

The Clean Thesis Style

Ricardo Langner

August 26, 2015
Version: My First Draft

Clean Thesis Style University

Clean**Thesis**

Department of Clean Thesis Style

Institut for Clean Thesis Dev

Clean Thesis Group (CTG)

Documentation

The Clean Thesis Style

Ricardo Langner

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Documentation, August 26, 2015

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Abstract

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Abstract (different language)

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Acknowledgement

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Introduction

“ You can’t do better design with a computer, but you can speed up your work enormously.

— Wim Crouwel

(Graphic designer and typographer)

And after the second paragraph follows the third paragraph. Hello, here is some text without a meaning. This text should show what a printed text will look like at this place. If you read this text, you will get no information. Really? Is there no information? Is there a difference between this text and some nonsense like “Huardest gefburn”? Kjift – not at all! A blind text like this gives you information about the selected font, how the letters are written and an impression of the look. This text should contain all letters of the alphabet and it should be written in of the original language. There is no need for special content, but the length of words should match the language. Hello, here is some text without a meaning. This text should show what a printed text will look like at this place. If you read this text, you will get no information. Really? Is there no information? Is there a difference between this text and some nonsense like “Huardest gefburn”? Kjift – not at all! A blind text like this gives you information about the selected font, how the letters are written and an impression of the look. This text should contain all letters of the alphabet and it should be written in of the original language. There is no need for special content, but the length of words should match the language.

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1.1 Postcards: My Address

Ricardo Langner

Alfred-Schrapel-Str. 7

01307 Dresden

Germany

1.2 Motivation and Problem Statement

Hello, here is some text without a meaning. This text should show what a printed text will look like at this place. If you read this text, you will get no information. Really? Is there no information? Is there a difference between this text and some nonsense like “Huardest gefburn”? Kjift – not at all! A blind text like this gives you information about the selected font, how the letters are written and an impression of the look. This text should contain all letters of the alphabet and it should be written in of the original language. There is no need for special content, but the length of words should match the language.

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the original language. There is no need for special content, but the length of words should match the language.

[Jür00; Jür95; Mie11a; KJUM11; App10a; App10b; App10c]

1.3 Results

After this fourth paragraph, we start a new paragraph sequence. Hello, here is some text without a meaning. This text should show what a printed text will look like at this place. If you read this text, you will get no information. Really? Is there no information? Is there a difference between this text and some nonsense like “Huardest gefburn”? Kjift – not at all! A blind text like this gives you information about the selected font, how the letters are written and an impression of the look. This text should contain all letters of the alphabet and it should be written in of the original language. There is no need for special content, but the length of words should match the language. Hello, here is some text without a meaning. This text should show what a printed text will look like at this place. If you read this text, you will get no information. Really? Is there no information? Is there a difference between this text and some nonsense like “Huardest gefburn”? Kjift – not at all! A blind text like this gives you information about the selected font, how the letters are written and an impression of the look. This text should contain all letters of the alphabet and it should be written in of the original language. There is no need for special content, but the length of words should match the language.

1.3.1 Some References

[@Fre10; @Mie11b]

1.4 Thesis Structure

Chapter ??

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Chapter ??

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Chapter 3

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A Bayesian Quasi-Randomized neural networks, and its application to the optimization of black box functions

2.1 Introduction

In this paper, we present a Bayesian Quasi-Random Vector Functional Link (BQRVFL) neural network model, with one hidden layer. It is a penalized regression/neural networks model on an augmented data set, in which we assume that the regression parameters are governed by a prior distribution, and the hidden layer's nodes are (quasi-)randomized. As a prior distribution for the regression parameters, we will use a multivariate Gaussian distribution.

To the best of our knowledge, randomized neural networks were introduced by [Sch+92], and the Random Vector Functional Link neural networks (RVFL) were introduced by [Pao+94]. RVFL networks are *multilayer feedforward* neural networks, in which there is a *direct link* between the predictors and the output variable, aiming at capturing the linear relationships. And in addition to the *direct link*, there are new features, the hidden nodes (the dataset is augmented).

The RVFL networks have been successfully applied to solving different types of classification and regression problems; see for example [DC10]. Here, we will use RVFL networks with only one hidden layer. And instead of relying on fully randomized nodes, we will use sequences of deterministic quasi-random numbers.

With the BQRVFL model presented here, it is possible to obtain predictions from a nonlinear model (actually, a combination of a linear and a nonlinear model), along with confidence intervals around the model's predictions. The choice of this relatively simple Gaussian prior should not, however, prevent the user from checking the confidence intervals around the predictions.

