50.007 Machine Learning

Dimensionality Reduction

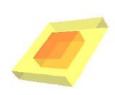
Roy Ka-Wei Lee Assistant Professor, DAI/ISTD, SUTD



- When dimensionality increases, data becomes increasingly sparse in the space that it occupies
- Definitions of distance and density between points become less meaningful in high dimensional space
- In very high-dimensional space, almost every point lie at the edge of the space, far away from the center



1-D, 50% data near edges



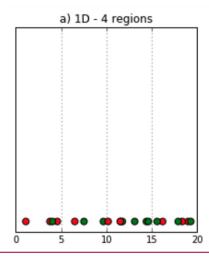
2-D, 74% data near edges



3-D, 87.5% data near edges

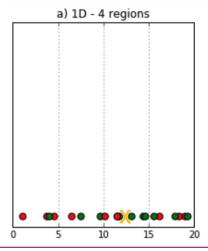


- Example: We have 10 data points
 - Each point represent we should go out and catch Pokemon; Green for "go" and red for "nah"
- The data points are represent in one dimension space, i.e., there is only 1 feature in the dataset (e.g. outdoor temperature)





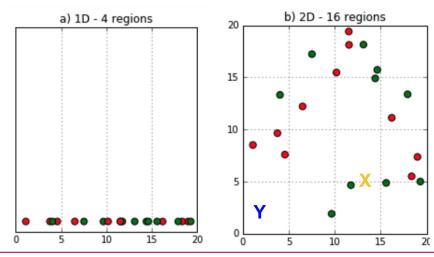
- Example: We have 10 data points
 - Each point represent we should go out and catch Pokemon; Green for "go" and red for "nah"
- The data points are represent in one dimension space, i.e., there is only 1 feature in the dataset (e.g. outdoor temperature)



 Guess X is likely to be green (base on the observations in the region)

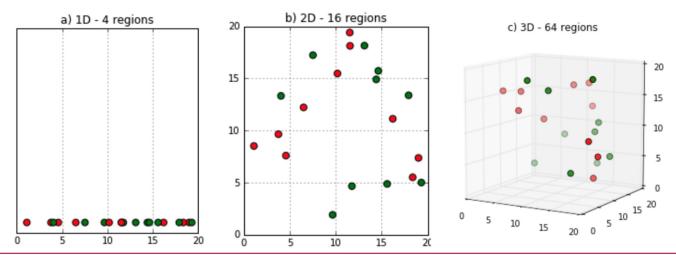


- Now let's add more more dimension, i.e., one more feature (e.g. humidity)
- Now the dimension space becomes 10*10 = 100. However the data we still only have
 10 data points!





- Exponential growth in dimension space cause high sparsity in data set!
- This sparsity is problematic for any method that require statistical significance





Dimensionality Reduction

Purposes:

- Avoid curse of dimensionality
- Reduce amount of time and memory required by machine learning algorithms
- Allow data to be more easily visualized
- May help to eliminate irrelevant features or reduce noise
- Simple Techniques
 - Feature Extraction
 - Feature Selection



Example

Predict if you will over-eat during the long weekend

ID	Height	Weight	Age	Gender	Address	Postal Code
1	155	53.1	21	F	Blah Blah	123456
2	167	76.5	20	M	Blah Blah	654321
3	178	79.2	23	M	Blah Blah	246802
						•



Feature Selection

Predict if you will over-eat during the long weekend

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1	155	53.1	21	F	Blah Blah	123456
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		•	•	•	•	•

Feature Selection: Select features that are more likely to be useful for this prediction



Feature Extraction

Predict if you will over-eat during the long weekend

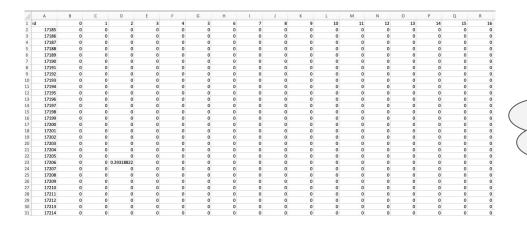
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3	178	79.2	23	M	Blah Blah	246802
		•		•	•	•

Feature Extraction: Combine features to create new ones with the goal of reduce dimensionality: e.g. Combine "Height" and "Weight" to get "BMI"



Recall TF-IDF

 How we to do dimension reduction for the 5000 TF-IDF features in your project?

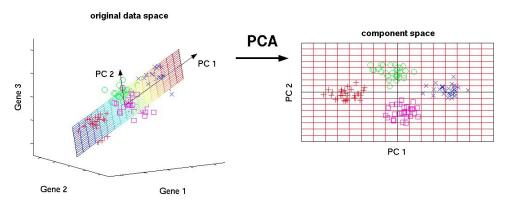


Feature selection?
Feature extraction?
If only life is so simple...



Principal Component Analysis (PCA)

 What is PCA: Unsupervised technique for extracting variance structure from high dimensional datasets.



 PCA is an orthogonal projection or transformation of the data into a (possibly lower dimensional) subspace so that the variance of the projected data is maximized.







