# Topic 4: Optical Diffraction II Workshop Solutions



### 4.1 Resolution Limit of a Single-Grating Spectrometer

Calculate the absolute resolution limit for a simple grating spectrometer in terms of *frequency* and comment on your answer. Assume that the light is incident perpendicular to the surface of the grating.

Hint: The maximum possible diffraction angle is 90°.

#### **Solution**

The angle of diffraction in a spectrometer with normal incidence of the light is

$$\sin \theta_m = \frac{m \lambda}{d}$$
,

where m is the order, and d is the line spacing of the grating. The maximum possible angle for  $\theta_m$  is 90°, so the maximum possible usable order is

$$m = \frac{d}{\lambda}$$
.

The maximum resolving power of a grating is then

$$\frac{\lambda}{\Delta\lambda} = mN = \frac{dN}{\lambda}$$

where dN = D is the size of the grating, and we have that

$$\Delta \lambda = \frac{\lambda^2}{D}.$$

In the solution of problem 3.2 (Analysis of a Laser Diode) we have derived a relation between differences in wavelength and differences in frequency,

$$\Delta\lambda = \frac{\lambda^2}{c}\Delta\nu\,,$$

from which we get the final result that

$$\Delta \nu = \frac{c}{D} \,.$$

This shows, somewhat surprisingly, that the frequency resolution  $\Delta \nu$  depends only on the (illuminated) size of the grating, but not on the density of its grooves.

In the *optical* region, the size of reasonable, practical gratings is limited to  $D \approx 100$  mm, so giving  $\Delta \nu \approx 3$  GHz.

**Aside:** in spectroscopy, frequencies are often quoted in wave numbers, k, being

$$k = \frac{1}{\lambda} = c \, \nu$$

so noting that  $\Delta k = c \, \Delta v$ , we get the resolution limit in terms of *wave number* to be

$$\Delta k = \frac{1}{D}$$

which has the traditional (non-SI) units of  $cm^{-1}$ .

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#### 4.2 Bessel Functions

Given that the expansion of Bessel functions of integer order is

$$J_n(x) = \sum_{k=0}^{\infty} \frac{(-1)^k (x/2)^{n+2k}}{k!\Gamma(n+k+1)} ,$$

write out the first **three** terms of the expansion for  $J_0(x)$  and  $J_1(x)$ .

Use this expansion to determine the value of

$$\frac{J_1(x)}{x}$$
 when  $x = 0$ 

Plot the functions  $J_0(x)$ ,  $J_1(x)$  and  $J_1(x)/x$  for  $x = -10 \rightarrow 10$ . (Using MAPLE or the like would be a good idea).

**Hint:** The Gamma function,  $\Gamma(x)$  is a generalisation of the factorial function to real and complex values x. If n is a positive integer, then  $\Gamma(n) = (n-1)!$ 

#### Solution

Part a: Using

$$\Gamma(n+1) = n!$$

for integer n, we can write the expansion as:

$$J_n(x) = \sum_{k=0}^{\infty} \frac{(-1)^k (x/2)^{n+2k}}{k!(n+k)!}$$

So the first three terms are

$$J_0(x) = 1 - \frac{x^2}{4} + \frac{x^4}{64} \dots$$
$$J_1(x) = \frac{x}{2} - \frac{x^3}{16} + \frac{x^5}{384}$$

From these expansions we get that

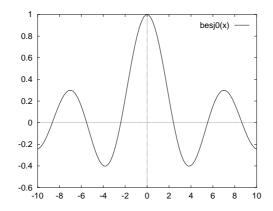
$$\frac{J_1(x)}{x} = \frac{1}{2} - \frac{x^2}{16} + \frac{x^4}{384}$$

so that when x = 0,

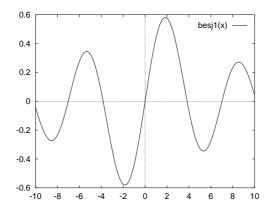
$$\frac{J_1(0)}{0} = \frac{1}{2}$$

**Part b:** The plots are:

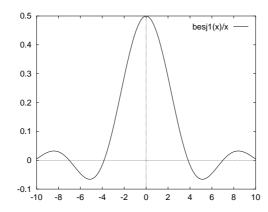
Plot of  $J_0(x)$  from  $-10 \rightarrow 10$ :



Plot of  $J_1(x)$  from  $-10 \rightarrow 10$ :



Plot of  $J_1(x)/x$  from  $-10 \rightarrow 10$ :



There are plotted from gnuplot available on the CPLAB systems.

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## 4.3 Diffraction Resolution of the eye

Estimate the diffraction resolution limit of the eye in *bright sun light*. What happens at low light levels when the pupil size increases?

#### Solution

We have from the Rayleigh Limit that the angular resolution is

$$\Delta\theta_0 = 1.22 \frac{\lambda}{d}.$$

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Take  $\lambda = 560\,\mathrm{nm}$ , which is the peak of the eye sensitivity. The *iris* of the eye expands and contracts to control the amount of light entering the eye, ranging in diameter from about 8 mm in low light levels down to about 2 mm in the most extreme bright conditions. About 3 mm is a good estimate for *bright sunlight*. Putting in the numbers gives

$$\Delta \theta_0 = 2.3 \times 10^{-4} \, \text{Rad} = 0.78 \, \text{min of arc}$$

which is very close to the 1 min of arc resolution typically quoted for the human eye. It shows that the human eye is *diffraction limited* at high light levels, with the optical system well matched to the sensor spacing of about  $6 \mu m$ .

In extremely bright light, with the pupil closed to 2 mm, the corresponding values are:

$$\Delta\theta_0 = 3.4 \times 10^{-4} \, \text{Rad} = 1.2 \, \text{min of arc}$$

which suggest that diffraction will limit the eye resolution. However, these conditions are somewhat unusual, being either desert sun or sunlit snow fields.

As the pupil size increases, you would *expect* the resolution to increase. However, at large diameters the aberrations in the eye, mainly spherical aberration, dominate. This abberation rises at the *fourth power* of the radius of the pupil, and has the effect of blurring the point spread function, and thus the resolution actually drops.

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