Image classification

6.1. CNN (AlexNet).ipynb

Recap: Regression and Classification

$$L = \frac{1}{N} \sum_{i=1}^{N} (y^{i} - \hat{y}^{i})^{2}$$

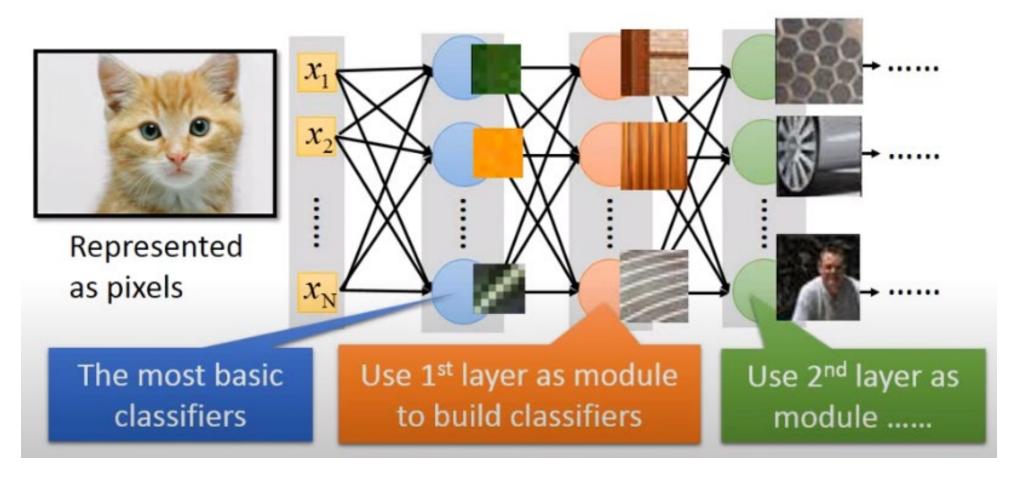
• Regression
$$y = f(x)$$
• Classification

$$L = \frac{1}{N} \sum_{i=1}^{N} CE(p, \hat{p})$$

$$CE(p, \hat{p}) = -\sum_{k=1}^{C} p_k ln(\hat{p}_k)$$

Why not using MLP for image classification?

If we feed an image to MLP, then each neuron "sees" the whole image's pixels.

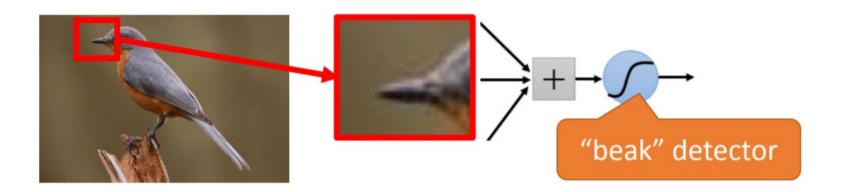


Reference: 李弘毅 ML Lecture 10 https://youtu.be/FrKWiRv254g

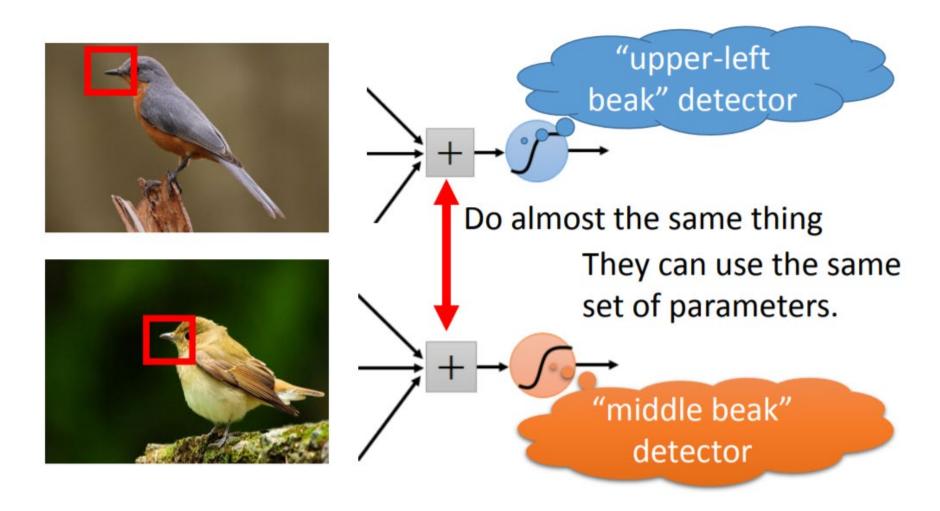
Some patterns are much smaller than the whole image

A neuron does not have to see the whole image to discover the pattern.

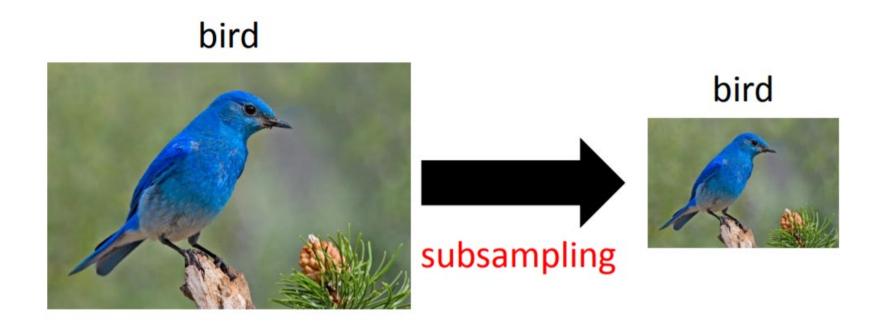
Connecting to small region with less parameters



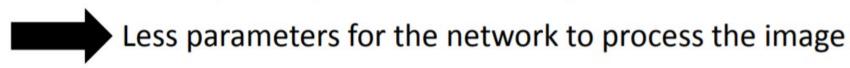
The same patterns appear in different regions



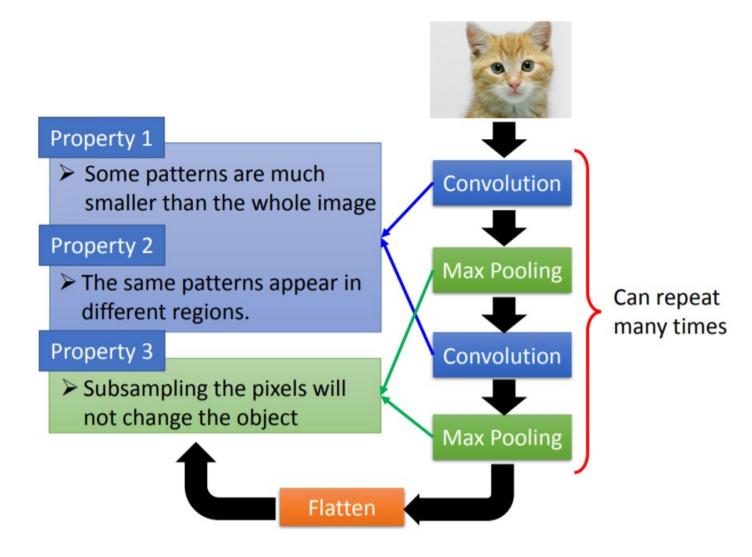
Subsampling the pixels will not change the object



