Λειτουργικά Συστήματα Υπολογιστών

1η Εργαστηριακή Αναφορά

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Άσκηση 1

Πηγαίος Κώδικας

```
main.c:
#include "zing.h"
int main(int argc, char **argv) {
   zing();
   return 0;
}
```

Ερωτήσεις

1) Γενικά, η χρήση επικεφαλίδας χρησιμοποιείται προκειμένου να δηλώσουμε συναρτήσεις χωρίς την υλοποίηση τους. Οι επικεφαλίδες μας εξυπηρετούν για πολλούς σκοπούς. Αρχικά, όταν γίνεται compile ένα αρχείο που χρησιμοποιεί μία συνάρτηση, ο compiler χρειάζεται μόνο το declaration της συνάρτησης. Επίσης, όταν κάνει link τα αρχεία κάνει ξανά compile μόνο τα αρχεία που ανιχνεύει αλλαγές. Έτσι, τελικά μειώνεται ο χρόνος το compile. Επιπλέον, σε μεγάλα project, το να έχεις χωρισμένο τα αρχεία σε declaration και implementation βολεύει από άποψη ότι εύκολα ανατρέχεις να δεις τις διαθέσιμες συναρτήσεις σε κάθε αρχείο χωρίς να χρειάζεται να περνάς και τις υλοποιήσεις τις κάθε συνάρτησης.

```
2) Makefile:
all: main mainy

main: main.o zing.o
gcc -o main main.o zing.o
mainy: main.o zing2.o
gcc -o mainy main.o zing2.o
main.o: main.c
gcc -Wall -c main.c
zing2.o: zing2.c
gcc -Wall -c zing2.c
clean:
rm -f main.o *~
```

3) Κάνουμε implement την zing() στο zing2.c ως

```
#include "zing2.h"

void zing(){
   char *s;
   if( ( s = getlogin() ) == NULL ) {
      printf( "cannot find login name\n" );
   } else {
      printf( "Hello,your login name is %s\n", s );
   }
}
```

- 4) Γενικά είναι good practice να σπάμε τα αρχεία μας σε υπό-αρχεία. Στη συγκεκριμένη περίπτωση, θα μπορούσαμε να φτιάξουμε και ένα Makefile με τα 500 αρχεία προκειμένου να γίνεται compile μόνο στα τροποποιημένα αρχεία. Στην εντολή make, δεν εκτελούνται ξανά όλες οι εντολές παρά μόνο όσες συμπεριλαμβάνονται στα τροποποιημένα αρχεία. Έτσι, γλυτώνουμε μεγάλο ποσοστό χρόνου.
- 5) Αυτό που έγινε ήταν ότι έδωσε για εκτελέσιμο αρχείο το αρχείο που είχε τον πηγαίο κώδικα. Έτσι, ο κώδικας που έγραφε έγινε overwrite από το αποτέλεσμα του compile (το binary file). Για πειραματικούς σκοπούς έφτιαξα ένα απλό αρχείο test.c

```
#include <stdio.h>
int main() {
          printf("Hello world\n");
          return 0;
}
```

Τρέξαμε gcc -Wall -o test.c test.c

Και μετά χρησιμοποιώντας το νέο test.c τρέξαμε ./test.c και έτρεξε κανονικά τυπώνοντας Hello world!

 Ω στόσο, τρέχοντας την ίδια εντολή σε native linux environment με gcc (Ubuntu 7.5.0-3ubuntu1~18.04) 7.5.0 μου πέταξε το εξής error o compiler: gcc: fatal error: input file 'test.c' is the same as output file compilation terminated.

Συνεπώς, ο συνεργάτης καλό είναι να δουλεύει locally πρώτα.

Άσκηση 2

Πηγαίος Κώδικας

Έχουμε κάνει 2 διαφορετικές υλοποιήσεις.

