

Εργαστήριο Μικροϋπολογιστών
Θοδωρής Παπαρηγόπουλος
el18040
Ομάδα 21

3ο Εργαστήριο

Άσκηση 1

```
#define F_CPU 8000000
#include <avr/io.h>
#include <util/delay.h>

/* Functions Declarations */
void SUCCESS();
void BLINK_FAIL();

unsigned char scan_row(int i);
unsigned char swap(unsigned char x);
void scan_keypad();
int scan_keypad_rising_edge();
unsigned char keypad_to_ascii();

/* Global Variables */
unsigned char mem[2], key_reg[2];
unsigned char first, second; // first: First key and second: Second Key;

int main(void)
{
    DDRB = 0xFF;          // PORTB => OUTPUT
    DDRC = 0xF0;          // KEYPAD: PORTC[7:4] => OUTPUT, PORTC[3:0] => INPUT

    while (1) {
        mem[0] = 0;      // INITIALIZE RAM
        mem[1] = 0;
        PORTB = 0;

        while (!scan_keypad_rising_edge()) {}
        first = keypad_to_ascii();

        // GET SECOND DIGIT
        while (!scan_keypad_rising_edge()) {}
        second = keypad_to_ascii();
        if (first == '2' && second == '1') {
            SUCCESS();
        } else {
            BLINK_FAIL();
        }
    }
}

void SUCCESS() {
    PORTB = 0xFF;
    _delay_ms(4000);
    PORTB = 0x00;
}

void BLINK_FAIL() {
```

```

        for (int i = 0; i < 4; ++i) {
            PORTB = 0xff;
            _delay_ms(500);
            PORTB = 0x00;
            _delay_ms(500);
        }
    }

    unsigned char scan_row(int i) { // i = 1,2,3,4
        unsigned char a = ( 1 << 3 ); // SKIP 3 LSB
        a = (a << i); // SELECT ROW ACCORDING TO FUNCTION INPUT i
        PORTC = a; // WE SELECT ROW BY SETTING CORRESPONDING BIT TO 1
        _delay_us(500); // DELAY FOR REMOTE USAGE
        return PINC & 0x0F; // WE READ THE 4 LSB, '1' INDICATES SWITCH PUSHED
    }

    /* FUNCTION TO SWAP LO WITH HO BITS */
    unsigned char swap(unsigned char x) {
        return ((x & 0x0F) << 4 | (x & 0xF0) >> 4);
    }

    /* SCAN ROWS(1..4) *DIFFERENT ORDER FROM EXERSISE DOCUMENT*
    * FIRST ROW: PC4->PC0: 1, PC4->PC1: 2, PC4->PC2: 3, PC4->PC3: A
    * SECOND ROW: PC5->PC0: 4, PC5->PC1: 5, PC5->PC2: 6, PC5->PC3: B
    * THIRD ROW: PC6->PC0: 7, PC6->PC1: 8, PC6->PC2: 9, PC6->PC3: C
    * FOURTH ROW: PC7->PC0: *, PC7->PC1: 0, PC7->PC2: #, PC7->PC3: D
    */
    void scan_keypad() {
        unsigned char i;

        // check row 1, 0b0001-ROW CORRESPONDING TO PC4
        i = scan_row(1);
        key_reg[1] = swap(i); //key_reg[1] = first_row(4 MSB)-0000

        // check row 2, 0b0010-ROW CORRESPONDING TO PC5
        i = scan_row(2);
        key_reg[1] += i; //key_reg[1] = first_row(4 MSB)-second_row(4 LSB)

        // check row 3, 0b0100-ROW CORRESPONDING TO PC6
        i = scan_row(3);
        key_reg[0] = swap(i); //key_reg[0] = third_row(4 MSB) -0000

        // check row 4, 0b1000-ROW CORRESPONDING TO PC7
        i = scan_row(4);
        key_reg[0] += i; //key_reg[0] = third_row(4 MSB)-fourth_row(4 LSB)
        PORTC = 0x00; // added for remote usage
    }

    int scan_keypad_rising_edge() {
        // CHECK KEYPAD
        scan_keypad(); // RETURNS RESULTS IN key_reg
        // ADD TEMPORARY VARIABLES
        unsigned char tmp_keypad[2];
        tmp_keypad[0] = key_reg[0]; //tmp_keypad HOLD ACQUIRED DATA FROM
    SCAN_KEYPAD()
        tmp_keypad[1] = key_reg[1];

        _delay_ms(0x15); // APOFYGH SPINTHIRISMOU

        scan_keypad();
    }

