

Submission

Practical 6 to 7

Module Code

CS102.3

Module Name

Programming with C language

Student Name

Udawaththa UT

Student ID

30136

Faculty of Computing

NSBM Green University Twon

Practical 6

```
Q1)
#include <stdio.h>
#include <stdlib.h>
int main()
  int array[10];
  int i;
  printf("Enter 10 integer values:\n");
  for (i = 0; i < 10; i++) {
    scanf("%d", &array[i]);
  }
  int min = array[0];
  for (i = 1; i < 10; i++) {
    if (array[i] < min) {</pre>
       min = array[i];
    }
  }
  int max = array[0];
  for (i = 1; i < 10; i++) {
    if (array[i] > max) {
       max = array[i];
    }
  }
  int sum = 0;
  for (i = 0; i < 10; i++) {
    sum += array[i];
  float average_value = (float)sum / 10;
  int reversed array[10];
  for (i = 0; i < 10; i++) {
     reversed_array[i] = array[9 - i];
  }
  printf("\nArray values: ");
  for (i = 0; i < 10; i++) {
     printf("%d ", array[i]);
  }
  printf("\n");
  printf("Minimum value: %d\n", min);
```

```
printf("Maximum value: %d\n", max);
   printf("Average value: %.2f\n", average_value);
   printf("Array in reverse order: ");
   for (i = 0; i < 10; i++) {
       printf("%d ", reversed_array[i]);
   printf("\n");
   return 0;
main.c [practical6.1] - Code::Blocks 20.03
File Edit View Search Project Build Debug Fortran wxSmith Tools Tools+ Plugins DoxyBlocks Settings Help
[ ] 🕒 🗎 🞒 (L ¬) | ¼ 角 🐧 (L ¬) | ∅ ▶ 🗫 🗗 Release 🔻 🗒 | ▶ 🧏 (F ♥; ♬ C; ♥; Ⅱ 🗵 | 頁 [7]
                                                                                                                   ▽ | ← → | № № № | ※ * | /** *< ○ ? | ◇ | ← | ○ [
 v 🖪 🔌 🖪
                                                                                                        ∨ | ← → <u>/</u> ∰ An .*
                          main.c ×
Projects Files FSy
                               27
                                            int sum = 0;
for (i = 0; i < 10; i++) {
    sum += array[i];</pre>

    ₩orkspace

                               28
 practical6.1
                               29
                               30
    Sources main.c
                               31
                               32
33
                                            float average_value = (float) sum / 10;
                                            int reversed_array[10];
for (i = 0; i < 10; i++) {</pre>
                               34
35
36
37
                                                reversed_array[i] = array[9 - i];
                               38
39
                                                                                                       ■ "C:\Users\3PCT\Desktop\C codes\practical6.1\bin\Release\practical6.1.exe"
                                           printf("\nArray values: ");
for (i = 0; i < 10; i++) {
    printf("%d ", array[i]);</pre>
                                                                                                      Enter 10 integer values
                               40
41
                               42
43
                                           printf("Minimum value: %d\n", min);
printf("Maximum value: %d\n", max);
printf("Average value: %.2f\n", average_value);
                               44
45
                               46
                               47
48
49
50
                                                                                                      986
145
                                           printf("Array in reverse order: ");
for (i = 0; i < 10; i++) {
    printf("%d ", reversed_array[i]);</pre>
                               51
52
                                           printf("\n");
                                                                                                      Minimum value: 9
Maximum value: 986
Average value: 191.00
                               53
54
                               55
                                                                                                            in reverse order: 96 145 986 23 65 452 9 12 63 59
                               56
                                                                                                       rocess returned \theta (\thetax\theta) execution time : 13.412 s ress any key to continue.
                         Logs & others
```

```
Q2) #include <stdio.h>
#include <stdlib.h>
int main()
{
  int size;
  printf("Enter the size of the arrays: ");
  scanf("%d", &size);
  int array1[size], array2[size], vector_sum[size];
  int scalar_sum = 0;
  int i;
  printf("Enter %d integer values for array1:\n", size);
  for (i = 0; i < size; i++) {
    scanf("%d", &array1[i]);
  }
  printf("Enter %d integer values for array2:\n", size);
  for (i = 0; i < size; i++) {
    scanf("%d", &array2[i]);
  }
  for (i = 0; i < size; i++) {
     scalar_sum += array1[i];
  }
  for (i = 0; i < size; i++) {
    vector_sum[i] = array1[i] + array2[i];
  }
  printf("\nScalar Sum: %d\n", scalar_sum);
  printf("Vector Sum:\n");
  for (i = 0; i < size; i++) {
     printf("%d ", vector_sum[i]);
  printf("\n");
  return 0;
}
```

