# Philosophy 31: Symbolic Logic

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## **Contents**

ogical Language													
Symbolic Langu	age	 											
Vocabular	7	 											
Grammar		 											

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### Logical Language

- in logic, an **argument** is a set of sentences:
  - one of which is designated as a **conclusion**
  - the other sentences are called **premises**
- ex. argument:
  - 1. All dogs are animals.
  - 2. Some animals are pigs.
  - 3. Therefore some dogs are pigs.
  - (1) and (2) are premises, (3) is the conclusion of the argument:
    - \* argument is often signaled by *indicator* words eg. "therefore", "hence", "thus"
    - \* while premises are signaled by "because", "since", etc.
- an argument is **valid** if it is impossible for the premises to all be true and the conclusion false:
  - ie. if the premises are all true, then the conclusion must be true
    - \* the example argument is a *valid* argument!
  - at least, in deductive logic
    - \* in inductive reasoning, premises *lend support* to a conclusion
  - note that the validity of an argument has to do with its inherent logical structure
    - \* can replace the parts of the argument uniformly and the argument would remain valid
- an argument is **sound** if it is valid and all of its premises are true:
  - the example argument is valid, but not sound
  - note that a sound argument *must* be valid
- ex. argument:
  - 1. If John eats pizza he will get thirsty.
  - 2. If John eats pasta he will get thirsty.
  - valid argument
- ex. argument:
  - 1. If John eats pizza he will get thirsty.
  - 2. John got thirsty  $\therefore$  John ate pizza.
  - invalid argument
- ex. argument:
  - 1. If John eats pizza he will get thirsty.
  - 2. If John does not eat pizza he will be hungry.

- 3. If John will not get sick he will not be hungry.
- 4. ∴ John will get sick.
- valid argument!
- a set of sentences **implies** a given sentence if and only if the truth of the given sentence is *gauranteed* by the truth of all members of the set
  - ie. sentence A implies another sentence B if and only if A's truth guarantees B's
  - eg.
    - 1. Peter likes pizza and Patsy likes pasta.
    - 2. Patsy likes pasta.
    - \* sentence (1) implies sentence (2)
- sentence A is **equivalent** to sentence B if and only if A and B always agree in truth value
  - eg.
    - 1. No dogs are cats.
    - 2. No cats are dogs.
    - \* equivalent sentence
  - eg.
    - 1. Either Peter likes pizza or Patsy likes pasta.
    - 2. Peter likes pizza.
    - \* not equivalent

#### Symbolic Language

- to analyze the validity of an argument:
  - 1. extract the logical structure of an argument
    - by translating into a representative **symbolic language**
  - 2. generally analyze that structure

#### Vocabulary

- vocabulary:
  - sentence letters are  $P, Q, R, \dots, Z$ 
    - \* with or without subscripts
  - sentential connectives:
    - \*  $\land$  ie. "and",  $\lor$  ie. "or",  $\rightarrow$  ie. "if-then",  $\leftrightarrow$  ie. "if and only if"
    - \*  $\sim$  ie. "it is not the case that"
  - punctuation is parantheses
- ex. Peter loves pizza.
  - this is an **atomic** sentence that cannot be broken up further
- ex. Peter loves pizza because Patsy does.

- this is a compound sentence since it is connected by the binary connective "because"
- in logic, we are only concerned with **truth functional connectives**:
  - a connective is truth functional if and only if the truth values of the joined sentences always completely determine the truth value of the compound sentence
  - eg. "and", "or", "then", "if and only if" are binary truth functional connectives
  - eg. "it is not the case" ie. a negation operator is a *unary* truth functional connective
- ex. Peter loves pizza because Patsy makes pizza.
  - if we know the truth value of each component, can we determine the truth value of the compound sentence?
  - no, "because" is *not* a truth functional connective

#### Grammar

- in a **metalanguage**, sentences talk about a language itself
  - eg. "John" is tall vs. John is tall.
- recursive symbolic language grammar rules:
  - 1. sentence letter is a symbolic sentence
  - 2. a symbolic sentence preceded by a  $\sim$  is a symbolic sentence
  - 3. if a binary connective is placed between two symbolic sentences and enclosed in parentheses, the result is a symbolic sentence
  - eg.  $P, Q, (P \to Q), \sim P, (\sim P \leftrightarrow (P \to Q))$  are all symbolic sentences
  - informal conventions:
    - 1. outermost parentheses may be omitted
    - 2. conditionals and biconditionals are assumed to *outrank* conjunctions and disjunctions:
      - thus parentheses may be omitted around conjunctions and disjunctions when there is no ambiguity
      - \* eg. a reduction like  $P \vee Q \wedge R$  is ambiguious
    - 3. allow brackets and braces
    - \* by convention, we restore parentheses to the left when we have a string of the same connectives
- an atomic sentence is a symbolic sentence containing no connectives
- a molecular sentence is a symbolic sentence with one more connectives
- a **negation** is any sentence of the form  $\sim \square$
- a **conditional** is any sentence of the form  $(\Box \to \bigcirc)$ :