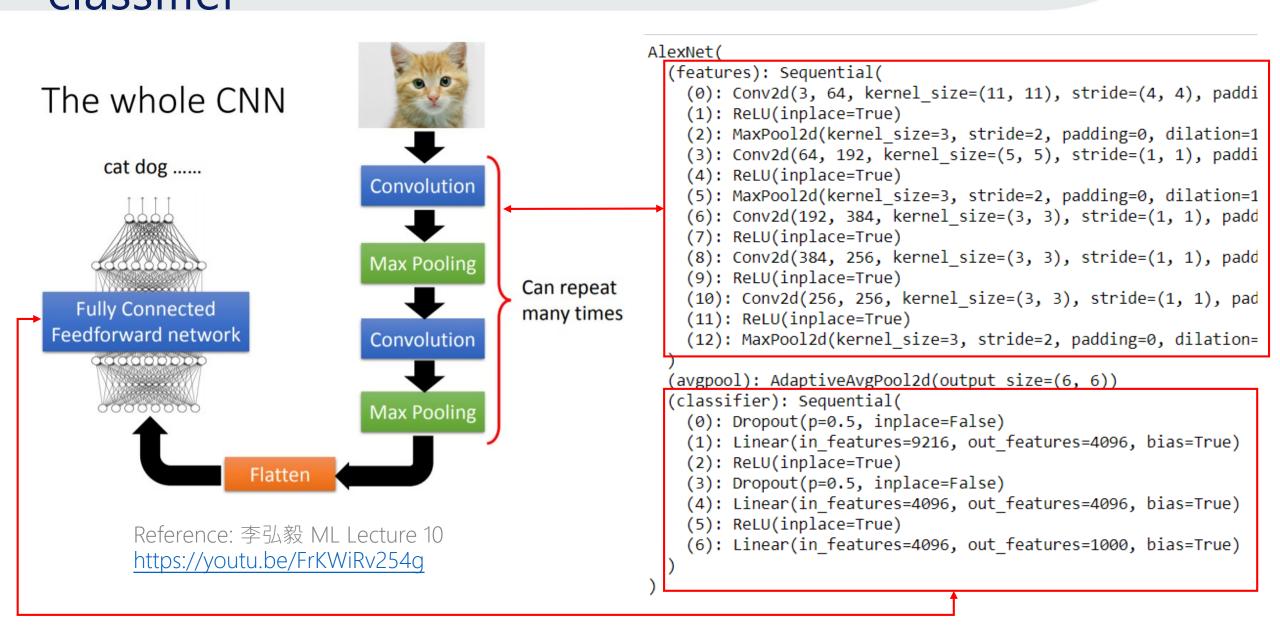
We can subsample the pixels to make image smaller



Use convolution and pooling operations to extract important features from input image



CNN contains two sections: "features" and "classifier"



Load pre-trained CNN for image classification

```
[2] import torchvision
model = torchvision.models.alexnet(pretrained=True)

Downloading: "https://download.pytorch.org/models
100%
233M/233M
```

Torchvision - https://pytorch.org/vision/stable/index.html

ImageNet - http://www.image-net.org/

Image Classification - https://machinelearningmastery.com/applications-of-deep-learning-for-computer-vision/

Deep neural networks for image understanding

Alex Net OpenPose Yolo **VGG16 Mask RCNN U** Net **Keypoints RCNN Faster RCNN Res Net** Joint Instance Object Semantic Classification detection Segmentation Segmentation Detection GRASS, CAT, DOG, DOG, CAT DOG, DOG, CAT TREE, SKY

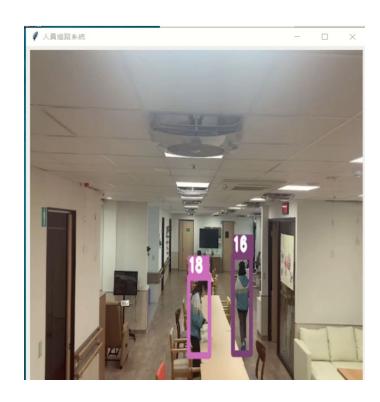
圖片來源: https://kharshit.github.io/blog/2019/08/23/quick-intro-to-instance-segmentation

Image sequence understanding

SORT, ByteTrack DeepSORT, JDE

SlowFast

Object tracking



Action classification



21:10:22 Action = spraying 0.22, cleaning floor 0.18, garbage c ollecting 0.16, 21:10:32 Action =

