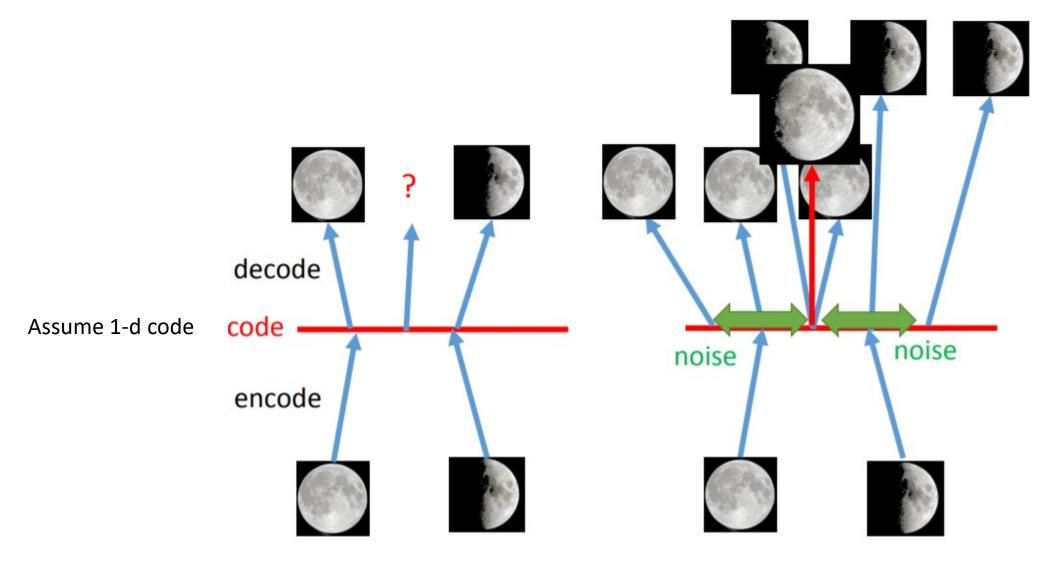
Variational Auto-Encoder (VAE)

# Why VAE?

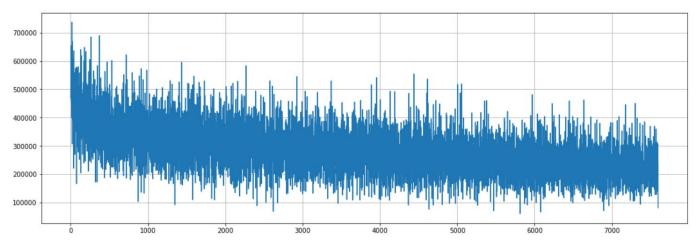


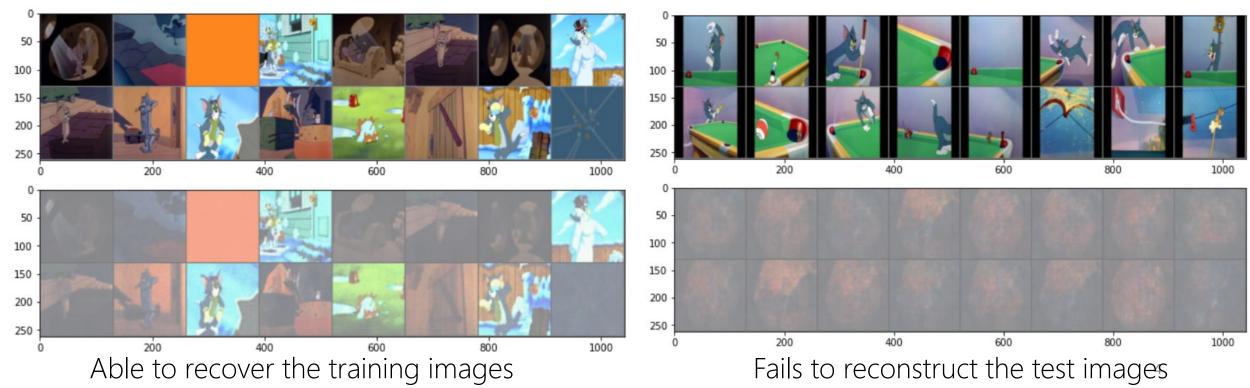
#### Practice

Run "7.2.Conv\_VAE.ipynb"

