

Long-term Spatio-Temporal Forecasting via Dynamic Multiple-Graph Attention

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Abstract

Many real-world ubiquitous applications, such as parking recommendations and air pollution monitoring, benefit significantly from accurate long-term spatio-temporal forecasting (LSTF). LSTF makes use of long-term dependency structure between the spatial and temporal domains, as well as the contextual information. Recent studies have revealed the potential of multi-graph neural networks (MGNNs) to improve prediction performance. However, existing MGNN methods do not work well when applied to LSTF due to several issues: the low level of generality, insufficient use of contextual information, and the imbalanced graph fusion approach. To address these issues, we construct new graph models to represent the contextual information of each node and exploit the long-term spatio-temporal data dependency structure. To aggregate the information across multiple graphs, we propose a new dynamic multi-graph fusion module to characterize the correlations of nodes within a graph and the nodes across graphs via the spatial attention and graph attention mechanisms. Furthermore, we introduce a trainable weight tensor to indicate the importance of each node in different graphs. Extensive experiments on two large-scale datasets demonstrate that our proposed approaches significantly improve the performance of existing graph neural network models in LSTF prediction tasks.

1 Introduction

Recently, various spatio-temporal prediction tasks have been investigated, including traffic flow [Li *et al.*, 2018; Huang *et*

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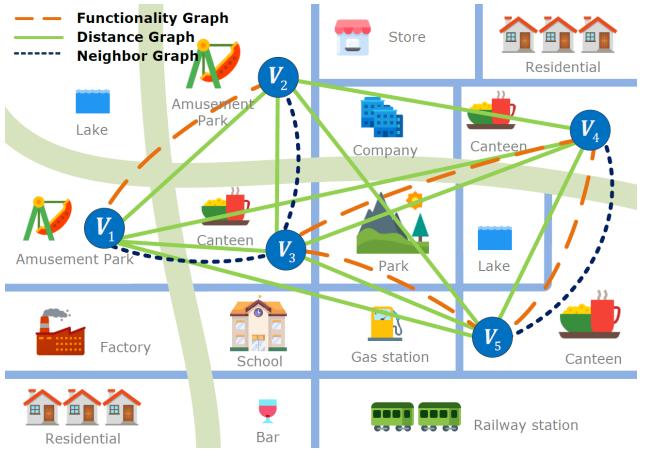


Figure 1: Illustration of multi-graph spatio-temporal forecasting.

al., 2020; Yu *et al.*, 2018], parking availability [Zhang *et al.*, 2020a], and air pollution [Wang *et al.*, 2020b; Wen *et al.*, 2019; Liu *et al.*, 2021]. All the scenarios above benefit from an accurate forecast by leveraging historical data in the long run, namely, long-term spatio-temporal forecasting (LSTF).

One main challenge in LSTF is to effectively capture the long-term spatio-temporal dependency and extract contextual information. Recently, multi-graph neural networks (MGNNs) [Wang *et al.*, 2021] have received increasing attention for spatio-temporal forecasting problems. Specifically, as shown in Figure 1, each node's value V_i is estimated in the long run using historical data and correlations across nodes of a distance graph, where each edge denotes the correlation or dependency between two different nodes. Furthermore, the functionality similarities of surrounding areas, which represent contextual information, can also be used for prediction purposes. Compared to the single graph approach, which may not comprehensively capture all the relationships, the MGNN-based approach is appropriate for

leveraging more information and features by integrating different graphs. Thus, in this work, we choose the MGNN-based approach to infer how information about each node evolves over time.

Although MGNNs show potential for extracting contextual information around prediction sites, four significant limitations remain when solving the LSTF problem:

(1) Most existing MGNN studies consider only the spatial similarity of nodes, such as the distance similarity and neighborhood correlation. Previous studies have shown that the distance similarity is insufficient to represent correlations among nodes with spatio-temporal attributes [Geng *et al.*, 2019]. Wu *et al.* [Wu *et al.*, 2019] proposed an adaptive adjacency matrix to discover hidden spatial dependencies directly from historical records of each node in an end-to-end fashion by computing the inner product of the nodes' learnable embedding. However, these works did not utilize well the existing prior knowledge encoded as an adjacency matrix, which may result in missing vital information.

(2) Fusing different graph models is challenging. For multi-graph-based problems, the graph models differ with different scales; thus, it is inappropriate to simply merge them using weighted sum or other averaging approaches. Additionally, how to align each node in different graphs is challenging since nodes in different graphs are associated with different spatio-temporal information.

(3) Existing multi-graph fusion approaches rely heavily on specific models. The current MGNNs lack generalizability. Specifically, the existing graph construction approaches and fusion methods need to be strictly bonded, assuming specific graph neural network structures. Although such an end-to-end framework provides a convenient method, it induces various difficulties in examining the importance of each graph to find a better combination of each module.

(4) Long-term spatio-temporal dependency is not considered. Usually, MGNNs tend to learn the spatio-temporal dependency by projecting mapping from data within the observation window and the prediction horizon. However, due to the limitation of data sources, existing graph models, such as the distance graph [Li *et al.*, 2018] or the neighbor graph [Geng *et al.*, 2019] represent only the static spatial information, which cannot capture the long-term spatio-temporal dependency.