```

```

        key_reg[0] &= tmp_keypad[0];          // APPORIPSE TIS TIMES POU EMFANISAN
SPINTHIRISMO
        key_reg[1] &= tmp_keypad[1];

        tmp_keypad[0] = mem[0];              // BRING LAST STATE OF SWITCHES FROM
RAM TO tmp_keypad
        tmp_keypad[1] = mem[1];

        mem[0] = key_reg[0];                // STORE NEW KEYPAD STATE IN RAM FOR
FUTURE CALL
        mem[1] = key_reg[1];

        key_reg[0] &= ~tmp_keypad[0];        // FIND KEYPAD SWITCHES THAT HAVE JUST BEEN
PRESSED
        key_reg[1] &= ~tmp_keypad[1];

        return (key_reg[0] || key_reg[1]); // 16 BIT VALUE INDICATING FRESHLY PRESSED
SWITCHES - RETURNS 0 IF NO SWITCH PRESSED
    }

/* CONVERT VALUE TO ASCII CODE *CHECK COMMENT ABOVE SCAN_KEYPAD FOR CORRESPONDENCE
* key_reg[0] = third_row(4 MSB)-fourth_row(4 LSB)
* key_reg[1] = first_row(4 MSB)-second_row(4 LSB)
* LSB -> MSB == LEFT -> RIGHT IN KEYPAD */
unsigned char keypad_to_ascii() {
    if (key_reg[0] & 0x01)
        return '*';

    if (key_reg[0] & 0x02)
        return '0';

    if (key_reg[0] & 0x04)
        return '#';

    if (key_reg[0] & 0x08)
        return 'D';

    if (key_reg[0] & 0x10)
        return '7';

    if (key_reg[0] & 0x20)
        return '8';

    if (key_reg[0] & 0x40)
        return '9';

    if (key_reg[0] & 0x80)
        return 'C';

    if (key_reg[1] & 0x01)
        return '4';

    if (key_reg[1] & 0x02)
        return '5';

    if (key_reg[1] & 0x04)
        return '6';

    if (key_reg[1] & 0x08)
        return 'B';

```

```
    if (key_reg[1] & 0x10)
        return '1';

    if (key_reg[1] & 0x20)
        return '2';

    if (key_reg[1] & 0x40)
        return '3';

    if (key_reg[1] & 0x80)
        return 'A';

    // Nothing Found
    return 0;
}
```

Άσκηση 2

```
.DSEG
_tmp_: .byte 2

.CSEG
.include "m16def.inc"

.def temp=r20
.def cnt=r21
.macro SET_LEDS_ON
; MACRO: SET ALL LEDES OF PORTA TO ON
; AFFECTED REGISTER:
ser r18
out PORTB,r18
.endm

.macro SET_LEDS_OFF
; MACRO: SET ALL LEDES OF PORTA TO ON
; AFFECTED REGISTER: r20
clr r20
out PORTB,r20
.endm

.org 0x00
rjmp init

init:
    clr temp
    ; initialization stack pointer
    ldi r24, low(RAMEND)
    out SPL, r24

    ldi r24, high(RAMEND)
    out SPH, r24

    ser r24 ; r24 = FF
    out DDRB, r24 ; initialize port b
    out DDRD, r24 ; and d for output

    ldi r24, (1 << PC7) | (1 << PC6) | (1 << PC5) | (1 << PC4)
    out DDRC, r24 ;

first_digit:
    ldi r24,0xf0 ; pernaw asso se ola ta pliktra
    rcall scan_keypad_rising_edge_sim ; elegxw tis eksodous
```

```

clr r22 ; arxikopoiw sto 0
or r22, r24 ; ta grafw ola ekei gia na dv an exw allages
or r22, r25 ;
cpi r22,0 ; an einai 0 shmainei den exw allages kai aksana elegxw
breq first_digit
cpi r25, 32 ; elegxw gia to 2
brne wrong_first
cpi r24,0
brne wrong_first
rjmp second_digit

