

2023-02-03

8.1

Two-Dimensional Arrays

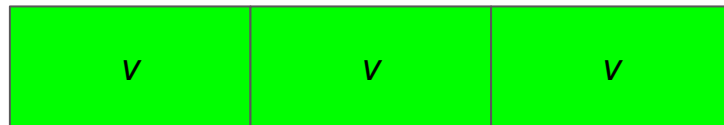
Arrays

- Arrays are collections of values of the same type

```
type[] name;
```

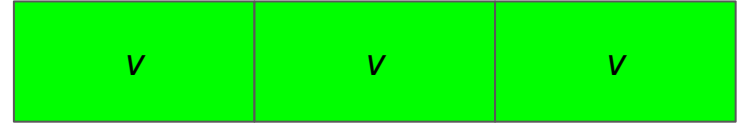
- Examples

```
boolean[] answers;  
String[] questions;  
int[] scores;  
Student[] students;
```



Array of Arrays - Declaration

- **Arrays are a type** - Which means you can easily create an **Array that contains Arrays** - often called Two-Dimensional Arrays



```
type[][] name;
```

- Examples

```
boolean[][] theaterSeats;  
String[][] seatingChart;  
int[][] bingoCard;  
Apt[][] building;
```

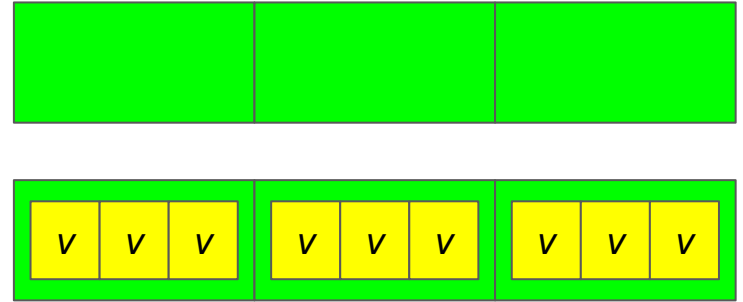
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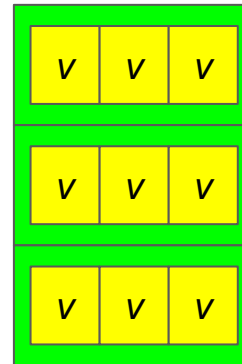
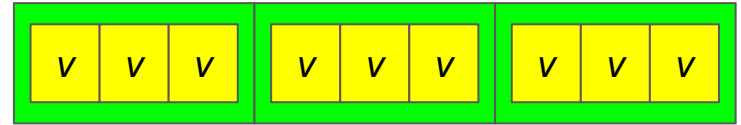
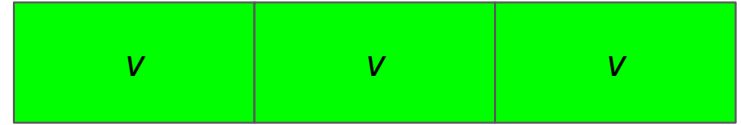
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- Examples

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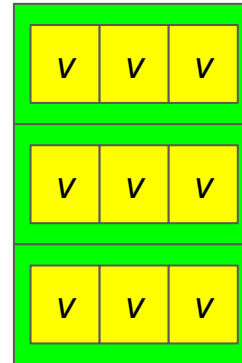
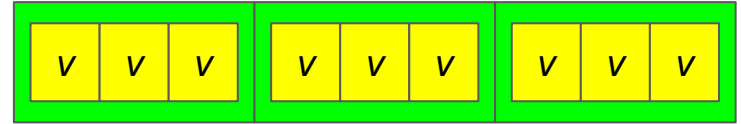
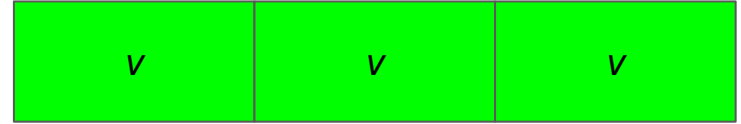
Array of Arrays - Declaration

