

# Stein's Method for Modern Machine Learning

## From Gradient Estimation to Generative Modeling

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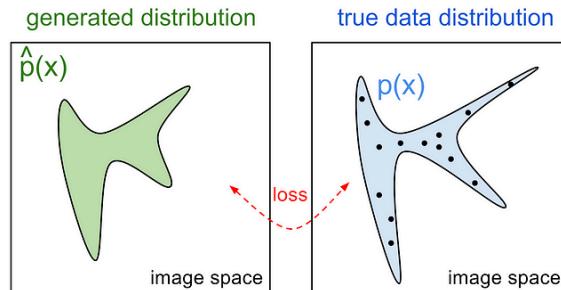
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# Outline

- Stein's method: Foundations
- Stein's method and machine learning
  - Sampling
  - Gradient estimation
  - Score-based modeling

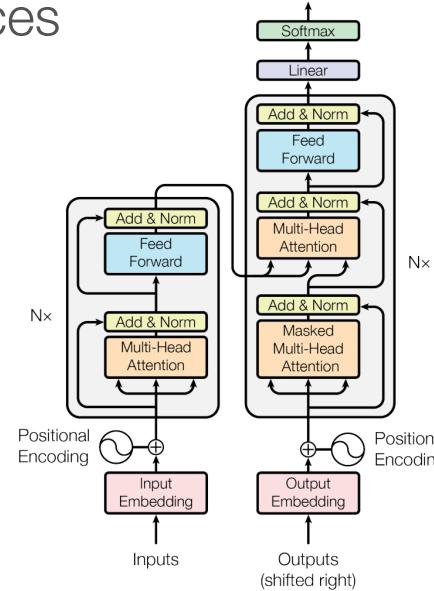
# Divergences between Probability Distributions

- How well does my model fit the data?
- Parameter estimation by minimizing divergences
- Sampling as optimization



<https://openai.com/blog/generative-models/>

GANs, Diffusion models



Transformers

# Integral Probability Metrics (IPM)

$$d_{\mathcal{H}}(q, p) = \sup_{h \in \mathcal{H}} |\mathbb{E}_q[h(X)] - \mathbb{E}_p[h(Y)]|$$

- When  $\mathcal{H}$  is sufficient large, convergence in  $d_{\mathcal{H}}(q_n, p)$  implies  $q_n$  weakly converges to  $p$
- Examples: Total variation distance, Wasserstein distance
- **Problem:** Often  $p$  is our model and integration under  $p$  is intractable
- **Idea:** Only consider functions with  $\mathbb{E}_p[h(Y)] = 0$

# Stein's Method

- Identify an operator  $\mathcal{T}$  that generates mean-zero functions under target distribution  $p$ .

$$\mathbb{E}_p[(\mathcal{T}g)(X)] = 0 \text{ for all } g \in \mathcal{G}$$



- Define the Stein discrepancy:

$$\mathcal{S}(q, \mathcal{T}, \mathcal{G}) \triangleq \sup_{g \in \mathcal{G}} \mathbb{E}_q[(\mathcal{T}g)(X)] - \mathbb{E}_p[(\mathcal{T}g)(X)]$$

- Show that the Stein discrepancy is lower bounded by an IPM. For example, if for any  $h \in \mathcal{H}$ , a solution  $g \in \mathcal{G}$  exists for the equation  $h(x) - \mathbb{E}_p[h(Y)] = (\mathcal{T}g)(x)$ , then  $d_{\mathcal{H}}(q, p) \leq \mathcal{S}(q, \mathcal{T}, \mathcal{G})$ .

[Stein, 1972]

# Identifying a Stein Operator

## Stein's Lemma

If  $p$  is a standard normal distribution, then

$$\mathbb{E}_p[g'(X) - Xg(X)] = 0 \text{ for all } g \in C_b^1$$

The corresponding Stein operator:  $\mathcal{T}(g) = g'(x) - xg(x)$

# Identifying a Stein Operator

## Barbour's generalization via stochastic processes

- The (infinitesimal) generator  $A$  of a stochastic process  $(X_t)_{t \geq 0}$  is defined as

$$(Af)(x) = \lim_{t \rightarrow 0} \frac{\mathbb{E}[f(X_t) | X_0 = x] - f(x)}{t}.$$

- The generator of a stochastic process with stationary distribution  $p$  satisfies  $\mathbb{E}_p[(Af)(X)] = 0$ .

