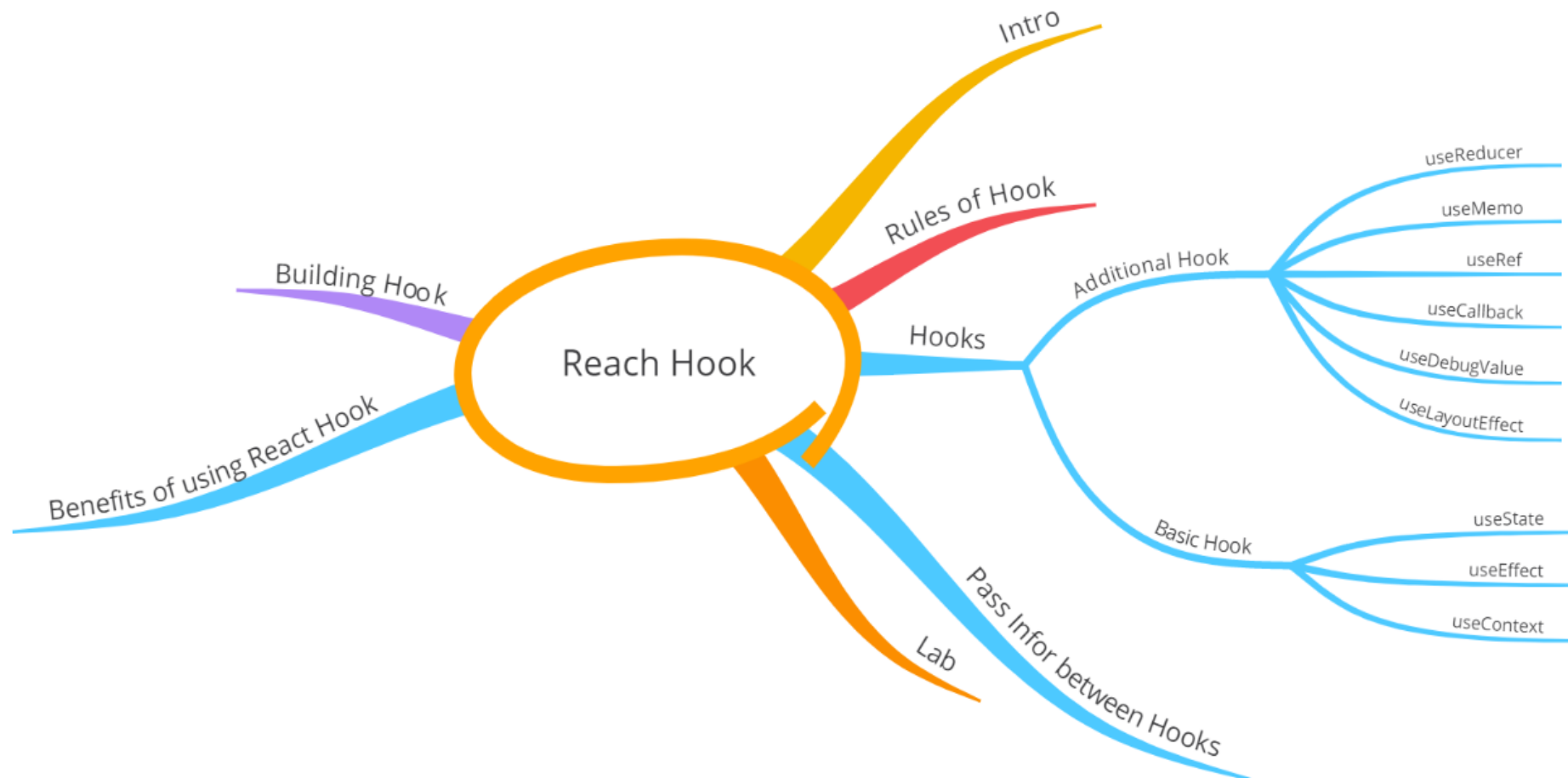


SESSION 6

REACT HOOK

OBJECTIVES



INTRODUCTION TO HOOKS

- **Hooks** are a new addition in **React 16.8**. They let you **use state** and other React features **without writing a class**.
- **Hooks are functions** that let you “hook into ” React state and lifecycle features from **function components**.

