## A minute attempt to break RC4 stream cipher using pre-existing biases

The program file "attempt1.ipynb" captures a minute attempt to break RC4 stream cipher using pre-existing biases. The approach that I have followed has been borrowed from the research work of Bernstein *et al.* 

(https://www.usenix.org/system/files/conference/usenixsecurity13/sec13-paper\_alfardan.pdf).

## Observations:

1. There are pre-existing biases towards zero (0x00) for the second byte of a multi-byte output stream that RC4 generates.

**Result 1.** [17, Thm 1] The probability that  $Z_2$ , the second byte of keystream output by RC4, is equal to 0x00 is approximately 1/128 (where the probability is taken over the random choice of the key).

2. There are also non-negligible biases towards zero for any byte of a multi-byte output stream of RC4.

**Result 2.** [23, Thm 14 and Cor 3] For  $3 \le r \le 255$ , the probability that  $Z_r$ , the r-th byte of keystream output by RC4, is equal to 0x00 is

$$\Pr(Z_r = 0x00) = \frac{1}{256} + \frac{c_r}{256^2} ,$$

where the probability is taken over the random choice of the key,  $c_3 = 0.351089$ , and  $c_4, c_5 \dots, c_{255}$  is a decreasing sequence with terms that are bounded as follows:

$$0.242811 \le c_r \le 1.337057.$$

In other words, bytes 3 to 255 of the keystream have a bias towards 0x00 of approximately  $1/2^{16}$ . This re-

3. There are also key-length dependent biases in RC4 keystreams, first observed by Sen Gupta *et al.* (https://link.springer.com/article/10.1007/s00145-012-9138-1)

Additionally, Sen Gupta *et al.* [23] have identified a key-length-dependent bias in RC4 keystreams. Specifically, [23, Theorem 5] shows that when the key-length is  $\ell$  bytes, then byte  $Z_{\ell}$  is biased towards value  $256 - \ell$ , with the bias always being greater than  $1/2^{16}$ . For RC4 in TLS, we have  $\ell = 16$ .

4. There are few more biases in the keystreams which do not have a theoretical explanation.

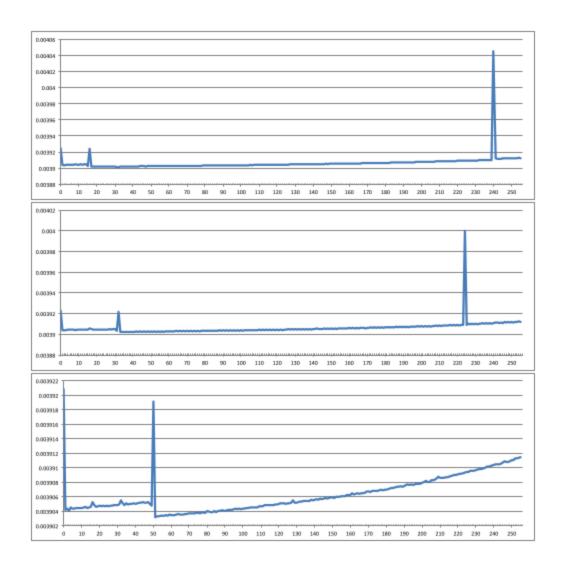


Figure 2: Measured distributions of RC4 keystream bytes  $Z_{16}$  (top),  $Z_{32}$  (middle), and  $Z_{50}$  (bottom).

## Approach:

- 1. Based on the above observations, I had developed an algorithm that holistically captures any existing biases in the keystream.
- 2. First I have defined the RC4 key-scheduling algorithm and key-generation algorithm.

- Next, I have generated 2<sup>24</sup> such keystreams, each of length 6 bytes. Note that all of the byes will have entries 0 to 31. "All\_keystream\_generation" function takes care of this.
- 4. In "ksd\_matrix" numpy nd-array, I am captureting the distribution of the key-bytes (0 to 31) for each 6 bytes.
- 5. Next, in a similar fashion, I am calculating the candidate keystreams from the given ciphertexts, by xor-ing them with 0 to 9 (in ascii). This candidate keystream is stored in cand\_keystream 3-d matrix having shape (6, 10, 2^24).
- 6. In a similar fashion, I am again capturing the distribution of keystream bytes in the array "cand\_keystream\_distribution".

7. Lastly, for calculating the passcode digits, I am comparing the distributions for each passcode byte. The closest distribution should give away the most likely passcode.

```
first byte:

(173): diffenece = []
    for j in range(10):
        temp = np.abs(keystream_dist[0] - cand_keystream_distribution[0][j])
        # print(temp)
        net_sum = np. sum(temp)
        diffenece = np.array(diffenece)

(175): diffenece = np.array(diffenece)
        diffenece = np.array(diffenece)

(177): diffenece.argmin()

(177): diffenece.argmin()

(177): 5

second byte:

(180): diffenece = []
    for j in range(10):
        temp = np.abs(keystream_dist[1] - cand_keystream_distribution[1][j])
        # print(temp)
        net_sum = np.sum(temp)
        diffenece = append(net_sum)

(182): diffenece = np.array(diffenece)
        diffenece = np.array(diffenece)
```

## Final result:

The final passcode that I have got: 575105. This result have been unchanged throughout multiple iterations of the experiment, even though the seed generation policy is changed.

Plotting the biases in RC4 keystreams:

Here I have plotted ksd\_matrix.