Pre-trained NN for CV

Alex Net VGG16 Res Net

Faster RCNN Keypoints RCNN



Operation
2

SlowFast



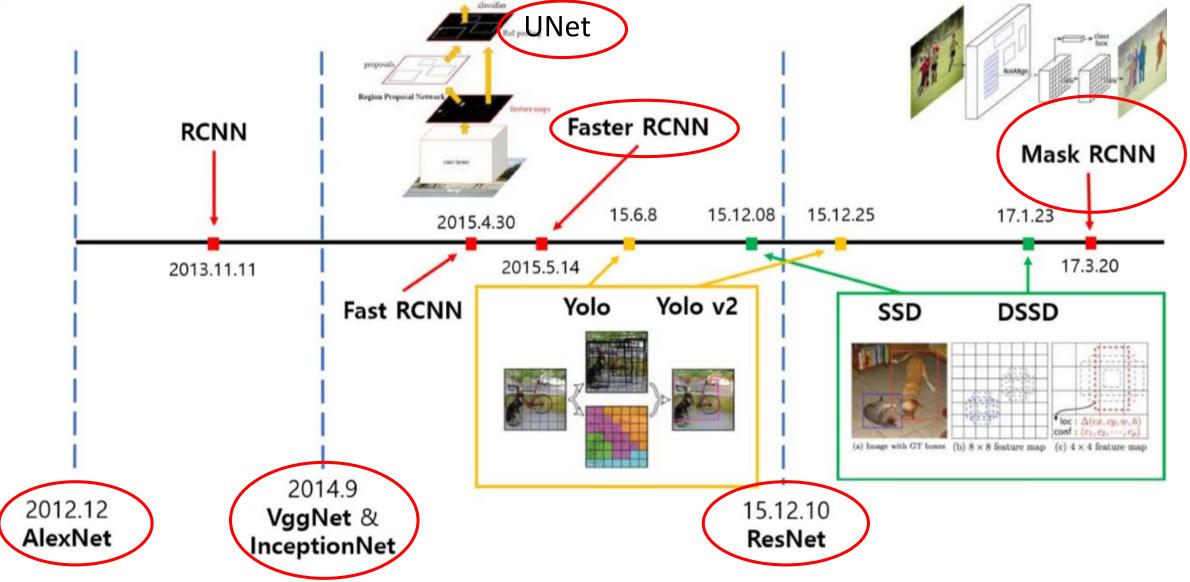
SORT, ByteTrack DeepSORT, JDE





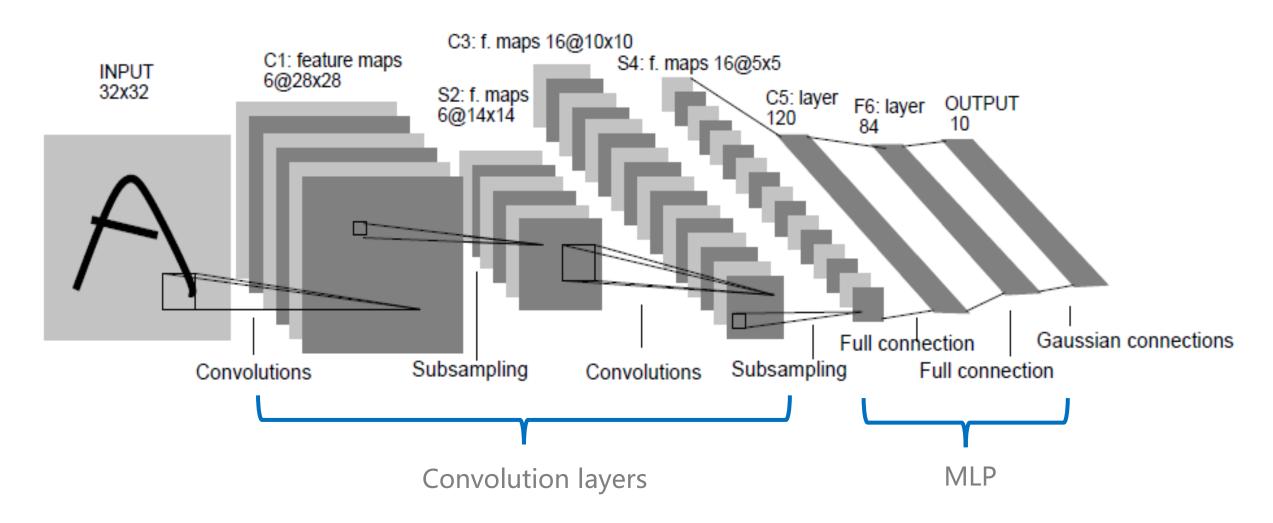
https://github.com/microsoft/computervision-recipes

History of CNN families



圖來源: 李春煌 FasterRCNN講義 https://youtu.be/2i9CcmJp2yl

LeNet



LeCun, Y., Bottou, L., Bengio, Y., & Haffner, P. (1998). Gradient-based learning applied to document recognition. Proceedings of the IEEE, 86(11), 2278-2324.

Read image file

```
In [6]:
         import cv2
         import matplotlib.pyplot as plt
         image = cv2.imread(fname)
         image = cv2.cvtColor(image,cv2.COLOR_BGR2RGB)
         plt.imshow(image)
         plt.show()
          25
           50
          75
          100
         125
         150
         175
                     50
                             100
                                                     250
                                     150
                                             200
```

Image pre-processing

In [7]:

Image width and height – resize, center crop

from torchvision import transforms

• Pixel values – Standardized to [0, 1], normalized to N(0, 1)

Feature

scaling

Input shape = [batch size, input data size]

```
Input to CNN
```

```
In [9]: imageTensor = torch.unsqueeze(PILImg, 0)
   imageTensor.shape
```

Out[9]: torch.Size([1, 3, 224, 224])

Input to MLP

2.1. Regression HW.ipynb

```
# test mini-batch
for (batchX, batchY) in loader:
    break
print(batchX.shape, batchY.shape)

torch.Size([500, 7]) torch.Size([500, 1])
```

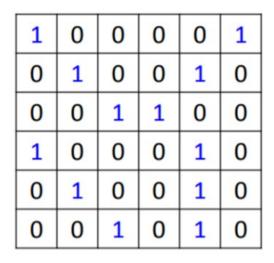
4. Classifier.ipynb

```
torch.size([batch size, input data size])
torch.size([batch size, 1])
```

1st convolution

```
AlexNet(
       (features): Sequential(
         (0): Conv2d(3, 64, kernel size=(11, 11), stride=(4, 4), paddi
         (1): ReLU(inplace=True)
         (2): MaxPool2d(kernel size=3, stride=2, padding=0, dilation=1
         (3): Conv2d(64, 192, kernel size=(5, 5), stride=(1, 1), paddi
         (4): ReLU(inplace=True)
         (5): MaxPool2d(kernel size=3, stride=2, padding=0, dilation=1
         (6): Conv2d(192, 384, kernel size=(3, 3), stride=(1, 1), padd
         (7): ReLU(inplace=True)
         (8): Conv2d(384, 256, kernel size=(3, 3), stride=(1, 1), padd
         (9): ReLU(inplace=True)
         (10): Conv2d(256, 256, kernel size=(3, 3), stride=(1, 1), pad
         (11): ReLU(inplace=True)
         (12): MaxPool2d(kernel size=3, stride=2, padding=0, dilation=
In [10]:
         conv1 = model.features[0]
         print(conv1)
         #InChannel=3(RGB),OutChannel=64, filter size=11, stride=4, padding=2
         Conv2d(3, 64, kernel_size=(11, 11), stride=(4, 4), padding=(2, 2))
```

Filter and convolution operation



6 x 6 image

1	-1	-1
-1	1	-1
-1	-1	1

Filter 1 Matrix

1	0	0	0	0	1
0	1	0	0	1	0
0	0	1	1	0	0
1	0	0	0	1	0
0	1	0	0	1	0
0	0	1	0	1	0

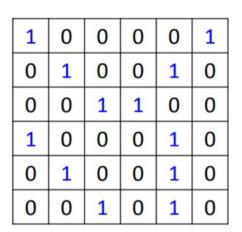
1	0	0	0	0	1
0	1	0	0	1	0
0	0	1	1	0	0
1	0	0	0	1	0
0	1	0	0	1	0
0	0	1	0	1	0

1	0	0	0	0	1
0	1	0	0	1	0
0	0	1	1	0	0
1	0	0	0	1	0
0	1	0	0	1	0
	0	1	0	1	0

1	0	0	0	0	1
0	1	0	0	1	0
0	0	1	1	0	0
1	0	0	0	1	0
0	1	0	0	1	0

Filter + Convolution to extract features

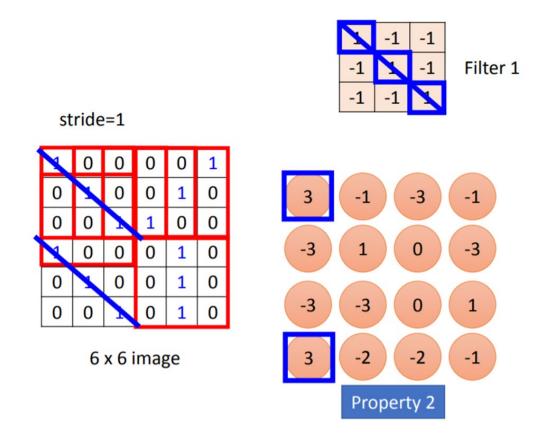
Filter searches patterns in a small region



6 x 6 image

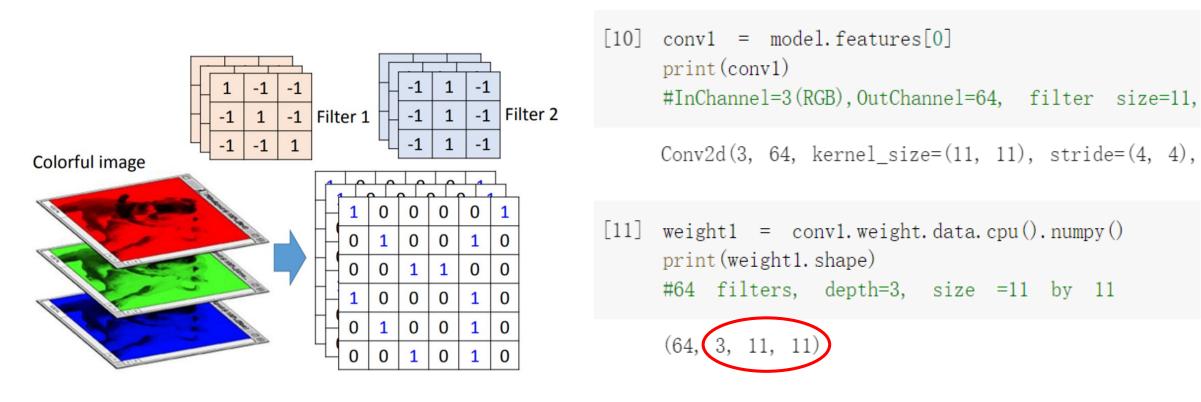
Those are the network parameters to be learned. Filter 1 -1 Matrix -1 -1 -1 Filter 2 -1 Matrix -1 Each filter detects a small Property 1 pattern (3×3) .

