?
Pokémon

This Photo by U

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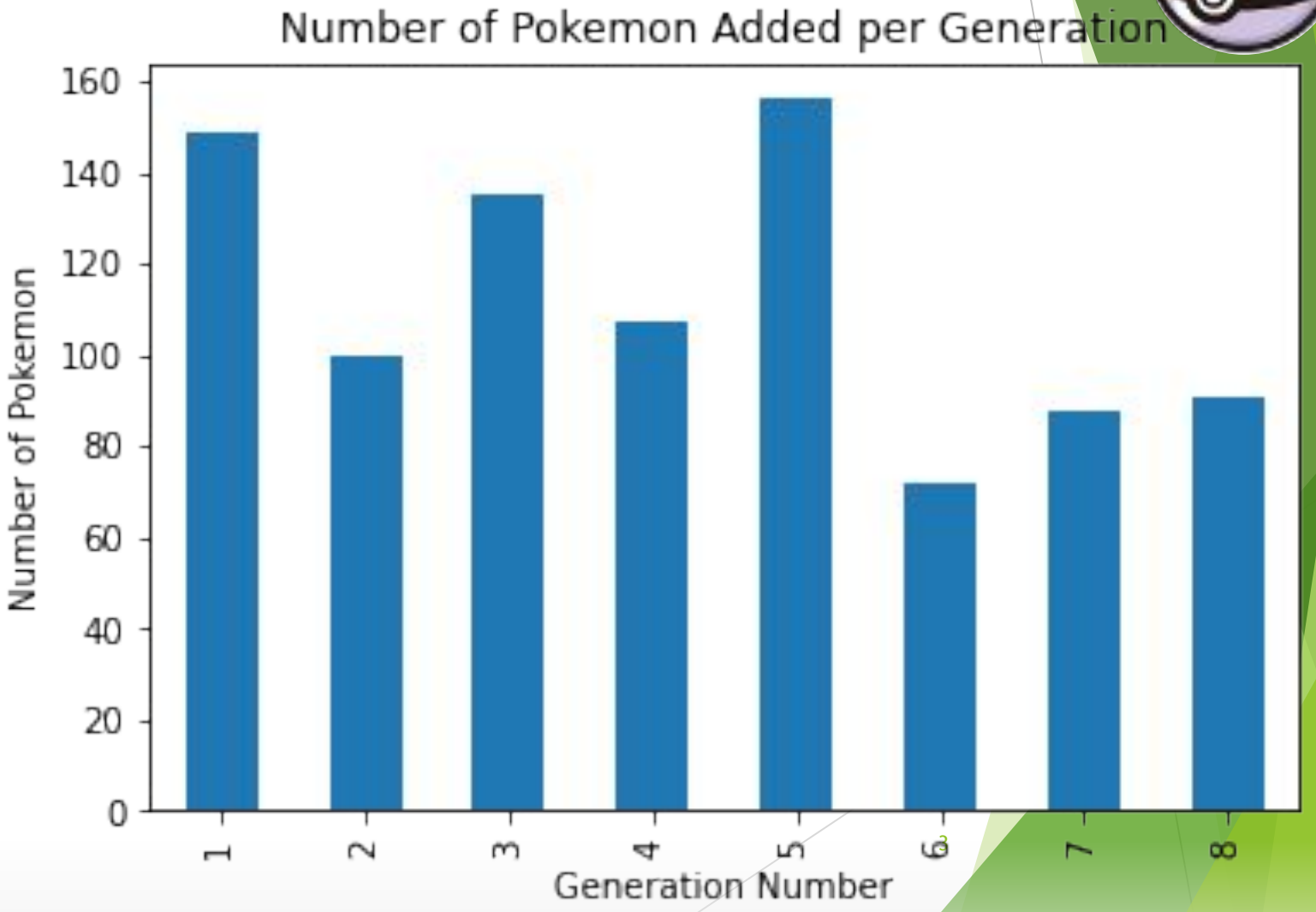
How many Pokemon introduced per Generation?



Stats 101

Hit Points (HP) determines how much damage a Pokémon can receive. Depleting HP is the key factor in winning a battle.
- Average Pokémon : 69.8
- Average *fully evolved* Pokémon : ~80

Attack determines how much damage a Pokémon will cause to the opponent while using a physical move.
- Average Pokémon : 80.4
- Average *fully evolved* Pokémon : ~90

