



Chapter 6

Reduction of Multiple Sub-Systems

Outline

- Block diagram
- Signal flow graph

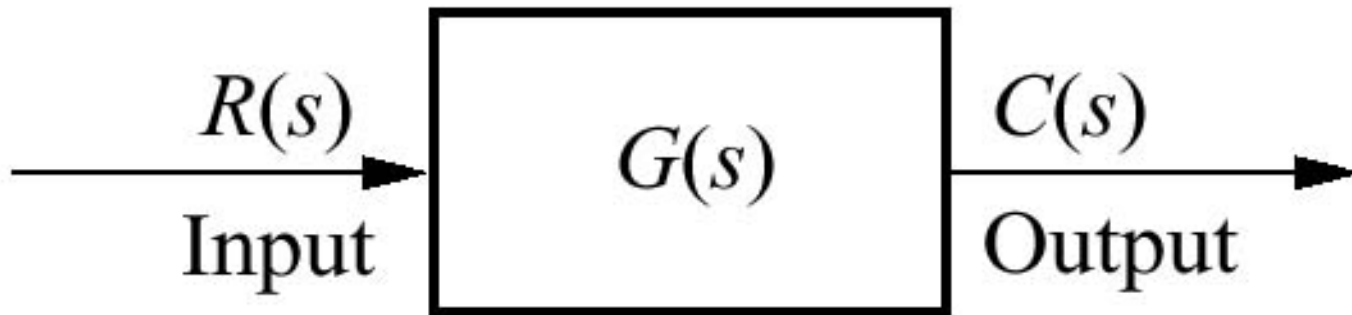


Components of a block diagram for a linear, time-invariant system

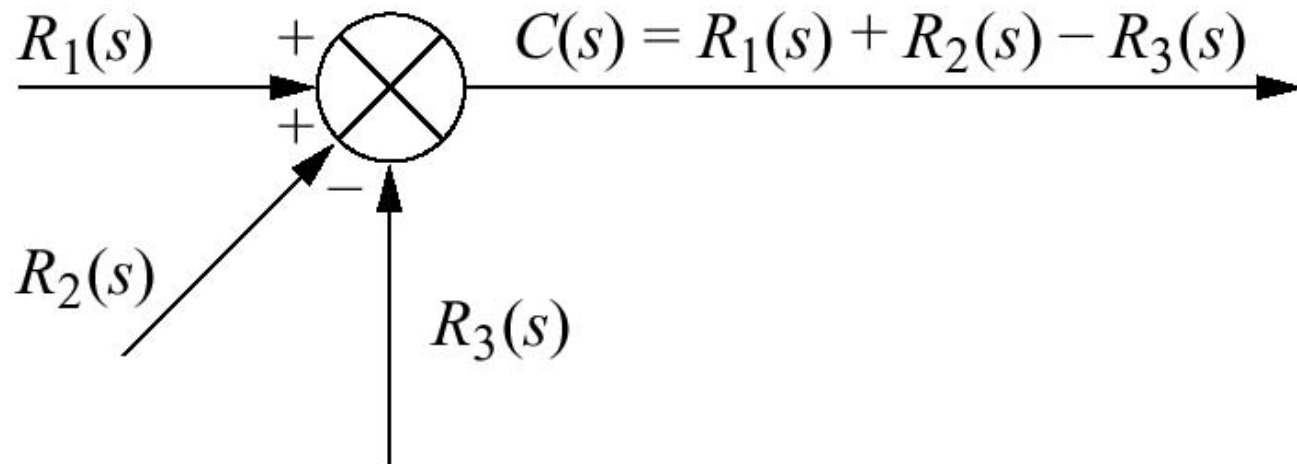
Signals



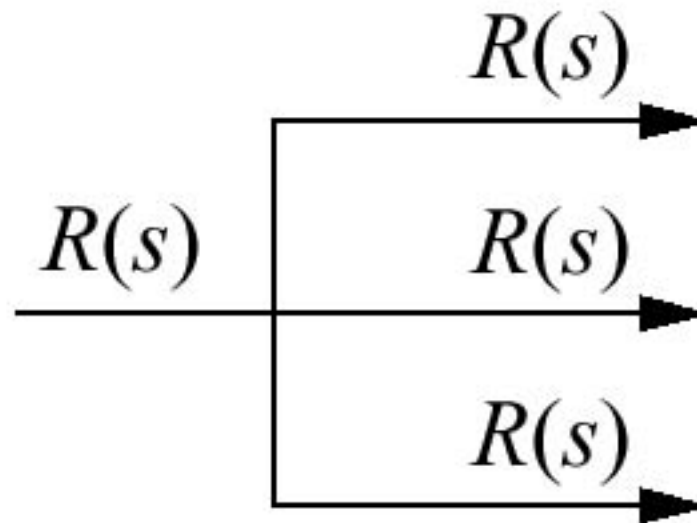
System

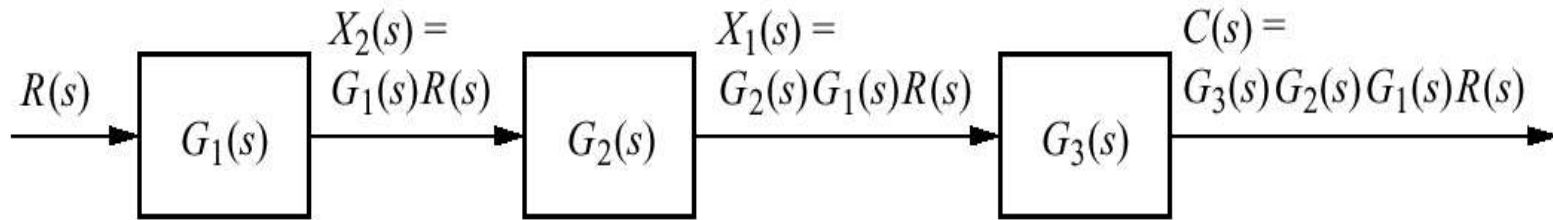


Summing Junction

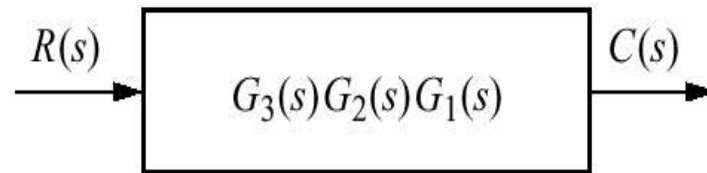


Pickoff point





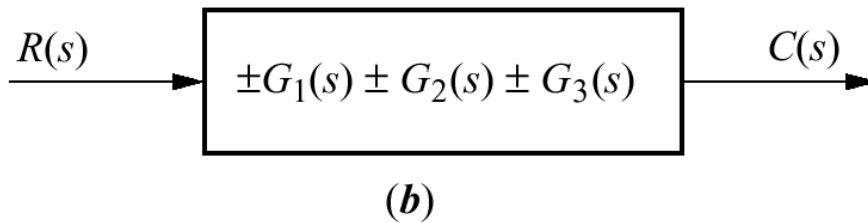
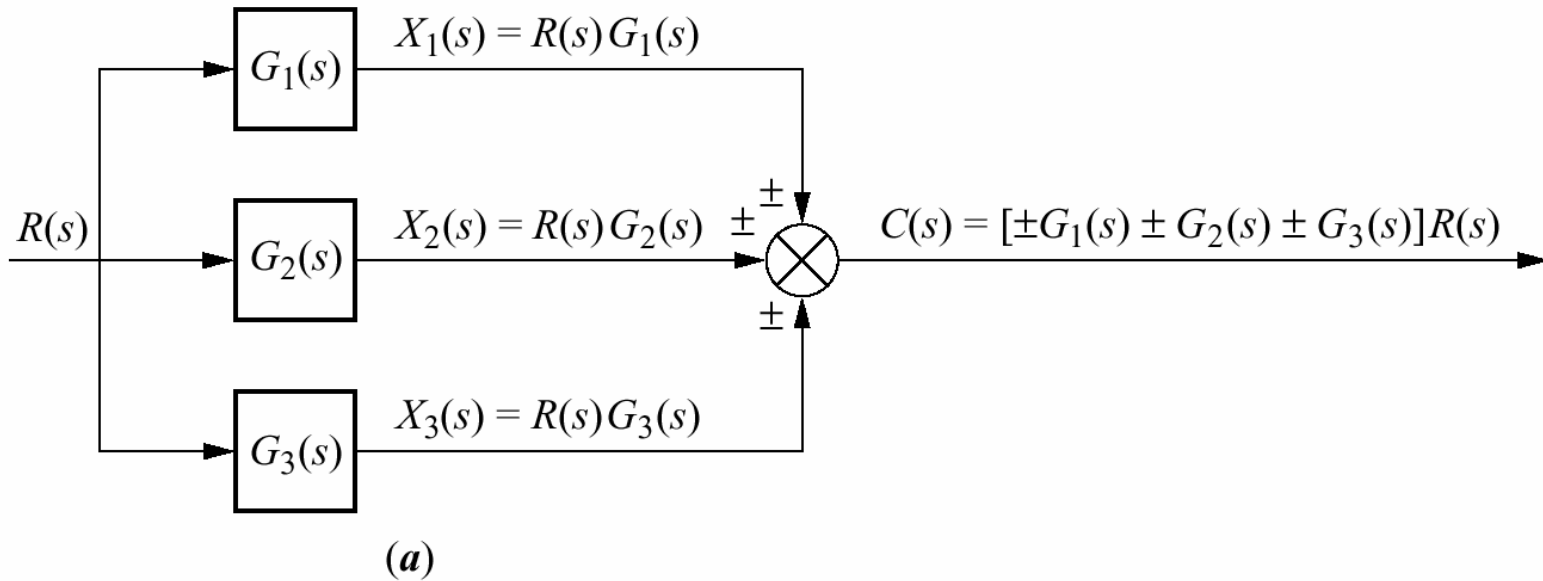
(a)



(b)