There are other types of models, which are also capable of achieving this purpose - obtain predictions from a nonlinear model, along with confidence intervals around

the model's predictions - like Gaussian process regression models (cite Rasmussen et al. (2006)) and random forests models with confidence intervals (cite Wager et al. (2014)). Depending on the problem at hand, and the desire from the user for a higher accuracy and/or interpretability, one of these alternative models could also be considered.

In section 2.2, we present the BQRFVL model, with one hidden layer. Formulas for the estimation of its parameters are given, along with formulas for the calculation of confidence intervals around the predictions. The model's predictions on a validation set, and on simulated data from (cite Sapp (2014)) are also presented.

In section 2.3, the model is used as a workhorse for Bayesian optimization (cite Mockus et al. (1978)). This type of optimization methods are used for finding minima or maxima of black box functions, whose evaluations are expensive, and gradients are not necessarily available in a closed form. It has been shown to be very effective on challenging optimization functions (cite Jones (1998) and Snoek et al. (2015)).

The idea of Bayesian optimization is to optimize an alternative, cheaper function called the acquisition function, rather than the main, expensive objective function. For doing this, the uncertainty around the predictions of an alternative machine learning model, called the surrogate model, is used in a way that will be described in more details in section 2.3.

The surrogate model's posterior distribution tries to approximate the objective function in the best way, and this posterior distribution is enhanced, as more points of the objective function are evaluated. Gaussian process regression models are often used as surrogate models (cite Snoek et al. (2015) for example). Here, the surrogate model will be the model presented in 2.2.

We apply Bayesian optimization, using the BQRFVL model, to the minimization of cross-validation error of two machine learning models, DNS-KRLS and DNS-RVFL (more details here or refer to another section).

2.2 Description of the model

2.2.1 Estimation of the parameters and confidence intervals

We consider a response variable $y \in \mathbb{R}^n$ that has to be explained as a function of p predictors stored in a matrix $\mathbf{X} \in \mathbb{R}^{n \times p}$. The data set \mathbf{X} is augmented by a set of new predictors:

$$g(\mathbf{X}W)$$

where g is an activation function, as in of neural networks models, and $W \in \mathbb{R}^{p \times L}$ are obtained from a deterministic sobol sequence of quasi-random numbers (cite Niederreiter (1992) and Boyle et Tan (1997)). L is the number of nodes in the hidden layer.

The parameters W are used to combine the p columns of \mathbf{X} into L new variables, hence taking into account the potential nonlinear relationships between the response y and the predictors \mathbf{X} when passed through the activation function g . Having obtained a new set of predictors stored in columns in a matrix $\mathbf{Z} = [\mathbf{X} \ g(\mathbf{X}W)]$, we apply a Bayesian linear regression model, to explain y as a function $\mathbf{Z}\beta$ of the new $p + L$ predictors. We assume that y could be explained as:

$$y = \mathbf{Z}\beta + \epsilon$$

where $\beta \sim \mathcal{N}(0_{\mathbb{R}^{p+L}}, I_{p+L})$ are the parameters of the model that have to be estimated, and $\epsilon \sim \mathcal{N}(0_{\mathbb{R}^n}, \sigma^2 I_n)$ is the error term. It is possible to show, in a Bayesian linear regression setting (cite Rasmussen et al. (2006) for example, for details) that for new observations arriving in the model and stored in matrix \mathbf{Z}_* , we have the following properties for the associated predictions:

$$y^* \sim \mathcal{N}(\mathbf{Z}_* \mu_{\beta|y, \mathbf{Z}}, \mathbf{Z}_* \Sigma_{\beta|y, \mathbf{Z}} \mathbf{Z}_*^T + \sigma^2 I_n)$$

with

$$\mu_{\beta|y, \mathbf{Z}} = \mathbf{Z}^T (\mathbf{Z}\mathbf{Z}^T + \sigma^2 I_n)^{-1} y$$

and

$$\Sigma_{\beta|y, \mathbf{Z}} = I_n - \mathbf{Z}^T (\mathbf{Z}\mathbf{Z}^T + \sigma^2 I_n)^{-1} \mathbf{Z}$$