[Barbour, 1988 & 1990]

# Langevin Stein Operator

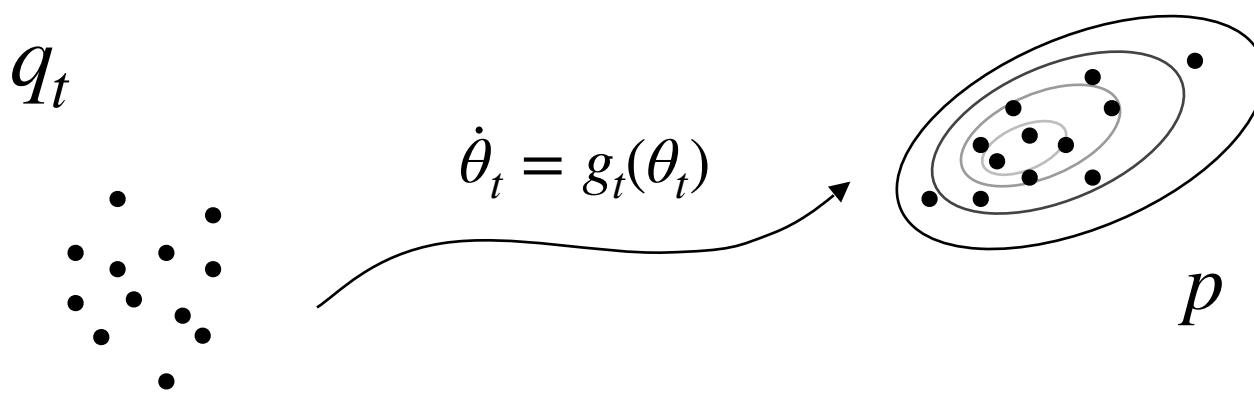
- Langevin diffusion on  $\mathbb{R}^d$ :  $dX_t = \nabla \log p(X_t)dt + \sqrt{2}dW_t$
- Generator:

$$(Af)(x) = \nabla \log p(x)^\top \nabla f(x) + \nabla \cdot \nabla f(x)$$

- Convenient form with a vector-valued function  $g : \mathbb{R}^d \rightarrow \mathbb{R}^d$ :
- $$(\mathcal{T}_p g)(x) = \nabla \log p(x)^\top g(x) + \nabla \cdot g(x)$$
- Depends on  $p$  only through  $\nabla \log p$ , computable even for unnormalized  $p$

[Gorham & Mackey, 2015]

# Stein Operators and Sampling



Find the direction that most quickly decreases the KL divergence to  $p$

$$\frac{d}{dt} \text{KL}(q_t \| p) = -\mathbb{E}_{q_t}[(\mathcal{T}_p g_t)(X)]$$

[Liu & Wang, 2016]

# Wasserstein Gradient Flow and SVGD

$$\inf_{g_t \in \mathcal{G}} \frac{d}{dt} \text{KL}(q_t \| p) = - \sup_{g_t \in \mathcal{G}} \mathbb{E}_{q_t}[(\mathcal{T}_p g_t)(X)]$$

- $\mathcal{G} = \mathcal{L}^2(q_t)$ : Wasserstein Gradient Flow

$$g_t^* \propto \nabla \log p - \nabla \log q_t,$$

Same density evolution as Langevin diffusion

- $\mathcal{G} = \text{RKHS of kernel } K$ : Stein Variational Gradient Descent [Liu & Wang, 2016]

$$g_t^* \propto \mathbb{E}_{q_t}[K(\cdot, X) \nabla \log p(X) + \nabla_X \cdot K(\cdot, X)]$$

