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# 1 Introduction

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## 1.1 Motivation and Introduction

- 1. Signals travel without wires
  - (a) In this module, signals travel as radio waves (optical and acoustic systems ignored)
- 2. Applications are mostly in communications
  - (a) Signals modulated to carry information
  - (b) Many familiar applications such as radar, navigation, etc.

Example: Modern smart phone has approximately 9 distinct wireless systems. Try identifying them?

- NFC
- Cellulars
  - -2G
  - -3G
  - -4G
  - -5G
- GPS
- Bluetooth

- WiFi
- UWB
- Lidar

#### **Advantages of Wireless**

- Mobility
- Good for one-to-many transmissions
- Cheap

Increasingly used for high capacity point-to-point links (cheaper than wired) (e.g. to serve remote areas)

### Advantages of Wired

- Very little leakage
- No interference
- Multiple systems can operate adjacently without issue

but considerably more overheads. Suitable for super high capacity lines (eg. fibre-optic transatlantic cables)

## 1.2 The Wireless Spectrum

The EM spectrum is a shared and limited resource.

Mostly regulated by government agencies.

Frequencies must be carefully given out, but can be reused at different locations as we will see.

Overview of a wireless system:

- Start with raw data
- Source coding (compression)
- Channel coding (error detection & error correction)
- Modulation
- TX
- RX
- Demodulation
- Channel decoding
- Source decoding

This module is mainly about modulation and TX/RX, the rest is information theory.

## 1.3 Basics of Wireless Transmitter

Amplifier to increase signal power enough to drive the antenna

#### Multiple Access

• CSMA: Listen to the channel, send if it's clear

• FDMA: Frequency divided MA

• TDMA: Time divided MA

## 1.4 Assessment & Delivery

Component	Timing	$\mathbf{Weight}$
Lab Assignments	Varied (4 labs)	25%
Online BS quizzes	?	25%
Final Exam		50%

Open book final with emphasis on design and problem solving

#### 1.5 Module Outline

- (1) Radio Link Design
  - Link budget?
  - How far? How much power?
- (2) Non-linear System
- (3) Frequency Generation and Synthesis
- (4) Transmitter Design
  - Requirements and specifications
  - Transmitter architecture choices
- (5) Noise
  - Sources of noise
  - Noise analysis, low-noise design
- (6) Receiver Design
  - Requirements and specifications
  - Receiver architecture choices
- (7) Transceiver Design

- Transmitter and receiver combined!
- (8) Antennas and Propagation
  - Review of antenna theory
  - Practical antennas and propagation of radio waves
- (9) System-Level Issues and Examples

#### 1.6 Textbooks

Purely optional, module notes should be sufficient.

- "Microwave and RF Design of Wireless Systems" by David M. Pozar
- "Antennas"
  by John D. Kraus