To address the issues above, we investigate graph construction and fusion mechanisms, and make improvements to each component. Specifically, we take advantage of human insights to build a new graph model namely ‘heuristic graph’, which can represent the long-range distribution of the collected spatio-temporal data. Aiming to align various graphs with different information, we then employ the spatial and graph attention mechanisms to integrate nodes in the same graph and different graphs. Furthermore, to dynamically capture the contextual information and temporal dependency of each node in different graphs, we construct an adaptive correlation tensor to indicate the importance of each node. In summary, the main contributions of this paper are as follows:

- We propose a new graph model namely ‘heuristic

graph’, for the LSTF problem, which can represent the long-term spatio-temporal dependency from historical data or human insights and can be widely used for various graph neural networks.

- We design a novel graph model fusion module called a dynamic graph fusion block to integrate various graph models with graph attention and spatial attention mechanisms, aiming to align nodes within graphs and across different graphs. We further construct a learnable weight tensor for each node to flexibly capture the dynamic correlations between nodes.
- We conduct extensive experiments on two large-scale public real-world spatio-temporal datasets. We validate the effectiveness of the proposed new graph models and fusion approaches using ablation studies.

2 Methodologies

As shown in Figure 2, the proposed framework consists of three major components: the graph construction module, the dynamic multi-graph fusion module, and the spatio-temporal graph neural network (ST-GNN). We designed five graphs to represent different aspects of the spatio-temporal information in the graph construction module. In the dynamic multi-graph fusion module, we align spatial and temporal dependency using an adaptive trainable tensor and introduce graph and spatial attention mechanisms to calculate the correlations among nodes located in different graphs. We then obtain the prediction results with existing ST-GNN models.

2.1 Graph Construction

In this section, we describe in detail two new graph models we proposed named the heuristic graph $G^H = \{V, E, W^H\}$ and the functionality graph $G^F = \{V, E, W^F\}$, combined with other three existing graphs, the distance graph $G^D = \{V, E, W^D\}$, neighbor graph $G^N = \{V, E, W^N\}$, and temporal pattern similarity graph $G^T = \{V, E, W^T\}$, into a multiple graph set $\mathbf{G} = \{G^D, G^N, G^F, G^H, G^T\}$.

Distance Graph. The element of distance matrix W^D is defined with a thresholded Gaussian kernel as follows [Shuman *et al.*, 2013]:

$$W_{ij}^D := \begin{cases} \exp\left(-\frac{d_{ij}^2}{\sigma_D^2}\right), & \text{for } i \neq j \text{ and } \exp\left(-\frac{d_{ij}^2}{\sigma_D^2}\right) \geq \varepsilon, \\ 0, & \text{otherwise.} \end{cases} \quad (1)$$

where d_{ij} is the Euclidean distance between v_i and v_j . ε and σ_D^2 are used to control the sparsity and distribution of W^D .

Neighbor Graph. The element of neighbor matrix W^N is defined as follows:

$$W_{ij}^N := \begin{cases} 1, & \text{if } v_i \text{ and } v_j \text{ are adjacent,} \\ 0, & \text{otherwise.} \end{cases} \quad (2)$$

Functionality Graph. Usually, places with similar functionalities or utilities, such as factories, schools, and hospitals, have strong correlations. In this paper, different from the functionality graph proposed by [Geng *et al.*, 2019], we propose a new functionality graph using Pearson correlation

