Jaypee University of Engineering an Technology, Guna Department of Computer Science and Engineering Object Oriented Programming Lab(18B17CI271) -6

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Enrolment no. :- 201B156 Batch :- BX2(B5)

- 1. Design a class Distance that includes following data members: feet, inches. It has the following member function:-
- Constructor, that initializes the distance to 0,0 by default.
- Give a check so that the inches part is always less than 12.0. Display function
- Overloaded operator to subtract 2 distances
- Overloaded + operator to add 2 distances
- Overload += and -= operator
- Overload > and < operators to compare two distances

Code:

```
#include <iostream>
using namespace std;
class Distance
  int feet, inches:
public:
  Distance()
     feet = 0;
     inches = 0:
  void getinput(int feet, int inches)
     this->feet = feet;
     this->inches = inches;
  int check()
     if (inches > 12)
       feet = feet + (inches / 12);
       inches = inches % 12;
     }
     else
       inches = inches;
  }
  void display()
     cout << "Feet=" << feet << " and Inches=" << inches << endl;
  Distance operator-(Distance obj)
     Distance temp_obj;
```

```
temp_obj.feet = feet - obj.feet;
  temp_obj inches = inches - obj inches;
  return (temp_obj);
Distance operator+(Distance obj)
{
  Distance temp_obj;
  temp_obj.feet = feet + obj.feet;
  temp_obj.inches = inches + obj.inches;
  return (temp obj);
friend Distance operator+=(Distance obj1, Distance obj2)
  obj1.feet += obj2.feet;
  obj1 inches += obj2 inches;
  return obj1;
friend Distance operator-=(Distance obj1, Distance obj2)
  obj1.feet -= obj2.feet;
  obj1 inches -= obj2 inches;
  return obj1;
Distance operator>(Distance obj)
{
  Distance temp_obj;
  if (feet > obj.feet)
     temp_obj feet = feet,
  }
  else
     temp_obj.feet = obj.feet;
  if (inches > obj.inches)
     temp_obj inches = inches;
  }
  else
     temp_obj inches = obj inches;
  return (temp_obj);
Distance operator<(Distance obj)
{
  Distance temp_obj;
  if (feet < obj.feet)</pre>
     temp_obj feet = feet,
  else
     temp_obj.feet = obj.feet;
  if (inches < obj.inches)
     temp_obj.inches = inches;
  else
```

```
temp obj inches = obj inches;
     return (temp_obj);
  }
};
int main()
  Distance obj1, obj2, obj3;
  cout << "1st distance before assigning any value in feet and inches is: " << endl;
  obi1.displav()
  cout << "2nd distance before assigning any value in feet and inches is: " << endl;
  obj2.display()
  obj1.getinput(9, 2);
  cout << "1st distance after assigning value in feet and inches is: " << endl;
  obj1.display(
  obj2.getinput(6, 13);
  cout << "2nd distance after assigning value in feet and inches is: " << endl;
  obj2.display();
  obj2.check():
  obi1.check()
  cout << "Checking if given inches is greater than 12inch in 1st distance, if yes then converting it
in feet: " << endl;
  obj1.display()
  cout << "Checking if given inches is greater than 12inch in 1st distance, if yes then converting it
in feet: " << endl;
  obj2.display();
  obj3 = obj1 + obj2;
  cout << "1st distance + 2nd distance in feet and inches is: " << endl;
  obj3.display();
  obi3 = obi1 - obi2.
  cout << "1st distance - 2nd distance in feet and inches is: " << endl;
  obj3.display();
  obj3 = (obj1 += obj2);
  cout << "1st distance += 2nd distance in feet and inches is: " << endl;
  obj3.display();
  obj3 = (obj1 -= obj2);
  cout << "1st distance -= 2nd distance in feet and inches is : " << endl;
  obj3.display();
  obj3 = obj1 > obj2;
  cout << "The distance that is greater in between 1st distance and 2nd distance in feet and
inches is: " << endl;
  obi3.display();
  obi3 = obi1 < obi2;
  cout << "The distance that is smaller in between 1st distance and 2nd distance in feet and
inches is: " << endl;
  obi3.display();
  return 0;
}
```

```
warnings generated.
st distance before assigning any value in feet and inches is :
cet=0 and Inches=0
md distance before assigning any value in feet and inches is :
cet=0 and Inches=0
st distance after assigning value in feet and inches is :
cet=9 and Inches=2
nd distance after assigning value in feet and inches is :
cet=6 and Inches=13
hecking if given inches is greater than 12inch in 1st distance, if yes then converting it in feet :
cet=9 and Inches=1
st distance +2nd distance in feet and inches is :
cet=16 and Inches=1
st distance +2nd distance in feet and inches is :
cet=16 and Inches=3
st distance -2nd distance in feet and inches is :
cet=16 and Inches=1
st distance +2nd distance in feet and inches is :
cet=10 and Inches=1
st distance +2nd distance in feet and inches is :
cet=10 and Inches=3
st distance -2nd distance in feet and inches is :
cet=2 and Inches=1
st distance +2nd distance in feet and inches is :
cet=2 and Inches=3
st distance -2nd distance in feet and inches is :
cet=2 and Inches=3
st distance -2nd distance in feet and inches is :
cet=2 and Inches=1
bt distance +1 is greater in between 1st distance and 2nd distance in feet and inches is :
cet=9 and Inches=2
bt distance +1 is smaller in between 1st distance and 2nd distance in feet and inches is :
cet=7 and Inches=1
base) Razas-MacBook-Pro:lab 6 razakhans
```

