Wieso versteht der Computer mich auf einmal?

Wir lüften das Geheimnis von Embeddings

Sebastian Gingter

Developer Consultant @ Thinktecture AG

- Generative AI in business settings
- Flexible and scalable backends
- All things .NET
- Pragmatic end-to-end architectures
- Developer productivity
- Software quality





Agenda

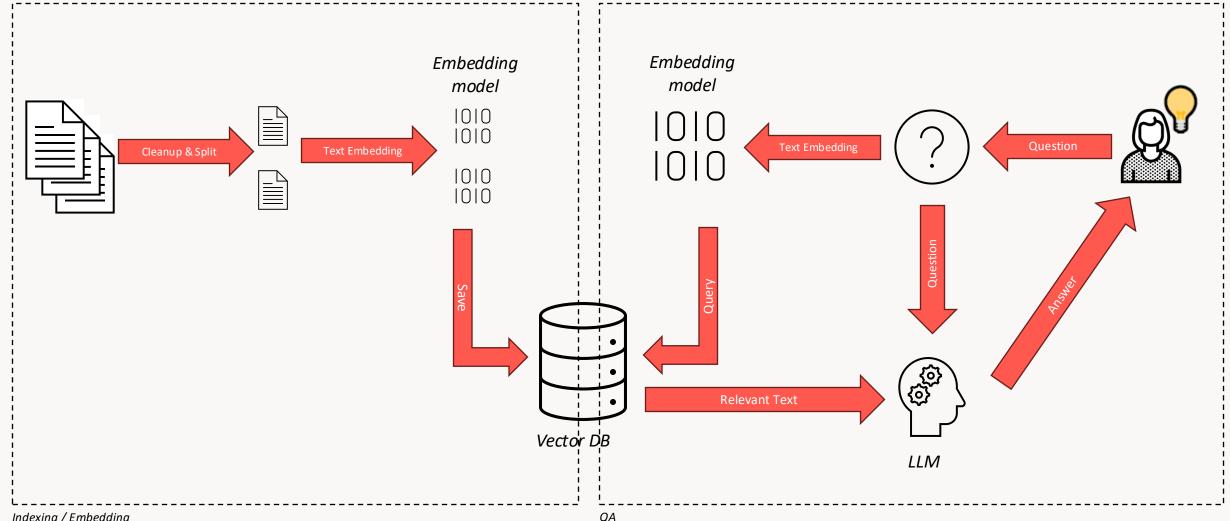
Introduction

- Embeddings, Embedding Models
 - and theory
- Conclusion

Introduction

Use-cse Retrieval-Augmented Generation (RAG)

Indexing & (Semantic) search



Indexing / Embedding QA

Semantic Search

- Classic search: lexical
 - Compares words, parts of words and variants
 - Classic SQL: WHERE 'content' LIKE '%searchterm%'
 - We can search only for things where we know that its somewhere in the text

- New: Semantic search
 - Compares for the same contextual meaning
 - "Das Rudel rollt das runde Gerät auf dem Rasen herum"
 - "The pack enjoys rolling a round thing on the green grass"
 - "Die Hunde spielen auf der Wiese mit dem Ball"
 - "The dogs play with the ball on the meadow"

Semantic Search

How to grasp "semantics"?

- Computers only calculate on numbers
 - Computing is "applied mathematics"

Al also only calculates on numbers

- How to convert text to numbers?
 - ASCII 🤤



Basics

First: Tokens

"Chatbots are, if used correctly, a useful tool."

- "Chatbots_are,_if_used_correctly,_a_useful_tool."
- " ["Chat", "bots", "_are", ",", "_if", "_used",
 "_correctly", ",", "_a", "_useful", "_tool", "."]
- [14065, 91601, 553, 11, 538, 2061, 20323, 11, 261, 8316, 4584, 13]



Semantic Search

Tokens are a numeric representation of text

- But we need a numeric representation of meaning
 - → "Embeddings"

Embeddings

Embedding (math.)

■ Topologic: Value of a high dimensional space is "embedded" into a lower dimensional space

- Natural / human language is very complex (high dimensional)
 - Task: Map high complexity to lower complexity / dimensions

- Injective function
- Similar to hash, or a lossy compression

Embeddings

 Embedding model (specialized ML model) converting text into a numeric representation of its meaning

- Representation is a vector in an n-dimensional space
 - n floating point values
 - OpenAl
 - "text-embedding-ada-002" uses 1536 dimensions
 - "text-embedding-3-small" 512 and 1536
 - "text-embedding-3-large" 256, 1024 and 3072
 - Huggingface models have a very wide range of dimensions

Embeddings

- Embedding models are unique
- Each dimension has a different meaning, individual to the model
- Vectors from different models are incompatible with each other

Some embedding models are multi-language, but not all

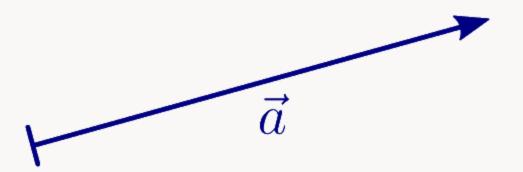
 In an LLM, also the first step after tokenizing is to embed the input into a lower dimensional space



What is a vector?

