

SmartCast

properties

```
data class Star(val age: Number)
```

```
fun smartCast(star: Star) {
```

```
    when (star.age) {
```

```
        is Int -> println(1..star.age)
```

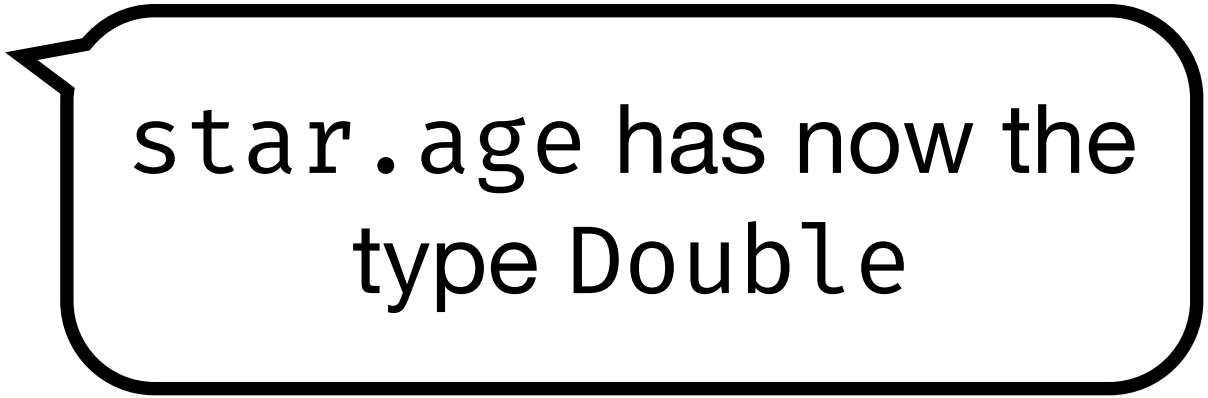
```
        is Double -> print(star.age.isFinite())
```

```
    }
```

```
}
```



`star.age` has now the
type `Int`



`star.age` has now the
type `Double`

Smart Cast

properties

```
data class Star(val age: Number)
```

```
fun smartCast(star: Star) {
```

```
    when (star.age) {
```

```
        is Int -> println(1..star.age)
```

```
        is Double -> print(star.age.isFinite())
```

```
    }
```

```
}
```

star.age has now the
type Int

star.age has now the
type Double

Smart Cast

- cannot use open properties
- cannot use interface properties
- cannot use properties with custom getters (because the implementation may change the type)
- cannot use mutable properties (because it can be changed in a different thread)
- solution: introduce a local variable