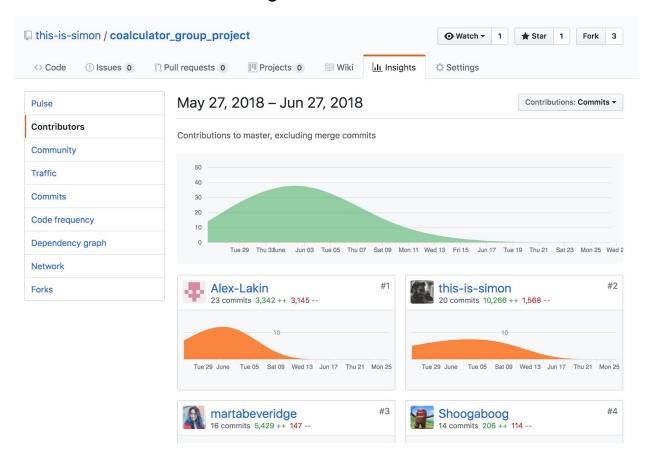
PDA Project Unit

Simon Atkins Cohort e20

P.1 Github Contributors Page



P.2 Project Brief

Coalculator: The Carbon Footprint Calculator

The Coalculator is a week-long group project completed by Simon Atkins, Marta Beveridge, Lewis McLean and Alex Lakin in Week 14 of Codeclan's 16-week intensive Software Programming Bootcamp.

Brief

We created an MVP for our project which included the following:

- · A form in which to enter user data (e.g. Car Miles, Train Miles)
- · A total carbon footprint calculated by the user input
- · A graph showing the breakdown of carbon tonnes compared to the UK average
- Data persistence through using a database

Extensions

We would have liked to add an additional chart in terms of a piechart breakdown of the user's total carbon footprint but we ran out of time. In future the programme can include more inputs for carbon useage (such as shopping habits, as these make a big impact on an individual's carbon footprint). Another interface can be added to calculate the carbon footprint of a household.

Planning and Methods

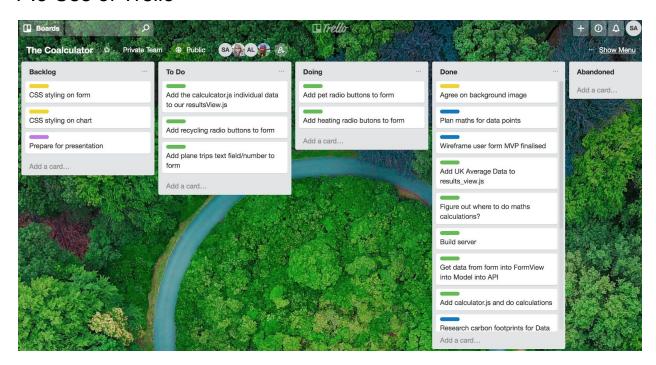
We adopted an Agile methodology with 1-1.5 hour sprints focusing on particular features and functionality, as well as doing daily stand-ups and retrospectives. We took turns in being Scrum Master each day and regularly took turns to drive

After writing our MVP we created a few wireframes and user journeys so as to provide a decent UX. We drew UML diagrams in order to design and keep track of developments in our programme.

We built this programme from the back end to the front end, starting with our server and routers, using two models (co2.js and calculator.js) and finishing with three front-end views (form_view.js, results_view.js and graph_view.js). We used the PubSub method to send data around our app.

The form view holds the form for user input, the results view holds the users results (i.e. their calculated carbon featurint), and the graph view is posted within the form view.

P.3 Use of Trello



P.4 Acceptance Criteria

Acceptance Criteria:

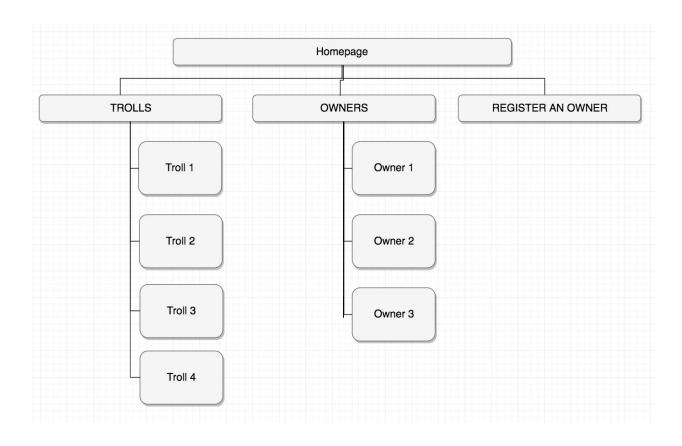
- User must be able to enter data into form
- User must be able to see text comparison of total carbon emissions compared with UK national average
- User must be able to compare individual targets against UK national average in graph
- Data must persist so that user can return to webpage without having to input data again