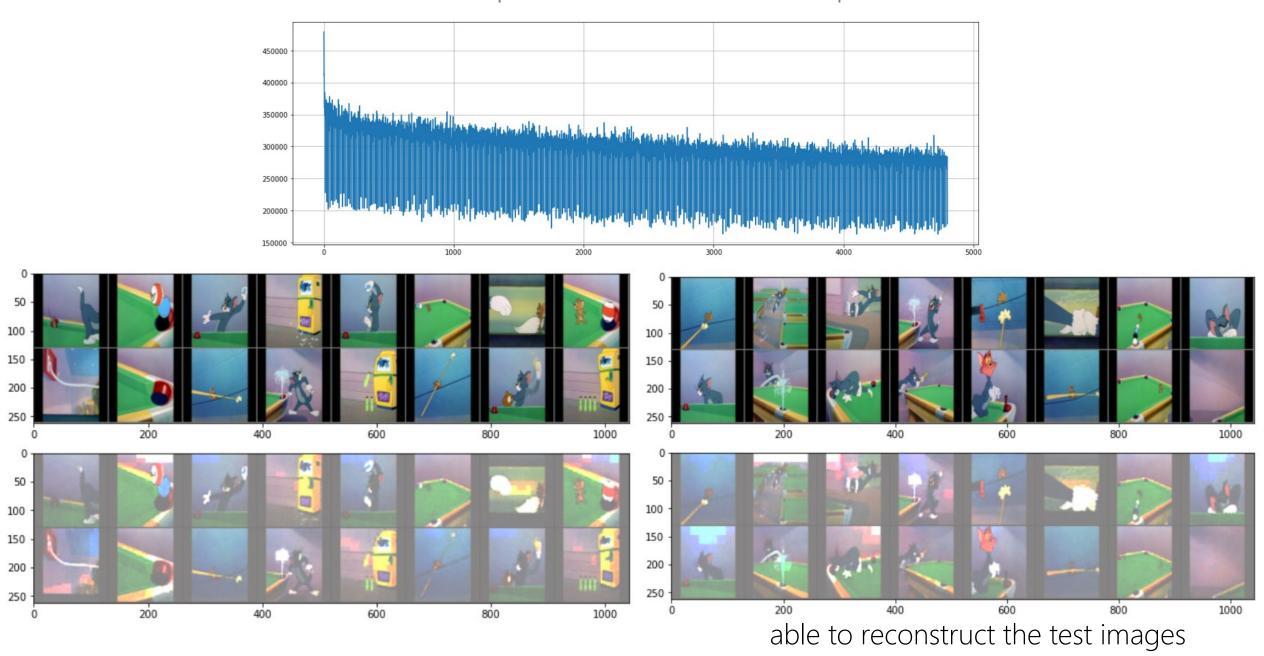


#### Train 400 epochs

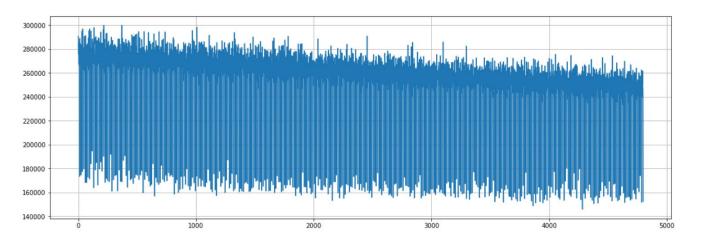


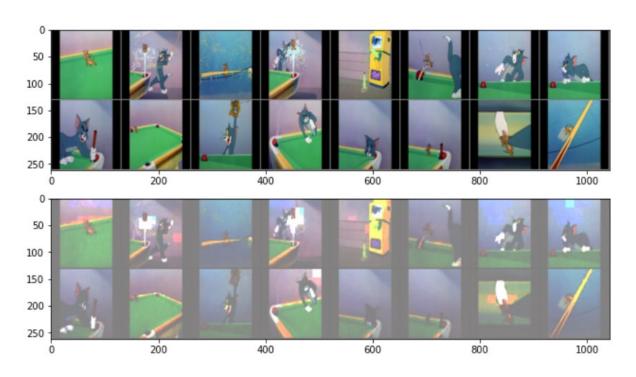


