THIRUVENGADAM

SOFTWARE DEVELOPER



CAREER OBJECTIVE

Dynamic Front-End Developer proficient in React.js, JavaScript, and Sass, adept at crafting sleek, responsive interfaces. Currently seeking an engaging opportunity to leverage my technical skills and collaborate on meaningful projects. I'm enthusiastic about contributing my expertise in UI/UX design, component-based development, and mobile app optimization to an innovative team, fostering a culture of continuous learning and delivering excellence in solutions.

MY SKILLS

PROFESSIONAL SKILLS

- HTML
- CSS
- JAVASCRIPT
- SASS (SCSS)
- TYPESCRIPT
- REACT JS
- REDUX
- C#

EDUCATION

SECONDARY SCHOOL CERTIFICATION

AKT ACADEMY MATRIC. HR. SEC. SCHOOL

- Completed on May 2016.
- Secured with 73%.

HIGHER SECONDARY SCHOOL CERTIFICATION

AKT ACADEMY MATRIC. HR. SEC. SCHOOL

- Completed on May 2018.
- · Secured with 63%.

BACHELOR OF ENGINEERING

PERI INSTITUTE OF TECHNOLOGY

- · Bachelor of Engineering in Computer Science.
- Completed on June 2022.
- Achieved a CGPA of 7.47.

TECH & TOOLS

- NPM
- VITE
- GITHUB
- VISUAL STUDIO
- POSTMAN
- CANVA
- MENDIX

CERTIFICATES

GREAT LEARNING

FRONT END DEVELOPMENT

Successfully completed course on Frontend Web Development.

MENDIX DEVELOPER

INTERMEDIATE DEVELOPER

Successfully completed Mendix Intermediate Exam.

EXPERIENCE

RAPID DATA TECHNOLOGIES

Role: Software Engineer

 Developed responsive and dynamic web applications using HTML, CSS, JavaScript and Mendix Low-Code.

Duartion: Jun 2022 - Mar 2023

Duartion: Oct 2023 - Dec 2023

- Designed and implemented user-friendly interfaces while adhering to best UI/UX practices.
- Collaborated with cross-functional teams to translate business requirements into functional applications.
- Troubleshooted and resolved technical issues to ensure smooth application functionality.
- Trained and mentored team members on low-code development methodologies and best practices.

Project: GovTech Visitor Management System

Description:

• Developed a comprehensive visitor management system for government facilities, incorporating features for efficient visitor check-ins, data management, and security protocols.

Tools & Technologies:

• HTML, CSS, SASS, JavaScript and Mendix Low Code Development.

Project: Dubai Municipality Vehicle Tracking System:

Description:

 The Dubai Municipality Vehicle Tracking System is a cutting-edge solution designed to monitor and manage the municipality's fleet in real-time. It optimizes routes, schedules maintenance, and provides insights for efficient operations.

Tools & Technologies:

• HTML, CSS, SASS, JavaScript and Mendix Low Code Development.

AURA GLOBAL INFORMATION SERVICES

Role: Software Developer

- · Developed interactive gameplay design features.
- Collaborated with a team to troubleshoot and debug code for gaming applications.
- Gained practical experience in applying Interactive physics by using C# scripting.
- Gained practical experience in optimizing game performance through code enhancements.

Project: Barista Restaurant Order Game

Description:

• Developed an interactive game simulating a restaurant environment where players act as baristas, fulfilling customer orders for various beverages.

Tools & Technologies:

• C#, Unity, UI/UX Design, Game Mechanics.

PLATTER LABS

Role: React JS Intern Duartion: Jan 2022 - Mar 2024

- Developed interactive gameplay design features.
- Collaborated with a team to troubleshoot and debug code for gaming applications.
- Gained practical experience in applying Interactive physics by using C# scripting.
- Gained practical experience in optimizing game performance through code enhancements.

Project:: Word Game

Description:

• The Word Game application is a user-friendly platform where players can enjoy daily word challenges. Each day, users are presented with new word puzzles to solve, keeping the gameplay fresh and exciting. The game interface is designed to be intuitive and visually appealing, making it easy for users to navigate and enjoy the gaming experience

Tools & Technologies:

• HTML5, CSS3, JavaScript, ReactJS, Redux, TypeScript