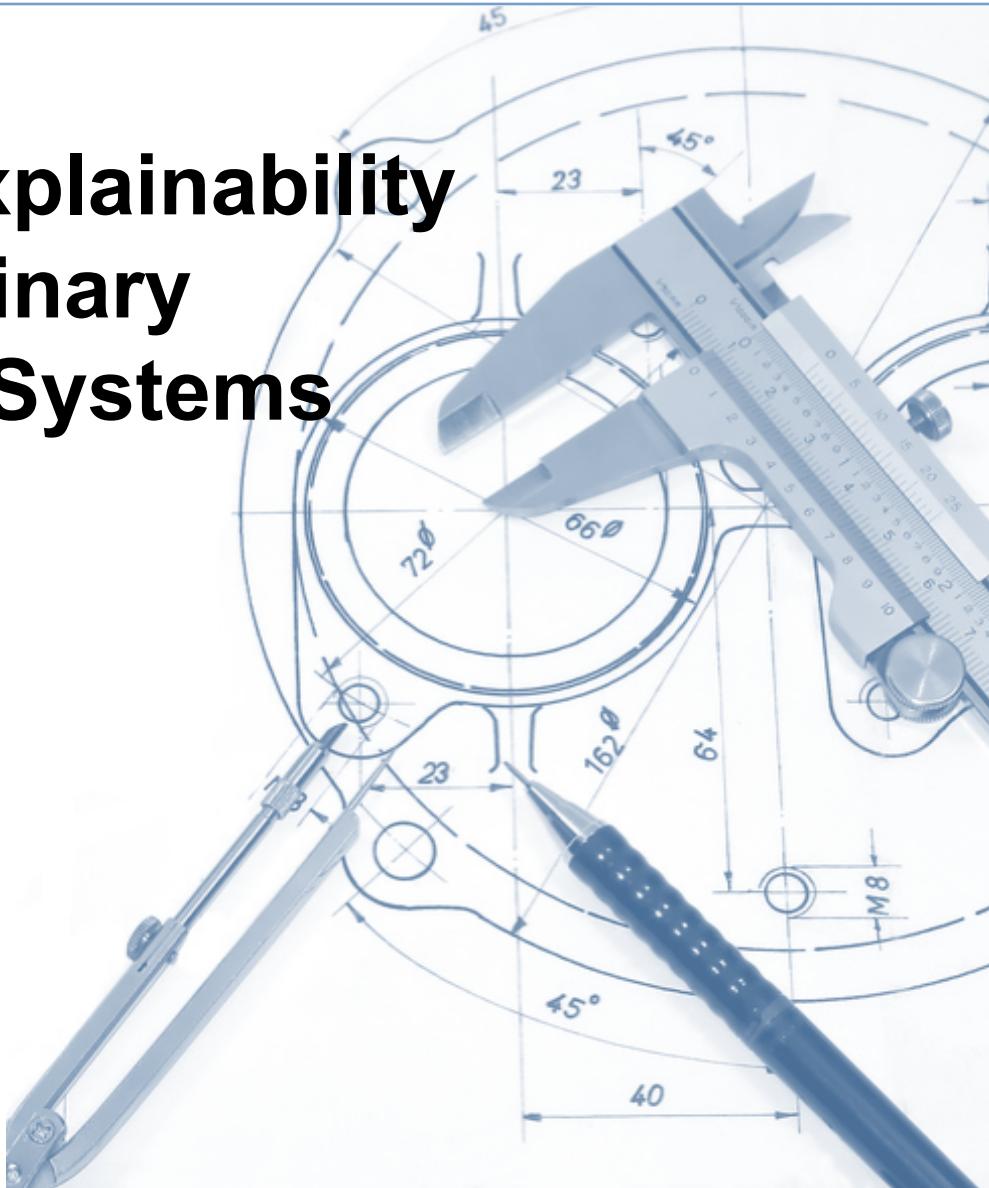


Model-Driven Explainability for Multi-Disciplinary Cyber-Physical Systems Engineering

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@andwor



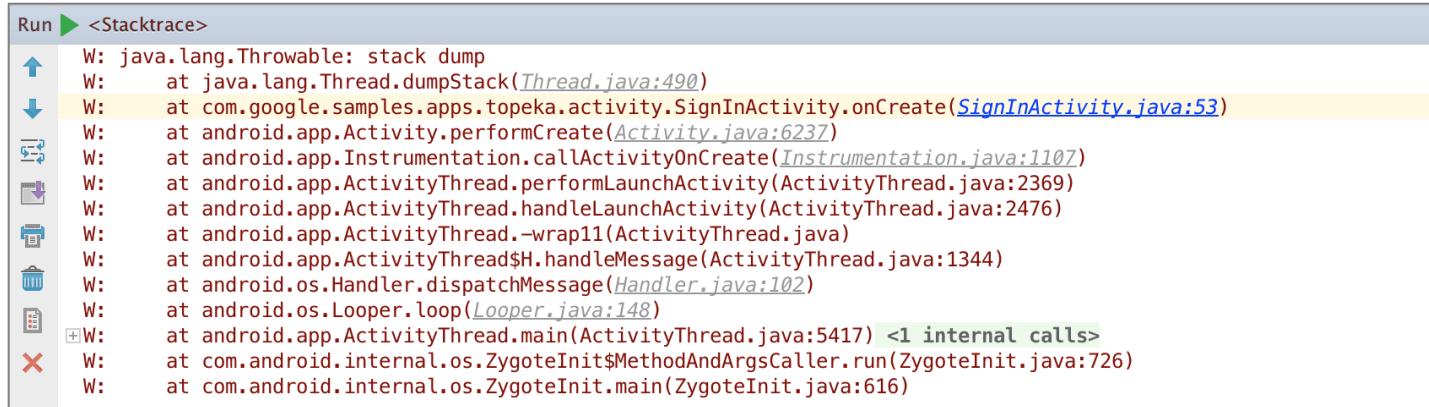
About me

- Since 2011 working with robotics
 - knowledge-based (Golog, ...)
 - imperative (ROS, SmartSoft)
 - educational & industrial
- PhD'16 on **extensible ADLs** for CPS
- Currently work in **model-driven systems engineering**
- **Language-oriented** systems engineering
 - build proper software languages efficiently
 - tailor, reuse, integrate existing languages
 - across different technological spaces



The sad state of software explainability

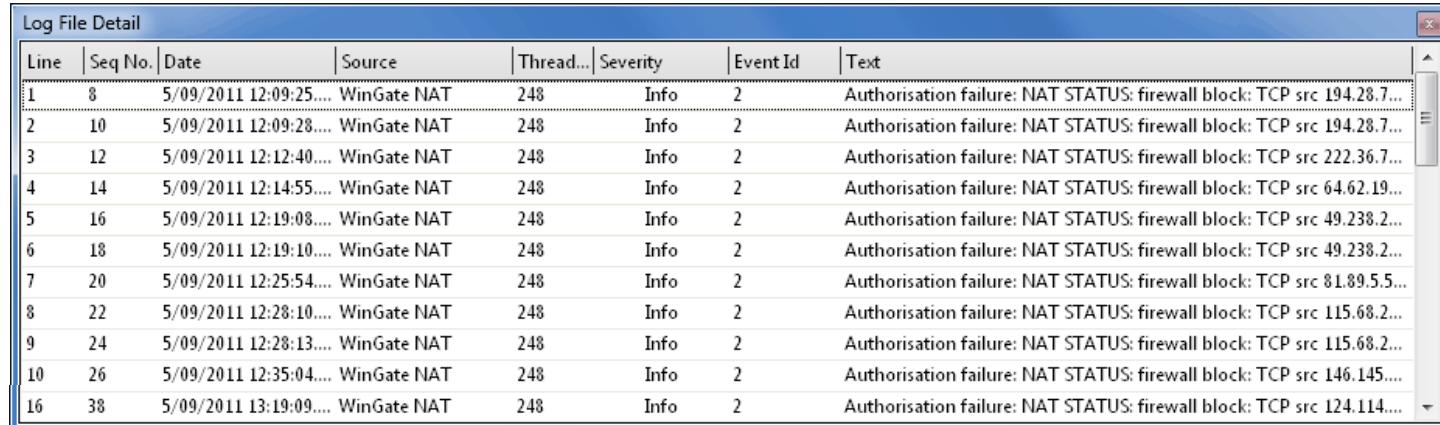
- Stack traces too technical for many purposes



A screenshot of a debugger's stack trace window titled "Run > <Stacktrace>". The stack trace shows a series of method calls from an Android application. The frames are color-coded: white for standard Java methods and yellow for native code frames. The stack trace is as follows:

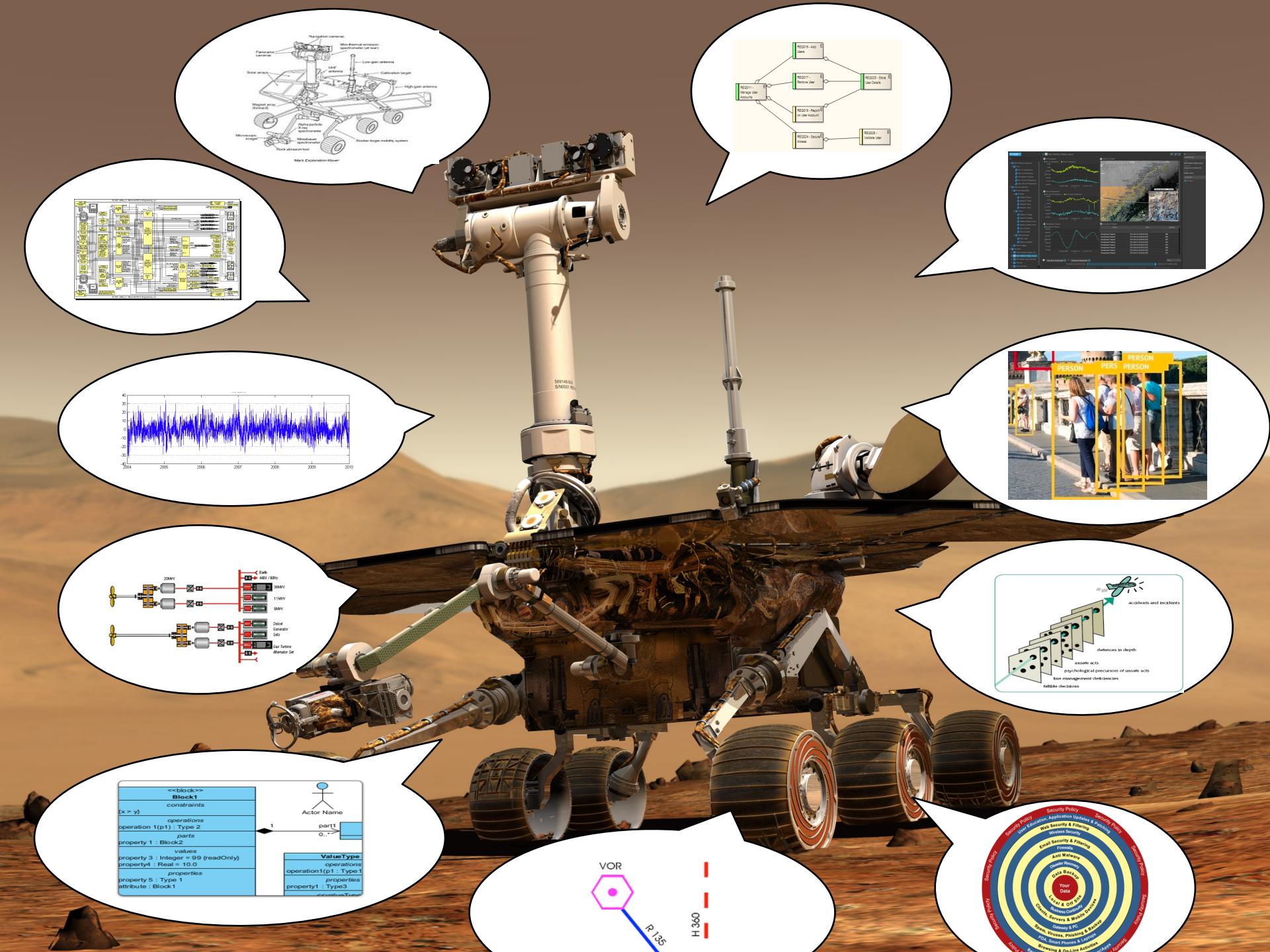
```
W: java.lang.Throwable: stack dump
W:     at java.lang.Thread.dumpStack(Thread.java:490)
W:     at com.google.samples.apps.topeka.activity.SignInActivity.onCreate(SignInActivity.java:53)
W:     at android.app.Activity.performCreate(Activity.java:6237)
W:     at android.app.Instrumentation.callActivityOnCreate(Instrumentation.java:1107)
W:     at android.app.ActivityThread.performLaunchActivity(ActivityThread.java:2369)
W:     at android.app.ActivityThread.handleLaunchActivity(ActivityThread.java:2476)
W:     at android.app.ActivityThread.-wrap11(ActivityThread.java)
W:     at android.app.ActivityThread$H.handleMessage(ActivityThread.java:1344)
W:     at android.os.Handler.dispatchMessage(Handler.java:102)
W:     at android.os.Looper.loop(Looper.java:148)
W:     at android.app.ActivityThread.main(ActivityThread.java:5417) <1 internal calls>
W:     at com.android.internal.os.ZygoteInit$MethodAndArgsCaller.run(ZygoteInit.java:726)
W:     at com.android.internal.os.ZygoteInit.main(ZygoteInit.java:616)
```

- Log files too verbose, not abstract enough, not reader-specific



A screenshot of a log file detail viewer titled "Log File Detail". The table has columns for Line, Seq No., Date, Source, Thread..., Severity, Event Id, and Text. The log entries show repeated messages from the WinGate NAT application, all categorized as Info level events. The text column shows the full log message: "Authorisation failure: NAT STATUS: firewall block: TCP src 194.28.7...".

Line	Seq No.	Date	Source	Thread...	Severity	Event Id	Text
1	8	5/09/2011 12:09:25....	WinGate NAT	248	Info	2	Authorisation failure: NAT STATUS: firewall block: TCP src 194.28.7...
2	10	5/09/2011 12:09:28....	WinGate NAT	248	Info	2	Authorisation failure: NAT STATUS: firewall block: TCP src 194.28.7...
3	12	5/09/2011 12:12:40....	WinGate NAT	248	Info	2	Authorisation failure: NAT STATUS: firewall block: TCP src 222.36.7...
4	14	5/09/2011 12:14:55....	WinGate NAT	248	Info	2	Authorisation failure: NAT STATUS: firewall block: TCP src 64.62.19...
5	16	5/09/2011 12:19:08....	WinGate NAT	248	Info	2	Authorisation failure: NAT STATUS: firewall block: TCP src 49.238.2...
6	18	5/09/2011 12:19:10....	WinGate NAT	248	Info	2	Authorisation failure: NAT STATUS: firewall block: TCP src 49.238.2...
7	20	5/09/2011 12:25:54....	WinGate NAT	248	Info	2	Authorisation failure: NAT STATUS: firewall block: TCP src 81.89.5.5...
8	22	5/09/2011 12:28:10....	WinGate NAT	248	Info	2	Authorisation failure: NAT STATUS: firewall block: TCP src 115.68.2...
9	24	5/09/2011 12:28:13....	WinGate NAT	248	Info	2	Authorisation failure: NAT STATUS: firewall block: TCP src 115.68.2...
10	26	5/09/2011 12:35:04....	WinGate NAT	248	Info	2	Authorisation failure: NAT STATUS: firewall block: TCP src 146.145...
16	38	5/09/2011 13:19:09....	WinGate NAT	248	Info	2	Authorisation failure: NAT STATUS: firewall block: TCP src 124.114...



Software language engineering gives us better tools to explicate intent and purpose than pure code

- "The limits of my language are the limits of my world" (Wittgenstein)
- Stakeholders of CPS speak different languages and **give explanations in different languages**
 - so do their software modules
- Understanding **emergent system behavior** requires **understanding all related modules**
- In a way that supports
 - **reasoning about facts** (what)
 - **contrasting** observations (why)
 - **Enquiring intentions** (how)
- Suitable modeling languages can support CPS explainability at run time and at design-time



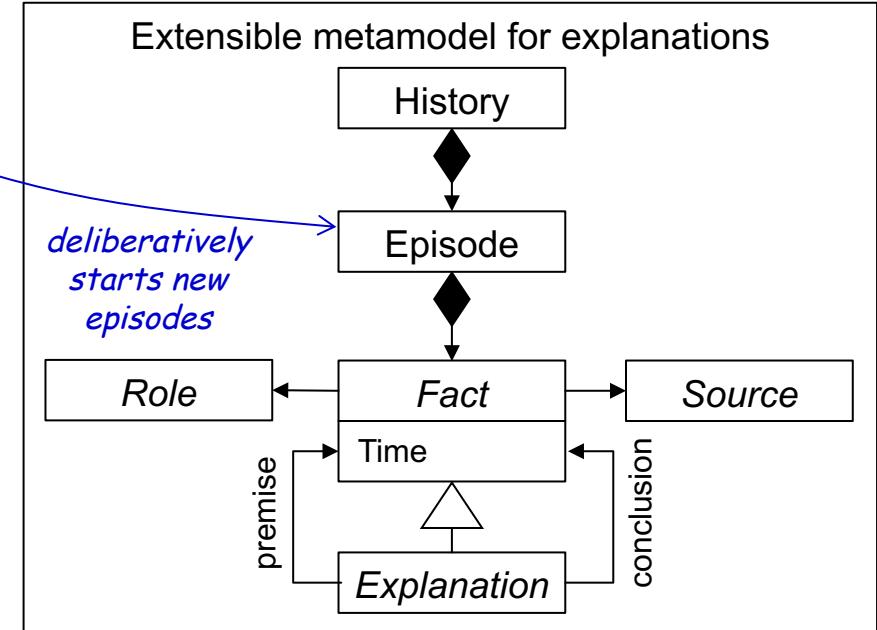
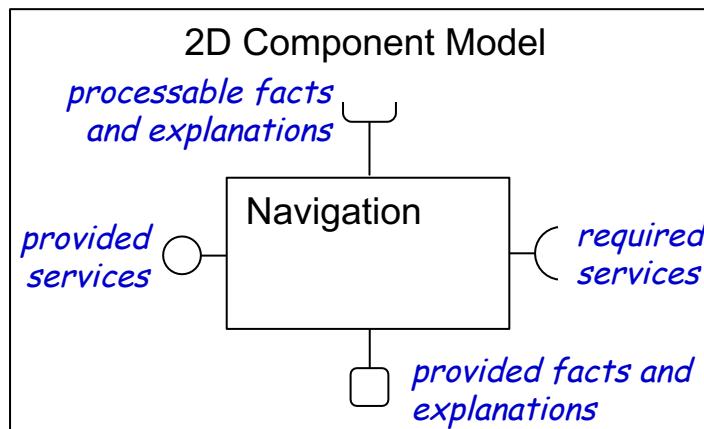
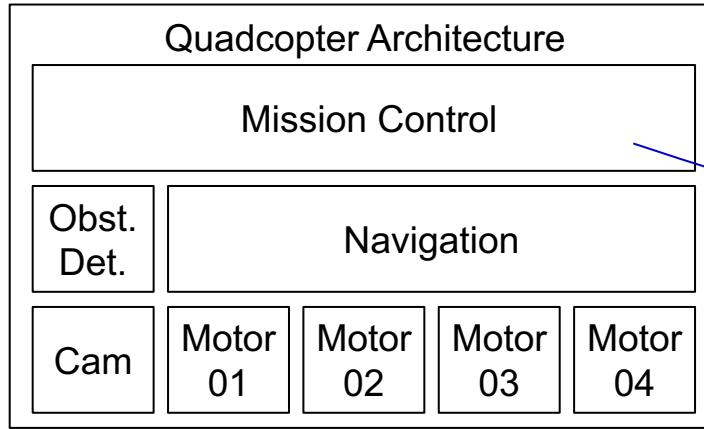
Towards explanation languages for multi-disciplinary cyber-physical systems

- Modeling languages that describe explanation (parts)
 - to explain behavior based on lower level facts and explanations (F&E)
- Either general (e.g., ATL) or domain-specific explanation languages¹
 - former better integratable, latter better accessible, demand integration
- Systems produce histories = ordered lists of F&Es in suitable languages
- F&E yield meta information (source, purpose) to reason about system behavior (e.g., “show all crash-related info but abstract from battery”)
- Such explanation should be
 - receiver-specific (propulsion expert no interest in HMI explanation parts)
 - message-specific (e.g., by giving meaning stack trace segments)
 - time-specific (e.g., truncate irrelevant explanation parts)
- Across models of different domains
- Throughout the complete system lifecycle

¹ K. Hölldobler, B. Rumpe, A. Wortmann. Software Language Engineering in the Large: Towards Composing and Deriving Languages. In: Computer Languages, Systems & Structures, 54, 2018.

A 2D component model to explain the behavior of a package delivery quadcopter

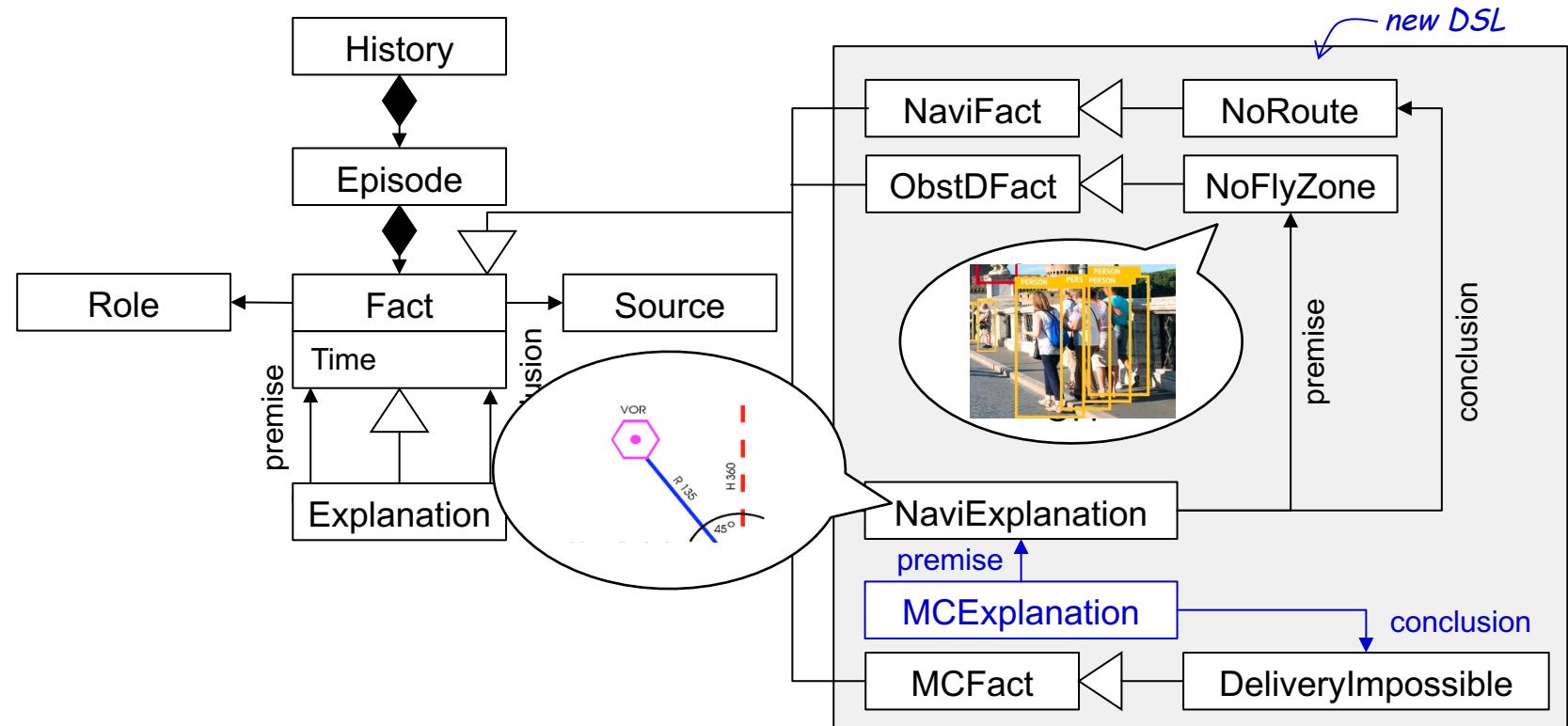
- Systems engineering leverages **component-based notions**
- **Explanations as 1st level concerns** in component (meta) model



- Architecture supports **operating on F&E**
- Metamodel supports **tailoring to domain-specific F&E**

A 2D component model to explain the behavior of a package delivery quadcopter

- Domain-specific instantiation of the quadcopter explanation language (e.g., language embedding¹ or merging²)

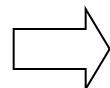


¹ K. Hölldobler, B. Rumpe, A. Wortmann. Software Language Engineering in the Large: Towards Composing and Deriving Languages. In: Computer Languages, Systems & Structures, 54, 2018.

² Degueule, T., Combemale, B., Blouin, A., Barais, O., & Jézéquel, J. M. Melange: A meta-language for modular and reusable development of DSLs. In Proceedings of the 2015 SLE. 2015.

There are many challenges in explainable software for cyber-physical systems...

- Capturing and integrating facts & explanations of different domains
- Efficient adaptation between F&E of different components
 - normal system integration activity?
- Automatically deriving explanations
- A posteriori explainer integration into existing (legacy) systems
- Automated abstraction and history truncation of explanations
- Cooperative / partial explanations

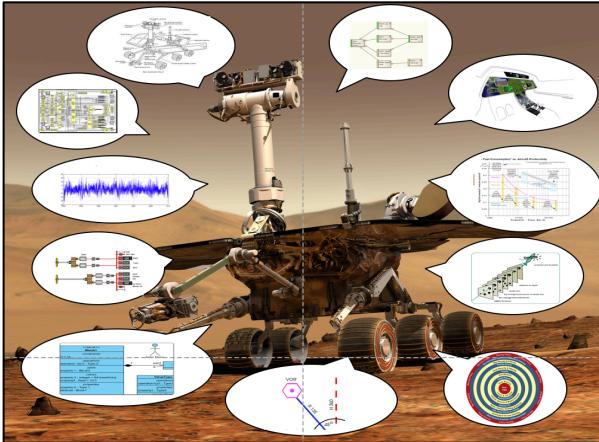


... to achieve any of these, we first need explicit explanations

Our answers to workshop-related questions

- ES4CPS problems that we are interested in
 - making **explanations explicit**
 - leveraging explicit explanations at run time
 - **querying explanations** (facts, contrasts, ...)
- ES4CPS expertise that we can contribute
 - modular **software language engineering**
 - smart **manufacturing, automotive software testing, robotics**
 - **formal systems modeling** (focus, mona, isabelle)
- External expertise that we need
 - **domain-specific insights** into explanations
 - **multi-disciplinary** modeling
 - **reasoning** about explanations

Thank You



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Slide 6

Software language engineering gives us better tools to explicate intent and purpose than pure code

- "The limits of my language are the limits of my world"
- Stakeholders of CPS speak different languages and give explanations in different languages
➤ so do their software modules
- Understanding (emergent) system behavior requires understanding all related modules
- In a way that supports
 - reasoning about facts ("why is X?")
 - contrasting observations ("why X instead of Y?")
 - Enquiring intentions ("how would you do X?")
- Suitable modeling languages can support CPS explainability at run time and at design-time

A blue-toned illustration of the Tower of Babel, a biblical story where people try to build a tower to reach heaven, but God confounds their languages so they can no longer work together. It's used here as a metaphor for the need to understand and communicate across different stakeholder languages in complex systems.

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Slide 7

A 2D component model to explain the behavior of a package delivery quadcopter

- Quadcopter operates in the context of modules observing energy consumption and air traffic

The diagram shows the Quadcopter Architecture with components: Mission Control, Obst. Det., Navigation, Cam, Motor 01, Motor 02, Motor 03, and Motor 04. A 2D Component Model shows a navigation component with provided services and required services.

Architecture supports operating on F&E
Metamodel supports tailoring to domain-specific F&E

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Slide 8

A 2D component model to explain the behavior of a package delivery quadcopter

- Domain-specific instantiation of the quadcopter explanation language (e.g., language embedding¹ or merging²)

This diagram shows a detailed instantiation of the 2D component model for a quadcopter. It includes components like NaviFact, ObstDFact, NoRoute, NoFlyZone, NaviExplanation, MCEExplanation, and MCFact, connected by arrows labeled with 'premise' and 'conclusion'.

¹ K. Hölldobler, B. Rumpe, A. Wortmann. Software Language Engineering in the Large: Towards Composing and Deriving Languages. In: Computer Languages, Systems & Structures, 54, 2016.
² Degueule, T., Combemale, B., Blouin, A., Barais, O., & Jézéquel, J. M. Melange: A meta-language for modular and reusable development of DSLs. In: Proceedings of the 2015 SLE. 2015.



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