Filter searches a particular pattern in different regions



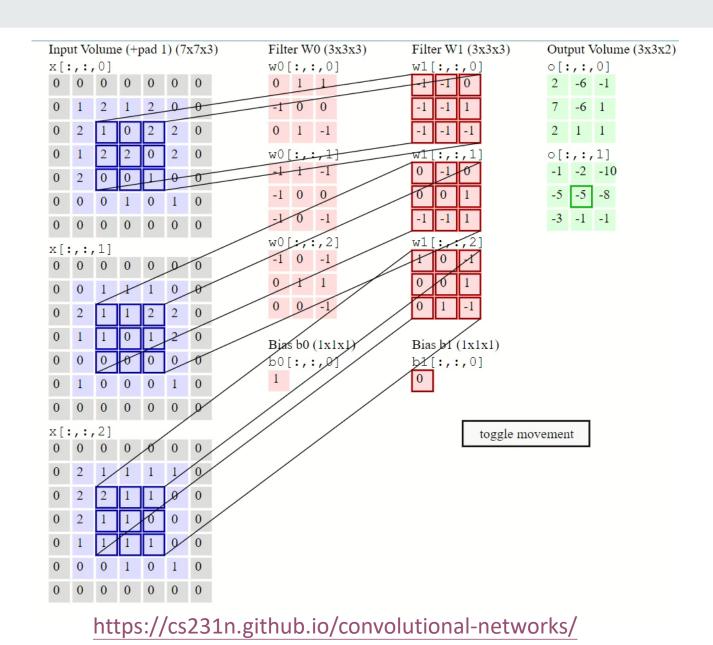
Filter has depth

If input image has 3 channels, then each convolution filter also has 3 channels



Reference: 李弘毅 ML Lecture 10 https://youtu.be/FrKWiRv254g

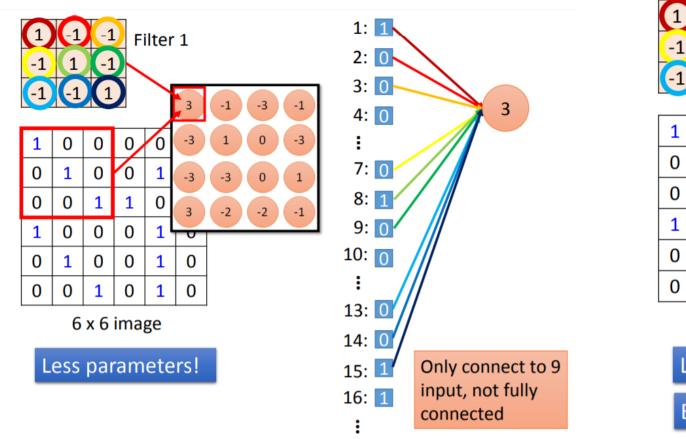
How filter and convolution work

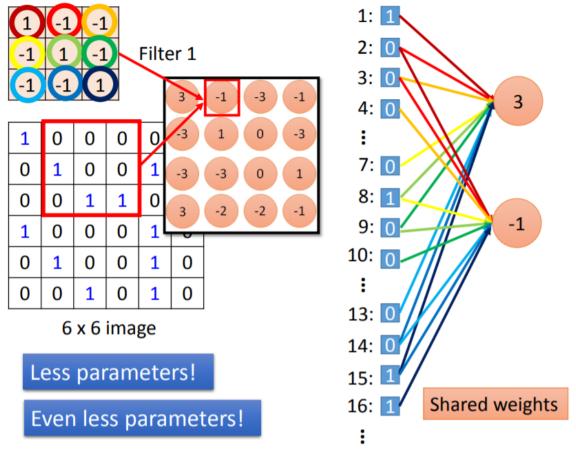


Why convolution helps?

Convolution can be represented as partially connected NN, which has less parameters and is less complicated than the fully connected NN.

Partially connected NN with shared weights and hence with even less parameters.



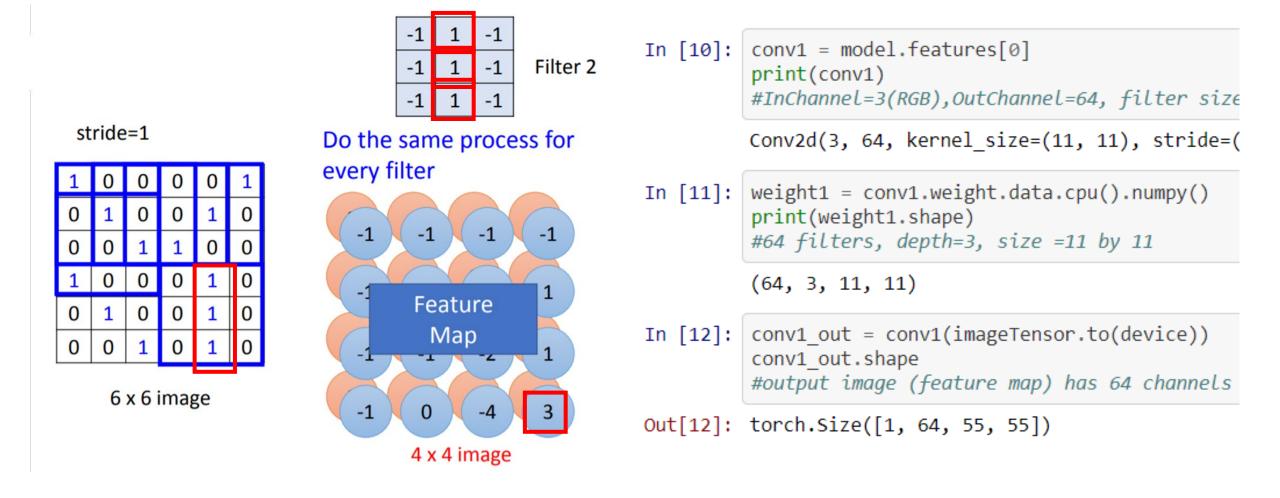


Filter weights of 1st convolution layer in AlexNet

```
[11] weight1 = conv1. weight. data.cpu().numpy()
      print (weight1. shape)
      #64 filters, depth=3, size =11 by 11
      (64, 3, 11, 11)
                                                             5.0
                                                             7.5
[13] # Visualize the first 32 of the filter weights
    import numpy as np
                                                             2.5
    fig=plt.figure(figsize=(18, 9))
    for i in range(32):
        fig. add_subplot(4, 8, i+1)
                                                                                                         10
        w = weight1[i]
        ImgArray = np. zeros((w. shape[1], w. shape[2], 3))
                                                             5.0
        ImgArray[:,:,0] = w[0, :, :]
        ImgArray[:,:,1] = w[1, :, :]
        ImgArray[:,:,2] = w[2, :, :]
        ImgArray = ImgArray*0.5+0.5 # convert[-1, 1] to [0, 1]
        plt.imshow(ImgArray)
    plt.show()
```

