

# Spectral Methods and Generative Modeling: A Unifying Perspective

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# Unsupervised Learning is Efficient Learning

Icing: supervised learning  
(10 bits per sample)

Cake: unsupervised learning  
(Millions of bits per sample)

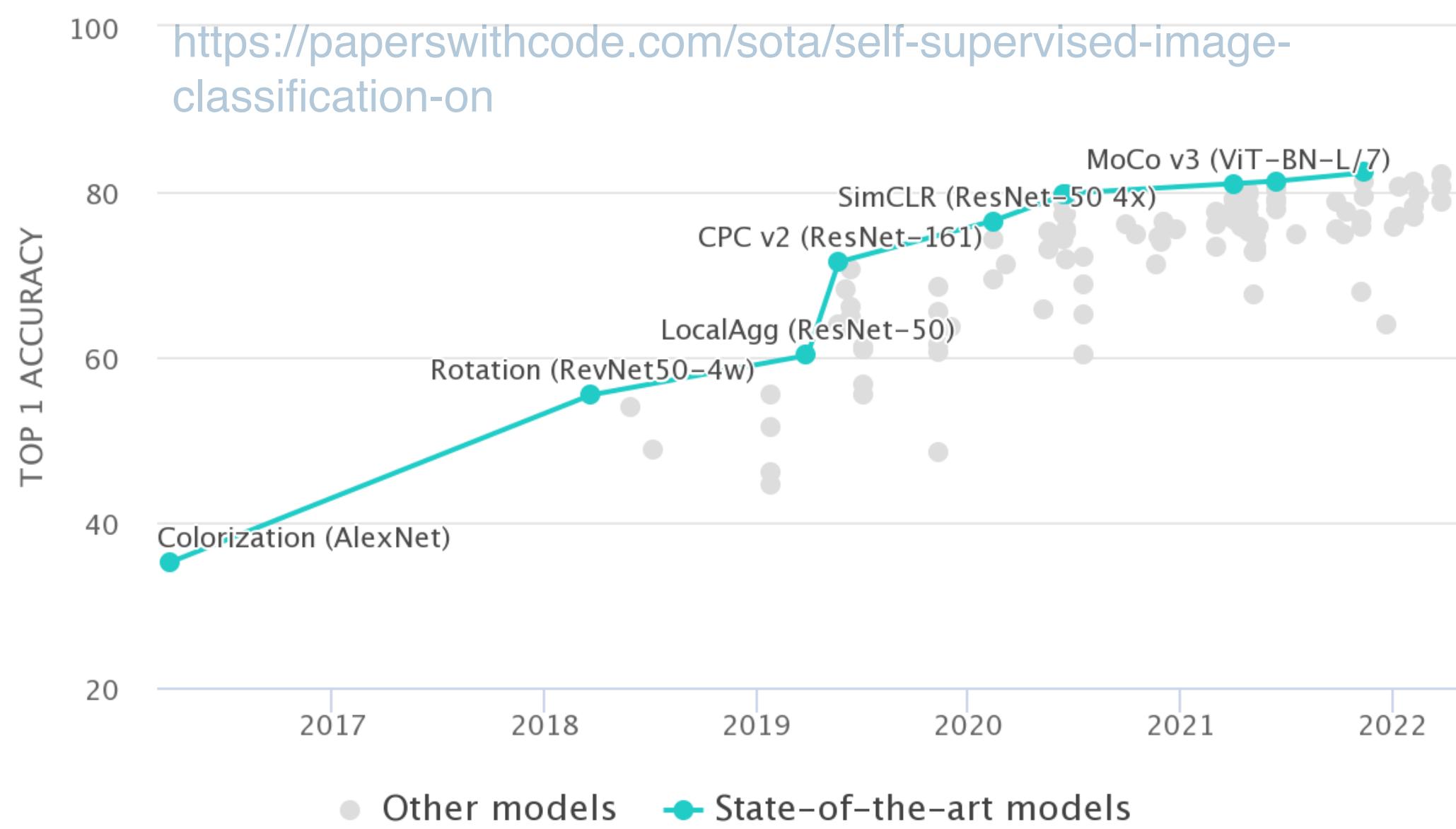


Yann LeCun's Cake Analogy



Figure credit: Ian Goodfellow

## AI generated face images

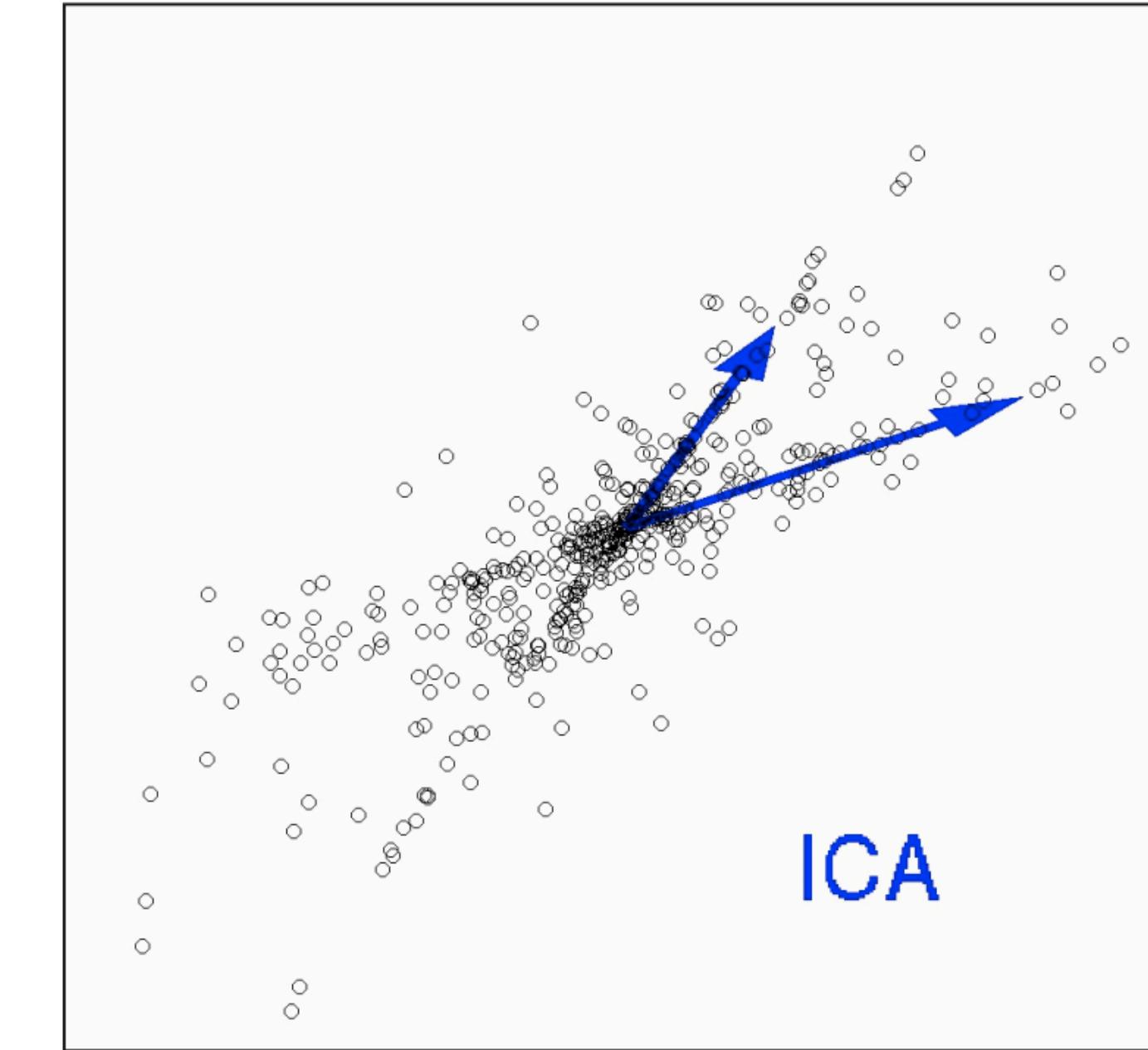
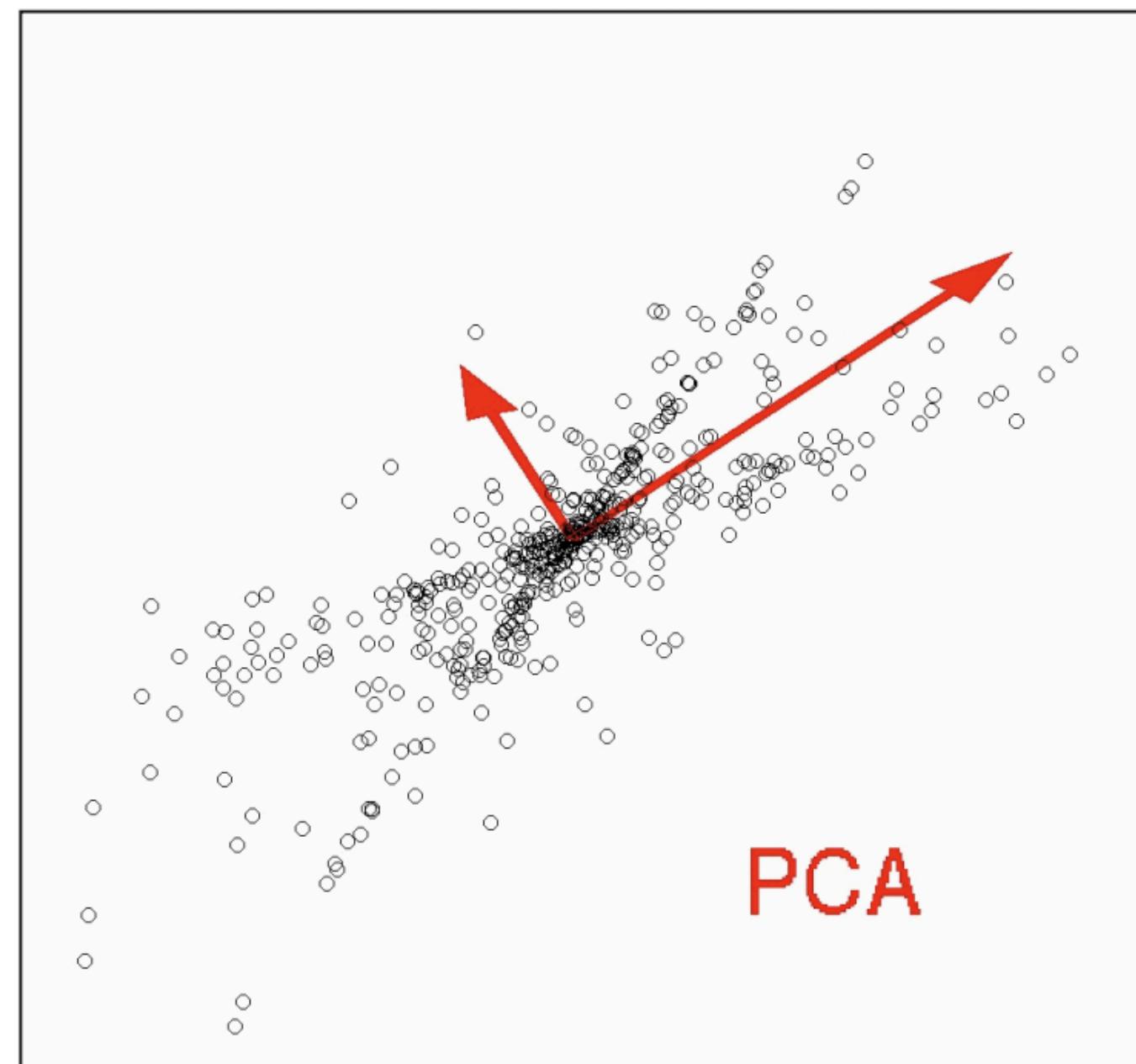


Progress has been made. Yet we have not reached a consensus on

- the goal for unsupervised learning
- which learning rule leads to intelligence

Representation learning performance on ImageNet

# An Extreme Example



$$\mathbb{E}_{x' \sim p}[k(x, x')\psi(x')] = \lambda\psi(x)$$

$$Ku = \lambda u$$

## Spectral Methods

Learn eigenfunctions

usually nonparametric,  
no distributional assump.