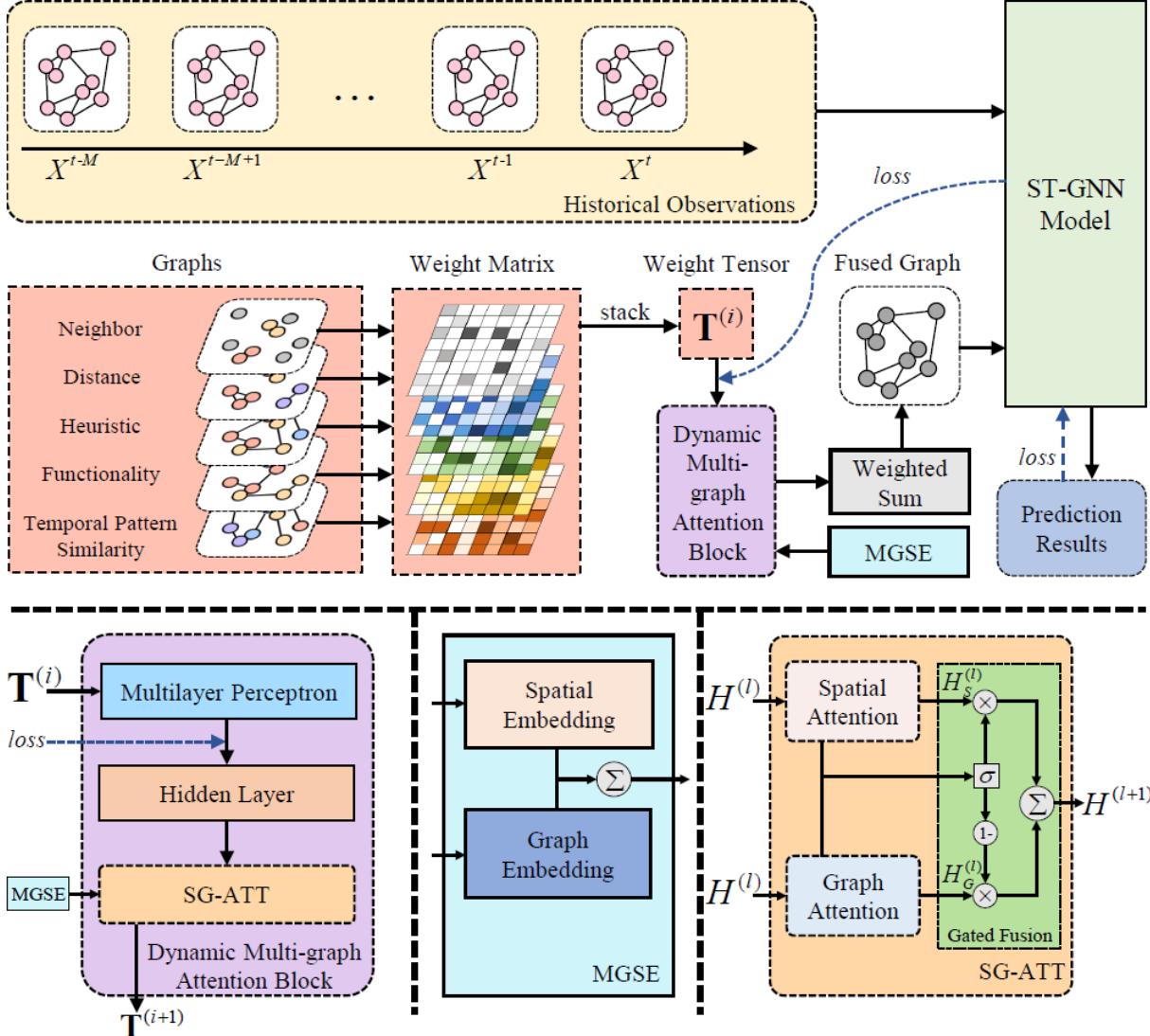


Figure 2: The overview of the LSTF system.

coefficients to capture the global contextual function similarity. Denote the total number of functions is K ; then the vector of the number of these functions of vertex v_i is denoted as $F_i = \{f_{i,1}, f_{i,2}, \dots, f_{i,k}, \dots, f_{i,K}\}$. The functionality matrix can be obtained using Pearson correlation coefficients [Zhang *et al.*, 2020b] by

$$W_{ij}^F := \begin{cases} \frac{\sum_{k=1}^K (f_{i,k} - \bar{F}_i)(f_{j,k} - \bar{F}_j)}{\sqrt{\sum_{k=1}^K (f_{i,k} - \bar{F}_i)^2} \sqrt{\sum_{j=1}^K (f_{j,k} - \bar{F}_j)^2}}, & \text{if } i \neq j, \\ 0, & \text{otherwise.} \end{cases} \quad (3)$$

Note that we consider all functions that contribute equally to the relationships of nodes.

Heuristic Graph. To leverage heuristic knowledge and human insights, we propose a new graph model called the heuristic graph. We create a histogram to represent the overview of the spatio-temporal training data, where each bin indicates a predefined temporal range, and the bar height

measures the number of data records that fall into each bin. Then we apply a function $f(x) = \alpha e^{-\beta x}$ to approximate the histogram. For a vertex v_i , we can obtain its fitted parameters α_i and β_i . The distribution distance is calculated using the Euclidean distance $d_{ij}^H = \sqrt{(\alpha_1 - \alpha_2)^2 + (\beta_1 - \beta_2)^2}$. The element of the heuristic matrix W^H can be defined as follows:

$$W_{ij}^H := \begin{cases} \exp\left(-\frac{\|d_{ij}^H\|^2}{\sigma_H^2}\right), & \text{for } i \neq j, \\ 0, & \text{otherwise.} \end{cases} \quad (4)$$

where σ_H^2 is a parameter to control the distribution of W^H . Kullback-Leibler (KL) divergence [Van Erven and Harremos, 2014] can be also used to create this graph, which usually quantifies the difference between two probability distributions.