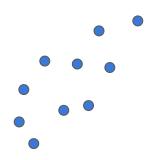


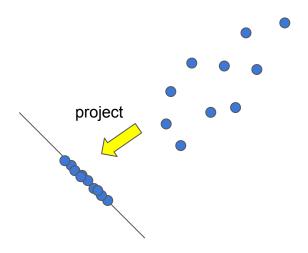


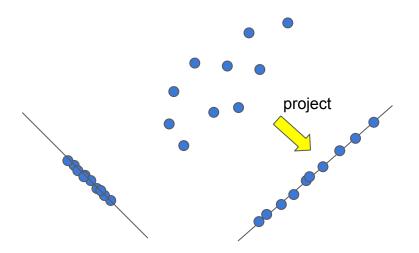


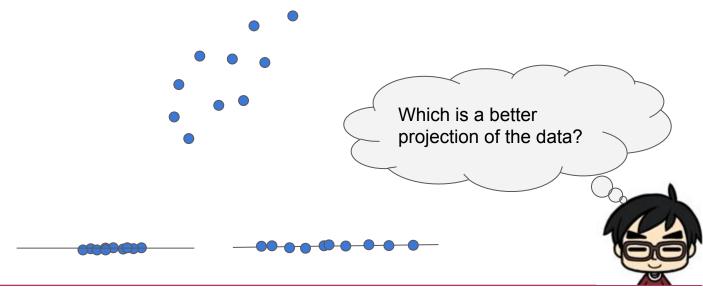








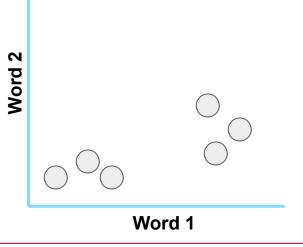






- Step-by-step PCA using Singular Value Decomposition (SVD)
- Consider the below example with TF-IDF scores of 6 posts and 2 words

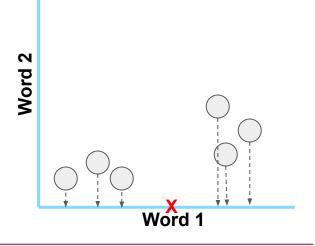
	Post 1	Post 2	Post 3	Post 4	Post 5	Post 6
Word 1	0.2	0.4	0.1	0.7	0.5	0.6
Word 2	0.1	0.3	0.3	0.5	0.3	0.4





Calculate the average score for Word 1

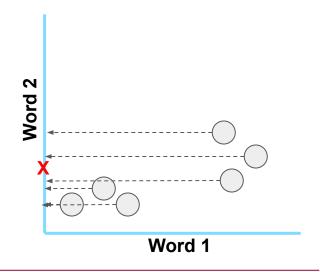
	Post 1	Post 2	Post 3	Post 4	Post 5	Post 6
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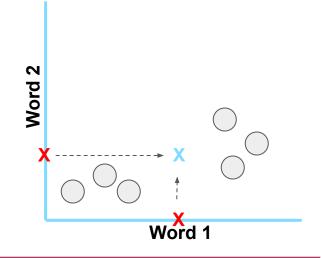
Calculate the average score for Word 2

	Post 1	Post 2	Post 3	Post 4	Post 5	Post 6
Word 1	0.2	0.4	0.1	0.7	0.5	0.6
Word 2	0.1	0.3	0.3	0.5	0.3	0.4



Calculate the center of the data using the mean scores

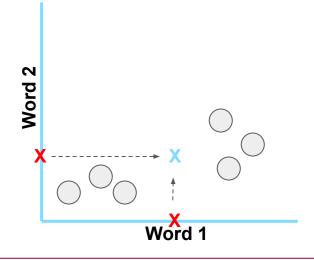
	Post 1	Post 2	Post 3	Post 4	Post 5	Post 6
Word 1	0.2	0.4	0.1	0.7	0.5	0.6
Word 2	0.1	0.3	0.3	0.5	0.3	0.4





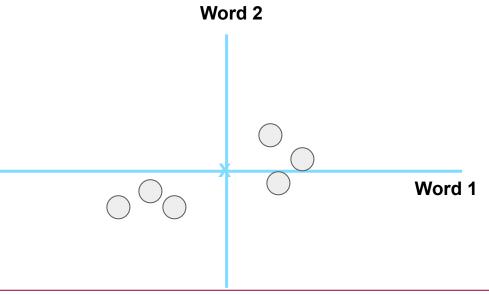
• From this point onwards, we will focus on the graph and put aside the original data (for discussion)

	Post 1	Post 2	Post 3	Post 4	Post 5	Post 6
Word 1	0.2	0.4	>9.≮<	0.7	0.5	0.6
Word 2	0.1	0.3	0.3	0.5	0.3	0.4



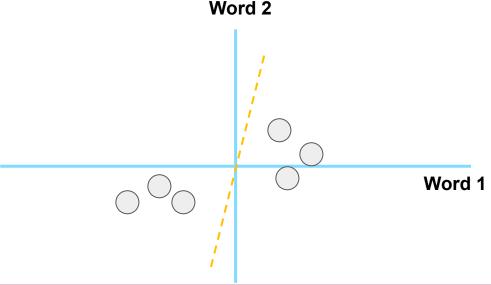


- Shift the data so that the center is on the origin (0,0) in the graph
- NOTE: Shifting the data did not change how the data points are position relative to each other!

