

var **x** **=** **2**

Expression

statement



X

+

=

3

```
if (temperature > 20) "hot" else "cold"
```

```
if (temperature > 20) println("hot")
```


















































































```
while(temperature > 25) {  
    runCoolingCycle()  
}
```

Statement

```
var x = 2
x += 3
if (temperature > 20) println("hot")
while(temperature > 25) {
    runCoolingCycle()
}
```

Expression

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if (temperature > 20) "hot" else "cold"
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Statement

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