🔧 Scrum Artefacts :

Artifact	Product Backlog	Sprint Backlog	Increment
Definition :	Ordered list PBLI (*Ordered by PO*)	Ordered PBLI selected for this Sprint **plus** the plan for delivering them	PBLI who meet the DoD
Commitment ?	Product Goal	Sprint Goal	Definition of Done
Accountable and can modify ?	PO (*It can be delegate, but PO still accountable*)	Dev Team	Scrum Team
Can stop it ?	Never (*Unless the product is ending*)	PO (*Only if Sprint Goal have no sense*)	If a PBLI doesn't meet the DoD, there is no increment
Input	Stakeholders feedback, PBL, PO Vision	Stakeholder, Last sprint review, PO vision	PBLI whos pass the DoD
Multiple teams on same product / Nexus	1 Backlog for 1 Product for all Team. Ordering by value, dependency to other products & PBLI	Developers pull in work in agreement with the Product Owner	1 increment must be released by sprint, they don't have to be synchronized

📅 Scrum Events :

Event :	Sprint	Sprint Planning	Daily Scrum	Sprint Review	Sprint Retro
Duration	<= 1 month	8h	15m	4h	3h
PO	Mandatory	Mandatory	Not allowed	Mandatory	Mandatory
Dev Team	Mandatory	Mandatory	Mandatory	Mandatory	Mandatory
Scrum Master	Mandatory	Mandatory	Ensure it's less than 15' & removing impediment	Mandatory	Mandatory
Stakeholder	Present in SR, allowed in SP	Allowed	Not allowed	Mandatory	Not allowed
Input	Length of sprint must be short enough to keep risk acceptable	Stakeholders potentially, PBL, Previous increments, Team Velocity…	Developers talks	Inspect last sprint & Increment. Get feedback from Stakeholder	Individuals interactions, process, tools, DoD
Output	Must finish by Retro. New sprint start just after the retro	Sprint Backlog (PBLI + Plan to do it) , Sprint Goal	Syn between DEV. Reduce Complexity, Warn about impediment	Potentialy new ordering of PBL	Plan to increase quality, communication & effectiveness