a. Cascaded subsystems

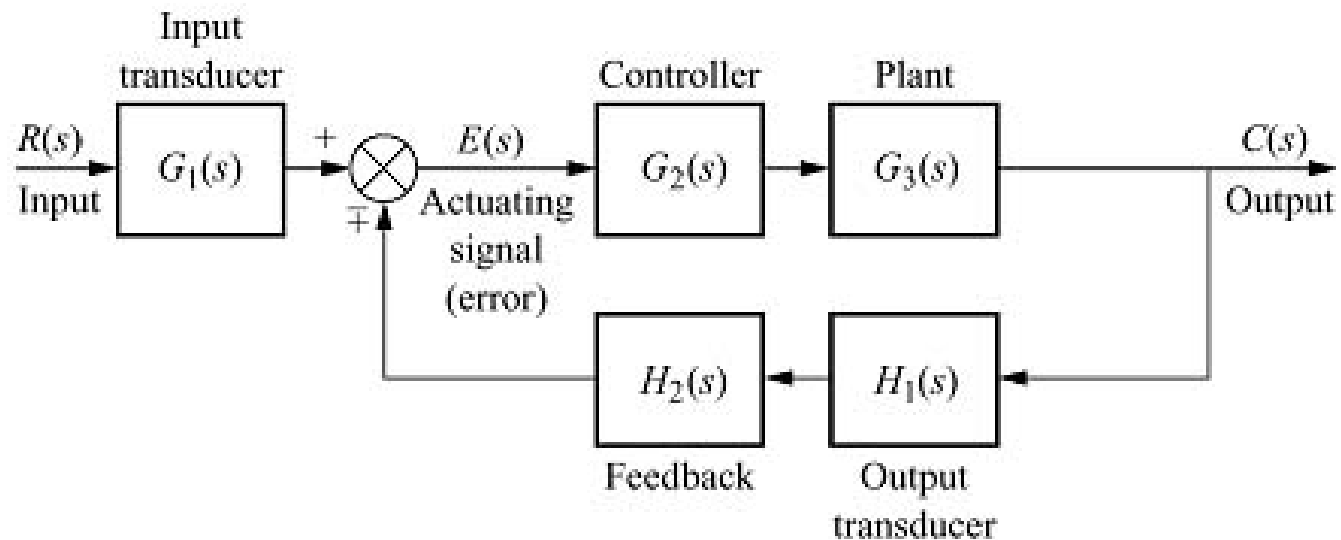
b. equivalent transfer function



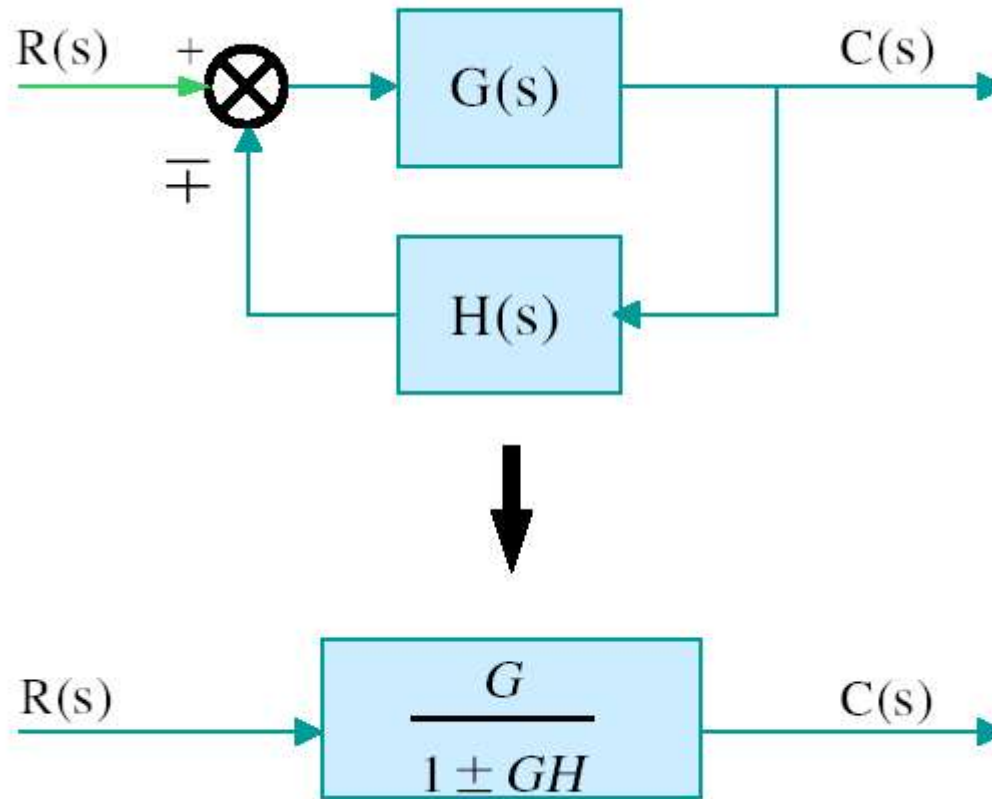
a. Parallel subsystems

b. equivalent transfer function

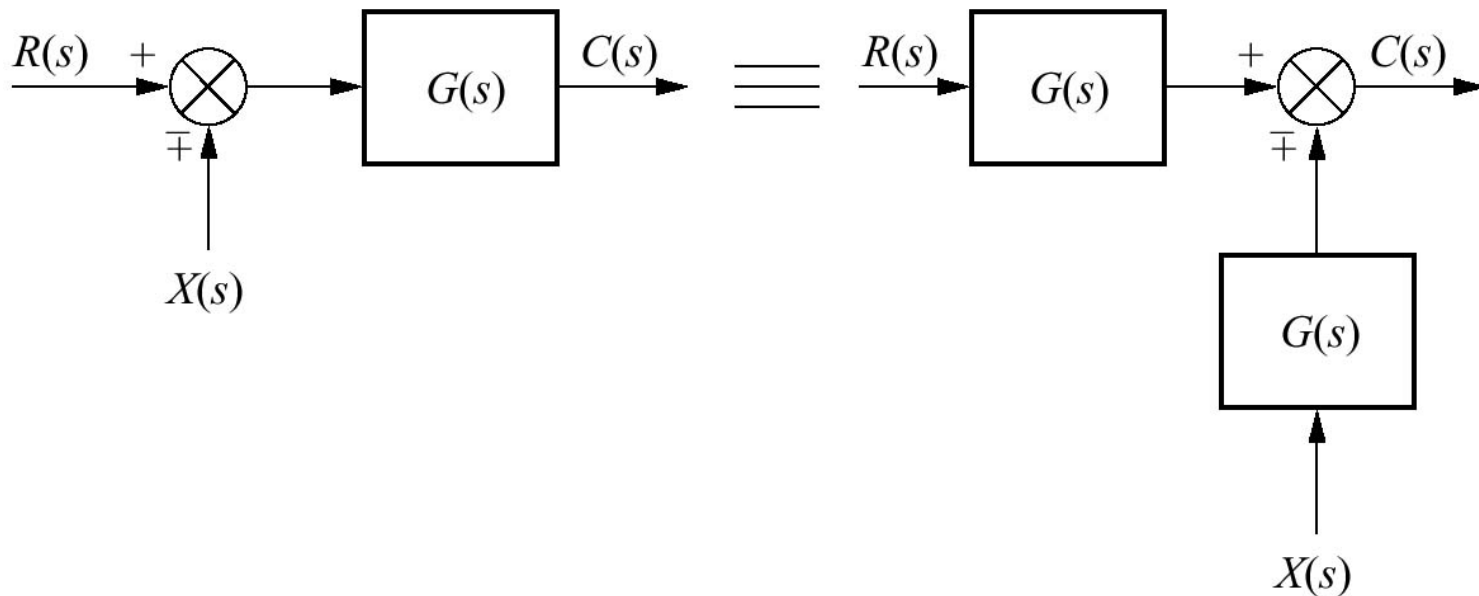
Feedback Control System



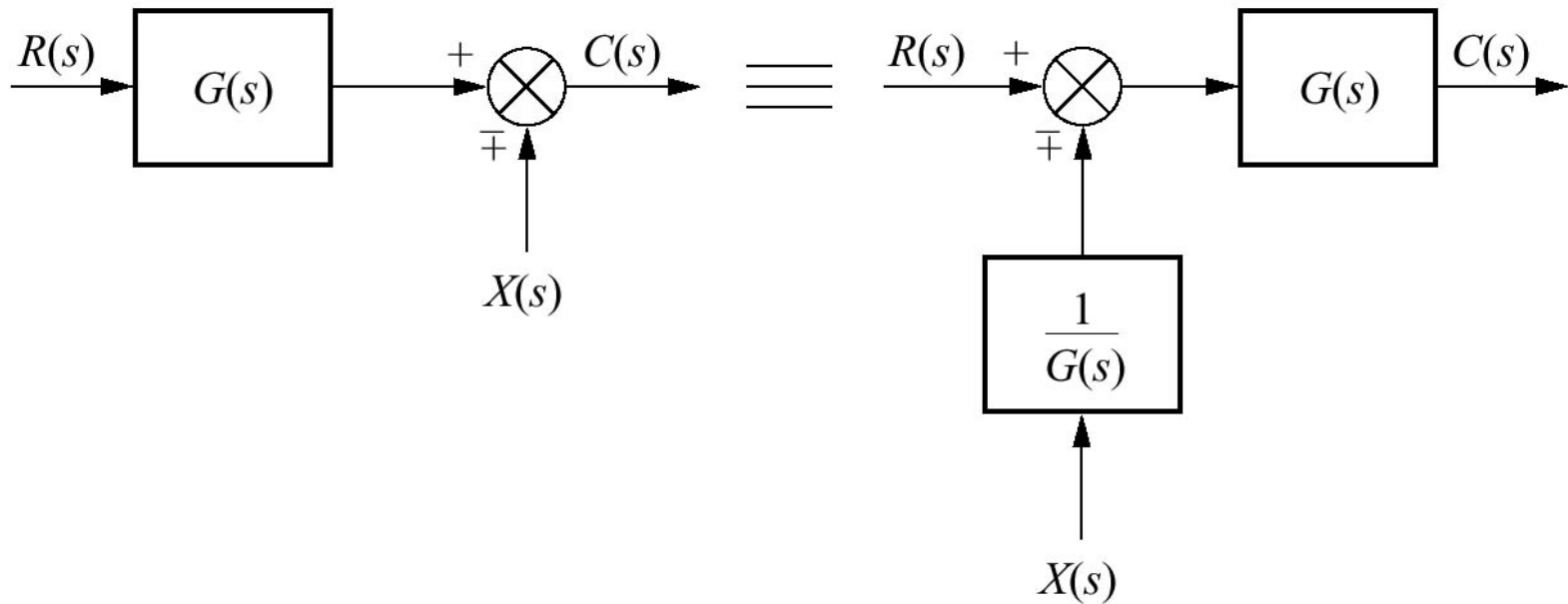
Eliminating single feedback loops



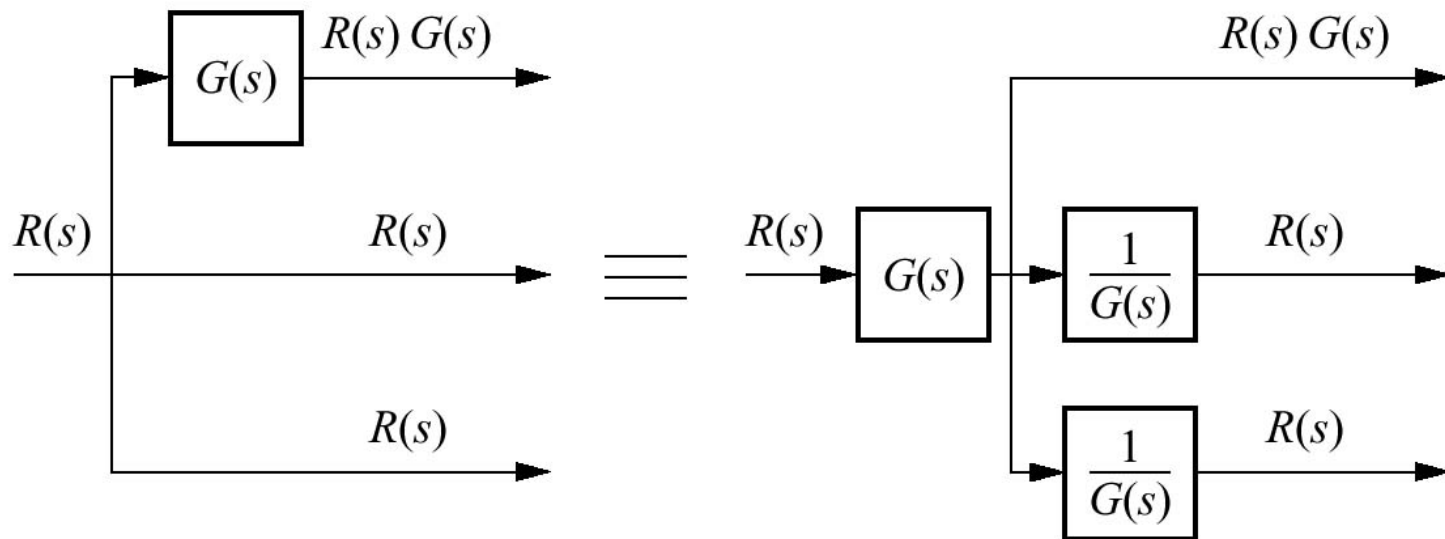
Moving a block to the left past a summing junction



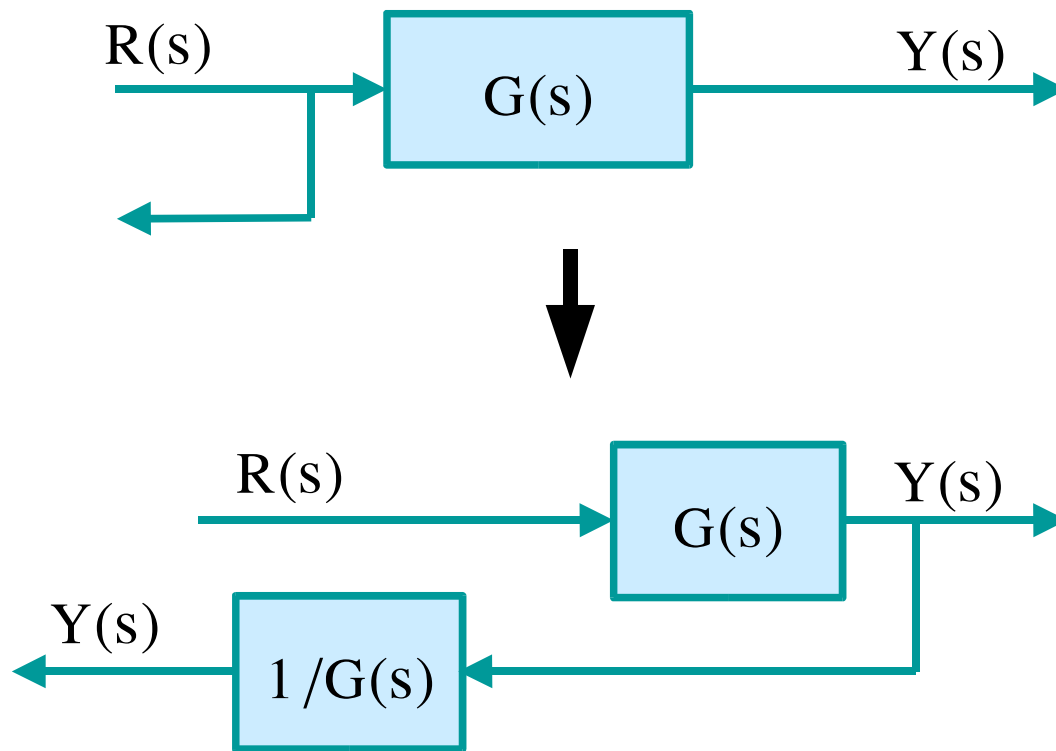
Moving a block to the right past a summing junction



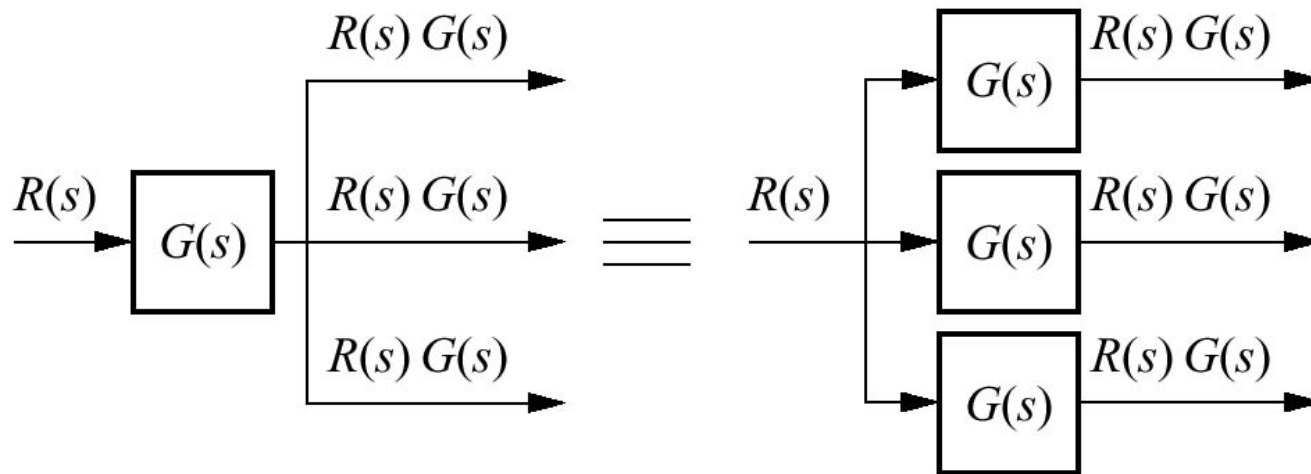
Moving a block to the left past a pickoff point



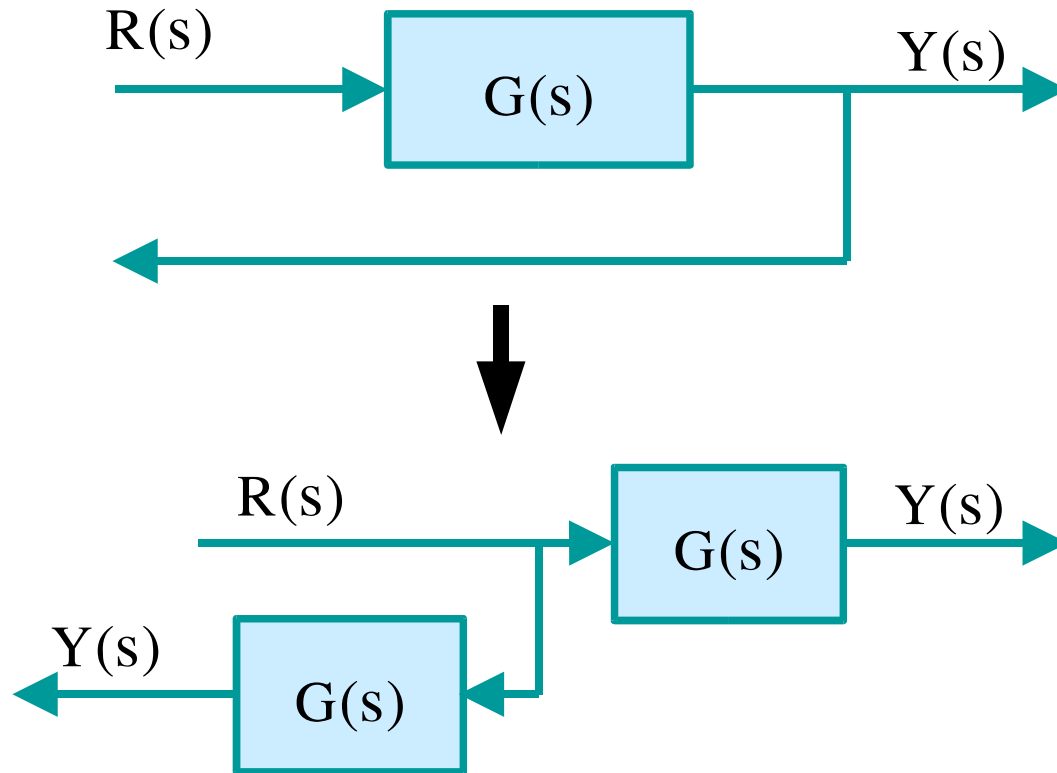
Moving a block to left past a pickoff point