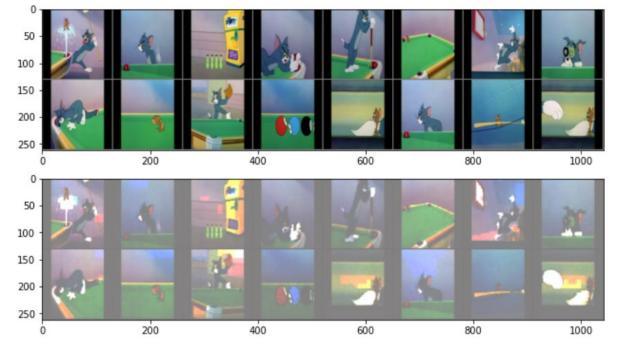
#### 400+400 epochs (total = 800 epochs)



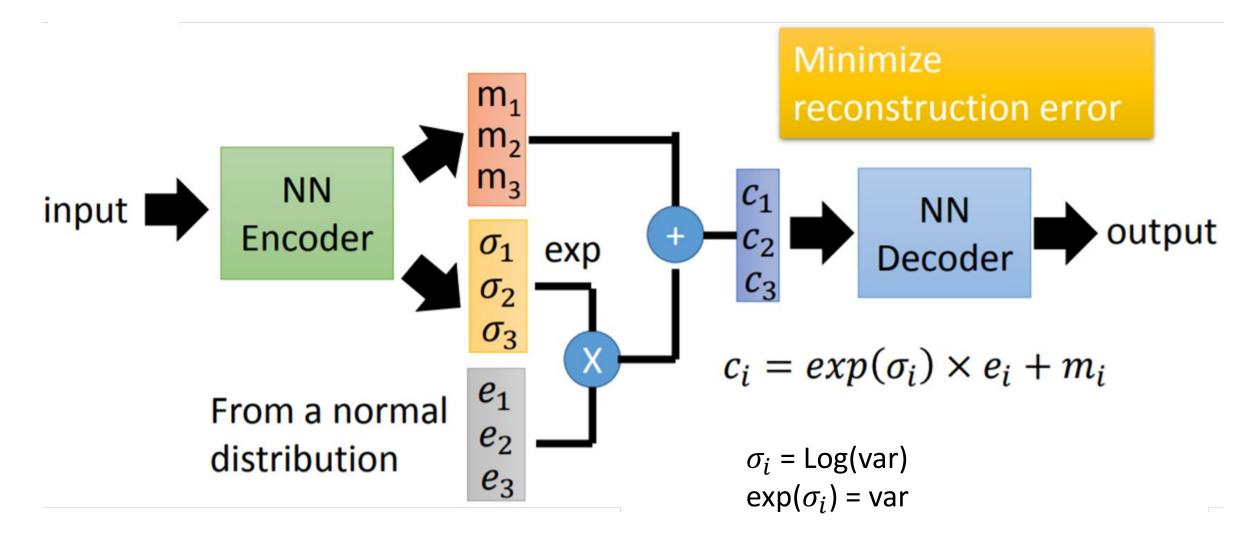
## 400+400+400 epochs (total = 1200 epochs)







