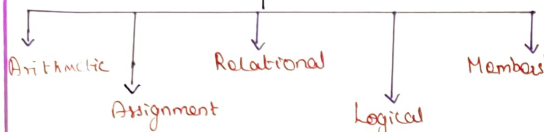


OPERATOR:

\* a symbol that tells the compiler to perform specific mathematical or logical functions.

Types of Operator

Types of operator



Arithmetic operator:  $a=17, b=2$

Operator	Description	Example	Output
+	Addition	print (a+b)	19
-	Subtraction	print (a-b)	15
*	Multiplication	print (a*b)	32
/	Division	print (a/b)	8
%	Modulus ↳ returns remainder	print (a%b)	1
//	Floor Division ↳ returns whole number quotient	print (a//b)	8
**	Exponent ↳ power	print (a**b)	289

Logical operator: AND, OR, NOT

A	B	A AND B	A OR B	Not A
F	F	F	F	T
F	T	F	T	T
T	F	F	T	F
T	T	T	T	F

Assignment Operators:

Operator	Description	Examples
=	Assign values from right to left	$a=17$
+=	Add AND	$c+=a \Rightarrow c=c+a$
-=	Subtract AND	$c-=a \Rightarrow c=c-a$
*=	Multiply AND	$c*=a \Rightarrow c=c*a$
/=	Divide AND	$c/=a \Rightarrow c=c/a$
%=	Modulus AND	$c%=a \Rightarrow c=c\%a$
**=	Exponent AND	$c**=a \Rightarrow c=c**a$
//=	Floor Division	$c//=a \Rightarrow c=c//a$

Relational Operator:  $a=5, b=2$

Operator	Description	Example	Output
==	equal to	print (a==b)	False
>	Greater than	print (a>b)	True
<	Less than	print (a<b)	False
>=	greater than equal to	print (a>=b)	False
<=	less than equal to	print (a<=b)	False
!=	Not equal to	print (a!=b)	True

Membership Operator:

\* Operator used to validate the membership of a value.  
Eg:  $a = [5, 1, 8, 7]$

\* Types

1. in operator  $\Rightarrow$  print (8 in a)  
output: True

2. not in operator  $\Rightarrow$  print (0 not in a)  
output: True

OPERATOR PRECEDENCE

Parenthesis

Power

Division

Multiplication

Addition

Subtraction

Left to Right

Example:

$$3 + 4 * 4 + 5 * (4 + 3) - 1$$

$$3 + 4 * 4 + 5 * 7 - 1$$

$$3 + 16 + 5 * 7 - 1$$

$$3 + 16 + 35 - 1$$

$$19 + 35 - 1$$

$$54 - 1$$

$$53$$

COMMENTS IN PYTHON

\* not executed by compiler

\* used for documentation of code.

Example

# This is a comment  
print ("Hello, world!")

"""

This is a comment  
written in more than just one line  
"""

print ("Hello, World")

# TOPIC: CONDITIONAL STATEMENTS

\* Performs different computations depending on specific boolean constraint (True or False)

## Conditional - if

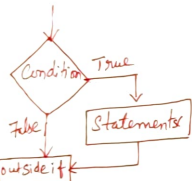
- \* used to test a condition
- \* if the condition is true statements inside if will be executed.

Syntax:

if (condition 1):

statement 1  
statement 2

statement 3



Example:

Program to provide flat rs-500, if the purchase amount is greater than 2000

a = int(input("Enter the purchase amt"))

if (a > 2000):

a = a - 500

print("Amt to pay", a)

O/p

Enter the purchase amount: 2500  
Amt to pay : 2000

## if... else

- \* Used to test a condition, when the alternative is present.
- \* If the condition is true, statements inside the if gets executed otherwise statements inside else part gets executed.

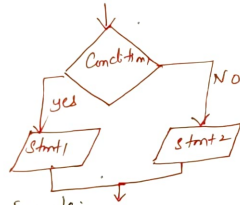
Syntax:

if (condition 1):

statement 1

else:

statement 2



Example:

Program to find the given number is odd or even

n = int(input("Enter the number"))

if (n % 2 == 0):

print("even number")

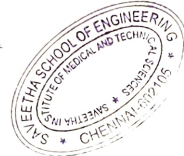
else:

print("odd number")

O/p

Enter a number : 4

even number



## if... elif... else

- \* Used to check more than one condition.
- \* If condition 1 is false, it checks the condition 2 of the elif block. If all the conditions are false, then the else part is executed.