Test Plan:

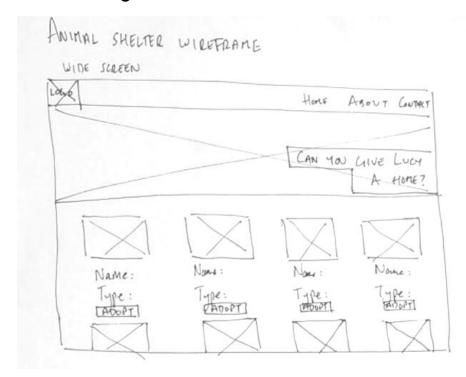
- Test that input fields in form work
- Test that data is sent to database
- Test that data is retrieved from database to populate dynamic fields
- Test that dynamic fields and graph are being correctly populated by database
- Test that data in dynamic fields and graph persist when user leaves webpage and returns

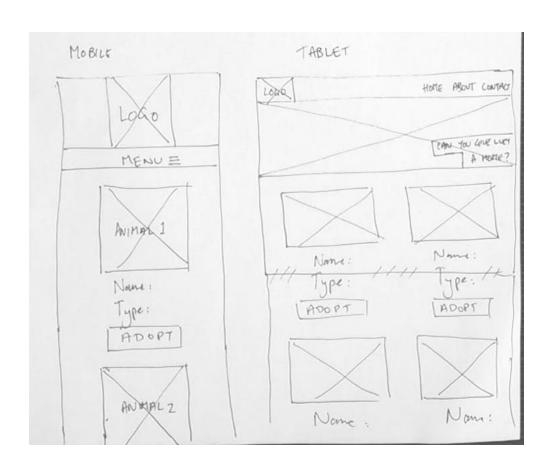
P.5 User Sitemap

User sitemap for Troll Shelter project

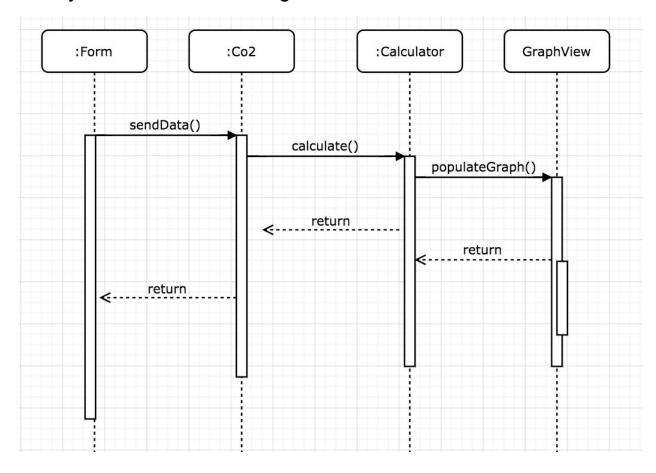


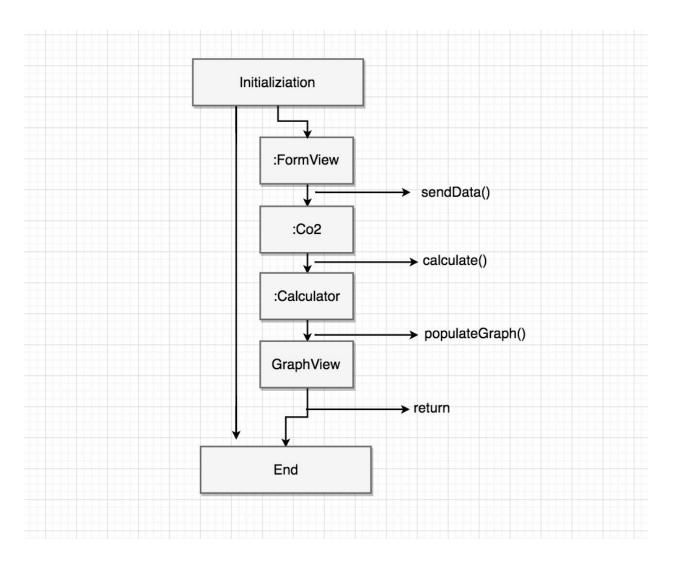
P.6 Wireframe Designs



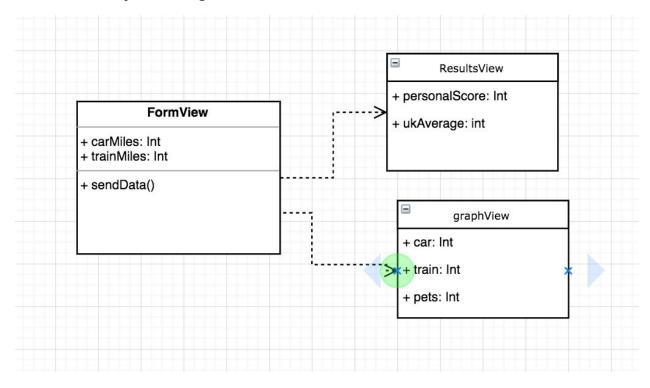


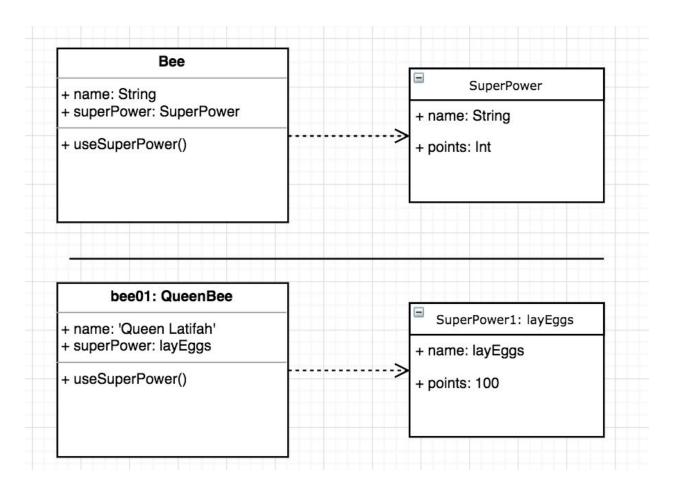
P.7 System Interactions Diagrams





P.8 Two Object Diagrams





P.9 Two Algorithms

On this example please take a screenshot and write what it is doing and why you have decided to use it

1. Ticket-selling algorithm

```
public Ticket sellTicket(Destination destination){
    for (int i = 0; i < ticketsForSale.size(); i++) {
        if (ticketsForSale.get(i).getDestination() == destination){
            return ticketsForSale.remove(i);
        }
    }
    return null;
}</pre>
```

The algorithm sorts through each ticket in the ticketsForSale array and checks if the destination on the ticket is the destination that is being called in the sellTicket(Destination destination)