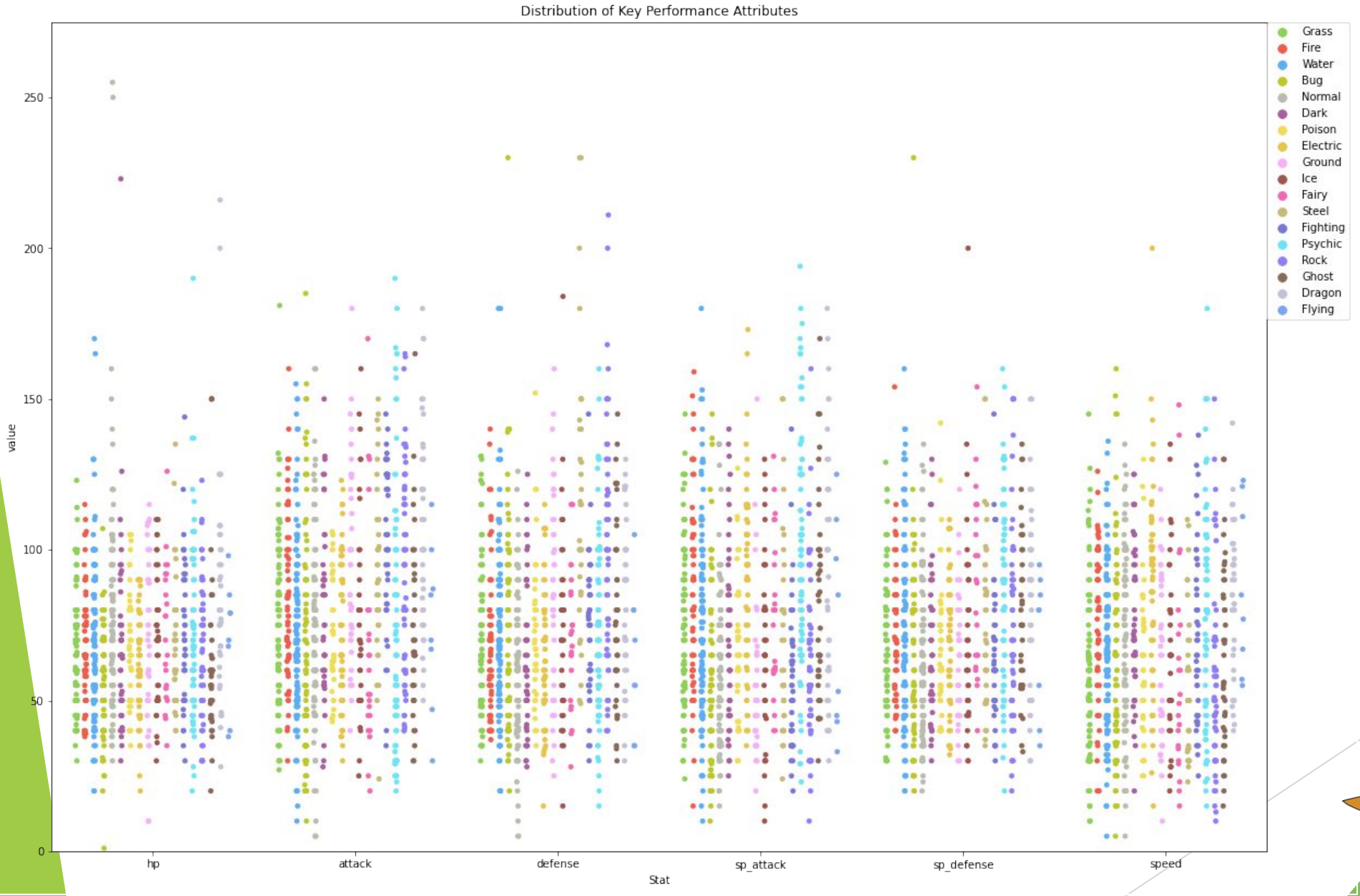
Defense determines how much damage a Pokémon will resist when hit by a physical move.
- Average Pokémon : 74.4
- Average *fully evolved* Pokémon : ~83

Special Attack determines how much damage a Pokémon can cause while using a special move.
- Average Pokémon : 72.9
- Average *fully evolved* Pokémon : ~83

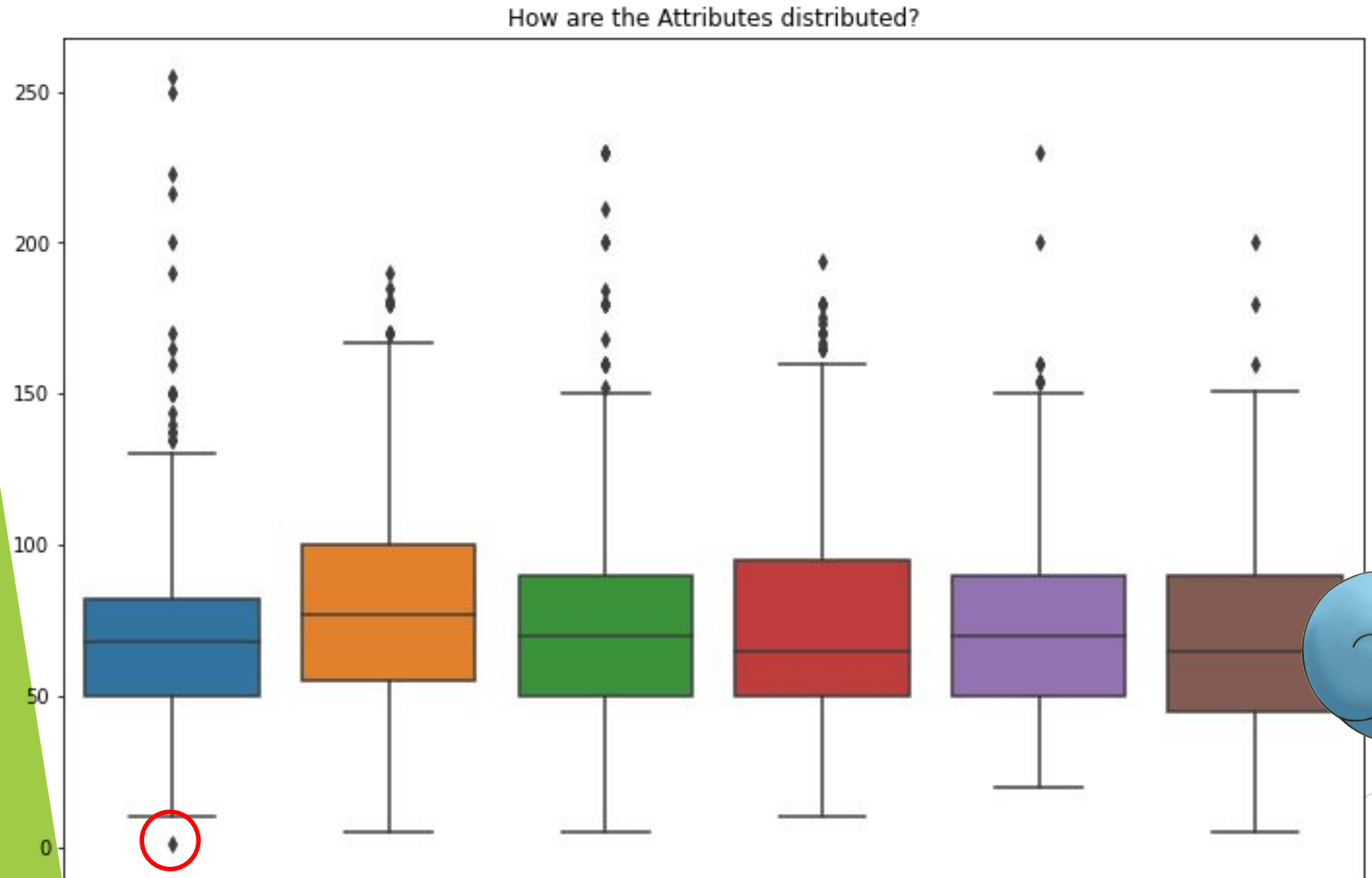
Special Defense determines how much damage a Pokémon will resist when hit by a special move.
- Average Pokémon : 72.1
- Average *fully evolved* Pokémon : ~83

