# Linear algebra IV Positive semidefinite matrices

# Topics we'll cover

- Positive semidefinite matrices
- 2 Properties of PSD matrices
- 3 Checking if a matrix is PSD
- 4 A hierarchy of square matrices

## When is a square matrix "positive"?

- A superficial notion: when all its entries are positive
- A deeper notion: when the quadratic function defined by it is always positive

Example: 
$$M = \begin{pmatrix} 1 & 1 \\ 1 & 1 \end{pmatrix}$$

$$\chi_{1}^{L} + 2\chi_{1}^{2} + \chi_{1}^{2} = (\chi_{1} + \chi_{1})^{2} \qquad \lambda = 0$$

#### Positive semidefinite matrices

Recall: every **square** matrix M encodes a **quadratic function**:

$$x \mapsto x^T M x = \sum_{i,j=1}^d M_{ij} x_i x_j$$

(M is a  $d \times d$  matrix and x is a vector in  $\mathbb{R}^d$ )

A symmetric matrix M is **positive semidefinite (psd)** if:

$$x^T M x > 0$$
 for all vectors x

#### A symmetric matrix M is **positive semidefinite (psd)** if:

$$x^T M x \ge 0$$
 for all vectors  $x$ 

We saw that 
$$\begin{pmatrix} 1 & 1 \\ 1 & 1 \end{pmatrix}$$
 is PSD. What about  $\begin{pmatrix} 1 & 2 \\ 2 & 1 \end{pmatrix}$ ?

### A symmetric matrix M is **positive semidefinite (psd)** if:

$$x^T M x \ge 0$$
 for all vectors  $z$ 

When is a diagonal matrix PSD?

#### A symmetric matrix M is **positive semidefinite (psd)** if:

$$x^T M x \ge 0$$
 for all vectors  $z$ 

If M is PSD, must cM be PSD for a constant c?

A symmetric matrix M is **positive semidefinite (psd)** if:

$$x^T M x \ge 0$$
 for all vectors  $z$ 

If M, N are of the same size and PSD, must M + N be PSD?

## Checking if a matrix is PSD

A matrix M is PSD if and only if it can be written as  $M = UU^T$  for some matrix U.

Quick check: say  $U \in \mathbb{R}^{r \times d}$  and  $M = UU^T$ .

- 1 *M* is square.
- 2 *M* is symmetric.
- **3** Pick any  $x \in \mathbb{R}^r$ . Then

$$x^{T}Mx = x^{T}UU^{T}x = (x^{T}U)(U^{T}x)$$
  
=  $(U^{T}x)^{T}(U^{T}x)$   
=  $||U^{T}x||^{2} \ge 0$ .

Another useful fact: any covariance matrix is PSD.

## A hierarchy of square matrices