Temporal Pattern Similarity Graph. For a vertex v_i , the vector of the time-series data used for training is described as

Algorithm 1 Dynamic Multi-graph Fusion

Input: Weight matrices: W^D, W^N, W^F, W^H, W^T
Parameter: Number of batches: Bt
Output: Fused weight matrix W^*

- 1: Stack weight matrices to tensor $\mathbf{T}^{(0)} \in \mathbb{R}^{|\mathbf{G}| \times N \times N}$.
- 2: Train $\mathbf{T}^{(0)}$ while training ST-GNN models.
- 3: **for** $i \in [0, Bt - 1]$ **do**
- 4: $\mathbf{T}^{(i+1)} \leftarrow \mathbf{T}^{(i)}$
- 5: $i = i + 1$
- 6: $W_{jk}^* = \sum_{i=1}^{|\mathbf{G}|} \mathbf{T}^{(i)}(i, j, k)$, where W_{jk}^* is the element of the weight matrix of the fused graph.
- 7: **end for**
- 8: **return** W^*

$T_i = \{t_{i,1}, t_{i,2}, \dots, t_{i,p}, \dots, t_{i,P}\}$, where P is the length of the series, and $t_{i,p}$ is the time-series data value of the vertex v_i at time step p . We also use the Pearson correlation coefficients [Zhang *et al.*, 2020b] to define the elements of the temporal pattern similarity matrix W^T as follows:

$$W_{ij}^T := \begin{cases} \frac{\sum_{p=1}^P (t_{i,p} - \bar{T}_i)(t_{j,p} - \bar{T}_j)}{\sqrt{\sum_{i=1}^P (t_{i,p} - \bar{T}_i)^2} \sqrt{\sum_{j=1}^P (f_{j,p} - \bar{T}_j)^2}}, & \text{if } i \neq j, \\ 0, & \text{otherwise.} \end{cases} \quad (5)$$

2.2 Dynamic Multi-graph Fusion

The graph fusion approach plays a key role in multi-graph neural networks as multi-graphs cannot simply be merged with the average sum or the weighted sum [Wang *et al.*, 2020a]. In this paper, a dynamic graph fusion method is proposed; the whole process of this method is shown in Figure 2 and Algorithm 1. We construct a trainable weight tensor as the input of a dynamic multi-graph attention block (DMGAB). Moreover, we incorporate the spatial and graph information into multi-graph spatial embedding (MGSE) and add this embedding to the DMGAB. To facilitate the residual connection, all layers of the DMGAB produce outputs of D dimensions, and the block can be expressed as $\text{DMGAB} \in \mathbb{R}^{|\mathbf{G}| \times N \times D}$.

Multi-graph Spatial Embedding

We apply the spatial embedding $E_{v_i}^S \in \mathbb{R}^D$ to preserve the graph structure information. To represent the relationships of the nodes in different graphs, we further propose graph embedding to encode five graphs into $\mathbb{R}^{|\mathbf{G}|}$. Then we employ a two-layer fully-connected neural network to transform the graphs into a vector \mathbb{R}^D and obtain the multi-graph embedding $E_{G_i}^{MG} \in \mathbb{R}^D$, where G_i is any graph. To obtain the vertex representations among multiple graphs, we fuse the spatial embedding and the multi-graph embedding as the multi-graph spatial embedding (MGSE) with $E_{v_i, G_i} = E_{v_i}^S + E_{G_i}^{MG}$.

Dynamic Multi-graph Attention Block

Any node in a graph is impacted by other nodes with different levels. When acting on multiple graphs, these impacts are magnified. To model inner node correlations, we design a multi-graph attention block to adaptively capture the correlations among the nodes. As shown in Figure 2, the multi-graph attention block contains spatial attention and graph attention.

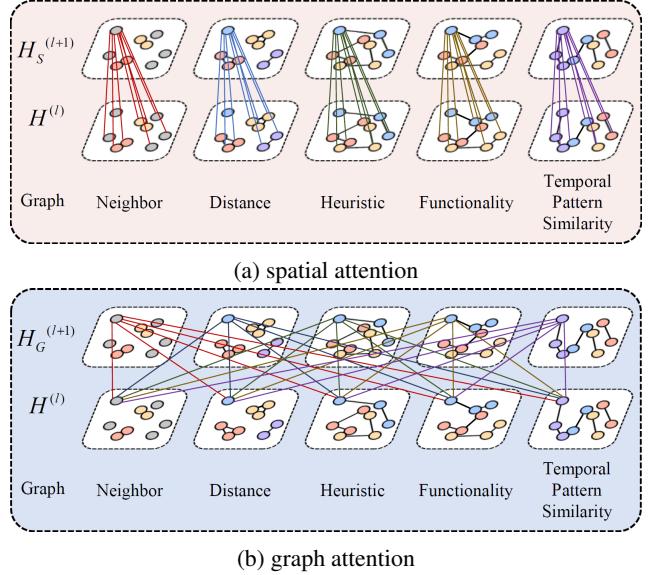


Figure 3: The attention mechanisms adopted in this paper.

We denote the input of the l -th block $H^{(l)}$ and denote the hidden state of the vertex v_i on graph G_i in $H^{(l)}$ as $h_{v_i, G_i}^{(l)}$. The output blocks of the spatial and graph attention mechanisms are denoted as $H_S^{(l+1)}$ and $H_G^{(l+1)}$, respectively.