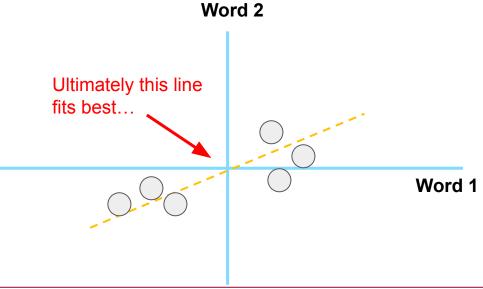




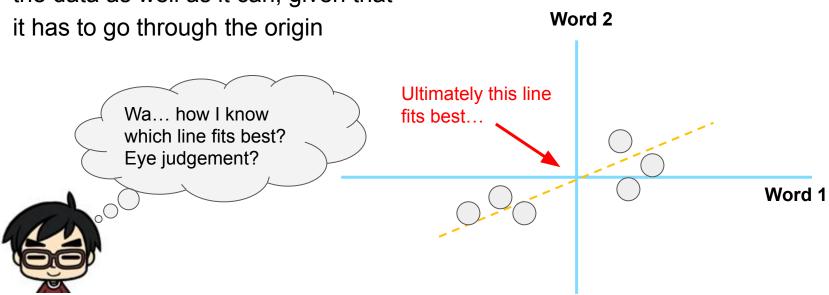
- Try to fit a line to the graph
- Start by drawing a random line that goes through the origin



 Then we rotate the line until it fits the data as well as it can, given that it has to go through the origin

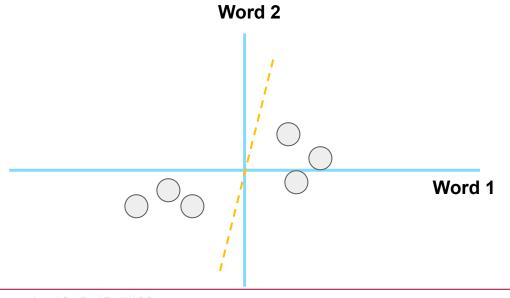


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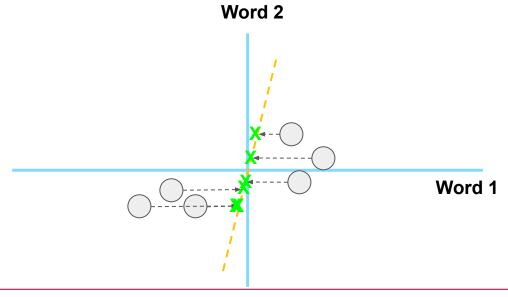


 Let's go back to the random line that goes through the origin



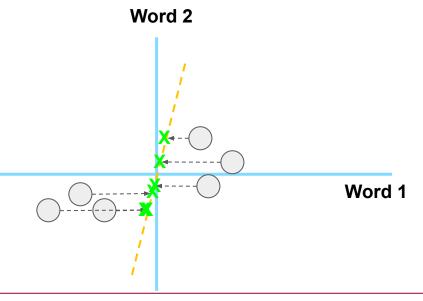


 PCA wil first project the data onto the line





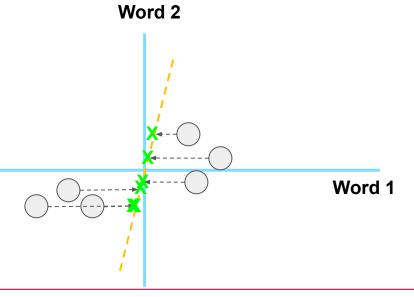
- Then it can either measure the distance from the data to the line and try to find the line that minimizes those distances
- Or find the measure the distance from the projected points to the origin and maximize those distances





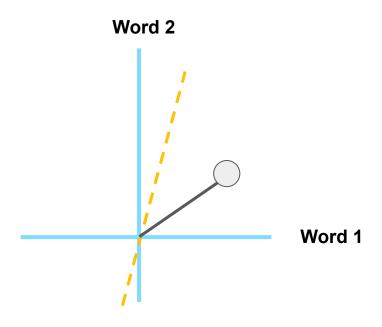
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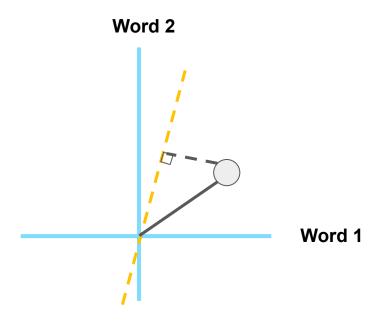




- Let's zoom in and consider a single data point
- This data point is fix (same distance to the origin no matter how the dotted line rotate)

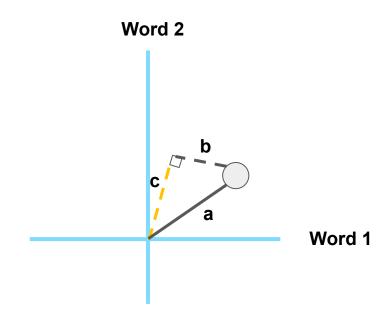


 When we project the data onto the orange dotted line, we get a right angle between the black dotted line and the orange dotted line



