

Εργαστήριο Μικροϋπολογιστών  
Θοδωρής Παπαρηγόπουλος  
el18040  
Ομάδα 21

## 2ο Εργαστήριο στον AVR

### Άσκηση 1

#### Σε C

```
/*  
 * ask1_c.c  
 *  
 * Created: 11/2/2021 6:23:46 PM  
 * Author : thodpap  
 */  
/*  
 * ask1_c.c  
 *  
 * Created: 11/1/2021 8:20:10 PM  
 * Author : thodpap  
 */  
  
#include <avr/io.h>  
  
char A,B,C,D;  
char F0;  
char F1;  
  
int main(void)  
{  
    DDRC = 0x00; // C is input  
    DDRB = 0xff; // B is output  
  
    /* Replace with your application code */  
    while (1)  
    {  
        char input = PINC;  
        A = (input & 0x01);  
        B = (input & 0x02) >> 1;  
        C = (input & 0x04) >> 2;  
        D = (input & 0x08) >> 3;  
  
        F0 = !( ((!A) & B) | ((!B) & C & D) );  
        F1 = (A & C) | (B | D);  
        F1 = F1 << 1;  
        PORTB = F1 | F0;  
    }  
}
```

## Σε assembly

```
;
; ask1_s.asm
;
; Created: 11/1/2021 8:31:08 PM
; Author : thodpap
;

; .include "m16def.inc"
; Replace with your application code
ser r24
out DDRB, r24 ; B is output
clr r24
out DDRC, r24 ; C is input

start:
    in r25, PINC ; xxxxDCBA, input
    mov r26, r25
    andi r26, 0x01 ; input & 0x01 -> A

    lsr r25 ; input is xxxxxDCB

    mov r24, r25 ; B
    andi r24, 0x01 ;

    lsr r25 ; input is xxxx xxDC

    mov r23, r25 ; C
    andi r23, 0x01;

    lsr r25 ; xxxx xxxD

    mov r22, r25 ; D
    andi r22, 0x01

F0:
    mov r16, r26 ; A
    mov r17, r24 ; B
    mov r18, r23 ; C
    mov r19, r22 ; D

    com r16; A'
    andi r16, 0x01

    and r16, r17 ; A' B

    com r17 ; B'
    andi r17, 0x01
    and r17, r18 ; B'C
    and r17, r19 ; B'CD

    or r16, r17 ; F0 = A'B | B'CD
    com r16 ; F0 = F0'
    andi r16, 0x01

F1:
    and r26, r23 ; AC
    or r24, r22 ; B | D
```

```
or r26, r24 ; Result of F1
```

```
lsl r26
```

```
or r16, r26 ; results of F1F0
```

```
out PORTB, r16 ; result port B
```

```
rjmp start
```

```
;;lsr
```

## Ασκηση 2

```
.org 0x0
        rjmp reset
.org 0x4
        rjmp ISR1

reset:
    ldi r24, (1<<ISC11)|(1<<ISC10)
    out MCUCR, r24
    ldi r24, (1<<INT1)
    out GICR, r24
    sei
    clr r31          ; initialize interrupt

    ldi r24 , low(RAMEND) ; initialize stack
    out spl , r24
    ldi r24 , high(RAMEND)
    out sph , r24

    ser r26
    out DDRC, r26 ; count up to 255
    out DDRB, r26 ; count interrupt
    clr r26
    out DDRA, r26 ; Read from PA
    out DDRD, r26 ; read pind

loop:
    out PORTC, r26          ; count loop
    inc r26                 ; increase counter
    rjmp loop

ISR1:
    inc r31          ; push stack
    push r26         ; INT1 service routine
    in r26, SREG
    push r26

    in r30, PINA ; get input
    andi r30, 0xc0 ; is PA7A6 11 ?
    cpi r30, 0xc0 ;
    brne skip      ;
    mov r26, r31 ;
    rjmp getout

skip:
    clr r26

getout:
    out PORTB, r26

    pop r26 ;; restore stack
    out SREG, r26
    pop r26
    reti
```

### Ασκηση 3

```
/*
 * ask3.c
 *
 * Created: 11/2/2021 10:18:14 PM
 * Author : thodpap
 */

#define F_CPU 8000000UL // set clock speed -- not needed here but added it nevertheless
#include <avr/io.h>
#include <avr/interrupt.h>

ISR(INT0_vect)
{
    // if input 1000 0001
    // PA2 ON -> PORTC : 0000 0010 (2 light bulbs)
    // PA2 OFF -> PORTC : 0000 0011 (2 is 11 in binary)
    // Hence we just need to count ones

    /* i = 1, 2, 4, 8, 16, 32, 64, 128
       j = 0, 1, 2, 3, 4, 5, 6, 7

       input & i save the j-th digit 0..010...0 >> j -> 1
                                                    0..000...0 >> j -> 0

       if 0 then count += 0
       if 1 then count += 1
    */
    char A = PINA;
    char input = PINB;

    int count = 0;
    for(int i = 1, j = 0; i < (1 << 8); i *= 2, ++j) {
        count += (input & i) >> j;
    }
    if (A & 0x04) { // if PA2 is ON transform to binary
        int t = 0;
        for(int i = 0; i < count; ++i) {
            t *= 2; // 000000 -> 000001 -> 0000010 + 1 -> 0000011 -> 0000110 + 1 0000111
            t += 1;
        }
        count = t;
    } // else if PA2 is OFF just keep the counter as it is
    PORTC = count;
}

int main(void)
{
    DDRA = 0x00; // A input
    DDRB = 0x00; // B input
    DDRC = 0xff; // C output

    GICR = 1<<INT0; // Enable INT0*/
    MCUCR = (1<<ISC01) | (1<<ISC00); // Trigger INT0 on rising edge */
    asm("sei"); // Enable Global Interrupt */

    while (1) {
        asm("nop");
    }
}
```