[button

```
let counter =
```

```
[ OnClick(fun _ ->
```

[str " — "]

```
[ str " + " ] ])
```

```
counter.update (fun s -> s + 1)) ]
```

```
let counter = Hooks.useState (0)
```

```
FunctionComponent.Of (fun (props: {| InitialCount: int |}) ->
```

```
counter.update (fun s -> s - 1)) ]
```

```
h2 [] [ str <| sprintf " %i " counter.current ]
```

button