



Persistent

JavaScript: Document Object Model

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Key learning points :

- DOM representation of HTML file
- Node
 - types
 - properties
 - methods
- Selecting Elements using – id, name & tag name
- DOM API
- Overview of Browser Object Model

HTML DOM

- Defines a standard to access and manipulate HTML pages
- Modify element properties and data within the element
- Enables to dynamically create, manipulate and delete HTML elements
- Platform and language independent

Sample HTML file

```
<html>

    <head>

        <title>MyTitle</title>

    </head>

    <body>

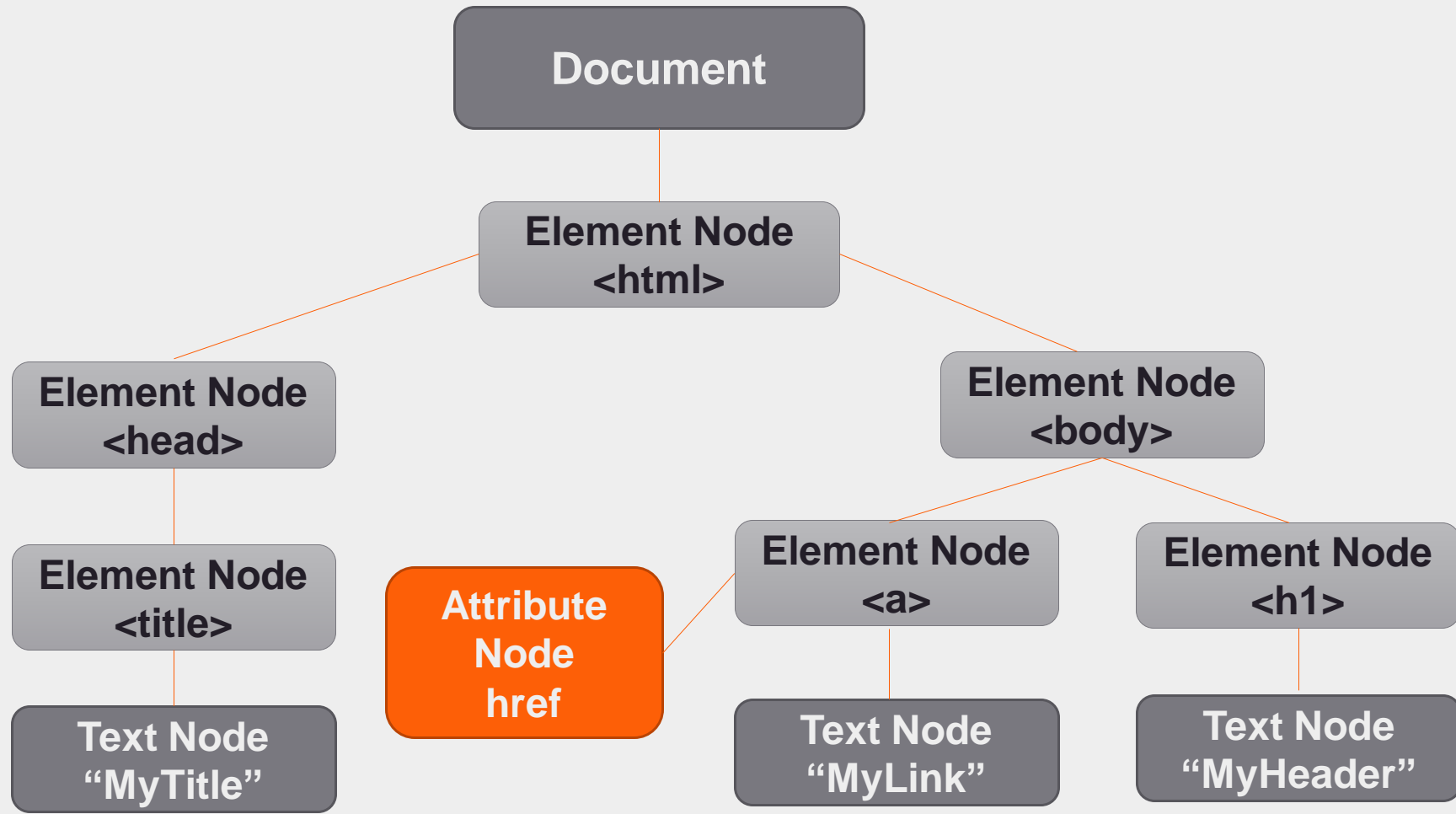
        <h1>My Header </h1>

        <a href="Test.html" >My
        Link </a>

    </body>

</html>
```