- If we label the sides of the right angle triangle...
- Then we can use the Pythagorean theorem to show how b and c are inversely related

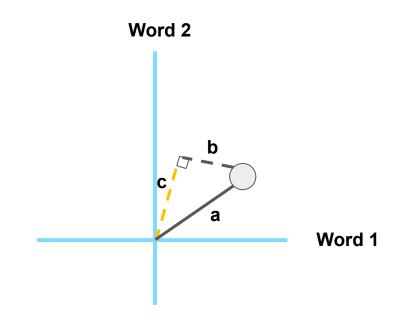
$$a^2 = b^2 + c^2$$



- If we label the sides of the right angle triangle...
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$$a^2 = b^2 + c^2$$

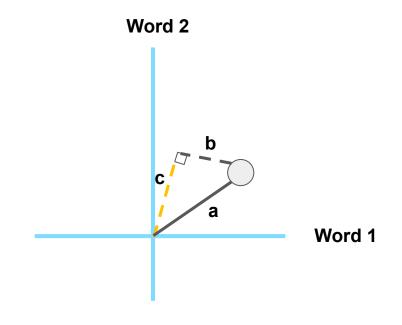
When **c** increase, **b** decrease



- If we label the sides of the right angle triangle...
- Then we can use the Pythagorean theorem to show how b and c are inversely related

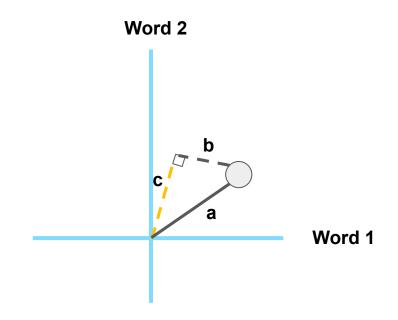
$$a^2 = b^2 + c^2$$

Thus, either maximize **c** or minimize **b**



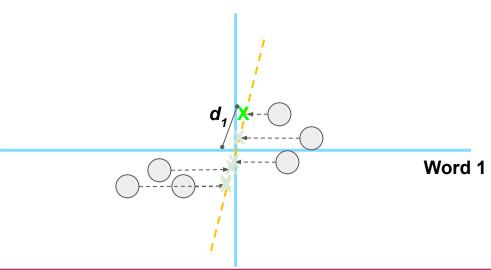
 In actual, PCA find the best line by maximizing the sum of square distances from the project points to the origin

$$a^2 = b^2 + c^2$$



 PCA measures the distance between the projection of the first point to the origin (d₁)

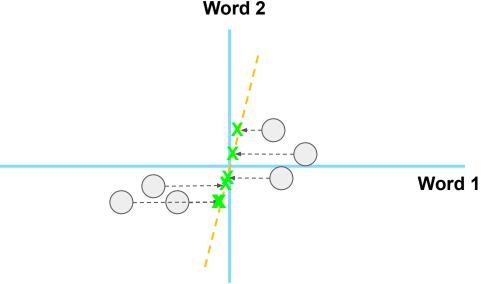
d₁



Word 2

- PCA measures the distance between the projection of the first point to the origin (d₁)
- Repeat this for all the other points

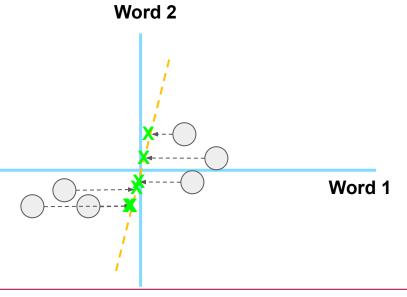
 d_1 d_2 d_3 d_4 d_5 d_6



- PCA measures the distance between the projection of the first point to the origin (d₁)
- Repeat this for all the other points
- Square the distances and sum them

$$d_1^2 + d_2^2 + d_3^2 + d_4^2 + d_5^2 + d_6^2$$

= sum of square distances
= SS(distances)



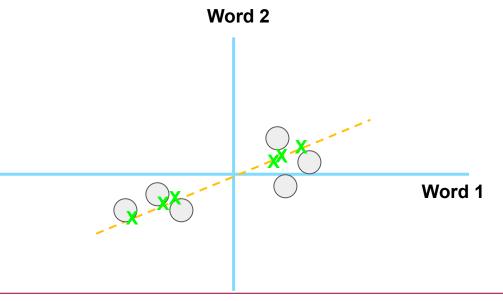


 Rotate the line till we find the line with the largest SS(distances)

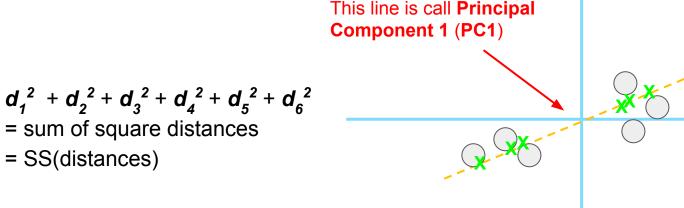
$$d_1^2 + d_2^2 + d_3^2 + d_4^2 + d_5^2 + d_6^2$$

= sum of square distances

= SS(distances)