Η πρώτη υλοποίηση είναι με άμεση χρήση των read και write και χρήση ενός δυναμικού buffer προκειμένου να κάνουμε store τα δεδομένα που διαβάζουμε. Η δεύτερη λύση χρησιμοποιεί higher level functions προκειμένου να γίνεται πιο γρήγορα και είναι υλοποιημένη με την μέθοδο του getchar από το ένα αρχείο και put-char στο αρχείο εξόδου.

```
1)
______
-----fconc.c------
#include <sys/types.h>
#include <sys/stat.h>
#include <fcntl.h>
#include "write file.h"
//#include "write fun.h"
#include <unistd.h>
#include <stdbool.h>
struct all{
    int fd;
    char* copy;
    bool boo;
};
int main(int argc, char **argv){
  if(argc>4){}
    printf("Too many arguments");
    return 0;
  struct all array[2];
  if(argc > 4 \parallel argc < 3){
    fprintf(stderr, "You need to only add 2 or 3 arguments\n");
    return 0;
  }
  int of lags = O_CREAT | O_WRONLY | O_TRUNC;
  int mode = S_IRUSR | S_IWUSR;
  int fd3;
  int i:
  for(i = 0; i < argc-1; i++){
      //printf("comparing ready\n");
      //printf("comparing = %d\n", strcmp(argv[i+1], "fconc.out"));
      if(argc==4 \&\& i == argc-1) break;
```

```
if((*argv[i+1] == *argv[argc-1] \&\& argc == 4) || (0 == strcmp(argv[i+1], "fconc.out") \&\&
argc == 3)
          array[i].boo = true;
          printf("Waring: %s is already passed as an argument and it will be overwritten, are you
sure?\n", argv[argc-1]);
          printf("Press enter to continue or any other button and enter to do not");
          char c;
          scanf("%c",&c);
          if(c == 10){
               continue;
          else return 0;
  FILE* files[argc-2];
  int counter = 0;
  for(i = 0; i < 2; i++){
     if(array[i].boo == true){
          printf("i am bored\n");
          counter = counter+1;
          array[i].fd = open(argv[i+1], O_RDONLY);
          if(array[i].fd == -1){
          printf("%s: No such file or directory \n", argv[i+1]);
          exit(1);
          files[i] = fdopen(array[i].fd, "r");
          fseek(files[i], 0L, SEEK_END);
          long int res = ftell(files[i]); // it affects array[i].fd too
          //fseek(fp, 0L, SEEK_SET); it doesnt affect array[i].fd
          fclose(files[i]);
          array[i].fd = open(argv[i+1], O_RDONLY);
          array[i].copy = (char *)calloc(res+1, sizeof(char));
          ssize_t rcnt1 = 0;
          for(;;){
               rcnt1 = read(array[i].fd, array[i].copy, res);
               if(rcnt1 == 0){
                     break;
               }
               if(rcnt1 == -1){
                    perror("read");
```

```
exit(1);
             }
        printf("this is the one: %s\n", array[i].copy);
    }
  }
 if(argc == 4) fd3 = open(argv[argc-1], oflags, mode);
 else fd3 = open("fconc.out", oflags, mode);
 for(i = 0; i < argc-1; i++){
    if(argc==4 \&\& i == argc-2) break;
    write_file(fd3, argv[i+1], array[i].fd, array[i].copy, array[i].boo);
 }
// printf("counter: %d\n", counter);
  for(i = 0; i < counter; i++){
    if(0 == strcmp(array[i].copy, "")) continue;
    free(array[i].copy);
    //printf("hallo there\n");
 }
 return 0;
}
  -----end of main-----
 ------WRITE_FILE------
   -----write file.h-----
#ifndef WRITE_FILE_H
#define WRITE FILE H
#include "write_fun.h"
#include <unistd.h>
#include <sys/types.h>
#include <sys/stat.h>
#include <fcntl.h>
#include <stdlib.h>
#include <string.h>
#include <stdbool.h>
void write_file(int fd, const char *infile, int fd_inn, char* buff, bool boo);
#endif
```

```
------write_file.c-----
#include "write_file.h"
void write_file(int fd, const char *infile, int fd_inn, char* buff, bool boo){
    if(boo == true){
         doWrite(fd, buff, strlen(buff));
     }
    else{
         int fd1;
         fd1 = open(infile, O_RDONLY);
         if(fd1 == -1){
              printf("%s: No such file or directory \n", infile);
              exit(1);
         }
         FILE * fp = fdopen(fd1, "r");
         fseek(fp, 0L, SEEK_END);
         long int res = ftell(fp); // it affects fd1 too