method. It then removes that ticket from the array. I used this algorithm to successfully sort through a collection of tickets and remove it so that a passenger can buy it.

2. Bubble Sorting algorithm

```
sort(array) {
    let swapped = false;

    for (let i = 1; i < array.length; i += 1) {
        swapped = false;

        if (this.comparator.lessThan(array[i + 1], array[i])) {
            const tmp = array[i + 1];
            array[i + 1] = array[i];
            array[i] = tmp;
            swapped = true;
        }
        if (!swapped) {
            return array;
        }
        return array;
    }
}</pre>
```

The algorithm takes in an array to sort, establishes a 'swapped' variable as false to begin with, looks at the first two items in the array, and then swaps them if the second is less than the first, before registering the swap as 'true' and moving on to the next pair. It then returns the array once all items have been swapped.

I used this algorithm in order to sort an array of numbers and return them from low to high as part of an exercise.

P.10 Example of Pseudocode

Pseudocode instructions for Ruby function to select data from SQL database

```
def self.all
 #1. Request data from database
  sql = "SELECT * FROM trolls"
 #2. Run Postgres file on data to receive
 hashes
  troll_hashes = SqlRunner.run(sql)
 #3. Change hashes into objects through
 mapping
 troll_objects = troll_hashes.map {|troll|
 Troll.new (troll) }
 #4. Return objects
  return troll_objects
end
```