Practical 7

```
Q1)
#include <stdio.h>
#define ROWS 3
#define COLS 3
void inputMatrix(int matrix[ROWS][COLS]) {
  for (int i = 0; i < ROWS; i++) {
    for (int j = 0; j < COLS; j++) {
      scanf("%d", &matrix[i][j]);
    }
 }
}
void displayMatrix(int matrix[ROWS][COLS]) {
  for (int i = 0; i < ROWS; i++) {
    for (int j = 0; j < COLS; j++) {
       printf("%d ", matrix[i][j]);
    }
    printf("\n");
  }
}
void addMatrices(int matri1[ROWS][COLS], int matri2[ROWS][COLS], int result[ROWS][COLS]) {
  for (int i = 0; i < ROWS; i++) {
    for (int j = 0; j < COLS; j++) {
       result[i][j] = matri1[i][j] + matri2[i][j];
    }
  }
}
int main() {
  int matri1[ROWS][COLS];
  int matri2[ROWS][COLS];
  int sumMatrix[ROWS][COLS];
  printf("Enter elements for the first 3x3 matrix:\n");
  inputMatrix(matri1);
  printf("Enter elements for the second 3x3 matrix:\n");
  inputMatrix(matri2);
  addMatrices(matri1, matri2, sumMatrix);
  printf("\nFirst Matrix:\n");
```

```
displayMatrix(matri1);
    printf("\nSecond Matrix:\n");
    displayMatrix(matri2);
    printf("\nSum of Matrices:\n");
    displayMatrix(sumMatrix);
    return 0;
main.c [practical7] - Code::Blocks 20.03
File Edit View Search Project Build Debug Fortran wxSmith Tools Tools+ Plugins DoxyBlocks Settings He
🕒 🔚 🗐 🐍 🦃 🕌 🖺 🧥 📞 🥦 🕸 🕨 🏶 🗗 🖸 Release 🔻 💆 👺 🥳 Enter elements for the first 3x3 matrix:
                                                                                                                    12 53 98
12 69 85
98 36 46
Enter elements for the second 3x3 matrix:
12 65 96
45 23 52
15 69 45
  V 🖪 🔌 🗈
Management × main.c × main.c ×
                                        #include <stdio.h>
#include <stdlib.h>
#define ROWS 3
#define COLS 3
 Projects Files FSy
First Matrix:
12 53 98
12 69 85
98 36 46
    main.c
                                        pvoid inputMatrix(int matrix[ROWS][COLS]) {
    for (int i = 0; i < ROWS; i++) {
        for (int j = 0; j < COLS; j++) {
            scanf("%d", &matrix[i][j]);
        }
}</pre>

☐ Sources

 main.c
                                                                                                                    12 65 96
45 23 52
15 69 45
                                   10
11
12
13
14
15
16
17
18
     Sources
         main.c
                                         Pvoid displayMatrix(int matrix[ROWS][COLS]) {
    for (int i = 0; i < ROWS; i++) {
        for (int j = 0; j < COLS; j++) {
            printf("%d ", matrix[i][j]);
        }
}</pre>
                                                                                                                     Sum of Matrices:
24 118 194
57 92 137
                                                      printf("\n");
                                                                                                                      rocess returned 0 (0x0) execution time : 34.445 s
                                   19
20
21
22
23
24
25
26
27
28
29
30
31
                                                                                                                      ess any key to continue.
                                          pvoid addMatrices(int matri1[ROWS][COLS], int matri2[ROWS][COLS], int result[ROWS][COLS]) {
    for (int i = 0; i < ROWS: i++) {
        for (int j = 0; j < COLS; j++) {
            result[i][j] + matri2[i][j];
        }
</pre>
```