Speed determines which Pokémon will act first during battle.
- Average Pokémon : 68.6
- Average *fully evolved* Pokémon : ~78

How are the Pokemon attributes distributed?



Can we fit Pokemon into boxes?



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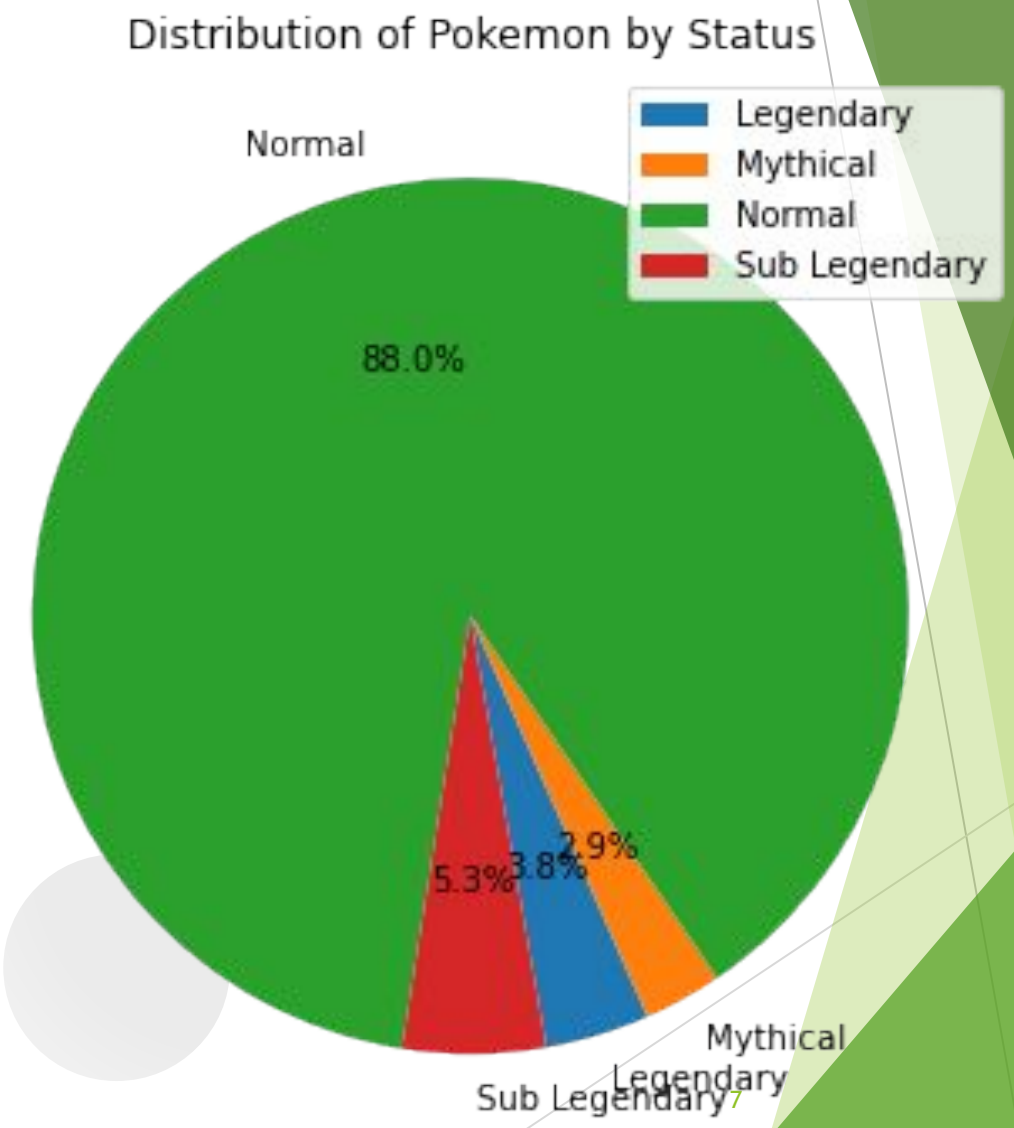
What's your status?

