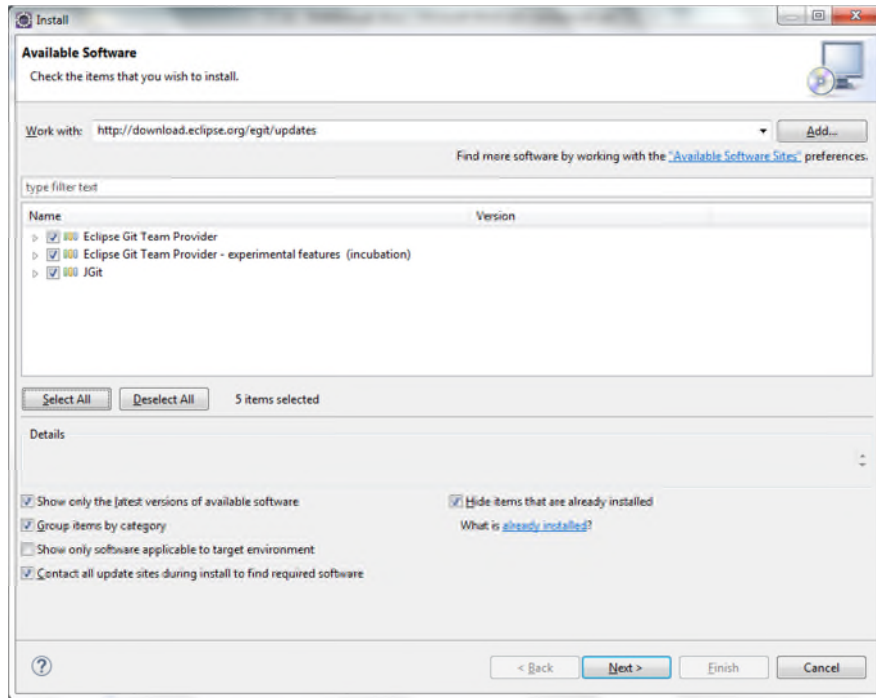


Release Management Walkthrough

1. Ensure you have correctly followed the instructions for the **Repository Management** exercise and continue working with the same project.
2. First install the Git Plugin for Eclipse.

Work with: <http://download.eclipse.org/egit/updates>

Click **Select All** and **Next**.



Click **Next** again on the following screen, accept the user license agreement and click **Finish**. Click **Ok** when you get the unsigned content warning.

Restart Eclipse (You will be prompted click **Yes**).

3. Now, you will install Git itself.

For Mac:

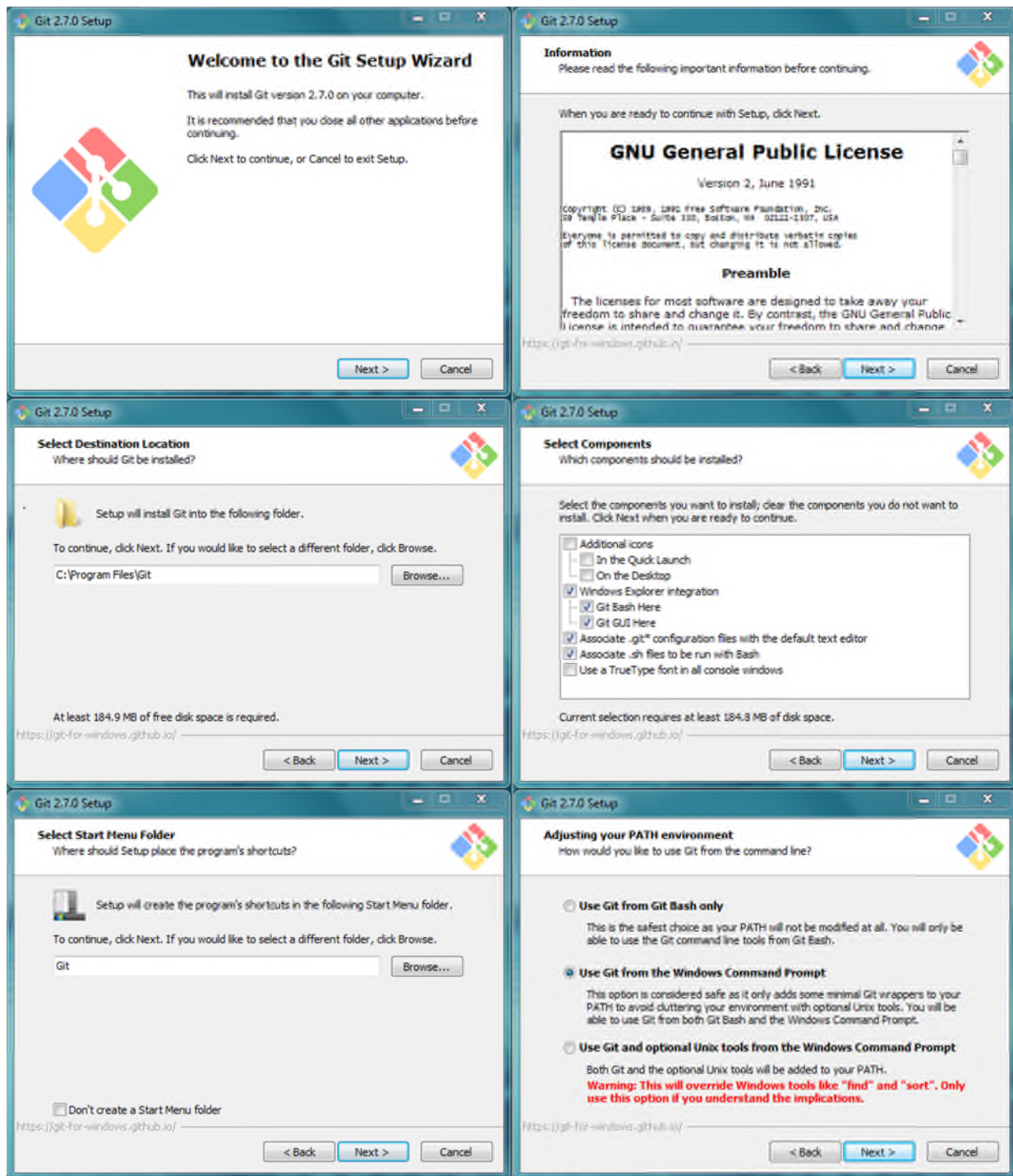
You will automatically be prompted to install Git for Mac. Accept all the defaults and do the installation.