`sklearn.decomposition.KernelPCA`

`sklearn.manifold.SpectralEmbedding`

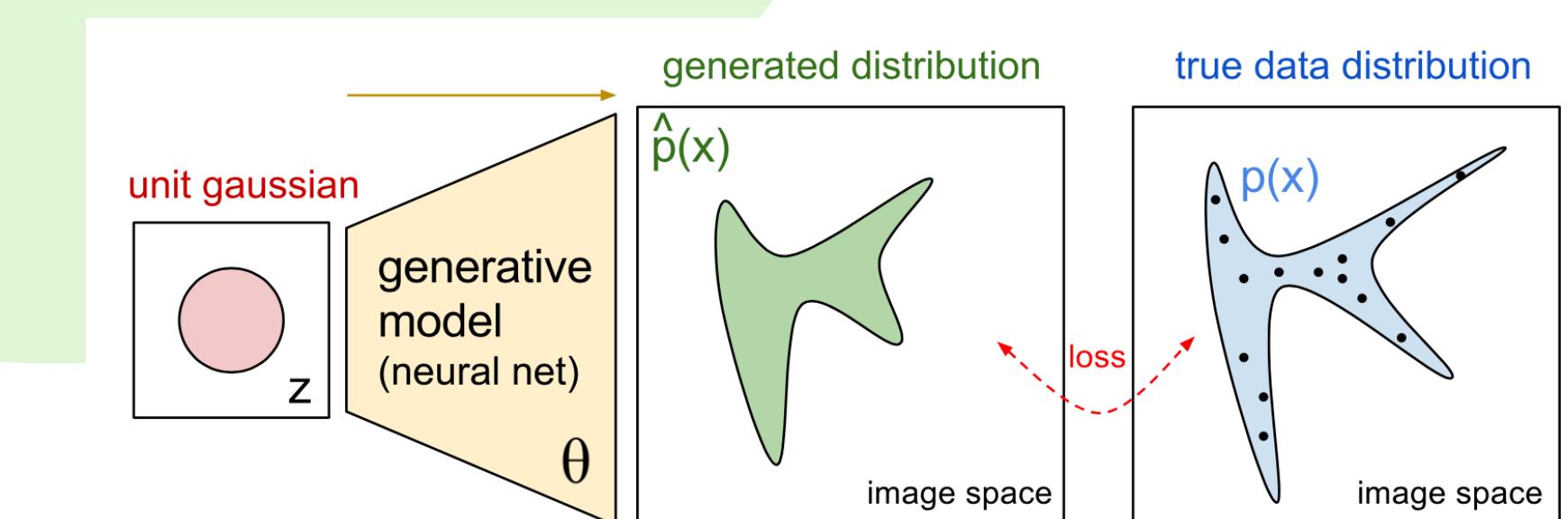
`sklearn.manifold.LocallyLinearEmbedding`

$$\min D(p_{\text{model}} \| p_{\text{data}})$$

## Generative Modeling

Estimate densities

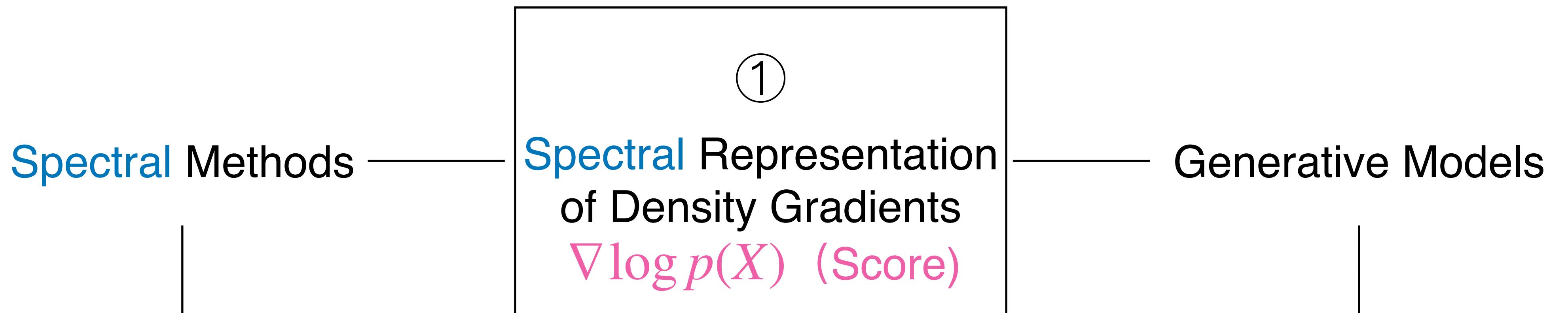
usually parametric



<https://openai.com/blog/generative-models/>

VAE. Normalizing Flow. GAN. EBM. 5

# Outline



Representation Learning  
(Self-Supervised Learning)

Score-based Modeling

# Why Care About Density Gradients $\nabla \log p(X)$ (Score)

- It contains all information about the data distribution

$$dX_t = \nabla \log p(X_t) dt + \sqrt{2} dB_t \quad (\text{Langevin diffusion})$$

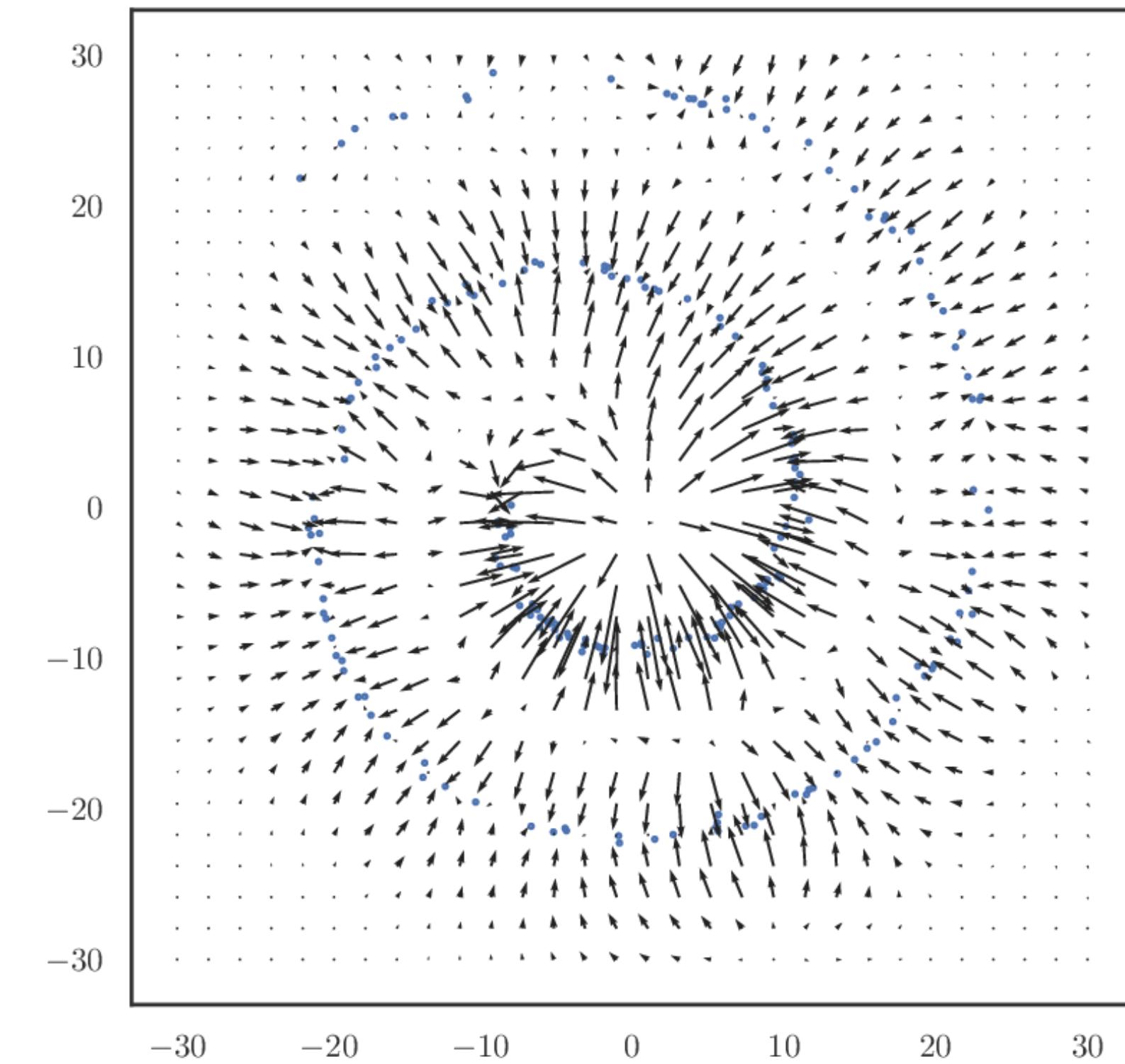
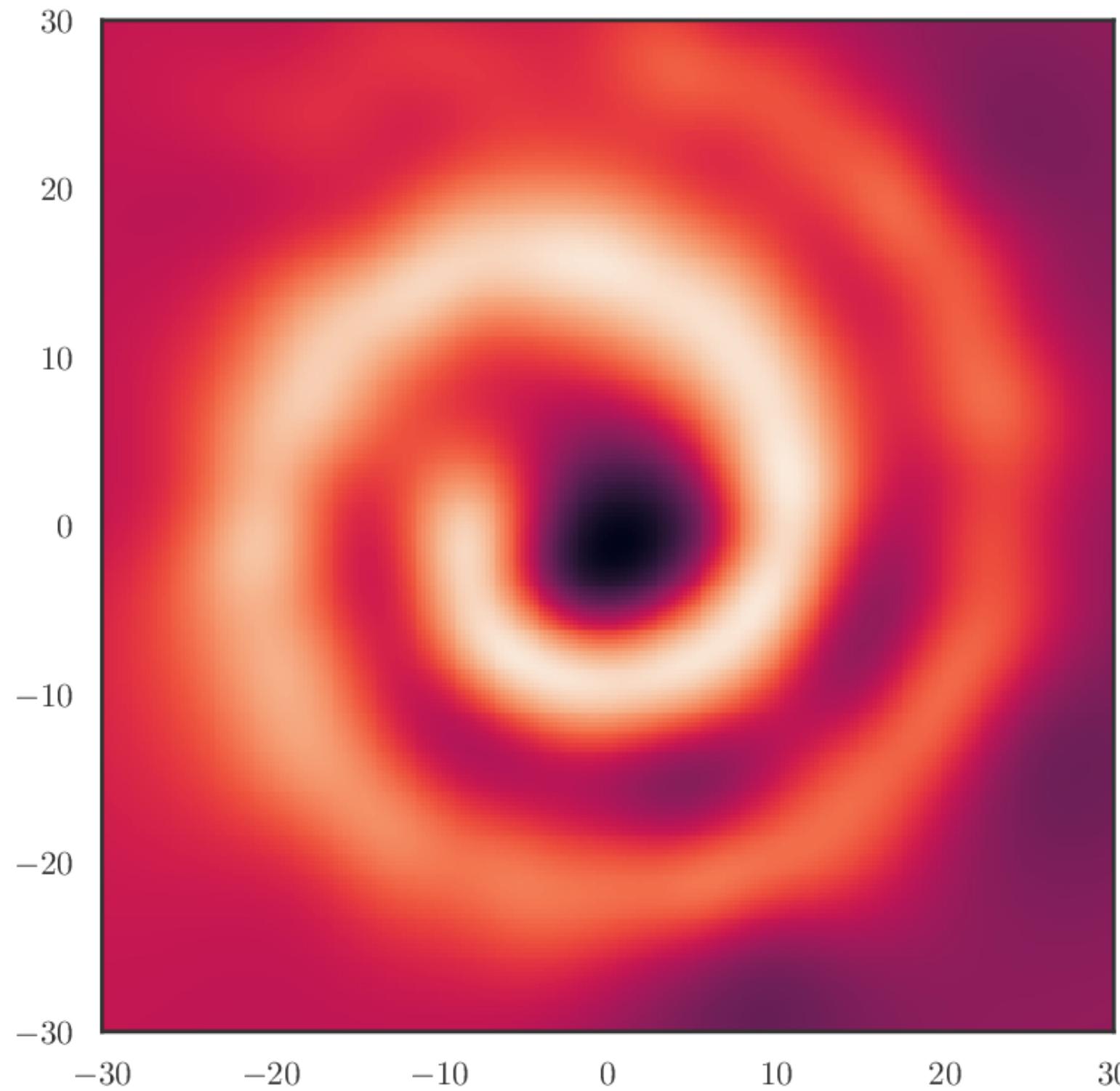
- In many learning problems, this is the only quantity related to the data distribution that needs to be calculated, such as mutual information-based learning

$$\nabla_{\phi} I(X; Y) = \mathbb{E}_{X \sim P_X} [\nabla_Y \log p_{X,Y} \nabla_{\phi} g_{\phi}(X)] - \mathbb{E}_{X \sim P_X} [\nabla \log p_Y \nabla_{\phi} g_{\phi}(X)]$$