    //
         fseek(fp, 0L, SEEK_SET); it doesnt affect fd1
         fd1 = open(infile, O_RDONLY);
         char * con;
         con = (char *)calloc(res+1, sizeof(char));
         ssize_t rcnt1 = 0;
         for(;;){
              rcnt1 = read(fd1, con, res);
              if(rcnt1 == 0){
                   break;
              }
              if(rcnt1 == -1){
                   perror("read");
                   exit(1);
              }
         }
```

```
//con[res-1] = 0; without \n between the files
        doWrite(fd, con, strlen(con));
       if(close(fd1) == -1){
            printf("error closing file %s", infile);
            exit(1);
        }
       free(con);
       fclose(fp);
    }
}
 ------WRITE_FUN------
    ------write_fun.h-----
#ifndef WRITE_FUN_H
#define WRITE_FUN_H
#include <stdio.h>
#include <unistd.h>
#include <stdlib.h>
void doWrite(int fd, char * buff, int len);
#endif
  ------write_fun.c------
#include "write_fun.h"
void doWrite(int fd, char * buff, int len){
    int idx = 0;
    idx = 0;
    int wcnt;
    do {
      wcnt = write(fd, buff + idx, len - idx);
      if(wcnt == -1){
       perror("write");
        exit(1);
      else{
      idx += wcnt;
    } while (idx < len);
```

```
}
_____
2)
#include <stdio.h>
#include <string.h>
#include <stdlib.h>
#define defaultOutput "fconc.out"
#define defaultOutput2 "fconc 2.out"
#define defaultOutput3 "fconc_3.out"
int main(int argc, char **argv) {
  FILE *inputFile1, *inputFile2;
  FILE *outputFile:
  /* Check if number of arguments is correct, if not show message to standard error */
  if (argc != 3 && argc != 4) {
    fprintf(stderr, "Usage: ./fconc infile1 infile2 [outfile (default:fconc.out)]\n");
    return 0:
  }
  /* Open the 2 input files */
  inputFile1 = fopen(argv[1],"r");
  if (inputFile1 == NULL) {
      fprintf(stderr, "%s: No such file or directory\n", argv[1]);
      exit(EXIT FAILURE);
  }
  inputFile2 = fopen(argv[2], "r");
  if (inputFile2 == NULL) {
      fclose(inputFile1);
      fprintf(stderr, "%s: No such file or directory\n", argv[2]);
      exit(EXIT FAILURE);
  }
  /* Open the output file */
  if (argc == 3) {
    if (!((strcmp(argv[1], defaultOutput) == 0) | (strcmp(argv[2], defaultOutput) == 0) )){
      outputFile = fopen(defaultOutput, "w+");
      printf("Output file is at: %s\n", defaultOutput);
    else if(! ((strcmp(argv[1], defaultOutput2) == 0) | (strcmp(argv[2], defaultOutput2) == 0) ) ) {
      outputFile = fopen(defaultOutput2, "w+");
      printf("Output file is at: %s\n", defaultOutput2);
    }
    else {
      outputFile = fopen(defaultOutput3, "w+");
```

```
printf("Output file is at: %s\n", defaultOutput3 );
     }
  else { /* argc == 4 */
    if (! ((strcmp(argv[1], argv[3]) == 0) | (strcmp(argv[2], argv[3]) == 0) )) {
       /* Print to argv[3] */
       outputFile = fopen(argv[3], "w+");
       printf("Output file is: %s\n", argv[3]);
     }
    else {
       /* Output file is the same with input -> It will be overwritten */
       if (!((strcmp(argv[1], defaultOutput) == 0) | (strcmp(argv[2], defaultOutput) == 0) )){
         outputFile = fopen(defaultOutput, "w+");
         printf("Output file is at: %s\n", defaultOutput);
       else if(! ((strcmp(argv[1], defaultOutput2) == 0) | (strcmp(argv[2], defaultOutput2) == 0) ) )
{
         outputFile = fopen(defaultOutput2, "w+");
         printf("Output file is at: %s\n", defaultOutput2);
       else {
         outputFile = fopen(defaultOutput3, "w+");
         printf("Output file is at: %s\n", defaultOutput3 );
       }
    }
  }
  /* Read from files character by character and immediately
    write to the output file (char by char)*/
  char ch;
  while((ch = fgetc(inputFile1)) != EOF) {
    fputc(ch,outputFile);
  while((ch = fgetc(inputFile2)) != EOF) {
    fputc(ch,outputFile);
  }
  fclose(inputFile1);
  fclose(inputFile2);
  fclose(outputFile);
  return 0;
}
```

