

4.3

Looping over Strings

10/14/2022

Refresher: String Methods!

<code>int length()</code>	Returns the number of characters in a String object.	<code>str.length()</code>
<code>int indexOf(String str)</code> <code>int indexOf(String str, int fromIndex)</code>	Returns the index of the first occurrence of <code>str</code> [starting at <code>fromIndex</code> , if provided]. Returns -1 if not found.	<code>str.indexOf("ing")</code> <code>str.indexOf("ch", 9)</code>
<code>String substring(int from, int to)</code> <code>String substring(int from)</code>	Returns substring beginning at index <code>from</code> and ending at <code>(to - 1)</code> [or <code>length() - 1</code> , if <code>to</code> isn't provided].	<code>str.substring(7, 10)</code> <code>str.substring(3)</code> <code>str.substring(i, i+1)</code>
<code>char charAt(int index)</code>	Returns the character in the string at <code>index</code> .	<code>str.charAt(2)</code>

String Transformations Using Loops

Many loops over strings are to **transform** a string into another string, e.g., remove spaces, reverse it. This can be approached in multiple ways. Here are two approaches:

Approach #1: Transform the same String variable repeatedly until you achieve the desired result.

```
s = "Let us remove all spaces"
s ← "Letus remove all spaces"
s ← "Letusremove all spaces"
s ← "Letusremoveall spaces"
s ← "Letusremoveallspaces"
```

(Remember, Java Strings are immutable, meaning they cannot be modified. When `s` changes, you aren't modifying the same String instance... you are repeatedly changing what the String reference variable `s` points to.)

Approach #2: Loop over the source String, leaving it unchanged, to build up a new result String.

```
s = "Let us remove all spaces"
result ← "Let"
result ← "Letus"
result ← "Letusremove"
result ← "Letusremoveall"
result ← "Letusremoveallspaces"
```

Neither approach is always better. It depends on the problem you're solving. You may need to **benchmark** the code both ways to find what works better.

Manipulating Strings with `while` Loops

Example: Use a `while` loop to remove letters from a String

0	1	2	3	4	5	6	7	8	9	10	11	12	13
T	h	i	s		i	s		a		t	e	s	t

How can we use a `while` loop to remove all spaces from this String?

Fill in the code

```
public static String removeSpaces(String s) {  
    int i = s.indexOf(" ");  
  
    // while there is a " " in the string  
    while (i >= 0) {  
        ...  
        i = s.indexOf(" ");  
    }  
  
    return s;  
}
```

Fill in the code

Here's one way you can do it (there are more than one ways to complete this code! Can you think of another way?)

```
public static String removeSpaces(String s) {  
    int i = s.indexOf(" ");  
  
    // while there is a " " in the string  
    while (i >= 0) {  
        // Remove the " " at index by concatenating  
        // substring up to index and then rest of the string.  
        s = s.substring(0, i) + s.substring(i+1);  
        i = s.indexOf(" ");  
    }  
  
    return s;  
}
```

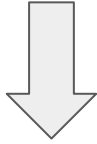
Try it yourself: Work on **Exercise 4.3.6**
Replace Letter in CodeHS

If you finish ahead of time, try **Exercise 4.3.7**

When to use `while` vs `for` with strings?

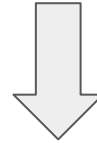
Looking for a certain character or substring?

Don't know how many times the loop needs to run?



`while`

Want to visit every character (e.g. reversing a string, checking if palindrome)?



`for`

Manipulating Strings with `for` Loops

Iterating through a String with a `for` Loop

Note here that the `for` loop starts at 0 and use the string's `length()` for the ending condition.

```
String s = "example";
```

```
// loop through the string from 0 to length
for (int i = 0; i < s.length(); i++) {
    String ithLetter = s.substring(i,i+1);
    // Process the string at that index
    ...
}
```

Reverse String Using for Loops

```
class Main {  
    public static String reverseString(String s) {  
        String result = "";  
        for (int i = s.length() - 1; i >= 0; i--) {  
            result += s.charAt(i);  
        }  
        return result;  
    }  
    public static void main(String[] args) {  
        System.out.println(reverseString("Hello world!"));  
    }  
}
```

How else can we do this?

StringBuilder

Java actually has a mutable String class, `StringBuilder`, which can be much more performant for string loops.

It's not on the AP curriculum, so don't plan to use it on the exam.

```
> java -classpath .:target/dependency/* Main
Concatenation technique: 2002601111 ns
StringBuilder technique: 425486973 ns
> []
```

With `StringBuilder`, reversing strings by swapping chars was 5X faster than concatenation!

(`StringBuilder` actually has a built-in `reverse` method, too. String doesn't for some reason.)

Still, `StringBuilder` is for *building* Strings... don't use it as a general replacement for `String`!

```
class Main {
    public static String reverseStringBuilder(String s) {
        StringBuilder result = new StringBuilder(s);
        for (int i=0, j=s.length()-1; i<j; i++, j--) {
            char ch = result.charAt(i);
            result.setCharAt(i, result.charAt(j));
            result.setCharAt(j, ch);
        }
        return result.toString();
    }

    public static String reverseString(String s) {
        String result = "";
        for (int i=s.length(); --i>=0; ) {
            result += s.charAt(i);
        }
        return result;
    }

    public static void main(String[] args) {
        long startTime = System.nanoTime();
        for (int i=0; i<1000000; i++) {
            reverseString("Hello world!");
        }
        long elapsed = System.nanoTime() - startTime;
        System.out.println("Concatenation technique: " + elapsed + " ns");

        startTime = System.nanoTime();
        for (int i=0; i<1000000; i++) {
            reverseStringBuilder("Hello world!");
        }
        elapsed = System.nanoTime() - startTime;
        System.out.println("StringBuilder technique: " + elapsed + " ns");
    }
}
```

Try it yourself: Work on **Exercise 4.3.8**
Finding Palindromes in CodeHS

Practice!

Replit: [Palindrome](#)