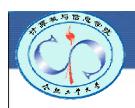




程序设计艺术与方法

第六讲 专题解析

——代码优化

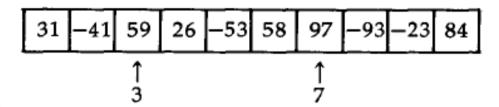


The Problem and a Simple Program

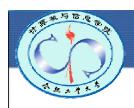


The problem arose in one-dimensional pattern recognition

- ◆输入是n维实数数组x;输出连续子数组的和 为最大的(最大字段和).
- 母例如,输入数组如下:



◆则返回子数组 X[3 .. 7], 和为 187.



简单求解程序



- ◆ 程序显然简单: 对于每一对整数 L 和 U (1 < L < U < N)
 - Ø 计算出 X[L.. U] 的和
 - Ø 检查该和是否大于到目前为止的最大和
- Φ 代码示意如下: 时间复杂度 $O(n^3)$

```
MaxSoFar = 0

for i = [0, n)

for j = [i, n)

sum = 0

for k = [i, j]

sum += x[k]

/* Sum now contains the sum of X[i..j] */

MaxSoFar := max(MaxSoFar, Sum)
```



平方级算法(一)



- ◆注意到X[L .. U] 之间的内在联系
- ◆X[L .. U]的和等于X[L .. U-1]的和 + X[U]
- ◆时间复杂度可以降为平方级

```
MaxSoFar = 0

for i = [0, n)

sum = 0

for j = [i, n)

sum += x[j]

MaxSoFar := max(MaxSoFar, Sum)
```



平方级算法(二)



- 母 另一平方计算法
- \oplus 建立辅助数组**cumarr**, cumarr[i] = S X[1..i]
- Φ S X[i..j] = cumarr[j] cumarr[j-1]

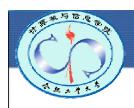
```
cumarr[-1] = 0
for i = [0, n)
    cumarr[i] = cumarr[i-1] + x[i]
MaxSoFar = 0
for i = [0, n)
    for j = [i, n)
    sum = cumarr[j] - cumarr[i-1]
    /* sum is sum of x[i..j] */
    MaxSoFar := max(MaxSoFar, Sum)
```





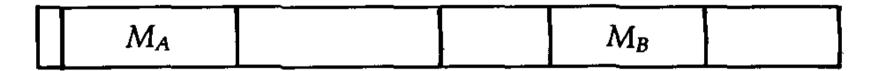
- It is based on the following divide-and-conquer schema:
 - Ø To solve a problem of size N, recursively solve two subproblems of size approximately N/2, and combine their solutions to yield a solution to the complete problem.
- The original problem deals with a vector of size N, the natural way to divide it into subproblems is to create two subvectors of approximately equal size, called A and B:







 \oplus We then recursively find the maximum subvectors in A and B, which we'll call M_A and M_B :



It is tempting to think that we have solved the problem because the maximum sum subvector of the entire vector must be either M_A or M_B, or it crosses the border between A and B (which called M_C for the maximum *crossing* the border):

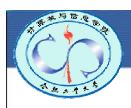
M_C		
 	<u> </u>	





 \oplus Thus our divide-and-conquer algorithm will compute M_A and M_B recursively, compute M_C by some other means, and then return the maximum of the three

```
int maxsum(I, u)
  if (I > u) /* zero elements */
    return 0
  if (I == u) /* 1 elements */
    return max(0, x[I])
  m = (l + u) / 2
  /* find max crossing to left */
  lmax = sum = 0
  for (i=m; i>0; --i)
    sum += x[i]
    lmax = max(lmax, sum)
  /* find max crossing to right */
  rmax = sum = 0
  for (i=m+1; i<=u; ++i)
    sum += x[i]
     rmax = max(rmax, sum)
  return max( lmax+rmax, maxsum(l, m), maxsum(m+1, u) )
```





 ϕ answer = maxsum(0, n-1)

 Φ T(1) = O(1) and T(N) = 2T(N/2) + O(N) so $T(N) = O(N \log N)$





扫描算法



- The maximum is initially zero
- ♣ Suppose we've solved the problem for X[1 .. i -1]
- how can we extend that to a solution for the first i elements?
- the maximum sum in the first *i* elements is either the maximum sum in the first *i* 1

MaxSoFar

MaxEndingHere

1

on

i (call MaxEndingHere):



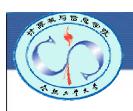
#



扫描算法



```
maxsofar = 0
maxendinghere = 0
for i = [0, n)
    // invariant: maxendinghere and maxsofar
    //are accurate for x[0..i-1]
    maxendinghere = max(maxendinghere+x[i], 0)
    maxsofar = max(maxsofar, maxendinghere)
```



最大子矩阵和问题



母最大子段和推广到二维

⊕ 描述:

给定一个2维的整数矩阵,找出其中具有最大和的子矩阵。一个矩阵的和就是矩阵中所有元素的和。本题中,具有最大和的子矩阵称为最大子矩阵。子矩阵是指位于整个矩阵中任何一个1×1或更大的连续的子矩阵。



最大子矩阵和示例



母 例如,在矩阵

中,最大子矩阵在其左下角

92

-4 1

-18



最大子矩阵和解析



- Φ 最大子段和问题的二维推广.即给定一个m行n列的矩阵,求其一个子矩阵,行数从 $r_1\sim r_2$,列数从 $c_1\sim c_2$,使之全部元素之和为最大
- 申 可以将最大子段和的动态规划解法推广到上述二维情况. 其基本思路为:
 - ∅ 若始行i₁与末行i₂已给定,则求以i₁起始以i₂结束的最大子矩阵之和, 即等于一个一维的最大子段和问题,
 - ② 数组x中元素x[j]是第j列里从第 i_1 行加到第 i_2 行的所有元素之和. 令 $t[i_1,i_2]$ 表示这个行从 i_1 到 i_2 的最大子矩阵和,则求全矩阵的最大子矩阵 之和的问题就等于在 $1 <= i_1 <= i_2 <= m$ 的范围中使 $t[i_1,i_2]$ 最大化
 - ∅ 上述算法的时间复杂度为O(m^2*n)
 - ② 整个问题的解决本质上一维最大子段和的问题,不过在另一个维度——行上面,则还是枚举所有的1<=i₁<=i₂<=m用打擂的方法比较出最大者.
 - Ø 此方法仍然只是在列这个维度上用到了动态规划.