

# 🔹 2020 - PSM Scrum.org Cheat Sheet - Page 1 / 2

## **Scrum Theory:**

- 3 Pillars: Transparency, Inspection, Adaptation
- 5 Values: Commitment, Focus, Openness, Respect and Courage
- Scrum is a framework that eliminates complexity -
- Scrum is founded on Empiricism and Lean Thinking

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#### Scrum Team:

- 10 or less people
- Member of Scrum Team: PO (1), Scrum Master (1), Developers (Many)

### Accountabilities :

1	РО	Dev Team	SM	StakeHolder (Not in the Scrum Team)
PO (1 person)	Maximizing the value of product. Ordering PBL. Communicate it.	Ask questions about Product	Help find techniques for effective PG & Product Backlog Managment.	Can ask acces to the BL
Dev Team	Answers questions about the product during the sprint	Creating any aspect of usable increment each sprint. Ensure quality	Remove impediment, coaching teams	Can give feedback to DEV (and all Scrum Team) during sprint if it's help
SM (1 person)	Can be coached by SM Can be coach SM		Responsable of artefact transparency. Ensure Scrum events take place	Can be coached by SM
StakeHolder (Not in Scrum Team)	Give Informations, insure transparency of PBL	Meet at Sprint Review	Facilitate Stakeholder collaboration	Give feedback at the Sprint Review

#### Scrum Events:

Event :	Sprint	Sprint Planning	Daily Scrum	Sprint Review	Sprint Retro
Duration	<= 1 month	8h	15m	4h	3h
РО	Mandatory	Mandatory	Not allowed	Mandatory	Mandatory
Dev Team	Mandatory	Mandatory	Mandatory	Mandatory	Mandatory
Scrum Master	Mandatory	Mandatory	Ensure it's less than 15' & removing impediment	Mandatory	Mandatory
Stakeholder	Allowed to talk if it helps	Allowed	Not allowed	Mandatory	Not allowed
Input	Stakeholder feedback	Stakeholders potentially, PBL	Developers talks	Inspect last sprint & Increment. Get feedback from Stakeholder	Individuals interactions, process, tools, DoD
Output	Product Backlog, Increments	Sprint Backlog (PBLI + Plan to do it)	Reduce Complexity, Warn about impediment	New PBLI for the PBL	Plan to increase quality, communication & effectiveness