# Convergence Analysis of SVGD

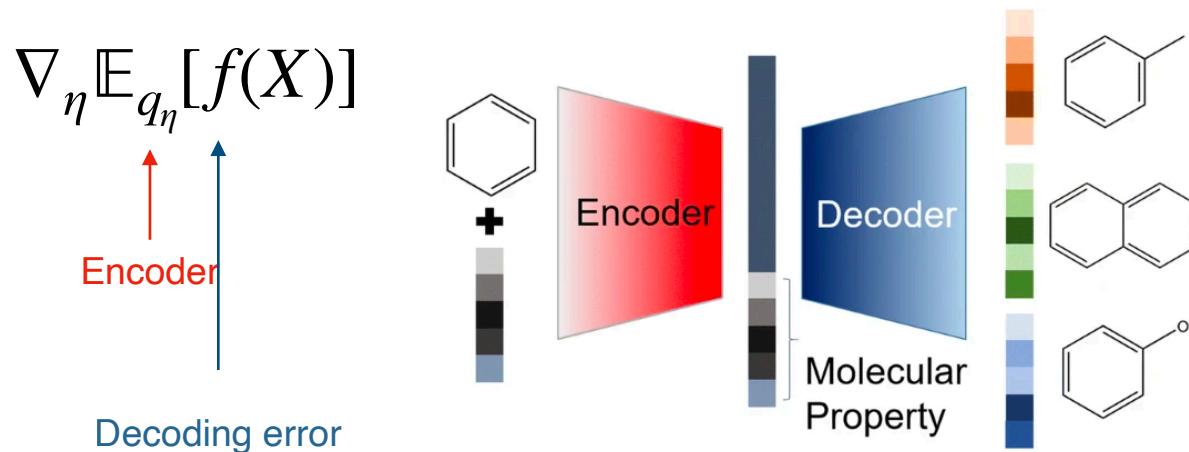
- Korba, A., Salim, A., Arbel, M., Luise, G., & Gretton, A. A non-asymptotic analysis for Stein variational gradient descent. *NeurIPS* (2020).
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Convergence rate for discrete-time, finite-particle SVGD

# Stein's Method and Gradient Estimation

# The Gradient Estimation Problem

A common problem in training generative models and reinforcement learning



[Lim et al., 2018]

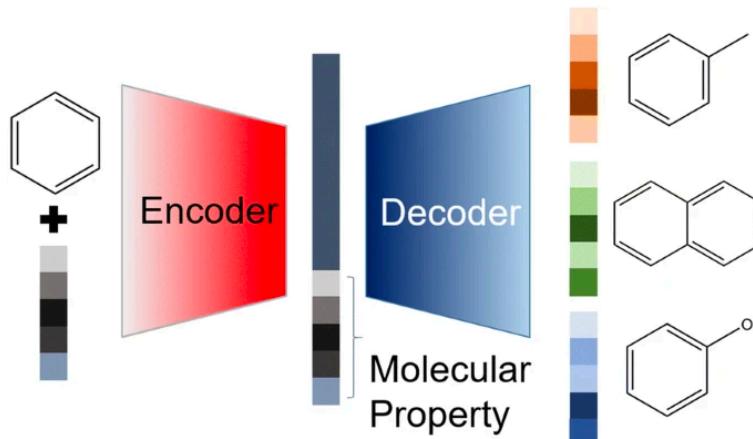
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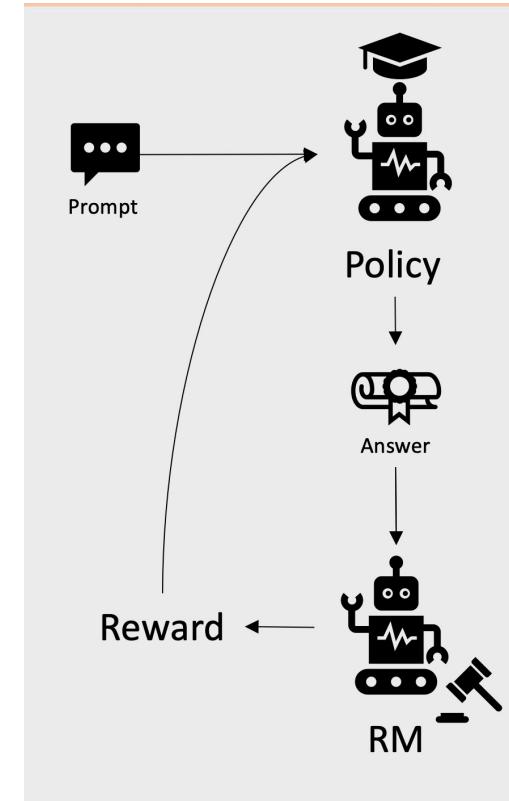
$$\nabla_{\eta} \mathbb{E}_{q_{\eta}}[f(X)]$$