Chances are… you're norm



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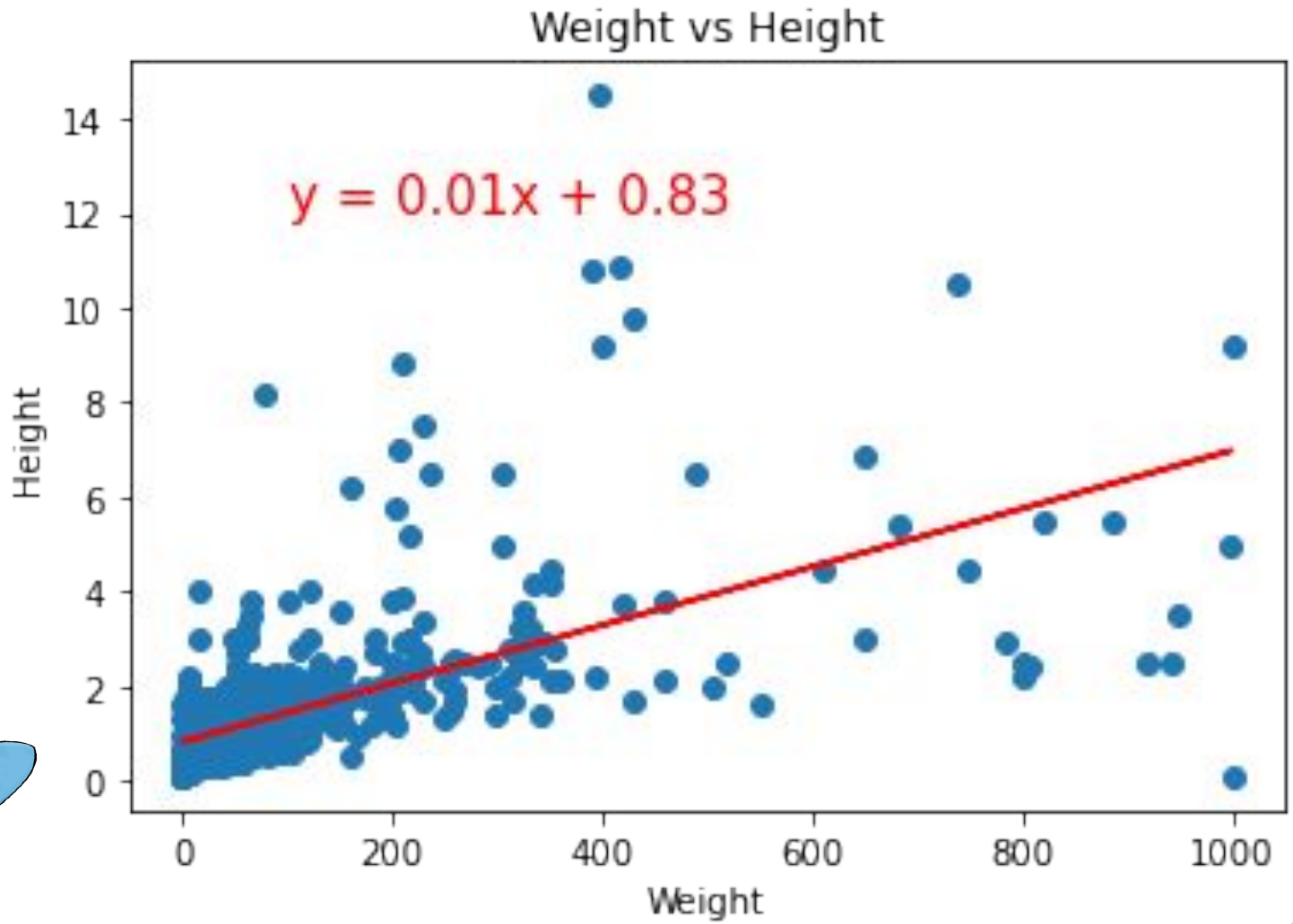
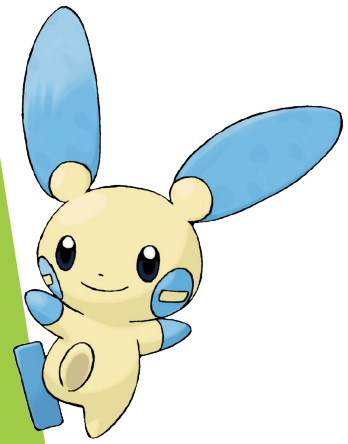
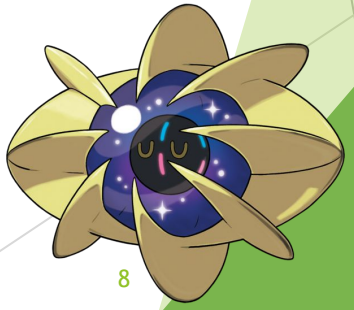
How does the height and weight of Pokemon correlate?