P.11 Github link to one of your projects

https://github.com/this-is-simon/cc_w8d3_android_TopGuitars

In this project I worked alone on an Android app to display Iconic Guitars.

```
arsListApp 🔐 app 🔪 🖿 src 🖒 🖿 main 🖒 🖿 java 🖒 🖭 guitarslist 🕽 🖿 codeclan 🕽 🖿 codeclan 🕽 🖿 codeclan 🖟 codeclan 🗎 codeclan 🖟 codeclan 🖟 codeclan 🖟 codeclan 🖟 codeclan 🖟 codeclan 🖟 codeclan codeclan codeclar c
                                                                                                  .≣6 ⊚
                                                                                                                                                        package guitarslist.codeclan.com.guitarslistapp;
            manifests
                  ▼ Imaguitarslist.codeclan.com.guitarslistapp
                                                                                                                                                       public class TopGuitars {
                                Budget
                                                                                                                                                                 private ArrayList<Guitar> list;
private HashMap<String, Integer> guitarImageHashMap;
private Budget budget;

    BudgetActivity

                                 © Favourite_Guitars_List_Activity
                                 © Guitar
                                                                                                                                                                 public TopGuitars() {
   list = getSeed();
   budget = new Budget();

    GuitarDetailsActivity

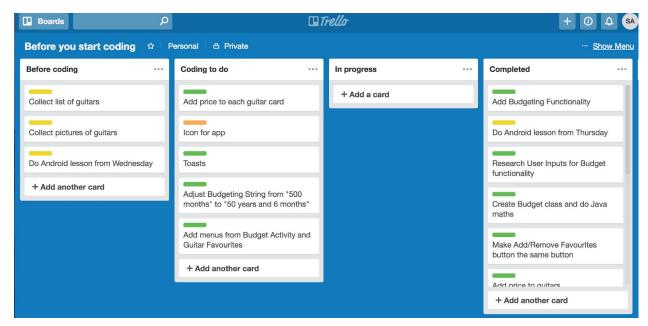
                                @ Guitars_Activity
                                  © PersistenceHelper
                              © TopGuitars
                                 CopGuitarsAdapter
                                                                                                                                                                 public Budget getBudget() { return this.budget; }
                   ▶ 🖿 guitarslist.codeclan.com.guitarslistapp (androidTes 18 21

    guitarslist.codeclan.com.guitarslistapp (test)

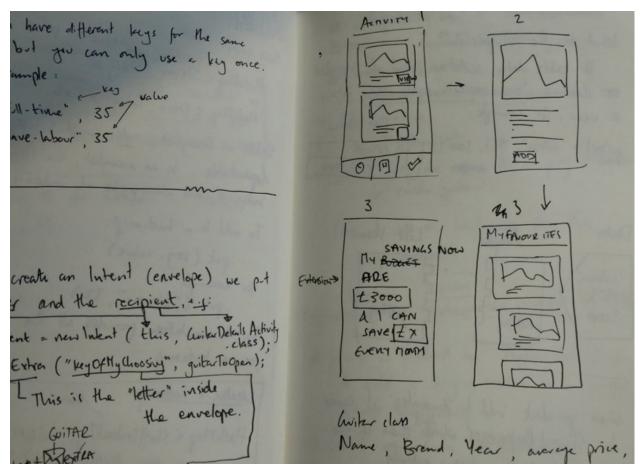
                                                                                                                                                                 public void updateBudgetInfoOnGuitars(){
                  res res
                       drawable
                                                                                                                                                                                           oneGuitar.setBudgetString(budget.howLongToAffordGuitar(oneGuitar));
                    ▼ 🛅 lavout
                                activity_budget.xml
                                                                                                                                                                 public void updateBudgetWithInputs(int userInitialMoney, int userMonthlyMoney){
   getBudget().setCurrentBudget(userInitialMoney);
   getBudget().setMonthlySavings(userMonthlyMoney);
                                 activity_guitar_details.xml
                                activity_guitars.xml
                                 🏭 guitar_list.xml
                   ▼ 🛅 menu
                                activity_favourites.xml
                                                                                                                                                                 public ArrayList<Guitar> getList () { return new ArrayList<Guitar> (list); }
                                 activity_main.xml
                                                                                                                                                                 public ArrayList<Guitar> getListFavourites (){
                   ▶ minman
                                                                                                                                                                          ArrayList<ultra> favouriteGuitars = new ArrayList<!;
for (Guitar oneGuitar: list) {
    if (oneGuitar.isfavourite() == true) {
        favouriteGuitars.add(oneGuitar);
    }
                       ualues values
       Gradle Scripts
                                                                                                                                                                          return favouriteGuitars;
                                                                                                                                                                 public void makeGuitarFavourite(Guitar guitarToMakeFavourite) {
                                                                                                                                                                          for (Guitar oneGuitar: list) {
   if (oneGuitar.getTitle().equals(guitarToMakeFavourite.getTitle())){
        TODO E 6: Logcat 1 Build Y 9: Version Control I Terminal
                                                                                                                                                                                                                                                                                                                                                                                      O Event Log
* daemon started successfully (a minute ago)
                                                                                                                                                                                                                                                                                                 17:1 LF¢ UTF-8¢ Git: master ¢ Context: <no
```

