





Home > Course > Write JavaScript for the Web > Quiz: Get data from users and from servers

# Write JavaScript for the Web

(1) 10 hours



**■** Medium

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## Get data from users and from servers

Nice! You passed this exercise!

## **Evaluated skills**



handle user input

## **Question 1**

Which of the following gives access to the data entered by the user in the input with id first-name ?

```
let input = document.getElementById('first-name').textContent;
let input = document.getElementById('first-name').input;
let input = document.getElementById('first-name').value;
let input = document.getElementById('first-name').innerHTML;

The value of an input element contains the data entered by the user.
```

## **Question 2**

email ?

Which of the following event listeners will be triggered when the user clicks or tabs into the input with id

```
javascript
          document.getElementById('email').addEventListener('click', () => {
V •
                                                                       javascript
          1 document.getElementById('email').addEventListener('focus', () => {
                console.log('Input activated!');
          3 });
                                                                      iavascript
          1 document.getElementById('email').addEventListener('blur', () => {
                                                                       javascript
```

```
1 document.getElementById('email').addEventListener('enter', () => {
2    console.log('Input activated!');
3 });
```

The focus event is triggered when the user activates the input, no matter how they activate it. The click event is only triggered when the user clicks on the input (and is triggered for every click). The blur event is triggered when focus shifts away from the input, and there is no enter event.

#### **Question 3**

Which of the following listeners will log the state of the checkbox with id available to the console whenever the user checks or unchecks it?

```
document.getElementById('available').addEventListener('change', ($event) => {
    console.log('Available: ' + $event.target.checked);
    })
```

```
document.getElementById('available').addEventListener('change', ($event) => {
    console.log('Available: ' + $event.checked);
    })
```

document.getElementById('available').addEventListener('change', (\$event) => {
 console.log('Available: ' + \$event.value);
 })

javascript

#### **Question 4**

Which of the following will log the selected value of the group of radio buttons (or dropdown menu) with id status to the console whenever the user chooses an option?

```
\bigcirc
                                                                             javascript
       1 document.getElementById('status').addEventListener('change', ($event) => {
            console.log('Status: ' + $event.target.checked);
                                                                             javascript
       1 document.getElementById('status').addEventListener('change', ($event) => {
            console.log('Status: ' + $event.checked);
                                                                             javascript
       1 document.getElementById('status').addEventListener('change', ($event) => {
            console.log('Status: ' + $event.target.value);
       3 });
javascript
       1 document.getElementById('status').addEventListener('change', ($event) => {
            console.log('Status: ' + $event.value);
```

```
For groups of radio buttons or dropdown menus, the value key in the change event's target object contains the value of the selected option.
```

## **Question 5**

 $\bigcirc$ 

Which of the following checks the strength of a password while it is being typed into the input with id password-input, and prints the corresponding message to the console?

(Here, we assume that checkPassword(password) returns true if the password is strong, and false if it is weak.)

```
document.getElementById('password-input').addEventListener('focus', ($event) => {
    if (checkPassword($event.target.value)) {
        console.log('Password is weak, make it stronger!');
    }
    else {
        passwordIsInvalid('That\'s more like it! Password is strong!');
    }
}

});
```

```
document.getElementById('password-input').addEventListener('blur', ($event) => {
    if (checkPassword($event.target.value)) {
        console.log('Password is weak, make it stronger!');
    }
    else {
        passwordIsInvalid('That\'s more like it! Password is strong!');
    }
}

});
```

javascript

```
document.getElementById('password-input').addEventListener('change', ($event) => {
    if (checkPassword($event.target.value)) {
        console.log('Password is weak, make it stronger!');
    }
    else {
        passwordIsInvalid('That\'s more like it! Password is strong!');
    }
}

8 });
```



javascript

```
document.getElementById('password-input').addEventListener('input', ($event) => {
    if (checkPassword($event.target.value)) {
        console.log('Password is weak, make it stronger!');
    }
    else {
        passwordIsInvalid('That\'s more like it! Password is strong!');
    }
};
```

The input

event is triggered every time the user changes the text in the input field. The other answers listen for the wrong events.

## **Question 6**

Which of the following will check the validity of the email address entered in the input with id email once the user has clicked or tabbed away from that input, and print the corresponding message to the console?

(Here, we assume that checkEmail(email) returns true if the email address is valid, and false if it is not.)

```
document.getElementById('email').addEventListener('focus', ($event) => {
    if (checkEmail($event.target.value)) {
        console.log('Email address is valid!');
    }
}
```

```
5   else {
6          console.log('Invalid email address!')
7     }
8 });
```

**V** •

javascript

```
document.getElementById('email').addEventListener('blur', ($event) => {
    if (checkEmail($event.target.value)) {
        console.log('Email address is valid!');
    }
    else {
        console.log('Invalid email address!')
    }
}
```

document.getElementById('email').addEventListener('change', (\$event) => {
 if (checkEmail(\$event.target.value)) {
 console.log('Email address is valid!');
 }
 else {
 console.log('Invalid email address!')
 }
};

document.getElementById('email').addEventListener('input', (\$event) => {
 if (checkEmail(\$event.target.value)) {
 console.log('Email address is valid!');
 }
 else {
 console.log('Invalid email address!')
 }
}

The blur

blur event is triggered when the user clicks or tabs away from the input field. The other answers listen for the wrong events.