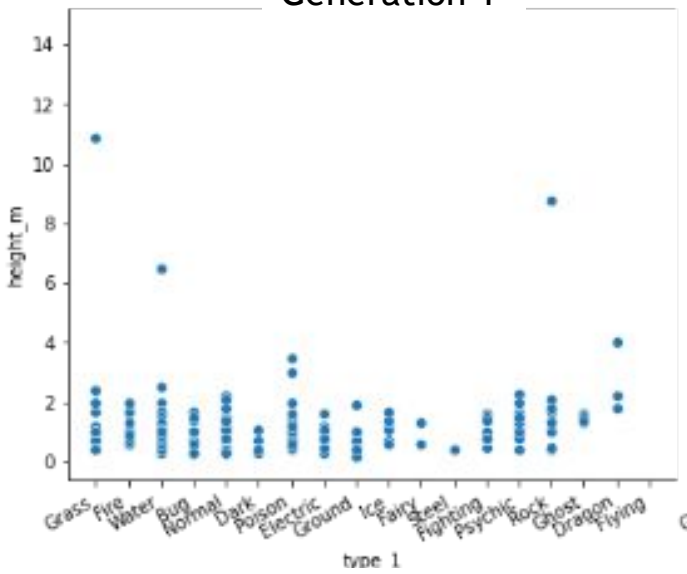




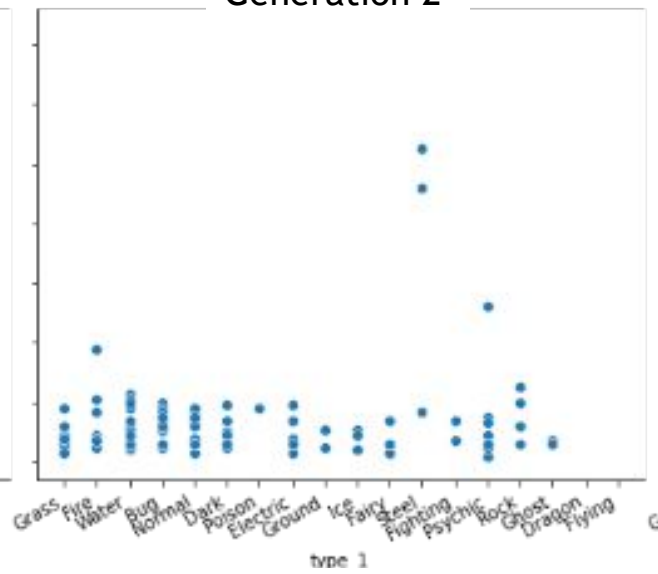


Types vs. Height per Generation

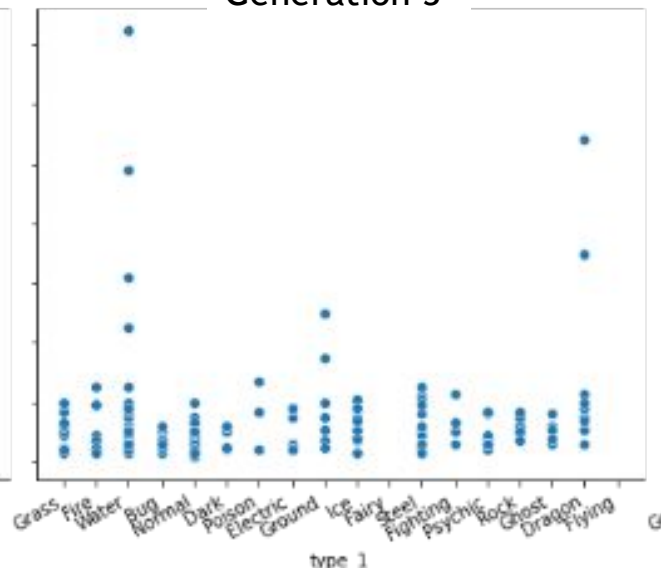
Generation 1



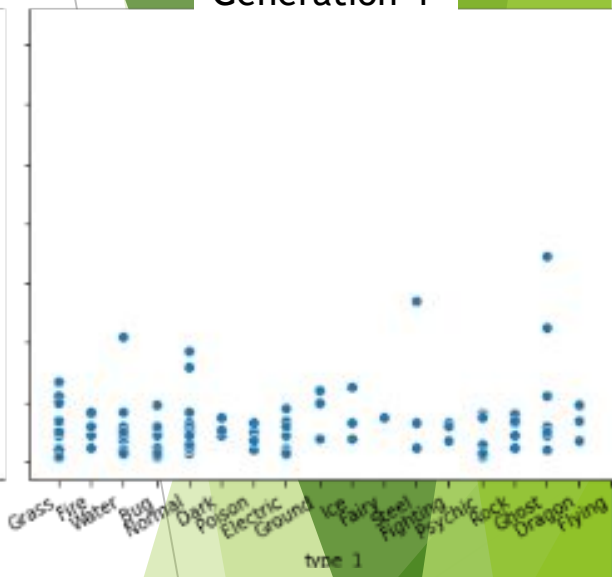