Feature maps

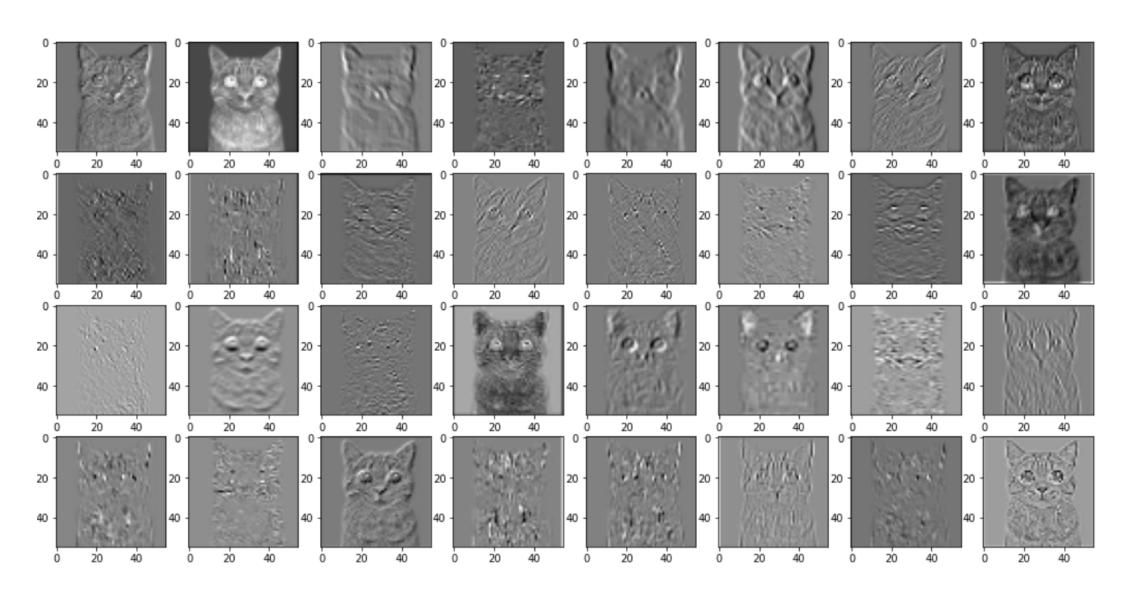
Each filter searches a small region and summarizes how the specified pattern appears in different regions in a feature map



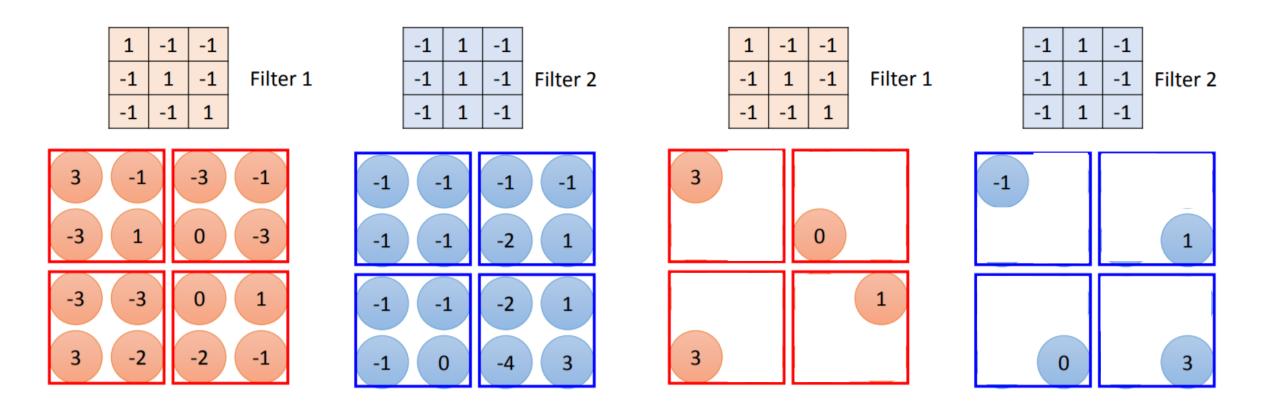
Width and height of feature maps

```
AlexNet(
      (features): Sequential(
        (0): Conv2d(3, 64, kernel_size=(11, 11), stride=(4, 4), padding=(2, 2))
        (1): ReLU(inplace=True)
     imageTensor = torch.unsqueeze(PILImg, 0)
     imageTensor.shape
   torch.Size([1, 3, 224, 224])
  H_{out} = \frac{H_{in} + 2 \times padding - kernel \, size}{Stride} + 1
                                                              \frac{224 + 2 \times 2 - 11}{4} + 1 = 55.25
In [12]: conv1 out = conv1(imageTensor.to(device))
         conv1 out.shape
         #output image (feature map) has 64 channels
Out[12]: torch.Size([1, 64, 55, 55])
```

First 32 channels of the output feature map (shape = 55x55x64)



Max pooling



Apply max pooling to the feature map from 1st convolution

features[1, 2]

```
[14]: conv1_pooling = model.features[1:3]
  conv1_out1 = conv1_pooling(conv1_out)
  print(conv1_out1.shape)
  imgArray=conv1_out1[0].data.cpu().numpy()
  fig=plt.figure(figsize=(18, 9))
  for i in range(32): #visualize the first 32 channe
    fig.add_subplot(4, 8, i+1)
    plt.imshow(imgArray[i], cmap='gray')
  plt.show()

torch.Size([1, 64, 27, 27])
```

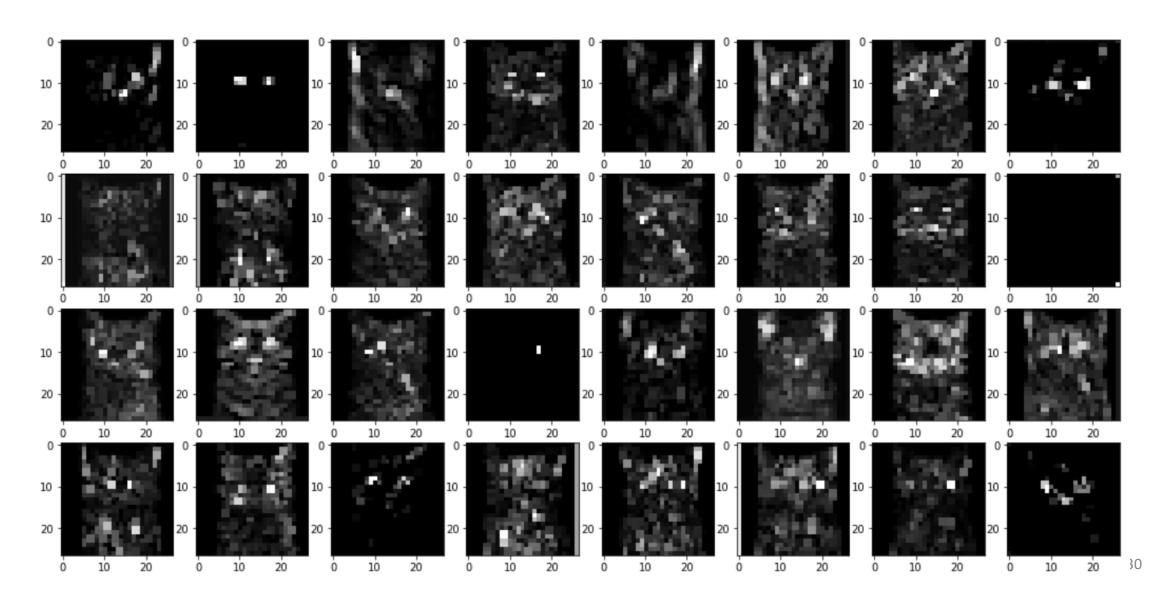
 $\frac{55 + 2 \times 2 - 3}{2} + 1 = 2$