[Li & Turner, 17; Hjelm et al., 19; Tschannen et al., 19; Wen et al., 20]

- Free of normalization, so easier to model than the distribution itself

# Spectral Methods for Estimating Density Gradients (Score Estimation)

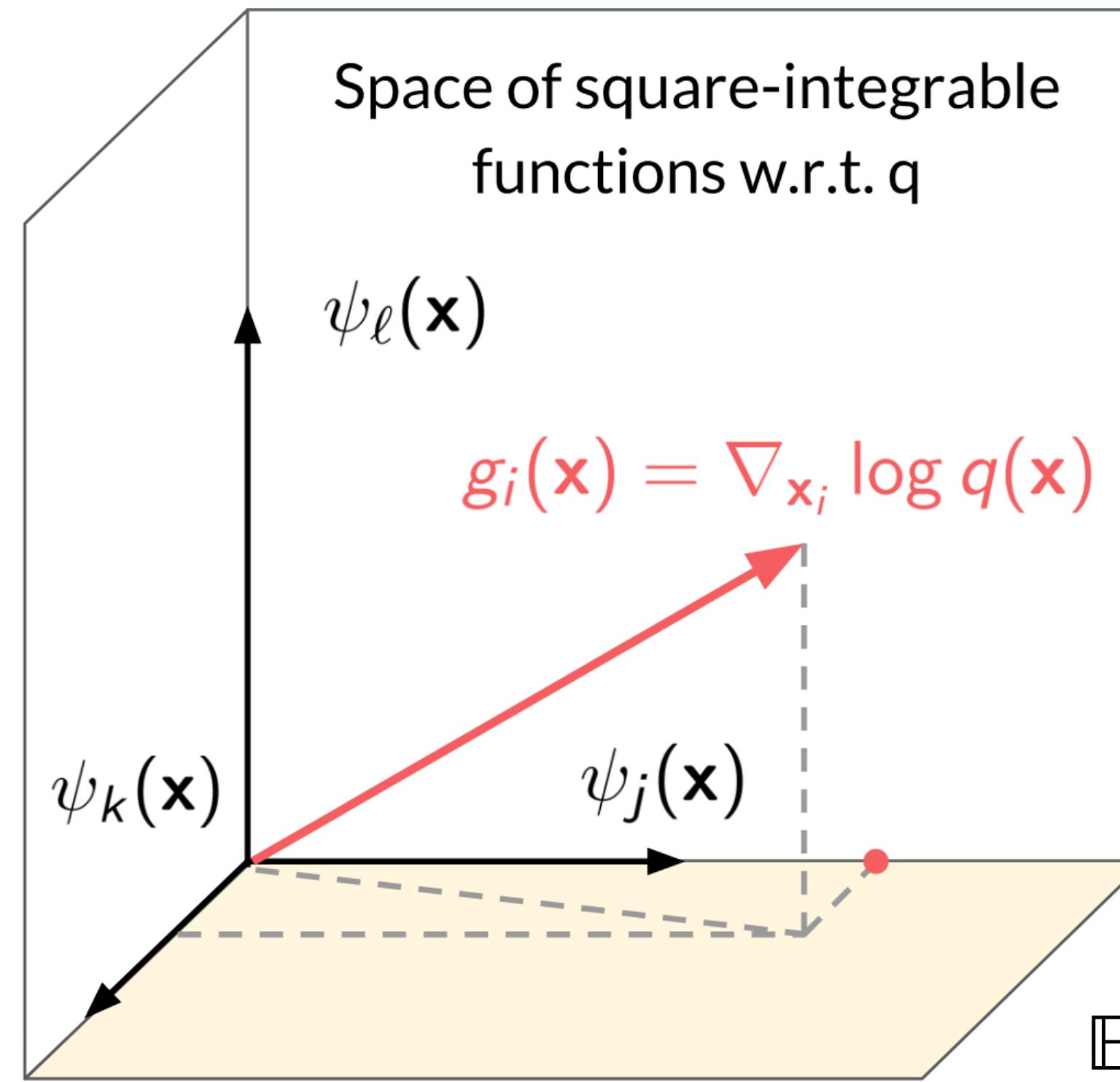


$$\{\mathbf{x}^j\}_{j=1}^M \stackrel{\text{i.i.d.}}{\sim} q \rightarrow \nabla_{\mathbf{x}} \log q(\mathbf{x})$$

Score function

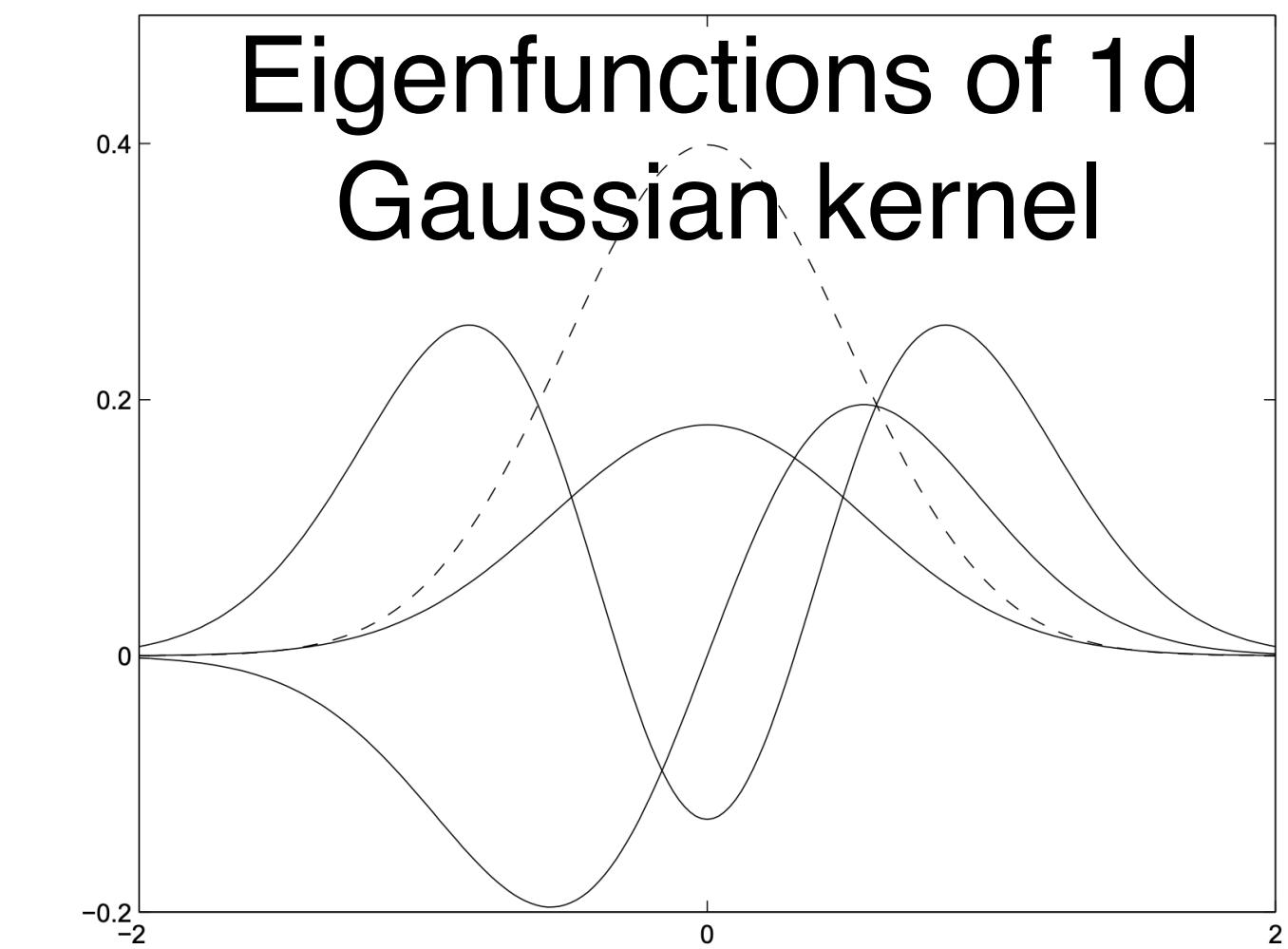
# Spectral Methods for Estimating Density Gradients

S, Sun & Zhu, ICML'18 (Score Estimation)



Eigenfunctions  $\{\psi_j\}_{j \geq 1}$  form a basis of the function space

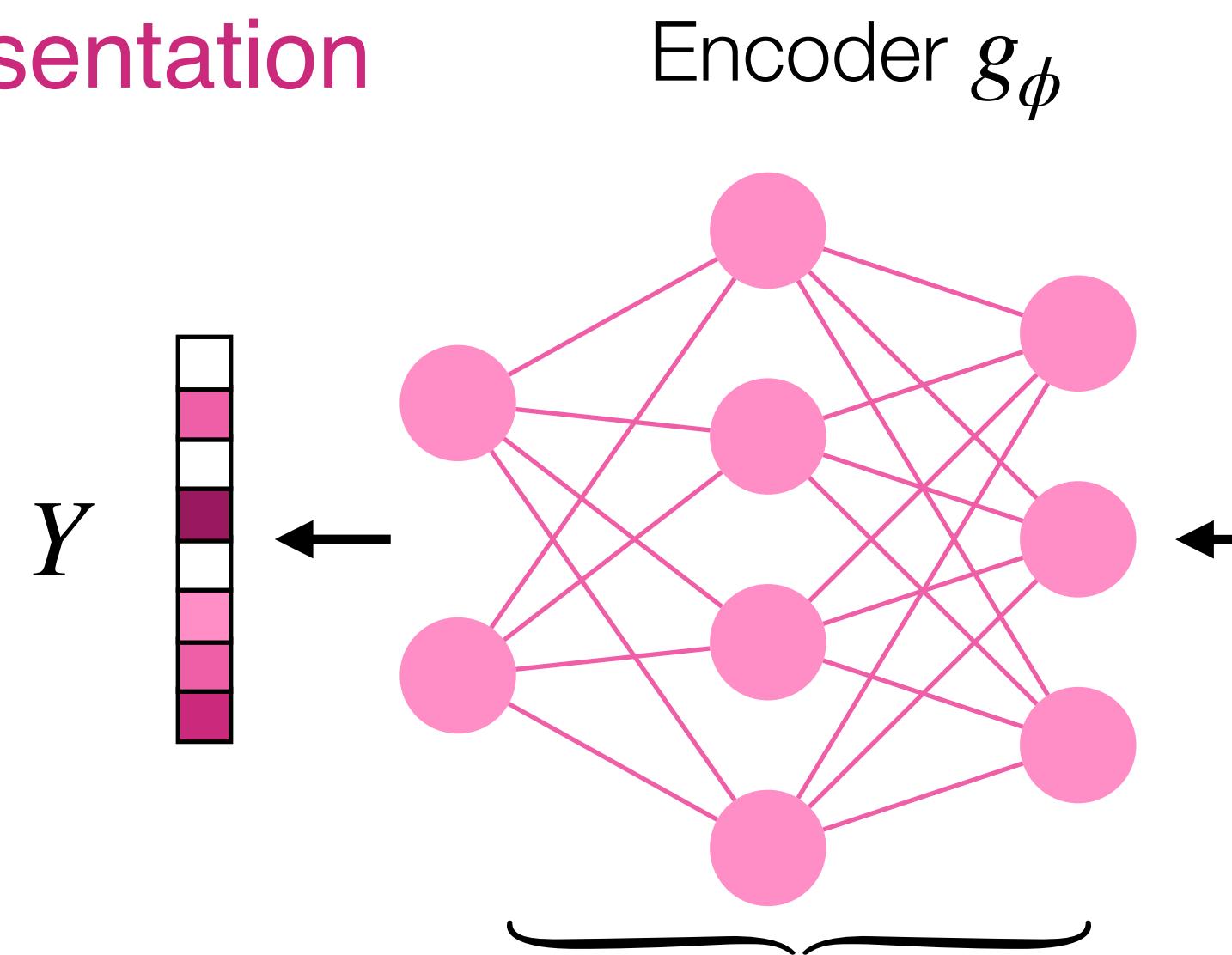
$\nabla_{\mathbf{x}} \log q(\mathbf{x}) = - \sum_{j \geq 1} \mathbb{E}_q [\nabla \psi_j(\mathbf{x})] \psi_j(\mathbf{x})$ 
  