Now, by using the Woodbury identity (cite Gene H. Golub and Charles F. van Loan. Matrix Computations and cite Max Welling The Kalman filter, Lecture Note) for \mathbf{P} and \mathbf{R} positive definite

$$(\mathbf{P}^{-1} + \mathbf{B}^T \mathbf{R}^{-1} \mathbf{B})^{-1} \mathbf{B}^T \mathbf{R}^{-1} = \mathbf{P} \mathbf{B}^T (\mathbf{B} \mathbf{P} \mathbf{B}^T + \mathbf{R})^{-1}$$

and by noting $\sigma^2 = \lambda$, this is equivalent to:

$$\mu_{\beta|y, \mathbf{Z}} = \left(\mathbf{Z}^T \mathbf{Z} + \lambda I_p \right)^{-1} \mathbf{Z}^T y$$

and

$$\Sigma_{\beta|y, \mathbf{Z}} = I_p - \left(\mathbf{Z}^T \mathbf{Z} + \lambda I_p \right)^{-1} \mathbf{Z}^T \mathbf{Z}$$

And depending on if $n \ll p$, or $p \ll n$, we can use one of the two previous expressions; the one leading to the lowest number operations.

In the sequel of the paper, we will use a ReLU activation function, which is $g : x \mapsto \max(x, 0)$. In the case where g is derivable, for example when

$$g : x \mapsto x$$

or

$$g : x \mapsto \text{sigmoid}(x) = \frac{1}{1 + \exp(-x)}$$

It is possible to obtain a sensitivity (first order) of the response to a change in the covariates. Indeed, in this case, we have for $i \in \{1, \dots, n\}$:

$$y_i = \sum_{j=1}^p \alpha_j X_i^{(j)} + \sum_{k=1}^L \gamma_k g(X_i^T W^{(k)})$$

and for a fixed integer $j_0 \in \{1, \dots, p\}$, and $u := X_i^T W^{(k)}$, we have:

$$\begin{aligned} \frac{\partial y_i}{\partial X_i^{(j_0)}} &= \alpha_{j_0} + \sum_{k=1}^L \gamma_k \frac{\partial g}{\partial u} \frac{\partial u}{\partial X_i^{(j_0)}} \\ &= \alpha_{j_0} + \sum_{k=1}^L \gamma_k W_{j_0}^{(k)} \frac{\partial g}{\partial u} \end{aligned}$$

2.2.2 Examples on data from (cite Sapp (2014))

In order to demonstrate the use of the model described in the previous section, we use data from (cite Sapp (2014)). Four simulated data sets are used *SLC14.1* and *SLC14.2*, with 2 different seeds each.

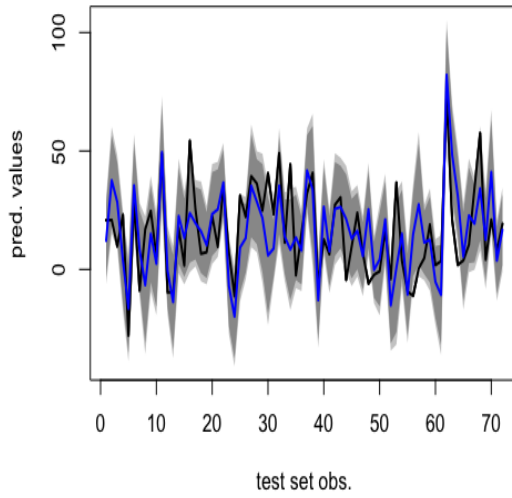


Fig. 2.1: Out-of-sample predictions and 90%, 95% confidence intervals for SLC14.1 (with seed = 123)

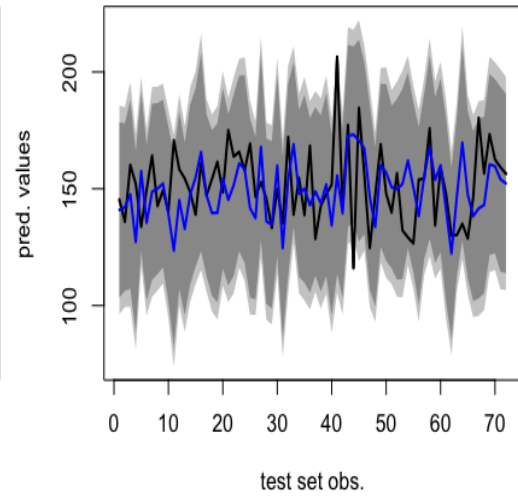


Fig. 2.2: Out-of-sample predictions and 90%, 95% confidence intervals for SLC14.2 (with seed = 123)