Policy

Reward Model

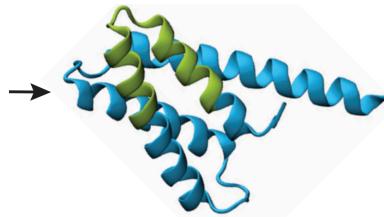


[Lim et al., 2018]



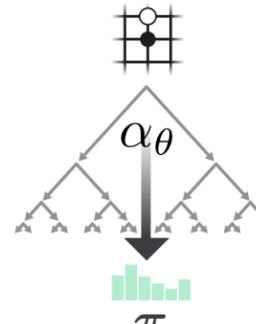
# Discrete Gradient Estimation

- Discrete data, states, and actions



MDDTLFSILNSELLSLINDMPITNDQK  
KLMSNNFVKMANDLKGEFGDENY  
YVNQTTKYVYIYEEARQLLGFTLSD  
KIYQKILIRINEKLSRNFNIEIQKNKI

[Alamdari et al., 2023]



[Silver et al., 2017]

- Computing exact gradients is often intractable

$$\nabla_\eta \mathbb{E}_{q_\eta}[f(X)] = \nabla_\eta \sum_{x \in \{0,1\}^d} q_\eta(x) f(x)$$

Annotations for the equation:

- A pink arrow points to the summation term with the text "Intractable sum over  $2^d$  configurations".
- A pink arrow points to the term  $x \in \{0,1\}^d$  with the text "d-dimensional binary vector".
- A blue arrow points to the term  $f(x)$  with the text "Complex, nonlinear function".

## Model Input

Q: Roger has 5 tennis balls. He buys 2 more cans of tennis balls. Each can has 3 tennis balls. How many tennis balls does he have now?

A: Roger started with 5 balls. 2 cans of 3 tennis balls each is 6 tennis balls.  $5 + 6 = 11$ . The answer is 11.

Q: The cafeteria had 23 apples. If they used 20 to make lunch and bought 6 more, how many apples do they have?

## Model Output

A: The cafeteria had 23 apples originally. They used 20 to make lunch. So they had  $23 - 20 = 3$ . They bought 6 more apples, so they have  $3 + 6 = 9$ . The answer is 9. ✓

[Wei et al., 2022]

# Gradient Estimation and Variance Reduction

$$\hat{g}_1 = \frac{1}{K} \sum_{k=1}^K f(x_k) \nabla_\eta \log q_\eta(x_k) \quad (\text{REINFORCE}) \quad \text{High variance!}$$

$$\hat{g}_2 = \frac{1}{K} \sum_{k=1}^K [f(x_k) \nabla_\eta \log q_\eta(x_k) + cv(x_k)] - \mathbb{E}_{q_\eta}[cv(X)]$$

Control Variates

- Strong correlation is required for effective variance reduction
- Fundamental tradeoff:  $cv$  needs to be very *flexible* but still have *analytic expectation* under  $q_\eta$ .

$$\hat{g}_2 = \frac{1}{K} \sum_{k=1}^K [f(x_k) \nabla_\eta \log q_\eta(x_k) + (Ah)(x_k)] - \mathbb{E}_{q_\eta}[(Ah)(X)]$$

*A: Stein Operator*

$\stackrel{=} 0$

# Discrete Stein Operators

How: Apply Barbour's idea to discrete-state Markov chains.