density gradients (score)
eigenfunction



# Application: Mutual Information Gradient Estimation for Representation Learning

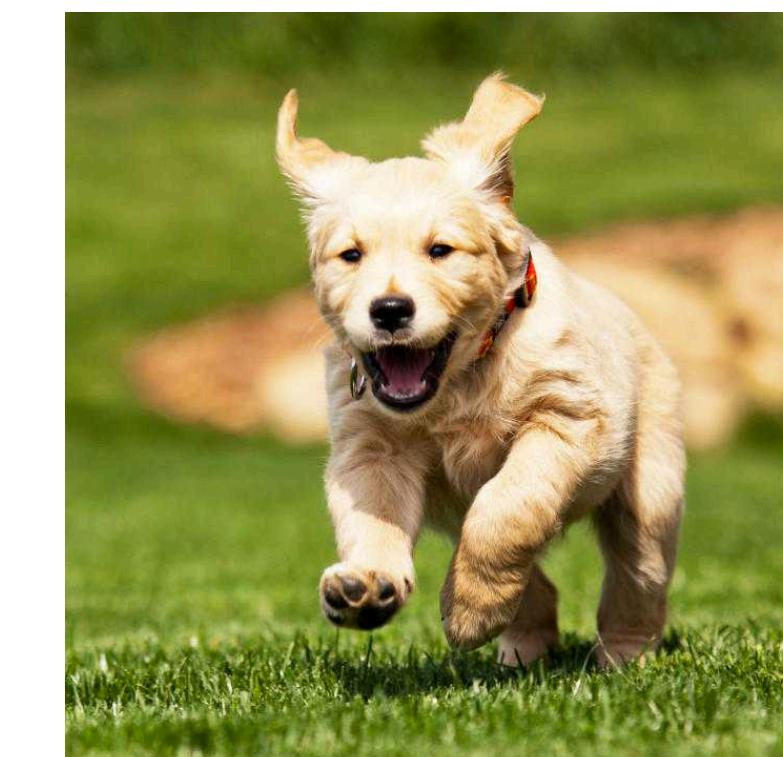
[Wen et al., ICLR'20]

representation



learn by maximizing mutual information

$$I(X, Y)$$



Model	STL-10		
	conv	fc(1024)	Y(64)
DIM (JSD)	42.03%	30.28%	28.09%
DIM (infoNCE)	43.13%	35.80%	34.44%
MIGE + RP to 512d	52.00%	48.14%	44.89%

Model	CIFAR-10			CIFAR-100		
	conv	fc(1024)	Y(64)	conv	fc(1024)	Y(64)
DIM (JSD)	55.81%	45.73%	40.67%	28.41%	22.16%	16.50%
DIM (JSD + PM)	52.2%	52.84%	43.17%	24.40%	18.22%	15.22%
DIM (infoNCE)	51.82%	42.81%	37.79%	24.60%	16.54%	12.96%
DIM (infoNCE + PM)	56.77%	49.42%	42.68%	25.51%	20.15%	15.35%
MIGE	57.95%	57.09%	53.75%	29.86%	27.91%	25.84%

Used in winning solution of NeurIPS 2021 BEETL Competition: Benchmarks for EEG Transfer Learning

# Key Insight: Stein's Lemma

$$\langle \nabla \log q, \psi_j \rangle_{L^2(q)} = -\mathbb{E}_q[\nabla \psi_j(x)]$$

- Introduced by Stein (1972) for characterizing distributional convergence.
- The identity he studied for normal distribution  $x \sim N(0, \sigma^2)$ :

$$\mathbb{E}[xh(x)] = \sigma^2 \mathbb{E}[h'(x)] \quad \text{for } x \sim N(0, \sigma^2)$$



# Outline

Spectral Methods

Representation Learning  
(Self-Supervised Learning)

Spectral Representation  
of Density Gradients  
 $\nabla \log p(X)$  (Score)

Generative Models

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Score-based Modeling

# Stein's Lemma as a Learning Rule

$$\mathbb{E}_{\color{red}q}[h(x)^\top \nabla \log \color{blue}p(x) + \nabla \cdot h(x)] = 0 \text{ for any suitable } h \text{ if } q = p$$

- Let  $q \leftarrow$  data distribution,  $p \leftarrow$  model distribution, minimize |LHS|  
*Result:* Fit generative model to data  
*Question:* How to choose  $h$ ?

# Stein's Lemma as a Learning Rule

Model fitting:  $\min_{\theta} \left| \mathbb{E}_q [h(x)^\top \nabla_x \log p_\theta(x) + \nabla \cdot h(x)] \right|$

Diagram illustrating the components of the learning rule:

- The term  $\mathbb{E}_q$  is associated with the **Data distribution**.
- The term  $[h(x)^\top \nabla_x \log p_\theta(x) + \nabla \cdot h(x)]$  is associated with the **Model distribution**.

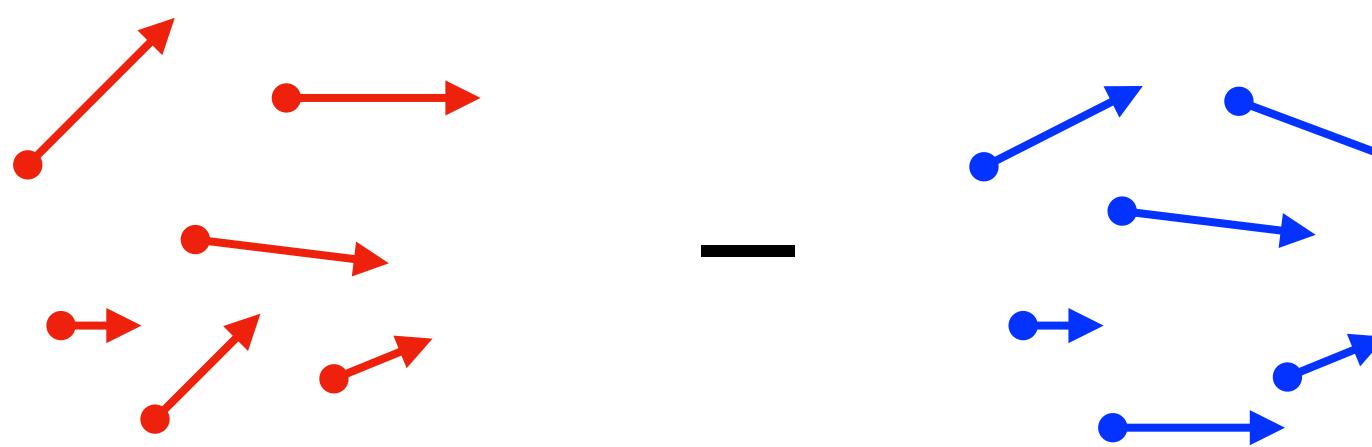
# Score Matching

[Hyvärinen, 2005]

Model fitting:  $\min_{\theta} \sup_{\substack{q \\ \|h\|_{L^2(q)} \leq C}} |\mathbb{E}_q[h(x)^\top \nabla_x \log p_\theta(x) + \nabla \cdot h(x)]|$

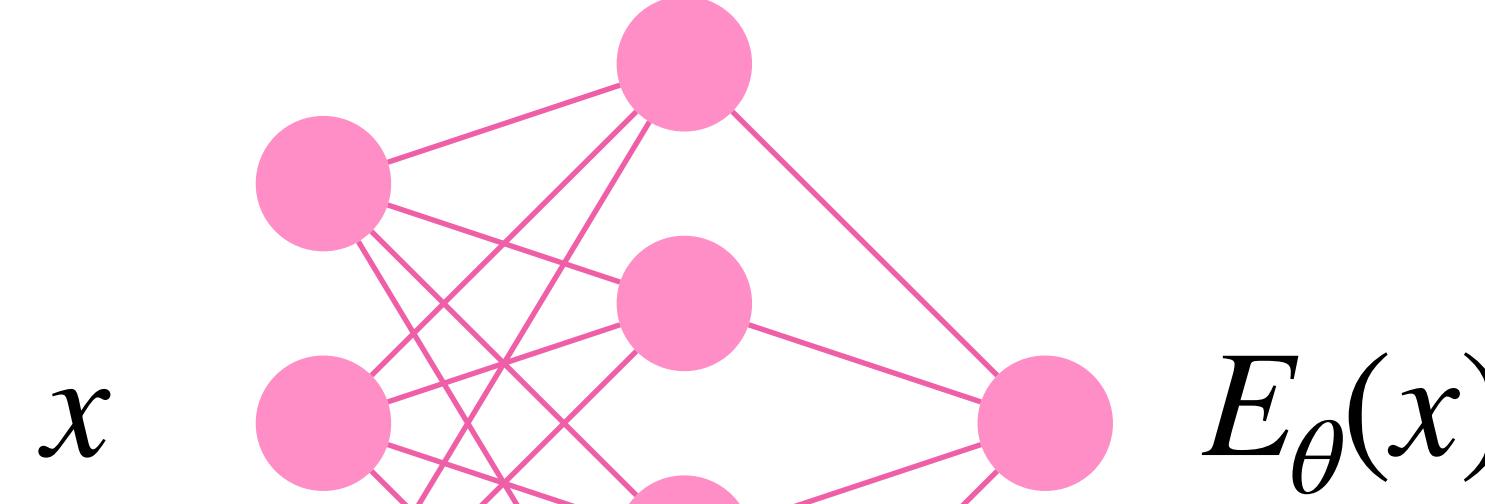
  
Data distribution      Model distribution

$$\rightarrow \min_{\theta} \mathbb{E}_{q_{\text{data}}} [\|\nabla \log p_\theta(x) - \nabla \log q_{\text{data}}(x)\|^2]$$



