

CS180: Algorithms

Professor Sarrafzadeh

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CS180: Algorithms

Greedy

- the **greedy** paradigm is a problem-solving approach where the solution set is *greedily* minimized by repeatedly eliminating a possibility from consideration *without global analysis*
 - *pros*:
 - * very fast, since there is no need for global analysis
 - *cons*:
 - * more difficult to prove correctness for, since there is no global analysis

Famous Problem

- *problem*:
 - a **famous** person is defined as someone who *everyone* else knows, but knows *noone* else
 - * the **model of computation (MOC)** or basic set of permitted operations for this problem is asking a *pair* of people at a time if they know they other
 - * note that there cannot be two famous people in a room, since they would have to know each other, and that there may not be a famous person in the room
 - find if there a famous person in a room of n people
- *solution #1*:
 1. *repeatedly*, pick an arbitrary person p
 - for every other person p' , ask if p knows p'
 - * if p knows p' , p can't be famous
 - then, for every other person p' , ask if p' knows p
 - * if p' doesn't know p , p can't be famous
- *analysis #1*:
 - for each candidate, $2 \times (n - 1)$ questions are asked
 - in the worst case, $2n \times (n - 1)$ questions are asked
 - thus, solution #1 has a complexity of $O(n^2)$
- *optimization*:

- is it possible to improve on solution #1?
 - * when considering every pair, there are $\binom{n}{2} \approx n^2$
 - * but not *every* pair is needed for an algorithm to be succesful
- use the greedy paradigm, and try to reduce the problem size by one repeatedly
 - * ie. eliminate one person from being famous with every question
- *solution #2*:
 1. *repeatedly*, pick two arbitrary people a and b , ask if a knows b
 - if a knows b , then a *cannot* be famous
 - otherwise, if a does not know b , then b *cannot* be famous
 - whatever person is *eliminated* will not be asked picked again in this step
 2. after $n - 1$ questions, only one candidate c remains
 - check if c knows noone else ($n - 1$ questions)
 - check if everyone else knows c ($n - 1$ more questions)
- *analysis #2*:
 - $3 \times (n - 1)$ questions are asked
 - thus, solution #2 has a complexity of $O(n)$
 - the **lower bound** for complexity is n since everybody must be asked a question
 - * thus, the algorithm is **optimal**