Generation 2

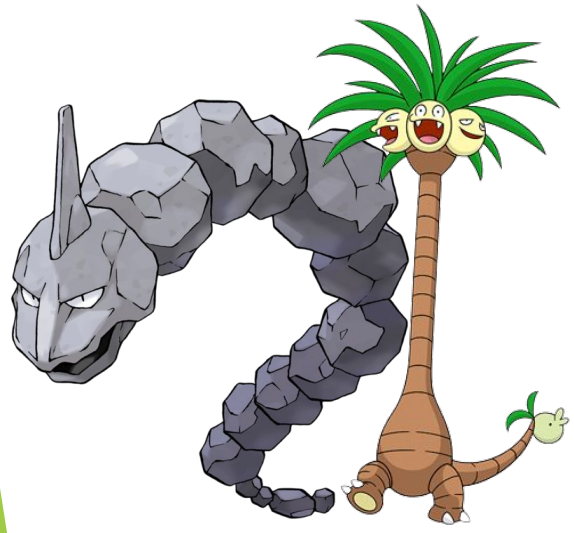


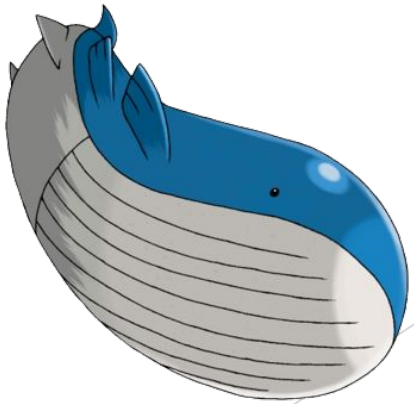
Generation 3



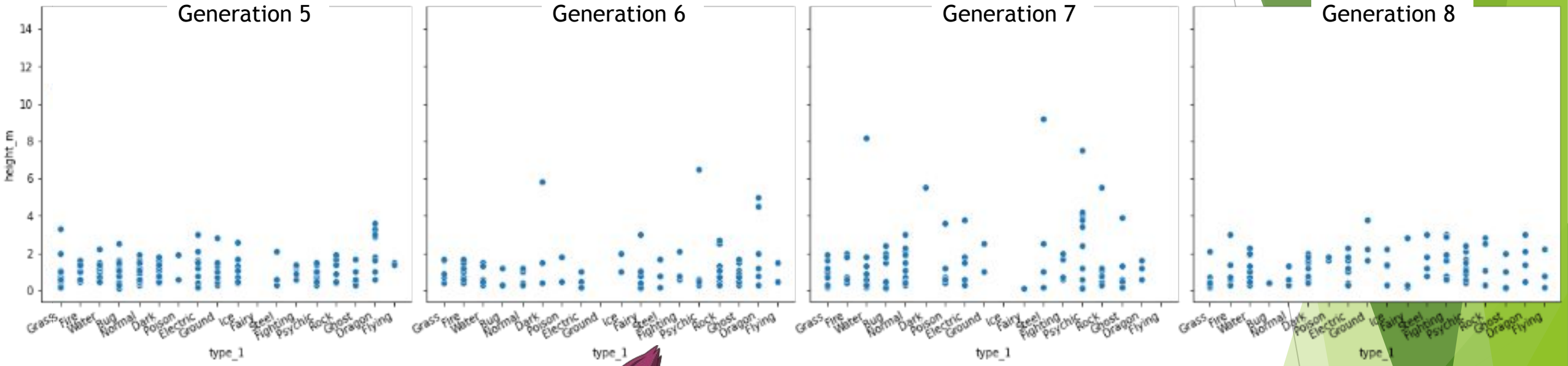
Generation 4

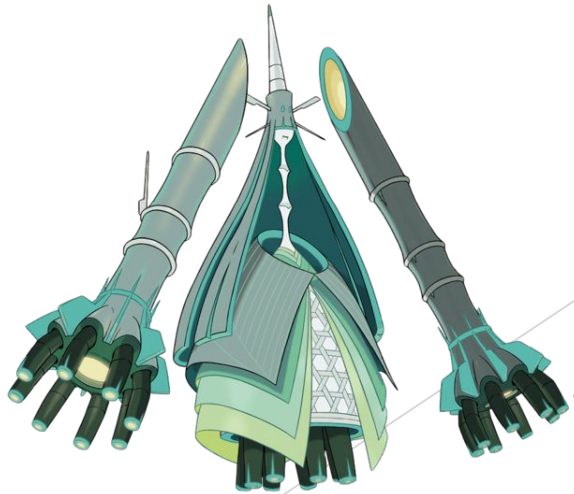