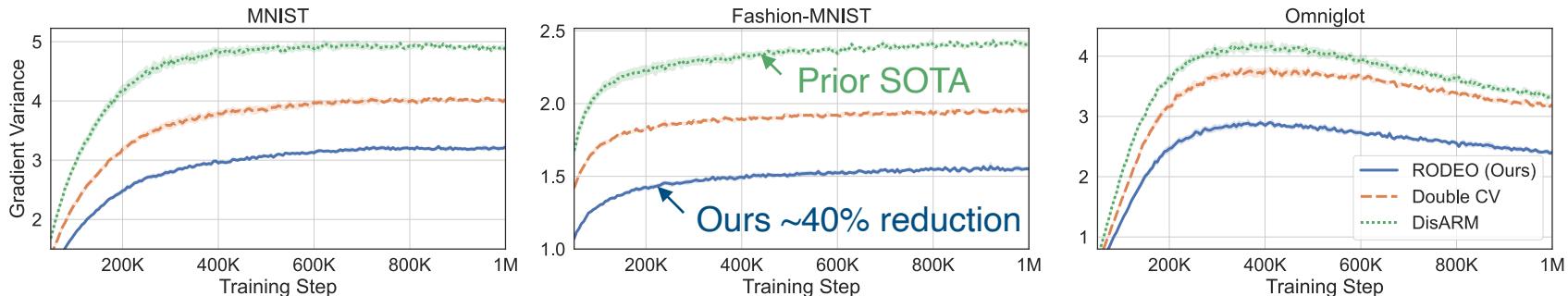
$$\mathbb{E}_q[((K - I)h)(X)] = 0 \xrightarrow{\text{cont. time}} \mathbb{E}_q[(Ah)(X)] = 0$$

$K$ : transfer operator                                     $A$ : generator

Stein Operator	$(Ah)(x)$
Gibbs (4)	$\frac{1}{d} \sum_{i=1}^d \sum_{y_{-i}=x_{-i}} q(y_i x_{-i})h(y) - h(x)$
MPF (6)	$\sum_{y \in \mathcal{N}_x, y \neq x} \sqrt{q(y)/q(x)}(h(y) - h(x))$
Barker (6)	$\sum_{y \in \mathcal{N}_x, y \neq x} \frac{q(y)}{q(x)+q(y)}(h(y) - h(x))$
Difference (8)	$\frac{1}{d} \sum_{i=1}^d h(\mathbf{dec}_i(x)) - \frac{q(\mathbf{inc}_i(x))}{q(x)} h(x)$

# Experiments: Training Binary Latent VAEs

		Bernoulli Likelihoods			Gaussian Likelihoods		
		MNIST	Fashion-MNIST	Omniglot	MNIST	Fashion-MNIST	Omniglot
$K = 2$	DisARM	$-102.75 \pm 0.08$	$-237.68 \pm 0.13$	$-116.50 \pm 0.04$	$668.03 \pm 0.61$	$182.65 \pm 0.47$	$446.61 \pm 1.16$
	Double CV	$-102.14 \pm 0.06$	$-237.55 \pm 0.16$	$-116.39 \pm 0.10$	$676.87 \pm 1.18$	$186.35 \pm 0.64$	$447.65 \pm 0.87$
	RODEO (Ours)	<b><math>-101.89 \pm 0.17</math></b>	<b><math>-237.44 \pm 0.09</math></b>	<b><math>-115.93 \pm 0.06</math></b>	<b><math>681.95 \pm 0.37</math></b>	<b><math>191.81 \pm 0.67</math></b>	<b><math>454.74 \pm 1.11</math></b>
$K = 3$	ARMS	$-100.84 \pm 0.14$	$-237.05 \pm 0.12$	$-115.21 \pm 0.07$	$683.55 \pm 1.01$	$193.07 \pm 0.34$	$457.98 \pm 1.03$
	Double CV	$-100.94 \pm 0.09$	$-237.40 \pm 0.11$	$-115.06 \pm 0.12$	$686.48 \pm 0.68$	$193.93 \pm 0.20$	$457.44 \pm 0.79$
	RODEO (Ours)	<b><math>-100.46 \pm 0.13</math></b>	<b><math>-236.88 \pm 0.12</math></b>	<b><math>-115.01 \pm 0.05</math></b>	<b><math>692.37 \pm 0.39</math></b>	<b><math>196.56 \pm 0.42</math></b>	$461.87 \pm 0.90$
RELAX (3 evals)		$-101.99 \pm 0.04$	$-237.74 \pm 0.12$	$-115.70 \pm 0.08$	$688.58 \pm 0.52$	$196.38 \pm 0.66$	<b><math>462.23 \pm 0.63</math></b>