INTRODUCTION TO HOOKS

- Before the release of Hooks, React Components were divided into two broad categories depending on whether the component was class-based or function-based.
- **React Hooks are a way to add React.Component features** to functional components. Features like:

State

Lifecycle

BENEFITS OF HOOK

- Improved code reuse
- Better code composition
- Better defaults
- **Sharing non-visual logic** with the use of custom hooks.
- **Flexibility in moving up and down the components tree.**

THE BENEFITS OF USING HOOKS

- Hooks have a lot of benefit to us as developers, and they are going to change the way we write components for the better.
- They already help us to write clearer and more concise code - it's like we went on a code diet and we lost a lot of weight and we look better and feel better.
- Not only is the code a lot smaller — the saved space certainly adds up for larger components — it's also a lot more readable, which is a huge advantage of Hooks.

DEMO

```
import './App.css';
import React, { useState } from 'react';

const HooksExample = () => {
  const [counter, setCount] = useState(0);

  return (
    <div className="App">
      <header className="App-header">
        The button is pressed: { counter } times.
        <button
          onClick={() => setCount(counter + 1)}
          style={{ padding: '1em 2em', margin: 10 }} >
          Click me!
        </button>
      </header>
    </div>
  )
}
export default HooksExample;
```


DEMO

JS index.js > ...

You, a few seconds ago | 1 author (You)

```
import React, { Component } from 'react'
```

No Hook

You, a few seconds ago | 1 author (You)

```
export default class Button extends Component {  
  constructor () {  
    super()  
    this.state = { buttonText: 'Click me, please' }  
    this.handleClick = this.handleClick.bind(this)  
  }  
  
  handleClick () {  
    this.setState(() => {  
      return { buttonText: 'Thanks, been clicked!' }  
    })  
  }  
  
  render () {  
    const { buttonText } = this.state  
    return <button onClick={this.handleClick}>{buttonText}</button>  
  }  
}
```

JS index.js > ...

You, a few seconds ago | 1 author (You)

```
import React, { useState } from 'react'
```

Hook

with Hook

```
export default function Button() {  
  const [buttonText, setButtonText] = useState('Click me, please')  
  
  return (  
    <button onClick={() => setButtonText('Thanks, been clicked!')}>  
      {buttonText}  
    </button>  
  )  
}
```


BASIC REACT HOOKS

- `useState()`
- `useEffect()`
- `useContext()`
- `useReducer()`

BASIC REACT HOOKS

- The `useState()` hook allows React developers to update, handle and manipulate state inside functional components without needing to convert it to a class component.
- Let's use the code snippet below is a simple Age counter component and we will use it to explain the power and syntax of the `useState()` hook.

```
function App() {  
  const [age, setAge] = useState(19);  
  const handleClick = () => setAge(age + 1)  
  
  return  
    <div>  
      I am {age} Years Old  
      <div>  
        <button onClick={handleClick}>Increase my age! </button>  
      </div>  
    </div>  
}
```



Hi, I am 19 Years old **Increase my Age!**

BASIC REACT HOOKS

- The `useEffect()` hook accepts a function that would contain effectual code.
- If you're familiar with React class lifecycle methods, you can think of **useEffect Hook** as **componentDidMount**, **componentDidUpdate**, and **componentWillUnmount** combined.

STEP 1: DEFINE THE STATE OF YOUR APPLICATION

```
import React, {useState} from 'react';

function App() {
  //Define State
  const [name, setName] = useState({firstName: 'name', surname: 'surname'});
  const [title, setTitle] = useState('BIO');

  return(
    <div>
      <h1>Title: {title}</h1>
      <h3>Name: {name.firstName}</h3>
      <h3>Surname: {name.surname}</h3>
    </div>
  );
};

export default App
```