```

```

wrong_first:
    ldi r21,1    ; flag that indicates first digit was incorrect

```

```

second_digit:
    ldi r24,0xf0 ; pernaw asso se ola ta pliktra
    rcall scan_keypad_rising_edge_sim ; elegxw tis eksodous
    clr r22 ; arxikopoiw sto 0
    or r22, r24 ; ta grafw ola ekei gia na dv an exw allages
    or r22, r25
    cpi r22,0
    breq second_digit
; r24 = 0 r25 = 0b1000000
    cpi r21,1
    breq wrong_passwd
    cpi r24,0
    brne wrong_passwd
    cpi r25,16
    brne wrong_passwd
    ; an ftasw mexri edw tote exw swsto kwdiko ara

```

```

right_password: ; kanei ta 4-sec flashes kai grafei sthn othoni
    rcall scan_keypad_rising_edge_sim ; extra call for remote usage
    SET_LEDS_ON ; ALL LEDES ON (MACRO)
    ; print WELCOME 21
    rcall lcd_init_sim
    ldi r24,'W'
    rcall lcd_data_sim
    ldi r24,'E'
    rcall lcd_data_sim
    ldi r24,'L'
    rcall lcd_data_sim
    ldi r24,'C'
    rcall lcd_data_sim
    ldi r24,'O'
    rcall lcd_data_sim
    ldi r24,'M'
    rcall lcd_data_sim
    ldi r24,'E'

```

```

rcall lcd_data_sim
ldi r24,' '
rcall lcd_data_sim
ldi r24,'2'
rcall lcd_data_sim
ldi r24,'1'
rcall lcd_data_sim
ldi r24,low(4000)
ldi r25,high(4000)
rcall wait_msec ; DELAY 4 SECONDS (MACRO)
SET_LEDS_OFF

```

```

rjmp first_digit

```

```

wrong_passwd:

```

```

rcall scan_keypad_rising_edge_sim ; extra call for remote usage
; print "ALARM ON"
rcall lcd_init_sim
ldi r24,'A'
rcall lcd_data_sim ; ???????? byte ???????? ??? ?????? lcd
ldi r24,'L'
rcall lcd_data_sim
ldi r24,'A'
rcall lcd_data_sim
ldi r24,'R'
rcall lcd_data_sim
ldi r24,'M'
rcall lcd_data_sim
ldi r24,' '
rcall lcd_data_sim
ldi r24,'O'
rcall lcd_data_sim
ldi r24,'N'
rcall lcd_data_sim
ldi cnt,0x04 ; iterate 4 times
L1:
SET_LEDS_ON ; set leds on (MACRO)
ldi r24,low(500)
ldi r25,high(500)
rcall wait_msec ; delay 0.5sec (MACRO)

SET_LEDS_OFF ; set leds off (MACRO)
ldi r24,low(500)
ldi r25,high(500)
rcall wait_msec

dec cnt ; cnt--
cpi cnt, 0x0 ; (cnt == 0) ?
brne L1 ; if cnt != 0 goto L1

```

rjmp first_digit

scan_row_sim:

```
out PORTC, r25 ; ? ?????????? ?????? ?????? ??? ?????? 1
push r24 ; ????? ?????? ??? ?????????????? ??? ?? ?????
push r25 ; ?????????? ??? ?????????????? ?????????????????
ldi r24,low(500) ; ??????????
ldi r25,high(500)
rcall wait_usec
pop r25
pop r24 ; ????? ?????? ??????
nop
nop ; ?????????????? ??? ?? ?????????? ?? ?????? ? ?????? ?????????????
in r24, PINC ; ?????????????? ?? ?????? (???????) ??? ?????????????? ??? ?????? ?????????????
andi r24 ,0x0f ; ?????????????????? ?? 4 LSB ????? ?? 1 ?????????? ??? ?????? ?????????????
ret ; ?? ?????????????
```

