

Design Considerations for Web Apps & Web Sites

- **Design overview**

- Design is typically a “UX/UI” process per current standards - that is not being taught in the EI program
- Good design might not be critical for the EI program, but it is absolutely critical for your portfolio sites
- Good (or bad) design should promote feeling, as opposed to thinking, but design is still a science
- It is better that someone hate your design than feel nothing at all

- **Design planning includes:**

- *Color Scheme*
 - 4 colors:
 - Primary
 - Secondary
 - Tertiary
 - Neutral
- *Typography*
 - 2 fonts
 - Header font
 - Body font
 - Focus on *information design*:
 - Text and text sections should be easy to locate and read
- *Imagery*
 - Icons
 - Photos/Images
- *Web Components*
 - Buttons
 - Form tools
 - Cards
 - etc.

- **Resources that I use include:**

- *For design*
 - Adobe CC
 - Adobe Photoshop
 - Adobe Illustrator
 - Adobe XD
- *For color schemes:*
 - Guidelines for brand colors
 - <https://99designs.com/blog/tips/branding-colors/>
 - Google material design color tool

- <https://material.io/resources/color/#!/?view.left=0&view.right=0>
- *For typography:*
 - Google Fonts
 - <https://fonts.google.com/>
- *For imagery*
 - Icons
 - Google Material Design Icons
 - <https://material.io/resources/icons/?style=baseline>
 - Font Awesome
 - <https://fontawesome.com/>
 - Photos/Images
 - Unsplash
 - <https://unsplash.com/>
- *For web components*
 - Google material design
 - <https://material.io/design>
 - UX/UI publications and youtube channels:
 - <https://css-tricks.com/>
 - <https://www.youtube.com/channel/UCVyRiMvfUNMA1UPIDPzG5Ow>
- *For general guidance or feedback*
 - Thinkful UX/UI Q&A sessions
 - Bri Pizana / Design Mentor
 - Let me know if you'd like for me to accompany you to such a session in order to get the conversation started