DOM Structure



Node Types

	Element type	Description	NodeType
➡	Element Node	Represents an element.	1
➡	Attribute Node	Represents an attribute.	2
➡	Text Node	Represents textual content in an element or attribute.	3
➡	Comment Node	Represents a comment.	8
➡	Document Node	Represents the entire document (the root-node of the DOM tree).	9

Using the Document Object

**Writes data to the
page**

```
<html>
  <body>
    <script type="text/javascript">
      document.write("Hello World!")
    </script>
  </body>
</html>
```

Properties of a node

	Property	Description
➡	nodeName	Returns the name of a node Eg: IMG, H1,DIV
➡	nodeType	Returns the type of node as numerical value. Eg: All element nodes : 1 All attribute nodes: 2
➡	nodeValue	Sets or returns the value of a text node Eg: <p>Paragraph data</p>

Different Ways of Selecting Elements

- `document.getElementById('id');`
- `document.getElementsByName('name');`
- `document.getElementsByTagName('tagname');`

Use getElementById()

Accessing
by id

Link
Element

Id for
link

```
<html>

  <head>

    <script type="text/javascript">

      window.onload=function()
      {
        varlink=
        document.getElementById("link1")

      }
    </script>

  </head>

  <body>

    <a id="link1" href="Test.html" />My Link</a>

  </body>

</html>
```

Use `getElementsByName()`

Array of input
elements

Accessing
by name

Name
attribute

```
<head>
  <script type="text/javascript">

    window.onload=function() {

      var inputs
      =document.getElementsByName("course")

    }

  </script>

</head>

<body>
  <input type = "text" name="course" />
  <input type = "text" name="course" />
</body>
```

Use `getElementsByTagName()`

Array of para
elements

Accessin
g by tag
name

```
<html>

  <head>
    <script type="text/javascript">

      window.onload=function()
      {

        var
        allParas=document.getElementsByTagName("p")

      }

    </script>
  </head>

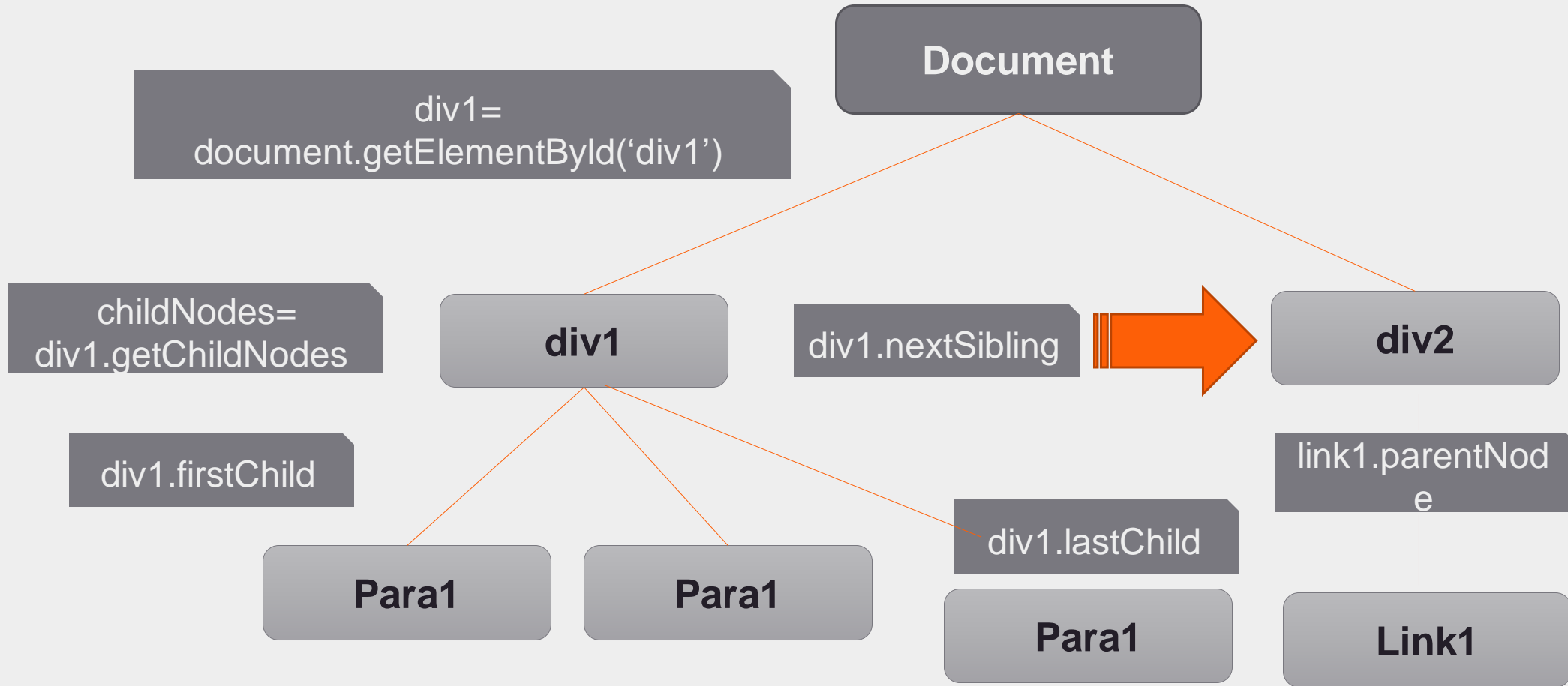
  <body>

    <p> Paragraph 1</p>
    <p> Paragraph 2</p>
    <p> Paragraph 3</p>

  </body>

</html>
```