Syntax:

if (condition 1):

statement 1

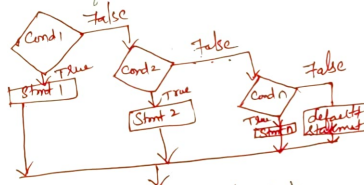
elif (condition 2):

statement 2

elif (condition 3):

statement 3

else: default statement



Example: Student Mark system

mark = int(input("enter ur mark"))

if (mark >= 90):

print("grade: S")

elif (mark >= 80):

print("grade: A")

elif (mark >= 70):

print("grade: B")

elif (mark >= 50):

print("grade: C")

else: print("fail")

O/p

Enter ur mark: 78

grade: B

## Nested if... else

- \* Any number of condition can be nested inside one another
- \* If condition 1 is true, it checks another, if condition 2. If both the conditions are true statement 1 gets executed otherwise statement 2 gets executed.

Syntax:

if (condition):

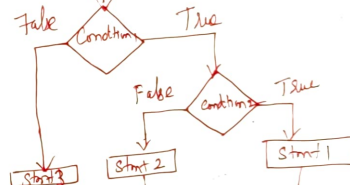
if (condition 1):

statement 1

else:

statement 2

else: statement 3



Example: Greatest of 3 numbers

a = input("Enter the value of a")

b = input("Enter the value of b")

c = input("Enter the value of c")

if (a > b):

print("The greatest", a)

else:

print("The greatest", c)

else:

print("The greatest", b)

else: print("The greatest", c)

O/p

Enter the value of a: 9  
Enter the value of b: 8  
Enter the value of c: 8  
The greatest: 9

## FOR LOOP

- \* used to iterate over a sequence (list, tuple, string)
- \* Loop continues until the last element in the sequence is reached.

Syntax:

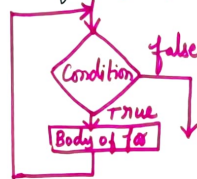
```
for i in sequence:
    print(i)
```

String	List	Tuple
<u>Eg:</u> for i in "Ramu": print(i) <u>o/p:</u> R a m u	<u>Eg:</u> for i in [2, 3, 5, 6, 9]: print(i) <u>o/p</u> 2 3 5 6 9	<u>Eg:</u> for i in (2, 3, 1): print(i) <u>o/p</u> 2 3 1

- \* Sequence of numbers can be generated using range() function.

Syntax:

```
for i in range(start, stop, steps):
    body of for loop
```



Example Program: Prime or not

```
n = int(input("Enter a number"))
for i in range(2, n, 1):
    if (n % i == 0):
        print("The num is not a prime")
        break
    else:
        print("The num is a prime number")
        break
```

o/p Enter a number 7  
 The num is a prime number



## LOOPING STATEMENTS

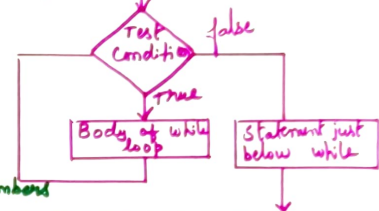
Def: allows to execute a statement or group of statements multiple times

## WHILE LOOP

- \* used to repeatedly execute set of statements as long as the given condition is true.

Syntax:

```
initial value
while(condition):
    body of while loop
    increment.
```



Example Program: Sum of n numbers

```
n = int(input("Enter n"))
i = 1
sum = 0
while (i <= n):
    sum = sum + i
    i = i + 1
print(sum)
o/p: Enter n 10
       55
o/p: Enter n 5
       15
```

Iteration	Variable	i <= num	Body of the loop
1	num = 5 i = 1	True	Sum = 1
2	num = 5 i = 2	True	Sum = 1 + 2 = 3
3	num = 5 i = 3	True	Sum = 3 + 3 = 6
4	num = 5 i = 4	True	Sum = 6 + 4 = 10
5	num = 5 i = 5	True	Sum = 10 + 5 = 15
6	num = 5 i = 6	False	exit the loop

## Break

- \* It terminates the current loop and executes the remaining statement outside the loop

Example:

```
for i in "welcome":
    if (i == "e"):
        break
    print(i)
```

o/p w  
      e  
      l

## Continue

- \* It terminates the current iteration and transfers the control to the next iteration in the loop.

