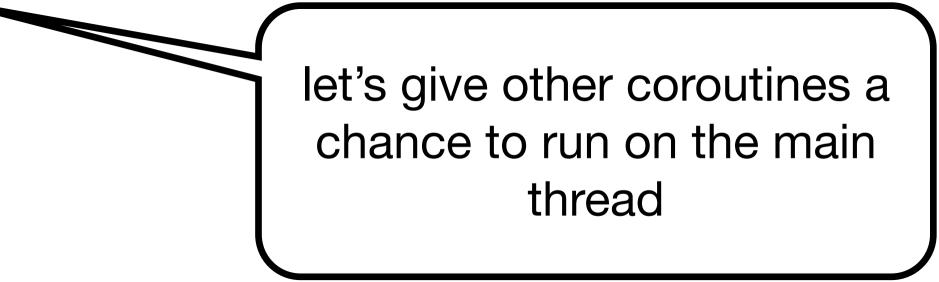
Cooperative Cancelation

```
fun CoroutineScope.cashDesk() = launch {
   while (true) {
        println("How many pretzels?")
        val count = readLine()?.toIntOrNull()
        vield()
        //receive pretzel
```

```
fun main() = runBlocking {
   val job = cashDesk()
    delay(1000)
    job.cancelAndJoin()
```



yield is also a suspending function: it will throw CancelationException after the job is canceled

Cooperative Cancelation

```
fun main() = runBlocking {
  val job = cashDesk()
  delay(1000)
  job.cancelAndJoin()
}
```

```
fun CoroutineScope.cashDesk() = launch {
    while (true) {
         println("How many pretzels?")
        val count = readLine()?.toIntOrNull()
         yield()
         //receive pretzet
                               let's give other coroutines a
                                chance to run on the main
                                         thread
   yield is also a suspending
      function: it will throw
   CancelationException after
      the job is canceled
```

Cooperative Cancelation

```
fun main() = runBlocking {
   val job = cashDesk()
   delay(1000)
   job.cancelAndJoin()
}
```

```
fun CoroutineScope.cashDesk() = launch(IO) {
    while (isActive) {
        println("How many pretzels?")
        val count = readLine()?.toIntOrNull()
        //receive pretzel
    }
}
```