

App Inventor Project

9/27/16 - 10/13/16, Computer Science and Engineering

The project objective was to create a fully functioning app using MIT's App Inventor 2. My partner (Rishabh) and I decided to create a trivia app, in which the user could enjoy answering silly questions, while also learning a couple of facts. The quiz itself was on Donald Trump, or more specifically, silly things he has done, which was guaranteed to get a couple of laughs. A simple overview of the app would look something like this: a flashy background color which would catch eyes, an easy to read and understand question, a fair sized answer box to type in your answer, a next button to move on after answering a question, a skip button to skip a question, and a silly picture up top. My role in the project was working on the answer portion, especially in terms of getting the answers to work with the correct questions and the extra features like the little facts that pop up when you answer the question and get a result of right or wrong. Though the extra features became a little difficult as we progressed, we both put our heads together and figured out solutions together. When he needed help, I would lead him into a method or solution, and if I needed help, he would do the same.