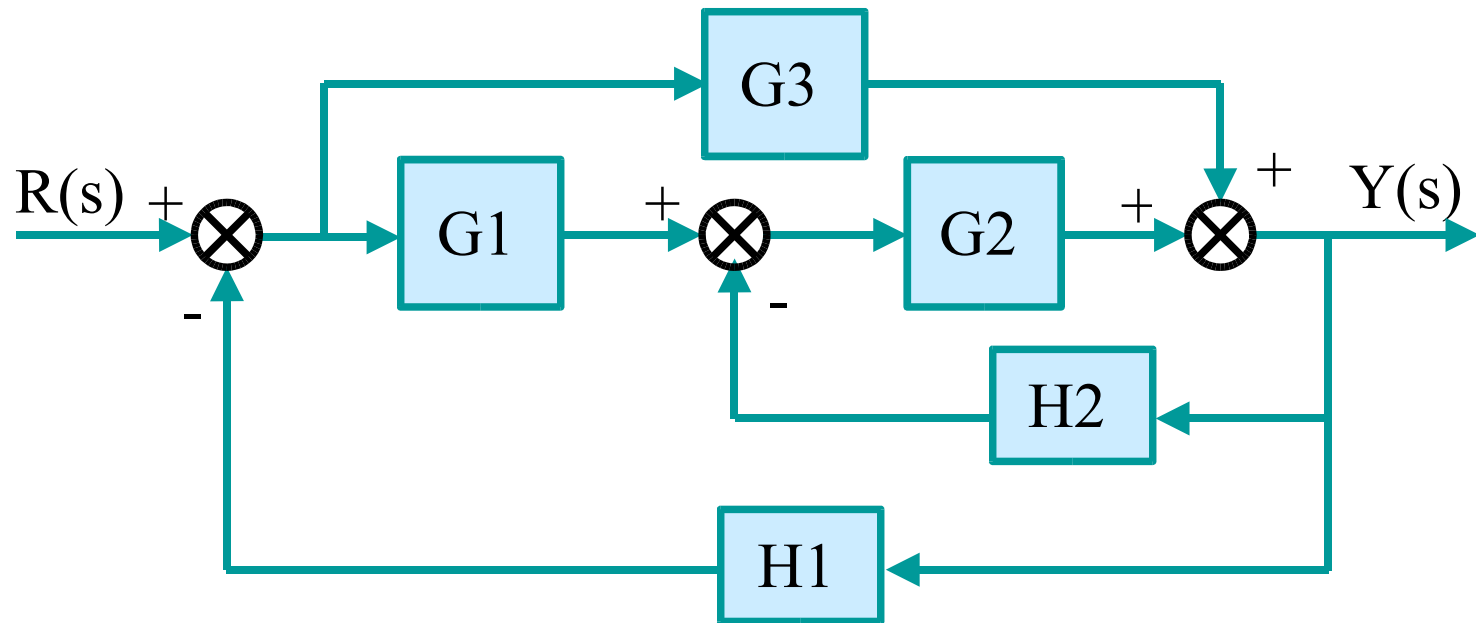
Moving a block to the right past a pickoff point



Moving a block to right past a pick-off point

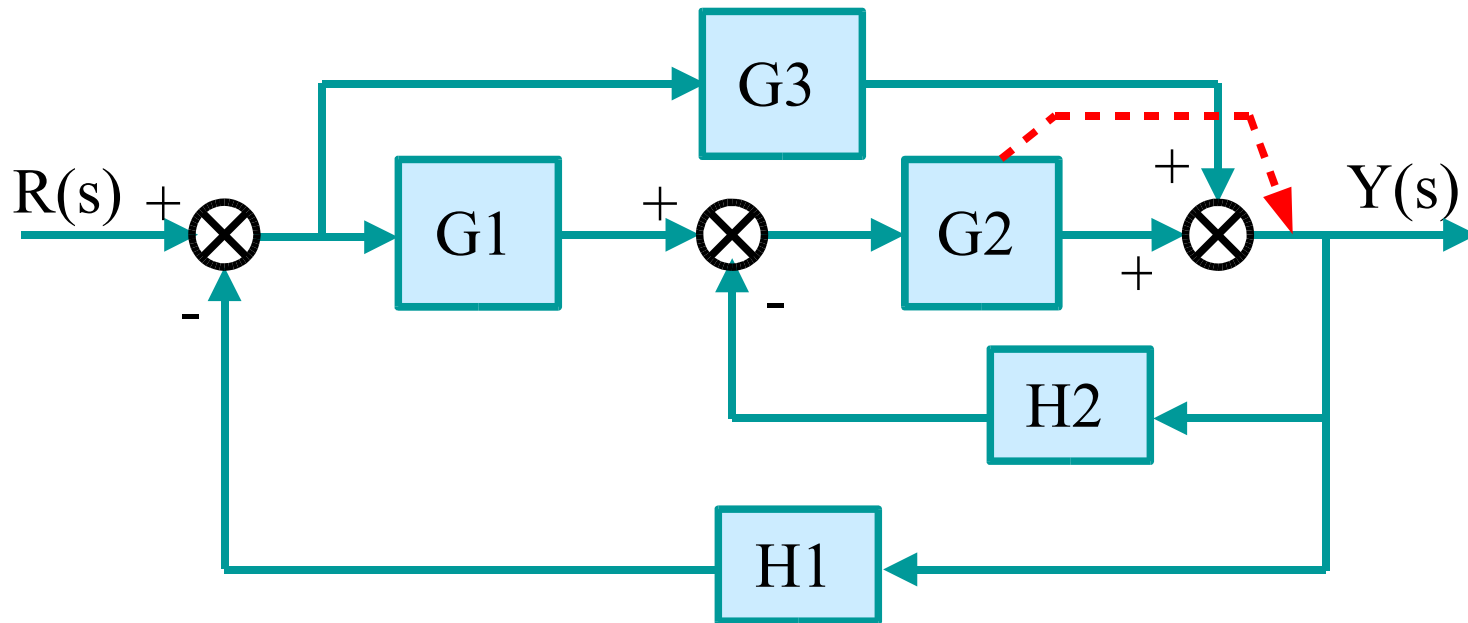


Example

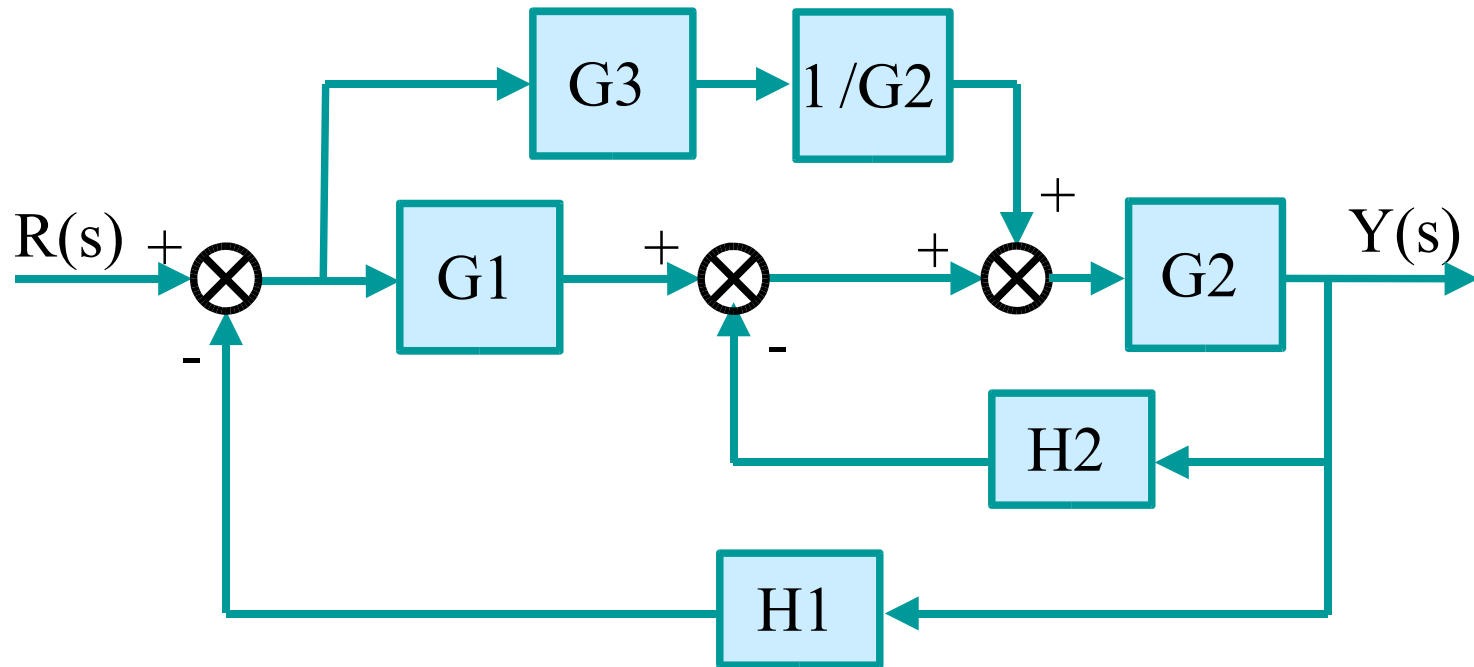


Step 1 : move block to summing junction

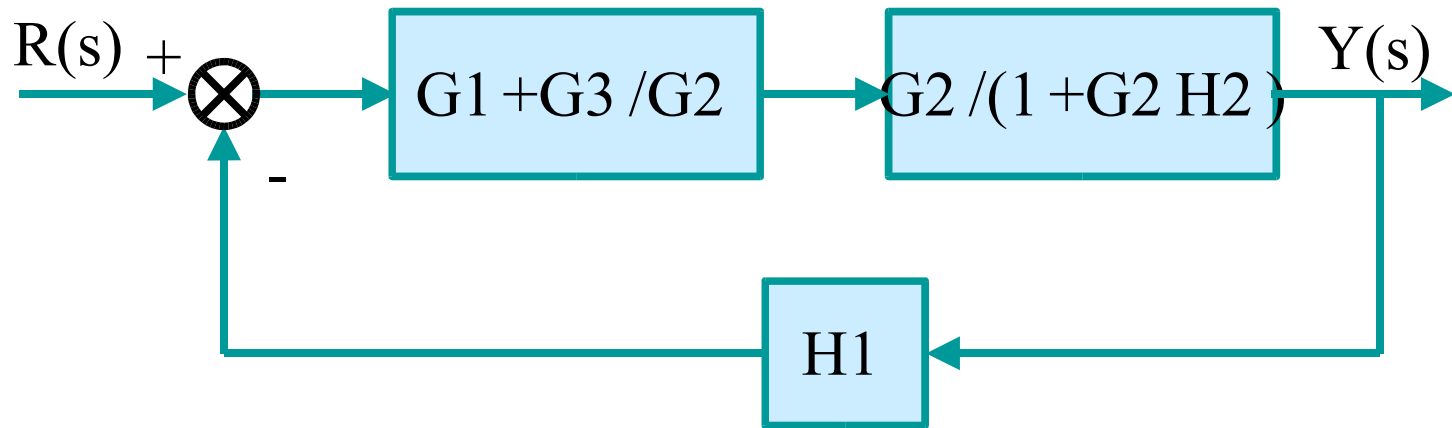
n



Result



Step 2 : summing each block



Step ๓: Answer

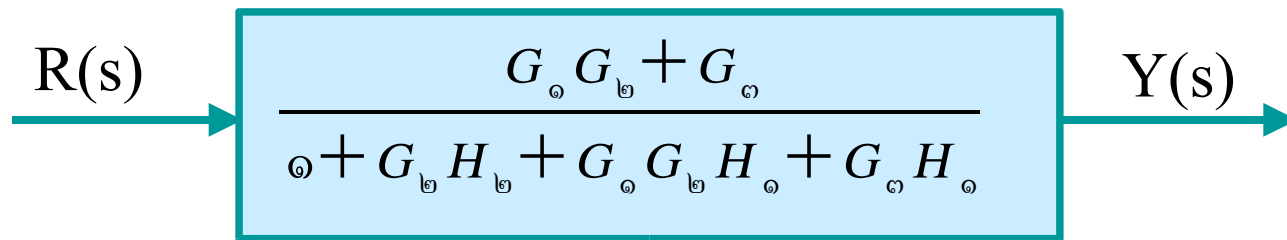
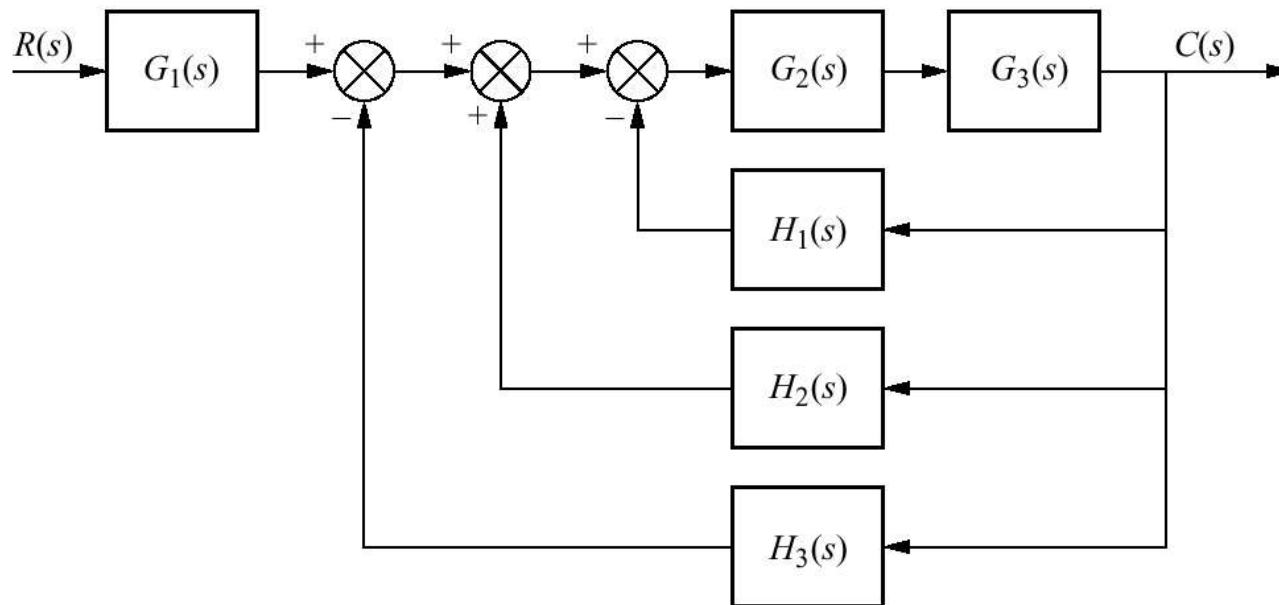