STEP 2: CALL THE USEEFFECT HOOK

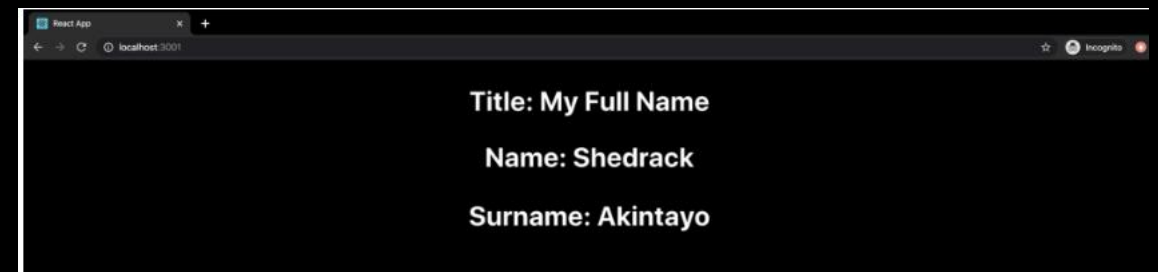
```
import React, {useState, useEffect} from 'react';

function App() {
  //Define State 1
  const [name, setName] = useState({firstName: 'name', surname: 'surname'});
  const [title, setTitle] = useState('BIO');

  //Call the use effect hook 2
  useEffect(() => {
    setName({FirstName: 'Shedrack', surname: 'Akintayo'})
  }, [])//pass in an empty array as a second argument

  return(
    <div>
      <h1>Title: {title}</h1>
      <h3>Name: {name.firstName}</h3>
      <h3>Surname: {name.surname}</h3>
    </div>
  );
};

export default App
```



BASIC REACT HOOKS

useState, as the name describes, is a hook that allows you to use state in your function. We define it as follows:

```
const [ someState, updateState ] = useState(initialState)
```

Let's break this down:

someState: lets you access the current state variable, someState

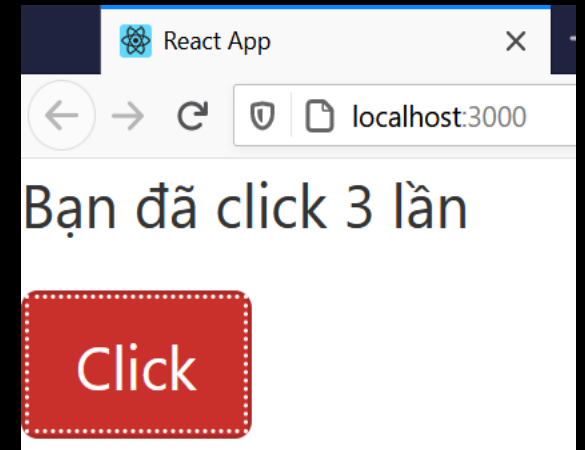
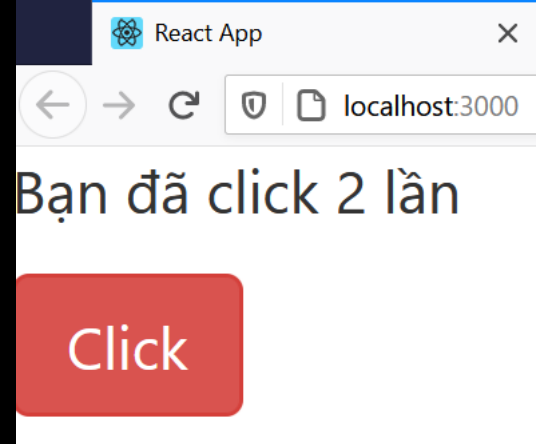
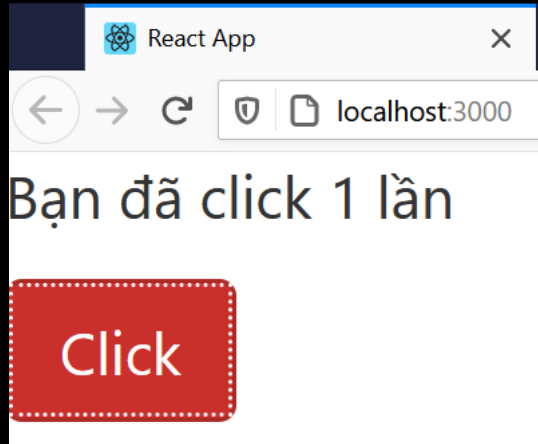
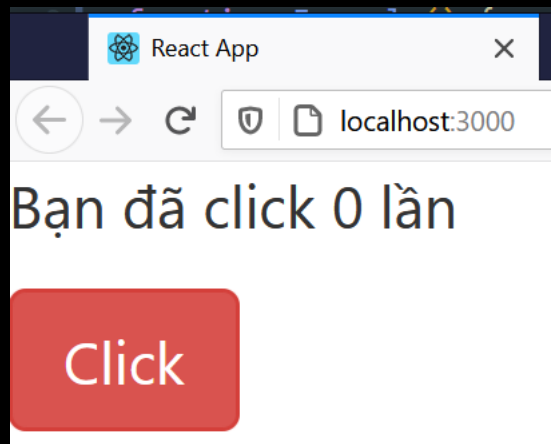
updateState: function that allows you to update the state — whatever you pass into it becomes the new someState

