

# Sam Ling

Engineering Manager | Snap, Inc.

Seattle, Washington

sam@thling.com | +1 (206) 659 9775

---

## HIGHLIGHTS

- Manager of 9 engineers across two disciplines with different stakeholders and target audiences
  - Proficient in React, Angular, TypeScript, Java, Golang, SQL; experiences in designing large-scale systems used by millions of users
  - Passionate about delivering positive impact through great user experiences
- 

## WORK EXPERIENCE

### Engineering Manager | Snap, Inc.

Seattle, WA, USA | May 2022 - Present

- Support and grow 9 high-performing engineers across two disciplines
- Create technical roadmaps and long-term strategies with cross-functional stakeholders
- Mentor engineers on building services and tooling for data and legal compliance
- Lead cross-organizational projects and efficiency and quality initiatives
- Design systems for managing legal processes, law enforcement requests, and sensitive user data

### Software Engineer | Google

Seattle, WA, USA | Jul 2020 - May 2022

- Lead engineer on the UI for [BigQuery Migration](#) with contributions on the user experience and server-side data processing middleware
- Launch high-profile products including [batch translation](#) and [interactive translation](#)
- Cross functional partnership with UX designs and back-end teams to assist in their change requests
- Work with customer representatives to provide support for large GCP customers

### Software Engineer | Airbnb

Seattle, WA, USA | Apr 2019 - Jul 2020

- Design, implement, and maintain translation flow for localizing article contents
- Contribute to redesign of the frontend system of Help Center
- Contribute to urgent projects in response to COVID-19 such as search optimization and cancellable trip highlights
- Pioneer and lead operational initiatives such as documentation improvement and TypeScript migration

### Software Development Engineer | Amazon.com

Seattle, WA, USA | Feb 2016 - Mar 2019

- Organizational impact working on UX library used by 97% of Amazon's e-Commerce teams
- Design and implement the team's unique release process
- Contribute to the team's own build and deploy infrastructure
- Design and implement company-internal tools framework
- Design and implement UX A/B testing experiment with low latency impact, leading to an estimated annualised win of USD \$440 million worldwide

## PROJECTS

### Sharist

Aug 2020 - May 2021

- Lead front-end engineer for a map-based React application
- Incorporate Google Maps API and design and implement a wrapper class for drawing on a singleton map instance
- Design and implement a small-scale design system, creating consistent rules such as colour, shading, and sizing steps

### MentorInTech

Apr 2018 - May 2019 | <https://mentorintech.com>

- Lead the front-end team in developing large-scale React web application
- Design and implement complex and reusable components
- Assist back-end team in infrastructure and database systems designs

### User Input Genuity Experiment

Nov 2015 - Dec 2015 | <http://bit.ly/2DSmkIL>

- Design and implement back-end system using Node.js and MongoDB
- Design and implement front-end user experience, including user tracking (<http://bit.ly/2nwwinY>)

### Applyte

Jun 2015 - Jun 2016

- Design and implement the back-end system using Node.js and RethinkDB
- Design and implement security flow for an API-centric web application
- Contribute to front-end designs and prototypes
- Coordinate developers to assist in development

---

## EDUCATIONS

### Master of Science in Computer Science | Purdue University

West Lafayette, IN, USA | Jan 2014 - Dec 2015

### Bachelor of Honours Computer Science Co-op | University of Waterloo

Waterloo, ON, Canada | Sep 2008 - Jun 2013

---

## ACTIVITIES AND INTERESTS

- Develop small programs that make life easier
- Experiment different kinds of design styles on software and web pages
- Improvise and compose piano pieces
- Travel around the world and admire the architectures