#### VAE

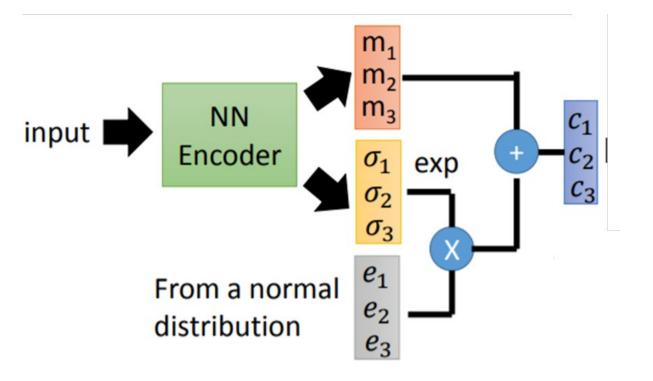


#### Encoder

```
[15]:
      for batchX, in loader:
         break;
       print(batchX.shape)
      torch.Size([16, 3, 128, 128])
(fc1): Linear(in features=1024, out features=64,
(fc2): Linear(in features=1024, out features=64,
(fc3): Linear(in_features=64, out_features=1024,
                              m<sub>1</sub>
                NN
input
             Encoder
                              \sigma_1
                                   exp
                               \sigma_2
                               \sigma_3
                              e_1
           From a normal
                              e_2
           distribution
```

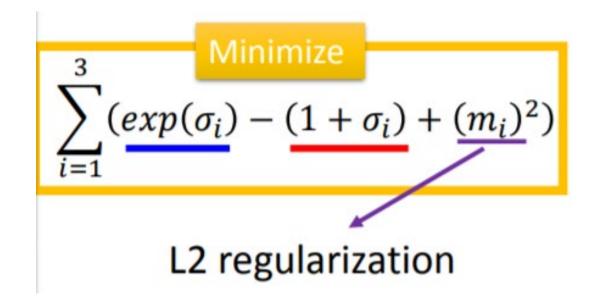
```
h = model.encoder(batchX.to(device))
       print(h.shape)
      torch.Size([16, 1024])
                                           m_1
[17]:
      mu=model.fc1(h)
                                           m_2
       print(mu.shape)
                                           m_3
      torch.Size([16, 64])
                                           \sigma_1
[18]:
      logvar=model.fc2(h)
                                            \sigma_2
       print(logvar.shape)
                                            \sigma_3
      torch.Size([16, 64])
                                                 exp
[19]:
      std = logvar.mul(0.5).exp()
                                            \sigma_2
       print(std.shape)
                                            \sigma_3
      torch.Size([16, 64])
                                            e_1
[20]:
      esp=torch.randn(*mu.size())
                                            e_2
       print(esp.shape)
                                            e_3
      torch.Size([16, 64])
[21]:
      z=mu+std*esp.to(device)
       print(z.shape)
      torch.Size([16, 64])
```

## Loss function



$$\sigma_i = \text{Log(var)}$$

We want  $\sigma_i$  close to 0 (variance close to 1)



### Loss function

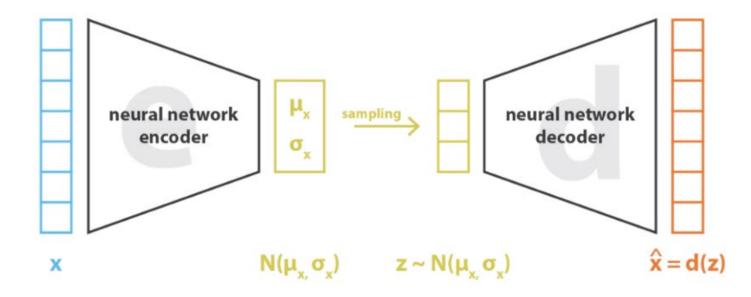
print(loss)

```
def loss_fn(recon_x, x, mu, logvar):
[9]:
        #BCE = F.binary cross entropy(recon x, x, size average=False).to(device)
        MSE = F.mse_loss(recon_x, x, reduction='sum')
        # see Appendix B from VAE paper:
        # Kingma and Welling. Auto-Encoding Variational Bayes. ICLR, 2014
                                                                                         Minimize
        \# 0.5 * sum(1 + log(sigma^2) - mu^2 - sigma^2)
                                                                                  \sum (exp(\sigma_i) - (1 + \sigma_i) + (m_i)^2)
        KLD = -0.5*torch.mean(1+logvar-mu.pow(2)-logvar.exp()).to(device)
        return MSE+KLD, MSE, KLD
                                                                                       L2 regularization
      tensorY,mu,logvar = model(batchX.to(device))
[23]:
      print(tensorY.shape)
      torch.Size([16, 3, 128, 128])
[24]: loss, mse,kld = loss fn(tensorY, batchX.to(device), mu, logvar)
```

tensor(627375.3750, device='cuda:0', grad fn=<AddBackward0>)

Why loss = 
$$MSE(x, \hat{x}) + KL(q(z|x)||P(z))$$
?