Ερωτήσεις

Τρέξαμε την εντολή strace ./fconc A B C στα 2 προγράμματα και αντίστοιχα λάβαμε τις εξής απαντήσεις. Τα δεδομένα που μας ενδιαφέρουν τα έχουμε βάλει σε μεγαλύτερη γραμματοσειρά. Βλέπουμε πως στην δεύτερη λύση τα system calls είναι αρκετά μειωμένα!

Σχόλια:

Παρατηρούμε ότι έχουμε κάποια συγκεκριμένα system calls προκειμένου να κάνουμε read/write τα αρχεία.

Στην πρώτη περίπτωση έχουμε συνολικά,

- --> 6 read calls
- --> 8 write calls
- --> 5 openat calls
- --> 2 fcntl calls
- --> 4 fstat calls
- --> 2 lseek calls
- --> 3 close calls

Στην δεύτερη περίπτωση έχουμε συνολικά,

- --> 4 read calls
- --> 2 write calls
- --> 3 openat calls
- --> 4 fstat calls
- --> 3 close calls
 - Στον πρώτο πηγαίο κώδικα αντιστοιχεί:

```
thodpap@thodpap:~/Documents/Σχολή/University/ComputerFlow/OperationalSystems/Labab/2nd Exercise(Orfeas)$ strace ./fconc A
BC
execve("./fconc", ["./fconc", "A", "B", "C"], 0x7ffd186d0268 /* 70 vars */) = 0
brk(NULL)
                         = 0x55e52ef8e000
access("/etc/ld.so.nohwcap", F_OK)
                               = -1 ENOENT (No such file or directory)
access("/etc/ld.so.preload", R_OK)
                               = -1 ENOENT (No such file or directory)
openat(AT_FDCWD, "/etc/ld.so.cache", O_RDONLY|O_CLOEXEC) = 3
fstat(3, {st_mode=S_IFREG|0644, st_size=209156, ...}) = 0
mmap(NULL, 209156, PROT_READ, MAP_PRIVATE, 3, 0) = 0x7f9cf2249000
close(3)
access("/etc/ld.so.nohwcap", F_OK)
                               = -1 ENOENT (No such file or directory)
openat(AT_FDCWD, "/lib/x86_64-linux-gnu/libc.so.6", O_RDONLY|O_CLOEXEC) = 3
fstat(3, {st_mode=S_IFREG|0755, st_size=2030928, ...}) = 0
mmap(NULL, 8192, PROT_READ|PROT_WRITE, MAP_PRIVATE|MAP_ANONYMOUS, -1, 0) = 0x7f9cf2247000
mmap(NULL, 4131552, PROT_READ|PROT_EXEC, MAP_PRIVATE|MAP_DENYWRITE, 3, 0) = 0x7f9cf1c63000
mprotect(0x7f9cf1e4a000, 2097152, PROT_NONE) = 0
mmap(0x7f9cf204a000, 24576, PROT_READ|PROT_WRITE, MAP_PRIVATE|MAP_FIXED|MAP_DENYWRITE, 3, 0x1e7000) =
0x7f9cf204a000
mmap(0x7f9cf2050000, 15072, PROT_READ|PROT_WRITE, MAP_PRIVATE|MAP_FIXED|MAP_ANONYMOUS, -1, 0) =
0x7f9cf2050000
                      = 0
close(3)
arch_prctl(ARCH_SET_FS, 0x7f9cf2248500) = 0
mprotect(0x7f9cf204a000, 16384, PROT_READ) = 0
mprotect(0x55e52e209000, 4096, PROT_READ) = 0
mprotect(0x7f9cf227d000, 4096, PROT_READ) = 0
munmap(0x7f9cf2249000, 209156)
fstat(1, {st_mode=S_IFCHR|0620, st_rdev=makedev(136, 0), ...}) = 0
brk(NULL)
                         = 0x55e52ef8e000
brk(0x55e52efaf000)
                            = 0x55e52efaf000
write(1, "Nubmer of arguments: 4 \mid n", 24Nubmer of arguments: 4 \mid = 24
write(1, "we go a true one\n", 17we go a true one)
                                                     = 17
openat(AT_FDCWD, "A", O_RDONLY)
```

```
fcntl(3, F GETFL)
                                = 0x8000 (flags O_RDONLY|O_LARGEFILE)
fstat(3, {st mode=S IFREG|0644, st size=34, ...}) = 0
fstat(3, {st_mode=S_IFREG|0644, st_size=34, ...}) = 0
lseek(3, 0, SEEK_SET)
read(3, "This is a test1.\nThis is a test1"..., 34) = 34
                           = 0
close(3)
openat(AT FDCWD, "A", O RDONLY)
                                             =3
write(1, "3\n", 23)
write(1, "hallo there\n", 12hallo there)
                                           = 12
read(3, "This is a test1.\nThis is a test1"..., 34) = 34
write(1, "hallo there\n", 12hallo there)
read(3, "", 34)
openat(AT FDCWD, "C", O WRONLY|O CREAT|O TRUNC, 0600) = 4
write(1, "4\n", 24)
write(4, "This is a test1.\nThis is a test1"..., 34) = 34
openat(AT_FDCWD, "B", O_RDONLY)
                                = 0x8000 (flags O RDONLY|O LARGEFILE)
fcntl(5, F GETFL)
fstat(5, {st_mode=S_IFREG|0644, st_size=42, ...}) = 0
fstat(5, {st mode=S IFREG|0644, st size=42, ...}) = 0
lseek(5, 0, SEEK_SET)
read(5, "This is a test1.\nThis is the sec"..., 42) = 42
openat(AT_FDCWD, "B", O_RDONLY)
read(6, "This is a test1.\nThis is the sec"..., 42) = 42
read(6, "", 42)
write(4, "This is a test1.\nThis is the sec"..., 42) = 42
close(6)
                           = 0
                           = 0
close(5)
exit_group(0)
```