Q2. Create a class rational for performing arithmetic with fractions. Use an integer variable to represent the private data of the class-the numerator and denominator. Provide a member function to get input from the user. This function should also check that denominator entered is not 0, if it is zero print invalid input. Provide a function to display the values. Overload +, -, *, / operators to add, subtract, multiply and divide the objects of this class.

```
Code:
```

```
#include <iostream>
using namespace std;
class rational
  int numerator, denominator;
public:
  void aetinput()
     cout << "Enter the numerator and denominator:" << endl;
     cin >> numerator >> denominator;
    if (denominator == 0)
       cout << "Invalid Input: "
          << "(" << numerator << "/" << denominator << ")" << endl;
  }
  void display()
     cout << "(" << numerator << "/" << denominator << ")" << endl;
  rational operator+(rational obj1)
  {
     rational temp_obj;
    temp_obj.numerator = (numerator * (obj1.denominator) + denominator * (obj1.numerator));
    temp\_obj.denominator = (denominator * (obj1.denominator));
    return temp obj;
  }
  rational operator-(rational obj1)
  {
     rational temp obj.
    temp_obj.numerator = (numerator * (obj1.denominator) - denominator * (obj1.numerator));
    temp_obj.denominator = (denominator * (obj1.denominator));
    return temp_obj;
  }
  rational operator*(rational obj1)
  {
     rational temp obj.
    temp_obj.numerator = (numerator * (obj1.numerator));
    temp_obj.denominator = (denominator * (obj1.denominator));
     return temp_obj;
  rational operator/(rational obj1)
  {
     rational temp_obj;
    temp_obj.numerator = (numerator * (obj1.denominator));
    temp_obj.denominator = (denominator * (obj1.numerator));
    return temp_obj;
  }
```

```
};
int main()
  rational obj1, obj2, obj3;
  cout << "For 1st Fraction:" << endl;</pre>
  obj1.getinput();
  cout << endl
     << "For 2nd Fraction :" << endl;</pre>
  obj2.getinput();
  cout << endl
      << "1st Fraction is : ":</pre>
  obj1.display();
  cout << endl
      << "2nd Fraction is: ";</pre>
  obj2.display()
  cout << endl
      << "Addition of 1st and 2nd Fraction is : ";</pre>
  obi3 = obi1 + obi2
  obj3.display();
  cout << endl
      << "Subtraction of 1st and 2nd Fraction is : ";</pre>
  obi3 = obi1 - obi2;
  obj3.display();
  cout << endl
      << "Multiplication of 1st and 2nd Fraction is : ";</pre>
  obj3 = obj1 * obj2;
  obj3.display();
  cout << endl
      << "Division of 1st and 2nd Fraction is : ";</pre>
  obj3 = obj1 / obj2;
  obj3.display();
  return 0;
}
```

Output:

```
(base) Razas-MacBook-Pro:JUET razakhan$ cd "/Users/razakhan/Desktop/JUET/lab 6/" && g++ q2.cpp -o q2 && "/Users/razakhan/Desktop/JUET/lab 6/"q2
For 1st Fraction :
Enter the numerator and denominator :
25 12
For 2nd Fraction :
Enter the numerator and denominator :
12 25
1st Fraction is : (25/12)
2nd Fraction is : (12/25)
Addition of 1st and 2nd Fraction is : (769/300)
Subtraction of 1st and 2nd Fraction is : (481/300)
Multiplication of 1st and 2nd Fraction is : (300/300)
Division of 1st and 2nd Fraction is : (625/144)
(base) Razas-MacBook-Pro:lab 6 razakhan$
```

- Q3 Include a function that adds two strings to make a third string. Write a program to do the following tasks:
- i. Create uninitialized string objects
- ii. Creates the objects with string constants. iii. Concatenates two strings properly.
- iv. Displays a desired string object

```
Code:
#include <iostream>
using namespace std;
class concatenate
{
  string s;
public:
  void setstring(string s)
     this->s = s;
  }
  void user_setstring()
     cout << "Enter your own string : " << endl;</pre>
     getline(cin, s);
  void display()
     cout << s << endl
        << endl;
  friend concatenate operator+(concatenate obj1, concatenate obj2)
     concatenate temp_obj;
     temp_obj.s = (obj1.s).append(obj2.s);
     return temp_obj;
  }
};
int main()
  concatenate obj1, obj2, obj3;
  obj1.setstring("This code output is designed for the user: ");
  obj2.user_setstring();
  cout << endl
      << "String pre-defined is : " << endl;</pre>
  obj1.display(
  cout << "String given by the user is : " << endl;</pre>
  obj2.display();
  obj3 = obj1 + obj2;
  cout << "Concatenated string is : " << endl;</pre>
  obj3.display();
  return 0:
}
```

```
(base) Razas-MacBook-Pro:JUET razakhan$ cd "/Users/razakhan/Desktop/JUET/lab 6/" && g++ q3.cpp -o q3 && "/Users/razakhan/Desktop/JUET/lab 6/"q3 Enter your own string:
Raza Khan

String pre-defined is:
This code output is designed for the user:

String given by the user is:
Raza Khan

Concatenated string is:
This code output is designed for the user:

Raza Khan

Concatenated string is:
This code output is designed for the user: Raza Khan

(base) Razas-MacBook-Pro:lab 6 razakhan$
```