# Stein's Method and Score-Based Modeling

# Stein Discrepancy as a Learning Rule

Model fitting:

$$\min_{\theta} \left| \mathbb{E}_q [h(x)^\top \nabla_x \log p_\theta(x) + \nabla \cdot h(x)] \right|$$

The diagram illustrates the components of the Stein discrepancy formula. A blue arrow points from the term  $\mathbb{E}_q$  to the label "Model distribution". A red arrow points from the term  $h(x)^\top \nabla_x \log p_\theta(x)$  to the label "Data distribution". A question mark "?" is positioned above the term  $\nabla \cdot h(x)$ .

Data distribution

Model distribution

# Score Matching

[Hyvärinen, 2005]

Model fitting:

$$\min_{\theta} \sup_{h \in L^2(q)} |\mathbb{E}_q [h(x)^\top \nabla_x \log p_\theta(x) + \nabla \cdot h(x)]|$$

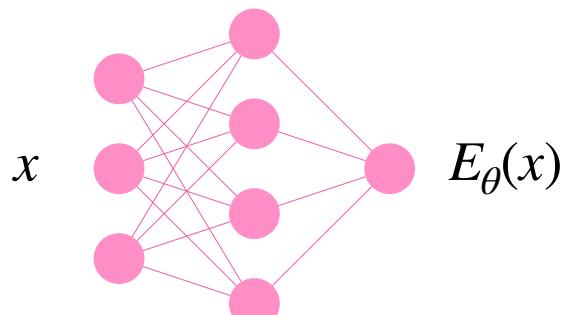
↓  
Data distribution                                  ↓  
    Model distribution

$$\rightarrow \min_{\theta} \mathbb{E}_{q_{\text{data}}} [\|\nabla \log p_\theta(x) - \nabla \log q_{\text{data}}(x)\|^2]$$



# Training Energy-Based Models

$$p_\theta(x) = \frac{e^{-E_\theta(x)}}{Z_\theta}$$



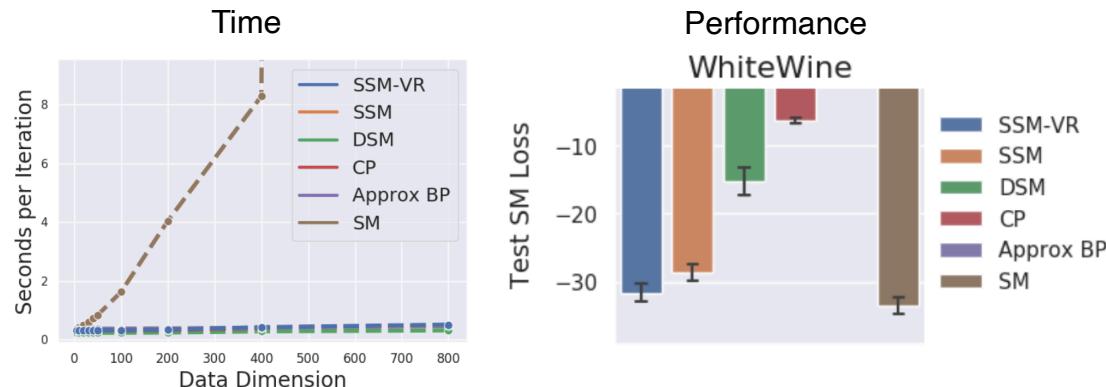
## Sliced Score Matching

[Song\*, Garg\*, Shi & Ermon, UAI'19]

**Key insight:** The score does not depend on normalizing constant  $Z_\theta$

$$\nabla_x \log p_\theta(x) = -\nabla E_\theta(x) + \cancel{\nabla_x \log Z_\theta}$$

- Score Matching is more suitable for training such models than maximum likelihood!



