DYNAMIC PROGRAMMING PROBLEMS

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Question 1.(a):

Problem Statement

There are N stones, numbered $1, 2, \ldots, N$. For each i ($1 \le i \le N$), the height of Stone i is h_i .

There is a frog who is initially on Stone 1. He will repeat the following action some number of times to reach Stone N:

• If the frog is currently on Stone i, jump to Stone i+1 or Stone i+2. Here, a cost of $|h_i-h_j|$ is incurred, where j is the stone to land on.

Find the minimum possible total cost incurred before the frog reaches Stone N.

Constraints

- All values in input are integers.
- $2 \le N \le 10^5$
- $1 \le h_i \le 10^4$

Understanding Question 1 (a)

We have N stones, each with a given height h[i].

The frog starts at **stone 1** and must reach **stone N**.

The **cost** of a jump from stone i to stone j is:

abs(h[i]-h[j])

At each step, the frog can jump:

- From stone i → i+1, cost : abs(h[i]-h[i+1])
- From stone i → i+2, cost : abs(h[i]-h[i+2])

Goal: **Find the minimum possible total cost** for the frog to reach stone N.

WHY IS THIS A DYNAMIC PROGRAMMING PROBLEM?

At each stone, the frog has **two choices**: jump to the next stone or skip one stone.

To decide the minimum cost at stone i, we need the **minimum** cost of reaching previous stones.

Overlapping of subproblems are evident here -> Dynamic programming is used

Example explained

N = 4 and h = [10, 30, 40, 20]

Reaching stone 1:

dp[1] = 0

Reaching Stone 2:

Stone 1 \rightarrow Stone 2 dp[2] = dp[1] + |30 - 10| = 0 + 20 = 20

Reaching stone 3

Option 1: Stone $2 \rightarrow \text{Stone } 3$

$$dp[2] + |40 - 30| = 20 + 10 = 30$$

Option 2: Stone $1 \rightarrow \text{Stone } 3$

$$dp[1] + |40 - 10| = 0 + 30 = 30$$

dp[3] = min(30, 30) = 30

Reaching stone 4:

Option 1: Stone $3 \rightarrow \text{Stone } 4$

$$dp[3] + |20 - 40| = 30 + 20 = 50$$

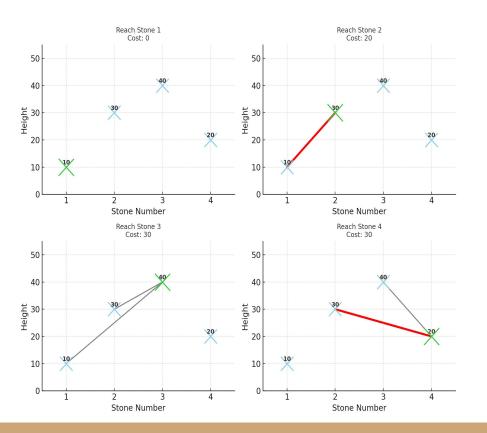
Option 2: Stone $2 \rightarrow \text{Stone } 4$

$$dp[2] + |20 - 30| = 20 + 10 = 30$$

$$dp[4] = min(50, 30) = 30$$

Minimum cost to reach Stone 4 = 30 and the best path was: **Stone 1** \rightarrow **Stone 2** \rightarrow **Stone 4**.

Representation



Algorithm

```
def min frog jump cost(h):
  N = len(h)
  Initialise dp[N]={0}
  dp[0] = 0
  dp[1] = abs(h[1] - h[0])
  for i in range(2, N):
     [ump1 = dp[i-1] + abs(h[i] - h[i-1])
     [jump2 = dp[i-2] + abs(h[i] - h[i-2])
     dp[i] = min(jump1, jump2)
  return dp[N-1]
Time Complexity = O(N)
Explanation: For every i, we only look at two previous
states. Each step is O(1) work. We loop from stone 2 up to
stone N.
That's (N-1) iterations \approx O(N).
```

Question 1.(b):

Problem Statement

There are N stones, numbered $1, 2, \ldots, N$. For each i ($1 \le i \le N$), the height of Stone i is h_i .