Table 4-3. RULES OF BLOCK DIAGRAM ALGEBRA

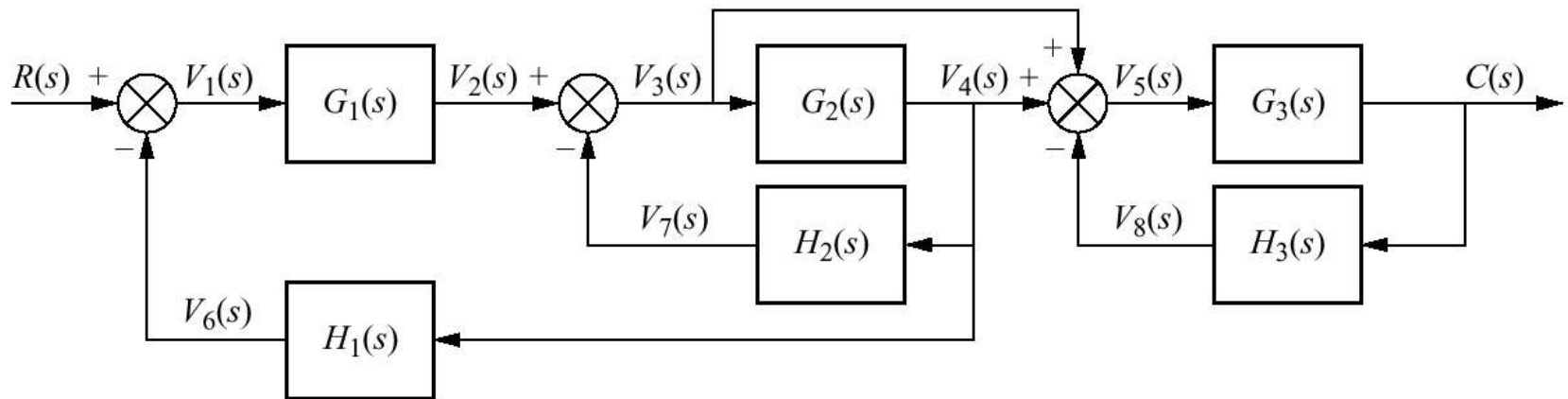
	Original block diagrams	Equivalent block diagrams
1		
2		
3		
4		
5		
6		
7		

	Original block diagrams	Equivalent block diagrams
8		
9		
10		
11		
12		
13		

Example ๕.๑ (Nise)

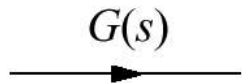


Example ๕.๒ (Nise)



Signal-Flow Graphs

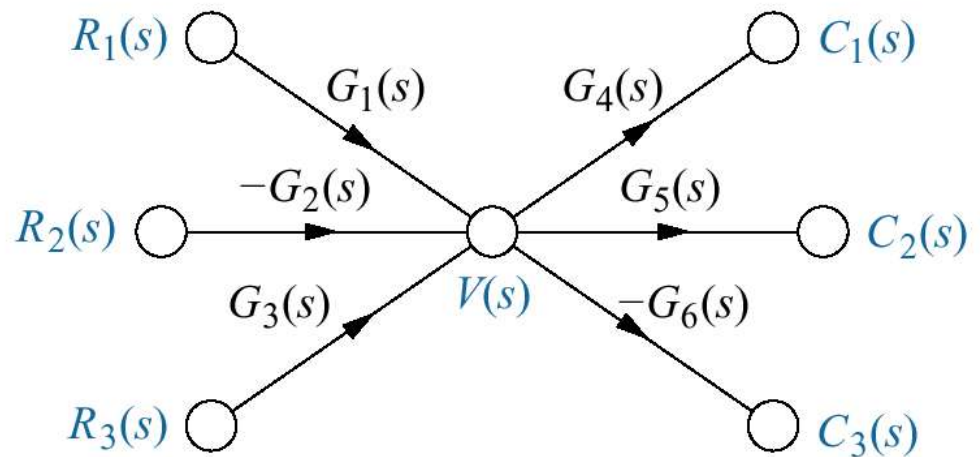
Signal-flow graph components: **a.** System; **b.** signal; **c.** interconnection of systems and signals



(a)



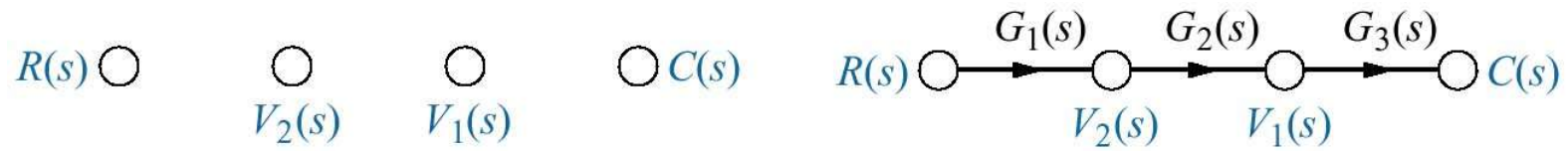
(b)



(c)

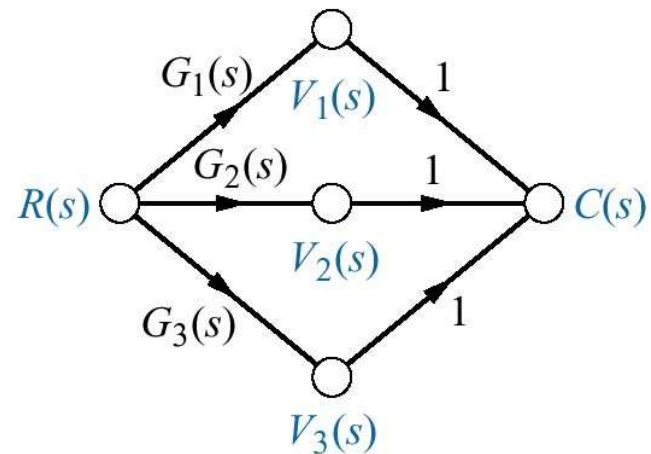
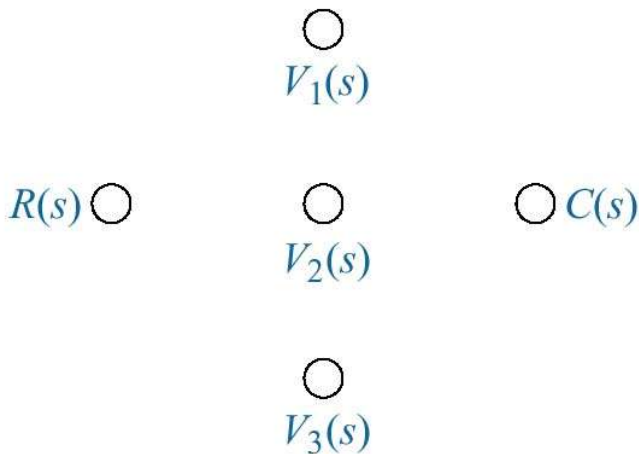
Building signal-flow graphs

Cascaded system nodes and cascaded system signal-flow graph



Building signal-flow graphs

Parallel system nodes and parallel system signal-flow graph



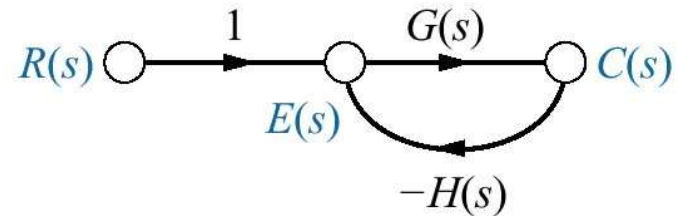
Building signal-flow graphs

Feedback system nodes feedback system
signal-flow graph

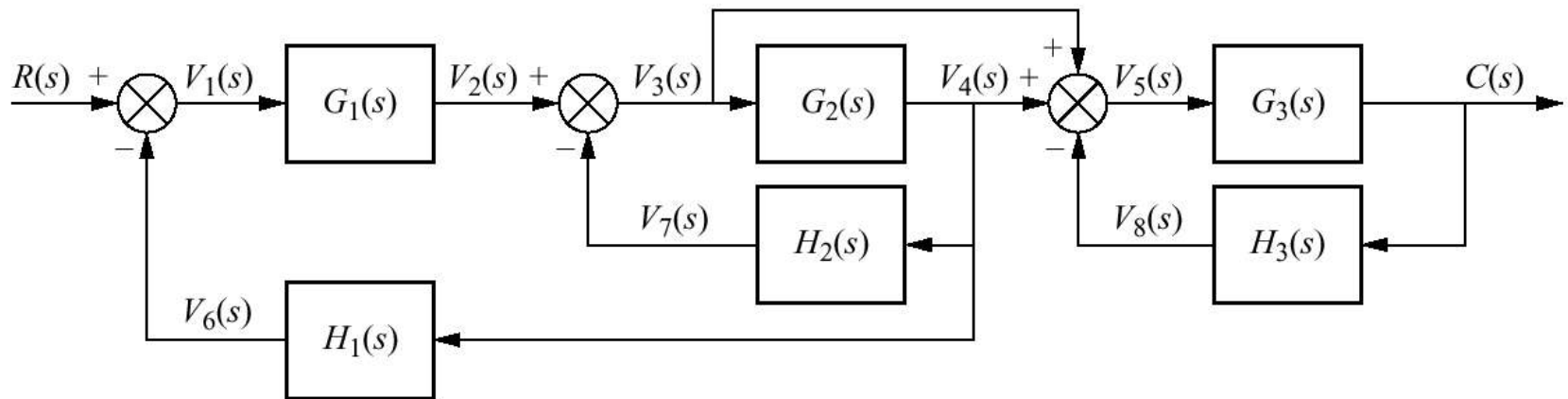
$R(s)$ ○

○
 $E(s)$

○ $C(s)$

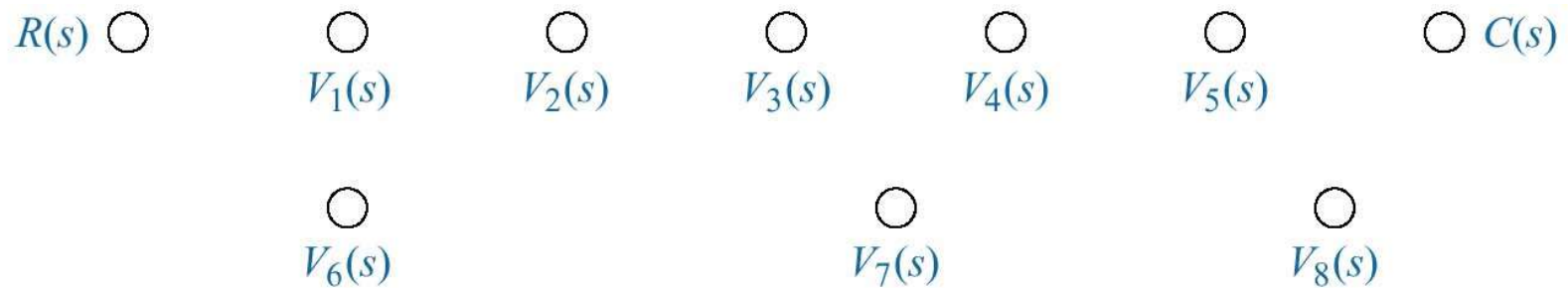


Example ๕.๓ Building signal-flow graphs from the system below



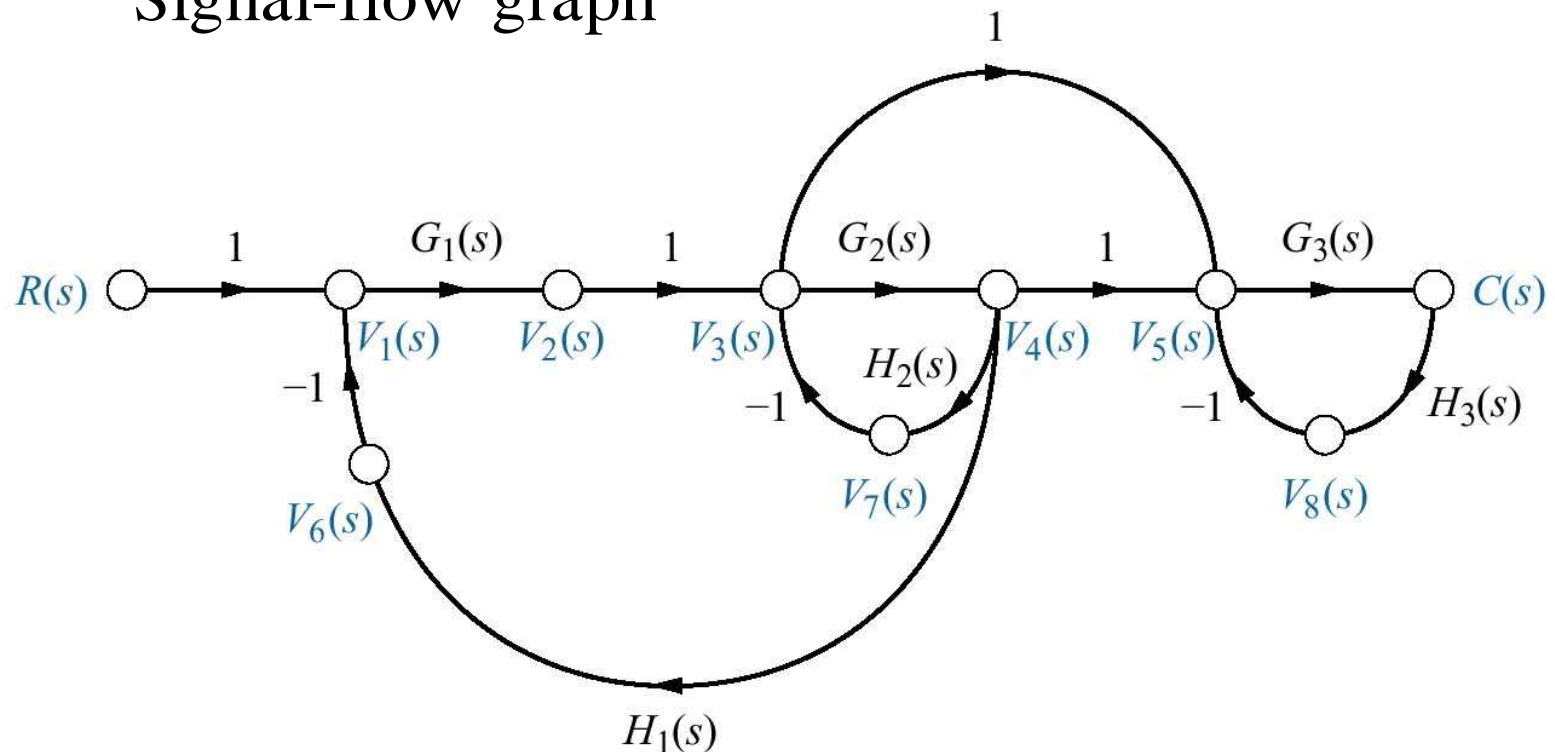
Signal-flow graph development of Ex. ๕.๒