# Training Energy-Based Models

$$p_\theta(x) = \frac{e^{-E_\theta(x)}}{Z_\theta}$$



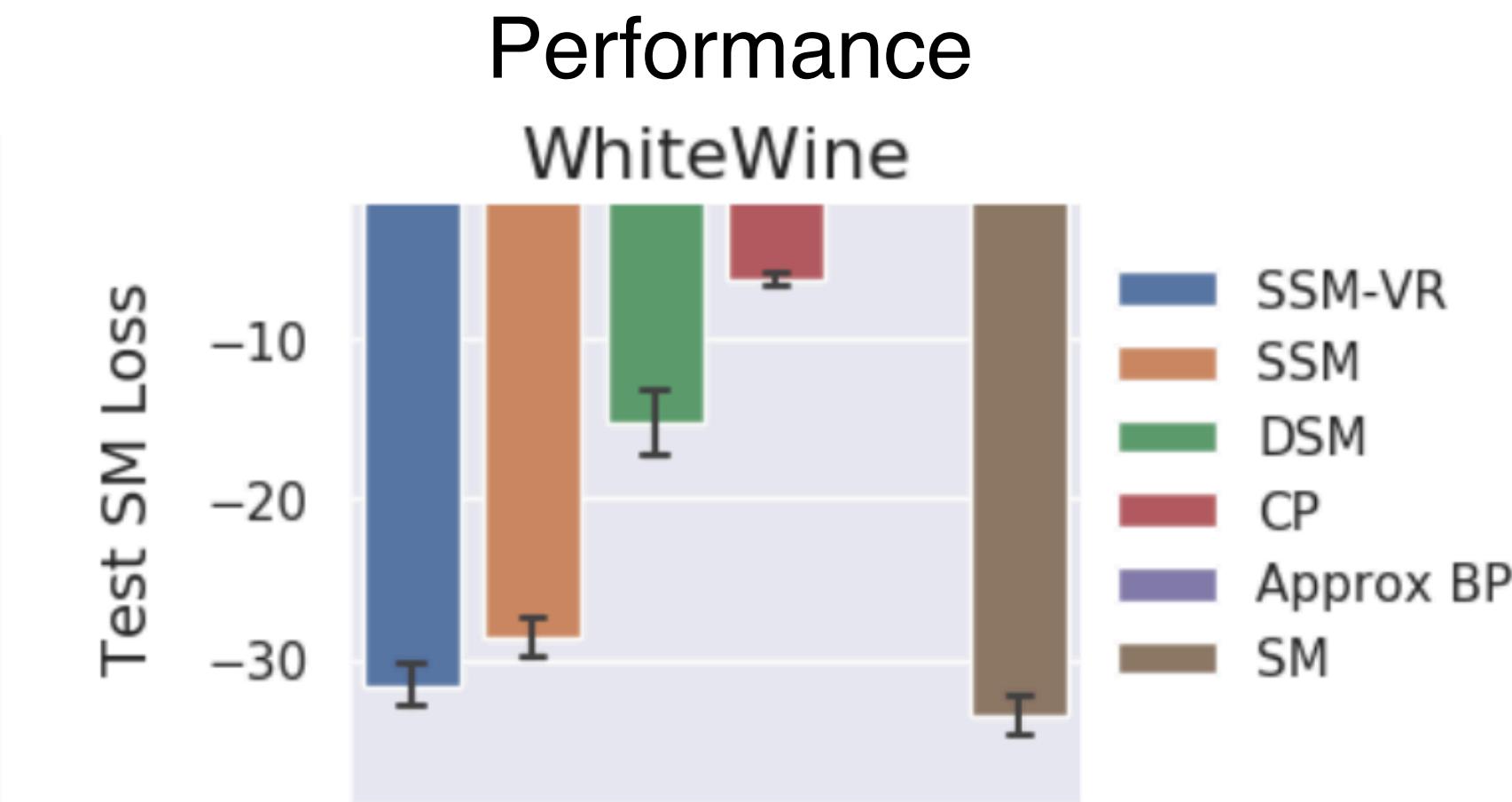
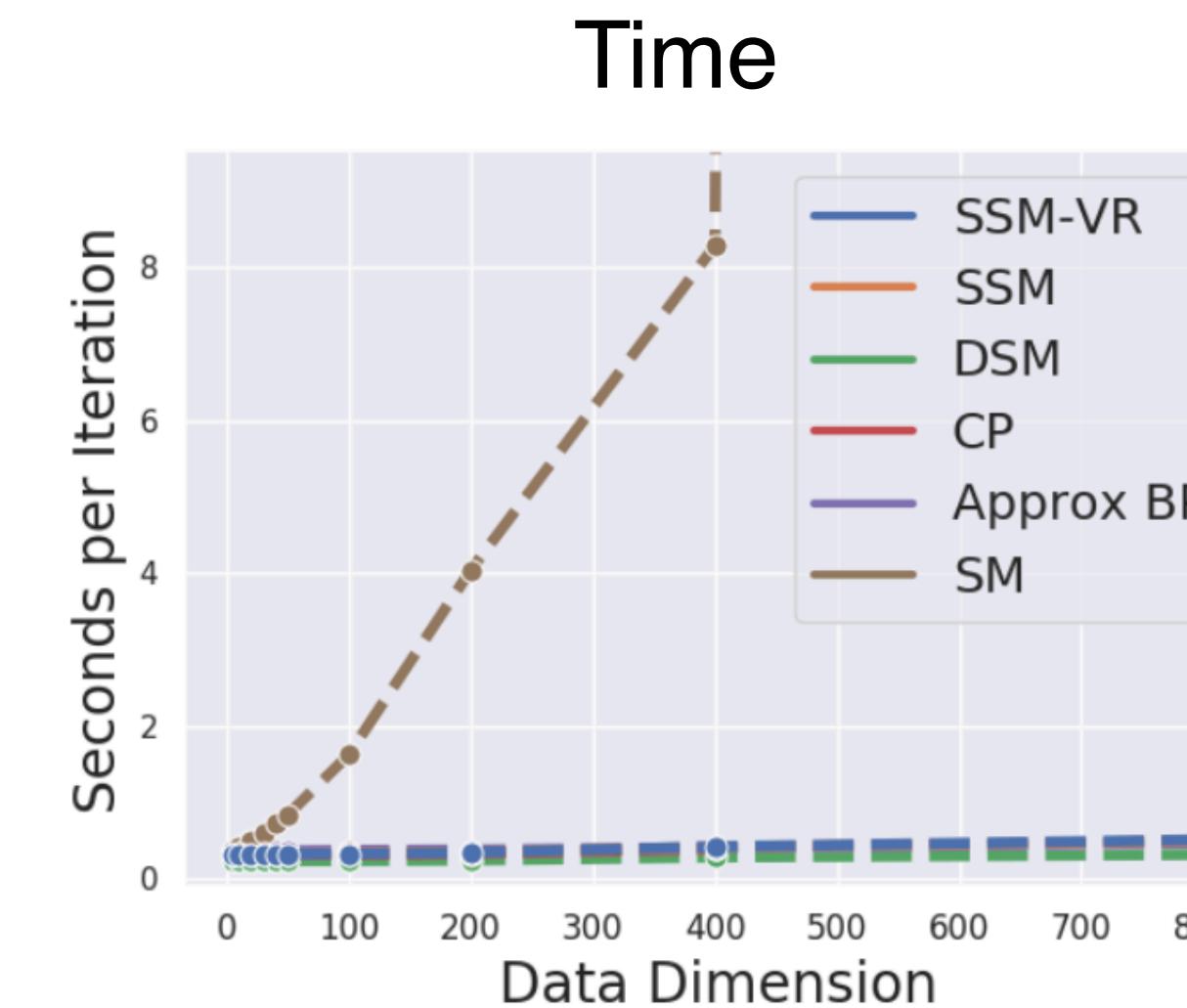
## Sliced Score Matching

[Song\*, Garg\*, Shi & Ermon, UAI'19]

**Key insight:** The score does not depend on normalizing constant  $Z_\theta$

$$\nabla_x \log p_\theta(x) = -\nabla E_\theta(x) + \cancel{\nabla_x \log Z_\theta}$$

- Score Matching is more suitable for training such models than maximum likelihood!



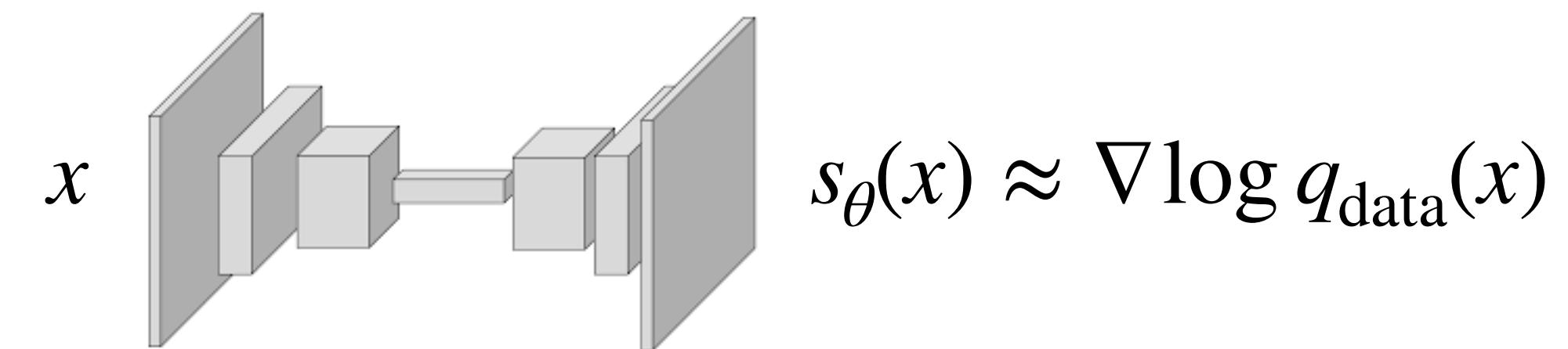
# Score-Based Modeling

Song\*, Garg\*, Shi & Ermon, UAI'19; Zhou, Shi & Zhu, ICML'20

Idea: Model the score  $s := \nabla \log p$  instead of the density

**Advantages:**

1. less computation than energy-based modeling
2. enable more flexible models



## Nonparametric Score Model

$$\min_{s \in \mathcal{H}} \mathbb{E}_{q_{\text{data}}} \|s(x) - \nabla \log q_{\text{data}}(x)\|^2 + \frac{\lambda}{2} \|s\|_{\mathcal{H}}^2$$

The spectral estimator (Shi et al., 18)  
is a special case.

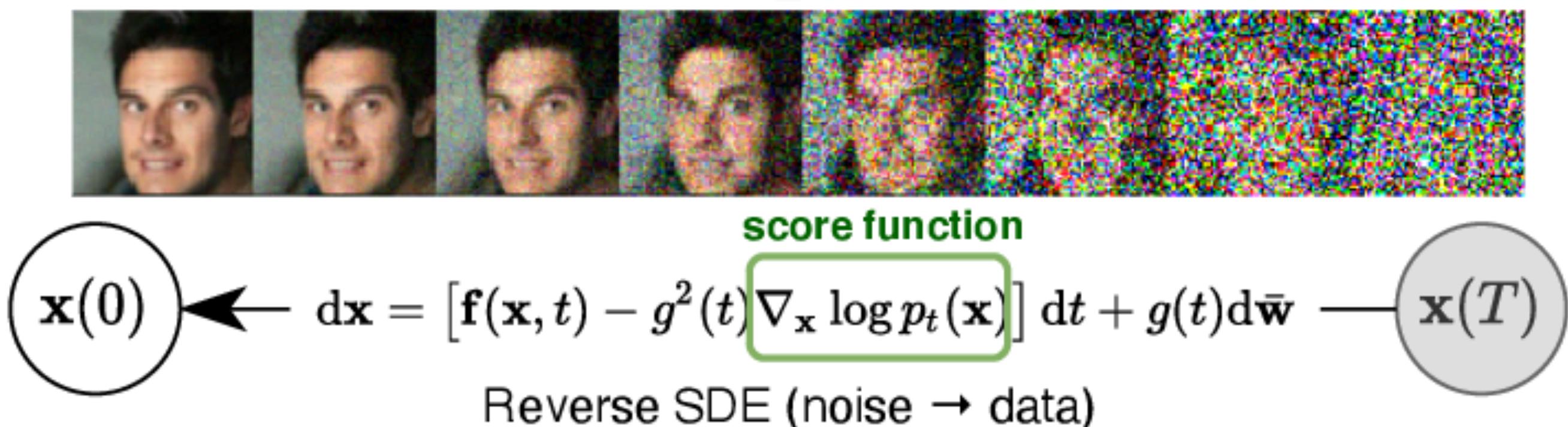
## Score Network

Use neural networks to model score,  
trained by sliced score matching

$$\min_{\theta} \mathbb{E}_{q_{\text{data}}} \|s_\theta(x) - \nabla \log q_{\text{data}}(x)\|^2$$

# From Score Networks to Diffusion Models

Updates produced by score networks transform noise to data



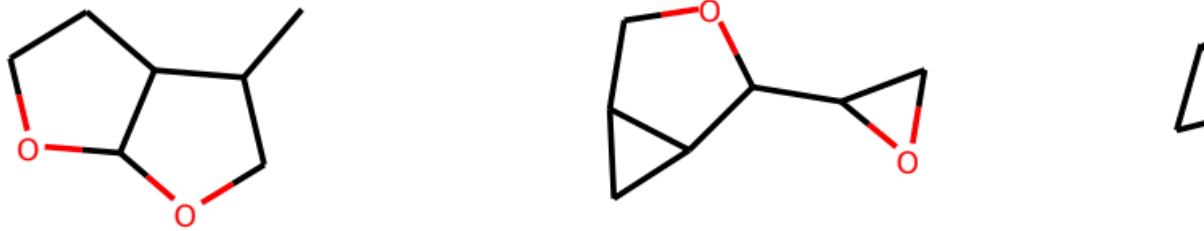
[Song et al., ICLR'20]



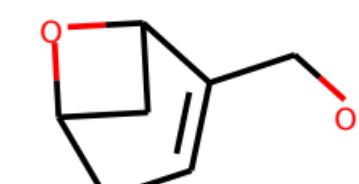
Images created by OpenAI's DALLE-2.  
DALLE-2 is based on diffusion models.