scan_keypad_sim:

```
push r26 ; ?????????????? ????? ?????????????? r27:r26 ?????? ?????
push r27 ; ?????????????? ????? ?????? ??????????
ldi r25 , 0x10 ; ?????? ??? ?????? ?????? ??? ????????????????? (PC4: 1 2 3 A)
rcall scan_row_sim
swap r24 ; ?????????????? ?? ??????????????
mov r27, r24 ; ??? 4 msb ??? r27
ldi r25 ,0x20 ; ?????? ?? ?????????? ?????? ??? ????????????????? (PC5: 4 5 6 B)
rcall scan_row_sim
add r27, r24 ; ?????????????? ?? ?????????????? ??? 4 lsb ??? r27
ldi r25 , 0x40 ; ?????? ??? ?????? ?????? ??? ????????????????? (PC6: 7 8 9 C)
rcall scan_row_sim
swap r24 ; ?????????????? ?? ??????????????
mov r26, r24 ; ??? 4 msb ??? r26
ldi r25 ,0x80 ; ?????? ??? ?????????? ?????? ??? ????????????????? (PC7: * 0 # D)
rcall scan_row_sim
add r26, r24 ; ?????????????? ?? ?????????????? ??? 4 lsb ??? r26
movw r24, r26 ; ?????????? ?? ?????????????? ?????? ?????????????? r25:r24
clr r26 ; ?????????????? ??? ??? ?????????????????? ??????????
out PORTC,r26 ; ?????????????? ??? ??? ?????????????????? ??????????
pop r27 ; ?????????????? ?????? ?????????????? r27:r26
pop r26
ret
```

scan_keypad_rising_edge_sim:

```
push r22 ; ?????????????? ?????? ?????????????? r23:r22 ??? ?????
push r23 ; r26:r27 ?????? ?????? ?????????????? ?????? ?????? ??????????
```



```

push r26
push r27
rcall scan_keypad_sim ; ?????? ?? ?????????????? ??? ??????????? ??????????
push r24 ; ??? ??????????? ?? ???????????
push r25
ldi r24 ,15 ; ??????????? 15 ms (???????? ?????? 10-20 msec ??? ?????????????? ??? ???
ldi r25 ,0 ; ?????????????? ??? ??????????????? ?????????????? ??????????????)
rcall wait_msec
rcall scan_keypad_sim ; ?????? ?? ?????????????? ????? ??? ??????????
pop r23 ; ??? ????????? ?????????????? ??????????????
pop r22
and r24 ,r22
and r25 ,r23
ldi r26 ,low(_tmp_) ; ??????? ??? ??????????? ??? ??????????? ???
ldi r27 ,high(_tmp_) ; ?????????????? ?????? ??? ?????????? ?????? r27:r26
ld r23 ,X+
ld r22 ,X
st X ,r24 ; ??????????? ??? RAM ?? ??? ???????????
st -X ,r25 ; ??? ???????????
com r23
com r22 ; ??? ???? ??????????? ??? ?????? «?????» ?????????
and r24 ,r22
and r25 ,r23
pop r27 ; ?????????? ????? ?????????????? r27:r26
pop r26 ; ??? r23:r22
pop r23
pop r22
ret

```

keypad_to_ascii_sim:

```

push r26 ; ??????????? ????? ?????????????? r27:r26 ?????? ???
push r27 ; ?????????? ????? ??? ?????????
movw r26 ,r24 ; ?????? 1 ???? ?????? ??? ??????????? r26 ?????????
; ?? ?????????? ?????????? ??? ??????????
ldi r24 ,'*'
; r26
;C 9 8 7 D # 0 *
sbrc r26 ,0
rjmp return_ascii
ldi r24 ,'0'
sbrc r26 ,1
rjmp return_ascii
ldi r24 ,'#'
sbrc r26 ,2
rjmp return_ascii
ldi r24 ,'D'
sbrc r26 ,3 ; ?? ??? ?????? 1 ?????????????? ??? ret, ?????? (?? ?????? 1 )
rjmp return_ascii ; ??????????? ?? ??? ?????????????? r24 ??? ASCII ????? ??? D.
ldi r24 ,'7'