Signal nodes



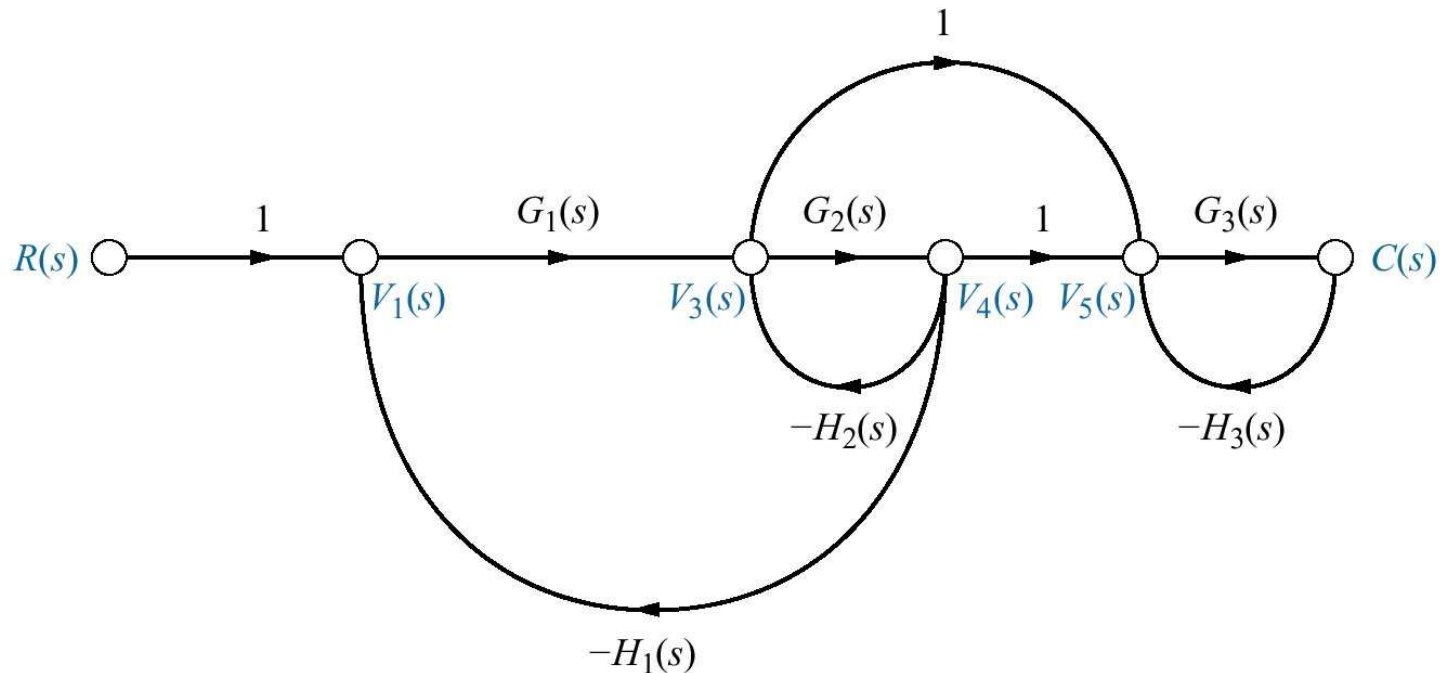
Signal-flow graph development of Ex. ๕.๒

Signal-flow graph



Signal-flow graph development of Ex. ๕.๒

Simplified signal-flow graph



Single Flow Graph Definitions

Node : Nodes on a signal flow graph represent system variables.

Branch : Branches are unidirectional paths that connect the nodes. An arrow is assigned to indicate the direction of cause and effect.

Input node : An input node has only out going branches.

Single Flow Graph Definitions

Output node : An output node has only incoming branches.

Path : A path is continuous connection of branches with arrows in the same direction.

Loop : A loop is path that starts and ends on the same node with all other nodes in the loop touched only once.

Common node : A common node is a node that is contained in two or more loops.



Single Flow Graph Definitions

Non-touching loop : Non-touching loops are loops that no common nodes

Forward path : A forward path starts at an input node, ends at an output node, and touches no node more than once. A forward path may traverse one or more feedback branches in proceeding from input to output node.



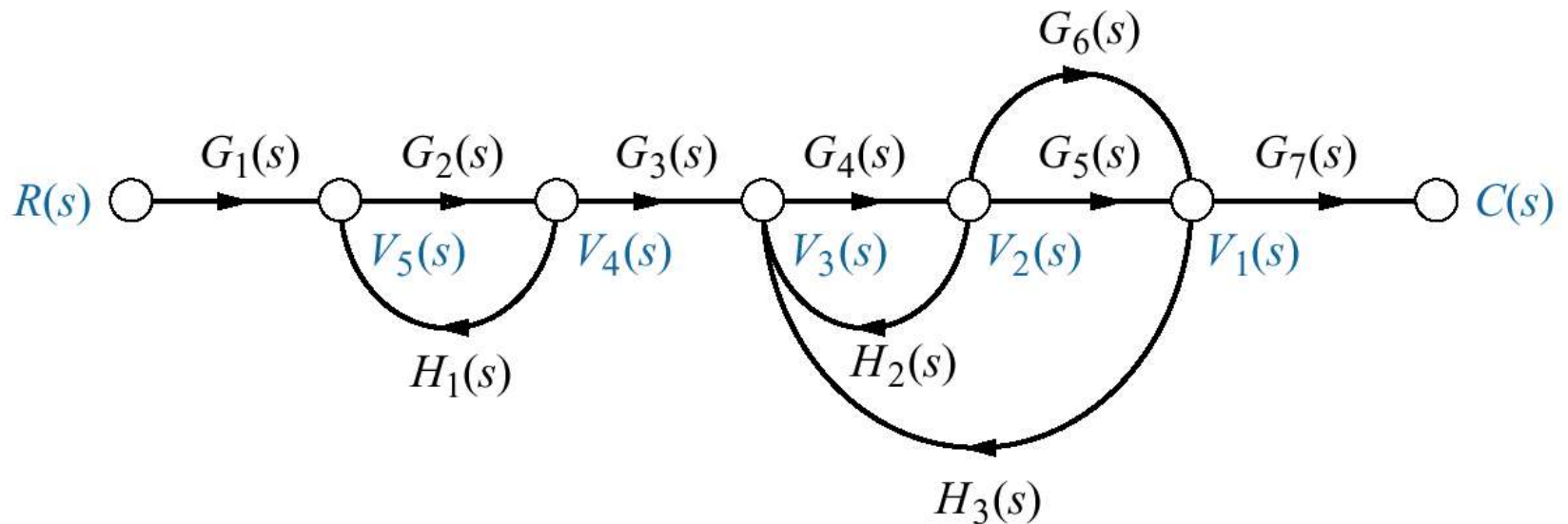
Single Flow Graph Definitions

Gains : Gains for paths and loops are defined as the products of branch gains for the paths or loops.

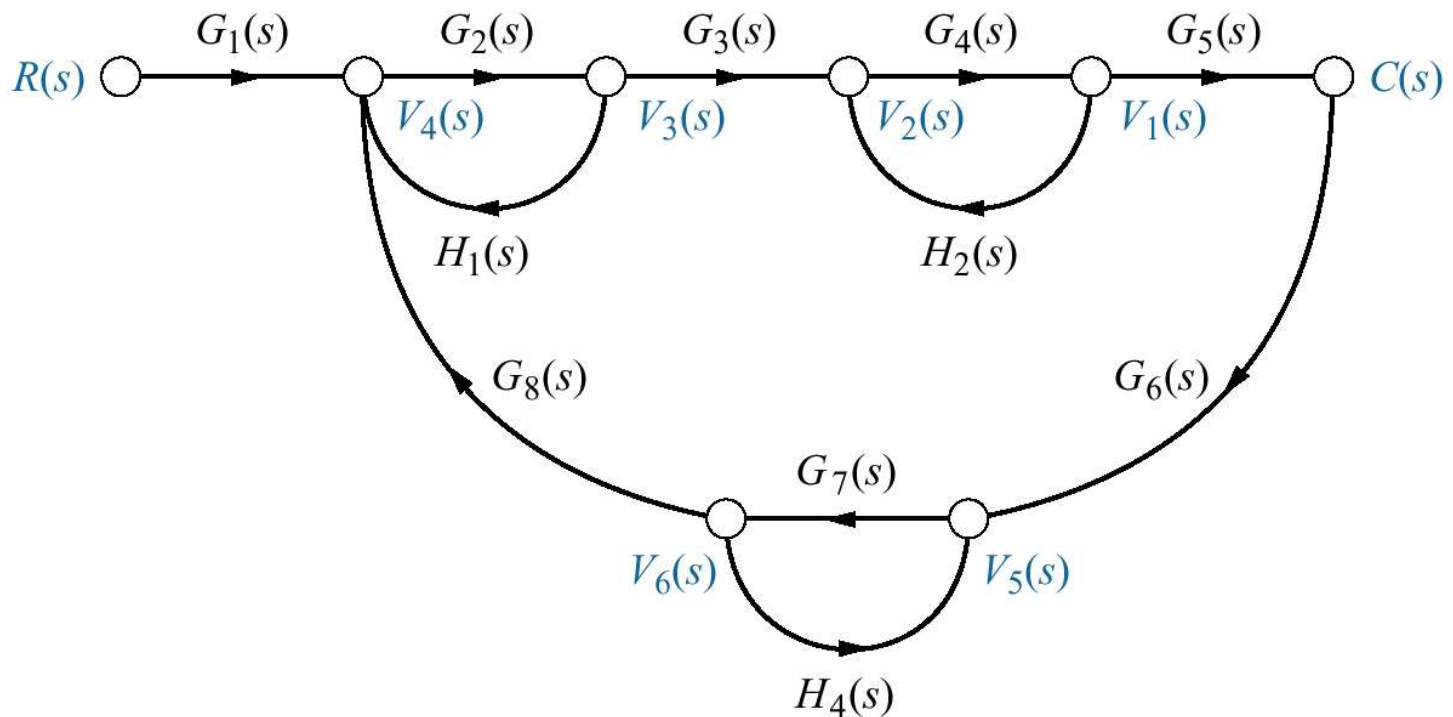


Mason's Rule

Signal-flow graph for demonstrating Mason's rule



Signal-flow graph for an example



Mason's formula for transfer function

$$\frac{C(s)}{R(s)} = \frac{\sum_k T_k \Delta_k}{\Delta}$$

$k = \text{number of forward path}$

$T_k = \text{the } k\text{th forward path gain}$

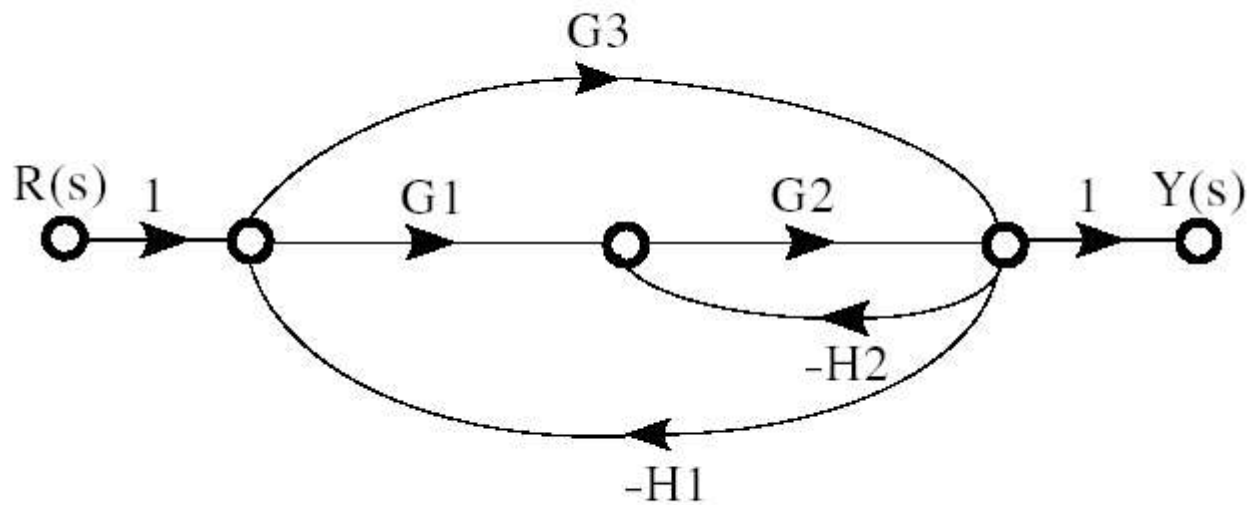


$\Delta = 1 - \sum \text{loop gain} + \sum \text{nontouching - loop gains taken two at a time} - \sum \text{nontouching - loop gains taken three at a time} + \sum \text{nontouching - loop gains taken four at a time} - \dots$

$\Delta_k = \Delta - \sum \text{loop gain terms in } \Delta \text{ that touch the } k\text{th forward path. In other word, } \Delta_k \text{ is formed by eliminating from } \Delta \text{ those loop gain that touch the } k\text{th forward path}$