Source: https://towardsdatascience.com/understanding-variational-autoencoders-vaes-f70510919f73

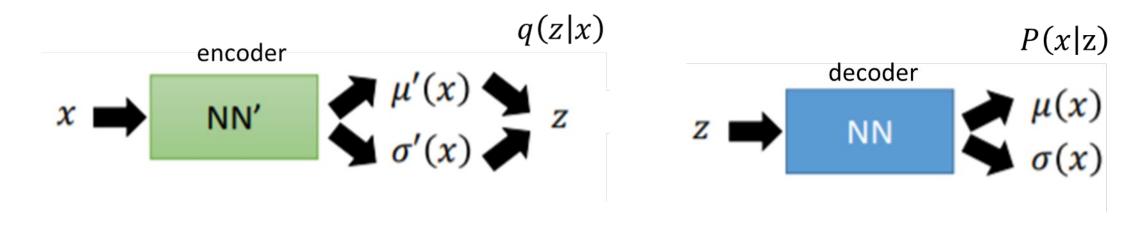


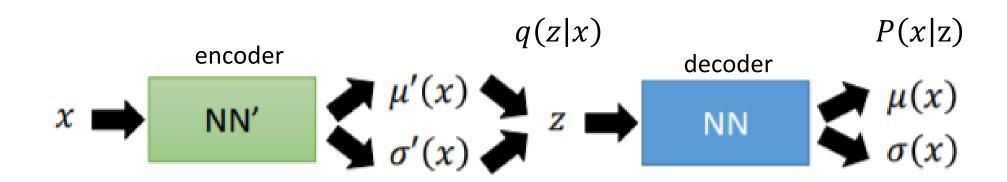
loss = 
$$||\mathbf{x} - \mathbf{x}||^2 + \text{KL}[N(\mu_x, \sigma_x), N(0, I)] = ||\mathbf{x} - \mathbf{d}(\mathbf{z})||^2 + \text{KL}[N(\mu_x, \sigma_x), N(0, I)]$$

$$D_{KL}(p||q) = \sum_{i=1}^{N} p(x_i) log(\frac{p(x_i)}{q(x_i)})$$

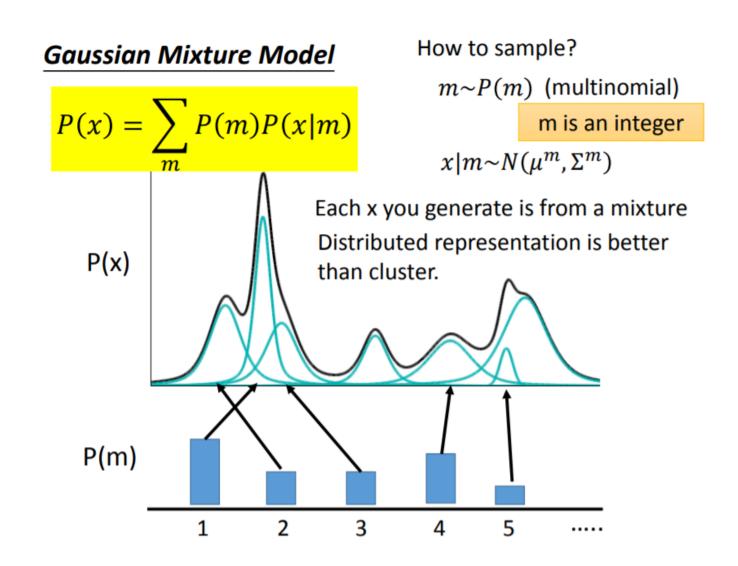
Minimize
$$\sum_{i=1}^{3} (exp(\sigma_i) - (1 + \sigma_i) + (m_i)^2)$$