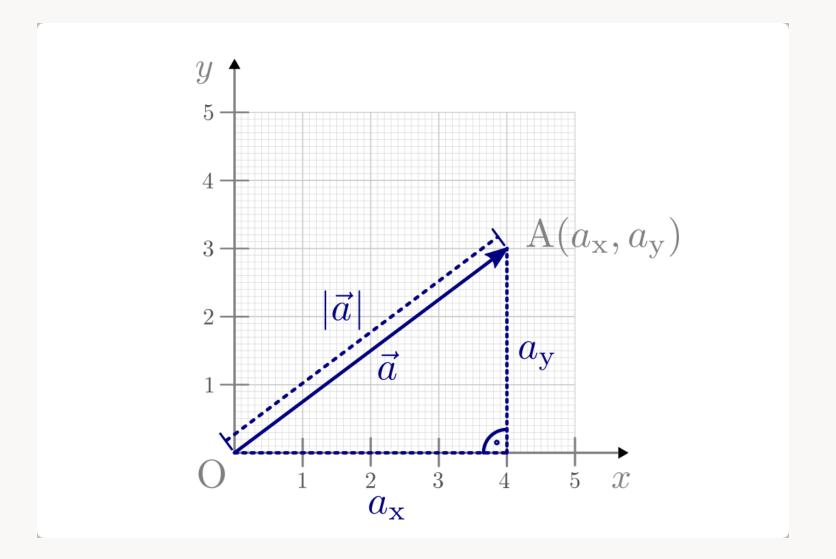
Mathematical quantity with a direction and length

$$\vec{a} = \begin{pmatrix} a_x \\ a_y \end{pmatrix}$$



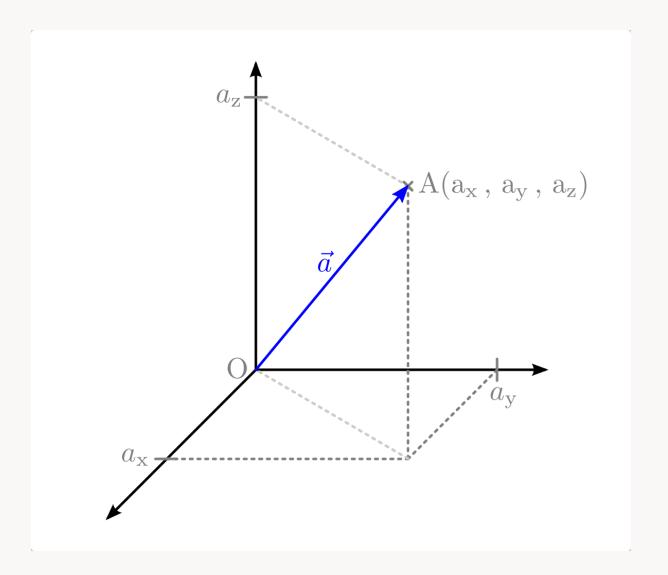
Vectors in 2D

$$\vec{a} = \begin{pmatrix} a_x \\ a_y \end{pmatrix}$$



Vectors in 3D

$$\vec{a} = \begin{pmatrix} a_x \\ a_y \\ a_z \end{pmatrix}$$



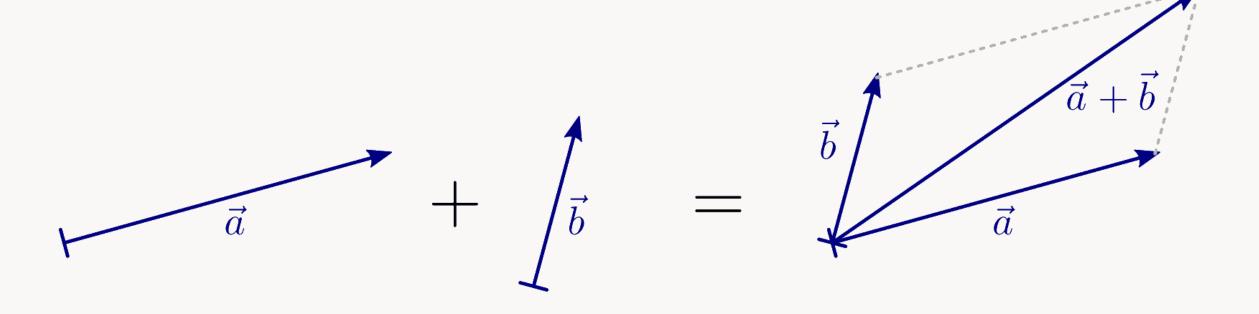


Vectors in multidimensional space

$$\vec{a} = \begin{pmatrix} a_u \\ a_v \\ a_w \\ a_x \\ a_y \\ a_z \end{pmatrix}$$

