

Wasserstein GAN (WGAN)

Arjovsky, M., Chintala, S., & Bottou, L. (2017, July). Wasserstein generative adversarial networks. In *International conference on machine learning* (pp. 214-223). PMLR.

- The *Total Variation* (TV) distance

$$\delta(\mathbb{P}_r, \mathbb{P}_g) = \sup_{A \in \Sigma} |\mathbb{P}_r(A) - \mathbb{P}_g(A)| .$$

- The *Kullback-Leibler* (KL) divergence

$$KL(\mathbb{P}_r \| \mathbb{P}_g) = \int \log \left(\frac{P_r(x)}{P_g(x)} \right) P_r(x) d\mu(x) ,$$

where both \mathbb{P}_r and \mathbb{P}_g are assumed to admit densities with respect to a same measure μ defined on \mathcal{X} .² The KL divergence is famously assymmetric and possibly infinite when there are points such that $P_g(x) = 0$ and $P_r(x) > 0$.

- The *Jensen-Shannon* (JS) divergence

$$JS(\mathbb{P}_r, \mathbb{P}_g) = KL(\mathbb{P}_r \| \mathbb{P}_m) + KL(\mathbb{P}_g \| \mathbb{P}_m) ,$$

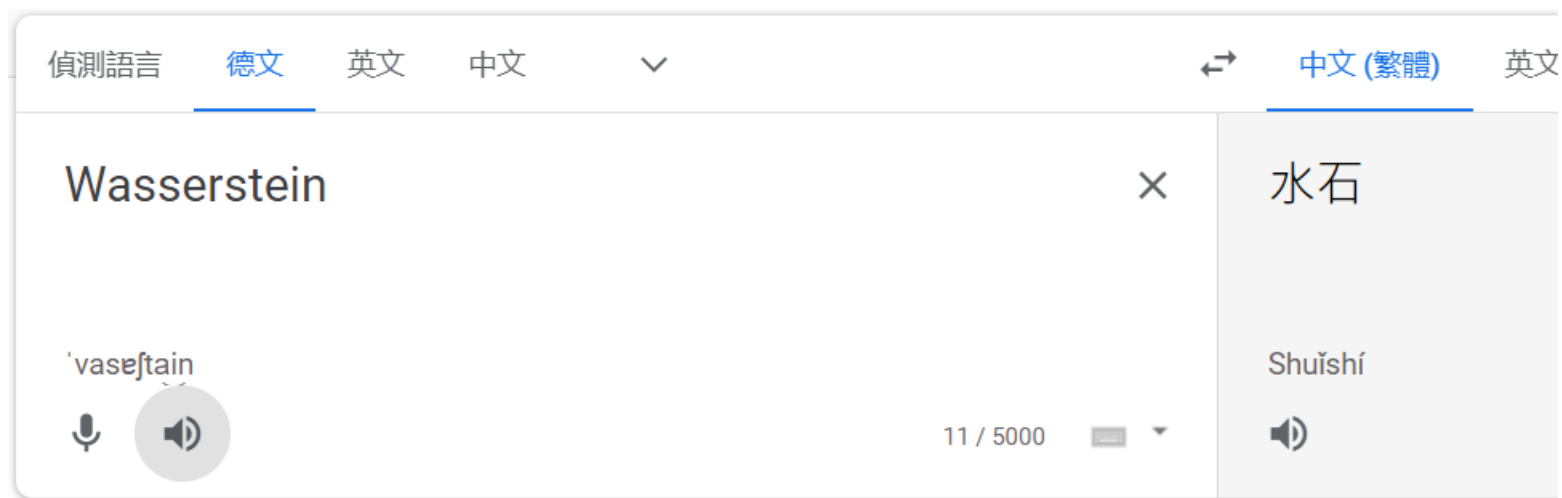
where \mathbb{P}_m is the mixture $(\mathbb{P}_r + \mathbb{P}_g)/2$. This divergence is symmetrical and always defined because we can choose $\mu = \mathbb{P}_m$.

- The *Earth-Mover* (EM) distance or Wasserstein-1

$$W(\mathbb{P}_r, \mathbb{P}_g) = \inf_{\gamma \in \Pi(\mathbb{P}_r, \mathbb{P}_g)} \mathbb{E}_{(x,y) \sim \gamma} [\|x - y\|] , \quad (1)$$

where $\Pi(\mathbb{P}_r, \mathbb{P}_g)$ is the set of all joint distributions $\gamma(x, y)$ whose marginals are respectively \mathbb{P}_r and \mathbb{P}_g . Intuitively, $\gamma(x, y)$ indicates how much “mass” must be transported from x to y in order to transform the distributions \mathbb{P}_r into the distribution \mathbb{P}_g . The EM distance then is the “cost” of the optimal transport plan.

The name "Wasserstein distance" was coined by [R. L. Dobrushin](#) in 1970, after learning of it in the work of [Russian mathematician Leonid Vaseršteĭn](#) 1969, however the metric was first defined by [Leonid Kantorovich](#) in The Mathematical Method of Production Planning and Organization (Russian original 1939) in the context of optimal transport planning of goods and materials. Some scholars thus encourage use of the terms "Kantorovich metric" and "Kantorovich distance". Most [English](#)-language publications use the [German](#) spelling "Wasserstein" (attributed to the name "Vaseršteĭn" being of [German](#) origin).



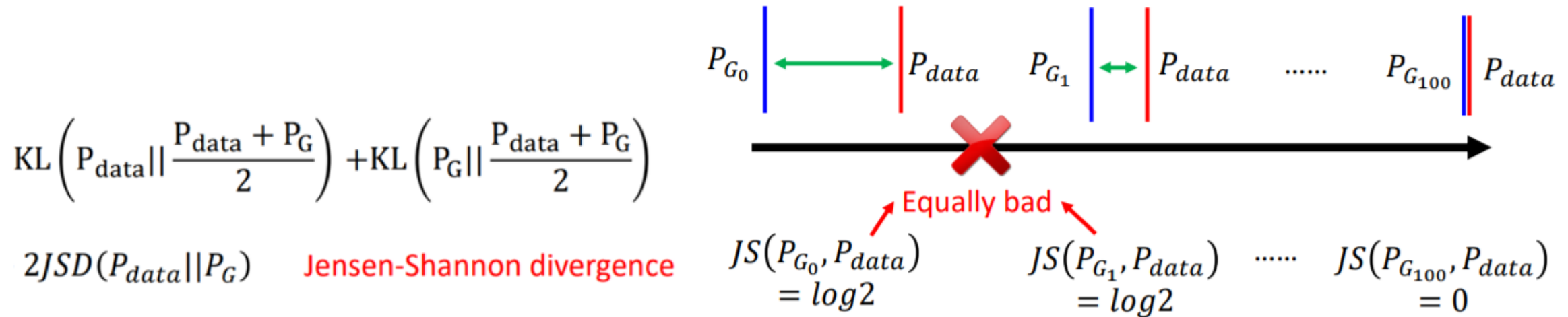
https://en.wikipedia.org/wiki/Wasserstein_metric

JS divergence is not suitable

- In most cases, P_G and P_{data} are not overlapped.

