Kyle **Ericson**

kyle.ericson1@gmail.com // (616) 822-9305 // github.com/thisiskyle

// Technologies

C#	Java	Linux / Bash	Oracle Cloud	Function Apps
C++	Unity	Asp.Net Core	Azure Devops	Power Apps
Python	Unreal	Git	Logic Apps	
Javascript	SDL2	AR / VR		

// Experience

Gentex — *IT Programmer II*

Current

- Using a wide variety of technologies, I develop software and automation solutions to improve the effectiveness of our users. This includes desktop applications, web applications, backend services, mobile applications and automation

Gentex — *IT System Administrator II*

July 2018 - August 2022

- System administrator for Azure Devops, EDI, and labeling/printing

Gentex — *Production Support Engineer*

Feb 2017 - July 2018

- Design and develop 'constant improvement' initiatives for our manufacturing process which include efficiency and safety improvements
- Oversee the daily operations of multiple assembly lines and personnel
- Aid in the development and training of small team leaders

Yeti CGI — *Software Developer*

July 2017 - May 2018

- Collaborated with our team to develop and ship VR, AR and mobile applications
- Contributed to our quality assurance process through playtesting and debugging
- Developed in-house tools to improve Unity build pipeline and deployment

United States Marine Corps — *Infantry Rifleman (0311)*

June 2008 - June 2012

- Deployed to Afghanistan as part of Operation Enduring Freedom
- Honorable discharge with the rank of Corporal

// Education

Ferris State University — *Bachelor of Applied Science in Digital Animation and Game Design*

2012 - 2018