

## Summary

I am a front-end software engineer with an immeasurable passion for cultivating relationships. Having a background in film and graphic design, I know how to structure code and create content that is not only consumable but beautiful with the functionality to back.

## Projects

**Affirmations** - A suicide awareness resource made using React, Auth, and MongoDB.

**Upnext** - A sneaker release tracker and database using Node.js and Express.

**The Big Mac Project** - A data visualization tool that compares the prices of every Big Mac in every major city across the US by using React, MongoDB, and Selenium.

## Experience

January 2021 - Current

**Hone Networks** - *Front-end Software Engineering Intern*

Succeeded in a team of 4 engineers to create the Hone Networks app that provides a digital networking experience to its consumers using React Native.

July 2020 - October 2020

**General Assembly** - *Software Engineering Fellow*

Participated in a full-time Software Engineering Bootcamp, completing in-class projects, hackathons, and personal projects.

November 2019 - July 2020

**Character Media** - *Creative Producer and Editor*

Utilized Adobe Premiere and After Effects to produce and edit over 40 videos for Character Media's website and Youtube for millions of active viewers.

September 2019 - November 2019

**CoEfficient Labs** - *Jr. Creative Designer and Editor*

Collaborated with the Creative Director to produce, direct, and edit advertisements for companies such as TapCart, Blacklane, and Verb.

## Education

September 2015 - June 2019

**University of California, Santa Cruz** - *Film and Digital Media*

## Skills

React, React Native, JavaScript, HTML, CSS, Node.js, Python, Django, Adobe Creative Suite