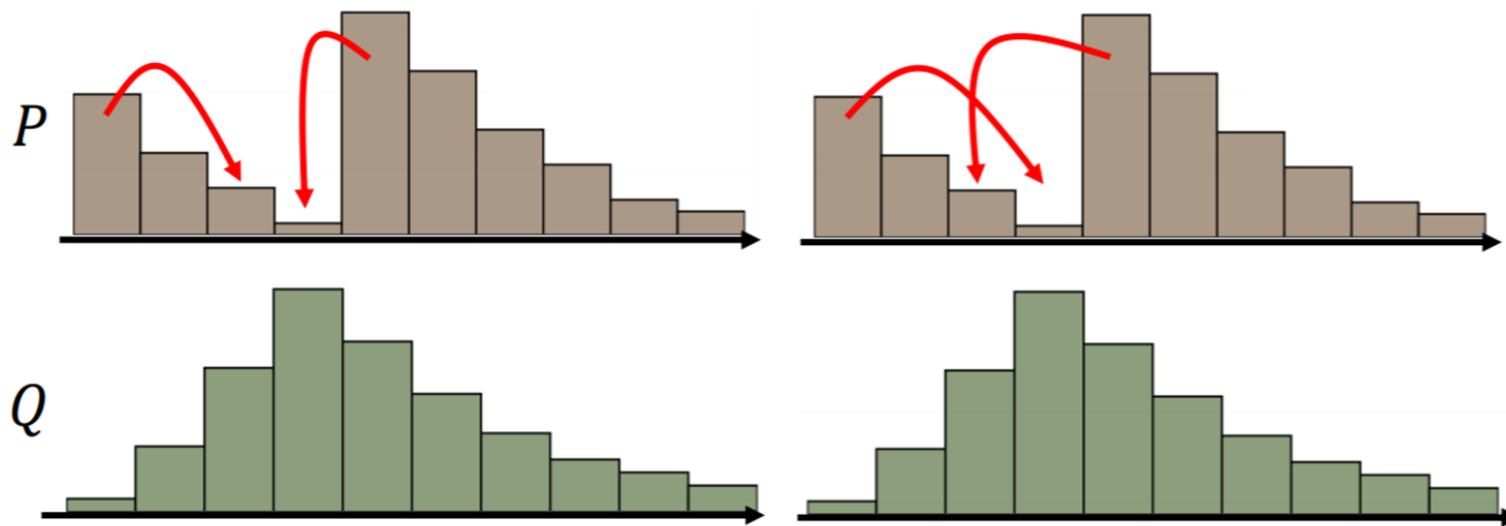
JS divergence is $\log 2$ if two distributions do not overlap.

Intuition: If two distributions do not overlap, binary classifier achieves 100% accuracy

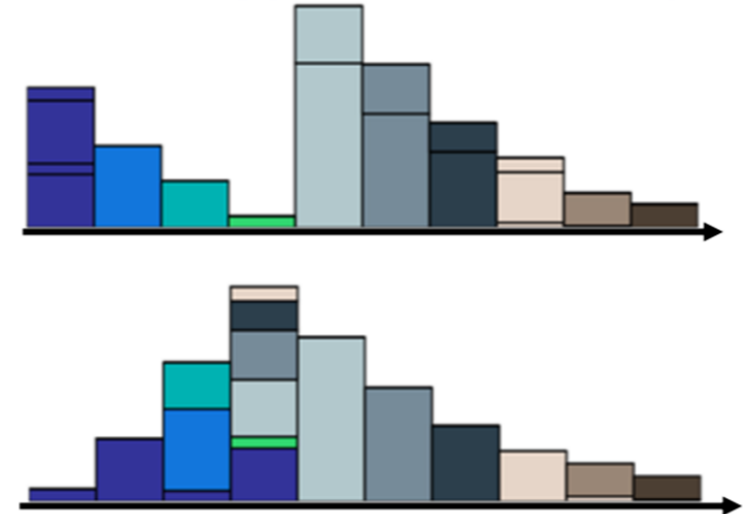


W-GAN: Earth move's distance

- Considering one distribution P as a pile of earth, and another distribution Q as the target
- The average distance the earth mover has to move the earth.



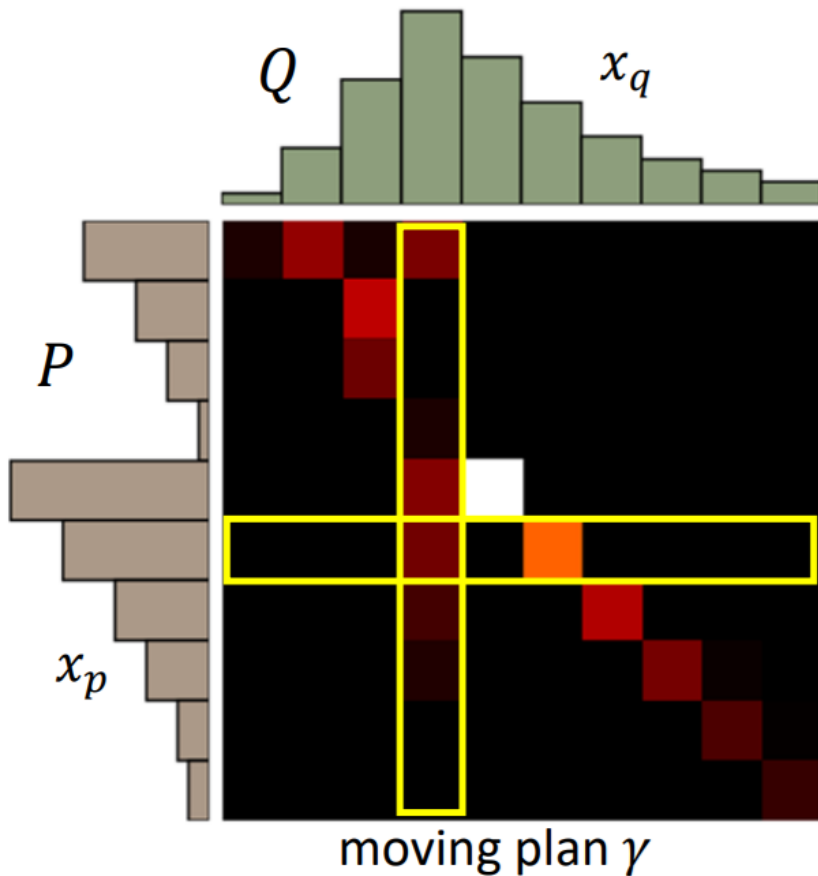
Best “moving plans” of this example



W-GAN: Earth move's distance

A “moving plan” is a matrix

The value of the element is the amount of earth from one position to another.



Average distance of a plan γ :

$$B(\gamma) = \sum_{x_p, x_q} \gamma(x_p, x_q) \|x_p - x_q\|$$

Earth Mover's Distance:

$$W(P, Q) = \min_{\gamma \in \Pi} B(\gamma)$$

The discriminator that measures Wasserstein distance can be trained by adding Lipschitz continuity constraint to the objective function

GAN

$$D^* = \arg \max_D V(D, G)$$

$$V(D, G) = E_{x \sim P_{data}} [\log D(x)] + E_{x \sim P_G} [\log(1 - D(x))]$$

WGAN

$$D^* = \arg \max_{D \in 1\text{-Lipschitz}} V(D, G)$$

$$V(D, G) = E_{x \sim P_{data}} [D(x)] + E_{x \sim P_G} [D(x)]$$

The discriminator that measures Wasserstein distance can be trained by adding Lipschitz continuity constraint to the objective function

Lipschitz continuity

From Wikipedia, the free encyclopedia

In mathematical analysis, **Lipschitz continuity**, named after Rudolf Lipschitz, is a strong form of uniform continuity for functions. Intuitively, a Lipschitz continuous function is limited in how fast it can change: there exists a real number such that, for every pair of points on the graph of this function, the absolute value of the slope of the line connecting them is not greater than this real number; the smallest such bound is called the *Lipschitz constant* of the function (or *modulus of uniform continuity*). For instance, every function that has bounded first derivatives is Lipschitz continuous.^[1]

The discriminator that measures Wasserstein distance can be trained by adding Lipschitz continuity constraint to the objective function

Evaluate wasserstein distance between P_{data} and P_G

$$V(G, D) = \max_{D \in \text{1-Lipschitz}} \{ \overset{\uparrow}{E_{x \sim P_{data}}[D(x)]} - \overset{\downarrow}{E_{x \sim P_G}[D(x)]} \}$$

D has to be smooth enough.