- $\square$  is the antecedent
- $-\bigcirc$  is the **consequent**
- a **conjunction** is any sentence of the form  $(\Box \land \bigcirc)$
- a **disjunction** is any sentence of the form  $(\Box \lor \bigcirc)$
- a **biconditional** is any sentence of the form  $(\Box \leftrightarrow \bigcirc)$
- the **scope** of a connective is the connective itself with the components and grouping indicators it links together:
  - ie. what the connective applies to
  - $\ \ \text{eg. in } ((P \wedge {\sim} Q) \to R), \sim \text{has a scope of } {\sim} Q, \wedge \text{ has a scope of } (P \wedge {\sim} Q),$ 
    - $\rightarrow$  has a scope of the entire formula ie. sentence
  - the main connective is the connective occurence with the largest scope
    - \* always ranges over entire formula

#### **Symbolization**

Table 1: Truth Table for  $\sim P$ 

 $\begin{array}{c|c} \square & \sim \square \\ \hline T & F \\ F & T \end{array}$ 

Table 2: Truth Table for Binary Connectives

	0	$\sim$	$\square \to \bigcirc$	$\square \wedge \bigcirc$	$\square \lor \bigcirc$	$\square \leftrightarrow \bigcirc$	
T	T	F	T	T	T	T	
T	F	F	F	F	T	F	
F	T	T	T	F	T	F	
F	F	T	T	F	F	T	

- to perform **symbolization** ie. convert English sentences to their symbolic equivalents:
  - 1. make a scheme of abbreviation
    - in doing so, make all the sentences positive
  - 2. rewrite the sentences replacing atomic components with sentence letters
  - 3. group
  - 4. replace the connectives with symbols
  - watch for stylistic variants and hidden negations in sentences
- ex. If Herbie eats pizza, then Herbie gets sick.
  - equivalent sentences:
    - \* Provided that Herbie eats pizza, he will get sick.
    - \* Herbie gets sick if he eats pizza.
  - other equivalent stylistic variants:
    - \* "if", "provided that", "given that", "in case", "in which case", "assuming that", "on the condition that"
  - P: Herbie eats pizza, Q: Herbie gets sick
  - If P, then Q.
  - $-P \rightarrow Q$
- ex. The patient will live only if we operate.
  - P: the patient lives, Q: we operate
  - P only if Q.
  - $-P \rightarrow Q$
- ex. Bruce likes Budweiser, Miller, and Heineken.

- P : Bruce likes Budweiser, Q : Bruce likes Miller, R : Bruce likes Heineken
- this is known as **telescoping** of conjunctions and disjunctions
- $-(P \wedge Q) \wedge R$
- ex. Peter likes pizza but not pasta.
  - one of several other stylistic variants for "and":
    - \* "but", "although", "as well", commas
  - $P \wedge \sim Q$
- ex. Peter brings his lunch unless the cafeteria is open.
  - ex. The patient will die unless we operate.
  - "unless" is a stylistic variant for "or"
  - "or" and its variants is considered inclusive unless otherwise specified
  - $-P \lor Q$
- ex. Neither Peter nor Patsy came to the party.
  - $P \wedge Q = (P \vee Q)$
- ex. If Herbie eats pizza at night or drinks cheap beer, then only if his girlfriend stays with him, will he have nightmares.
  - P: Herbie eats pizza, Q: Herbie drinks beer, R: girlfriend stays, S: Herbie has nightmares
  - $-(P \lor Q) \to (S \to R)$
- more variations:
  - ex. If Herbie's girlfriend stays with him, then he will not have nightmares although he drinks cheap beer.
    - \*  $R \to (\sim S \land Q)$
  - ex. If Herbie eats pizza at night, he will have nightmares unless he drinks cheap beer.
    - \*  $P \rightarrow (S \lor Q)$
- ex. You may have ice cream or cotton candy.
  - considered inclusive by default
  - ex. You may have ice cream or cotton candy, but not both.
    - \* forces an exclusive-or
    - $* \ (P \vee Q) \wedge \mathord{\sim} (P \wedge Q) = P \leftrightarrow \ Q$