Spatial Attention. Inspired by [Zheng *et al.*, 2020], we capture the contextual correlations of nodes by proposing a spatial attention mechanism (shown in Figure 3a). Different from the previous spatial attention mechanism, which acts on the hidden state of the batch of temporal data, our method acts on the hidden state of the weight tensor. Then we can calculate the next hidden state in the graph G_i as follows:

$$h_{v_i, G_i}^{(l+1)} = \sum_{v_k \in \mathcal{V}_i} \alpha_{v_i, v_k} \cdot h_{v_k, G_i}^{(l)} \quad (6)$$

where \mathcal{V}_i is all the vertices on the graph except the v_i . α_{v_i, v_k} is the attention score respecting the importance of v_k to v_i .

In the real world, the vertices are influenced not only by other vertices on the same graph but also other graphs. For example, the parking occupancy rate of one place is affected not only by the distance from another place but also by the functionality of another place. To this end, we concatenate the hidden state with MGSE to extract both the spatial and graph features and employ the scaled dot-product approach to calculate the relevance between v_i and v_k with

$$s_{v_i, v_k} = \frac{\langle h_{v_i, G_i}^{(l)} \| E_{v_i, G_i}, h_{v_k, G_i}^{(l)} \| E_{v_k, G_i} \rangle}{\sqrt{2D}}, \quad (7)$$

where $\|$ is the concatenation operation and $\langle \cdot | \cdot \rangle$ is the inner product operation. Then s_{v_i, v_k} is normalized by the softmax function $\alpha_{v_i, v_k} = \exp(s_{v_i, v_k}) / \sum_{v_k \in \mathcal{V}_i} \exp(s_{v_i, v_k})$. To stabilize the learning process, we concatenate M parallel attention mechanisms to extend them to the multi-head attention mechanism [Zheng *et al.*, 2020] with

$$s_{v_i, v_k}^{(m)} = \frac{\langle f_{s,1}^{(m)}(h_{v_i, G_i}^{(l)} \| E_{v_i, G_i}), f_{s,2}^{(m)}(h_{v_k, G_i}^{(l)} \| E_{v_k, G_i}) \rangle}{\sqrt{d}}, \quad (8)$$

$$hs_{v_i, G_i}^{(l+1)} = \|_{m=1}^M \left\{ \sum_{n=1}^N \alpha_{v_i, v_n}^{(m)} \cdot f_{s,3}^{(m)} \left(h_{v_n, G_i}^{(l)} \right) \right\}, \quad (9)$$

where $f_{s,1}^{(m)}(\cdot)$, $f_{s,2}^{(m)}(\cdot)$, and $f_{s,3}^{(m)}(\cdot)$ are different ReLU functions serving as nonlinear projections in m -th head attention. $\alpha_{v_i, v_n}^{(m)}$ is calculated with a softmax function in the m -th head attention and $hs_{v_i, G_i}^{(l+1)}$ is the hidden state of $v_i \in G_i$.

Graph Attention. We employ graph attention to obtain the self-correlations of a node in different graphs (as shown in Figure 3b). Similar to the spatial attention mechanism, we concatenate the hidden state with MGSE and employ the multi-head method to calculate the correlations. For v_i , the correlation between graph G_j and G_k is defined as:

$$w_{G_j, G_k}^{(m)} = \frac{\langle f_{G,1}^{(m)} \left(h_{v_i, G_j}^{(l)} \| E_{v_i, G_j} \right), f_{G,2}^{(m)} \left(h_{v_i, G_k}^{(l)} \| E_{v_i, G_k} \right) \rangle}{\sqrt{d}}, \quad (10)$$

$$hg_{v_i, G_j}^{(l+1)} = \|_{m=1}^M \left\{ \sum_{k=1}^{|G|} \beta_{G_j, G_k}^{(m)} \cdot f_{G,3}^{(m)} \left(h_{v_i, G_k}^{(l)} \right) \right\}, \quad (11)$$

where $\beta_{G_j, G_k}^{(m)}$ calculated with a softmax function is the attention score in the m -th head, indicating the importance of graph G_k to G_j , $f_{G,1}^{(m)}(\cdot)$, $f_{G,2}^{(m)}(\cdot)$, and $f_{G,3}^{(m)}(\cdot)$ are the ReLU functions in m -th head attention.

Gated Fusion. To further extract the correlations of nodes on different graphs, we adopt the gated fusion method [Zheng *et al.*, 2020] to consider both effects. The spatial attention $H_S^{(l)}$ and the graph attention $H_G^{(l)}$ in the l -th block are fused with

$$H^{(l)} = z \odot H_S^{(l)} + (1 - z) \odot H_G^{(l)}, \quad (12)$$

where the gate z is calculated by:

$$z = \sigma \left(H_S^{(l)} \mathbf{W}_{z,1} + H_G^{(l)} \mathbf{W}_{z,2} + \mathbf{b}_z \right), \quad (13)$$

where $\mathbf{W}_{z,1} \in \mathbb{R}^{D \times D}$, $\mathbf{W}_{z,2} \in \mathbb{R}^{D \times D}$, and $\mathbf{b}_z \in \mathbb{R}^D$ are the learnable parameters, \odot indicates the element-wise Hadamard product, and $\sigma(\cdot)$ is the sigmoid activation function. By combining the spatial and graph attention mechanisms, we further create a spatial-graph attention (SG-ATT) block, which is shown in Figure 2.