There is a frog who is initially on Stone 1. He will repeat the following action some number of times to reach Stone N:

• If the frog is currently on Stone i, jump to one of the following: Stone $i+1, i+2, \ldots, i+K$. Here, a cost of $|h_i-h_j|$ is incurred, where j is the stone to land on.

Find the minimum possible total cost incurred before the frog reaches Stone N.

Constraints

- All values in input are integers.
- $2 < N < 10^5$
- 1 < K < 100
- $1 < h_i < 10^4$

Understanding Question 1 (b)

We have N stones, each with a given height h[i...N]. The frog starts at **stone 1** and must reach **stone N**.

The **cost** of a jump from stone i to stone j is : abs(h[i]-h[j])

At each step, the frog can jump:

- From stone $i \rightarrow i+k$ -> cost : abs(h[i]-h[i+k])
- From stone $i \rightarrow i+(k+1) \rightarrow cost$: abs(h[i]-h[i+(k+1)]

Goal: Find the minimum possible total cost for the frog to reach stone N.

GENERAL:

$$dp[i] = \min \left\{ egin{array}{ll} dp[i-k] + c_{i-k,i} & ext{iff } dp[i-k]
eq -1 \ dp[i-(k+1)] + c_{i-(k+1),i} & ext{iff } dp[i-(k+1)]
eq -1 \end{array}
ight.$$

Example explained

N = 6 and h = [30, 10, 60, 10, 60, 50] with k = 2

 $\operatorname{Base}\colon dp[0]=0$

Reaching stone 1: (1 < k)

$$dp[1] = -1$$

Reaching Stone 2 : Stone $0 \rightarrow \text{Stone } 2$

$$dp[2] = \min \left\{ egin{array}{l} dp[0] + |h[2] - h[0]| = 0 + |60 - 30| = 30 \ (ext{dp}[-1] ext{ invalid for 3-step}) \end{array}
ight.
ight.$$

Reaching stone 3

Option 1: Stone 1 \rightarrow Stone 3 \rightarrow invalid (dp[1] = -1)

Option 2: Stone $0 \rightarrow \text{Stone 3 (k + 1 steps)}$,

$$dp[3] = \min \left\{ egin{array}{l} dp[1] + |h[3] - h[1]| = -1 ext{ (invalid)} \ dp[0] + |h[3] - h[0]| = 0 + |10 - 30| = 20 \end{array}
ight\} = 20$$

Reaching stone 4:

Option 1: Stone $2 \rightarrow \text{Stone } 4$

Option 2: Stone 1 \rightarrow Stone 4 (Not possible)

$$dp[4] = \min \left\{ egin{array}{l} dp[2] + |h[4] - h[2]| = 30 + |60 - 60| = 30 \ dp[1] + |h[4] - h[1]| = -1 ext{ (invalid)} \end{array}
ight\} = 30$$

Reaching Stone 5:

Option 1: Stone $3 \rightarrow \text{Stone } 5$

Option 2: Stone 2 → Stone 5

$$dp[5] = \min \left\{ egin{array}{l} dp[3] + |h[5] - h[3]| = 20 + |50 - 10| = 60 \ dp[2] + |h[5] - h[2]| = 30 + |50 - 60| = 40 \ \end{array}
ight\} = 40$$

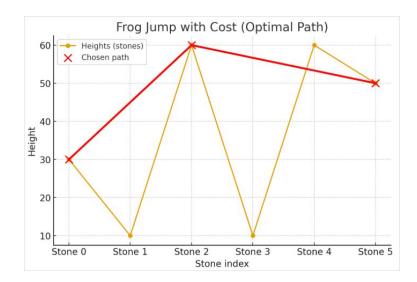
$$dp = \left[0, -1, 30, 20, 30, 40\right]$$

Minimum cost to reach Stone 5 (last stone) = 40

Algorithm

```
def min_frog_jump_cost(heights, K):
   N = len(heights)
   dp = [float('inf')] * N
   dp[0] = 0  # base case: starting stone

for i in range(1, N):
   for step in range(1, K+1):
      if i - step >= 0:
            dp[i] = min(dp[i], dp[i - step] + abs(heights[i] - heights[i - step]))
   return dp[N-1]
```



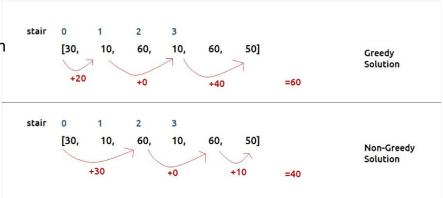
Time Complexity = O(N)

Explanation : For every i, we only look at two previous states. Each step is O(1) work. We loop from stone k up to stone N.

