



Commitment :

Commitment	Product Goal	Sprint Goal	Definition of Done
Definition	Describes the future state of product. It is the WHAT of the project	Describes a future state of product to plan the sprint. It is the WHY of the sprint	Formal description of the state of the increment when it meets the quality measure required
Used for	Describes a future state of the product which can serve as a target for the Scrum Team to plan against	Expresses the purpose of a Sprint, often a business problem that is addressed	<ul style="list-style-type: none"> - Is assessed when work is completed on the product Increment. - Ensures artifact's transparency - Guides the Developers in knowing how many PBLs they can select during a Sprint Planning
When is it created or changed?	Created by the PO . It is a long term objective and part of the PBL. It does not change	Created by the Scrum Team during the Sprint Planning	Created by ST during the retro. If multiple teams work on the same product, the DoD is in common at minimum
Responsible	PO	Scrum Team	Scrum Team

The Product Backlog Refinement

- ★ Adds granularity to the Product Backlog
- ★ Is a part-time activity during a Sprint
- ★ Can focus on the current and future sprints
- ★ Is owned by the PO and Devs
- ★ Multiple teams can participate
- ★ Not a Scrum Event

Cancel a sprint ?

- ★ Only when Sprint Goal becomes useless
- ★ Decided by PO
- ★ Done PBLs are reviewed
- ★ Potentially releasable can be accepted by PO
- ★ Incomplete PBLs are re-estimated and put back in PBL

Criteria of Product Backlog Item ?

- ★ Depends on each team, but the Scrum Guide talks about : description, order and size
- ★ Test descriptions or acceptance criteria are optional
- ★ Dependences with other products or PBLs can also be criterias to order the PBL when you have multiple team



Glossary :

PBL : Product Backlog
DoD : Definition of Done
PBLI : Product Backlog Item

PG : Product Goal
SG : Sprint Goal
ST : Scrum Team
PO : Product Owner
SM : Scrum Master
DEV : Developers

Tools compatible with SCRUM ?

- ★ Cone of Uncertainty, User Story, Velocity, story points, Burn-Down / Burn-Up charts, velocity
- ★ **Not Compatible with Scrum:** Gantt Chart

Technical debt

- ★ Technical Debt when software is of poor quality
- ★ This may be a technical choice to move quickly at a given time
- ★ If the technical debt is not "*paid*", it will be expensive in terms of bugs and maintainability
- ★ It concerns the whole Scrum Team

Many Scrum Team with 1 product ?

- ★ 1 PBL, 1 PO for all teams
- ★ 1 DoD at minimal for all Scrum Teams
- ★ PBL is ordered by value and dependencies to other products and other PBLs
- ★ You have to let the members build their own ST. (It's not built by a leader or according to a design).

By **Thomas Louvigné**

- ★ **Blog:** <https://thomas-louvigne.github.io>
- ★ **Twitter / X :** [@atthomas_louvigne](https://twitter.com/atthomas_louvigne)
- ★ **Mastodon :** [zobi8225@framapiaf.org](https://framapiaf.org/@zobi8225)