Εργαστήριο Μικροϋπολογιστών Θοδωρής Παπαρρηγόπουλος el18040 Ομάδα 21

1ο Εργαστήριο στον 8085

Άσκηση 1

```
; x is C
; My counter is on D
LXI B, 1000H ; 1000 miliseconds delay
START:
    MVI D,00H
GET X:
     LDA 2000H ; Read input
    MOV H,A ; Store H
    ANI 80H
     JZ GET X ; If msb is not on read again
     ;; Split C into X
    MOV A, H
     ANI OFH ; 0000 1111 To get lsb's
    MOV H, A
     CPI 00H; If input was 0 then jump to start
     JZ START
     INR H
     JMP INCREASE
INCREASE:
;; check for msb
     LDA 2000H
     ANI 80H
     JZ INCREASE
    MOV A, D ; Get counter
     CMA
     OUT 30H
     CALL DELB
     INR D ; increase counter
    MOV A, D
     CMP H; compare counter and x+1
```

```
JNZ INCREASE; If not x+1 continue
    DCR D ; get it to x
     JMP DECREASE ; else decrease
DECREASE:
;; check for msb
    LDA 2000H
    ANI 80H
    JZ DECREASE
    DCR D
    MOV A, D
     CMA
     OUT 30H
     CALL DELB
    MOV A, D
     CPI 00H
     JNZ DECREASE
     INR D
     JMP GET X
```

END

Άσκηση 2

```
IN 10H
START: ;initializations
     MVI A, 10H ; space to print
     LXI D, OBOOH ; read dcd from here
     STA 0B03H ; space
     STA 0B04H ; space
     STA 0B05H ; space
     MVI A,00H
     STA OBO2H ; initialize to O
     CALL KIND ; read 1st value
     RLC
     RLC
     RLC
     RLC ;16*x
     MOV C, A
     CALL KIND ; read 2nd value
     ADD C ;16*x+y
     MOV C,A
     CPI C8H ; compare with 200
     JC STATE LESS 200 ;if smaller
     ;; We are in 2xx
     MVI A,02H; else print 2 in 3rd digit
     STA 0B02H
     MOV A, C
     SUI C8H; sub 200 to find decs -> 2xx - 200
     JMP DECA
STATE LESS 200:
     CPI 64H ; compare with 100
     JC DECA ; if less than 100
     ;; 3rd digit should be 1
     MVI A,01H
     STA 0B02H
     MOV A, C
     SUI 64H ; subract 10
DECA: ;hex to bcd
     MVI B, FFH ;; 255 (MAX value)
DECS:
     INR B
     SUI OAH
```

JNC DECS

ADI 0AH
STA 0B00H
MOV A,B
STA 0B01H

CALL STDM
CALL DCD ;print 3 digit decimal number
JMP START

END

Άσκηση 3

```
;; We have a counter that we are gonna
;; rotate left and right accordingly
;; It's important to notice that when 1sb gets off
;; in 1000 0000 since there is a double switch, it should
;; continue with 0000 0001
;; same thing applies to 0000 0001 when you lsb gets off
LXI B, 1000H ; 1000 miliseconds delay
START:
     MVI D,01H; initialize B with 1
     MVI L,00H; L is the previus position of 1sb
LEFT CHECK:
     IN 20H
     MOV H, A
     ANI 80H
     JZ LEFT CHECK ;; If msb is not on stay where you are
     MOV A, H ; Move back H
     ANI 01H; Keep only lsb
     CMP L
     JZ LEFT
     MOV L, A
     CPI 00H
     JZ RIGHT CHECK
     JMP LEFT
LEFT:
     ;; Rotate left, print
     ;; from 1000 0000 -> 0000 0001 we jump back to right
     CALL DELB
     MOV A, D
     CMA
     OUT 30H
     CMA
     RLC
     MOV D,A
     CPI 01H
     JNZ LEFT CHECK
     RRC
     JMP RIGHT CHECK
RIGHT CHECK:
     IN 20H
     MOV H, A
```

```
ANI 80H
     JZ RIGHT CHECK ;; If msb is not on stay where you are
     MOV A, H ; Move back H
     ANI 01H ; Keep only 1sb
     CMP L
     JZ RIGHT
    MOV L,A
     CPI 00H
     JZ LEFT_CHECK
     JMP RIGHT
RIGHT:
     CALL DELB
    MOV A, D
     RRC
     CMA
     OUT 30H
     CMA
    MOV D,A
     CPI 01H
     JNZ RIGHT_CHECK
     RLC
     JMP LEFT
END
```