Στον δεύτερο πηγαίο κώδικα αντιστοιχεί:

```
thodpap@thodpap:~/Documents/Σχολή/University/ComputerFlow/OperationalSystems/Lab/1stLab/2nd Exercise(Theo)$ strace
./fconc A B C
execve("./fconc", ["./fconc", "A", "B", "C"], 0x7fff64f52148 /* 71 vars */) = 0
brk(NULL)
                        = 0x55696dd1e000
access("/etc/ld.so.nohwcap", F_OK)
                              = -1 ENOENT (No such file or directory)
access("/etc/ld.so.preload", R_OK)
                              = -1 ENOENT (No such file or directory)
openat(AT_FDCWD, "/etc/ld.so.cache", O_RDONLY|O_CLOEXEC) = 3
fstat(3, {st_mode=S_IFREG|0644, st_size=209156, ...}) = 0
mmap(NULL, 209156, PROT_READ, MAP_PRIVATE, 3, 0) = 0x7f31fd2c6000
close(3)
                      = 0
                               = -1 ENOENT (No such file or directory)
access("/etc/ld.so.nohwcap", F_OK)
openat(AT_FDCWD, "/lib/x86_64-linux-gnu/libc.so.6", O_RDONLY|O_CLOEXEC) = 3
fstat(3, {st_mode=S_IFREG|0755, st_size=2030928, ...}) = 0
mmap(NULL, 8192, PROT_READ|PROT_WRITE, MAP_PRIVATE|MAP_ANONYMOUS, -1, 0) = 0x7f31fd2c4000
mmap(NULL, 4131552, PROT_READ|PROT_EXEC, MAP_PRIVATE|MAP_DENYWRITE, 3, 0) = 0x7f31fcce0000
mprotect(0x7f31fcec7000, 2097152, PROT_NONE) = 0
mmap(0x7f31fd0c7000, 24576, PROT_READ|PROT_WRITE, MAP_PRIVATE|MAP_FIXED|MAP_DENYWRITE, 3, 0x1e7000) =
0x7f31fd0c7000
mmap(0x7f31fd0cd000, 15072, PROT_READ|PROT_WRITE, MAP_PRIVATE|MAP_FIXED|MAP_ANONYMOUS, -1, 0) =
0x7f31fd0cd000
close(3)
arch_prctl(ARCH_SET_FS, 0x7f31fd2c54c0) = 0
mprotect(0x7f31fd0c7000, 16384, PROT_READ) = 0
mprotect(0x55696dcba000, 4096, PROT_READ) = 0
mprotect(0x7f31fd2fa000, 4096, PROT_READ) = 0
munmap(0x7f31fd2c6000, 209156)
                        = 0x55696dd1e000
brk(NULL)
brk(0x55696dd3f000)
                            = 0x55696dd3f000
openat(AT FDCWD, "A", O RDONLY)
                                                 =3
openat(AT_FDCWD, "B", O_RDONLY)
                                                 = 4
```

```
openat(AT_FDCWD, "C", O_RDWR|O_CREAT|O_TRUNC, 0666) = 5
fstat(1, {st_mode=S_IFCHR|0620, st_rdev=makedev(136, 0), ...}) = 0
write(1, "Output file is: C\n", 18Output file is: C
) = 18
fstat(3, {st_mode=S_IFREG|0644, st_size=17, ...}) = 0
read(3, "This is a test1.\n", 4096) = 17
fstat(5, {st_mode=S_IFREG|0644, st_size=0, ...}) = 0
read(3, "", 4096)
fstat(4, {st_mode=S_IFREG|0644, st_size=25, ...}) = 0
read(4, "This is the second test.\n", 4096) = 25
read(4, "", 4096)
                              = 0
                           = 0
close(3)
close(4)
                           = 0
write(5, "This is a test1.\nThis is the sec"..., 42) = 42
                           = 0
close(5)
exit_group(0)
                              = ?
+++ exited with 0 +++
```