Example ๑



Loop gain

$$L_1 = -G_2 H_1$$

$$L_2 = -G_1 G_2 H_1$$

$$L_3 = -G_3 H_1$$

Forward path gain

$$T_1 = G_1 G_2$$

$$T_2 = G_3$$



$$\Delta = 1 - [L_1 + L_2 + L_3]$$

$$= 1 + G_2 H_2 + G_1 G_2 H_1 + G_3 H_1$$

$$\frac{Y(s)}{R(s)} = \frac{T_1 \Delta_1 + T_2 \Delta_2}{\Delta}$$

$$G(s) = \frac{G_1 G_2 + G_3}{1 + G_2 H_2 + G_1 G_2 H_1 + G_3 H_1}$$

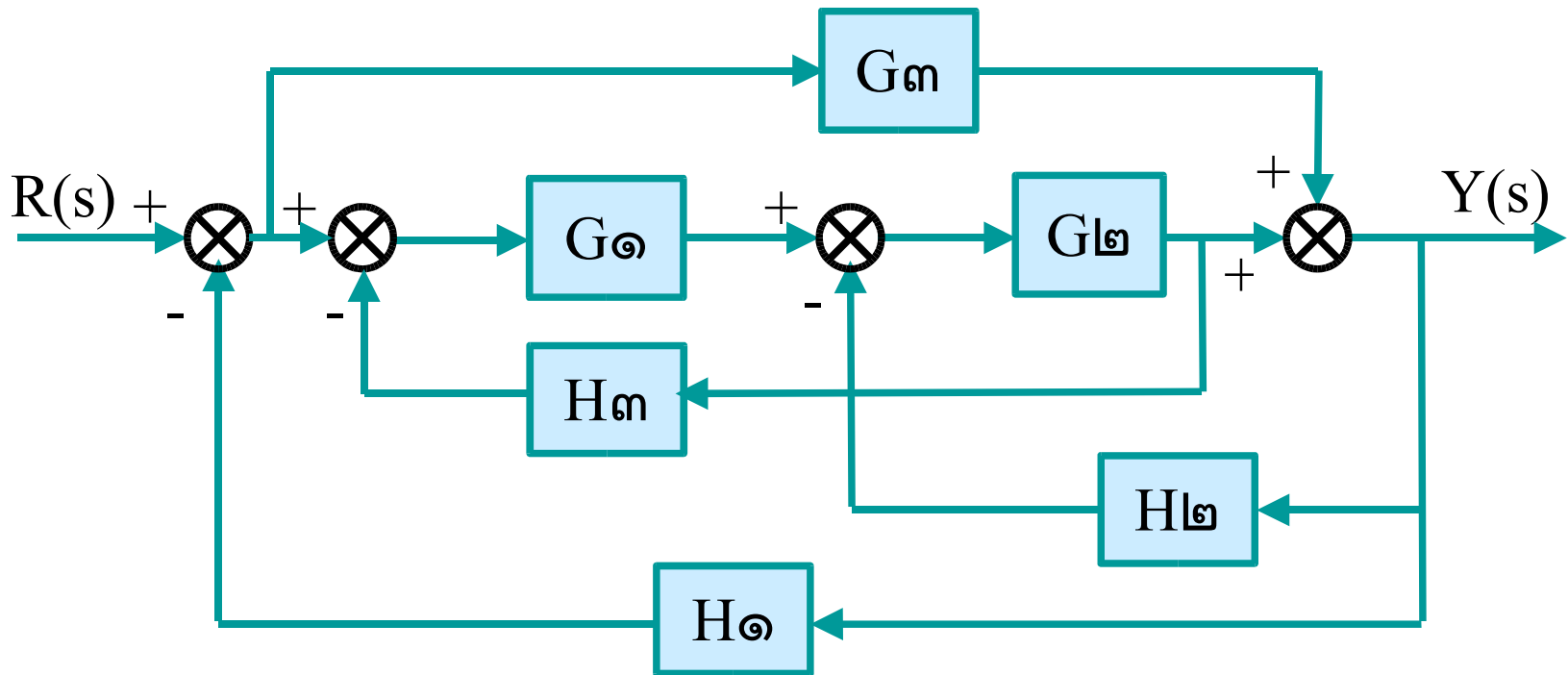


To find Δ_k

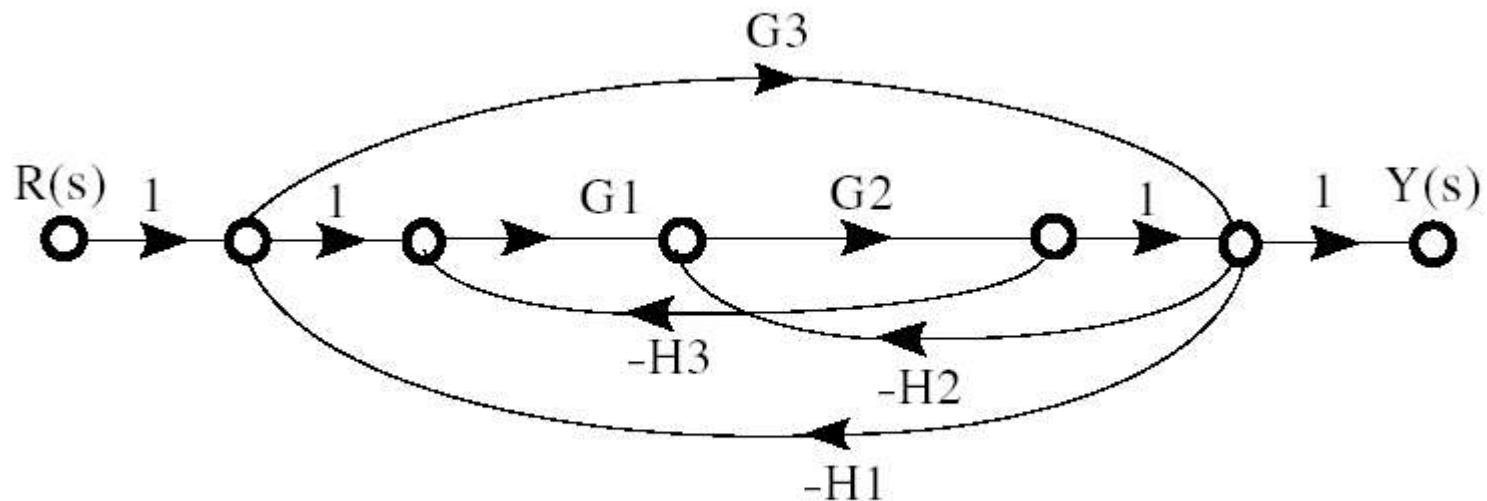
Using same formula for Δ but excluding single loops (and combinations of there) that touch the k th path.



Example ๒



Signal flow graph of Example ๒



SOLUTION

Loop gain

$$L_1 = -G_1 G_2 H_1$$

$$L_2 = -G_1 G_2 H_1$$

$$L_3 = -G_2 H_1$$

$$L_4 = -G_3 H_1$$

Forward path gain

$$T_1 = G_1 G_2$$

$$T_2 = G_3$$

$$\Delta_1 = 1$$

$$\Delta_2 = 1 - L_2$$

$$= 1 + G_1 G_2 H_3$$

$$\Delta = 1 - [L_1 + L_2 + L_3 + L_4] + [L_2 L_4]$$

$$= 1 + G_1 G_2 H_1 + G_1 G_2 H_3 + G_2 H_2 + G_3 H_1 + G_1 G_2 G_3 H_1 H_3$$



Transfer function

$$\frac{Y(s)}{R(s)} = \frac{\sum T_k \Delta_k}{\Delta}$$

$$\frac{Y(s)}{R(s)} = \frac{G_1 G_2 + G_3(1 + G_1 G_2 H_1)}{1 + G_1 G_2 H_1 + G_1 G_2 H_2 + G_2 H_1 + G_3 H_1 + G_1 G_2 H_1 H_2}$$



Signal-Flow Graphs of State Equation

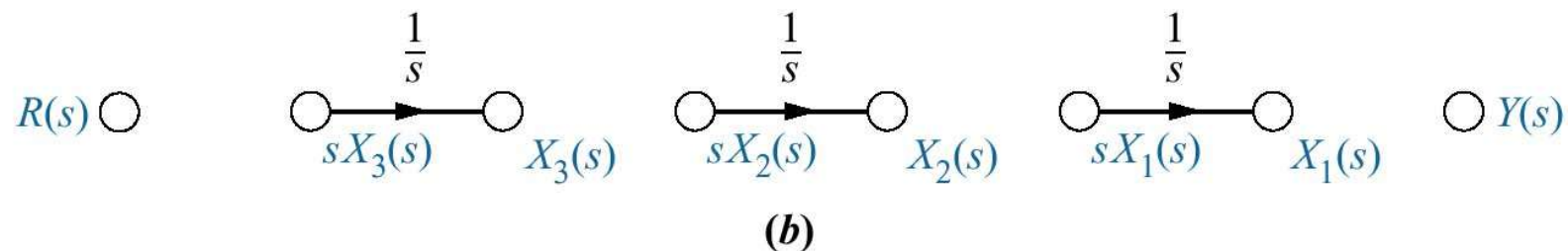
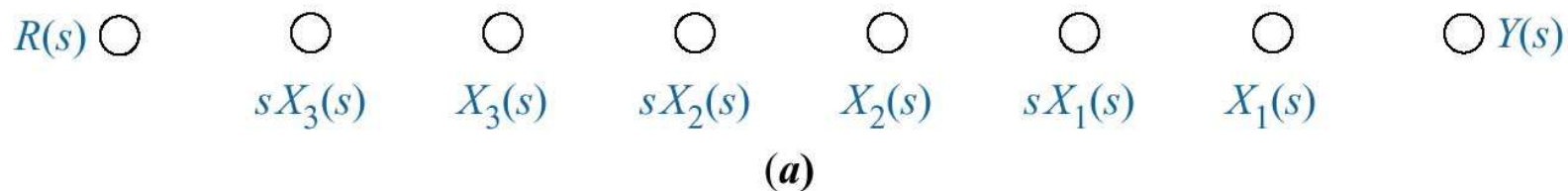
$$\dot{x}_1 = 2x_1 - 3x_2 + 4x_3 + 2r$$

$$\dot{x}_2 = -6x_1 - 2x_2 + 2x_3 + 3r$$

$$\dot{x}_3 = x_1 - 4x_2 - 3x_3 + 4r$$

$$y = -3x_1 + 2x_2 + 4x_3$$

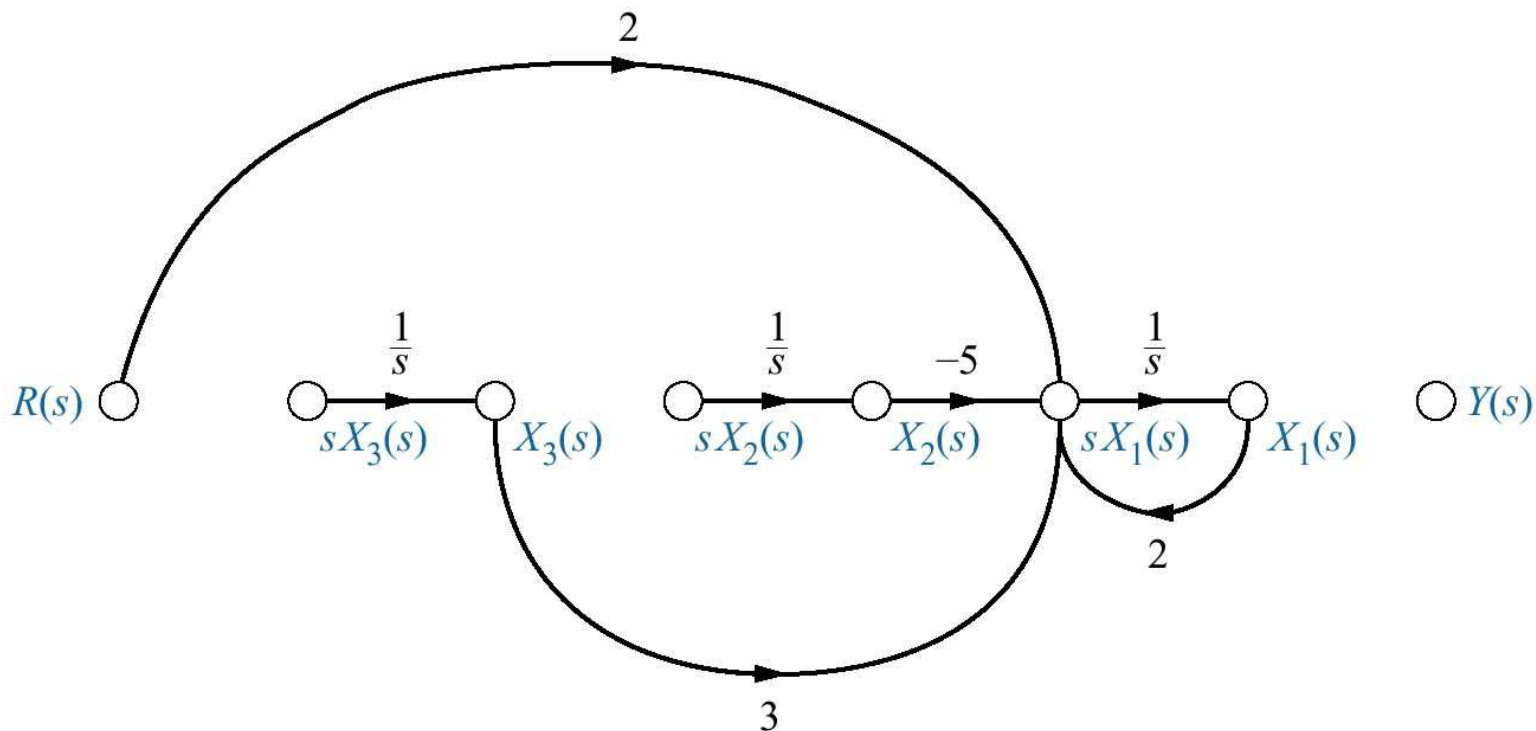
Stages of development of a signal-flow graph