3 Experiments

3.1 Datasets

Parking: The Melbourne parking dataset, collected by the Melbourne City Council in 2019, contains 42,672,743 parking events recorded by the in-ground sensors every five minutes located in the Melbourne Central Business District (CBD) [Shao *et al.*, 2017]. All sensors have been classified into 40 areas.

<https://data.melbourne.vic.gov.au/>

Air Quality: The Ministry of Ecology and Environment of China (MEE) published a large-scale air quality dataset [Wang *et al.*, 2020b], comprising 92 air quality monitoring stations, to assess the hourly PM_{2.5} concentration in Jiangsu province in 2020.

3.2 Experimental Details

Baselines. We selected five state-of-the-art ST-GNN models as baselines: STGCN [Yu *et al.*, 2018], ASTGCN [Guo *et al.*, 2019], MSTGCN [Guo *et al.*, 2019], ST-MGCN [Geng *et al.*, 2019], and Graph WaveNet [Wu *et al.*, 2019].

Platform. All experiments were trained and tested on a Linux system (CPU: Intel(R) Xeon(R) Gold 6240 CPU @2.60GHz, GPU: NVIDIA GeForce RTX 2080 Ti).

Hyper-parameters. All the tests used a 24-time step historical time window, and the prediction horizons ranged from three to 24 steps. The proposed methods were optimized with the Adam optimizer. The learning rate was set to $1e^{-4}$. The L1 loss function was adopted to measure the performance of the proposed model. The batch size was 32, and the global seed was set to 0 for the experiment repeat. All the tests were trained for 40 epoches. The number of attention heads M and the dimension d of each attention head were set to 8 and 8 in the *Parking* dataset and set to 24 and 6 in the *Air Quality* dataset.

Evaluation Metrics. In our study, mean absolute error (MAE) and root mean square error (RMSE) were used.

3.3 Results and Analysis

Table 1 summarizes the results of all ST-GNN models based on the two datasets. The prediction horizon ranged from three time steps to 24 steps. The best evaluation results are highlighted in boldface. The number of highlighted values is also recorded (i.e., the winning counts) to compare the performance of different models.

In the first experiment, we aimed to provide an overall evaluation of the performance of the constructed graphs and the fusion approaches. We compared results between the existing ST-GNN without the proposed fused multi-graphs, and the results with the proposed multi-graph mechanism.

Table 1 shows the following: (1) When the proposed dynamic multi-graph fusion approach (marked with ‘*’) was used, the prediction performances significantly improved. For example, when the STGCN method was used, our method had an average RMSE decrease of 9.5% (over all prediction horizons). This indicates that our multi-graph fusion methods can extract more information and are effective for various ST-GNN models. (2) When the same ST-GNN methods are used, our proposed methods outperform the original ones in winning counts under all circumstances, which demonstrates the strong generality of our approach. (3) The results illustrate that our model is more suitable for the LSTF problem. Specifically, with the increase in prediction horizons, the gaps between vanilla ST-GNN models and our proposed models become larger. Figure 4 illustrates the trends of the proposed model and existing ST-GNN models with various prediction