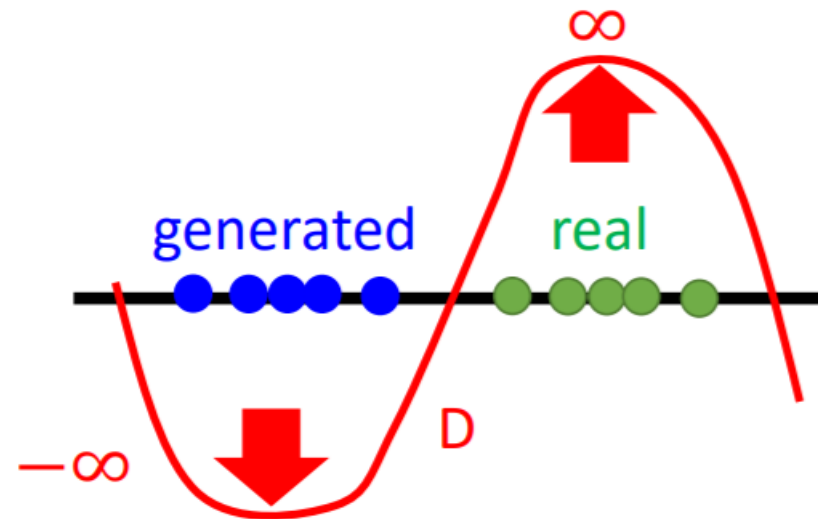
Lipschitz Function

$$\|f(x_1) - f(x_2)\| \leq K \|x_1 - x_2\|$$

Output
change

Input
change

$K=1$ for "1 - Lipschitz"



Use weight clipping to solve the constrained optimization

$$D^* = \arg \max_{D \in 1-Lipschitz} V(D, G)$$

Weight Clipping [Martin Arjovsky, et al., arXiv, 2017]

Force the parameters w between c and $-c$

After parameter update, if $w > c$, $w = c$;

if $w < -c$, $w = -c$

Use weight clipping to solve constrained optimization in PPO

$$J_{PPO2}^{\theta'}(\theta) = \sum_{(s_t, a_t)} \min \left(\frac{p_{\theta}(a_t|s_t)}{p_{\theta'}(a_t|s_t)} A^{\theta'}(s_t, a_t), \text{clip} \left(\frac{p_{\theta}(a_t|s_t)}{p_{\theta'}(a_t|s_t)}, 1 - \varepsilon, 1 + \varepsilon \right) A^{\theta'}(s_t, a_t) \right)$$

Algorithm of WGAN

- In each training iteration: **No sigmoid for the output of D**
 - Sample m examples $\{x^1, x^2, \dots, x^m\}$ from data distribution $P_{data}(x)$
 - Sample m noise samples $\{z^1, z^2, \dots, z^m\}$ from the prior $P_{prior}(z)$
 - Obtaining generated data $\{\tilde{x}^1, \tilde{x}^2, \dots, \tilde{x}^m\}$, $\tilde{x}^i = G(z^i)$
 - Update discriminator parameters θ_d to maximize
 - $\tilde{V} = \frac{1}{m} \sum_{i=1}^m D(x^i) - \frac{1}{m} \sum_{i=1}^m D(\tilde{x}^i)$
 - $\theta_d \leftarrow \theta_d + \eta \nabla \tilde{V}(\theta_d)$
 - Sample another m noise samples $\{z^1, z^2, \dots, z^m\}$ from the prior $P_{prior}(z)$
 - **Weight clipping / Gradient Penalty ...**
 - Update generator parameters θ_g to minimize
 - $\tilde{V} = \frac{1}{m} \sum_{i=1}^m \log D(x^i) - \frac{1}{m} \sum_{i=1}^m D(G(z^i))$
 - $\theta_g \leftarrow \theta_g - \eta \nabla \tilde{V}(\theta_g)$

Learning
D

Repeat
k times

Learning
G

Only
Once

GAN

Update discriminator parameters θ_d to maximize

$$\begin{aligned} \bullet \tilde{V} &= \frac{1}{m} \sum_{i=1}^m D(x^i) - \frac{1}{m} \sum_{i=1}^m D(\tilde{x}^i) \\ \bullet \theta_d &\leftarrow \theta_d + \eta \nabla \tilde{V}(\theta_d) \end{aligned}$$

Sample another m noise samples \tilde{z} from prior $P_z(z)$

Weight clipping /
Gradient Penalty ...

} from

```
[19]: def train_discriminator(real_images, opt_d):
```

```
    # Clear discriminator gradients
    opt_d.zero_grad()
```

```
    # Pass real images through discriminator
    real_preds = discriminator(real_images)
```

```
    real_targets = torch.ones(real_images.size(0), 1, device=device)
    real_loss = F.binary_cross_entropy(real_preds, real_targets)
    real_score = torch.mean(real_preds).item()
```

```
    # Generate fake images
```

```
    latent = torch.randn(batch_size, latent_size, 1, 1, device=device)
    fake_images = generator(latent.to(device))
```

```
    # Pass fake images through discriminator
```

```
    fake_targets = torch.zeros(fake_images.size(0), 1, device=device)
    fake_preds = discriminator(fake_images)
    fake_loss = F.binary_cross_entropy(fake_preds, fake_targets)
    fake_score = torch.mean(fake_preds).item()
```

```
    # Update discriminator weights
```

```
    loss = real_loss + fake_loss
```

```
    loss.backward()
```

```
    opt_d.step()
```

```
    return loss.item(), real_score, fake_score
```

WGAN

```
# Pass real images through discriminator
real_preds = discriminator(real_images)
real_loss = torch.mean(real_preds)
```

```
# Pass fake images through discriminator
fake_preds = discriminator(fake_images)
fake_loss = torch.mean(fake_preds)
```

```
# Update discriminator weights
loss = fake_loss - real_loss
```

```
# Parameter (Weight) Clipping for K-Lipshitz constraint
for p in discriminator.parameters():
    p.data.clamp_(-0.01, 0.01)
return loss.item()
```


No sigmoid for the output of D

GAN

```
[15]: discriminator = nn.Sequential(
    # in: 3 x 128 x 128

    nn.Conv2d(3, 64, kernel_size=4, stride=2, padding=1, bias=False),
    nn.BatchNorm2d(64),
    nn.LeakyReLU(0.2, inplace=True),
    # out: 64 x 64 x 64

    nn.Conv2d(64, 128, kernel_size=4, stride=2, padding=1, bias=False),
    nn.BatchNorm2d(128),
    nn.LeakyReLU(0.2, inplace=True),
    # out: 128 x 32 x 32

    nn.Conv2d(128, 256, kernel_size=4, stride=2, padding=1, bias=False),
    nn.BatchNorm2d(256),
    nn.LeakyReLU(0.2, inplace=True),
    # out: 256 x 16 x 16

    nn.Conv2d(256, 512, kernel_size=4, stride=2, padding=1, bias=False),
    nn.BatchNorm2d(512),
    nn.LeakyReLU(0.2, inplace=True),
    # out: 512 x 8 x 8

    nn.Conv2d(512, 1024, kernel_size=4, stride=2, padding=1, bias=False),
    nn.BatchNorm2d(1024),
    nn.LeakyReLU(0.2, inplace=True),
    # out: 1024 x 4 x 4

    nn.Conv2d(1024, 1, kernel_size=4, stride=1, padding=0, bias=False),
    # out: 1 x 1 x 1

    nn.Flatten(),
    nn.Sigmoid()
```