For Windows:

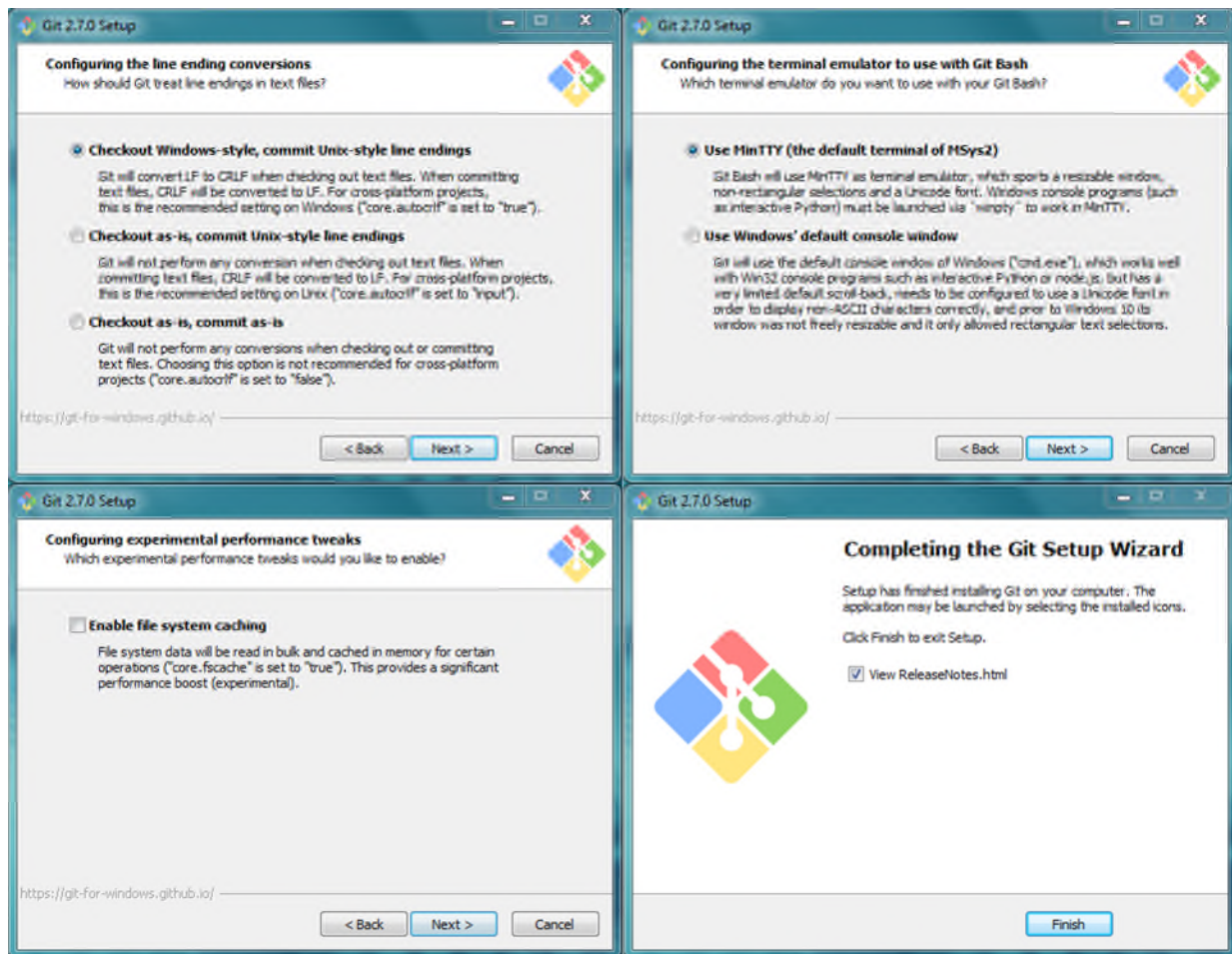
Go to the Git Website <https://git-scm.com/download> and select the version for your operating system.