Example:

```
for i in "welcome":
    if (i == "e"):
        continue
    print(i)
```

o/p w  
      e  
      l  
      o  
      m  
      e



## Types of function

Built-in function

User-defined functions

Pre-defined function

[Defined by the programmer to reduce the complexity of big problems]

[Library functions]

Eg: len() function

Eg: x = 3

x = [1, 2, 3, 4, 5]

y = 4

print(len(x))

def add():

↳ returns length of list

print(x+y)

add()

## Types of Parameters:

Positional Parameter

Keyword Parameter

Default parameter

Variable length parameter

### 1. Positional parameter

\* Number of parameter in the function definition should match exactly with number of arguments in the function call.

Eg: def student(name, roll):

O/p

print(name, roll)

Ram 98

student("Ram", 98)

### 2. Keyword parameter

\* During the function call, the calling function identifies the parameters by the function's parameter name.

\* Order of the arguments can be changed.

Eg: def student(name, roll, mark):

O/p

print(name, roll, mark)

Ram, 11078, 90

student(mark=90, roll=11078, name="Ram")

### 3. Default parameter

\* If the function is called without the argument, the argument gets its default value in function definition.

Eg: def student(name, age=17):

O/p

print(name, age)

Kumar 17

student("Kumar")

ajaj 17

student("ajaj")

## FUNCTION

Function is a group of related statements that performs a specific task

### 4. Variable length parameter

\* If the number of arguments to be passed, is not known in advance, asterisk (\*) can be used before the parameter name to denote the variable length of parameter.

Eg: def student(name, \*marks):

O/p

print(name, mark)

Ram

student("Ram", 98, 98)

### Local and Global Scope

**Scope:** Refers to the places where it is declared, used and can be modified. It is the lifetime of the variable in the program.

#### Local Scope:

\* Variable created inside a function belongs to the local scope of that function.

#### Global Scope:

\* Variable with global scope can be used anywhere in the program.

\* Variable defined outside the function.

Eg: a = 50 → Global Variable

def add():

b = 20

c = a + b

print(c)

add()

→ Local Variable

### Return Value:

"return" keyword is used to return the values from the function.

Eg: return a - return 1 variable

return a, b - return 2 variable

return a + b - return expression

return 8 - return value

### Fruitful function:

\* function that returns a value

Eg: def add():

a = 10

b = 20

c = a + b

return c

c = add()

print(c)

O/p: 30

### Void function:

\* Function that performs action, but don't return any value

Eg: def add():

a = 10

b = 20

c = a + b

print(c)

add()

O/p: 30

## Function Composition

\* Ability of a function to call from within another function.

\* Result of each function is passed as the argument of next function.

\* output of one function is given as input of another

Eg: def add(a, b):

c = a + b

O/p: 900

return c

def mul(a, d):

e = c \* d

return e

c = add(10, 20)

e = mul(c, 30)

print(e)

### Recursion

\* A function calling itself till it reaches the base value (stop point) of function call.

Eg: Factorial of n

def fact(n):

if (n == 1):

return 1

else:

return n \* fact(n-1)

n = int(input("Enter the number"))

fact = fact(n)

print(fact)

Final value = 120

5!

5 \* 4!

4 \* 3!

3 \* 2!

2 \* 1!

1 \* 0!

1

5!

5 \* 4!

4 \* 3!

3 \* 2!

2 \* 1!

1 \* 0!

1

5! = 5 \* 4! = 120 is returned

4! = 4 \* 3! = 24 is returned

3! = 3 \* 2! = 6 is returned

2! = 2 \* 1! = 2 is returned

1! = 1 \* 1! = 1 is returned

1 is returned.



## STRING

**Def:** Sequence of characters represented in quotation marks Single quotes, double quotes  
 \* Immutable → contents of the string cannot be changed after creation.  
 \* Python will get the input at runtime by default as a string.