WGAN

```
discriminator = nn.Sequential(
    # in: 3 x 128 x 128

    nn.Conv2d(3, 64, kernel_size=4, stride=2, padding=1, bias=False),
    nn.BatchNorm2d(64),
    nn.LeakyReLU(0.2, inplace=True),
    # out: 64 x 64 x 64

    nn.Conv2d(64, 128, kernel_size=4, stride=2, padding=1, bias=False),
    nn.BatchNorm2d(128),
    nn.LeakyReLU(0.2, inplace=True),
    # out: 128 x 32 x 32

    nn.Conv2d(128, 256, kernel_size=4, stride=2, padding=1, bias=False),
    nn.BatchNorm2d(256),
    nn.LeakyReLU(0.2, inplace=True),
    # out: 256 x 16 x 16

    nn.Conv2d(256, 512, kernel_size=4, stride=2, padding=1, bias=False),
    nn.BatchNorm2d(512),
    nn.LeakyReLU(0.2, inplace=True),
    # out: 512 x 8 x 8

    nn.Conv2d(512, 1024, kernel_size=4, stride=2, padding=1, bias=False),
    nn.BatchNorm2d(1024),
    nn.LeakyReLU(0.2, inplace=True),
    # out: 1024 x 4 x 4

    nn.Conv2d(1024, 1, kernel_size=4, stride=1, padding=0, bias=False),
    # out: 1 x 1 x 1

    nn.Flatten(),
    #nn.Sigmoid()
)
```

$$\bullet \tilde{V} = \frac{1}{m} \sum_{i=1}^m \log D(x^i) - \frac{1}{m} \sum_{i=1}^m D(G(z^i))$$

GAN

```
[28]: def train_generator(opt_g):
    # Clear generator gradients
    opt_g.zero_grad()

    # Generate fake images
    latent = torch.randn(batch_size, latent_size, 1, 1)
    fake_images = generator(latent)

    # Try to fool the discriminator
    preds = discriminator(fake_images)
    targets = torch.ones(batch_size, 1, device=device)
    loss = F.binary_cross_entropy(preds, targets)

    # Update generator weights
    loss.backward()
    opt_g.step()

    return loss.item()
```

WGAN

```
# Try to fool the discriminator
preds = discriminator(fake_images)
loss = -torch.mean(preds)
```

Practice

- Open "8.2. WGAN.ipynb"

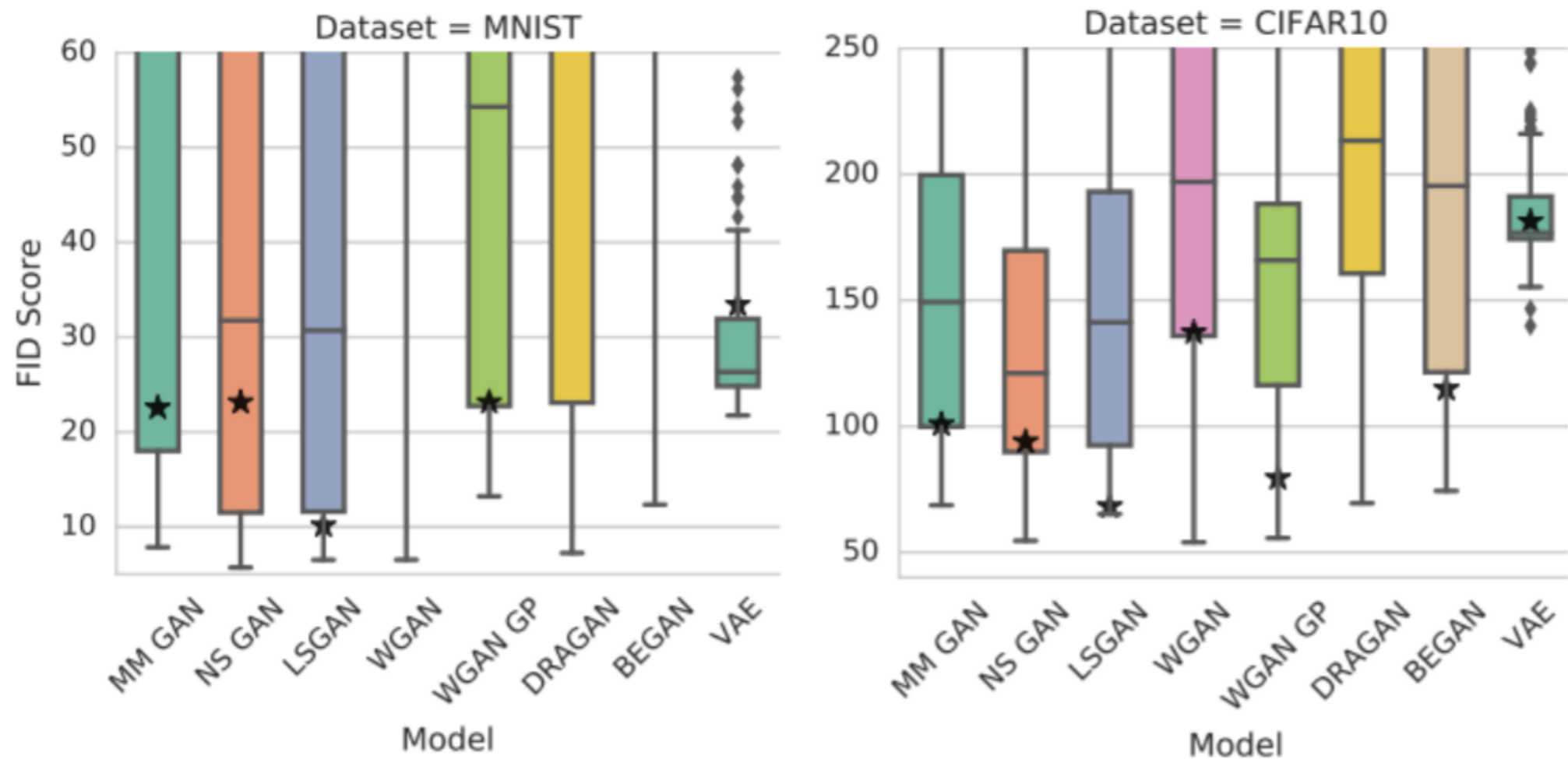


HW7 (2)

- Use your own images, e.g., facial expression to train a WGAN.
- Show the generated images.
- Try latent vectors like (all 1), (all 0.5), (all 0.3), (0, 0, 1, 0,), (one dimension goes from 0 to 1 and other dimensions fixed), ... to see the generated images.