- **Arrays are a type** - Which means you can easily create an **Array that contains Arrays** - often called Two-Dimensional Arrays

```
type[][] name;
```

- Examples

```
boolean[][] theaterSeats;  
String[][] seatingChart;  
int[][] bingoCard;  
Apt[][] building;
```



*** NOTE ***
*These are just
reference variables
- You must allocate
a value with `new`
before you use
them!*

Array of Arrays - Definition

```
boolean[][] theaterSeats = new boolean[numRows][numSeatsPerRow];
```

```
String[][] seatingChart = new String[numRows][numSeatsPerRow];
```

```
int[][] bingoCard = new int[5][5];
```

```
Apt[][] building = new Apt[numFloors][numAptsPerFloor];
```


Array of Arrays - Definition

```
boolean[][] theaterSeats = new boolean[numRows][numSeatsPerRow];
```

```
String[][] seatingChart = new String[numRows][numSeatsPerRow];
```

```
int[][] bingoCard = new int[5][5];
```

```
Apt[][] building = new Apt[numFloors][numAptsPerFloor];
```

*** NOTE 1 ***

*Two-Dimensional
Arrays can have
non-equal
dimensions!*

```
boolean[][] theaterSeats = new boolean[75][25];
```

```
String[][] seatingChart = new String[5][10];
```

```
int[][] multiplicationTable = new int[100][500];
```

```
Apt[][] building = new Apt[5][10];
```

Array of Arrays - Definition

```
boolean[][] theaterSeats = new boolean[numRows][numSeatsPerRow];
```

```
String[][] seatingChart = new String[numRows][numSeatsPerRow];
```

```
int[][] bingoCard = new int[5][5];
```

```
Apt[][] building = new Apt[numFloors][numAptsPerFloor];
```

*** NOTE 2 ***

*Just like Arrays -
Two-Dimensional
Arrays initialize
their values to
"reasonable"
defaults*

- 0 for numeric types
- null for Object types
- false for boolean types

Array of Arrays - Definition

```
int[][] bingoCard = new int[5][5];
```

Alternatively...

```
int[][] bingoCard = new int[5][]; // omit internal array size
bingoCard[0] = new int[5];
bingoCard[1] = new int[5];
bingoCard[2] = new int[5];
bingoCard[3] = new int[5];
bingoCard[4] = new int[5];
```

Array of Arrays - Definition

```
boolean[][] theaterSeats = new boolean[numRows][numSeatsPerRow];
```

Alternatively...

```
boolean[][] theaterSeats = new boolean[numRows][];  
for (int rowIdx = 0 ; rowIdx < numRows ; rowIdx++ {  
    theaterSeats[rowIdx] = new boolean[numSeatsPerRow];  
}
```

Arrays of Arrays - Example

```
boolean[][] theaterSeats = new boolean[rows][seats];
```

Arrays of Arrays - Example

```
boolean[][] theaterSeats = new boolean[rows][seats];
```

```
theaterSeats[0]
```

```
theaterSeats[...]
```

```
theaterSeats[rows-1]
```

Arrays of Arrays - Example

```
boolean[][] theaterSeats = new boolean[rows][seats];
```

`theaterSeats[0]`

<code>theaterSeats[0][0]</code>	<code>theaterSeats[0][...]</code>	<code>theaterSeats[0][seats-1]</code>
false	false	false

`theaterSeats[...]`

`theaterSeats[rows-1]`

Arrays of Arrays - Example

```
boolean[][] theaterSeats = new boolean[rows][seats];
```

`theaterSeats[0]`

<code>theaterSeats[0][0]</code>	<code>theaterSeats[0][...]</code>	<code>theaterSeats[0][seats-1]</code>
false	false	false