Προαιρετικές Ερωτήσεις

```
1)
thodpap@thodpap:~/Documents/Σχολή/University/ComputerFlow/OperationalSystems/Lab/1stLab$ strace strace
execve("/usr/bin/strace", ["strace"], 0x7ffc42488be0 /* 71 vars */) = 0
                       = 0x562748dab000
brk(NULL)
access("/etc/ld.so.nohwcap", F_OK)
                             = -1 ENOENT (No such file or directory)
access("/etc/ld.so.preload", R_OK)
                            = -1 ENOENT (No such file or directory)
openat(AT_FDCWD, "/etc/ld.so.cache", O_RDONLY|O_CLOEXEC) = 3
fstat(3, {st mode=S IFREG|0644, st size=209156, ...}) = 0
mmap(NULL, 209156, PROT_READ, MAP_PRIVATE, 3, 0) = 0x7f2ccd840000
close(3)
                     = 0
access("/etc/ld.so.nohwcap", F_OK)
                             = -1 ENOENT (No such file or directory)
openat(AT_FDCWD, "/usr/lib/x86_64-linux-gnu/libunwind-ptrace.so.0", O_RDONLY|O_CLOEXEC) = 3
fstat(3, {st mode=S IFREG|0644, st size=14528, ...}) = 0
mmap(NULL, 8192, PROT_READ|PROT_WRITE, MAP_PRIVATE|MAP_ANONYMOUS, -1, 0) = 0x7f2ccd83e000
mmap(NULL, 2109736, PROT_READ|PROT_EXEC, MAP_PRIVATE|MAP_DENYWRITE, 3, 0) = 0x7f2ccd447000
mprotect(0x7f2ccd449000, 2097152, PROT_NONE) = 0
mmap(0x7f2ccd649000, 8192, PROT_READ|PROT_WRITE, MAP_PRIVATE|MAP_FIXED|MAP_DENYWRITE, 3, 0x2000) =
0x7f2ccd649000
close(3)
access("/etc/ld.so.nohwcap", F_OK)
                             = -1 ENOENT (No such file or directory)
openat(AT_FDCWD, "/usr/lib/x86_64-linux-gnu/libunwind-x86_64.so.8", O_RDONLY|O_CLOEXEC) = 3
fstat(3, {st_mode=S_IFREG|0644, st_size=67736, ...}) = 0
mmap(NULL, 2223752, PROT_READ|PROT_EXEC, MAP_PRIVATE|MAP_DENYWRITE, 3, 0) = 0x7f2ccd228000
mprotect(0x7f2ccd238000, 2093056, PROT NONE) = 0
mmap(0x7f2ccd437000, 8192, PROT_READ|PROT_WRITE, MAP_PRIVATE|MAP_FIXED|MAP_DENYWRITE, 3, 0xf000) =
0x7f2ccd437000
mmap(0x7f2ccd439000, 56968, PROT_READ|PROT_WRITE, MAP_PRIVATE|MAP_FIXED|MAP_ANONYMOUS, -1, 0) =
0x7f2ccd439000
close(3)
access("/etc/ld.so.nohwcap", F_OK)
                             = -1 ENOENT (No such file or directory)
openat(AT_FDCWD, "/lib/x86_64-linux-gnu/libc.so.6", O_RDONLY|O_CLOEXEC) = 3
fstat(3, {st_mode=S_IFREG|0755, st_size=2030928, ...}) = 0
mmap(NULL, 4131552, PROT_READ|PROT_EXEC, MAP_PRIVATE|MAP_DENYWRITE, 3, 0) = 0x7f2ccce37000
mprotect(0x7f2ccd01e000, 2097152, PROT_NONE) = 0
mmap(0x7f2ccd21e000, 24576, PROT_READ|PROT_WRITE, MAP_PRIVATE|MAP_FIXED|MAP_DENYWRITE, 3, 0x1e7000)
= 0x7f2ccd21e000
mmap(0x7f2ccd224000, 15072, PROT_READ|PROT_WRITE, MAP_PRIVATE|MAP_FIXED|MAP_ANONYMOUS, -1, 0) =
0x7f2ccd224000
                     = 0
close(3)
access("/etc/ld.so.nohwcap", F OK)
                             = -1 ENOENT (No such file or directory)
openat(AT_FDCWD, "/lib/x86_64-linux-gnu/liblzma.so.5", O_RDONLY|O_CLOEXEC) = 3
fstat(3, {st mode=S_IFREG|0644, st_size=153984, ...}) = 0
mmap(NULL, 2248968, PROT_READ|PROT_EXEC, MAP_PRIVATE|MAP_DENYWRITE, 3, 0) = 0x7f2cccc11000
mprotect(0x7f2cccc35000, 2097152, PROT_NONE) = 0
mmap(0x7f2ccce35000, 8192, PROT_READ|PROT_WRITE, MAP_PRIVATE|MAP_FIXED|MAP_DENYWRITE, 3, 0x24000) =
0x7f2ccce35000
close(3)
                     = 0
access("/etc/ld.so.nohwcap", F OK)
                            = -1 ENOENT (No such file or directory)
openat(AT FDCWD, "/usr/lib/x86 64-linux-gnu/libunwind.so.8", O RDONLY|O CLOEXEC) = 3