GAN is sensitive to hyper-parameter tuning and its performance range is large. Different GANs' performances are similar



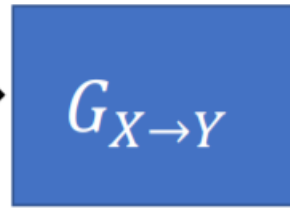
Unsupervised conditional generation

Two approaches for unsupervised conditional generation

- Approach 1: Direct Transformation



Domain X



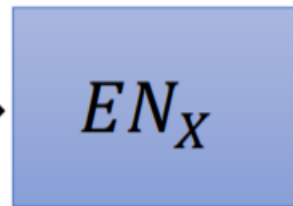
Domain Y

For texture or
color change

- Approach 2: Projection to Common Space



Domain X



Encoder of
domain X



Face
Attribute



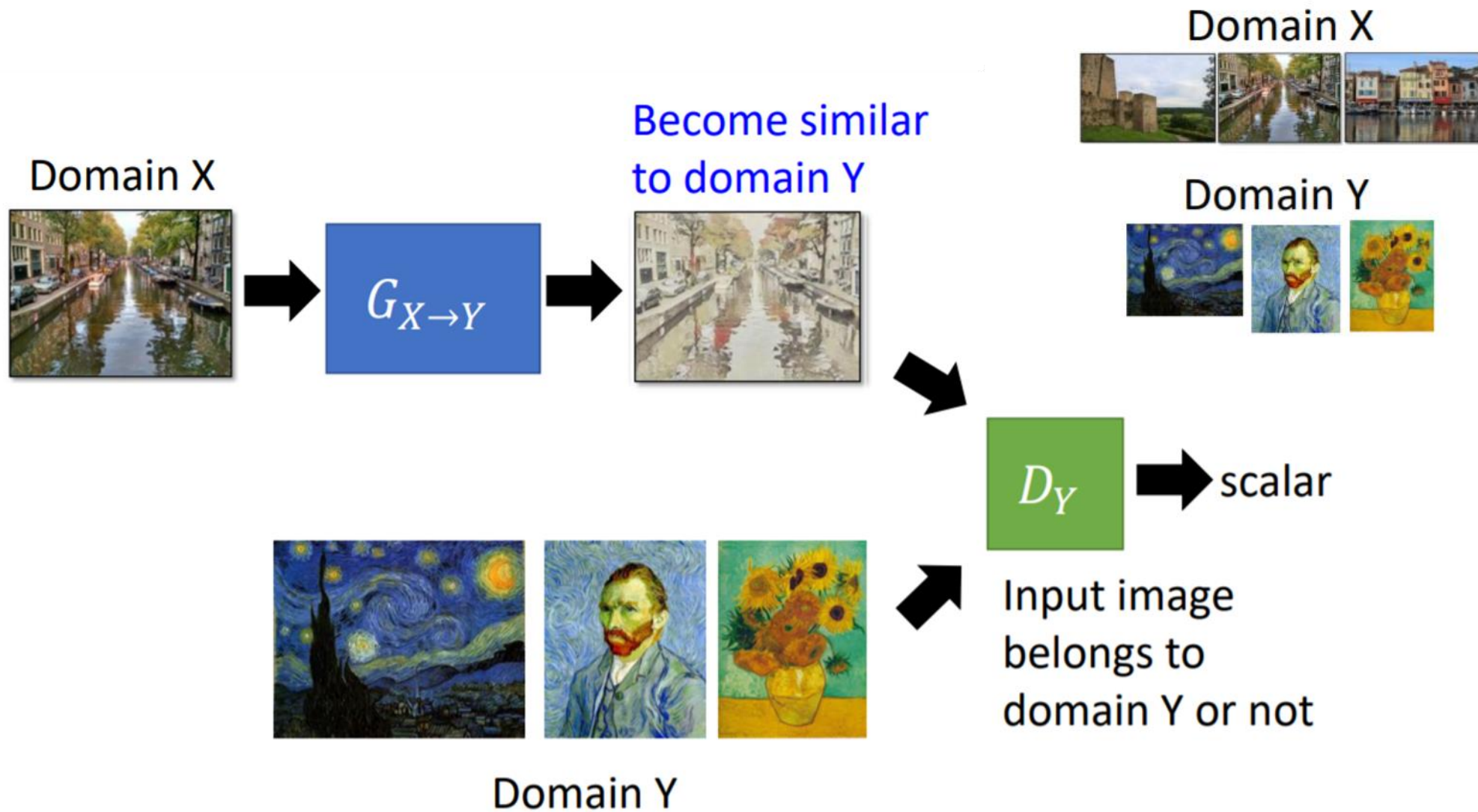
Decoder of
domain Y



Domain Y

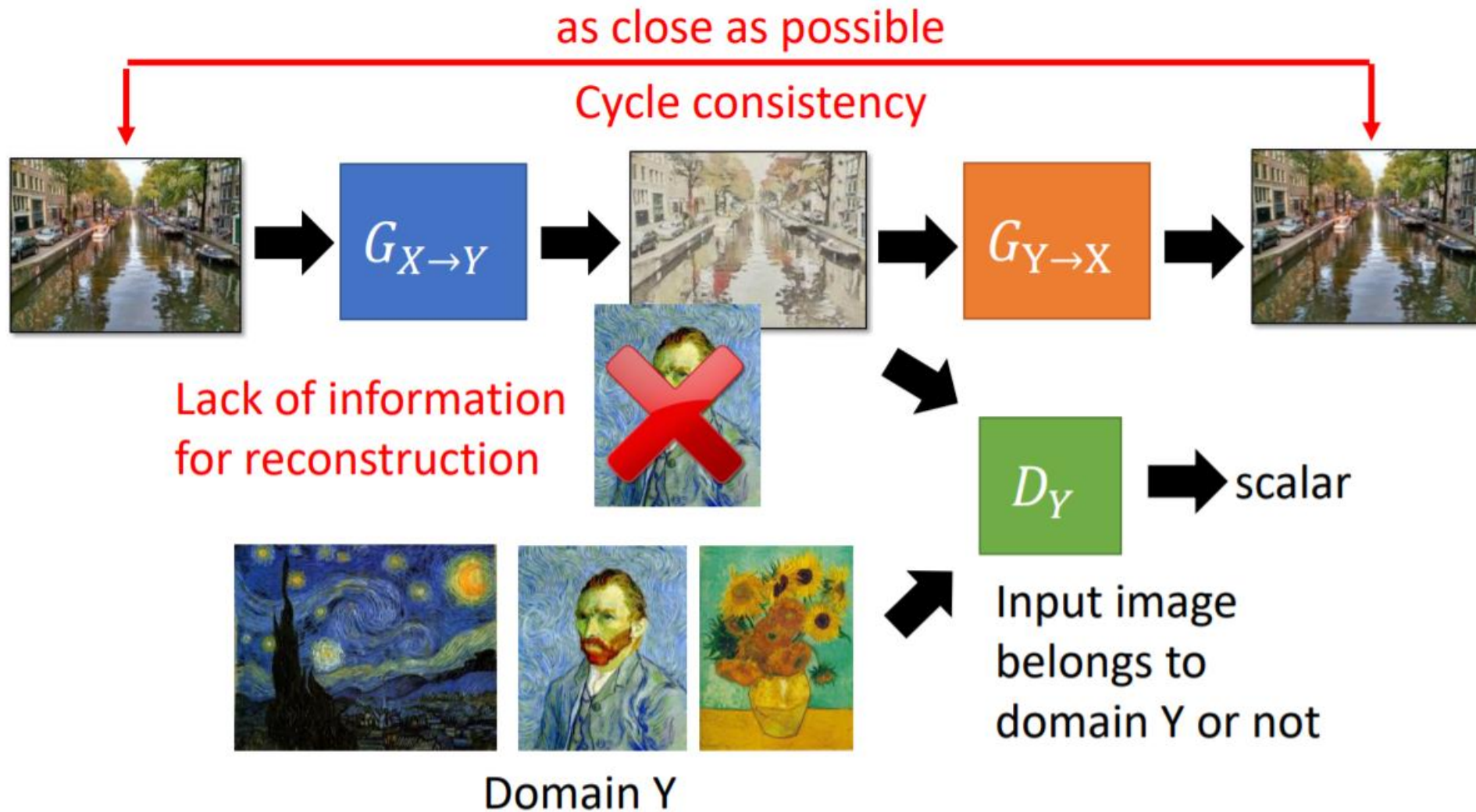
Larger change, only keep the semantics

Direct transform



Cycle GAN


[Jun-Yan Zhu, et al., ICCV, 2017]