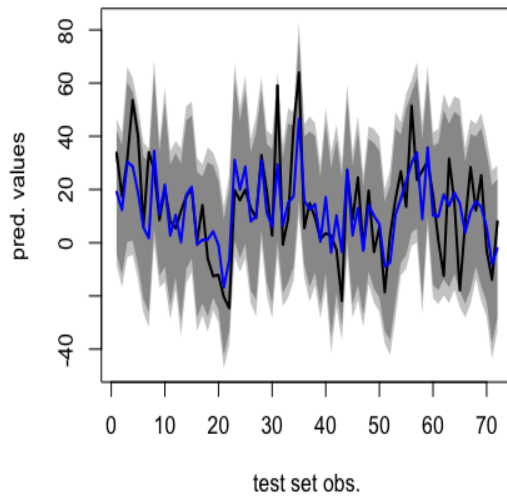


Fig. 2.3: Out-of-sample predictions and 90%, 95% confidence intervals for SLC14.1 (with seed = 456)

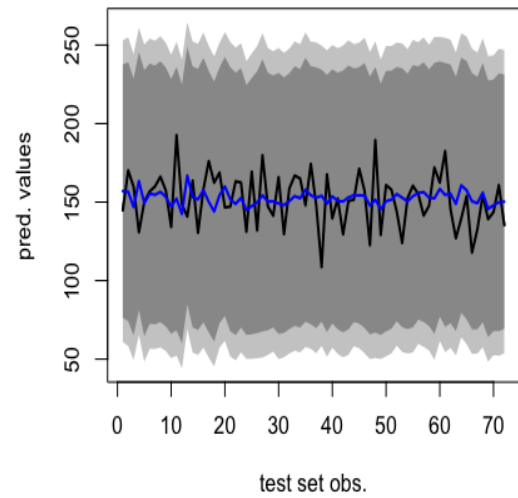


Fig. 2.4: Out-of-sample predictions and 90%, 95% confidence intervals for SLC14.2 (with seed = 456)

2.3 Bayesian optimization of black box functions

2.3.1 Description of the method

The optimization problem is about finding $\mathbf{x}^* \in \mathcal{C} \subseteq \mathbb{R}^k$, so that:

$$\mathbf{x}^* = \text{ArgMin}_{\mathbf{x} \in \mathcal{C}} f(\mathbf{x})$$

f is the objective function, whose evaluations are expensive to calculate, and gradients are not necessarily available in closed-form. Methods based on gradient descent, or requiring to evaluate f several times will hence be inefficient for carrying out this task.

Bayesian optimization (cite Mockus et al. (1978) and Jones (2001)) will minimize an alternative, cheaper function called the acquisition function, instead of minimizing f directly.

The acquisition function is based on the uncertainty around the predictions of a surrogate machine learning model, trying to approximate f . Here, we consider only two types of acquisition functions. We denote by $\tilde{f}(\mathbf{x}, \theta)$, the prediction obtained with the surrogate model (whose distribution depends on θ) on a point $\mathbf{x} \in \mathcal{C}$:

- The **Upper Confidence Bound** (UCB) acquisition function, (actually a Lower Confidence Bound in the case of minimization). The idea is to minimize:

$$a_{UCB}(\mathbf{x}) = \mu(\mathbf{x}) - \kappa\sigma(\mathbf{x})$$

κ is a tuning parameter, designed to balance between exploration and exploitation (more details on this). With $\kappa = 1.96$ for example, this looks like the lower confidence bound of $\tilde{f}(\mathbf{x}, \theta)$, at a risk level of 5%, when the surrogate model is $\mathcal{N}(\mu(\mathbf{x}), \sigma(\mathbf{x}))$.

- The **Expected Improvement** (EI) acquisition function. If f^* is the current minimum value found after a few evaluations of f , we would like to maximize the expected improvement of the surrogate model's predictions over f^* :

$$a_{EI}(\mathbf{x}) = \mathbb{E} \left[\max(\tilde{f}(\mathbf{x}, \theta) - f^*, 0) \right]$$

The whole optimization process that we use is iterative, and is described below with the total number of iterations denoted as nb_{iter} :

1. We start with nb_{init} points randomly sampled in \mathcal{C} , for which some evaluations of f have been obtained. With these points, we construct a training data set for the surrogate model:

$$\mathcal{D} = \{(\mathbf{x}_1, f(\mathbf{x}_1)), \dots, (\mathbf{x}_{nb_{init}}, f(\mathbf{x}_{nb_{init}}))\}$$

2. We train the surrogate model on \mathcal{D} , with a fixed parameter θ for the distribution, and search for the next point to be evaluated for f , as:

$$\mathbf{x}_{next} = \text{ArgMax}_{\mathbf{x} \in \mathcal{C}} a_{EI}(\mathbf{x})$$

or

$$\mathbf{x}_{next} = \text{ArgMin}_{\mathbf{x} \in \mathcal{C}} a_{UCB}(\mathbf{x})$$

If \mathbf{x}_{next} is already found in \mathcal{D} , then \mathbf{x}_{next} is picked randomly in \mathcal{C} .