<https://english.mee.gov.cn/>

Datasets	Methods Metric	STGCN	STGCN*	ST-MGCN	ST-MGCN*	ASTGCN	ASTGCN*	MSTGCN	MSTGCN*	Graph WaveNet	Graph WaveNet*	
Parking	RMSE	3	0.0607	0.0514	0.0553	0.0524	0.0517	0.0493	0.0604	0.0479	0.0477	0.0473
		6	0.0751	0.0658	0.0677	0.0646	0.0642	0.0611	0.0724	0.0607	0.0608	0.0594
		9	0.0869	0.0787	0.0794	0.0748	0.0748	0.0702	0.0833	0.0706	0.0709	0.0684
		12	0.0992	0.0903	0.0900	0.0839	0.0843	0.0776	0.0939	0.0796	0.0801	0.0762
		15	0.1107	0.1007	0.0999	0.0924	0.1115	0.0850	0.1041	0.0875	0.0883	0.0832
		18	0.1210	0.1105	0.1092	0.1002	0.1228	0.0915	0.1140	0.0947	0.0965	0.0893
		21	0.1301	0.1194	0.1178	0.1075	0.1308	0.0977	0.1229	0.1017	0.1040	0.0946
		24	0.1393	0.1276	0.1259	0.1143	0.1410	0.1035	0.1318	0.1071	0.1114	0.0996
	MAE	3	0.0425	0.0358	0.0376	0.0360	0.0362	0.0342	0.0443	0.0328	0.0323	0.0321
		6	0.0529	0.0457	0.0467	0.0450	0.0452	0.0431	0.0532	0.0424	0.0422	0.0416
		9	0.0616	0.0555	0.0556	0.0529	0.0531	0.0504	0.0613	0.0502	0.0499	0.0485
		12	0.0711	0.0640	0.0638	0.0600	0.0601	0.0565	0.0692	0.0575	0.0571	0.0545
		15	0.0798	0.0719	0.0715	0.0667	0.0675	0.0623	0.0769	0.0637	0.0635	0.0599
		18	0.0882	0.0795	0.0788	0.0728	0.0742	0.0674	0.0846	0.0695	0.0698	0.0646
		21	0.0956	0.0866	0.0855	0.0786	0.0810	0.0722	0.0918	0.0752	0.0755	0.0687
		24	0.1036	0.0934	0.0919	0.0841	0.0867	0.0768	0.0995	0.0794	0.0812	0.0724
Air Quality	RMSE	3	6.6843	6.3609	6.7802	6.3255	6.3958	6.9846	7.0427	6.3729	6.4878	6.1353
		6	8.3989	7.7995	8.7083	7.6470	7.7519	8.1628	8.4449	7.6549	8.2323	8.5556
		9	9.7762	8.6881	10.3522	8.6431	9.0522	9.4715	9.3188	8.7717	10.3232	10.8160
		12	10.8079	9.5392	11.5615	9.5453	10.7794	10.2963	10.7145	9.6747	12.9487	13.1379
		15	11.7172	10.1575	12.3340	10.3465	11.9669	10.9218	11.4235	10.7134	15.7093	15.0418
		18	11.9014	10.4241	12.7944	10.9299	13.2015	11.8600	12.3950	11.1146	19.2235	14.1381
		21	12.5268	11.3408	13.1333	11.2794	14.4416	11.6768	13.1675	10.7613	21.1240	13.4125
		24	12.9587	11.8283	13.4853	11.3442	14.6537	10.7624	13.3226	11.3835	21.2758	13.2053
	MAE	3	4.8973	4.5597	5.2823	4.5859	4.7643	5.4481	5.3349	4.7283	4.9826	4.4299
		6	6.9107	6.0212	7.1787	5.7940	6.0111	6.5127	6.7291	5.9757	6.6243	6.8427
		9	7.7049	6.9780	8.8038	6.7984	7.2884	7.8179	7.6316	7.0500	8.6868	8.9678
		12	8.8756	7.9221	9.9872	7.7235	9.1761	8.6078	9.1154	7.9514	11.1945	11.0713
		15	9.3082	8.5626	10.7280	8.5209	10.3348	9.1881	9.8296	9.0196	13.6732	12.3349
		18	10.2937	8.8195	11.1683	9.0835	11.5575	9.0804	10.7857	9.3868	16.5516	11.8929
		21	10.7669	9.7565	11.4962	9.4271	12.7541	8.8657	11.5581	8.9675	18.0054	11.1300
		24	10.9152	10.2256	11.8230	9.5085	12.9317	8.9076	11.6787	9.6138	18.1966	10.8037
Count		0	32	0	32	6	26	0	32	5	27	

Table 1: The prediction results with five ST-GNN models with or without multi-graph modules on two datasets. (“*” indicates the ST-GNN model with the proposed dynamic multi-graph fusion method.)

Model	STGCN	ASTGCN	MSTGCN	ST-MGCN	Graph WaveNet
MAE	12	†	0.0648	0.0648	0.0579
	‡		0.0640	0.0565	0.0599
RMSE	24	†	0.0961	0.0961	0.0809
	‡		0.0934	0.0768	0.0794

Table 2: The predicted RMSE of each model in the *Parking* dataset. ‘†’ and ‘‡’ indicate the ST-GNN model that applies multi-graph fusion using the functionality graph proposed by [Geng *et al.*, 2019] or the proposed functionality graph, respectively.

horizons. We found that the performance of the proposed models (green line) did not show a significant drop with the increasing prediction horizons while existing ST-GNN models (red line) underperformed in a long-run prediction.

3.4 Ablation Study

To validate the performance of each component, we further conducted ablation studies on the *Parking* dataset.

The Performance of Functionality Graphs. Table 2 shows that (1) most ST-GNN models using the proposed functionality graph (marked with ‘†’) outperformed those using the functionality graph proposed by [Geng *et al.*, 2019]. (2) The results using the proposed functionality graph showed less drop when the prediction horizons changed from 12 to 24, which suggests that our proposed functionality graph performs well in LSTF tasks.

The Performance of Heuristic Graph. Figure 5 shows that graphs generated by exponential approximation function in general outperformed other approaches with prediction horizons 12 and 24, while graphs generated by the KL divergence outperformed graphs without heuristic graphs.