(a) Place nodes

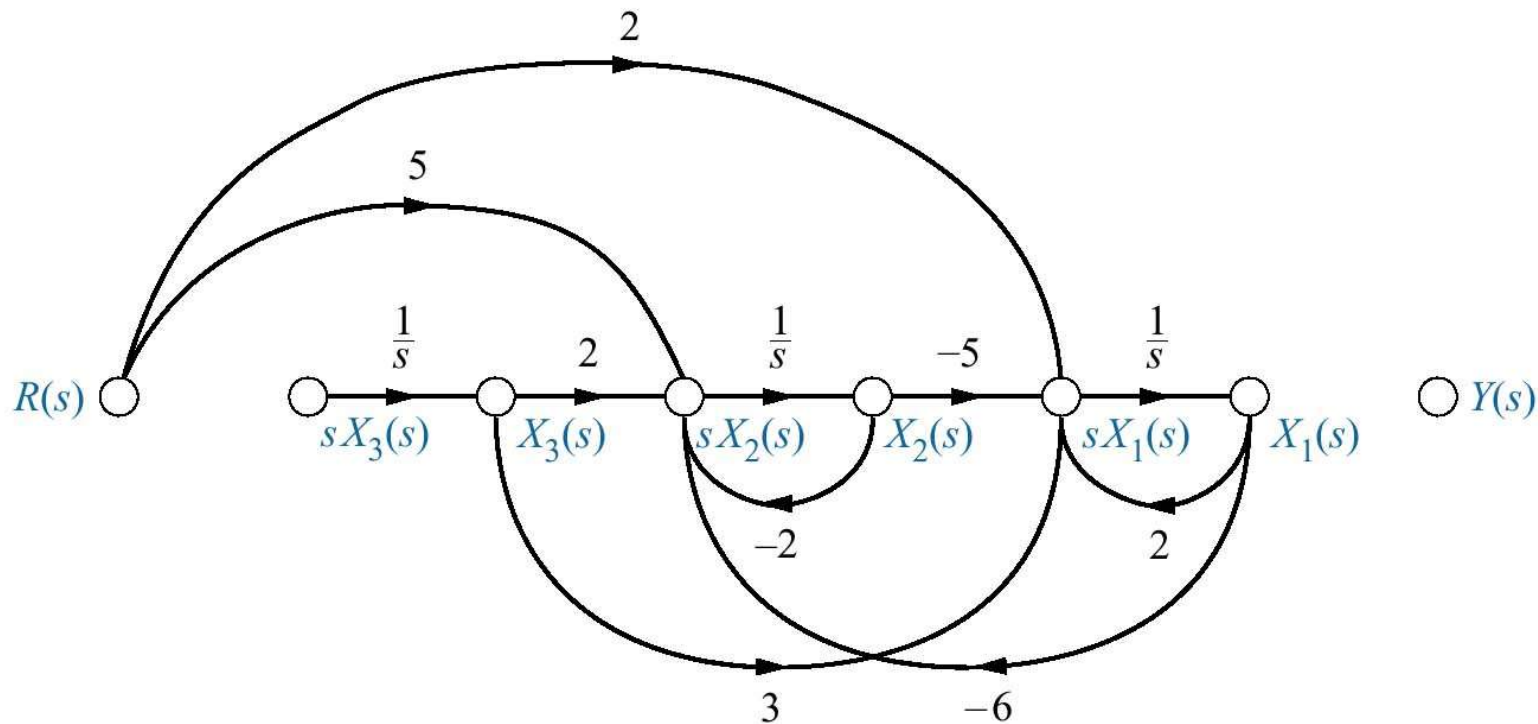
(b) Interconnect state variables and derivatives

Stages of development of a signal-flow graph



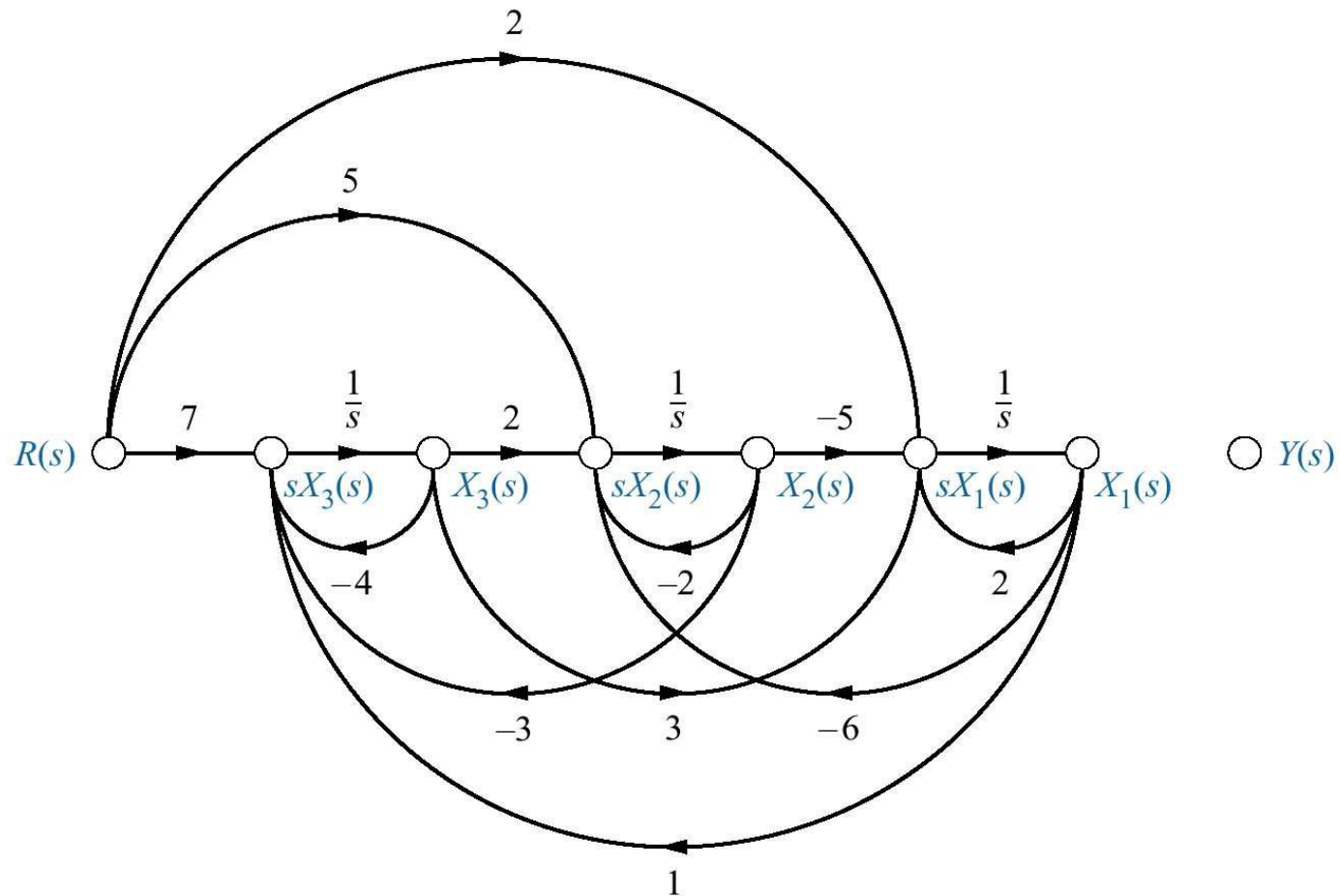
(c) Form $\frac{dx}{dt}$

Stages of development of a signal-flow graph



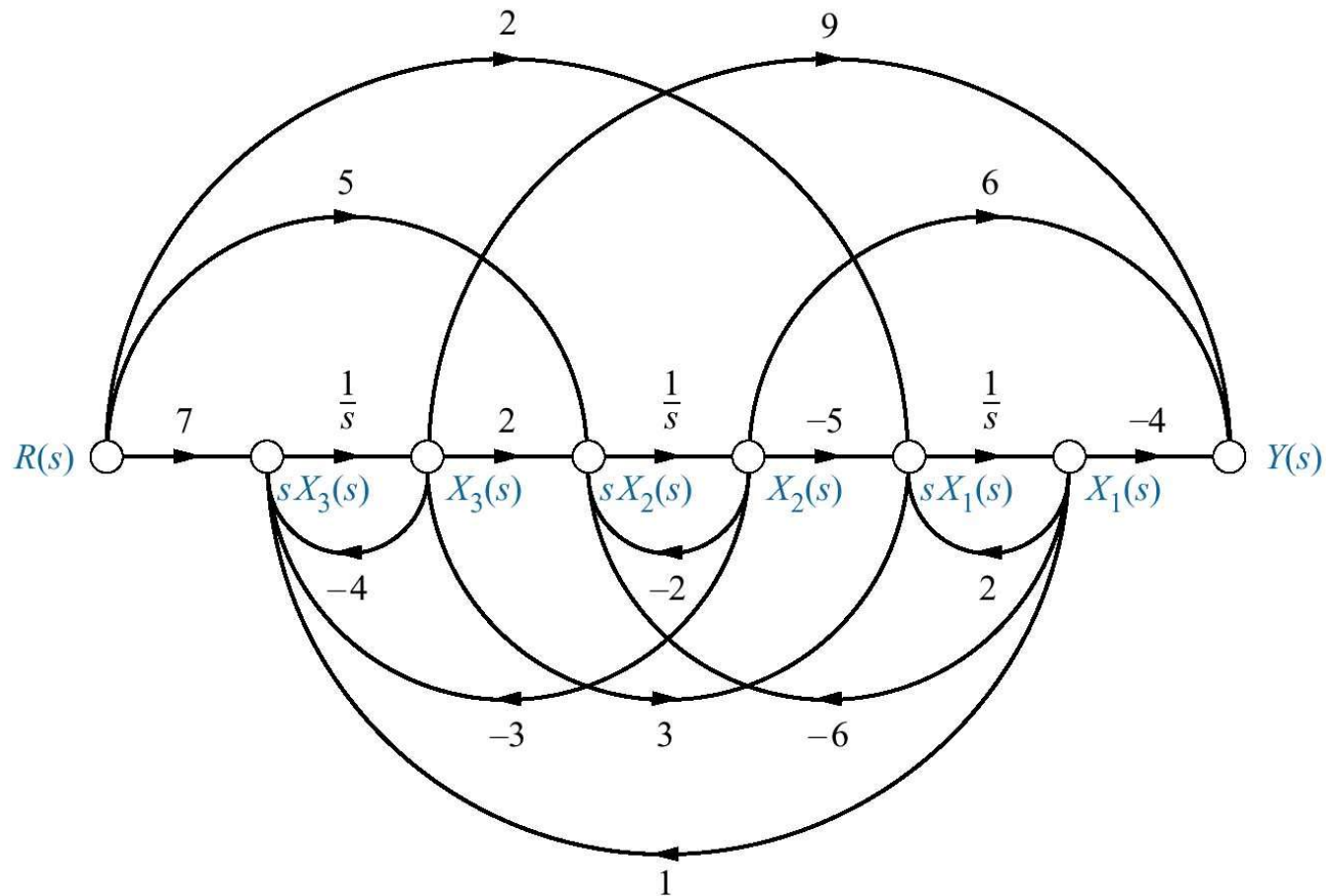
(d) form \dot{x}_2

Stages of development of a signal-flow graph



(e) form $\frac{dx}{dt}$

Stages of development of a signal-flow graph

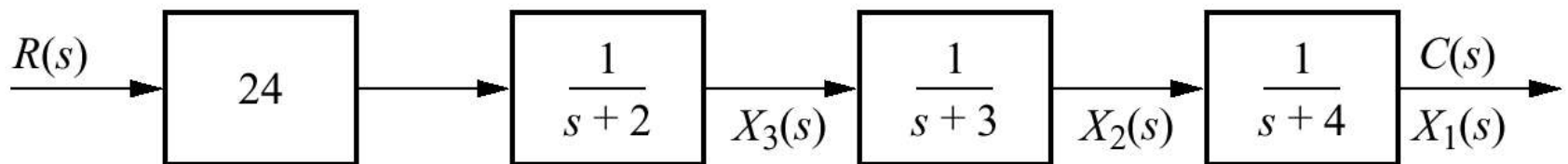


(f) form output

Alternative Representations in State Space

Representation of system as cascaded first-order systems

$$\frac{C(s)}{R(s)} = \frac{24}{(s+2)(s+3)(s+4)}$$



$$\frac{C_i(s)}{R_i(s)} = \frac{1}{(s + a_i)}$$

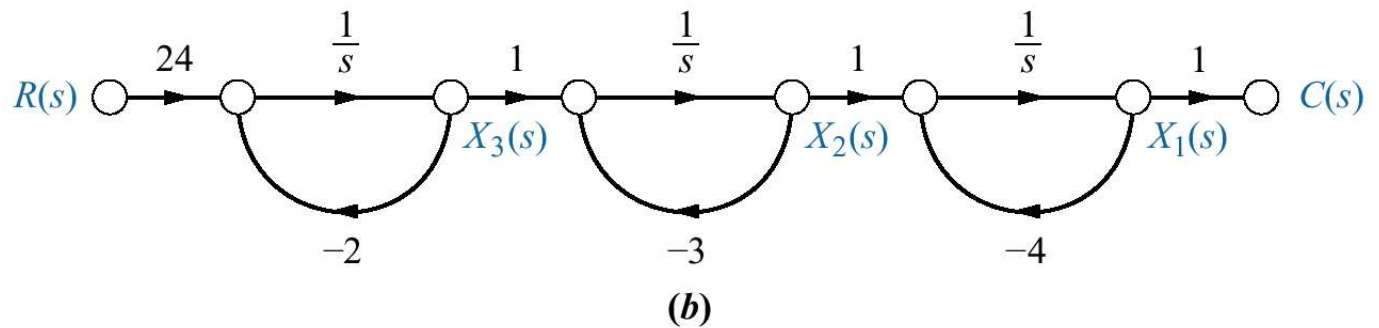
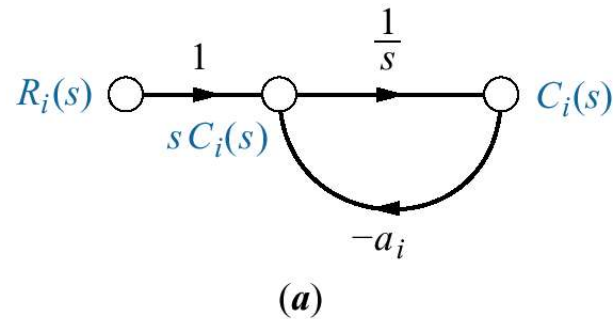
$$(s + a_i) C_i(s) = R_i(s)$$

$$\frac{dc_i(t)}{dt} + a_i c_i(t) = r_i(t)$$

$$\frac{dc_i(t)}{dt} = -a_i c_i(t) + r_i(t)$$



- First-order subsystem;
- signal-flow graph for a system

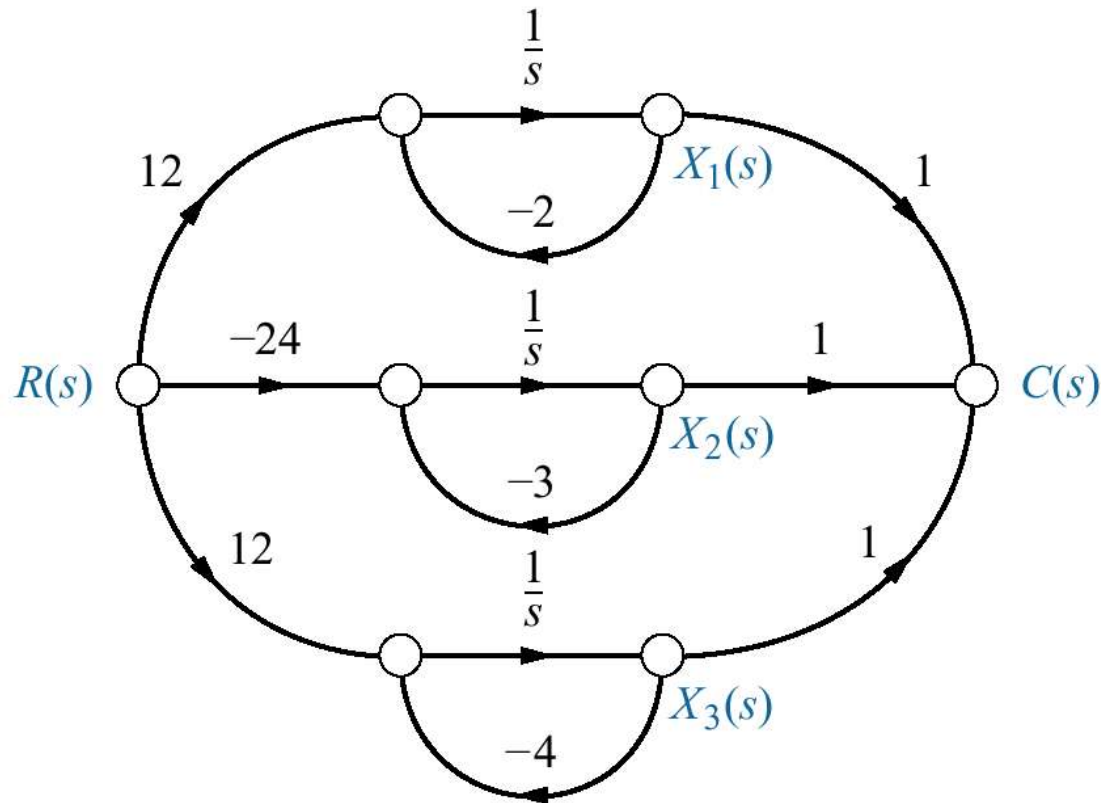


Signal-flow representation for parallel form

$$\begin{aligned}\frac{C(s)}{R(s)} &= \frac{24}{(s+2)(s+3)(s+4)} \\ &= \frac{12}{(s+2)} - \frac{24}{(s+3)} + \frac{12}{(s+4)}\end{aligned}$$



