Code :  
import 'package:flutter/material.dart';

void main() {

  runApp(const MyApp());

}

class MyApp extends StatelessWidget {

  const MyApp({super.key});

  // This widget is the root of your application.

  @override

  Widget build(BuildContext context) {

    return MaterialApp(

      title: 'Flutter Demo',

      theme: ThemeData(

        colorScheme: ColorScheme.fromSeed(seedColor: Colors.deepPurple),

      ),

      home: const MyHomePage(title: 'Hello world'),

    );

  }

}

class MyHomePage extends StatefulWidget {

  const MyHomePage({super.key, required this.title});

  final String title;

  @override

  State<MyHomePage> createState() => \_MyHomePageState();

}

class \_MyHomePageState extends State<MyHomePage> {

  int \_counter = 0;

  void \_incrementCounter() {

    setState(() {

      \_counter++;

    });

  }

  @override

  Widget build(BuildContext context) {

    return Scaffold(

      appBar: AppBar(

        backgroundColor: Theme.of(context).colorScheme.inversePrimary,

        title: Text(widget.title),

      ),

      body: Center(

        child: Column(

          mainAxisAlignment: MainAxisAlignment.center,

          children: <Widget>[const Text('Hello World')],

        ),

      ),

      floatingActionButton: FloatingActionButton(

        onPressed: \_incrementCounter,

        tooltip: 'Increment',

        child: const Icon(Icons.add),

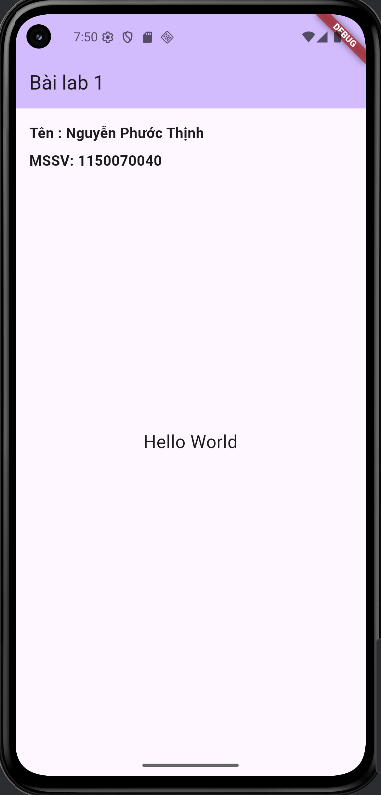
      ),

    );

  }

}

Giao diện sau khi build ra:



import 'package:flutter/material.dart';

class LoginScreen extends StatefulWidget {

  const LoginScreen({super.key});

  @override

  State<LoginScreen> createState() => \_LoginScreenState();

}

class \_LoginScreenState extends State<LoginScreen> {

  final \_usernameController = TextEditingController();

  final \_passwordController = TextEditingController();

  @override

  Widget build(BuildContext context) {

    return Scaffold(

      appBar: AppBar(

        title: const Text('Đăng Nhập'),

        backgroundColor: Colors.blue,

      ),

      body: Padding(

        padding: const EdgeInsets.all(20.0),

        child: Column(

          mainAxisAlignment: MainAxisAlignment.center,

          children: [

            // Tiêu đề

            const Text(

              'Đăng Nhập',

              style: TextStyle(fontSize: 24, fontWeight: FontWeight.bold),

            ),

            const SizedBox(height: 30),

            // Ô nhập tên đăng nhập

            TextField(

              controller: \_usernameController,

              decoration: const InputDecoration(

                labelText: 'Tên đăng nhập',

                border: OutlineInputBorder(),

              ),

            ),

            const SizedBox(height: 20),

            // Ô nhập mật khẩu

            TextField(

              controller: \_passwordController,

              obscureText: true,

              decoration: const InputDecoration(

                labelText: 'Mật khẩu',

                border: OutlineInputBorder(),

              ),

            ),

            const SizedBox(height: 30),

            ElevatedButton(onPressed: () {}, child: const Text('Đăng Nhập')),

          ],

        ),

      ),

    );

  }

}

Giao diện sau khi build ra :

A screenshot of a phone

AI-generated content may be incorrect.