P.12 Screenshot of your planning and different stages of development to show changes

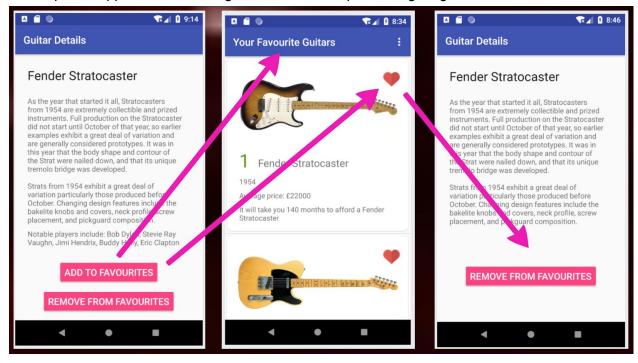
1. Planning project using Trello:



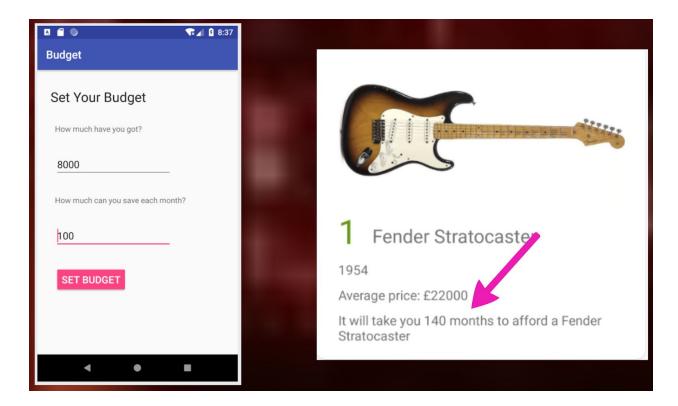
2. Proposed wireframes for 3 app activities plus additional fourth extension