3. \mathcal{D} is enriched with $(\mathbf{x}_{next}, f(\mathbf{x}_{next}))$ and we return to point 2., until the nb_{iter} budget is reached.

Step 2. is done with a gradient based optimization method (cite nlmnb PORT routine).

For the BQRVFL, we have to choose θ , which, in this specific case, are two parameters: the number of nodes in the hidden layer, and the regularization parameter σ^2 . This is done by using Generalized Cross Validation (GCV). More details.

We assume that the Random Forest predictions are Gaussian (you should check this further in the paper of Wager (2014)!). The BQRVFL's posterior distribution is also Gaussian, $\mathcal{N}(\mu(\mathbf{x}), \sigma(\mathbf{x}))$. In this case, the acquisition function with Expected Improvement can be re-written as:

$$a_{EI}(\mathbf{x}) = \sigma(\mathbf{x}) \left(\mu(\mathbf{x}) \Phi(\gamma(\mathbf{x})) + \Phi'(\gamma(\mathbf{x})) \right)$$

Where Φ is the probability distribution function of a $\mathcal{N}(0, 1)$, and Φ' is its density function.

This, is to illustrate the model's behaviour on a simple example. A further tuning of the Random Forest hyperparameters, or of the parameter κ , or a different choice for nb_{init} , would of course lead to different results. For 100 seeds, and a fixed number of iterations nb_{iter} , we rerun the procedure described before, 100 times. For the BQRVFL, nb_{iter} goes from 5 to 100 with steps of 5, and for the Random Forest with confidence intervals, $nb_{iter} \in \{5, 50, 100\}$.

Some pretty good results were obtained with the Random Forest for the mean and the median value. But generally with a higher variance on the minimum value obtained than BQRVFL.

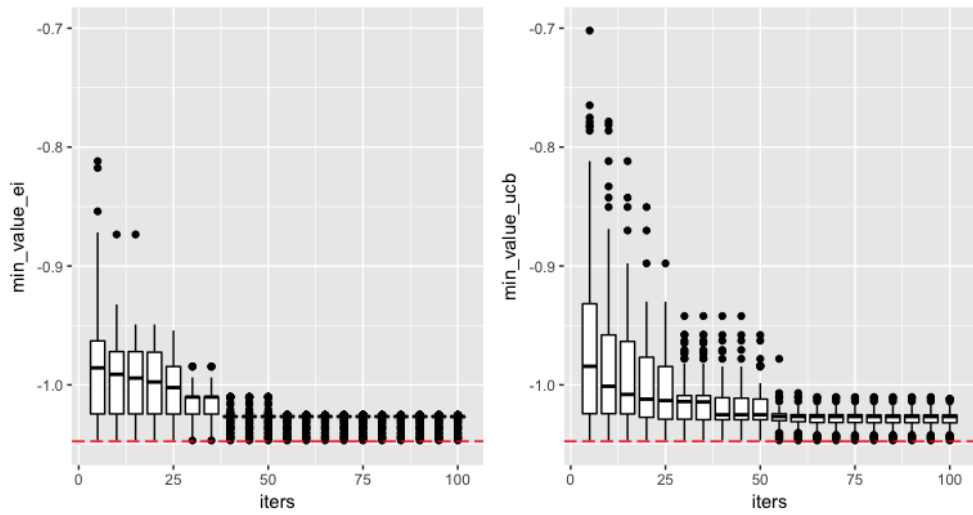


Fig. 2.5: Minimum value for the rescaled Branin function, as a function of the number of iterations with BQRVFL. **Left:** With Expected Improvement (EI) **Right:** With Upper Confidence Bound (UCB) - BQRVFL

