

var **x** **=** **2**

Expression

statement



X

+

=

3




































































```
if(temperature > 20) "hot" else "cold"
```

Statement

```
var x = 2  
x += 3
```

Expression

```
if (temperature > 20) "hot" else "cold"
```

Statement

```
var x = 2  
x += 3
```

Expression

```
if (temperature > 20) "hot" else "cold"
```