DOM Structure



More Properties of a node

	Property	Description
➡	parentNode	Returns the parent node
➡	childNodes	Returns an array of child nodes
➡	firstChild	Returns the first child of a node
➡	lastChild	Returns the last child of a node
➡	previousSibling	Returns the previous node at the same level
➡	nextSibling	Returns the next node at the same level

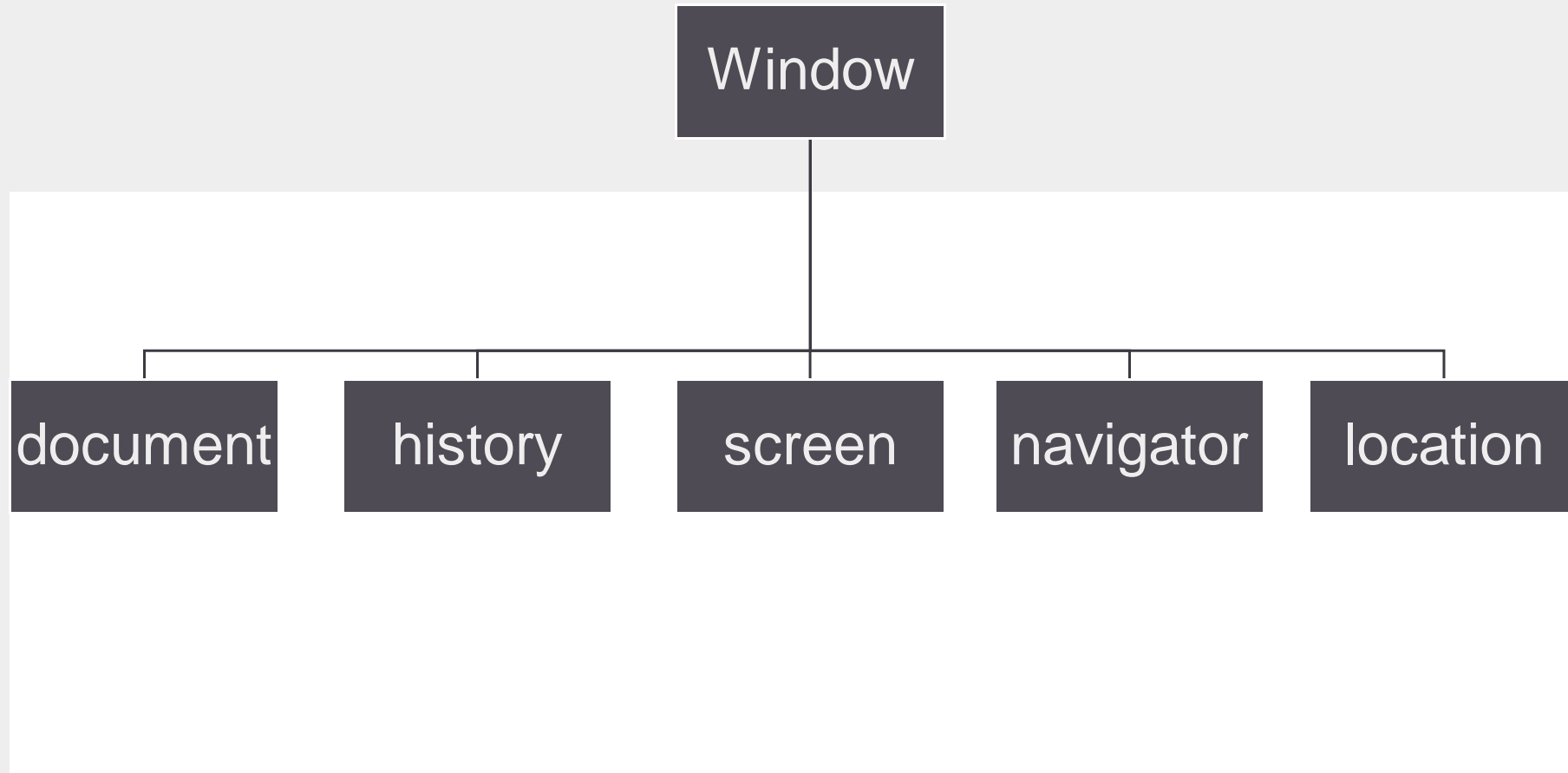
Methods to create nodes

	Method	Description
➡	<code>createElement('tag')</code>	Creates new Element with the given tag
➡	<code>createTextNode('data')</code>	Creates a text node with some data
➡	<code>appendChild(newChild)</code>	Appends a new child node to a parent node
➡	<code>insertBefore(newChild,referenceNode)</code>	Inserts a new child node before a specified, existing, child node
➡	<code>replaceChild(newChild, oldChild)</code>	Replaces a child node

Other Methods of a node

	Method	Description
➡	<code>removeChild(Child)</code>	Removes a child node
➡	<code>hasChildNodes()</code>	Returns true/false if a node has any child nodes
➡	<code>hasAttributes()</code>	Returns true/false if a node has any attributes
➡	<code>setAttribute('prop','value')</code>	Sets the attribute
➡	<code>getAttribute('prop')</code>	Gets the value for a attribute
➡	<code>removeAttribute('prop')</code>	Removes an attribute

Overview - Browser Object Model



Browser Objects

- Window object
 - Represents window in browser
 - Global Object of browser
 - Navigation & Opening windows
 - System dialogs
 - Intervals and Timeouts
 - Window sizing & positioning
- History object
 - Represents user navigation history
 - Each browser window, tab & frame has its own history object