initialState: what you want someState to be upon initial render

FIVE IMPORTANT RULES FOR HOOKS

- **Never call Hooks from inside a loop, condition or nested function**
- **Hooks should sit at the top-level of your component.**
- **Only call Hooks from React functional components.**
- **Never call a Hook from a regular function**
- **Hooks can call other Hooks**

DEMO REACT HOOK



DEMO REACT HOOK

```
1 > JS App.js
2 import React from 'react';
3 import './App.css';
4 class Example extends React.Component {
5   constructor(props) {
6     super(props);
7     this.state = {
8       count: 0
9     };
10   }
11
```

Sử dụng class component và state

```
12   render() {
13     return (
14       <div>
15         <p>Bạn đã bấm {this.state.count} lần</p>
16         <button onClick={() => this.setState({ count: this.state.count + 1 })}>
17           Click Me
18         </button>
19       </div>
20     );
21   }
22 }
23 export default Example
24
```

We'll start learning about Hooks by comparing this code to an equivalent class example.

DEMO REACT HOOK

```
import React, { useState } from 'react'
```

import Hook từ useState

```
function Example () {
```

khai báo biến state mới count bằng cách gọi hook useState

```
  const [count, setCount] = useState(0)
```

```
  return (
```

```
    <div className='mydiv'>
```

```
      You, a few seconds ago • Uncommitted changes
```

```
      <p>Bạn đã click {count} lần</p>
```

```
      <button className='btn btn-danger'
```

```
        onClick={() => setCount(count + 1)}>
```

```
        Click
```

```
      </button>
```

```
    </div>
```

React sẽ render Example component

khi click vào button, gọi hàm setCount với trị mới

```
  )
```

```
export default Example
```

USEEFFECT

useEffect is another hook that handles **componentDidUpdate**, **componentDidMount**, and **componentWillUnmount** all in one call.

If you need to fetch data, for example, you could useEffect to do so, as seen below.

The **component** becomes a function and **fetch** gets called inside **useEffect**. Moreover, **instead of calling this.setState** I can **use setData** (an arbitrary function extracted from **useState**):

USEEFFECT()

```
import React, { useState, useEffect } from 'react'

export default function DataLoader () {
  const [data, setData] = useState([])

  useEffect(() => {
    fetch('http://localhost:3001/links/')
      .then(response => response.json())
      .then(data => setData(data))
  })

  return (
    <div>
      <ul>
        {data.map(el => (
          <li key={el.id}>{el.title}</li>
        ))}
      </ul>
    </div>
  )
}
```

USEEFFECT()

componentDidUpdate! it's a lifecycle method which runs every time a component gets new props, or a state change happens. That's the trick. If you call **useEffect** as I did you would see an infinite loop.

For fixing this "bug" you would need to pass an empty array as a second argument to **useEffect**:

```
//  
useEffect(() => {  
  fetch("http://localhost:3001/links/")  
    .then(response => response.json())  
    .then(data => setData(data));  
}, []); // << super important array  
  
//
```


USEEFFECT()

Instead of HOCs and render props, we can encapsulate our logic in a React hook and then import that hook whenever we feel the need. In our example we can create a custom hooks for fetching data.

A custom hook is a JavaScript function whose name starts with "use", as a convention. Easier done than said. Let's make a `useFetch` hook then:

```
// useFetch.js
import { useState, useEffect } from "react";

export default function useFetch(url) {
  const [data, setData] = useState([]);

  useEffect(() => {
    fetch(url)
      .then(response => response.json())
      .then(data => setData(data));
  }, []);

  return data;
}
```


USEEFFECT()

- This is how you would use the custom hook:

```
import React from 'react'
import useFetch from './useFetch'

export default function DataLoader (props) {
  const data = useFetch('http://localhost:3001/links/')
  return (
    <div>
      <ul>
        {data.map(el => (
          <li key={el.id}>{el.title}</li>
        ))}
      </ul>
    </div>
  )
}
```

THE END