# The decoder and encoder of VAE model two conditional probability distributions

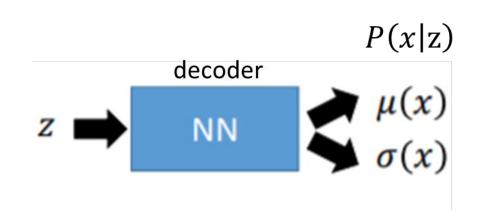


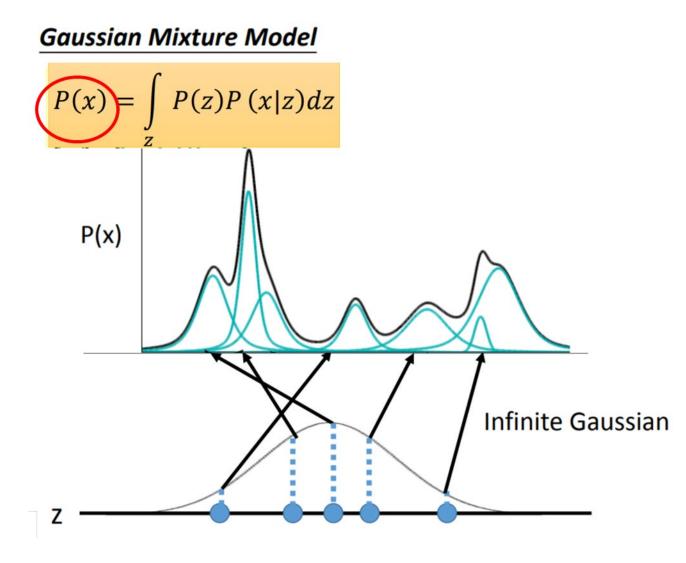


#### Gaussian mixture model



The probability of sampling an output image x from latent vector space z can be modelled as a Gaussian mixture model





We want to train a decoder NN that can maximize the likelihood of observing the training images

#### Maximizing Likelihood

$$P(x) = \int_{z} P(z)P(x|z)dz$$

$$L = \sum log P(x)$$

P(z) is normal distribution

$$x|z \sim N(\mu(z), \sigma(z))$$

 $\mu(z)$ ,  $\sigma(z)$  is going to be estimated

 $L = \sum_{i=1}^{n} log P(x)$  Maximizing the likelihood of the observed x

$$L = p(x^1) \times p(x^2) \times p(x^3) \times \cdots p(x^m) = \prod_{i=1,\dots,m} P(x^i)$$

Recap: maximize the likelihood of observing the classification of the training data

Rewrite the maximum likelihood item  $\log P(x)$  as the summation of a lower bound  $L_b$  and KL divergence

$$log P(x) = \int_{z} q(z|x) log P(x) dz \quad q(z|x) \text{ can be any distribution}$$

$$= \int_{z} q(z|x) log \left(\frac{P(z,x)}{P(z|x)}\right) dz = \int_{z} q(z|x) log \left(\frac{P(z,x)}{q(z|x)} \frac{q(z|x)}{P(z|x)}\right) dz$$

$$= \int_{z} q(z|x) log \left(\frac{P(z,x)}{q(z|x)}\right) dz + \int_{z} q(z|x) log \left(\frac{q(z|x)}{P(z|x)}\right) dz$$

$$\geq \int_{z} q(z|x) log \left(\frac{P(x|z)P(z)}{q(z|x)}\right) dz \quad lower bound L_{b}$$