3. Completed app with 'Favouriting' function, now to plan 'Budgeting' function...

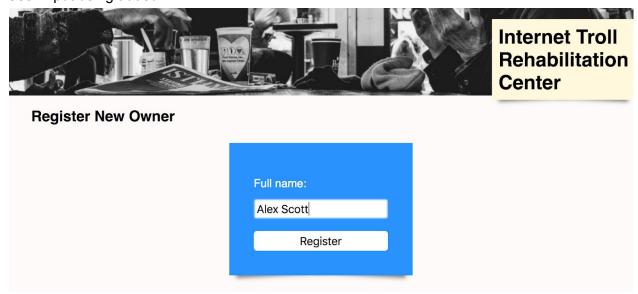


4. Extension completed with 'Budgeting' function

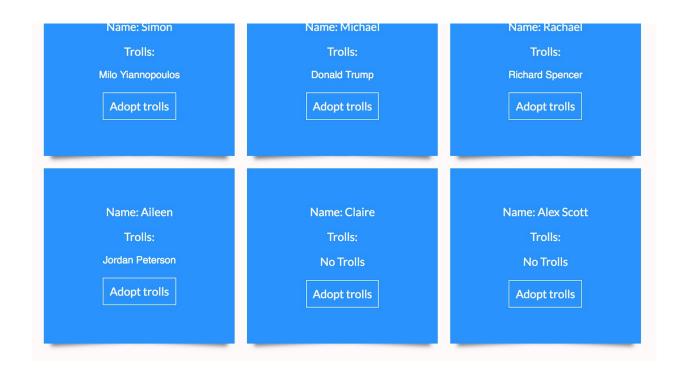


P.13 User Input

User input being added



User input being saved as a new Troll Owner, Alex Scott bottom right

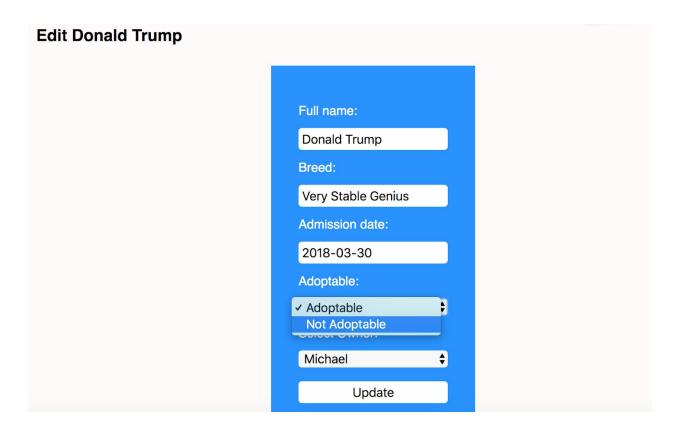


P.14 Interaction with data persistence

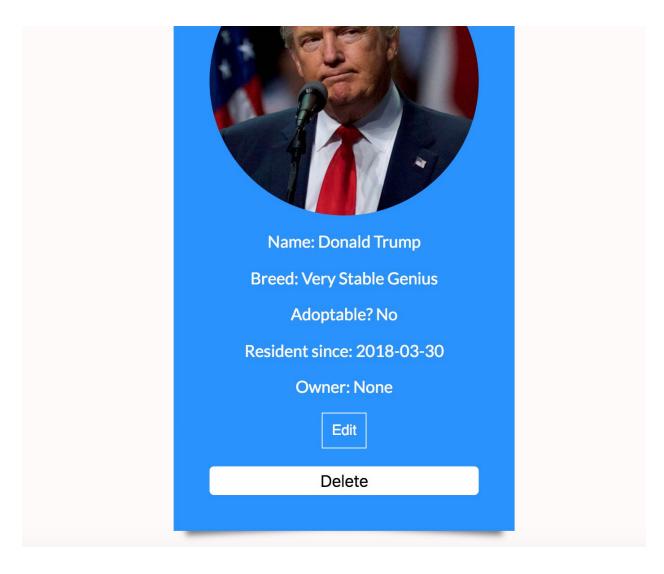
Database before being edited and saved - See Donald Trump, Adoptable 'Yes'



User view of data being inputted and edited for internet troll Donald Trump



Confirmation of data having been saved on app (see Adoptable - No)

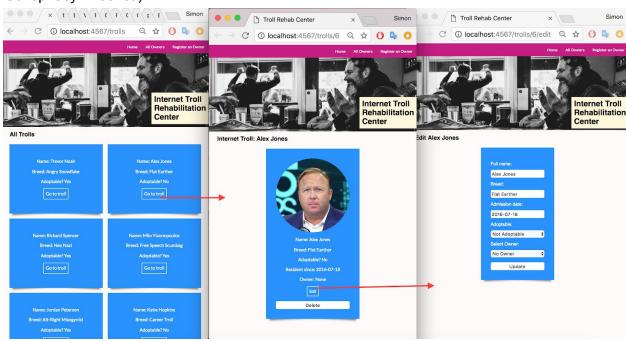


Confirmation of data having been saved in database (see Adoptable - No)

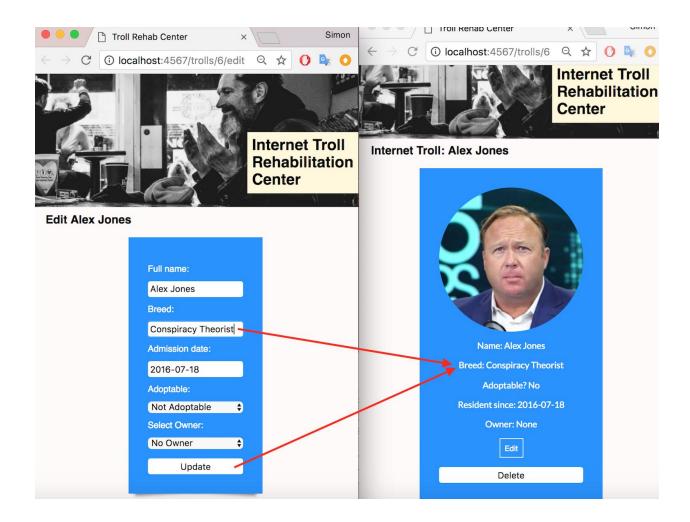


P.15 User output result

User requesting action to be performed (updating Alex Jones' breed from 'Flat Earther' to 'Conspiracy Theorist')