#### **Question 7**

```
Which of the following will check the validity of this input:
 <input type="text" id="first-name" required>
and only submit the data if the input is valid, when the form's submit button is clicked?
(Here we assume that the element with id form is a <form> .)
V •
                                                             javascript
         1 const firstNameInput = document.getElementById('first-name');
         2 document.getElementById('form').addListener('submit', () => {
               if (firstNameInput.checkValidity()) {
                   console.log('Form can be submitted!');
         6 });
   \bigcirc
                                                             javascript
         1 const firstNameInput = document.getElementById('first-name');
         2 document.getElementById('form').addListener('submit', () => {
               if (firstNameInput.isValid()) {
                                                             javascript
         1 const firstNameInput = document.getElementById('first-name');
         2 document.getElementById('form').addListener('blur', () => {
               if (firstNameInput.validity) {
```

```
javascript

const firstNameInput = document.getElementById('first-name');
document.getElementById('form').addListener('change', () => {
    if (firstNameInput.checkIfValid()) {
        console.log('Form can be submitted!');
    }
}
```

An input element's checkValidity() method checks if its value passes its validation constraints ( required , min , max , etc.).

The methods used in the other answers do not exist.

## **Question 8**

#### Which of the following correctly builds a GET request to the OpenWeatherMap API?

```
1 let weatherRequest = new XMLHttpRequest();
2 weatherRequest.send('GET', 'http://api.openweathermap.org/data/2.5/weather?q=Paris');
```

To build and prepare an XMLHttpRequest, you must first create a new XMLHttpRequest object, and then use its **open** method to set its verb and URL.

#### **Question 9**

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Which of the following will correctly request a blog post from a (fictitious) server and then display that post in the DOM?

(Here we imagine that the server will send back a JSON object containing title and content keys)

javascript

const postsSection = document.getElementById('posts-section');

let postRequest = new XMLHttpRequest();

postRequest.open('GET', 'http://my-blog-api.com/post?id=4acc432mij');

postRequest.onreadystatechange = () => {

if (postRequest.readyState === 4) {

let newArticle = document.createElement('article');

let newTitle = document.createElement('h2');

let newContent = document.createElement('p');

const response = postRequest.response;

newTitle.textContent = response['title'];

newContent.textContent = response['content'];

newArticle.appendChild(newTitle);

newArticle.appendChild(newContent);

postsSection.appendChild(newArticle);

```
21  }
22 };
23
24 postRequest.send();
```

javascript

```
1 const postsSection = document.getElementById('posts-section');
3 Let postRequest = new XMLHttpRequest();
4 postRequest.open('GET', 'http://my-blog-api.com/post?id=4acc432mij');
6 postRequest.onreadystatechange(() => {
      if (postRequest.readyState === 4) {
          let newArticle = document.createElement('article');
          let newTitle = document.createElement('h2');
          const response = JSON.parse(postRequest.response);
          newTitle.textContent = response['title'];
          newContent.textContent = response['content'];
          newArticle.appendChild(newTitle);
          newArticle.appendChild(newContent);
          postsSection.appendChild(newArticle);
24 postRequest.send();
```

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javascript

```
1 const postsSection = document.getElementById('posts-section');
2
3 let postRequest = new XMLHttpRequest();
```

```
postRequest.open('GET', 'http://my-blog-api.com/post?id=4acc432mij');

postRequest.onreadystatechange = () => {
    if (postRequest.readyState === 4) {
        Let newArticle = document.createElement('article');
        Let newTitle = document.createElement('h2');
        Let newContent = document.createElement('p');

const response = JSON.parse(postRequest.response);

newTitle.textContent = response['title'];
newContent.textContent = response['content'];

newArticle.appendChild(newTitle);
newArticle.appendChild(newContent);

postSection.appendChild(newArticle);
}

postRequest.send();
```

Ojavascript

```
const postsSection = document.getElementById('posts-section');

let postRequest = new XMLHttpRequest();

postRequest.open('GET', 'http://my-blog-api.com/post?id=4acc432mij');

postRequest.onreadystatechange = () => {
    let newArticle = document.createElement('article');
    let newTitle = document.createElement('h2');

let newContent = document.createElement('p');

const response = JSON.parse(postRequest.response);

newTitle.textContent = response['title'];
newContent.textContent = response['content'];

newArticle.appendChild(newTitle);
```

```
newArticle.appendChild(newContent);
newArticle.appendChild(newArticle);
postsSection.appendChild(newArticle);
};
postRequest.send();
```

To correctly request and handle JSON from a back-end:

- 1. Create a new request object.
- 2. Use its open method to give it a verb and a URL.
- 3. Implement its onreadystatechange function, telling it what to do with the response.
- 4. Send the request.

Within the onreadystatechange function:

- 1. Check that the response is ready ( readyState === 4 ).
- 2. Parse the response with JSON.parse() to create a JavaScript object.
- 3. Use the object's contents to build and append your element(s) to the DOM.

**<** SUMMARY

**UNDERSTAND ASYNCHRONOUS PROGRAMMING** 

**Teacher** 



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