# Challenge: Discrete Domains

- No continuous density; scores won't exist.



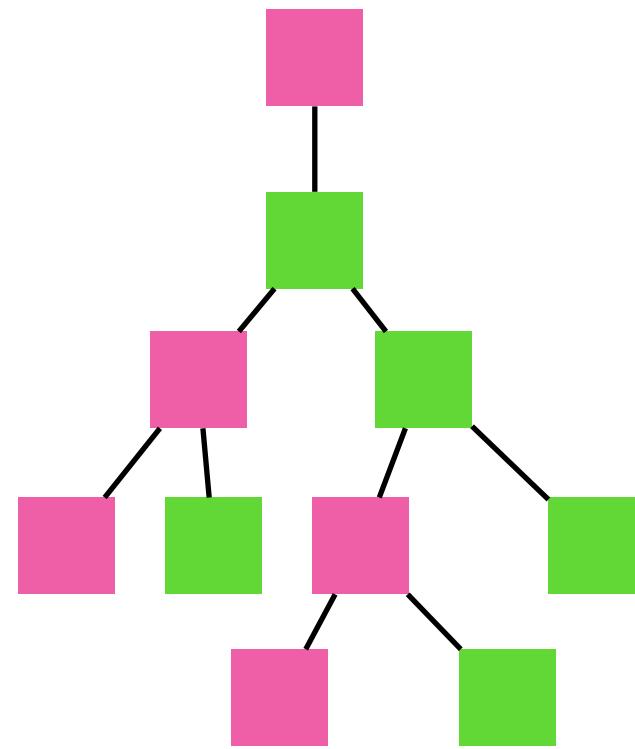
# Molecules



# Natural Language

```
1 def max_sum_slice(xs):
2     if not xs:
3         return 0
4
5     max_ending = max_slice = 0
6     for x in xs:
7         max_ending = max(0, max_ending + x)
8         max_slice = max(max_slice, max_ending)
9     return max_slice
```

# Computer Programs



# Choices & Decision

# Generalize into Discrete Domains

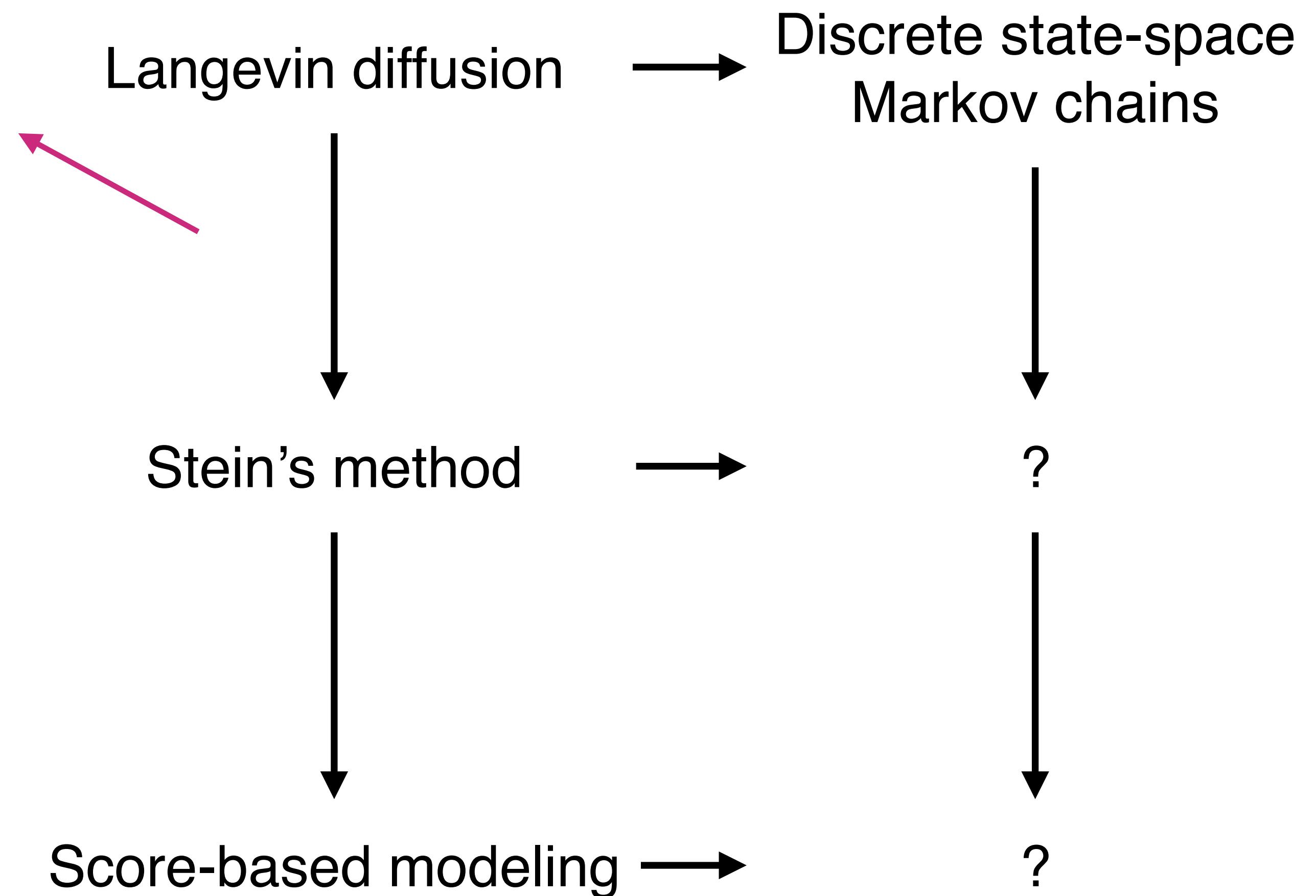
Shi et al., NeurIPS'22

**What Stein's method really means:**

The formula

$$\nabla f(x)^\top \nabla \log p(x) + \nabla \cdot (\nabla f(x))$$

is the change rate of  $\mathbb{E}[f(x_t)]$  at  $x_t = x$   
when  $x_t$  follows the Langevin diffusion  
of  $p$



# Discrete Stein Operators

Shi et al., NeurIPS'22

Discrete state-space Markov chains	Stein operator $(Ah)(x)$
Gibbs	$\frac{1}{d} \sum_{i=1}^d \sum_{y_{-i}=x_{-i}} q(y_i x_{-i})h(y) - h(x)$
MPF	$\sum_{y \in \mathcal{N}_x, y \neq x} \sqrt{q(y)/q(x)}(h(y) - h(x))$
Barker	$\sum_{y \in \mathcal{N}_x, y \neq x} \frac{q(y)}{q(x)+q(y)}(h(y) - h(x))$
Birth-death	$\frac{1}{d} \sum_{i=1}^d h(\text{dec}_i(x)) - \frac{q(\text{inc}_i(x))}{q(x)}h(x)$

$$E_q[(Ah)(x)] = 0$$

## Applications

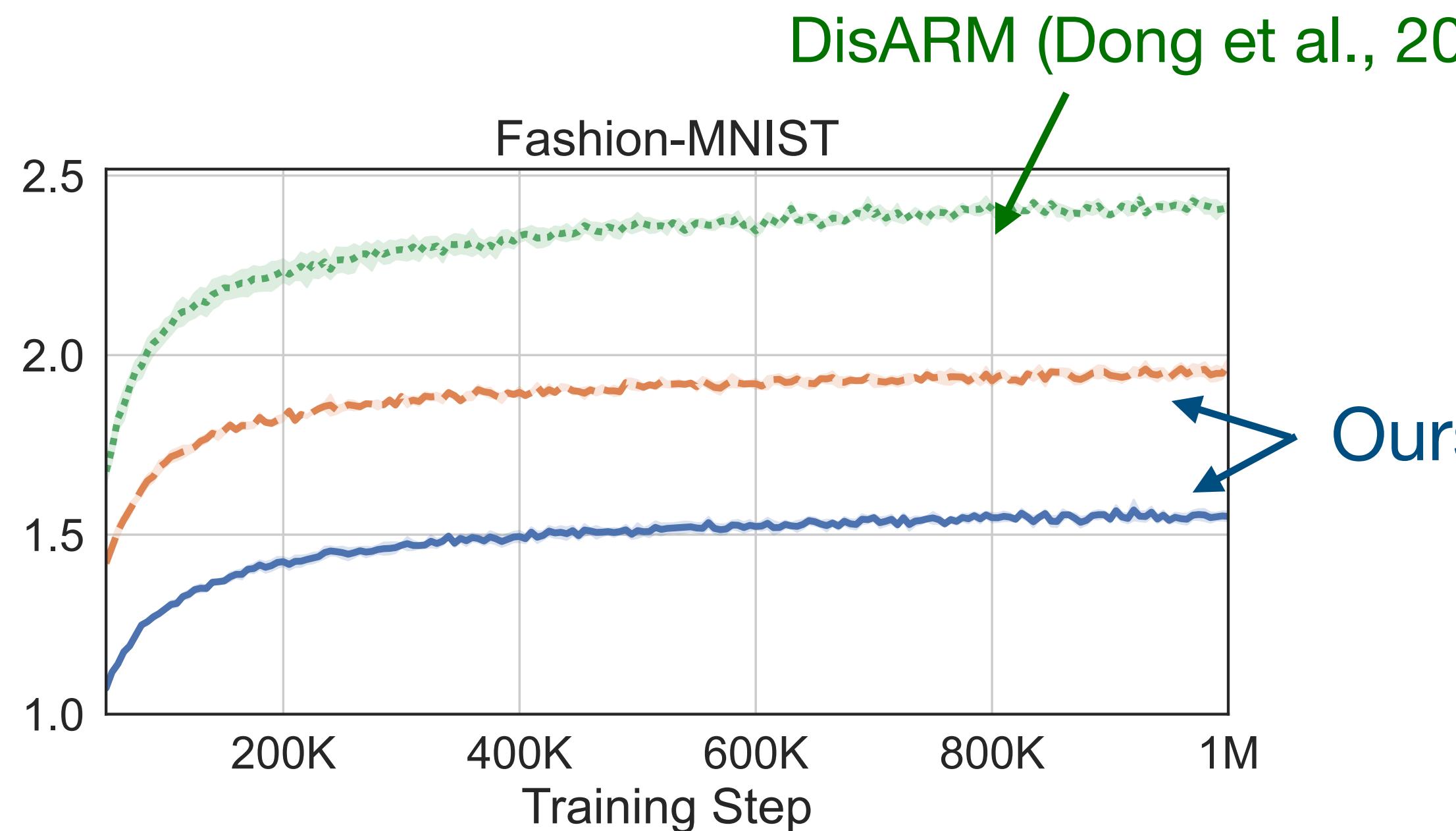
- Learning discrete energy-based/diffusion models
- Gradient estimation for discrete optimization:  
discrete latent-variable models, combinatorial optimization, reinforcement learning, etc.