Double click on the downloaded file, select **Run** and install as shown below.

Release Management Walkthrough

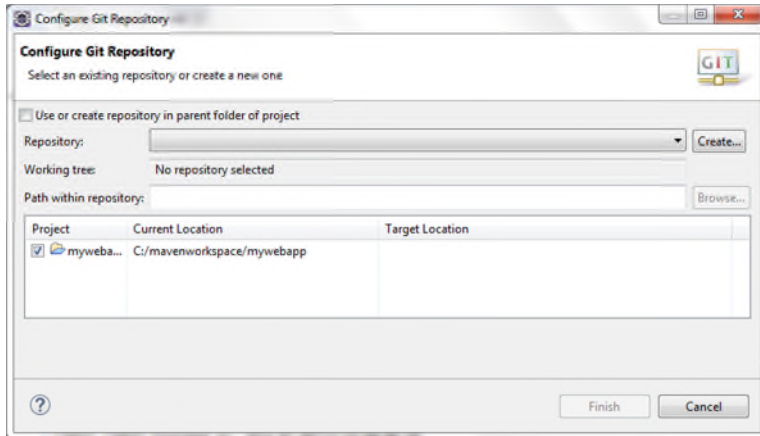


Release Management Walkthrough

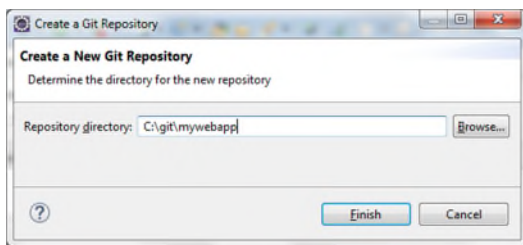


Release Management Walkthrough

4. Return to Eclipse and create the GIT repository. Access the context menu of your project (right-click on PC or control-click on Mac) and select **Team → Share Project...**



Click **Create...**

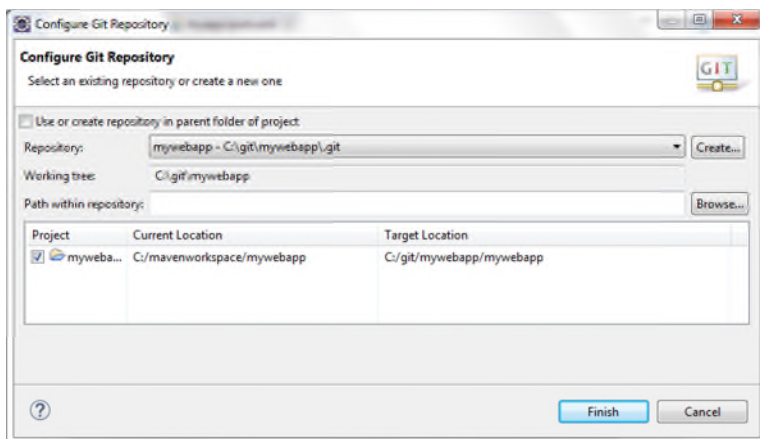


For the location of the repository, append **mywebapp** to the default location as shown below. Then click **Finish** and **Finish** again.

