

- Do you have a test that checks that, when you push two or more elements to one of your `ListStack`s`, they come out if LIFO order? (You need a test with at least two pushes and two pops). Answer with the line where we can find this test.

Line 68 to line 73

- Does your `ListQueue`` class use a tail pointer to make both enqueue and dequeue efficient? If so, answer with the line in your ``enqueue`` method where you update your tail pointer. (If you do it in multiple places, any of them are fine.)

Line 98

- Does your `ListQueue`` class correctly set both its head and tail pointers to ``None`` when dequeuing the last element? Answer with the line where you set the tail pointer to ``None``.

Line 88

- Does your ``fill_playlist`` function call the ``dequeue`` method to get the first song to play? Answer with the line at which we can find this call.

Line 154

- Did your test you ``fill_playlist`` function with at least two different queue implementations? If so, answer with the two lines at which we can find two of these tests.

1st test:

Line 160 to 163

2nd test:

Line 202 to Line 205

- Does your ``fill_playlist`` function add at least five songs to the queue? Answer with the range of lines where this happens.

Line 148 to Line 152