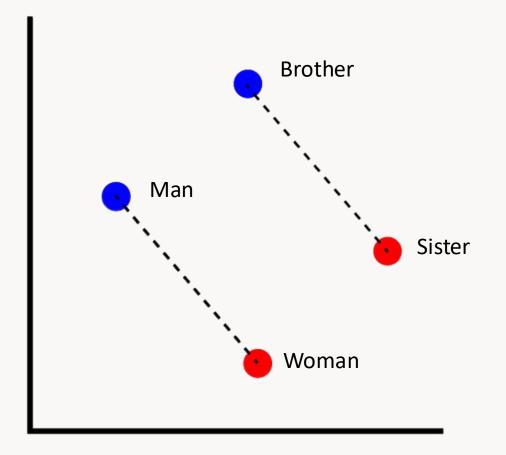


Calculation with vectors

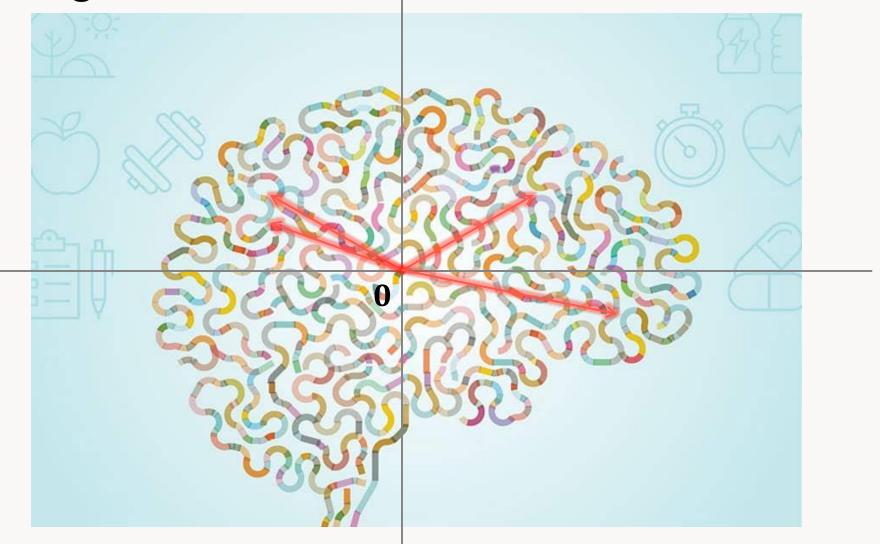


Word2Vec Mikolov et al., Google, 2013

 $Brother - Man + Woman \approx Sister$



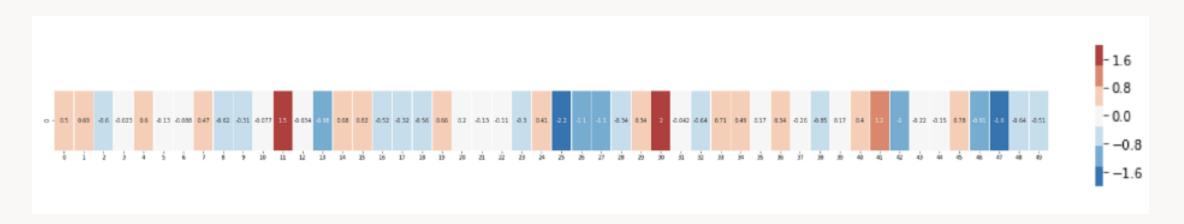
- Task: Create a vector from an input
 - Extract meaning / semantics
- Embedding models usually are very shallow & fast
 Word2Vec is only two layers
- Similar to the first step of an LLM (after tokenization)
 - Convert tokens to semantic values for input layer
- This comparison is very simplified, but one could say:
 - The embedding model 'maps' the meaning into the model's 'brain'