Prepare training images for CycleGAN

My Drive > CycleGAN Img folder ▼

Folders

 train

My Drive > CycleGAN Img folder > train ▼

Folders

 A

 B

Prepare training images for CycleGAN

My Drive > CycleGAN Img folder > train > A ▾

Files



frame12.jpg



frame13.jpg



frame14.jpg



frame16.jpg



frame17.jpg



frame18.jpg



frame19.jpg




frame23.jpg

Prepare training images for CycleGAN

My Drive > CycleGAN Img folder > train > B ▾

Files



 frame133.jpg



 frame134.jpg



 frame135.jpg



 frame156.jpg



 frame157.jpg



 frame160.jpg



 frame161.jpg

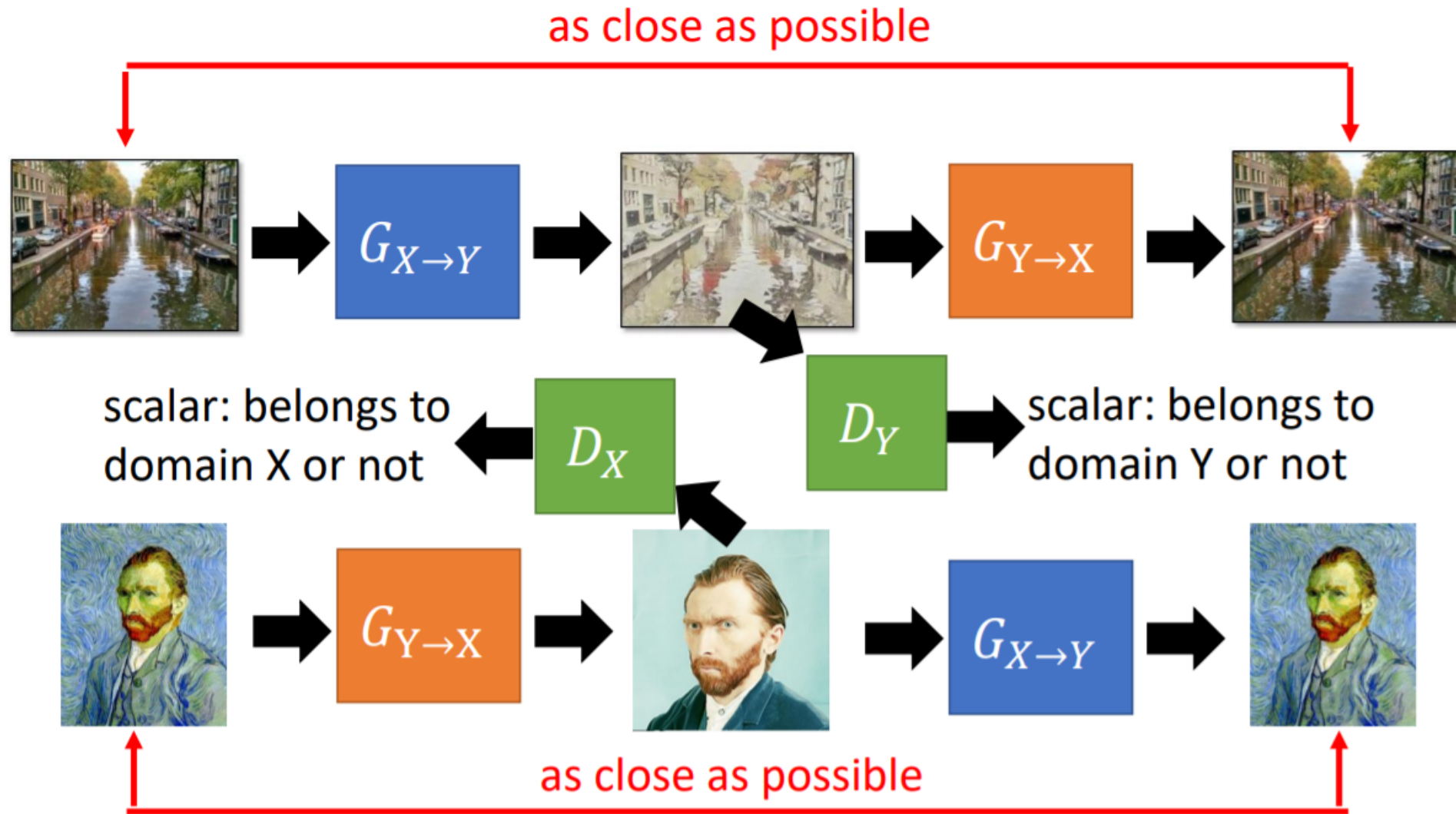


 frame162.jpg

Prepare training images for CycleGAN

```
[21] lr = 0.0001  
     epochs = 5 # change to larger number, 50000, for real training  
     decay_epochs = 2 #change to 100
```