The Performance of SG-ATT. Figure 4 shows the performance of the framework with (marked with ‘**’) and without SG-ATT (marked with ‘*’). We observe that the SG-ATT

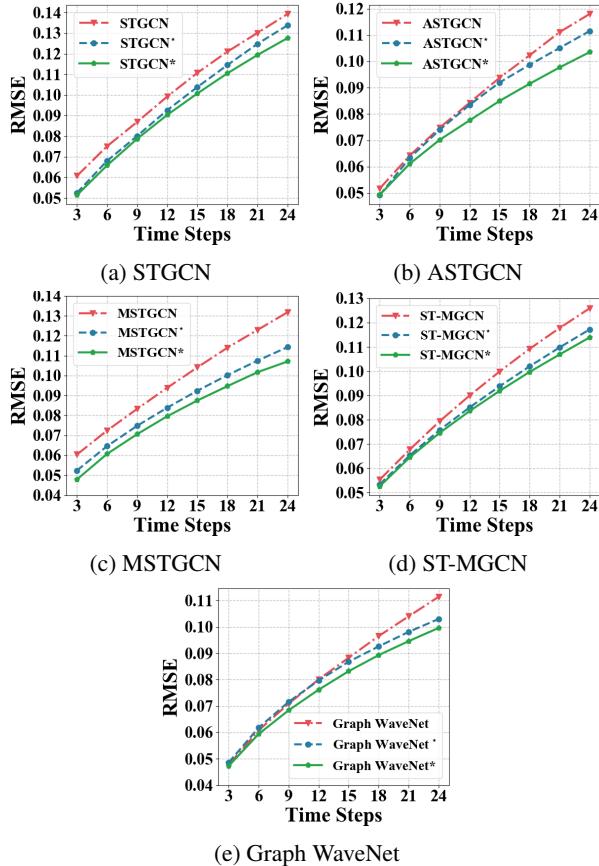


Figure 4: The predicted RMSE of each model on the *Parking* dataset over all time steps. The red line indicates the prediction errors of vanilla ST-GNN models, the blue line (*) shows the results of models using the proposed graph fusion methods but without SG-ATT, and the green line (*) shows the results of models with multiple graphs with the proposed dynamic graph fusion approach.

mechanism contributes considerably to the proposed framework, especially in long-term prediction.

4 Related Work

Graph convolution networks (GCN) attracts much attention in spatio-temporal data prediction tasks recently. Bruna *et al.* [Bruna *et al.*, 2013] proposed convolutional neural networks on graphs for the first time, which Defferrard *et al.* [Defferrard *et al.*, 2016] extended using fast localized convolutions. Using graph-based approaches, we can easily model spatial data. However, the observation from a single graph usually brings bias, while multiple graphs can offset and attenuate the bias. Chai *et al.* [Chai *et al.*, 2018] designed a multi-graph convolutional network for bike flow prediction. Geng *et al.* [Geng *et al.*, 2019] encoded non-Euclidean pairwise correlations among regions into multiple graphs and then modeled these correlations using multi-graph convolution for ride-hailing demand forecasting. Lv *et al.* [Lv *et al.*, 2020] encoded non-Euclidean spatial and semantic correlations among roads into multiple graphs for traffic flow prediction. However, the relationships among graphs are ig-

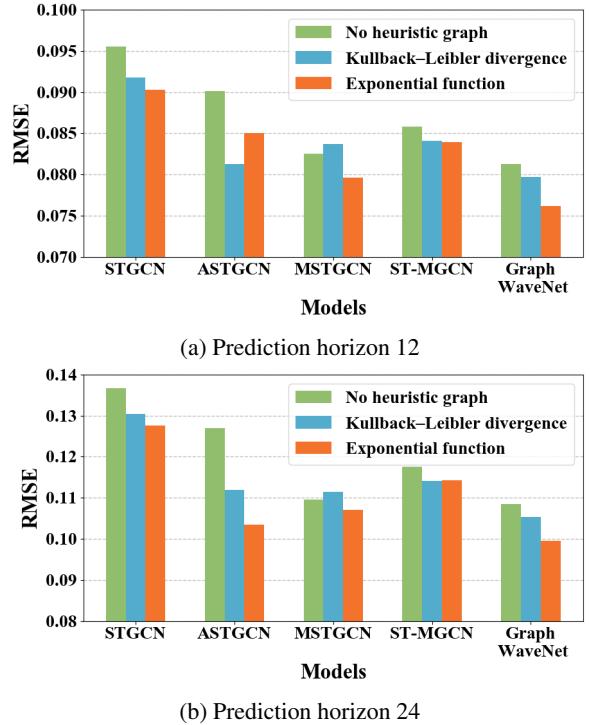


Figure 5: The Performance of models in the *Parking* dataset. Each model is tested without heuristic graph or with heuristic graphs generated by the KL divergence or the exponential approximation function.

nored. Moreover, the input graphs are fixed and cannot be adapted to change during training and long-term temporal information is rarely considered.

5 Conclusion

In this paper, we try to solve the LSTF problem with multi-graph neural networks. We propose two new graphs to extract heuristic knowledge and contextual information from spatio-temporal data. Specifically, we designed a heuristic graph to capture the long-term pattern of the data and a functional similarity graph to represent the similarity of functionality between two areas. To align nodes in graphs and timestamps, we designed a dynamic graph multi-graph fusion module and fed them to various graph neural networks. Extensive experiments on real-world data demonstrated the effectiveness of the proposed methods for enhancing the prediction capacity in LSTF problems. In the future, we will apply the proposed framework to additional graph-based applications.

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