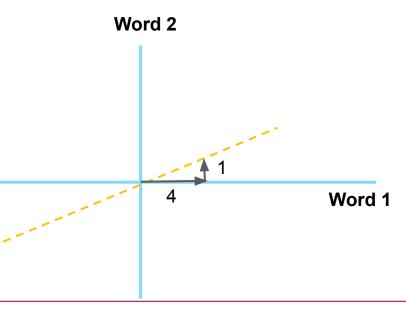
 Rotate the line till we find the line with the largest SS(distances)



Word 2

Word 1

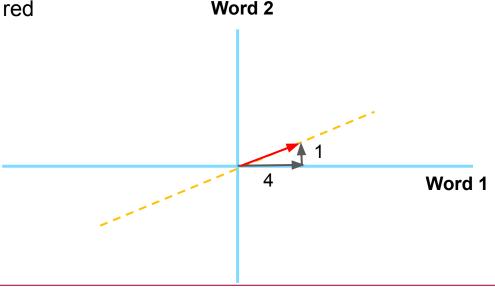
- PC1 has a slope of 0.25
- In other words, for every 4 units we shift along the axis for Word 1, we shift 1 unit along Word 2
- The ratio of Word 1: Word 2 (4:1) tell you Word 1 is more important when it comes to describing how the data are spread out
- We call this ratio, the linear combination of Word 1 and 2



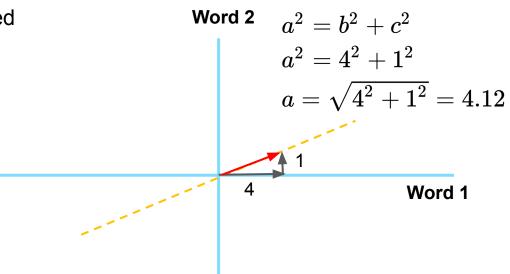


 This linear combination of PC1 can be represented with the red line

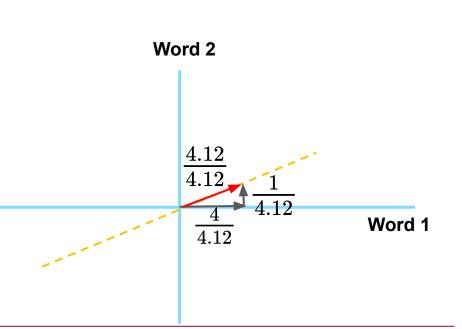
 We can solve for the length of the red line using Pythagorean theorem



- This linear combination of PC1 can be represented with the red line
- We can solve for the length of the red line using Pythagorean theorem
- Length of the red line is 4.12



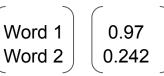
- This linear combination of PC1 can be represented with the red line
- We can solve for the length of the red line using Pythagorean theorem
- Length of the red line is 4.12
- When we do PCA with SVD, PC1 is scaled so that length of red line =1

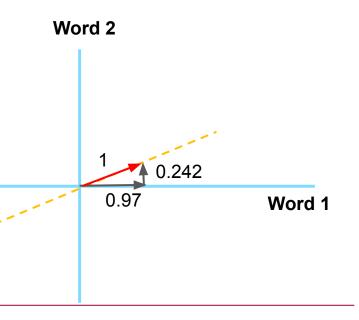




Singular Vector/Eigenvector

- This linear combination of PC1 can be represented with the red line
- We can solve for the length of the red line using Pythagorean theorem
- Length of the red line is 4.12
- When we do PCA with SVD, PC1 is scaled so that length of red line =1
- This new 1 unit long vector (red line) is call the Singular Vector or the Eigenvector for PC1







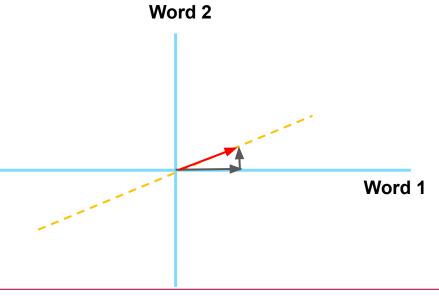
Singular Value/Eigenvalue

 PCA calls the SS(distances) for the best fit line the Eigenvalue for PC1

SS(distance for PC1)

The square root of the Eigenvalue isSingular Value for PC1

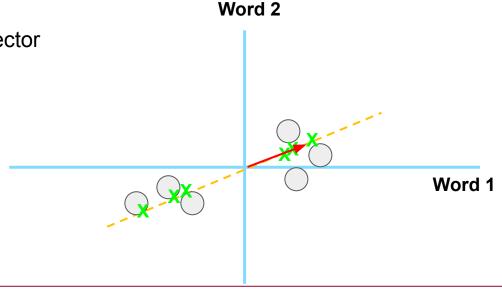
$$\sqrt{\text{Eigenvalue for PC1}}$$



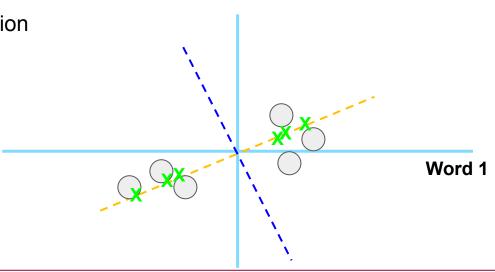


What we have done so far...