Signal-flow representation for parallel form



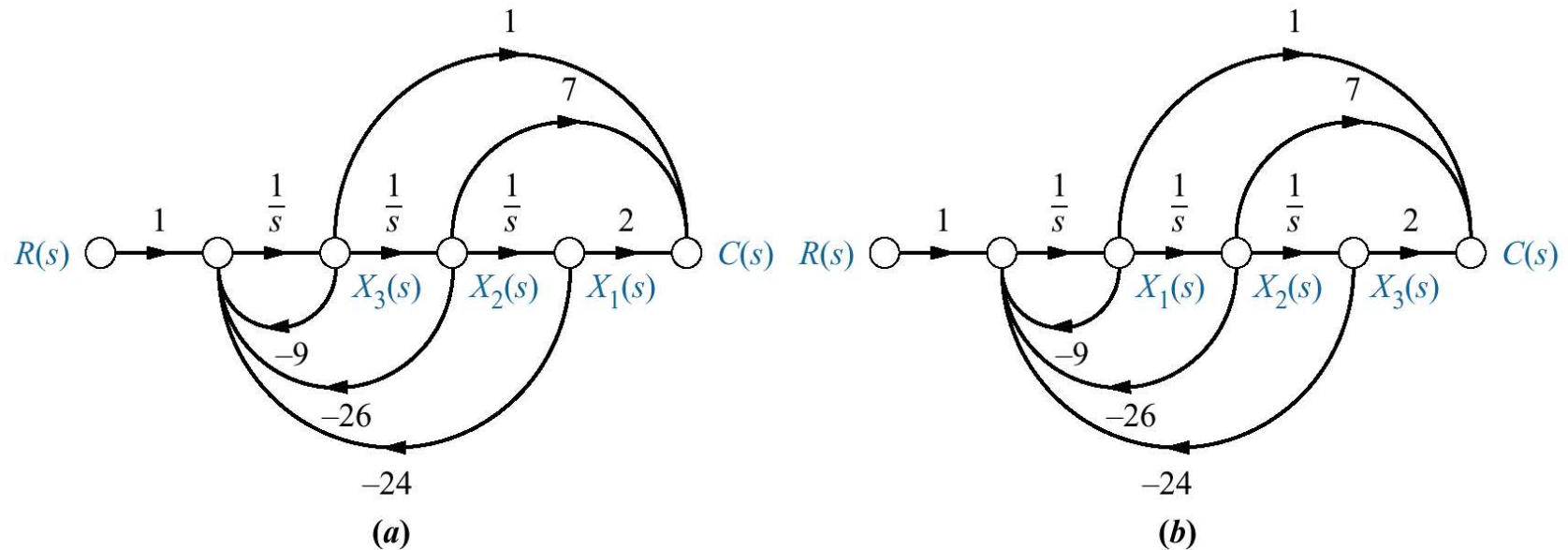
Controller Canonical Form

$$\frac{C(s)}{R(s)} = \frac{s^2 + 7s + 2}{s^3 + 4s^2 + 6s + 4}$$

$$\begin{bmatrix} \dot{X}_1 \\ \dot{X}_2 \\ \dot{X}_3 \end{bmatrix} = \begin{bmatrix} 0 & 1 & 0 \\ 0 & 0 & 1 \\ -4 & -6 & -4 \end{bmatrix} \begin{bmatrix} X_1 \\ X_2 \\ X_3 \end{bmatrix} + \begin{bmatrix} 0 \\ 0 \\ 1 \end{bmatrix}$$

$$y = \begin{bmatrix} 2 & 7 & 0 \end{bmatrix} \begin{bmatrix} X_1 \\ X_2 \\ X_3 \end{bmatrix}$$

Signal-flow graph for controller canonical form variables



(a) phase-variable form

(b) controller canonical form

Observer Canonical Form

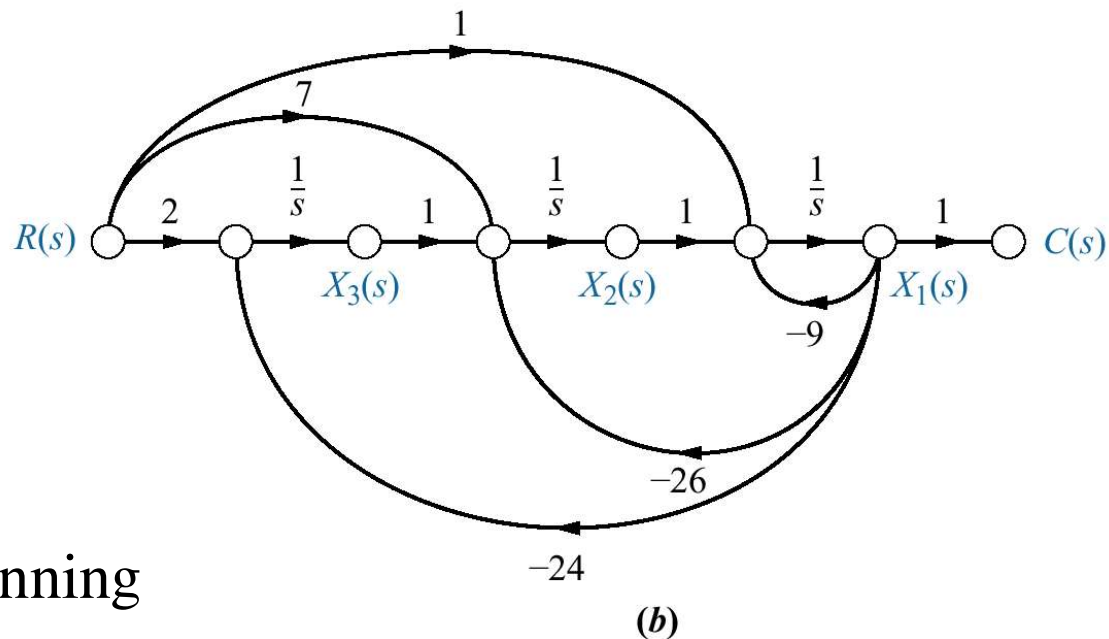
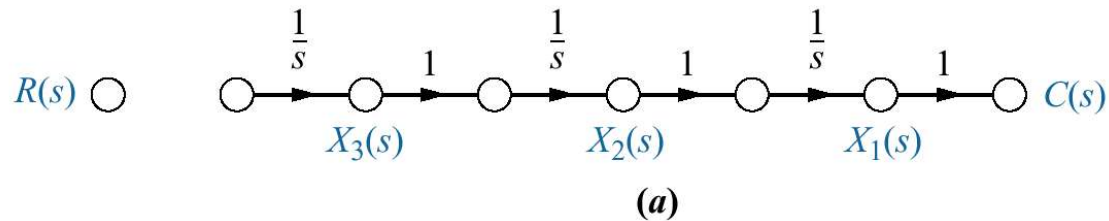
$$\frac{C(s)}{R(s)} = \frac{\frac{0}{s} + \frac{7}{s^2} + \frac{6}{s^3}}{0 + \frac{9}{s} + \frac{26}{s^2} + \frac{24}{s^3}}$$

$$\dot{\mathbf{x}} = \begin{bmatrix} -9 & 0 & 0 \\ -26 & 0 & 0 \\ -24 & 0 & 0 \end{bmatrix} \mathbf{x} + \begin{bmatrix} 0 \\ 7 \\ 6 \end{bmatrix} r$$

$$y = \begin{bmatrix} 0 & 0 & 0 \end{bmatrix} \mathbf{x}$$



Signal-flow graph for observer canonical form variables



(a) planning

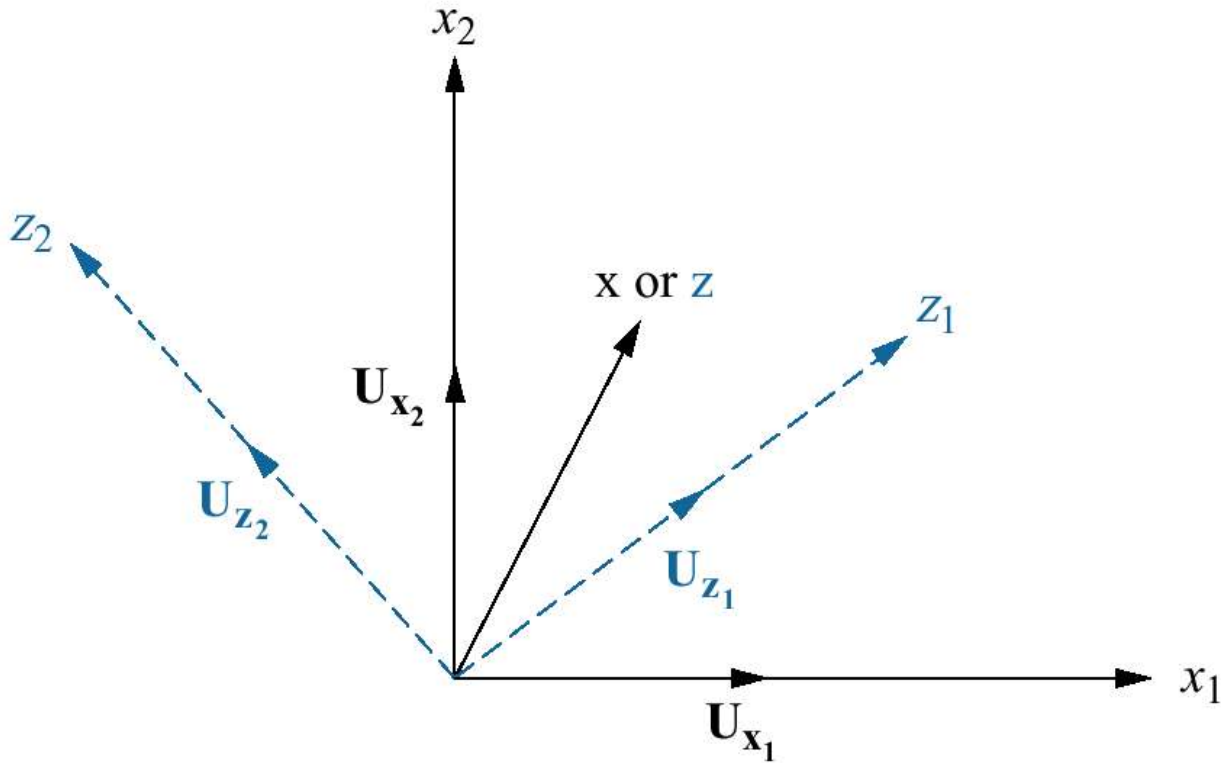
(b) implementation

Similarity Transformations

State-space forms for
 $C(s)/R(s) =$
 $(s+3)/[(s+4)(s+6)]$.

Note: $y = c(t)$

Form	Transfer Function	Signal-Flow Diagram	State Equations
Phase variable	$\frac{1}{(s^2 + 10s + 24)} * (s + 3)$		$\dot{\mathbf{x}} = \begin{bmatrix} 0 & 1 \\ -24 & -10 \end{bmatrix} \mathbf{x} + \begin{bmatrix} 0 \\ 1 \end{bmatrix} r$ $y = [3 \quad 1] \mathbf{x}$
Parallel	$\frac{-1/2}{(s+4)} + \frac{3/2}{s+6}$		$\dot{\mathbf{x}} = \begin{bmatrix} -4 & 0 \\ 0 & -6 \end{bmatrix} \mathbf{x} + \begin{bmatrix} -1/2 \\ 3/2 \end{bmatrix} r$ $y = [1 \quad 1] \mathbf{x}$
Cascade	$\frac{1}{(s+4)} * \frac{(s+3)}{(s+6)}$		$\dot{\mathbf{x}} = \begin{bmatrix} -6 & 1 \\ 0 & -4 \end{bmatrix} \mathbf{x} + \begin{bmatrix} 0 \\ 1 \end{bmatrix} r$ $y = [-3 \quad 1] \mathbf{x}$
Controller canonical	$\frac{1}{(s^2 + 10s + 24)} * (s + 3)$		$\dot{\mathbf{x}} = \begin{bmatrix} -10 & -24 \\ 1 & 0 \end{bmatrix} \mathbf{x} + \begin{bmatrix} 1 \\ 0 \end{bmatrix} r$ $y = [1 \quad 3] \mathbf{x}$
Observer canonical	$\frac{\frac{1}{s} + \frac{3}{s^2}}{1 + \frac{10}{s} + \frac{24}{s^2}}$		$\dot{\mathbf{x}} = \begin{bmatrix} -10 & 1 \\ -24 & 0 \end{bmatrix} \mathbf{x} + \begin{bmatrix} 1 \\ 3 \end{bmatrix} r$ $y = [1 \quad 0] \mathbf{x}$



State-space transformations