

# William Svoboda *Software Engineer*

Updated May 6, 2024

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## Education

### Princeton University

PRINCETON, NEW JERSEY

**A.B. in Computer Science** (3.44 GPA)

May 2022

Coursework in Object Oriented Software Development, Advanced Programming Techniques, Information Security, Database Systems, and Computational Biology

**Certificate in Spanish Language and Culture** (3.93 GPA)

May 2022

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## Skills and Qualifications

**Security Clearance:** Active TS/SCI

**Certifications:** CompTIA Security+, Project Management Professional (PMP)

**Programming Languages:** Python, JavaScript, Java, SQL, HTML/CSS, R, C#

**Frameworks and Tools:** Flask, React, Docker, Git, Wireshark, Cisco IOS, Unix utilities

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## Experience

### Lockheed Martin Corporation

KING OF PRUSSIA, PENNSYLVANIA

**Associate Software Engineer**

May 2023 – Present

- Refactored two Node.js APIs into microservices to integrate data from different teams
- Resolved critical bug with ActiveMQ Artemis connection, enabling product release
- Maintained unit and integration tests using Jest to ensure 95% code coverage
- Mentored and helped onboard two junior developers onto Agile team

### Latent Knowledge Solutions Inc.

REMOTE

**Technical Lead**

May 2022 – May 2023

- Supervised onboarding, feature planning, and task delegation for four developers
- Represented technical team for investors to facilitate \$150,000 pre-seed funding round
- Maintained backend Flask API and coordinated integration with React frontend
- Managed product release schedule and ran final deployment pipeline on AWS

**Founding Engineer**

June 2020 – August 2021

- Developed MVP for LitView ([litview.co](https://litview.co)), an online research platform, using React and Flask
- Implemented product analytics to track and understand user activity using Amplitude
- Launched pilot programs to validate product at two universities for over 100 users

### Princeton Summer Programming Experience

PRINCETON, NEW JERSEY

**Summer Intern**

June 2019 – July 2019

- Designed and developed 3D video game using C# and the Unity game engine
- Demonstrated final product during capstone event to Princeton faculty and program cohort

*A complete list of work experience is available at [linkedin.com/in/williamsvoboda](https://www.linkedin.com/in/williamsvoboda).*

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## Awards

**National Science Foundation Propellus I-Corps Awardee**

Spring 2023

- Accepted to the four-week I-Corps Regional Program for entrepreneurial development
- Awarded \$3000 NSF grant for product validation and customer discovery

**Army ROTC Scholarship**

Fall 2018

- Awarded full four-year college scholarship for merit and academic achievement

**Eagle Scout Award**

Fall 2015

- Recognized for extensive service project and leadership in local community