- So now we are back to looking at...
 - The data
 - The best fitting line
 - The Singular Vector/Eigenvector of PC1

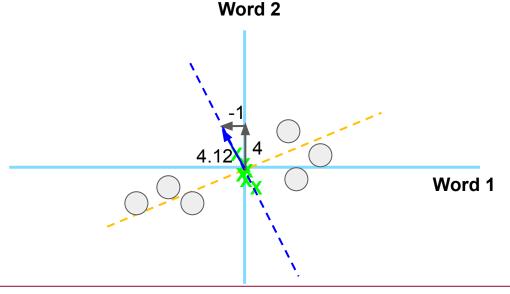


 This is a 2D graph (only two word feature), PC2 is simply the line through the origin that is perpendicular to PC1, without any further optimization



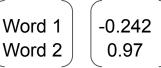
Word 2

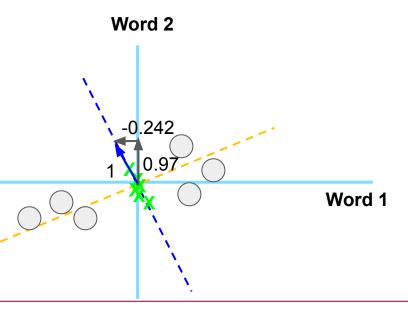
- Linear combination/ ratio of Word 1:
 Word 2 for PC2 is -1: 4
- This linear combination of PC2 is represented using the blue line
- Length of blue line is 4.12





- Linear combination/ ratio of Word 1:
 Word 2 for PC2 is -1: 4
- This linear combination of PC2 is represented using the blue line
- Length of blue line is 4.12
- When we do PCA with SVD, PC2 is scaled so that length of blue line =1
- This new 1 unit long vector (blue line) is call the Singular Vector or the
 Eigenvector for PC2



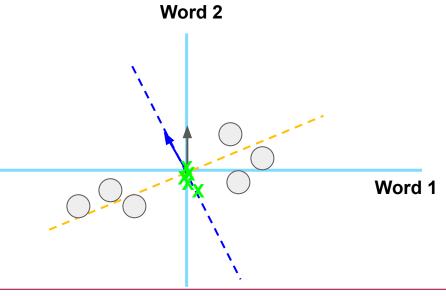




 PCA calls the SS(distances) for the best fit line the Eigenvalue for PC2

SS(distances for PC2)

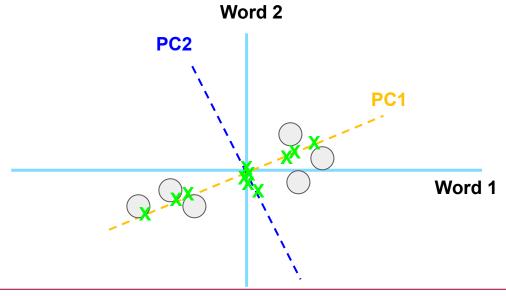
The square root of the Eigenvalue is
 Singular Value for PC2





We have computed PC1 and PC2 - Yay!

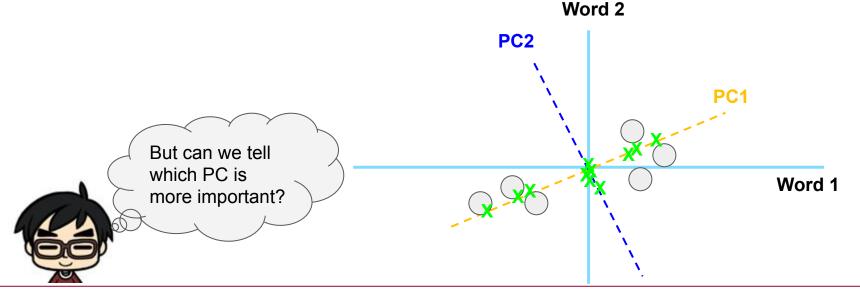
 PC1 and PC2 can be used to represent the data points!





We have computed PC1 and PC2 - Yay!

 PC1 and PC2 can be used to represent the data points!

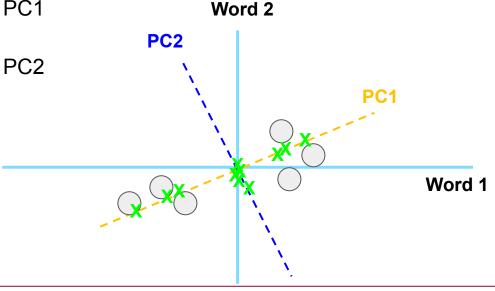




Recall the Eigenvalues?