 - Can navigate backward or forward without knowing exact url

Browser Objects continued..

- Screen object
 - Information about user screen like width, height etc
 - Its properties are different for different browsers
 - Less programmatic use
- Navigator object
 - Information about client's browser like name, version, platform etc
 - Detecting plugins
- Location object
 - Information about current page
 - Redirect to new page

Summary : Session

With this we have come to an end of our session, where we discussed :

- DOM representation of HTML file
- Node Types and different ways of selecting elements
- Properties and methods of a node

At the end of this session, we expect you to :

- Understand concepts related to HTML DOM & its API
- Apply these concepts as per requirement

Appendix

A decorative graphic consisting of a horizontal orange line that extends from the left edge of the slide. This line meets a vertical orange line that extends downwards to the bottom edge. At the top of the vertical line, there is a large, thin orange circle. The horizontal line passes through the center of the circle, and the vertical line passes through the center of the circle as well, creating a cross-like shape with a circular top-right quadrant.

- References
- Key Contacts

Reference Material : Books

- **Head First JavaScript Programming**
 - By: Eric T. Freeman; Elisabeth Robson
 - Publisher: O'Reilly Media, Inc.
- **Professional: JavaScript® for Web Developers**
 - By: Nicholas C. Zakas
 - Publisher: Wrox

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Thank you!

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