



Scrum Theory :

- **3 Pillars** : Transparency, Inspection, Adaptation
- **5 Values** : Commitment, Focus, Openness, Respect and Courage
- Scrum is a **framework** that **eliminates complexity** -
- Scrum is founded on **Emprisim** and **Lean Thinking**

*Version 0.3
By Thomas Louvigné*




Scrum Team :

- 10 or less people
- Member of Scrum Team : PO (1), Scrum Master (1), Developers (Many)



Roles :

	PO	Dev Team	SM
PO (1 person)	Maximizing the value of product. Ordering PBLI. Communicate about the PBL	Ask questions about Product	Help find techniques for effective PG & PBM.
Dev Team	Answers questions about Product Backlog	Creating any aspect of usable increment each sprint. Ensure quality.	Remove impediment, coaching teams
SM (1 person)	Is coached by SM.	Is coached by SM.	Responsible of artefact transparency. Ensure Scrum events take place
StakeHolder	Give Informations, insure transparency of PBL	Meet at Sprint Review	Facilitate Stakeholder collaboration



Scrum Events :

Event :	Sprint	Sprint Planning	Daily Scrum	Sprint Review	Sprint Retro
Duration	1 month or less	8h	15m	4h	3h
PO	Mandatory	Mandatory	Not allowed	Mandatory	Mandatory
Dev Team	Mandatory	Mandatory	Mandatory	Mandatory	Mandatory
Scrum Master	Mandatory	Mandatory	Ensure it's less than 15' & removing impediment	Mandatory	Mandatory
Stakeholder	Not Allowed	Allowed	Not allowed	Mandatory	Not allowed
Input	Stakeholder feedback	Stakeholders eventually, PBL	Developers	Inspect last sprint & Increment. Get feedback from Stakeholder	Individuals interactions, process, tools, DoD
Output	Product Backlog, Increments	Sprint Backlog (PBLI + Plan to do it)	Reduce Complexity	New PBLI for the PBL	Plan to increase quality, communication & effectiveness