$$H_{out} = \frac{H_{in} + 2 \times padding - kernel \, size}{Stride} + 1$$

```
AlexNet(
  (features): Sequential(
    (0): Conv2d(3, 64, kernel size=(11, 11), stride=(4, 4), padd
    (1): ReLU(inplace=True)
    (2): MaxPool2d(kernel_size=3, stride=2, padding=0, dilation=
    (3): Conv2d(64, 192, kernel size=(5, 5), stride=(1, 1), padd
    (4): ReLU(inplace=True)
    (5): MaxPool2d(kernel size=3, stride=2, padding=0, dilation=
    (6): Conv2d(192, 384, kernel_size=(3, 3), stride=(1, 1), pad
    (7): ReLU(inplace=True)
    (8): Conv2d(384, 256, kernel size=(3, 3), stride=(1, 1), pad
    (9): ReLU(inplace=True)
    (10): Conv2d(256, 256, kernel_size=(3, 3), stride=(1, 1), pa
    (11): ReLU(inplace=True)
    (12): MaxPool2d(kernel size=3, stride=2, padding=0, dilation
```



First 32 channels of the output feature map from max pooling, shape = 27x27x64



2nd convolution

```
[15]: conv2 = model.features[3]
  conv2_out = conv2(conv1_out1)
  print(conv2_out.shape)
  imgArray=conv2_out[0].data.cpu().numpy()
  fig=plt.figure(figsize=(18, 9))
  for i in range(32): #visualize the first 32 channels
    fig.add_subplot(4, 8, i+1)
    plt.imshow(imgArray[i], cmap='gray')
  plt.show()

torch.Size([1, 192, 27, 27])
```

After convolution, the output feature map has 192 channels

$$\frac{27 + 2 \times 2 - 5}{1} + 1 = 27$$

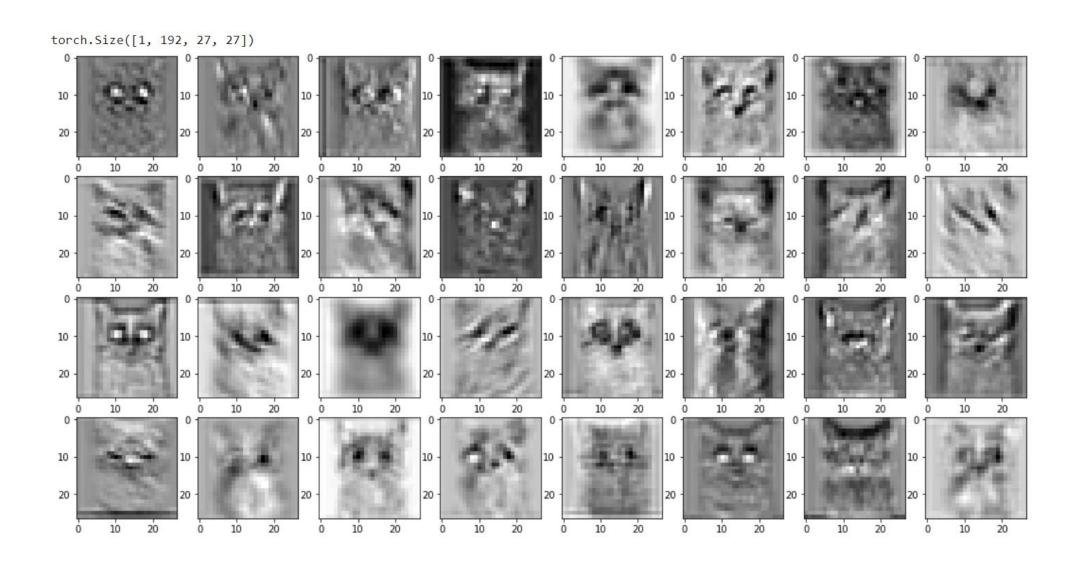
$$H_{out} = \frac{H_{in} + 2 \times padding - kernel \, size}{Stride} + 1$$

192 filters, each has 64 channels, are applied to the input feature map (with 64 channels)

```
AlexNet(
  (features): Sequential(
    (0): Conv2d(3, 64, kernel size=(11, 11), stride=(4, 4), padd
    (1): ReLU(inplace=True)
    (2): MaxPool2d(kernel size=3 stride=2, padding=0, dilation=
    (3): Conv2d(64, 192, kernel_size=(5, 5), stride=(1, 1), padd
    (4): ReLU(inplace=True)
    (5): MaxPool2d(kernel size=3, stride=2, padding=0, dilation=
    (6): Conv2d(192, 384, kernel_size=(3, 3), stride=(1, 1), pad
    (7): ReLU(inplace=True)
    (8): Conv2d(384, 256, kernel size=(3, 3), stride=(1, 1), pad
    (9): ReLU(inplace=True)
    (10): Conv2d(256, 256, kernel size=(3, 3), stride=(1, 1), pa
    (11): ReLU(inplace=True)
    (12): MaxPool2d(kernel size=3, stride=2, padding=0, dilation
```



