



Building Credibility

- Be prepared with qualitative and quantitative data
- Qualitative: data from convos with customers
- Quantitative: data on product/ feature usage
- Quantitative data works best
- Be dependable and reliable

Motivate

- Clear communication to developers
- Clear communication to rest of company and clients/users
- Be the voice of the market
- Share positive and negative feedback
- Get developers to take ownership

Know the Boundaries

- PM's job is to explain the what and the why
- Developer's job is technical implementation
- Have empathy and trust developer's timeline estimates
- Recognize extensive sandbagging

Clarity and Focus

- Detailed mockups with annotations
- Descriptive use cases
- Prepare QA engineer
- Prioritize features and bugs
- Follow the Pareto principle (80/20 rule)