## Stochastic gradients

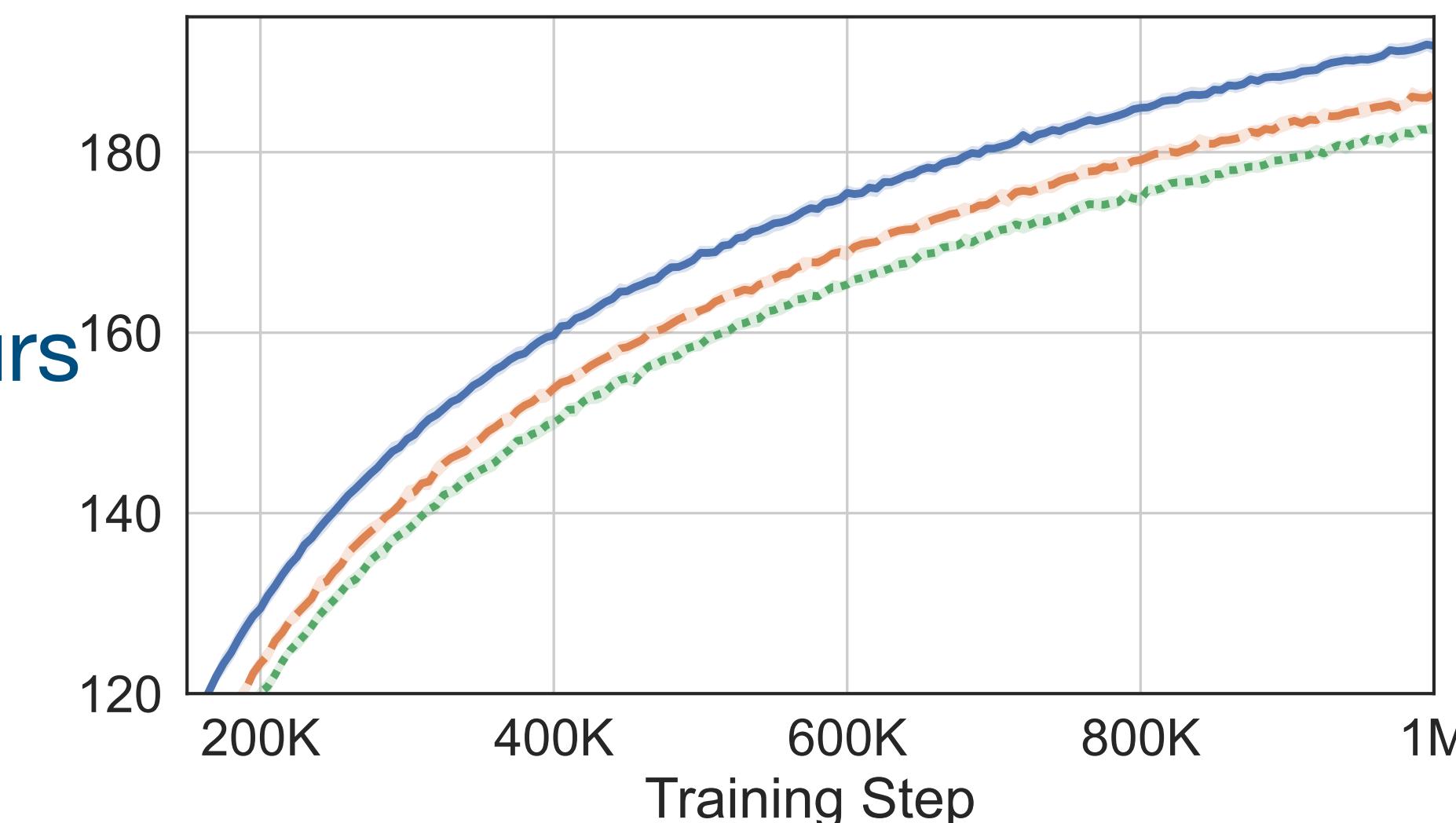
$$\min_h \text{Var}(\hat{g}(x) + (Ah)(x))$$

# SOTA Gradient Estimators for Learning Discrete Latent-Variable Models via discrete Stein operators (Shi et al., NeurIPS'22)

Variance of gradient estimates



Training objective



Learning discrete representation with VAEs, 200 latent dimensions

# Outline

Spectral Methods —————



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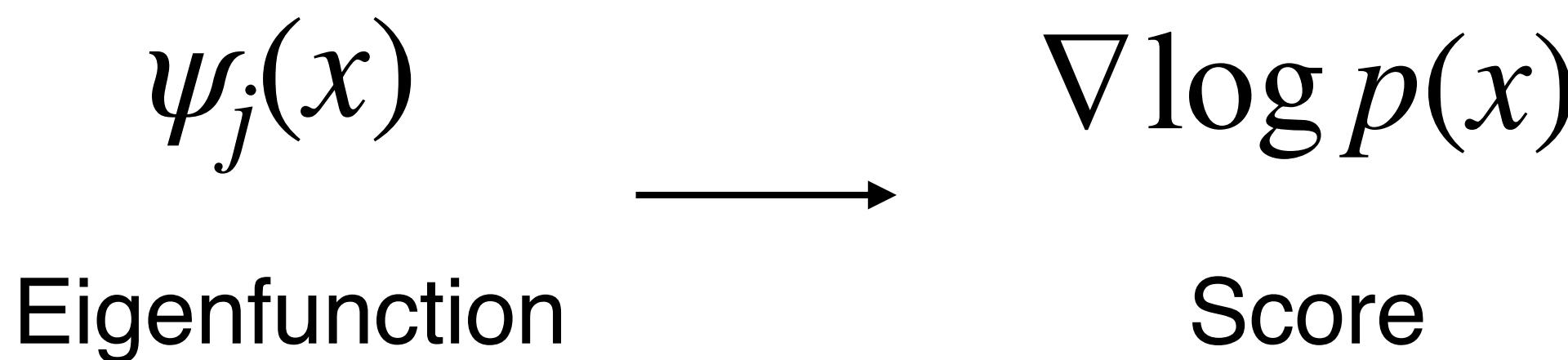
Representation Learning  
(Self-Supervised Learning)

Spectral Representation of Density Gradients ————— Generative Models  
 $\nabla \log p(X)$  (Score)



Score-based Modeling

# A Parametric Approach to Spectral Learning?



- Scaling is a problem for nonparametric methods
- Nonparametric methods do not leverage inductive bias such as equivariance

Probably the reason why spectral learning are less used today even if they seem to capture more information than generative modelling.

# NeuralEF: Learning Neural Eigenfunctions

Deng, S & Zhu, ICML'22

- NeuralEF:

$$\max_{\psi_j} R_{jj} - \sum_{i=1}^{j-1} \frac{R_{ij}^2}{R_{ii}} \quad s.t. \quad \mathbb{E}[\psi_j(x)^2] = 1, \quad j = 1, \dots, J$$

L2-BatchNorm

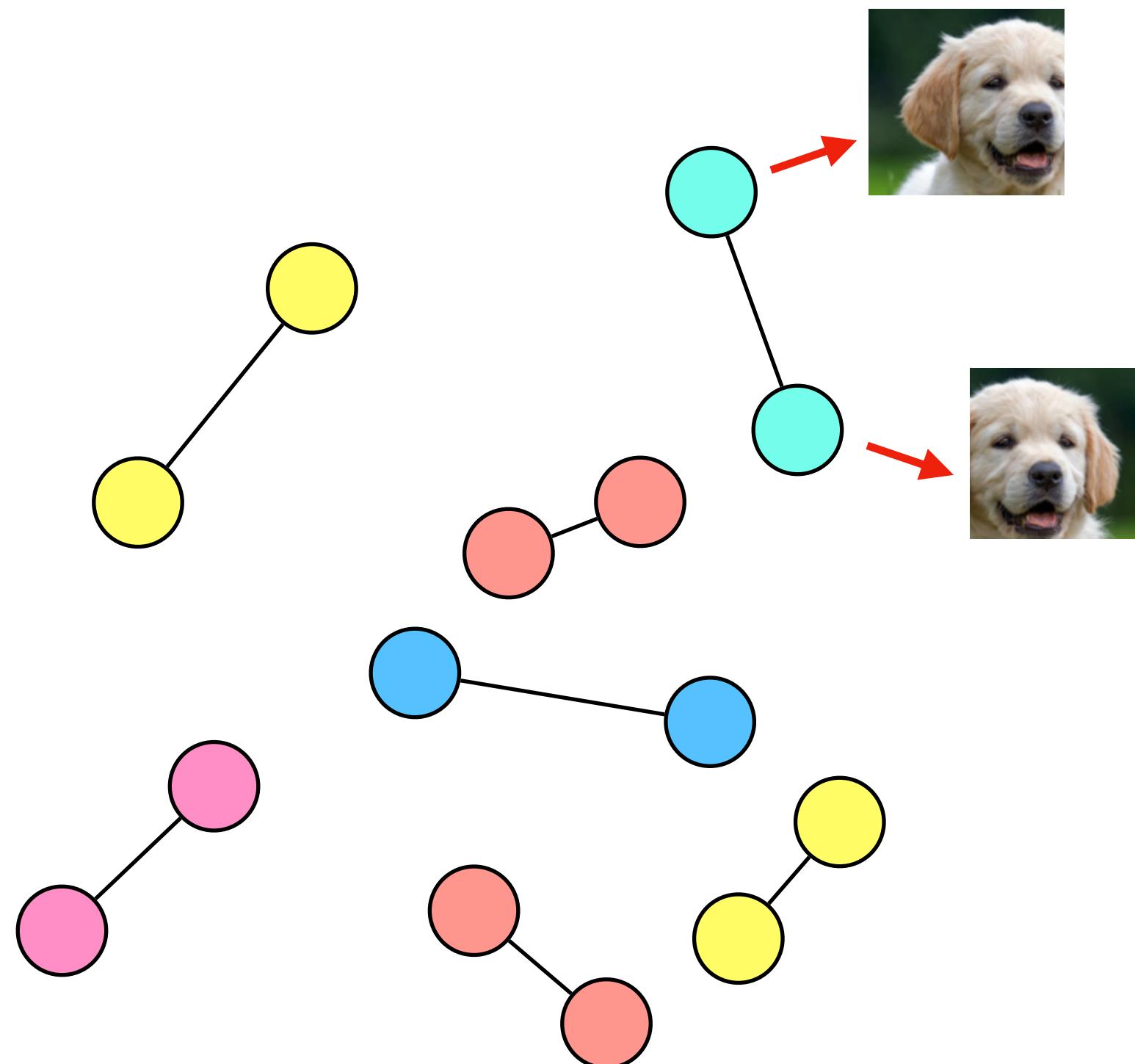
$$R_{ij} = \mathbb{E}[\psi_i(x)k(x, x')\psi_j(x')]$$

- Can be seen as a function-space extension to EigenGame (Gemp et al., 2020)



# Neural Eigenmaps

Eigenfunctions are strong self-supervised learners



$$\kappa(x, x') = \frac{E_{p(z)}[p(x|z)p(x'|z)]}{p(x)p(x')}$$

$p(x|z)$ : data augmentation

[HaoChen et al., 2021; Johnson et al., 2022]

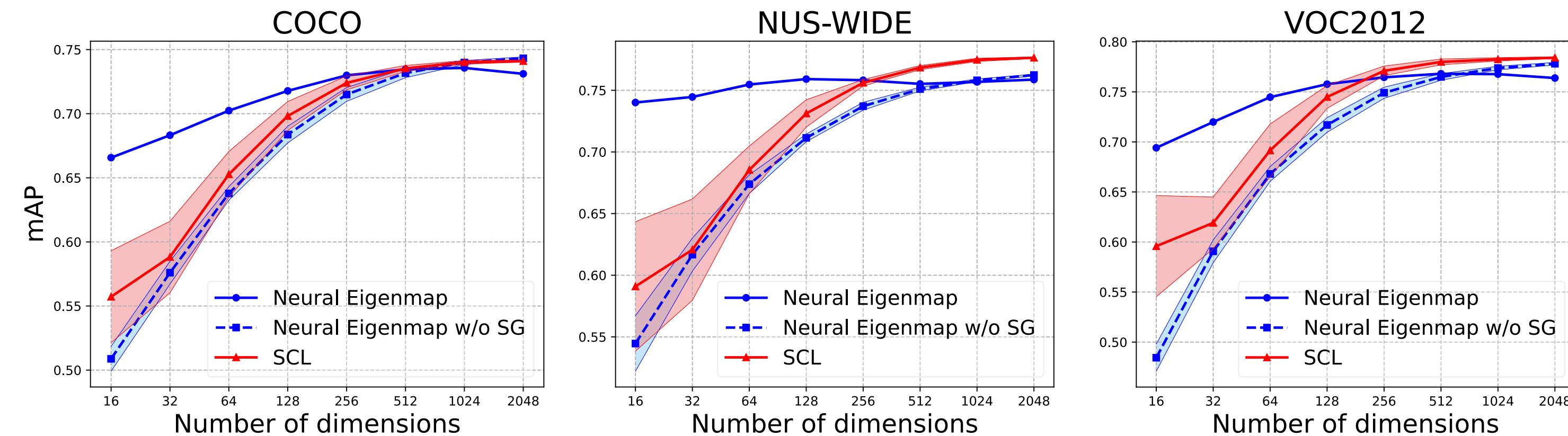
Method	batch size	top-1 accuracy
<i>SimCLR</i>	4096	66.5
<i>MoCo v2</i>	256	67.4
<i>BYOL</i>	4096	66.5
<i>SimSiam</i>	256	68.1
<i>SCL</i>	384	67.0
<i>Neural Eigenmap</i>	2048	67.6
<i>Neural Eigenmap w/o stop-grad</i>	2048	<b>68.4</b>

ImageNet Top-1 accuracies of linear classifiers trained on neural eigenfunction outputs (100 epoch results).