`theaterSeats[...]`

<code>theaterSeats[...][0]</code>	<code>theaterSeats[...][...]</code>	<code>theaterSeats[...][seats-1]</code>
false	false	false

`theaterSeats[rows-1]`

Arrays of Arrays - Example

```
boolean[][] theaterSeats = new boolean[rows][seats];
```

`theaterSeats[0]`

<code>theaterSeats[0][0]</code>	<code>theaterSeats[0][...]</code>	<code>theaterSeats[0][seats-1]</code>
false	false	false

`theaterSeats[...]`

<code>theaterSeats[...][0]</code>	<code>theaterSeats[...][...]</code>	<code>theaterSeats[...][seats-1]</code>
false	false	false

`theaterSeats[rows-1]`

<code>theaterSeats[rows-1][0]</code>	<code>theaterSeats[rows-1][...]</code>	<code>theaterSeats[rows-1][seats-1]</code>
false	false	false

Arrays of Arrays - Example

```
boolean[][] theaterSeats = new boolean[rows][seats];
```

`theaterSeats[0]`

<code>theaterSeats[0][0]</code>	<code>theaterSeats[0][...]</code>	<code>theaterSeats[0][seats-1]</code>
false	false	false

`theaterSeats[...]`

<code>theaterSeats[...][0]</code>	<code>theaterSeats[...][...]</code>	<code>theaterSeats[...][seats-1]</code>
false	false	false

`theaterSeats[rows-1]`

<code>theaterSeats[rows-1][0]</code>	<code>theaterSeats[rows-1][...]</code>	<code>theaterSeats[rows-1][seats-1]</code>
false	false	false

Write: `theaterSeats[0][0] = true;`

Read : `System.out.println(theaterSeats[rows-1][seats-1]);`

Arrays of Arrays - Initializer Lists

- You can initialize the values of a Two-Dimensional Array when you create it (and the sizes will be automatically calculated)

```
int[][] ticketInfo = { {25,20,25}, {25,20,25} };  
ticketInfo.length      => 2  
ticketInfo[0].length)  => 3  
ticketInfo[1].length)  => 3
```

```
boolean[][] jaggedTable = { {false, true, true}, {false}, {true} };  
jaggedTable.length      => 3  
jaggedTable[0].length)  => 3  
jaggedTable[1].length)  => 1  
jaggedTable[2].length)  => 1
```

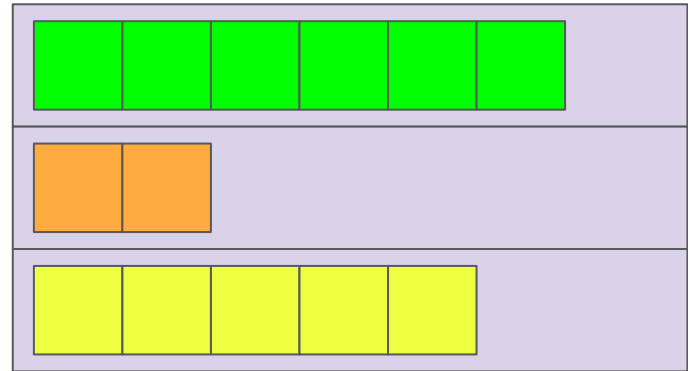
Arrays of Arrays - Jagged Arrays

- On the exam all inner arrays will have the same length - **However** it is possible in Java to have inner arrays of different lengths. These are called Jagged (or Ragged) Arrays

```
int jaggedTable[][] = new int[3][]; // omit the inner array size
```

```
jaggedTable[0] = new int[6];  
jaggedTable[1] = new int[2];  
jaggedTable[2] = new int[5];
```

```
jaggedTable.length      => 3  
jaggedTable[0].length   => 5  
jaggedTable[1].length   => 10  
jaggedTable[2].length   => 20
```



Practice on your own

- CSAwesome 8.1 - Two-Dimensional Arrays
- Replit - [ASCII Sketch](#)