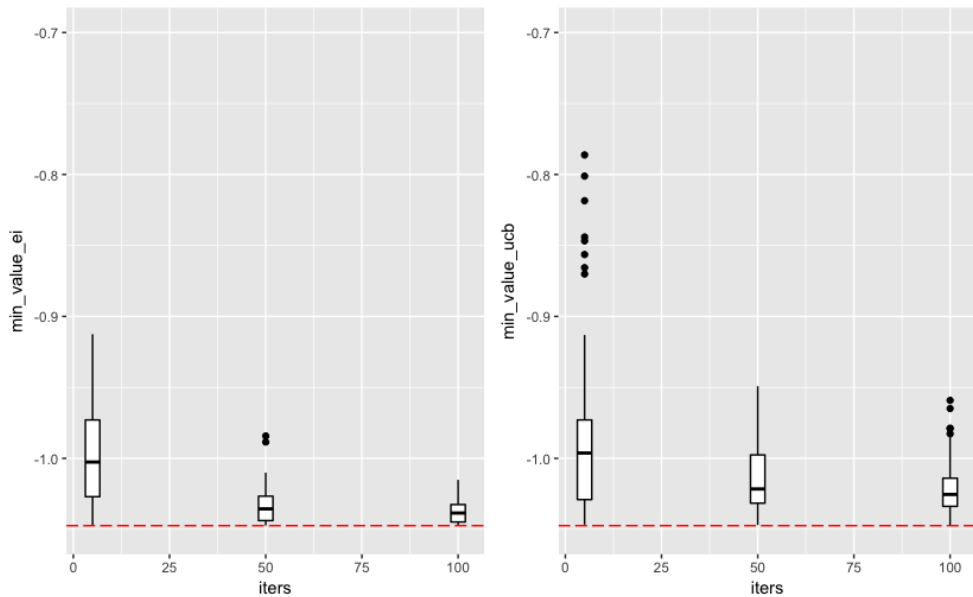


Fig. 2.6: Minimum value for the rescaled Branin function, as a function of the number of iterations. **Left:** With Expected Improvement (EI) **Right:** With Upper Confidence Bound (UCB) - Random Forest

Tab. 2.1: Summary of minimum values found for the rescaled Branin function, as a function of the number of iterations (with Expected Improvement) with BQRVFL

Nb. of iterations	Min	1st Qrt	Median	Mean	3rd Qrt	Max	Std. Dev
5	-1.047	-1.024	-0.986	-0.986	-0.963	-0.812	0.046
50	-1.047	-1.027	-1.027	-1.027	-1.027	-1.010	0.008
100	-1.047	-1.027	-1.027	-1.029	-1.027	-1.025	0.006

Tab. 2.2: Summary of minimum values found for the rescaled Branin function, as a function of the number of iterations (with Upper Confidence Bound) with BQRVFL

Nb. of iterations	Min	1st Qrt	Median	Mean	3rd Qrt	Max	Std. Dev
5	-1.047	-1.024	-0.984	-0.963	-0.932	-0.702	0.079
50	-1.047	-1.029	-1.025	-1.020	-1.012	-0.958	0.017
100	-1.047	-1.032	-1.027	-1.028	-1.025	-1.012	0.008

Tab. 2.3: Summary of minimum values found for the rescaled Branin function, as a function of the number of iterations (with Expected Improvement) with Random Forest

Nb. of iterations	Min	1st Qrt	Median	Mean	3rd Qrt	Max	Std. Dev
5	-1.047	-1.027	-1.003	-0.999	-0.973	-0.912	0.033
50	-1.047	-1.044	-1.036	-1.033	-1.027	-0.984	0.012
100	-1.047	-1.045	-1.039	-1.038	-1.033	-1.015	0.008

Tab. 2.4: Summary of minimum values found for the rescaled Branin function, as a function of the number of iterations (with Upper Confidence Bound) with Random Forest

Nb. of iterations	Min	1st Qrt	Median	Mean	3rd Qrt	Max	Std. Dev
5	-1.047	-1.029	-0.996	-0.989	-0.973	-0.786	0.055
50	-1.047	-1.032	-1.022	-1.015	-0.998	-0.949	0.023
100	-1.047	-1.034	-1.025	-1.022	-1.014	-0.959	0.019

Another interesting information obtained through these simulations is the number of times (over $nb_{iter} = 100$ iterations) \mathbf{x}_{next} has been picked randomly in \mathcal{C} at Step 2. (when \mathbf{x}_{next} is already in \mathcal{D}).

In table 2.5 and figure 2.7, we observe that on this part, BQRVFL generally performs better. With BQRVFL and Expected Improvement acquisition function for example, the next point to be evaluated is never obtained by simulation of $\mathbf{x}_{next} \in \mathcal{C}$.

Tab. 2.5: Distribution of the number of times a simulation of $\mathbf{x}_{next} \in \mathcal{C}$ has been required at step 2.

