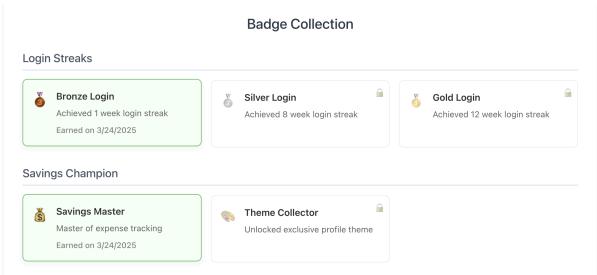
ElektraFi Gamification Experience Survey

Gamification & Engagement

1. How interested are you in earning points/rewards for completing daily financial tasks?

Very interested
Somewhat interested
Neutral
Not very interested
Not at all interested

2. Which gamification elements would motivate you most to engage with financial tasks? (Select all that apply)



(p1. Bage Collection example)

Points system
Achievement badges (Bronze/Silver/Gold)
Streak counters for consistent login/activity
Tiered achievement paths
Daily challenges
Progress bars/visualization
Other (please specify):

3. How frequently would you be willing to log in to complete financial tasks if rewards were offered?

Multiple times daily
Once daily

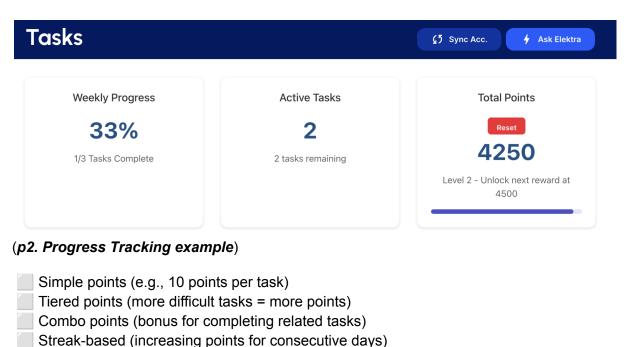
3-5 times per week

1-2 times per week

Less frequently

Points & Rewards

4. Which type of point system would you prefer?



5. What rewards would motivate you to consistently complete financial tasks? (Rank in order, 1 = most motivating, 5 = least motivating)

Virtual achievements (badges, trophies)

In-app status/recognition

Unlocking new features/tools

Real financial benefits (interest rate bonuses, fee waivers)

Educational content/resources

6. How important is immediate feedback (points awarded instantly) after completing a task?

Extremely important

Very important

Moderately important

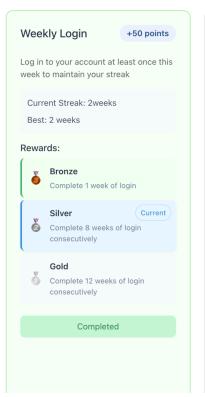
Slightly important

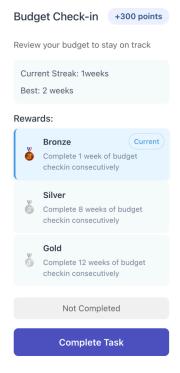
Not important

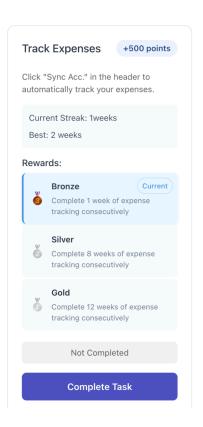
Daily Engagement & Habits

7. What types of daily financial tasks would you be most likely to complete? (Select all that apply)

Task Activity







(p3. Task Card)

Expense tracking/logging

Reviewing daily spending summaries

Setting/reviewing financial goals

Reading short financial tips/education

Budget check-ins

Other (please specify): _____

8. How many min tasks?	utes would yo	ou be willing to spend on daily financial
Less than 2 minut 2-5 minutes 5-10 minutes More than 10 min		
9. How do streak	counters influ	ience your engagement?
Weekly Login	+50 points	
Log in to your account week to maintain your		
Current Streak: 2wee	ks	
Best: 2 weeks		
(p4. Streak-tracking Highly motivating Somewhat motiva Neutral Not very motivatin Not motivating at	iting ng	
Visual Eleme 10. Which visual Numerical counte Visual progress be Filling up containe Milestone markers Character/avatar	indicators of points (e.g., 20% compars ers/collectors	orogress would you find most motivating?
Other (please spe	ecify):	design of badges and rewards to your
motivation?	icio liig vidual	design of badges and rewards to your

Extremely important	
Very important	
Moderately important	
Slightly important	
Not important	

Overall Feedback

12. What concerns (if any) do you have about gamification elements in a financial app?

(Open-ended response)

13. On a scale of 1 to 5, how would you rate the following aspects of the ElektraFi gamification system?

(1 = Poor, 5 = Excellent)

Feature	1	2	3	4	5
Motivational value of the points system					
Visual appeal of badges and rewards					
Usefulness of progress tracking features					
Balance between fun and financial purpose					
Overall gamification experience					

14. Any additional feedback on how we can improve ElektraFi's gamification experience?

(Open-ended response)