

let counters = Hooks.useState(0)

L

butteon



Don't click (fun ->

```
counter.update(fun s -> s + 1)
```

div

]





str



FunctionComponent<({ | InitialCount: *int* | }) ->



Let's count everything

```
counter.update((fun s -> s - 1))]
```

```
h2[1] <| sprintf "%i" counter.current]
```