$$\int_{z} q(z|x)dz = 1$$

$$p(x|z)$$

$$decoder$$

$$p(x|z)$$

$$\mu(x)$$

$$\sigma(x)$$

$$encoder$$

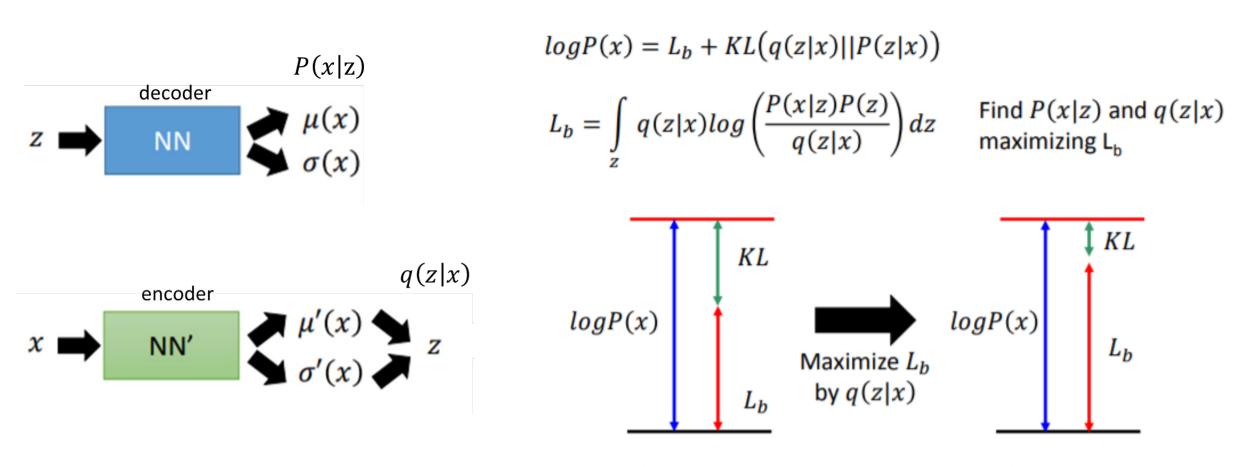
$$x \rightarrow NN'$$

$$\mu'(x) \rightarrow z$$

$$\sigma'(x) \rightarrow z$$

$$D_{KL}(q||p) = \sum_{i=1}^{N} q(x_i) \log(\frac{q(x_i)}{p(x_i)})$$

If we maximum  $L_b$  by adjusting P(x|z) and q(z|x) simutaneously, then we can maximum  $L_b$  and at the same time minimize the KL distance



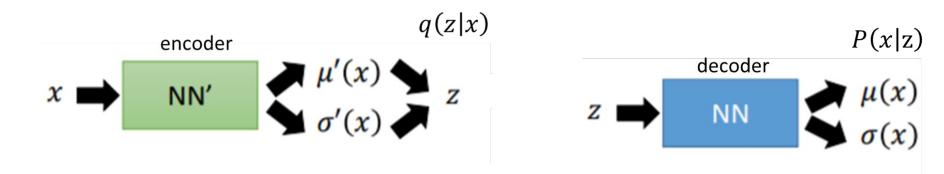
q(z|x) will be an approximation of p(z|x) in the end

Rewrite the lower bound  $L_b$  as the summation of two terms: -KL(q(z|x)||P(z)), and  $\int_z q(z|x)logP(x|z)dz$ 

$$\max L_b = \int_z q(z|x)log\left(\frac{P(z,x)}{q(z|x)}\right)dz = \int_z q(z|x)log\left(\frac{P(x|z)P(z)}{q(z|x)}\right)dz$$