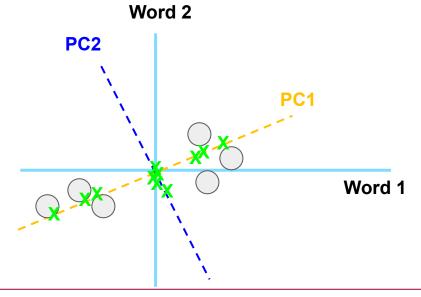
SS(distances for PC1) = Eigenvalue for PC1

SS(distances for PC2) = Eigenvalue for PC2



 We convert them into variation around the origin (0,0) by dividing by the sample size minus 1 (i.e., n-1)

$$\frac{SS(\text{distances for PC1})}{n-1} = \text{Variation for PC1}$$
 $\frac{SS(\text{distances for PC2})}{n-1} = \text{Variation for PC2}$

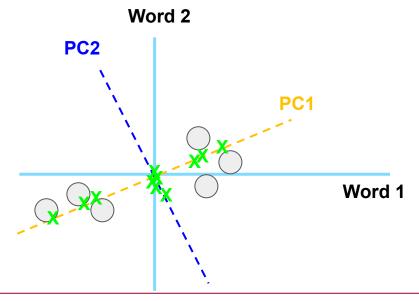




- For the sake of the example, imaging the variation for PC1 = 15, and variation for PC2 = 3.
- Total variation = 15 +3 = 18

$$\frac{SS(\text{distances for PC1})}{n-1}$$
 = Variation for PC1

$$\frac{SS(\text{distances for PC2})}{n-1} = \text{Variation for PC2}$$

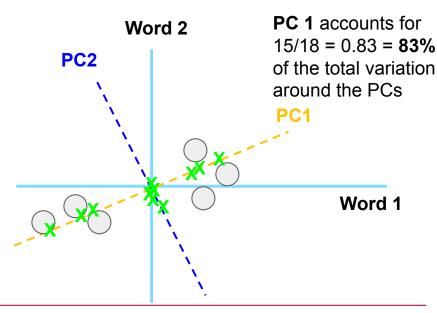




- For the sake of the example, imaging the variation for PC1 = 15, and variation for PC2 = 3.
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$$\frac{SS(\text{distances for PC1})}{n-1}$$
 = Variation for PC1

$$\frac{SS(\text{distances for PC2})}{n-1}$$
 = Variation for PC2



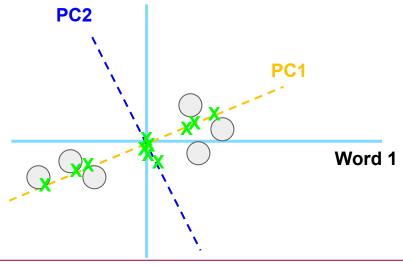


- For the sake of the example, imaging the variation for PC1 = 15, and variation for PC2 = 3.
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$$\frac{SS(\text{distances for PC1})}{n-1}$$
 = Variation for PC1

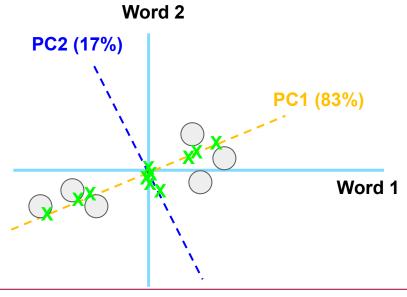
$$\frac{SS(\text{distances for PC2})}{n-1}$$
 = Variation for PC2

PC 2 accounts for 3/18 = 0.17 = 17% of the total variation around the PCs Word 2





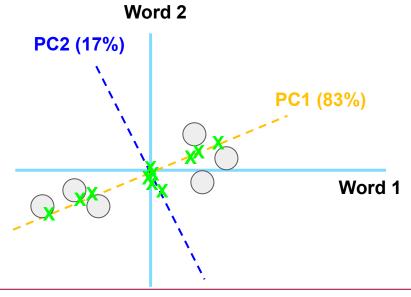
- The higher this variation, the better this PC represents the data point
 - PC1 seems more important :D





What we know so far...

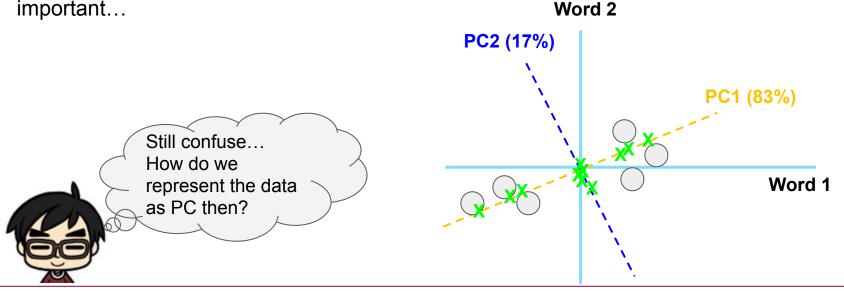
- How to find PC1 and PC2...
- How to tell which PC is more important...





What we know so far...

- How to find PC1 and PC2...
- How to tell which PC is more important...





	Post 1	Post 2	Post 3	Post 4	Post 5	Post 6
Word 1	0.2	0.4	0.1	0.7	0.5	0.6
Word 2	0.1	0.3	0.3	0.5	0.3	0.4

	Post 1	Post 2	Post 3	Post 4	Post 5	Post 6
PC1						
PC2						



	Post 1	Post 2	Post 3	Post 4	Post 5	Post 6
Word 1	0.2	0.4	0.1	0.7	0.5	0.6
Word 2	0.1	0.3	0.3	0.5	0.3	0.4

	Post 1	Post 2	Post 3	Post 4	Post 5	Post 6
PC1	0.218					
PC2						

Recall your
 Eigenvector/Singular
 Vector for PC1

Compute PC1 score for Post 1:
 (0.97 * 0.2) + (0.242 * 0.1) = 0.218



	Post 1	Post 2	Post 3	Post 4	Post 5	Post 6
Word 1	0.2	0.4	0.1	0.7	0.5	0.6
Word 2	0.1	0.3	0.3	0.5	0.3	0.4

	Post 1	Post 2	Post 3	Post 4	Post 5	Post 6
PC1	0.218	0.460	0.169	0.8	0.557	0.678
PC2						

Recall your
 Eigenvector/Singular
 Vector for PC1

Repeat compute PC1 score for all posts...



