



**Continuation Passing Style**

**just another way of saying call back**





































































































































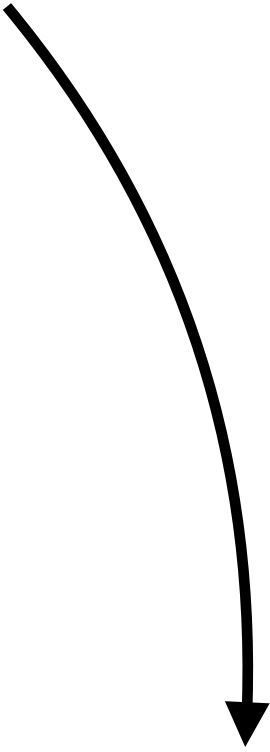


















































































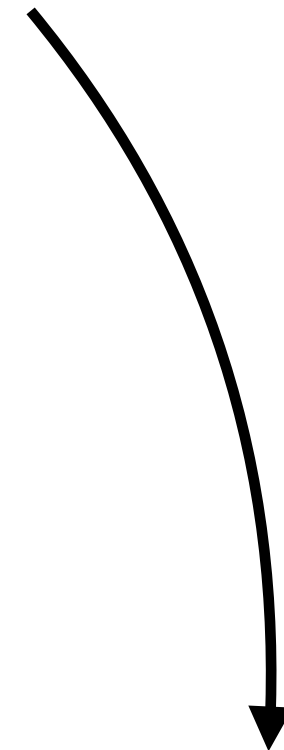
```
fun bakePretzels(): List<FinishedPretzel>
```

**suspended**

# Continuation Passing Style

just another way of saying callback

```
suspend fun bakePretzels(): List<FinishedPretzel>
```



```
fun bakePretzels(continuation: Continuation<List<FinishedPretzel>>): Any
```

**suspend functions are Asynchronous**