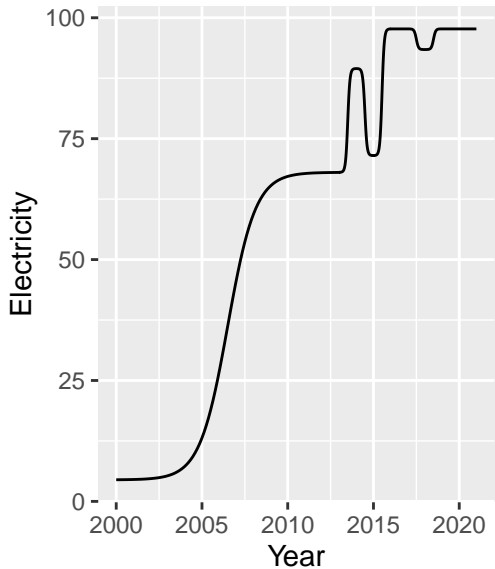


a1: geom\_bump only



a2: geom\_bump and geom\_point