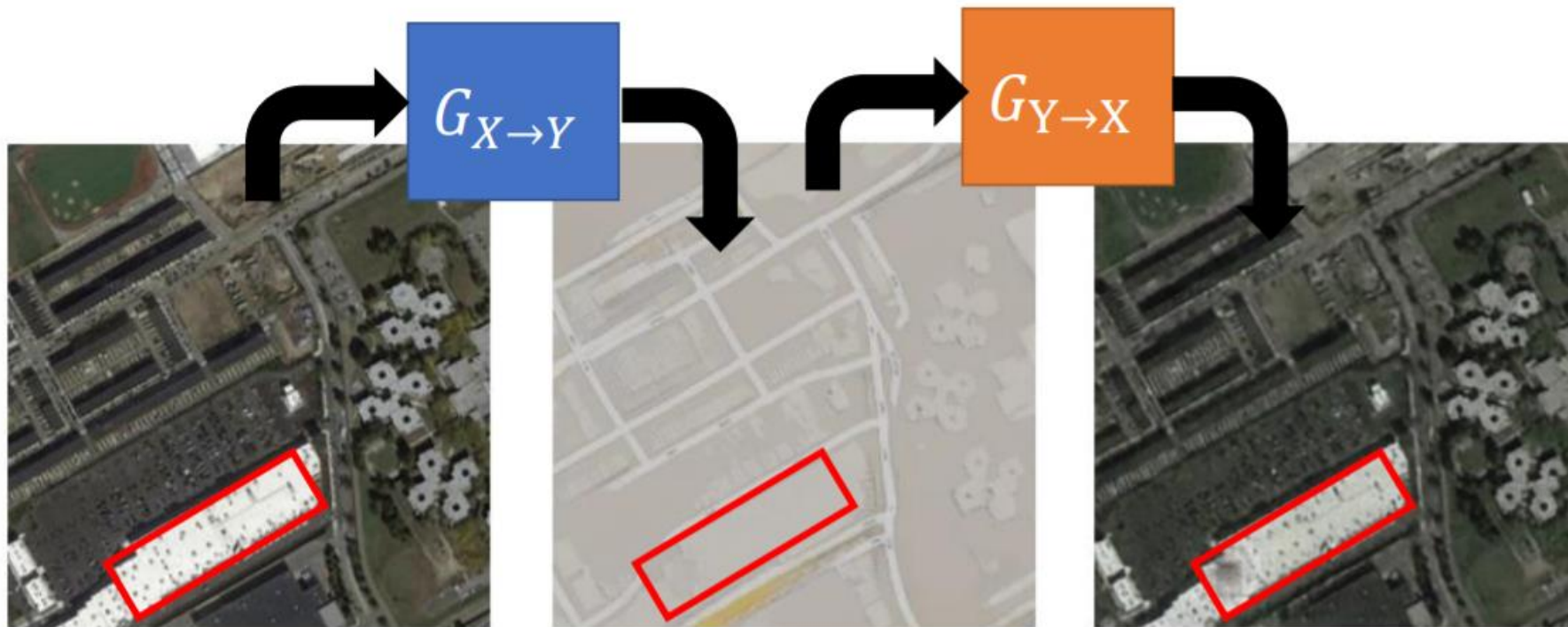
Two-way cycle GAN



Cycle GAN will hide information in the input and display it again in the output

- **CycleGAN: a Master of Steganography (隱寫術)**

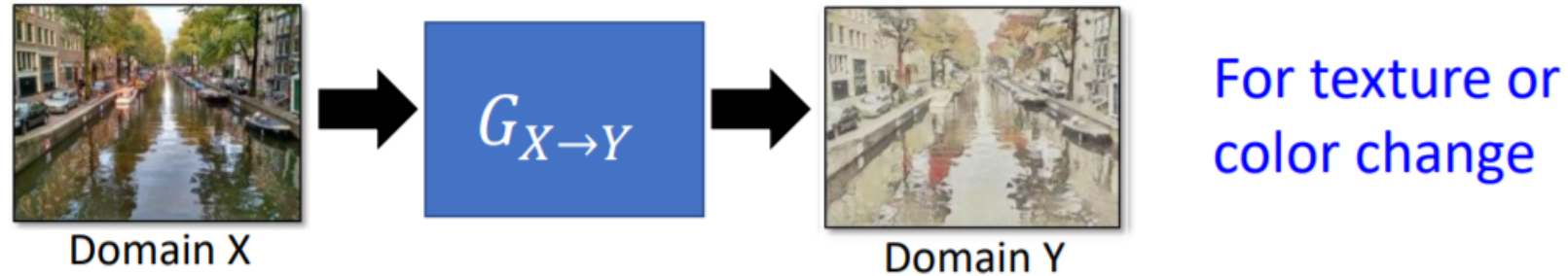
[Casey Chu, et al., NIPS workshop, 2017]



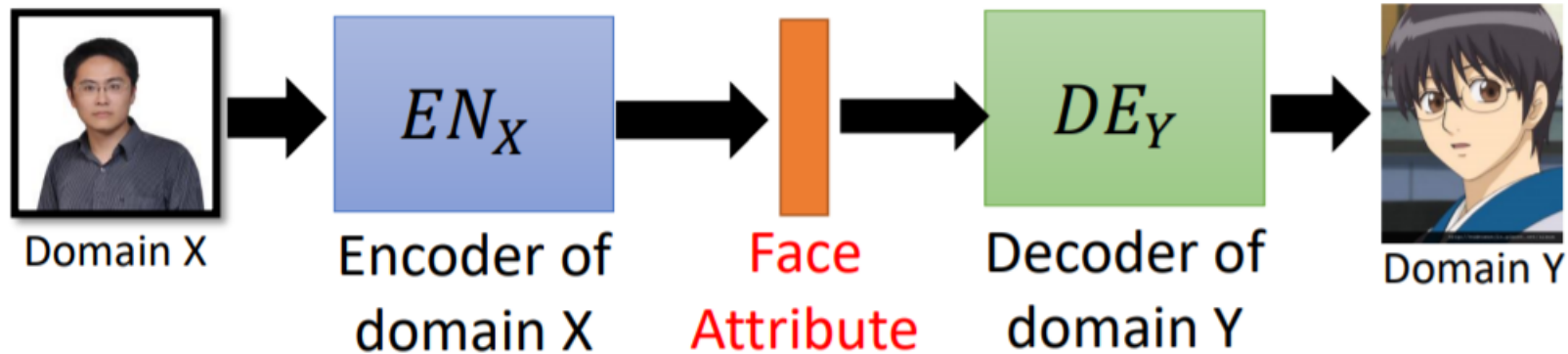
The information is hidden.