Method	Min	1st Qrt	Median	Mean	3rd Qrt	Max	Std. Dev
BQRVFL with EI	0.00	0.00	0.00	0.00	0.00	0.00	0.00
BQRVFL with UCB	0.00	0.00	1.00	1.96	3.00	13.00	2.22
RF with EI	0.00	2.00	3.00	3.66	5.00	9.00	1.98
RF with UCB	1.00	6.00	10.00	9.98	13.00	22.00	4.54

A good place to apply Bayesian optimization, is to the choice of hyperparameters of machine learning algorithms. The cross-validation function, which is the objective

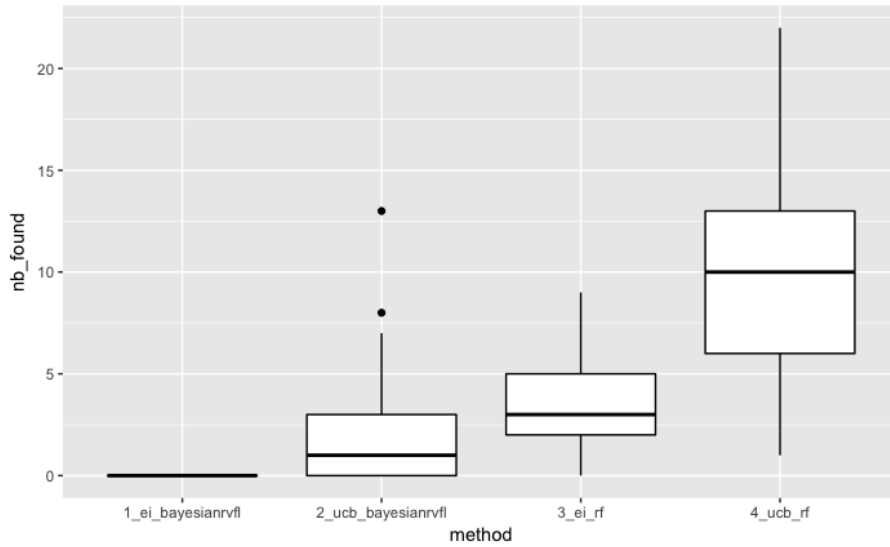


Fig. 2.7: Distribution of the number of times a simulation of $\mathbf{x}_{next} \in \mathcal{C}$ has been required at step 2.

function of the hyperparameters, is indeed expensive to train/predict over the cross-validation resamples.

2.3.2 Example of DNS-KRLS vs DNS-RVFL

Description of the models

Examples of minimization of the out of-sample RMSE

Tab. 2.6: out-of-sample RMSE for models based on the DNS framework

Horizon	NS-Gaussian	NS-Matérn 3/2	NS-Matérn 5/2	NS-RVFL
12	0.6584	0.6590	0.6652	0.5483
18	0.8356	0.8356	0.8356	0.7078
24	1.0130	1.0130	1.0130	0.8564
30	1.1607	1.1607	1.1607	1.0289
36	1.2863	1.2863	1.2863	1.1405

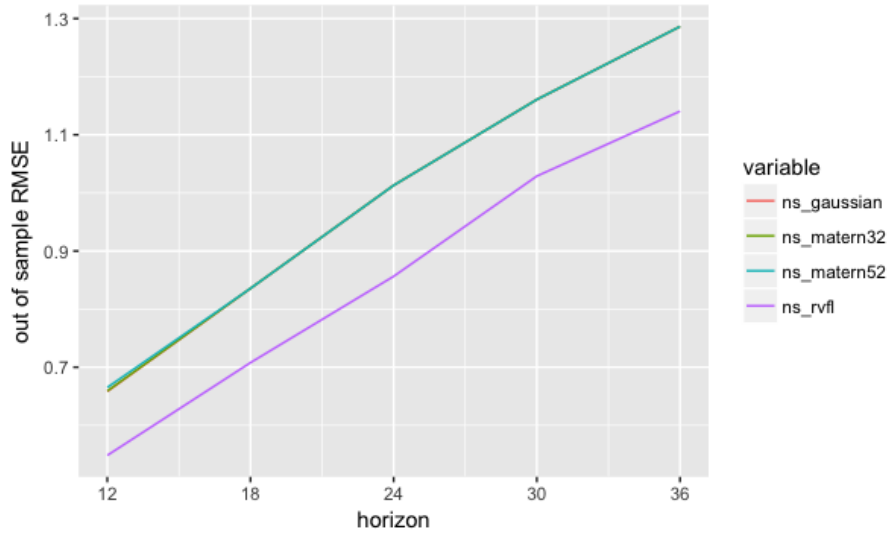


Fig. 2.8: out-of-sample RMSE for models based on the DNS framework

Tab. 2.7: out-of-sample RMSE for data-driven models

Horizon	Gaussian	Matérn 3/2	Matérn 5/2	RVFL
12	0.6392	0.5168	0.5798	0.5540
18	0.7466	0.6591	0.7394	0.7032
24	0.8885	0.7716	0.8965	0.8191
30	1.0095	0.8844	1.0083	0.9535
36	1.1544	1.0099	1.1396	1.0646