```

```

sbrc r26,4
rjmp return_ascii
ldi r24,'8'
sbrc r26,5
rjmp return_ascii
ldi r24,'9'
sbrc r26,6
rjmp return_ascii ;
ldi r24,'C'
sbrc r26,7
rjmp return_ascii
ldi r24,'4' ; ?????? 1  ??? ???? ???? ?????? r27 ??????
sbrc r27,0 ; ?? ?????? ?????? ??? ??????
rjmp return_ascii
ldi r24,'5'
;r27
;? 3 2 1 B 6 5 4
sbrc r27,1
rjmp return_ascii
ldi r24,'6'
sbrc r27,2
rjmp return_ascii
ldi r24,'B'
sbrc r27,3
rjmp return_ascii
ldi r24,'1'
sbrc r27,4
rjmp return_ascii ;
ldi r24,'2'
sbrc r27,5
rjmp return_ascii
ldi r24,'3'
sbrc r27,6
rjmp return_ascii
ldi r24,'A'
sbrc r27,7
rjmp return_ascii
clr r24
rjmp return_ascii
return_ascii:
pop r27 ; ???????? ??? ?????????? r27:r26
pop r26
ret

```

write_2_nibbles_sim:

```

push r24 ; ????? ?????? ??? ?????????? ??? ?? ?????
push r25 ; ?????????? ??? ?????????? ?????????????
ldi r24,low(6000) ; ?????????
ldi r25,high(6000)

```

```

rcall wait_usec
pop r25
pop r24 ; ?????? ?????? ??????
push r24 ; ???????? ?? 4 MSB
in r25, PIND ; ???????????? ?? 4 LSB ??? ?? ??????????????
andi r25, 0x0f ; ??? ?? ??? ?????????? ??? ?????? ?????????????? ??????????
andi r24, 0xf0 ; ?????????????? ?? 4 MSB ???
add r24, r25 ; ?????????????? ?? ?? ?????????????? 4 LSB
out PORTD, r24 ; ??? ?????????? ??? ????
sbi PORTD, PD3 ; ?????????????? ?????? Enable ??? ?????????? PD3
cbi PORTD, PD3 ; PD3=1 ??? ????? PD3=0
push r24 ; ?????? ?????? ??? ?????????????? ??? ?? ??????
push r25 ; ?????????? ??? ?????????????? ?????????????????
ldi r24 ,low(6000) ; ??????????
ldi r25 ,high(6000)
rcall wait_usec
pop r25
pop r24 ; ?????? ?????? ??????
pop r24 ; ???????? ?? 4 LSB. ?????????? ?? byte.
swap r24 ; ?????????????? ?? 4 MSB ?? ?? 4 LSB
andi r24 ,0xf0 ; ??? ?? ??? ?????? ??? ?????????????????
add r24, r25
out PORTD, r24
sbi PORTD, PD3 ; ??? ?????? Enable
cbi PORTD, PD3
ret

```

```

lcd_data_sim:
push r24
push r25
sbi PORTD,PD2
rcall write_2_nibbles_sim
ldi r24,43
ldi r25,0
rcall wait_usec
pop r25
pop r24
ret

```

```

lcd_command_sim:
push r24 ; ?????????? ??? ?????????????? r25:r24 ?????? ???
push r25 ; ?????????? ??? ?? ????????
cbi PORTD, PD2 ; ???????? ??? ?????????????? ?????? (PD2=0)
rcall write_2_nibbles_sim ; ???????? ??? ???????? ??? ???????? 39?sec
ldi r24, 39 ; ??? ??? ?????????????? ??? ?????????????? ??? ??? ??? ?????????? ??? lcd.
ldi r25, 0 ; ???.: ?????????? ??? ?????????, ?? clear display ??? return home,
rcall wait_usec ; ??? ?????????? ?????????????? ?????????????? ??????????
pop r25 ; ?????????? ??? ?????????????? r25:r24
pop r24

```

ret

lcd_init_sim:

push r24 ; ?????????? ??? ?????????? r25:r24 ????? ????

push r25 ; ?????????? ??? ??? ????????

ldi r24, 40 ; ??? ? ???????? ??? lcd ?????????????? ??

ldi r25, 0 ; ????? ???????? ??? ??? ??? ??????????????

rcall wait_msec ; ?????? 40 msec ????? ??? ? ??????????????

