🔧 Scrum Artifacts :

Artifact	Product Backlog	Sprint Backlog	Increment
Definition :	Ordered list of PBLIs *(Ordered by PO)*	Ordered PBLIs selected for the Sprint **plus** the plan to deliver them	PBLI(s) which meet the DoD
Commitment ?	Product Goal	Sprint Goal	Definition of Done
Accountable and can modify ?	PO *(It can be delegated, but PO is still accountable)*	Dev Team	Scrum Team
Can stop it ?	Never *(Unless the product retires)*	PO *(Only if Sprint Goal is obsolete)*	If a PBLI doesn't meet the DoD, there is no increment
Input	Stakeholders' feedback, PBL, PO Vision	Stakeholder, Last sprint review, PO's vision	PBLI(s) which meet the DoD
Multiple teams on same product / Nexus	1 Backlog for 1 Product for all Team. Ordering by value, dependency to other products & PBLI	Developers pull in work in agreement with the Product Owner	1 increment must be released by sprint, they don't have to be synchronized

📅 Scrum Events :

Event :	Sprint	Sprint Planning	Daily Scrum	Sprint Review	Sprint Retro
Duration	<= 1 month	8h	15m	4h	3h
PO	Mandatory	Mandatory	Not allowed	Mandatory	Mandatory
Dev Team	Mandatory	Mandatory	Mandatory	Mandatory	Mandatory
Scrum Master	Mandatory	Mandatory	Ensures it's less than 15' & removes impediment	Mandatory	Mandatory
Stakeholder	Present in SR, allowed in SP	Allowed	Not allowed	Mandatory	Not allowed
Input	Length of sprint must be short enough to keep risk acceptable	Stakeholders potentially, PBL, Previous increments, Team Velocity…	Developers talks	Inspect last sprint & Increment. Get feedback from Stakeholders	Individuals interactions, process, tools, DoD
Output	Ends with Retro. New sprint starts just after the retro	Sprint Backlog (PBLIs + Plan to tackle them), Sprint Goal	Sync between Devs. Reduce Complexity, Warn about impediment	Potentially new ordering of PBL	Plan to increase quality, communication & effectiveness