That's (N-k) iterations \approx O(N).

Note:

For larger K, we get optimum value. However the exact K value can be found using naive approach O(n²)



Contractor problem:

Question:

You are a freelance contractor, and your available jobs change weekly over n weeks. The jobs are split into two groups:

- 1s (low-stress jobs): These jobs require no special preparation. The revenue for a low-stress job in week i is given by 1[i].
- hs (high-stress jobs): If you choose a job from hs in a given week, you must prepare the week beforehand by taking no job at all. The revenue for a high-stress job in week i is given by h[i].

```
Eg: n = 5 weeks
```

- 1 = [30, 5, 20, 25, 500] (low-stress)
- h = [0, 50, 70, 100, 110] (high-stress)

```
function max_income(l, h, n):
  memo = empty dictionary // key: (i, prev_taken), value: max revenue from week i to end
  function solve(i, prev_taken):
    if i \ge n:
      return 0
    if (i, prev_taken) in memo:
      return memo[(i, prev_taken)]
    best = solve(i+1, False) // Option 1: Rest this week
    best = max(best, I[i] + solve(i+1, True)) // Option 2: Take low-stress job
    if not prev taken:
      best = max(best, h[i] + solve(i+1, True)) // Option 3: Take high-stress job
    memo[(i, prev_taken)] = best
    return best
  return solve(0, False) // Start at week 0, previous week assumed rest
```

```
solve(0, False)
 \vdash Rest \rightarrow solve(1, False)
    \vdash Rest \rightarrow solve(2, False)
         \vdash Rest \rightarrow solve(3, False)
             \vdash Rest \rightarrow solve(4, False)
                 \vdash Rest \rightarrow solve(5, False) = 0
                 ├ Low (500 + solve(5, True)=500)
                 └─ High (110 + solve(5, True)=110)
                   → best = 500
             ├ Low (25 + solve(4, True))
                 \vdash Rest \rightarrow solve(5, False)=0
                 Low (500+solve(5,True)=500) → total=525
                   → best=525
             └─ High (100 + solve(4, True))
                \vdash Rest \rightarrow solve(5,False)=0
                Low (500+solve(5,True)=500) → total=600
```

```
→ best=600
         → solve(3,False)=max(500,525,600)=600
   ─ Low (20 + solve(3, True))
       - Rest \rightarrow solve(4, False)=500
       Low (25+solve(4,True)=25+500=525)
       └─ (no High because prevTaken=True)
      \rightarrow best=525 \rightarrow total=20+525=545
   └ High (70 + solve(3, True))
      \vdash Rest \rightarrow solve(4, False)=500
      ─ Low (25+solve(4,True)=525)
     \rightarrow best=525 \rightarrow total=70+525=595
     → solve(2,False)=max(600,545,595)=600
─ Low (5 + solve(2, True))
   \vdash Rest \rightarrow solve(3, False)=600
   - Low (20+solve(3,True)=20+525=545)
   \rightarrow best=600 \rightarrow total=605
```

```
└─ High (50 + solve(2, True))
       \vdash Rest \rightarrow solve(3, False)=600
       Low (20+solve(3,True)=545)
       \rightarrow best=600 \rightarrow total=650
      → solve(1,False)=max(600,605,650)=650
├─ Low (30 + solve(1, True))
    \vdash Rest \rightarrow solve(2, False)=600
    Low (5+solve(2,True)=5+545=550)
    ☐ High not allowed
   \rightarrow best=600 \rightarrow total=30+600=630
└─ High (0 + solve(1, True)) # h[0]=0
   \vdash Rest \rightarrow solve(2, False)=600
   ├─ Low (5+solve(2,True)=550)
   \rightarrow best=600 \rightarrow total=600
```

FINAL ANSWER = max(650, 630, 600) = 650

Time Complexity:

O(n) where n is the no of weeks

Space Complexity:

O(n) for the memoization dictionary (stores 2n states).

O(n) for the recursion call stack (depth of recursion is n).

So, overall space complexity is O(n).