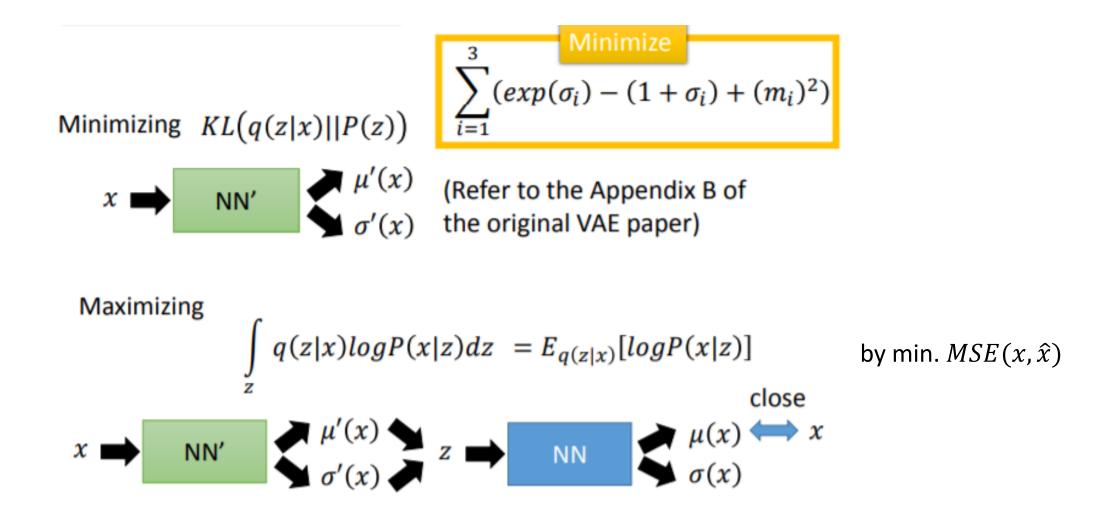
$$= \int_z q(z|x)log\left(\frac{P(z)}{q(z|x)}\right)dz + \int_z q(z|x)logP(x|z)dz$$

$$-KL(q(z|x)||P(z))$$



Reference: 李弘毅 ML Lecture 18 <a href="https://youtu.be/8zomhgKrsmQ">https://youtu.be/8zomhgKrsmQ</a>

max.  $L_b$  can be done by min. KL(q(z|x)||P(z)) and max.  $\int_z q(z|x)logP(x|z)dz$ . That is why loss = KLD + MSE (x,  $\hat{x}$ )

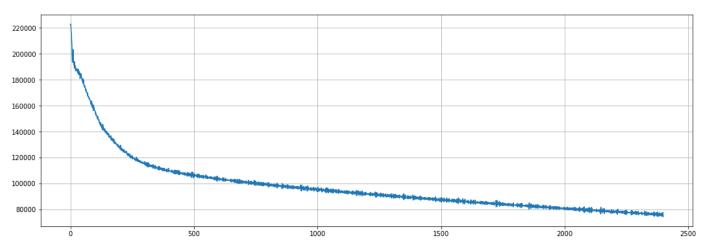


## HW6 (2)

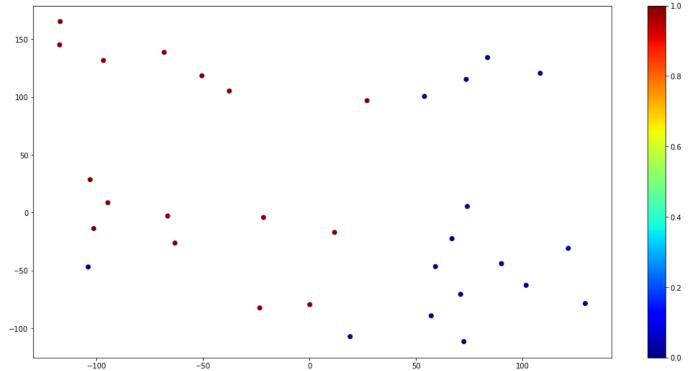
- Train an VAE to learn a compact representation (try latent vector of size 20, 30, 50) of your facial expression. Test with 10 happy and 10 angry faces.
- Show the recovered image.
- Send the latent vectors to t-SNE to see whether they form clusters.



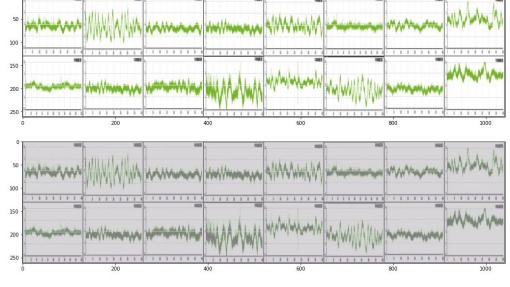
Normal = 16, Abnormal = 16, Latent vector size = 32, 1200 epochs



#### t-SNE (perplexity=?) results of training images



#### Recovered training images



#### Recovered un-seen test images