Feature map after 2nd convolution

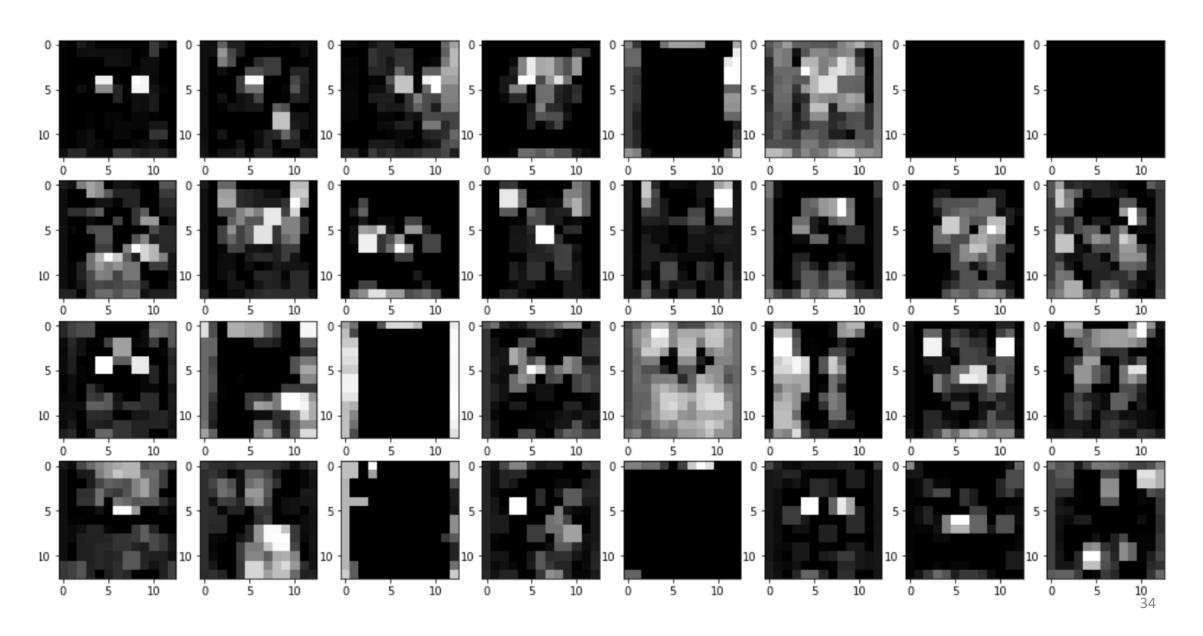


Apply max pooling to the feature map from 2nd convolution

```
features[4, 5]
                                                           (features): Sequential(
[16]: conv2_pooling = model.feature[4:6]
                                                             (0): Conv2d(3, 64, kernel size=(11, 11), stride=(4, 4), padd
      conv2 out1 = conv2 pooling(conv2 out)
                                                             (1): ReLU(inplace=True)
      print(conv2 out1.shape)
                                                             (2): MaxPool2d(kernel size=3, stride=2, padding=0, dilation=
      imgArray=conv2 out1[0].data.cpu().numpy()
                                                             (3): Conv2d(64, 192, kernel size=(5, 5), stride=(1, 1), padd
      fig=plt.figure(figsize=(18, 9))
      for i in range(32): #visualize the first 32 channels
                                                            (4): ReLU(inplace=True)
       fig.add subplot(4, 8, i+1)
                                                             (5): MaxPool2d(kernel_size=3, stride=2, padding=0, dilation=
       plt.imshow(imgArray[i], cmap='gray')
                                                             (6): Conv2d(192, 384, kernel size=(3, 3), stride=(1, 1), pad
      plt.show()
                                                             (7): ReLU(inplace=True)
      torch.Size([1, 192, 13, 13])
                                                             (8): Conv2d(384, 256, kernel size=(3, 3), stride=(1, 1), pad
                                                             (9): ReLU(inplace=True)
                  \frac{27 + 2 \times 0 - 3}{2} + 1 = 13
                                                             (10): Conv2d(256, 256, kernel_size=(3, 3), stride=(1, 1), pa
                                                             (11): ReLU(inplace=True)
                                                             (12): MaxPool2d(kernel_size=3, stride=2, padding=0, dilation
```

AlexNet(

Feature map after 2nd convolution and max pooling



3rd convolution

394 filters, each has 192 channels, are applied to the input feature map (with 192 channels)

```
[17]: conv3 = model.features[6]
  conv3_out = conv3(conv2_out1)
  print(conv3_out.shape)
  imgArray=conv3_out[0].data.cpu().numpy()
  fig=plt.figure(figsize=(18, 9))
  for i in range(32): #visualize the first 32 channels
    fig.add_subplot(4, 8, i+1)
    plt.imshow(imgArray[i], cmap='gray')
  plt.show()

torch.Size([1, 384, 13, 13])
```

After convolution, the output feature map has 394 channels

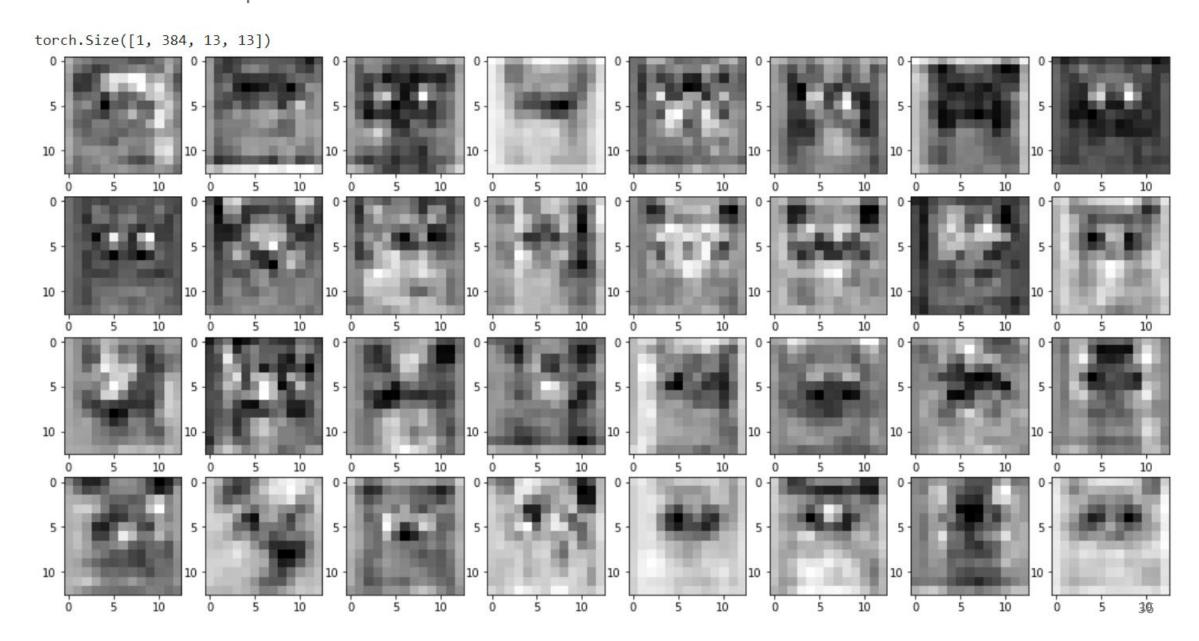
$$\frac{13 + 2 \times 1 - 3}{1} + 1 = 13$$

$$H_{out} = \frac{H_{in} + 2 \times padding - kernel \, size}{Stride} + 1$$

```
AlexNet(
  (features): Sequential(
    (0): Conv2d(3, 64, kernel_size=(11, 11), stride=(4, 4), padd
    (1): ReLU(inplace=True)
    (2): MaxPool2d(kernel size=3, stride=2, padding=0, dilation=
    (3): Conv2d(64, 192, kernel size=(5, 5), stride=(1, 1), padd
    (4): ReLU(inplace=True)
    (5): MaxPool2d(kernel size=3) stride=2, padding=0, dilation=
    6): Conv2d(192, 384, kernel_size=(3, 3), stride=(1, 1), pad
    (7): ReLU(inplace=True)
    (8): Conv2d(384, 256, kernel_size=(3, 3), stride=(1, 1), pad
    (9): ReLU(inplace=True)
    (10): Conv2d(256, 256, kernel size=(3, 3), stride=(1, 1), pa
    (11): ReLU(inplace=True)
    (12): MaxPool2d(kernel_size=3, stride=2, padding=0, dilation
```