	Post 1	Post 2	Post 3	Post 4	Post 5	Post 6
Word 1	0.2	0.4	0.1	0.7	0.5	0.6
Word 2	0.1	0.3	0.3	0.5	0.3	0.4

	Post 1	Post 2	Post 3	Post 4	Post 5	Post 6
PC1	0.218	0.460	0.169	0.8	0.557	0.678
PC2	0.048					

Recall your
 Eigenvector/Singular
 Vector for PC2

Compute PC2 score for Post 1: (-0.242 * 0.2) + (0.97 * 0.1) = 0.048



	Post 1	Post 2	Post 3	Post 4	Post 5	Post 6
Word 1	0.2	0.4	0.1	0.7	0.5	0.6
Word 2	0.1	0.3	0.3	0.5	0.3	0.4

	Post 1	Post 2	Post 3	Post 4	Post 5	Post 6
PC1	0.218	0.460	0.169	0.8	0.557	0.678
PC2	0.048	0.194	0.266	0.315	0.17	0.242

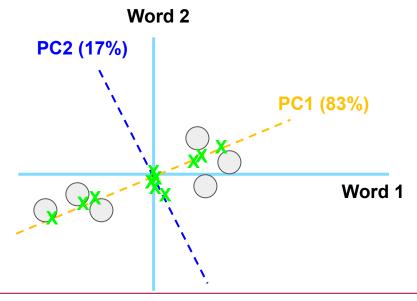
Recall your
 Eigenvector/Singular
 Vector for PC2

 Repeat compute PC2 score for all posts...



What we know so far...

- How to find PC1 and PC2...
- How to tell which PC is more important...
- How to project and represent data into the PCs...

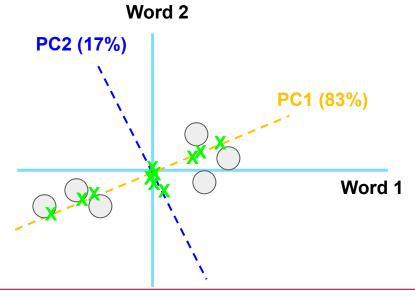




What we know so far...

- How to find PC1 and PC2...
- How to tell which PC is more important...
- How to project and represent data into the PCs...

This guy teach us for 2 words... but the data got 30K vocab! How to compute?!

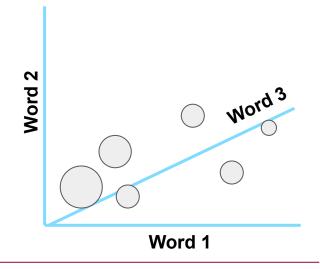




Computing PCA with more Variables

Let's add another word...

	Post 1	Post 2	Post 3	Post 4	Post 5	Post 6
Word 1	0.2	0.4	0.1	0.7	0.5	0.6
Word 2	0.1	0.3	0.3	0.5	0.3	0.4
Word 3	0.1	0.2	0.1	0.2	0.4	0.3

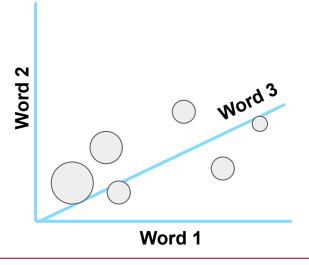




Computing PCA with more Variables

- PCA with three variables is pretty much the same as two variables
 - Find PC1 by drawing the line and project the data onto the line
 - 2. Rotate the PC1 line till we get best fit
 - 3. Find PC2 by drawing a line perpendicular to PC1
 - Find PC3 by drawing a line perpendicular to PC1 and PC2

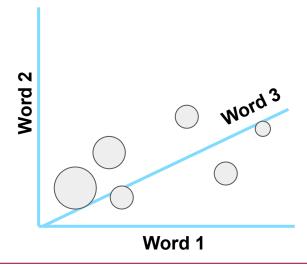
Singular Vector or the **Eigenvector** for the PCs now have 3 values





How to reduce dimension with PCA

- In theory, we can have maximum *n* number of PCs,
 where *n* number of variables (i.e., words in the dataset)
- In practice, we just need to use first x PCs that account for a high % variation of the dataset, and simply drop the rest!



Additional Material

- For students interested to know more about the math and PCA algorithms:
 - 1. https://www.cs.cmu.edu/~mgormley/courses/10701-f16/slides/lecture14-pca.pdf



Other Dimension Reduction Techniques

- Autoencoders
- Multidimensional Scaling (MDS)
- Isomap

- Locally Linear Embedding (LLE)
- Laplacian Eigenmaps
- t-SNE