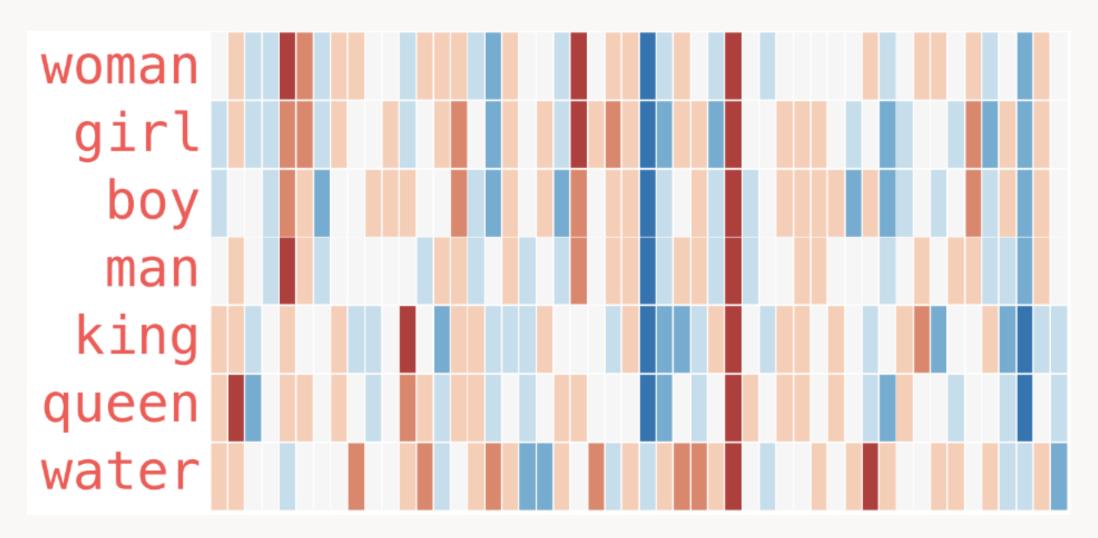
 $\begin{bmatrix} 0.50451 \, , \, 0.68607 \, , \, -0.59517 \, , \, -0.022801 \, , \, 0.60046 \, , \, -0.13498 \, , \, -0.08813 \, , \, 0.47377 \, , \, -0.61798 \, , \, -0.31012 \, , \, -0.076666 \, , \, 1.493 \, , \, -0.034189 \, , \, -0.98173 \, , \, 0.68229 \, , \, 0.81722 \, , \, -0.51874 \, , \, -0.31503 \, , \, -0.55809 \, , \\ 0.66421 \, , \, 0.1961 \, , \, -0.13495 \, , \, -0.11476 \, , \, -0.30344 \, , \, 0.41177 \, , \, -2.223 \, , \, -1.0756 \, , \, -1.0783 \, , \, -0.34354 \, , \, 0.33505 \, , \, 1.9927 \, , \, -0.04234 \, , \, -0.64319 \, , \, 0.71125 \, , \, 0.49159 \, , \, 0.16754 \, , \, 0.34344 \, , \, -0.25663 \, , \, -0.8523 \, , \\ 0.1661 \, , \, 0.40102 \, , \, 1.1685 \, , \, -1.0137 \, , \, -0.21585 \, , \, -0.15155 \, , \, 0.78321 \, , \, -0.91241 \, , \, -1.6106 \, , \, -0.64426 \, , \, -0.51042 \, \end{bmatrix}$





http://jalammar.github.io/illustrated-word2vec/





DEMO

Embeddings
Sentence Transformers, local embedding model

Recap Embeddings

Embedding model: "Analog to digital converter for text"

 Embeds the high-dimensional natural language meaning into a lower dimensional-space (the model's 'brain')

- No magic, just applied mathematics
- Math. representation: Vector of n dimensions
- Technical representation: array of floating point numbers

Important

Select your Embedding Model carefully for your use case

- e.g.
 - intfloat/multilingual-e5-large-instruct ~ 50%
 - T-Systems-onsite/german-roberta-sentence-transformer-v2 < 70 %
 - danielheinz/e5-base-sts-en-de > 80% hit rate
- Maybe fine-tuning of the embedding model might be an option
- As of now: Treat embedding models as exchangeable commodities!

Also important

- Embedding models are "small" in comparison to LLMs
 - but still large
 - danielheinz/e5-base-sts-en-de is about 2 GB

- The inference engine for embeddings is large
 - Sentence transformers has dep. on NVIDIA Cuda, 2.4 GB+

Docker container with pre-loaded model is 5+ GB

Conclusion

Conclusion

- Embedding models vary strongly in quality
 - Have a plan to change the model / recalculate embeddings
- Normalize your vectors to make search fast(er)

 Cluster your collections when search becomes slow or needs too much memory

Conclusion

- Use cases
 - semantic search
 - semantic routing
 - tool selection
 - prompt hacking detection
 - **-** ...

Ich danke Euch und wir danken unseren cim Sponsoren!

Slides:

