ldi r24, 0x30 ; ?????? ?????????? ?? 8 bit mode

out PORTD, r24 ; ?????? ??? ?????????? ?? ???????? ????????

sbi PORTD, PD3 ; ??? ? ???????????? ??????? ??? ????????

cbi PORTD, PD3 ; ??? ??????, ? ?????? ?????????????? ??? ??????

ldi r24, 39

ldi r25, 0 ; ??? ? ?????????? ??? ?????? ?????????? ?? 8-bit mode

rcall wait_usec ; ??? ? ?????? ??????, ??? ? ? ?????????? ??? ??????????????

; ??????? 4 bit ? ??????? ? ???????????? 8 bit

push r24 ; ????? ?????? ??? ?????????????? ??? ? ??????

push r25 ; ?????????? ??? ?????????????? ??????????????????

ldi r24,low(1000) ; ??????????

ldi r25,high(1000)

rcall wait_usec

pop r25

pop r24 ; ????? ?????? ???????

ldi r24, 0x30

out PORTD, r24

sbi PORTD, PD3

cbi PORTD, PD3

ldi r24,39

ldi r25,0

rcall wait_usec

push r24 ; ????? ?????? ??? ?????????????? ??? ? ??????

push r25 ; ?????????? ??? ?????????????? ??????????????????

ldi r24 ,low(1000) ; ??????????

ldi r25 ,high(1000)

rcall wait_usec

pop r25

pop r24 ; ????? ?????? ???????

ldi r24,0x20 ; ?????? ?? 4-bit mode

out PORTD, r24

sbi PORTD, PD3

cbi PORTD, PD3

ldi r24,39

ldi r25,0

rcall wait_usec

push r24 ; ????? ?????? ??? ?????????????? ??? ? ??????

push r25 ; ?????????? ??? ?????????????? ??????????????????

ldi r24 ,low(1000) ; ??????????

ldi r25 ,high(1000)

```

rcall wait_usec
pop r25
pop r24 ; ?????? ?????? ??????
ldi r24,0x28 ; ??????? ?????????? ????????? 5x8 ?????????
rcall lcd_command_sim ; ??? ?????????? ??? ?????????? ?????? ??????
ldi r24,0x0c ; ?????????????? ??? ???????, ?????????? ??? ?????????
rcall lcd_command_sim
ldi r24,0x01 ; ?????????????? ??? ???????
rcall lcd_command_sim
ldi r24, low(1530)
ldi r25, high(1530)
rcall wait_usec
ldi r24 ,0x06 ; ?????????????? ?????????? ?????????? ??? 1 ??? ?????????????
rcall lcd_command_sim ; ??? ?????? ?????????????? ?????? ?????????? ?????????????? ???
; ?????????????????? ??? ?????????????? ?????????????? ??? ???????
pop r25 ; ?????????? ??? ? ?????????????? r25:r24
pop r24
ret

```

wait_msec:

```

push r24 ; 2 ?????? (0.250 ?sec)
push r25 ; 2 ??????
ldi r24 , low(998) ; ????????? ??? ??????. r25:r24 ?? 998 (1 ?????? - 0.125 ?sec)
ldi r25 , high(998) ; 1 ?????? (0.125 ?sec)
rcall wait_usec ; 3 ?????? (0.375 ?sec), ?????????? ?????????? ?????????????
998.375 ?sec
pop r25 ; 2 ?????? (0.250 ?sec)
pop r24 ; 2 ??????
sbiw r24 , 1 ; 2 ??????
brne wait_msec ; 1 ? 2 ?????? (0.125 ? 0.250 ?sec)
ret ; 4 ?????? (0.500 ?sec)

```

wait_usec:

```

sbiw r24 ,1 ; 2 ?????? (0.250 ?sec)
nop ; 1 ?????? (0.125 ?sec)
nop ; 1 ?????? (0.125 ?sec)
nop ; 1 ?????? (0.125 ?sec)
nop ; 1 ?????? (0.125 ?sec)
brne wait_usec ; 1 ? 2 ?????? (0.125 ? 0.250 ?sec)
ret ; 4 ?????? (0.500 ?sec)

```