Examples:

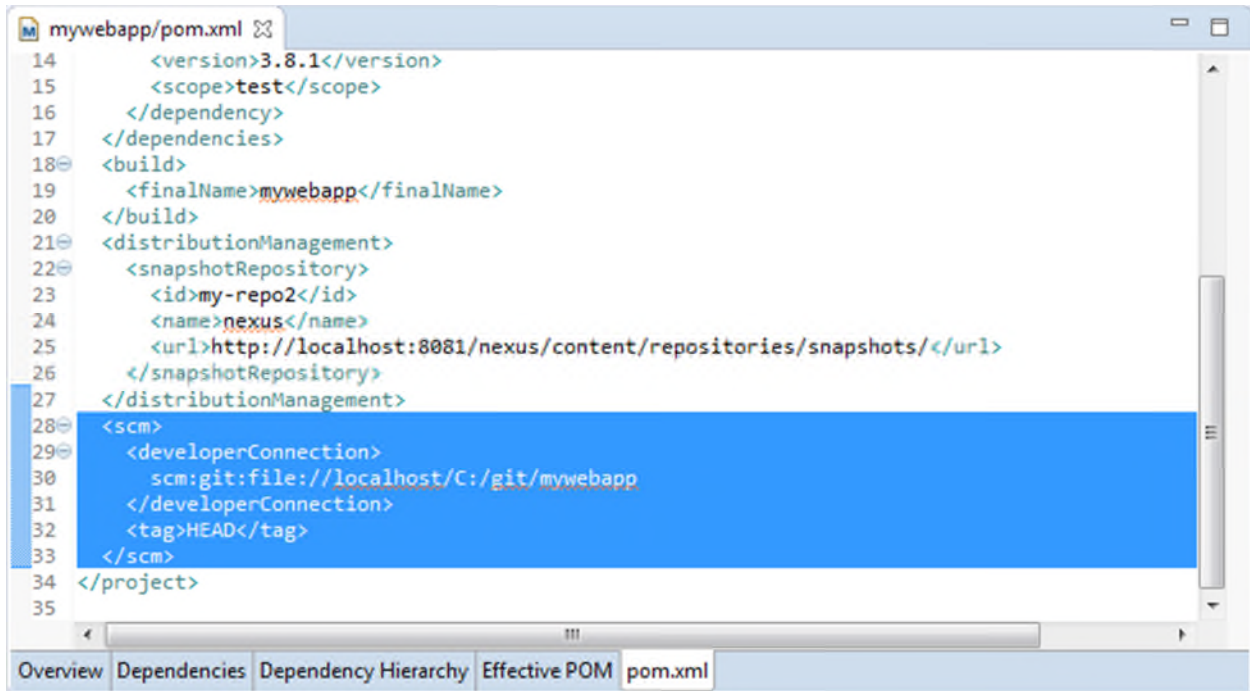
For Windows: C:\Users\UserName\git\mywebapp

For Mac: \Users\HomeDirectory\git\mywebapp



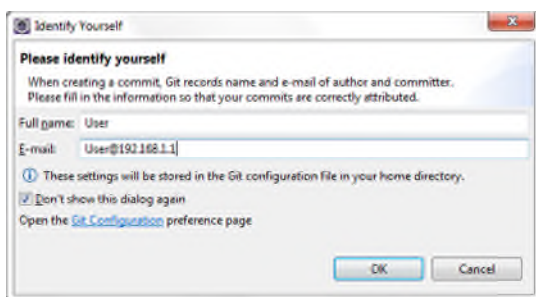
Release Management Walkthrough

5. Open the main **pom.xml** of your project and add the lines highlighted in blue below.



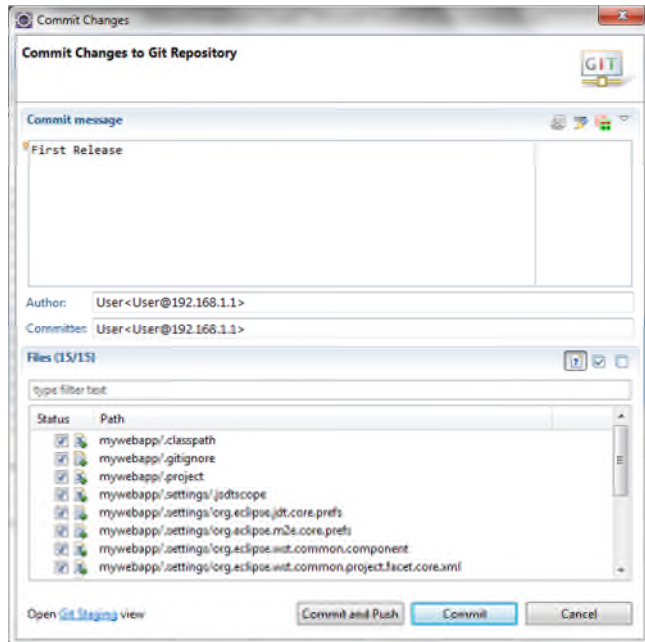
Line 30 should reflect the **Git** repository location you indicated earlier.

6. From your project's context menu, select **Team → Add to Index** and **Team → Commit...** Verify your identity, if asked, and click OK.



Release Management Walkthrough

Click **Commit**.



7. Run **mvn release:prepare** and **mvn release:perform** to test the exercise.

You should see output like this:

