



## Scrum Artifacts :

Artifact	Product Backlog	Sprint Backlog	Increment
<b>Definition :</b>	Ordered list of PBLIs ( <i>Ordered by PO</i> )	Ordered PBLIs selected for the Sprint <b>plus</b> the plan to deliver them	PBLI(s) which meet the DoD
<b>Commitment ?</b>	Product Goal	Sprint Goal	Definition of Done
<b>Accountable and can modify ?</b>	PO ( <i>It can be delegated, but PO is still accountable</i> )	Dev Team	Scrum Team
<b>Can stop it ?</b>	Never ( <i>Unless the product retires</i> )	PO ( <i>Only if Sprint Goal is obsolete</i> )	If a PBLI doesn't meet the DoD, there is no increment
<b>Input</b>	Stakeholders' feedback, PBL, PO Vision	Stakeholder, Last sprint review, PO's vision	PBLI(s) which meet the DoD
<b>Multiple teams on same product / Nexus</b>	1 Backlog for 1 Product for all Team. Ordering by value, dependency to other products & PBLI	Developers pull in work in agreement with the Product Owner	1 increment must be released by sprint, they don't have to be synchronized



## Scrum Events :

Event :	Sprint	Sprint Planning	Daily Scrum	Sprint Review	Sprint Retro
<b>Duration</b>	<= 1 month	8h	15m	4h	3h
<b>PO</b>	Mandatory	Mandatory	Allowed <b>only</b> if he actively works on a Sprint BLI	Mandatory	Mandatory
<b>Dev Team</b>	Mandatory	Mandatory	Mandatory	Mandatory	Mandatory
<b>Scrum Master</b>	Mandatory	Mandatory	Ensures it's less than 15' & removes impediment	Mandatory	Mandatory
<b>Stakeholder</b>	Present in SR, allowed in SP	Allowed	Not allowed	Mandatory	Not allowed
<b>Input</b>	Length of sprint must be short enough to keep risk acceptable	Stakeholders potentially, PBL, Previous increments, items from last retro, Team Velocity...	Developers talks	Inspect last sprint & Increment. Get feedback from Stakeholders	Individuals interactions, process, tools, DoD
<b>Output</b>	Ends with Retro. New sprint starts just after the retro	Sprint Backlog (PBLIs + Plan to tackle them), Sprint Goal	Actionable plan for next days, reduce complexity, Warn about impediment	Increments, Potentially new ordering of PBL	Plan to increase quality, communication & effectiveness