### Operations on string

#### 1. Indexing:

- \* Individual character in a string is accessed using an index.
- \* Index must be an integer (positive or negative), and starts from 0 to n-1

String	A	H	E	L	L	O
positive index	0	1	2	3	4	5
negative index	-5	-4	-3	-2	-1	-6

Eg: a = "HELLO"    print(a[0])    o/p: 'H'  
 Eg: print(a[-1])    o/p: 'O'  
 \* Access the string from beginning    \* Access the string from end

#### 2. Slicing:

- \* Extracting substring from a string. Eg: print[0:4] - HEL
- \* operator [start: stop] or [start: stop: steps]    print[:3] - HEL

#### 3. Concatenation:

- \* operator '+' joins the text on both sides of operator. Eg: a = "sare"    b = "earth"    o/p: sareearth

#### 4. Repetition

- \* operator '\*' repeats the string on the left hand side for the number of times given on the right hand side. Eg: a = "sareetha"    o/p: sareethasareetha

#### 5. Membership

- \* 'in' operator check a particular character in string. Eg: s = "good morning"    o/p: True
- \* 'not in' operator check character is not in string. "m" not in s    True

#### Built-in methods: a = "happy birthday"

1) a.capitalize()    o/p: 'Happy Birthday'

2) a.upper()    o/p: 'HAPPY BIRTHDAY'

3) a.lower()    o/p: 'happy birthday'

4) a.title()    o/p: 'Happy Birthday'

5) a.swapcase()    o/p: 'hAPPY BIRTHDAY'

6) a.split()    o/p: ['happy', 'birthday']

7) a.count(substring)    o/p: 1

8) a.replace(old, new)    o/p: 'happy, wish you happy birthday'

9) a.join(b)    b = "happy"    a = "-"    o/p: 'h-h-a-p-p-y'

10) a.isalpha()    o/p: False

11) a.isdigit()    o/p: False

12) a.startswith(substring)    o/p: True

13) a.endswith(substring)    o/p: True

14) a.find(substring)    o/p: 0

15) len(a)    o/p: 14

16) min(a)    o/p: 'y'

17) max(a)    o/p: 'y'

## LIST

**Def:** Ordered sequences of items that can be different data types  
 \* values in the list are called elements/items.  
 \* Notation: [ ]  
 \* Mutable → elements in the list can be changed.

### Operations on list

1. Indexing: Eg: a = [2, 3, 4, 5, 6, 7, 8, 9, 10]

print(a[0])    o/p: 2

print(a[-1])    o/p: 10

2. Slicing: Eg: print(a[0:3])    o/p: [2, 3, 4]

3. Concatenation: Eg: b = [20, 30]    o/p: [2, 3, 4, 5, 6, 7, 8, 9, 10, 20, 30]

4. Repetition: Eg: print(b \* 3)    o/p: [20, 30, 20, 30, 20, 30]

5. Membership: Eg: 5 in a    o/p: True

100 in a    o/p: False

2 not in a    o/p: False

6. Updating: Eg: a[2] = 100    o/p: [2, 3, 100, 5, 6, 7, 8, 9, 10]

7. Comparison: Eg: b = [7, 3, 4]    o/p: False

a = b    o/p: True

a != b    o/p: True

Built-in methods: a = [1, 2, 3, 4, 5]

1) a.append(element)    Eg: a.append(6)    o/p: [1, 2, 3, 4, 5, 6]

2) a.insert(index, element)    Eg: a.insert(0, 1)    o/p: [1, 1, 2, 3, 4, 5, 6]

3) a.extend(b)    Eg: b = [7, 8, 9]    o/p: [1, 1, 2, 3, 4, 5, 6, 7, 8, 9]

4) a.sort()    Eg: a.sort()    o/p: [1, 1, 2, 3, 4, 5, 6, 7, 8, 9]

5) a.index(element)    Eg: a.index(8)    o/p: 8

6) a.reverse()    Eg: a.reverse()    o/p: [9, 8, 7, 6, 5, 4, 3, 2, 1, 1]

7) a.remove(element)    Eg: a.remove(1)    o/p: [9, 8, 7, 6, 5, 4, 3, 2]

8) a.pop()    Eg: a.pop()    o/p: 6

9) a.pop(index)    Eg: a.pop(0)    o/p: 1

10) a.count(element)    Eg: a.count(6)    o/p: 1

11) a.copy()    Eg: b = a.copy()    o/p: [7, 6, 5, 4, 3, 2]

12) len(list)    Eg: len(a)    o/p: 10

13) min(list)    Eg: min(a)    o/p: 1

14) max(list)    Eg: max(a)    o/p: 9

15) a.clear()    Eg: a.clear()    o/p: []

16) del(a)    Eg: del(a)    o/p: Error: name 'a' is not defined

