Round 2:

3 players will have the tablets output their screen to their score board. Question should be sync from the game engine pc to the app on the tablet.

Tablet interface – jumbled words in the blue square boxes. Always 4 char. Player will click on the box, then click on the underline space to place the word in the area.

Steps

1. Click to select
2. Click to place words

1

2

**功**

**成**

**到**

**马**

**功**

**成**

**到**

**马**

Round 4:

2 players will have the tablets output their screen to their score board. Question will be displayed on the main screen. Scoring and timing all controlled at the game engine.

Tablet interface – allow for pen to write on the screen. Clear screen function is need to help the player to erase their answer.

Round 5:

Provide additional output screen for the spin wheel. Sample in the attached ppt. Provide a start and stop button for the spin animation in the game engine. The 4 sector in the circle in the spin wheel will determine which character to display as a clue for the answer.