Feature map after 3rd convolution



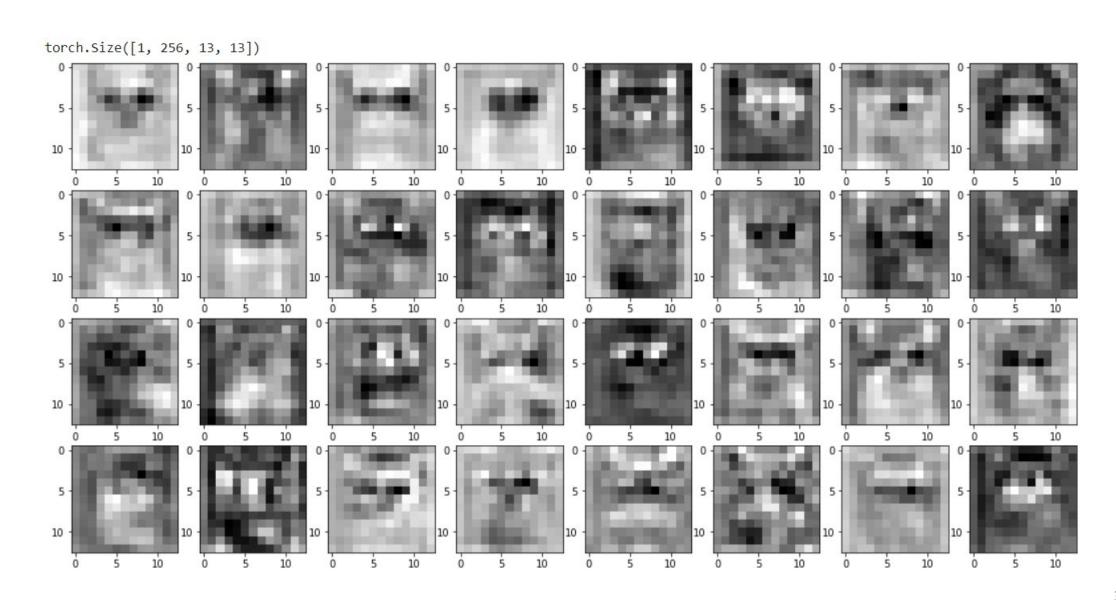
Apply max pooling to feature map from 3rd convolution

features[7, 8]

[18]: conv3_pooling = model.feature[[7:9] conv3_out1 = conv3_pooling(conv3_out) print(conv3_out1.shape) imgArray=conv3_out1[0].data.cpu().numpy() fig=plt.figure(figsize=(18, 9)) for i in range(32): #visualize the first 32 channels fig.add_subplot(4, 8, i+1) plt.imshow(imgArray[i], cmap='gray') plt.show() torch.Size([1, 256, 13, 13])

```
AlexNet(
  (features): Sequential(
    (0): Conv2d(3, 64, kernel size=(11, 11), stride=(4, 4), padd
    (1): ReLU(inplace=True)
    (2): MaxPool2d(kernel_size=3, stride=2, padding=0, dilation=
    (3): Conv2d(64, 192, kernel size=(5, 5), stride=(1, 1), padd
    (4): ReLU(inplace=True)
    (5): MaxPool2d(kernel size=3, stride=2, padding=0, dilation=
    (6): Conv2d(192, 384, kernel size=(3, 3), stride=(1, 1), pad
    (7): ReLU(inplace=True)
    (8): Conv2d(384, 256, kernel_size=(3, 3), stride=(1, 1), pad
    (9): ReLU(inplace=True)
    (10): Conv2d(256, 256, kernel size=(3, 3), stride=(1, 1), pa
    (11): ReLU(inplace=True)
    (12): MaxPool2d(kernel size=3, stride=2, padding=0, dilation
```

Feature map after 3rd convolution and max pooling



Flatten

```
[19]: WholeConvLayers = model.features
  out1 = WholeConvLayers(imageTensor.to(device))
  print(out1.shape)

AvgPoolLayer = model.avgpool
  out2 = AvgPoolLayer(out1)
  print(out2.shape)

torch.Size([1, 256, 6, 6])
  torch.Size([1, 256, 6, 6])
```

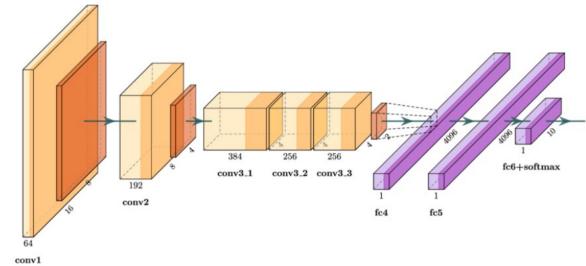
After last convolution and max pooling, the output feature map has 256 channels

```
256 \times 6 \times 6 = 9216
```

```
(features): Sequential(
  (0): Conv2d(3, 64, kernel_size=(11, 11), stride=(4, 4), padding=(2, 2))
  (1): ReLU(inplace=True)
  (2): MaxPool2d(kernel size=3, stride=2, padding=0, dilation=1, ceil mode=False)
  (3): Conv2d(64, 192, kernel_size=(5, 5), stride=(1, 1), padding=(2, 2))
 (4): ReLU(inplace=True)
  (5): MaxPool2d(kernel_size=3, stride=2, padding=0, dilation=1, ceil_mode=False)
  (6): Conv2d(192, 384, kernel_size=(3, 3), stride=(1, 1), padding=(1, 1))
  (7): ReLU(inplace=True)
  (8): Conv2d(384, 256, kernel_size=(3, 3), stride=(1, 1), padding=(1, 1))
 (9): ReLU(inplace=True)
  (10): Conv2d(256, 256, kernel_size=(3, 3), stride=(1, 1), padding=(1, 1))
  (11): ReLU(inplace=True)
  (12): MaxPool2d(kernel_size=3, stride=2, padding=0, dilation=1, ceil_mode=False)
(avgpool): AdaptiveAvgPool2d(output size=(6, 6))
(classifier): Sequential(
  (0): Dropout (p=0.5, inplace=False)
  (1): Linear(in_features=9216, but_features=4096, bias=True)
  (2): ReLU(inplace=True)
  (3): Dropout (p=0.5, inplace=False)
  (4): Linear(in_features=4096, out_features=4096, bias=True)
  (5): ReLU(inplace=True)
  (6): Linear(in_features=4096, out_features=1000, bias=True)
```

Practice – Draw AlexNet

```
(features): Sequential(
 (0): Conv2d(3, 64, kernel_size=(11, 11), stride=(4, 4), padding=(2, 2))
 (1): ReLU(inplace=True)
 (2): MaxPool2d(kernel_size=3, stride=2, padding=0, dilation=1, ceil_mode=False)
 (3): Conv2d(64, 192, kernel_size=(5, 5), stride=(1, 1), padding=(2, 2))
 (4): ReLU(inplace=True)
 (5): MaxPool2d(kernel_size=3, stride=2, padding=0, dilation=1, ceil_mode=False)
 (6): Conv2d(192, 384, kernel_size=(3, 3), stride=(1, 1), padding=(1, 1))
 (7): ReLU(inplace=True)
 (8): Conv2d(384, 256, kernel_size=(3, 3), stride=(1, 1), padding=(1, 1))
 (9): ReLU(inplace=True)
 (10): Conv2d(256, 256, kernel_size=(3, 3), stride=(1, 1), padding=(1, 1))
 (11): ReLU(inplace=True)
 (12): MaxPool2d(kernel_size=3, stride=2, padding=0, dilation=1, ceil_mode=False)
(avgpool): AdaptiveAvgPool2d(output_size=(6, 6))
(classifier): Sequential(
 (0): Dropout (p=0.5, inplace=False)
 (1): Linear(in_features=9216, out_features=4096, bias=True)
 (2): ReLU(inplace=True)
 (3): Dropout (p=0.5, inplace=False)
 (4): Linear(in features=4096, out features=4096, bias=True)
 (5): ReLU(inplace=True)
 (6): Linear(in_features=4096, out_features=1000, bias=True)
```



https://www.researchgate.net/figure/AlexNet-architecture-used-as-the-baseline-model-for-the-analysis-of-results-on-the_fig5_339756908