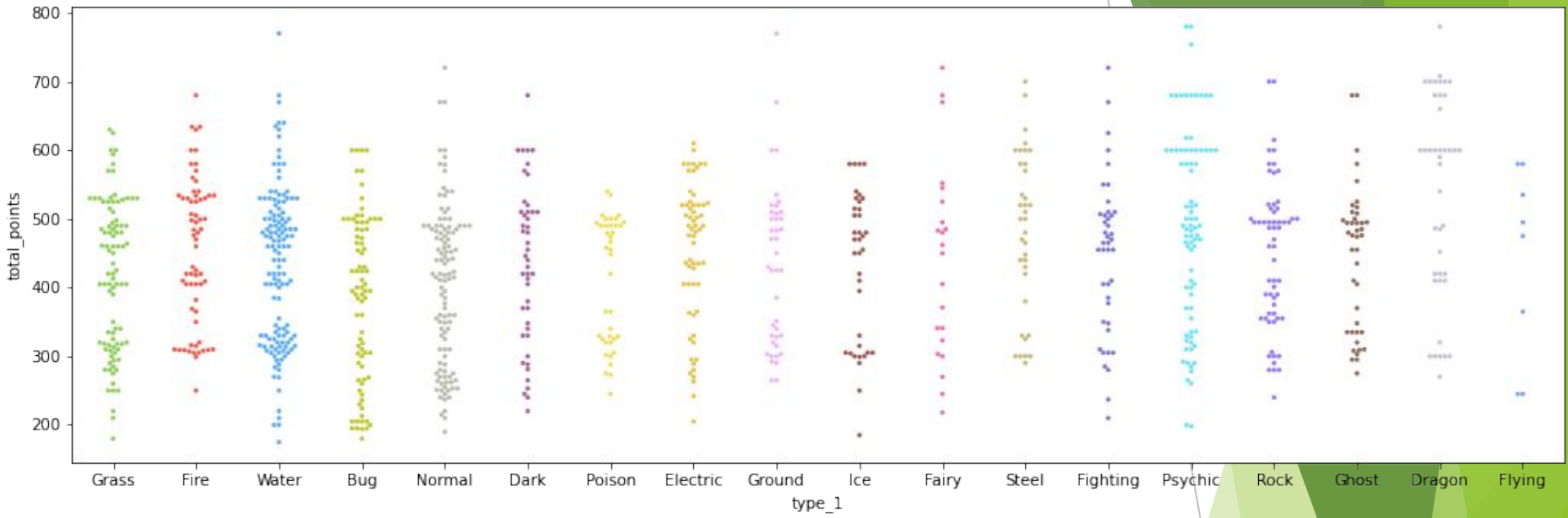
Types vs. Height per Generation

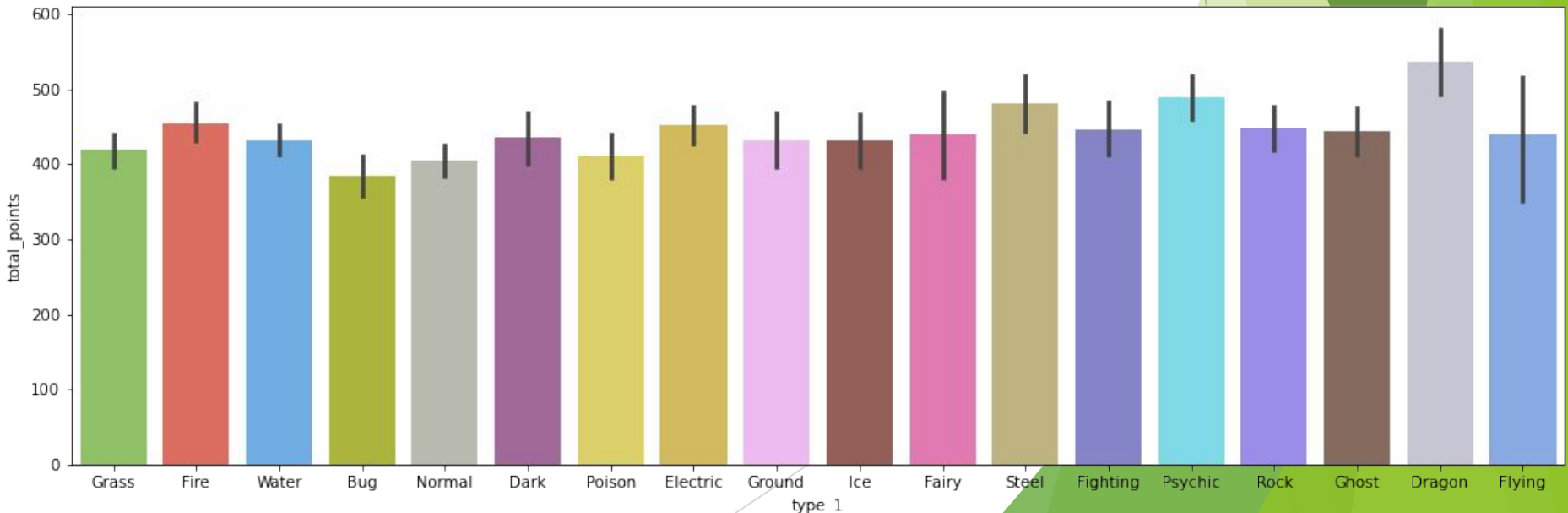




Type 1 Pokemon vs Total Points

Total Points : sum of all attributes





Type 2 Pokemon vs Total Points