# Neural Eigenmaps

Deng\*, S\* et al., 2022

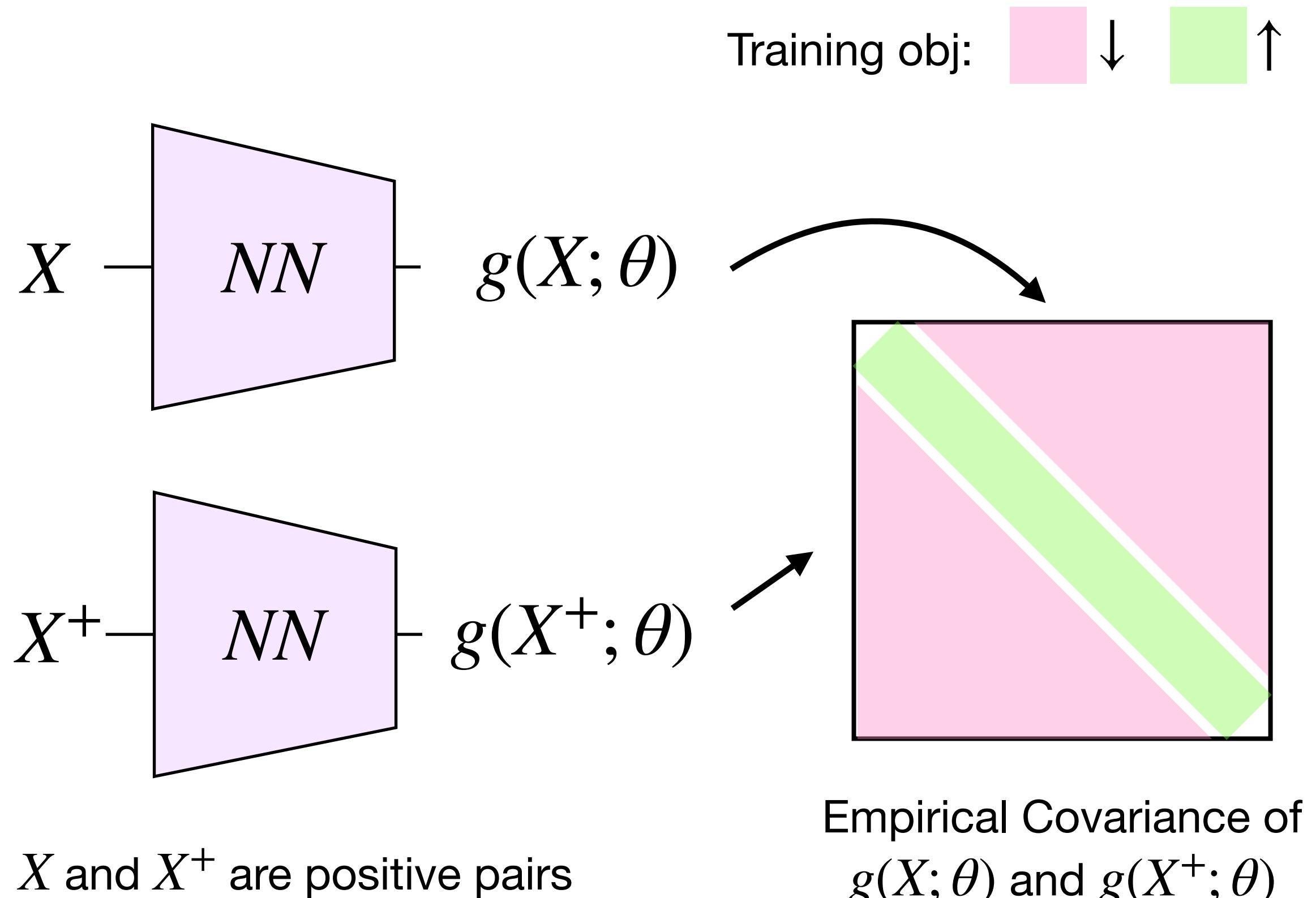
- Structured representations—features are ordered by importance
- Can be used as adaptive-length codes in image retrieval systems



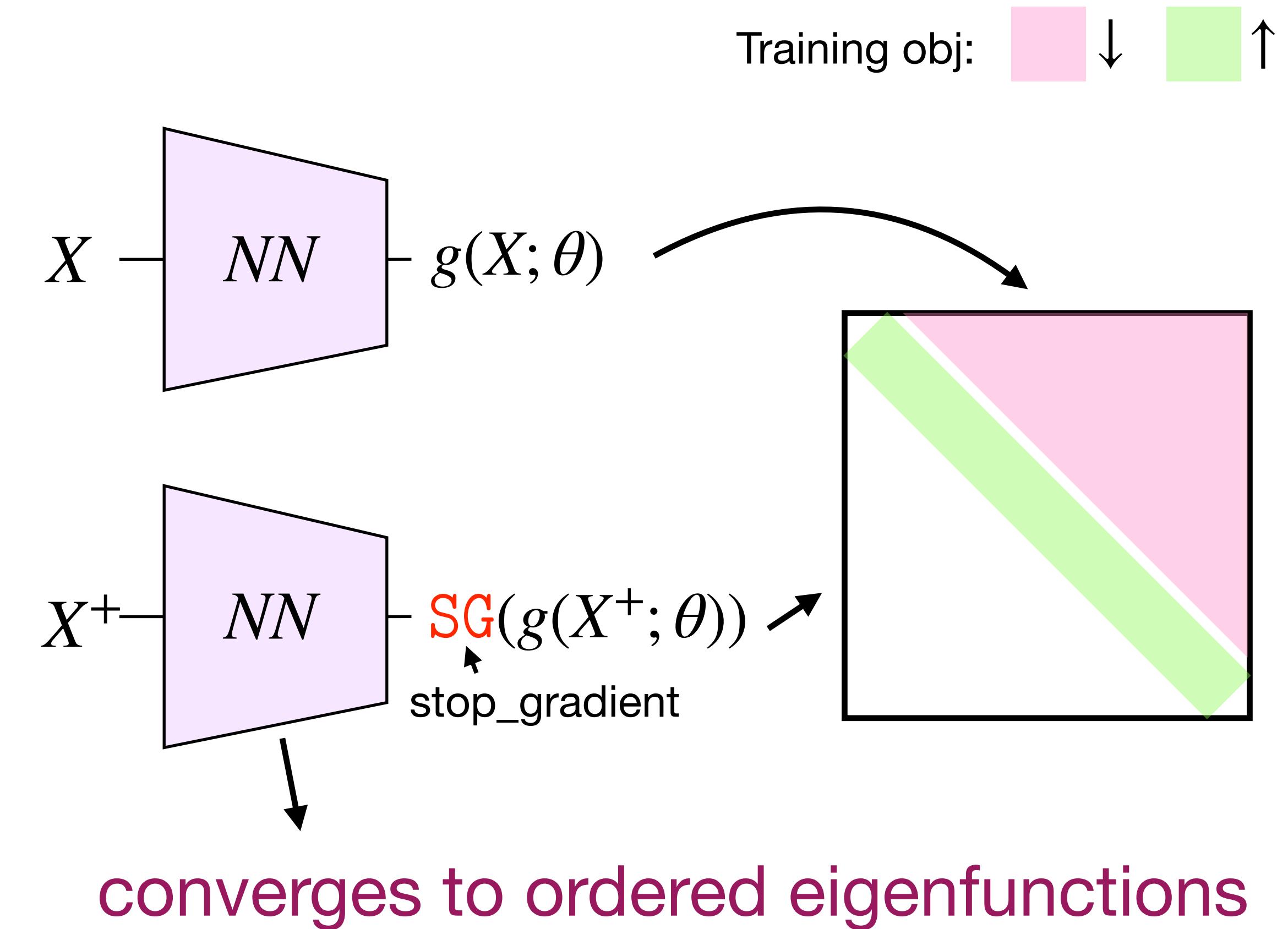
Maintaining similar retrieval performance as leading SSL methods after truncating up to 94% of the representation length

# Neural Eigenmaps: Algorithm

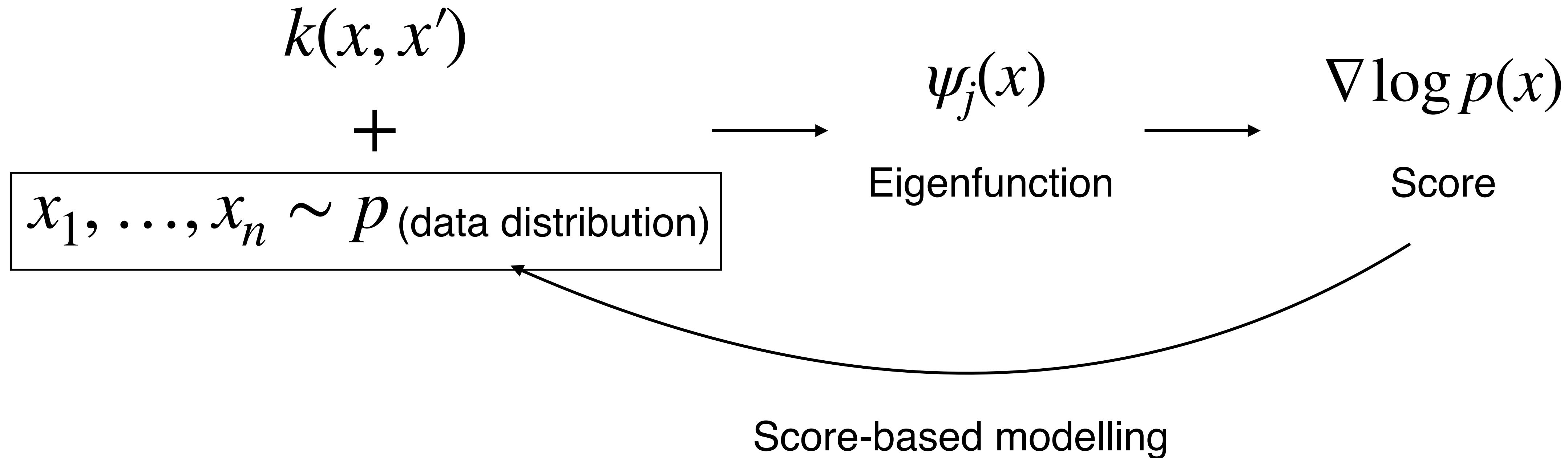
## Self-Supervised Learning



## Neural Eigenmap (Ours)



# Takeaways



- Replacing nonparametric methods with a deep functional representation is fruitful.
- The underlying principle (Stein's method) can be generalized to discrete domains.

# Open Questions

- To what extent can spectral methods explain cross-domain self-supervised learning (e.g., CLIP)?
- Will generative modelling and representation learning eventually converge to a single method?

# Thanks!

Collaborators: Jun Zhu, Lester Mackey, Michalis K. Titsias, Shengyang Sun, Yang Song, Yuhao Zhou, Jessica Hwang, Chang Liu, Zhijie Deng

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