# Score-Based Modeling

**Idea:** Model the score  $s := \nabla \log p$  instead of the density

**Advantages:**

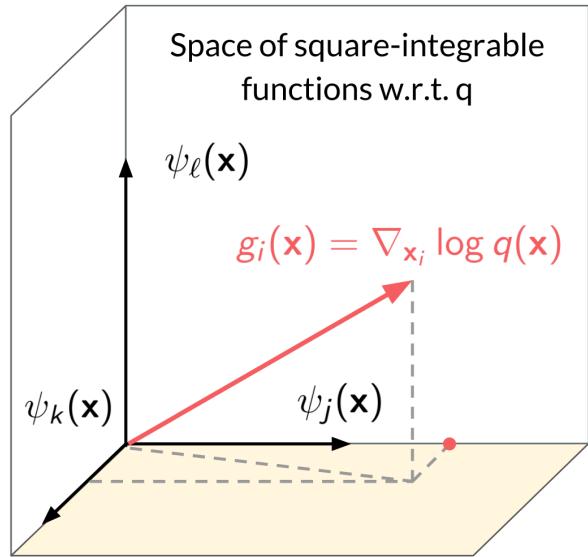
1. less computation than energy-based modeling
2. enable more flexible models

## Nonparametric Score Model

$$\min_{s \in \mathcal{H}} \mathbb{E}_{q_{\text{data}}} \|s(x) - \nabla \log q_{\text{data}}(x)\|^2 + \frac{\lambda}{2} \|s\|_{\mathcal{H}}^2$$

The spectral estimator (Shi et al., 18)  
is a special case.

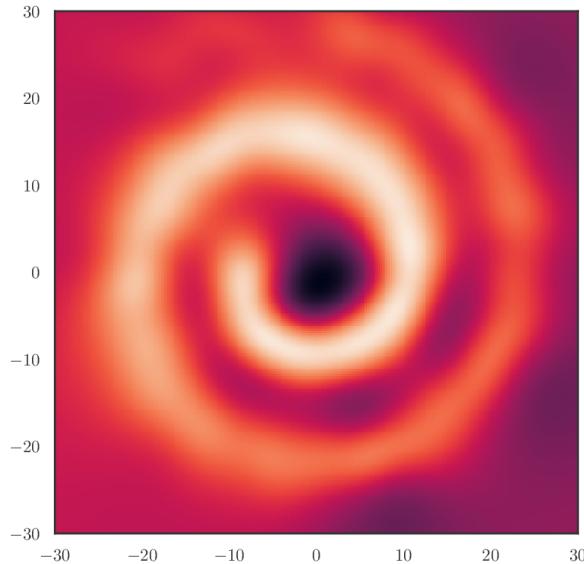
# A Spectral Method for Score Estimation



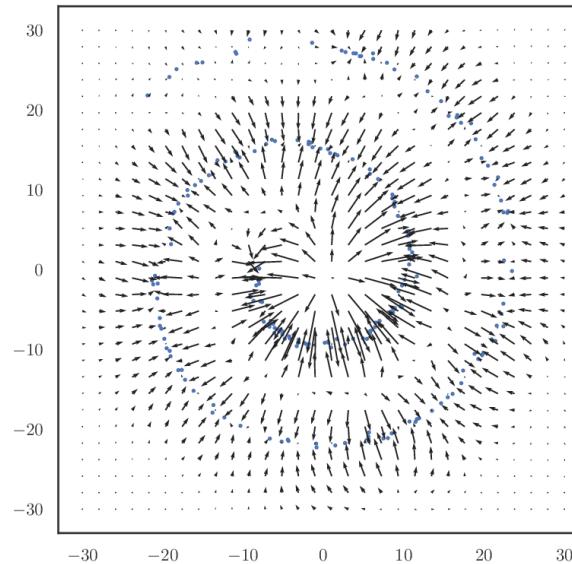
$$\langle \nabla \log q, \psi_j \rangle_{L^2(q)} = - \mathbb{E}_q[\nabla \psi_j(x)]$$

$$\mathbb{E}_{\mathbf{x}' \sim q}[k(\mathbf{x}, \mathbf{x}')\psi_j(\mathbf{x}')] = \lambda_j\psi_j(\mathbf{x})$$