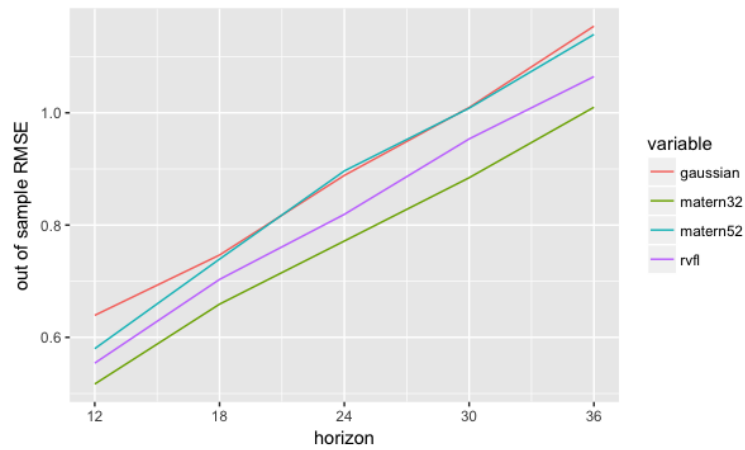


Fig. 2.9: out-of-sample RMSE for data-driven models

Conclusion

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3.1 System Section 1

And after the second paragraph follows the third paragraph. Hello, here is some text without a meaning. This text should show what a printed text will look like at this place. If you read this text, you will get no information. Really? Is there no information? Is there a difference between this text and some nonsense like “Huardest gefburn”? Kjift – not at all! A blind text like this gives you information about the selected font, how the letters are written and an impression of the look. This text should contain all letters of the alphabet and it should be written in of the original language. There is no need for special content, but the length of words should match the language. Hello, here is some text without a meaning. This text should show what a printed text will look like at this place. If you read this text, you will get no information. Really? Is there no information? Is there a difference between this text and some nonsense like “Huardest gefburn”? Kjift – not at all! A blind text like this gives you information about the selected font, how the letters are written and an impression of the look. This text should contain all letters of the

alphabet and it should be written in of the original language. There is no need for special content, but the length of words should match the language.

After this fourth paragraph, we start a new paragraph sequence. Hello, here is some text without a meaning. This text should show what a printed text will look like at this place. If you read this text, you will get no information. Really? Is there no information? Is there a difference between this text and some nonsense like “Huardest gefburn”? Kjift – not at all! A blind text like this gives you information about the selected font, how the letters are written and an impression of the look. This text should contain all letters of the alphabet and it should be written in of the original language. There is no need for special content, but the length of words should match the language. Hello, here is some text without a meaning. This text should show what a printed text will look like at this place. If you read this text, you will get no information. Really? Is there no information? Is there a difference between this text and some nonsense like “Huardest gefburn”? Kjift – not at all! A blind text like this gives you information about the selected font, how the letters are written and an impression of the look. This text should contain all letters of the alphabet and it should be written in of the original language. There is no need for special content, but the length of words should match the language.

3.2 System Section 2

Hello, here is some text without a meaning. This text should show what a printed text will look like at this place. If you read this text, you will get no information. Really? Is there no information? Is there a difference between this text and some nonsense like “Huardest gefburn”? Kjift – not at all! A blind text like this gives you information about the selected font, how the letters are written and an impression of the look. This text should contain all letters of the alphabet and it should be written in of the original language. There is no need for special content, but the length of words should match the language. Hello, here is some text without a meaning. This text should show what a printed text will look like at this place. If you read this text, you will get no information. Really? Is there no information? Is there a difference between this text and some nonsense like “Huardest gefburn”? Kjift – not at all! A blind text like this gives you information about the selected font, how the letters are written and an impression of the look. This text should contain all letters of the alphabet and it should be written in of the original language. There is no need for special content, but the length of words should match the language.

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3.3 Future Work

After this fourth paragraph, we start a new paragraph sequence. Hello, here is some text without a meaning. This text should show what a printed text will look like at this place. If you read this text, you will get no information. Really? Is there no information? Is there a difference between this text and some nonsense like “Huardest gefburn”? Kjift – not at all! A blind text like this gives you information about the selected font, how the letters are written and an impression of the look. This text should contain all letters of the alphabet and it should be written in of the original language. There is no need for special content, but the length of words

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City, August 26, 2015

Ricardo Langner