User input being processed and displayed in the programme



P.16 Show an API being used in your programme

Show the code that uses the API, and the API being used by the programme while running

```
coalculator_group_project
                                     const MongoClient = require('mongodb').MongoClient;
const co2Router = require('./co2_router.js')
                                                                                                                   const ObjectID = require('mongodb').ObjectID;
   > iii client
   > node_modules
   > mandom_resources
                                       const db = client.db('co2Database');
const co2Collection = db.collection('co2Collection');
router.use('/api/co2', co2Router(co2Collection));
   v 🗎 server
                                                                                                                        co2Collection
.find()
     ∨ 🖿 db

→ im routers

      co2_router.js
         index_router.js
                                                                                                                       const id = req.params.id;
const updatedCo2 = req.body;
co2Collection
     gitignore
     package-lock.json
                                                                                                                            { _id: ObjectID(id) }, { $set: updatedCo2 }
                                               seeds.js
     readme.md
                                 1 use co2Database;
2 db.dropDatabase();
     webpack.config.js
                                       car: '0',
train: '0',
plane: '0',
                                      recycle: '0.6',
heating: '8.1',
pets: '0',
. .
                                                      Project — ~/codeclan/e20/workfiles/week_13/coalculator_group_project
              Project
  coalculator_group_project
                                            const PubSub = require('../helpers/pub_sub.js');
   > 🛅 .git
   v 📄 client
      > in public

✓ im src

         v 🛅 helpers
                                           Co2Data.prototype.getData = function () {
              pub_sub.js
                                              const request = new Request(this.url);

✓ ■ models

              alculator.js
              co2.js
         v iews
              form_view.js
              graph_view.js
                                            Co2Data.prototype.formSubmitListener = function () {
              results_view.js
                                              PubSub.subscribe('FormView:updated-data-ready', (evt)=>{
           app.js
   > im random_resources

✓ ■ server

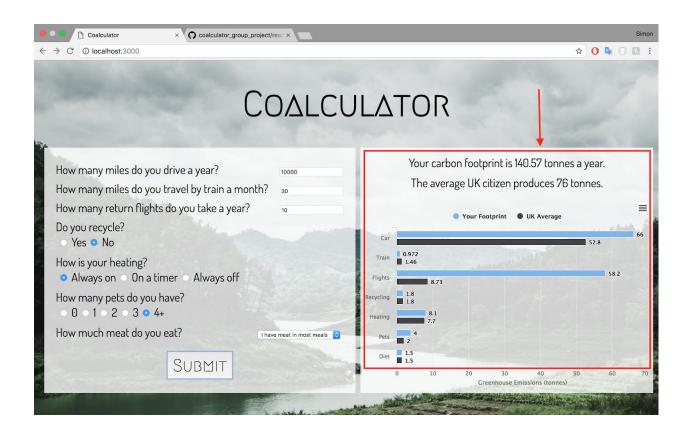
                                           Co2Data.prototype.updateData = function (evt) {
      v 🛅 db
                                             const request = new Request(this.url);
           seeds.js

→ image routers

           co2_router.js
           index_router.js
        server.is
```

When user submits form in Coalculator, data is sent to the database and retrieved using an API which populates the graphs.

gitignore



P.17 Produce a bug tracking report

Bug tracking report			
User must be able to input data	Pass		
Data must populate Form from API	Fail	Router fixed to allow data to pass to form	Pass
User data must update API	Pass		
GraphView must call data from API and populate visuals	Fail	Method being called too early. Fixed by binding functions.	Pass