# A Spectral Method for Score Estimation



$q(\mathbf{x})$  (unknown)



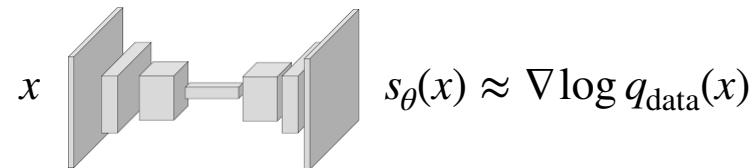
$\{\mathbf{x}^j\}_{j=1}^M \stackrel{\text{i.i.d.}}{\sim} q \rightarrow \nabla_{\mathbf{x}} \log q(\mathbf{x})$   
Score function

# Score-Based Modeling

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## Nonparametric Score Model

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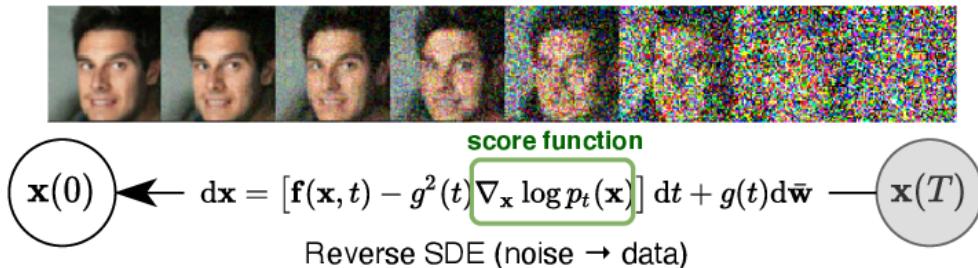
## Score Network

Use neural networks to model score,  
trained by sliced score matching

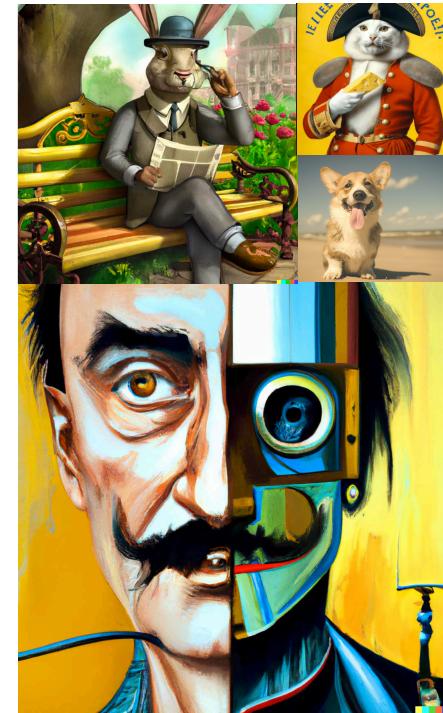
$$\min_{\theta} \mathbb{E}_{q_{\text{data}}} \|s_\theta(x) - \nabla \log q_{\text{data}}(x)\|^2$$

# From Score Networks to Diffusion Models

Updates produced by score networks transform noise to data



[Song et al., ICLR'20]



Images created by OpenAI's DALLE-2.  
DALLE-2 is based on diffusion models.

# Open Problems

- Improving finite-particle rates of SVGD
- Approximately solving the Stein equation for improved gradient estimation
- Lower bounding the discrete Stein discrepancy
- Learning the features in nonparametric score models
- Finding the “right” discrete correspondence of the score matching objective

Joint work with Lester Mackey, Yuhao Zhou, Jessica Hwang, Michalis K. Titsias,  
Shengyang Sun, Jun Zhu, Yang Song, Sahaj Garg, Stefano Ermon

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