Projection to common space

- Approach 1: Direct Transformation

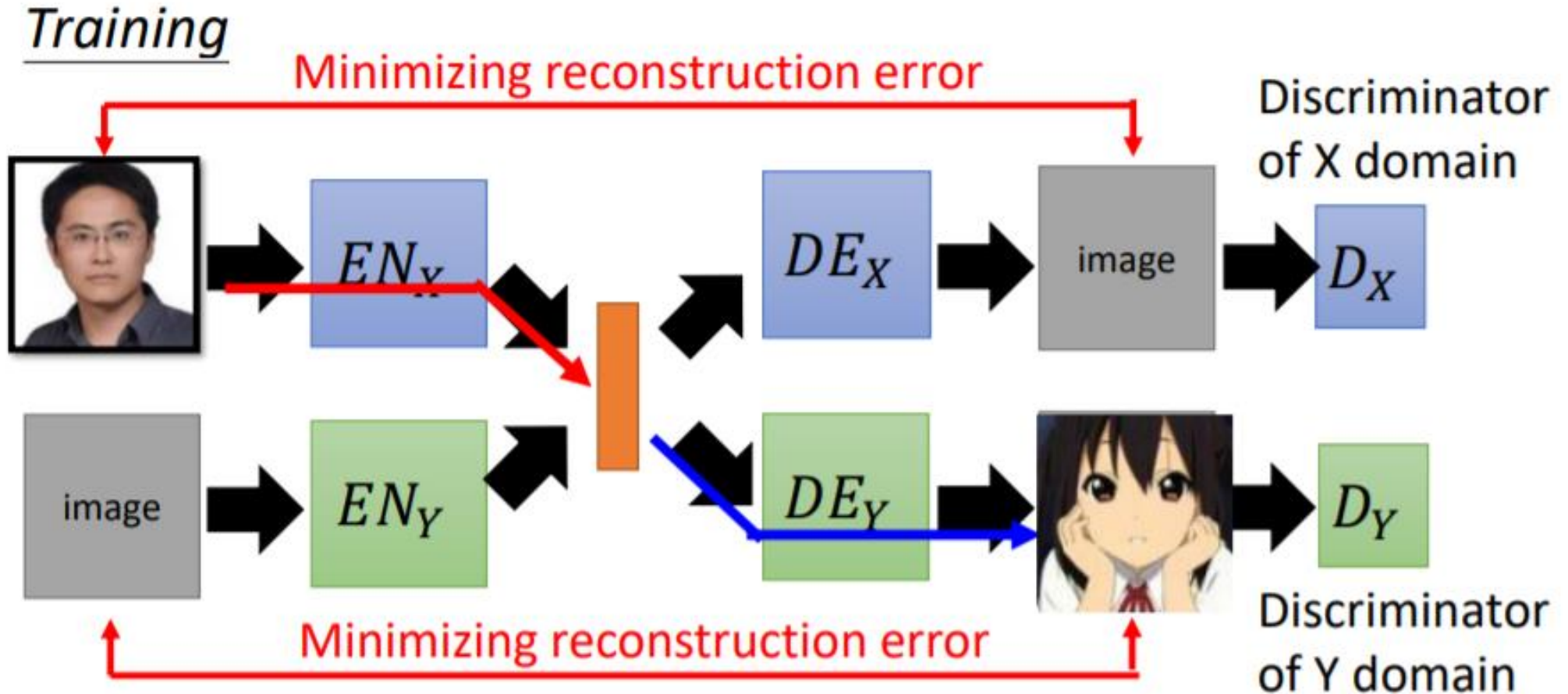


- Approach 2: Projection to Common Space

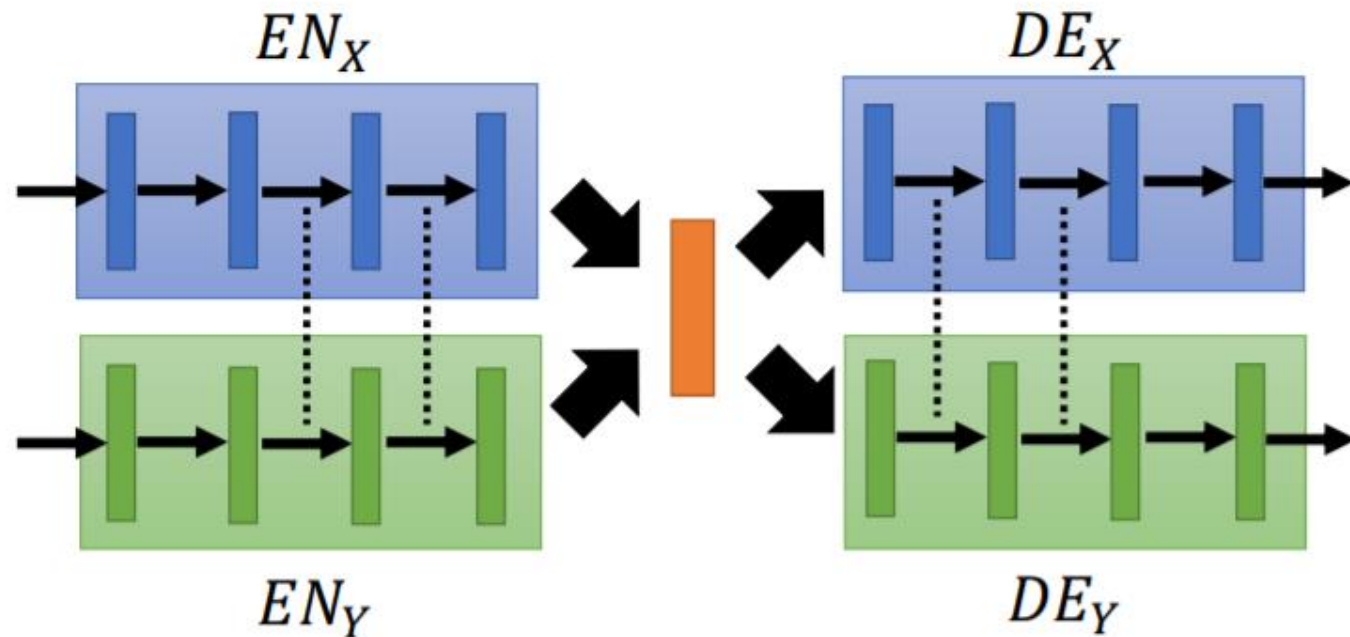


Larger change, only keep the semantics

VAE enhanced GAN



Approach 1 – Sharing parameters to tie them together

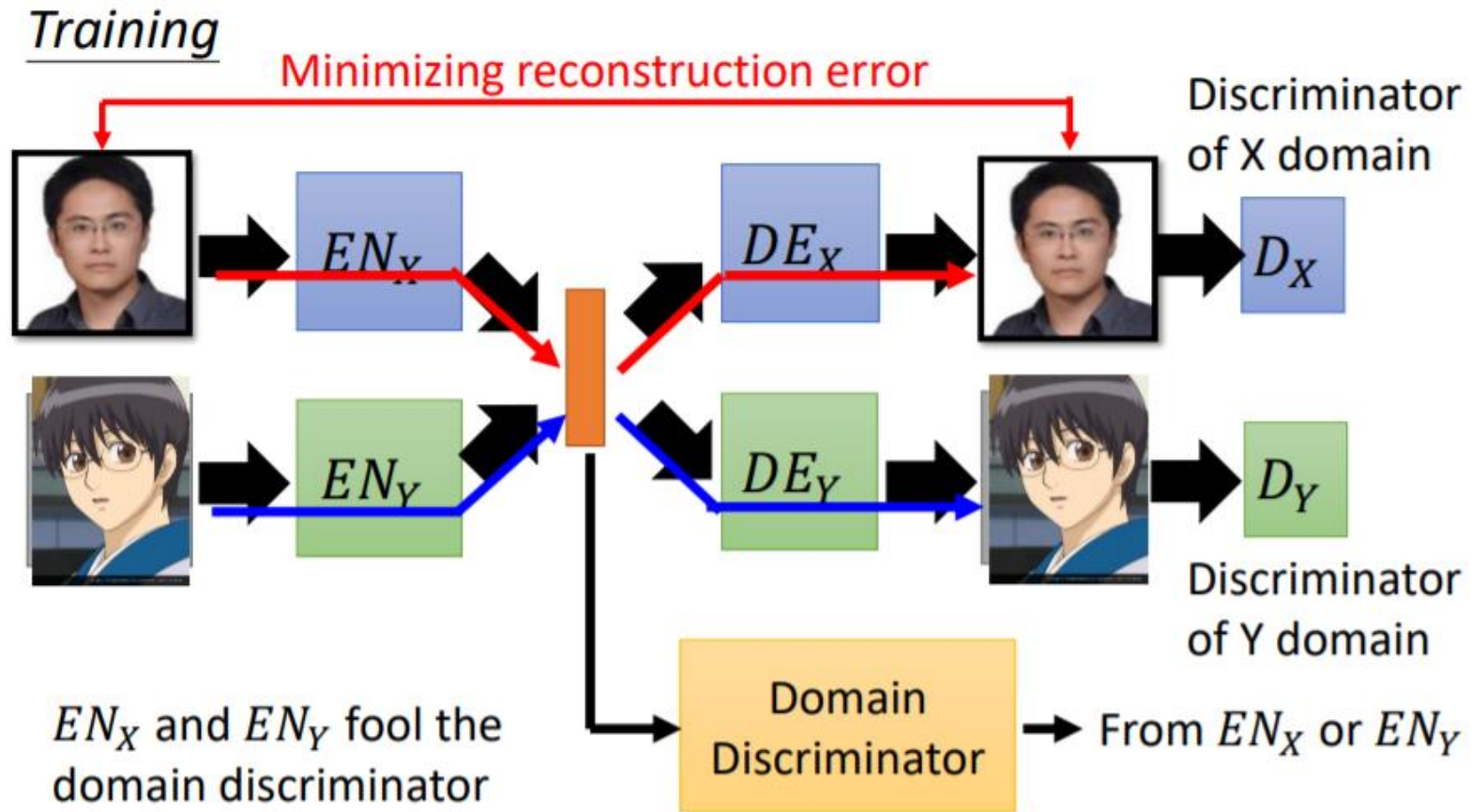


Sharing the parameters of encoders and decoders

Couple GAN[Ming-Yu Liu, et al., NIPS, 2016]

UNIT[Ming-Yu Liu, et al., NIPS, 2017]

Approach 2 – domain discriminator



The domain discriminator forces the output of EN_X and EN_Y have the same distribution. [Guillaume Lample, et al., NIPS, 2017]