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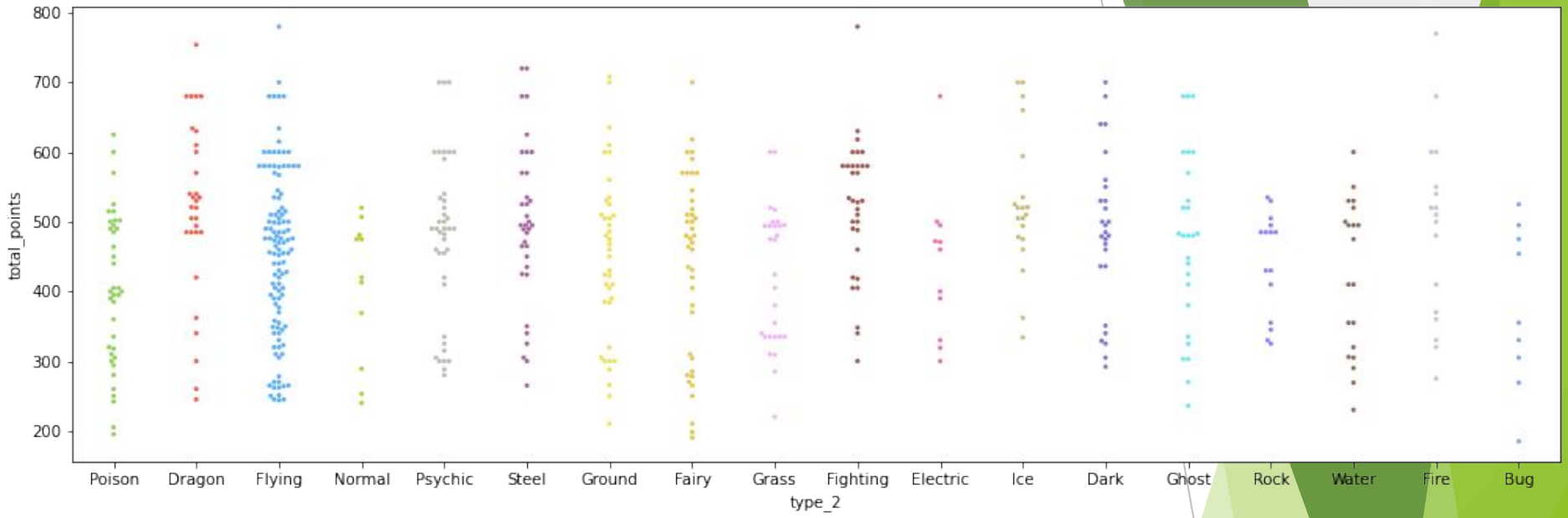

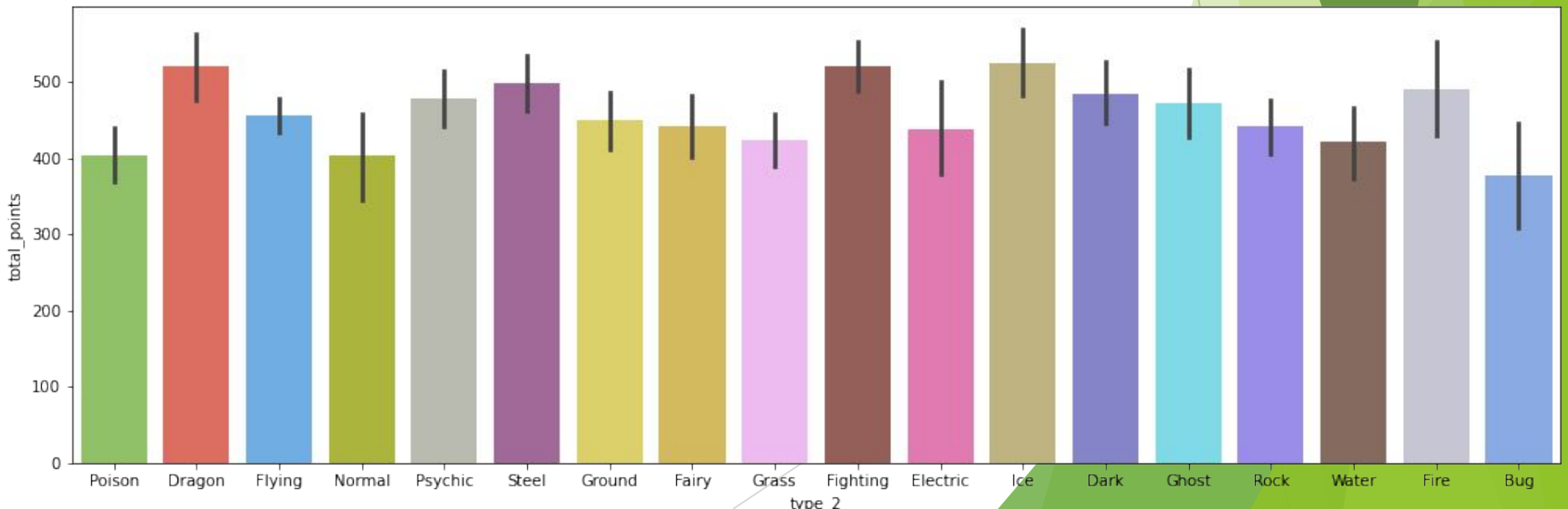
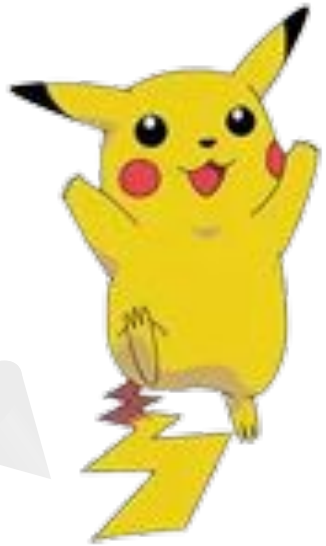
Hope You Enjoyed and Thank You