fstat(3, {st_mode=S_IFREG|0644, st_size=51384, ...}) = 0
mmap(NULL, 2207400, PROT READ|PROT EXEC, MAP PRIVATE|MAP DENYWRITE, 3, 0) = 0x7f2ccc9f6000
mprotect(0x7f2ccca02000, 2093056, PROT_NONE) = 0
mmap(0x7f2cccc01000, 8192, PROT_READ|PROT_WRITE, MAP_PRIVATE|MAP_FIXED|MAP_DENYWRITE, 3, 0xb000) =
0x7f2cccc01000
mmap(0x7f2cccc03000, 57000, PROT_READ|PROT_WRITE, MAP_PRIVATE|MAP_FIXED|MAP_ANONYMOUS, -1, 0) =
0x7f2cccc03000
close(3)
                     = 0
access("/etc/ld.so.nohwcap", F_OK)
                             = -1 ENOENT (No such file or directory)
openat(AT_FDCWD, "/lib/x86_64-linux-gnu/libdl.so.2", O_RDONLY|O_CLOEXEC) = 3
fstat(3, {st_mode=S_IFREG|0644, st_size=14560, ...}) = 0
mmap(NULL, 2109712, PROT_READ|PROT_EXEC, MAP_PRIVATE|MAP_DENYWRITE, 3, 0) = 0x7f2ccc7f2000
```

```
mprotect(0x7f2ccc7f5000, 2093056, PROT NONE) = 0
mmap(0x7f2ccc9f4000, 8192, PROT_READ|PROT_WRITE, MAP_PRIVATE|MAP_FIXED|MAP_DENYWRITE, 3, 0x2000) =
0x7f2ccc9f4000
close(3)
                       = 0
access("/etc/ld.so.nohwcap", F_OK)
                                = -1 ENOENT (No such file or directory)
openat(AT_FDCWD, "/lib/x86_64-linux-gnu/libpthread.so.0", O_RDONLY|O_CLOEXEC) = 3
fstat(3, {st_mode=S_IFREG|0755, st_size=144976, ...}) = 0
mmap(NULL, 8192, PROT_READ|PROT_WRITE, MAP_PRIVATE|MAP_ANONYMOUS, -1, 0) = 0x7f2ccd83c000
mmap(NULL, 2221184, PROT_READ|PROT_EXEC, MAP_PRIVATE|MAP_DENYWRITE, 3, 0) = 0x7f2ccc5d3000
mprotect(0x7f2ccc5ed000, 2093056, PROT NONE) = 0
mmap(0x7f2ccc7ec000, 8192, PROT_READ|PROT_WRITE, MAP_PRIVATE|MAP_FIXED|MAP_DENYWRITE, 3, 0x19000) =
0x7f2ccc7ec000
mmap(0x7f2ccc7ee000, 13440, PROT_READ|PROT_WRITE, MAP_PRIVATE|MAP_FIXED|MAP_ANONYMOUS, -1, 0) =
0x7f2ccc7ee000
close(3)
mmap(NULL, 12288, PROT_READ|PROT_WRITE, MAP_PRIVATE|MAP_ANONYMOUS, -1, 0) = 0x7f2ccd839000
arch_prctl(ARCH_SET_FS, 0x7f2ccd839740) = 0
mprotect(0x7f2ccd21e000, 16384, PROT_READ) = 0
mprotect(0x7f2ccc7ec000, 4096, PROT_READ) = 0
mprotect(0x7f2ccc9f4000, 4096, PROT READ) = 0
mprotect(0x7f2ccce35000, 4096, PROT_READ) = 0
mprotect(0x7f2cccc01000, 4096, PROT READ) = 0
mprotect(0x7f2ccd437000, 4096, PROT_READ) = 0
mprotect(0x7f2ccd649000, 4096, PROT_READ) = 0
mprotect(0x5627481a7000, 299008, PROT_READ) = 0
mprotect(0x7f2ccd874000, 4096, PROT_READ) = 0
munmap(0x7f2ccd840000, 209156)
set_tid_address(0x7f2ccd839a10)
                                = 5235
set robust list(0x7f2ccd839a20, 24) = 0
rt_sigaction(SIGRTMIN, {sa_handler=0x7f2ccc5d8cb0, sa_mask=[], sa_flags=SA_RESTORER|SA_SIGINFO,
sa_restorer=0x7f2ccc5e5980}, NULL, 8) = 0
rt sigaction(SIGRT 1, {sa handler=0x7f2ccc5d8d50, sa mask=[], sa flags=SA RESTORER|SA RESTART|SA SIGINFO,
sa_restorer = 0x7f2ccc5e5980, NULL, 8) = 0
rt_sigprocmask(SIG_UNBLOCK, [RTMIN RT_1], NULL, 8) = 0
prlimit64(0, RLIMIT_STACK, NULL, {rlim_cur=8192*1024, rlim_max=RLIM64_INFINITY}) = 0
                       = 5235
uname({sysname="Linux", nodename="thodpap", ...}) = 0
brk(NULL)
                         = 0x562748dab000
brk(0x562748dcc000)
                             = 0x562748dcc000
write(2, "strace: must have PROG [ARGS] or"..., 40strace: must have PROG [ARGS] or -p PID
write(2, "Try 'strace -h' for more informa"..., 38Try 'strace -h' for more information.
) = 38
getpid()
                      = 5235
exit_group(1)
+++ exited with 1 +++
```