P.18 Testing your program

Show the test code, the test not passing, and then the text fixed.

```
private String name;
private ArrayList<Plane> fleet;
                                                                                                                                                                             private ArrayList<Passenger> tourists;
                  @Test
public void checkForName() { assertEquals( expected: "JFK", airport1.getName())
                                                                                                                                                                             public Airport(String name, ArrayList<Plane> fleet, int maxPlanes){
this.name =name:
                                                                                                                                                                              this.name =name;
this.fleet = fleet;
this.maxPlanes = maxPlanes;
this.tourists = new ArrayList<>();
             @Test
public void planeCanLeaveAirport(){
    airport1.planeLeavesAirport(plane1);
    assertEquals( expected: 2, airport1.getNumberOfPlanesInFleet());
                                                                                                                                                                             public String getName() { return this.name; }
                                                                                                                                                                             public int getNumberOfPlanesInFleet() { return fleet.size(); }
                                                                                                                                                                             public void planeLeavesAirport(Plane plane) { fleet.remove(plane); }
                       slc
cvoid planeCanArriveAtAirport(){
  assertEquals( expected: 4, airport1.getNumberOfPlanesInFleet());
                                                                                                                                                                             public void planeArrivesAtAirport(Plane plane){
   if (fleet.size() < maxPlanes) {
    fleet.add(plane); else {
      System.out.println("Your airport is full!");
}</pre>
                 @Test
public void airportIsFull(){
    airport1.planeArrivesAtAirport(plane5);
    airport1.planeArrivesAtAirport(plane6);
    assertEquals( expected: 4, airport1.getNumberOfPlanesInFleet());
                 @Test
public void planeCanLeaveAirport(){
    airport1.planeLeavesAirport(plane1);
    assertEquals( expected: 2, airport1.getNumberOfPlanesInFleet());
                                                                                                                                                                          public Airport(String name, ArrayList<Plane> fleet, int maxPlanes){
    this.name =name;
    this.fleet = fleet;
    this.maxPlanes = maxPlanes;
    this.tourists = new ArrayList<();</pre>
             @ @Test
public void planeCanArriveAtAirport(){
    assertEquals( expected: 4, airport1.getNumberOfPlanesInFleet());
                                                                                                                                                                          public String getName() { return this.name; }
                                                                                                                                                                          public int getNumberOfPlanesInFleet() { return fleet.size(); }
                @Test
public void airportIsFull(){
    inport1.planeArrivesAtAirport(plane5);
    airport1.planeArrivesAtAirport(plane6);
    assertEquals( expected: 4, airport1.getNumberOfPlanesInFleet());
    assertEquals( expected: 4, airport1.getNumberOfPlanesInFleet());
                                                                                                                                                                         public void planeArrivesAtAirport(Plane plane){
   if (fleet.size() < maxPlanes) {
    fleet.add(plane);} else {
      System.out.println("Your airport is fulli");
}</pre>
● ● ↓2 ↓ □ E ÷ ↑ ↓ » ● Tests failed: 1 passed: 4 of 5 tests – 61 ms

▼ ② AirportTest 61 ms
         airportIsFull
                                                            junit.framework.AssertionFailedError:
         planeCanLeaveAirport
         ocheckNumberOfPlanesInF
                                                             <1 internal call>
at junit.framework.Assert.failNotEquals(Assert.java:329) <3 internal calls>
at junit.framework.TestCase.assertEquals(TestCase.java:499)
at AirportTest.planeCanArriveAtAirport(AirportTest.java:55) <23 internal calls>
                                                            Process finished with exit code 255
                                                                                                                                                                         public Airport(String name, ArrayList<Plane> fleet, int maxPlanes){
    this.name =name;
    this.fleet = fleet;
    this.maxPlanes = maxPlanes;
    this.tourists = new ArrayList<>();
                 @Test
public void planeCanLeaveAirport(){
    airport1.planeLeavesAirport(plane1);
    assertEquals( expected: 2, airport1.getNumberOfPlanesInFleet());
                @Test
public void planeCanArriveAtAirport(){
    airport1.planeArriveSAtAirport(plane4);
    assertEquals( expected: 4, airport1.getNumberOfPlanesInFleet());
                                                                                                                                                                          public String getName() { return this.name; }
                                                                                                                                                                         public int getNumberOfPlanesInFleet() { return fleet.size(); }
                                                                                                                                                                         public void planeLeavesAirport(Plane plane) { fleet.remove(plane); }
                @Test
public void airportIsFull(){
    airport1.planeArrivesAtAirport(plane5);
    airport1.planeArrivesAtAirport(plane6);
    assertEquals( expected: 4, airport1.getNumberOfPlanesInFleet());
                                                                                                                                                                         9ms /Library/Java/JavaVirtualMachines/jdk1.8.0_141.jdk/Contents/Home/bin/java ...
9ms objc[819]: Class JavaLaunchHelper is implemented in both /Library/Java/JavaVirtualMachines/jdk1.8.0_141.jdk/Contents/Home/bin/java (0x10)
Your airport is full!
        ⊗ airportIsFull⊗ checkForName
                                                         Process finished with exit code 0
        CheckNumberOfPlanesInF 0 m
```