2)

Στην πρώτη περίπτωση τρέχουμε την εντολή με το object file της main ενώ στην δεύτερη τρέχουμε το executable της zing. Αυτό συμβαίνει καθώς στην πρώτη περίπτωση δεδομένου ότι καλούμε το object file δεν έχει γίνει το link μεταξύ object file και executable επομένως πηγαίνει στην main+20. Αντίθετα, στην 2η περίπτωση έχει ήδη καλεστεί και για αυτό καλείτε η συνάρτηση zing.

3) Μπορούμε να το υλοποιήσουμε αυτό κάνοντας κάποιες στοιχειώδεις τροποποιήσεις στους παραπάνω κώδικες.

4)

Τρέχοντας την strace να δούμε τα system calls παρατηρούμε πώς προσπαθεί να κάνει access το /etc/ shadow που περιέχει τους κωδικούς για κάθε user. Γιαυτό και πετάει έρρορ.

```
execve("/home/oslab/code/whoops/whoops", ["/home/oslab/code/whoops/whoops"], [/* 18 vars */]) = 0
```

```
[ Process PID=8703 runs in 32 bit mode, 1
brk(0)
                       = 0x8a1a000
access("/etc/ld.so.nohwcap", F_OK) = -1 ENOENT (No such file or directory)
mmap2(NULL, 4096, PROT_READ|PROT_WRITE, MAP_PRIVATE|MAP_ANONYMOUS, -1, 0) = 0xff
fffffff7724000
access("/etc/ld.so.preload", R_OK)
                                = -1 ENOENT (No such file or directory)
open("/etc/ld.so.cache", O_RDONLY|O_CLOEXEC) = 3
fstat64(3, {st_mode=S_IFREG|0644, st_size=30952, ...}) = 0
mmap2(NULL, 30952, PROT_READ, MAP_PRIVATE, 3, 0) = 0xfffffffff771c000
                        = 0
close(3)
access("/etc/ld.so.nohwcap", F OK)
                                 = -1 ENOENT (No such file or directory)
open("/lib32/libc.so.6", O_RDONLY|O_CLOEXEC) = 3
read(3, "\177ELF\1\1\1\3\0\0\0\0\0\0\0\0\0\3\0\1\0\0\0\300\233\1\0004\0\0\0"...
fstat64(3, {st_mode=S_IFREG|0755, st_size=1750708, ...}) = 0
mmap2(NULL, 4096, PROT READ|PROT WRITE, MAP PRIVATE|MAP ANONYMOUS, -1, 0) = 0xff
ffffff771b000
mmap2(NULL, 1755772, PROT_READ|PROT_EXEC, MAP_PRIVATE|MAP_DENYWRITE, 3, 0) = 0xf
fffffff756e000
mmap2(0xf7715000, 12288, PROT READ|PROT WRITE, MAP PRIVATE|MAP FIXED|MAP DENYWRI
TE, 3, 0x1a7000) = 0xffffffff7715000
mmap2(0xf7718000, 10876, PROT_READ|PROT_WRITE, MAP_PRIVATE|MAP_FIXED|MAP_ANONYMO
US, -1, 0) = 0xffffffff7718000
close(3)
mmap2(NULL, 4096, PROT_READ|PROT_WRITE, MAP_PRIVATE|MAP_ANONYMOUS, -1, 0) = 0xff
fffffff756d000
set_thread_area({entry_number:-1, base_addr:0xf756d700, limit:1048575, seg_32bit
:1, contents:0, read_exec_only:0, limit_in_pages:1, seg_not_present:0, useable:1
}) = 0 (entry_number:12)
mprotect(0xf7715000, 8192, PROT READ) = 0
mprotect(0xf7748000, 4096, PROT_READ) = 0
munmap(0xf771c000, 30952)
                                 = 0
                                   = -1 EACCES (Permission denied)
open("/etc/shadow", O_RDONLY)
write(2, "Problem!\n", 9Problem!
        = 9
exit_group(1)
                          = ?
+++ exited with 1 +++
```