Numerical Programming Assignment 2

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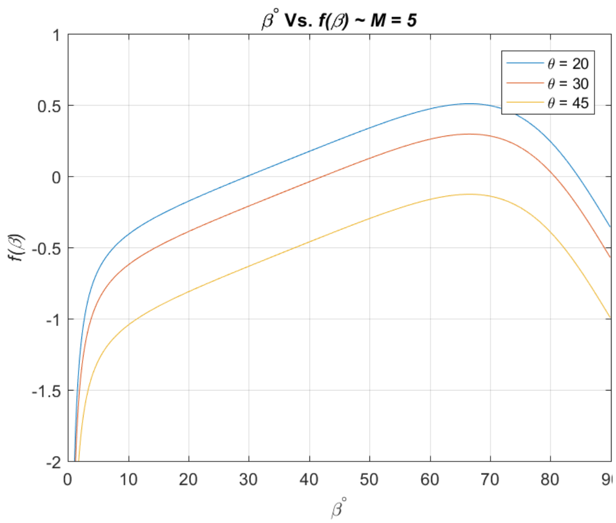
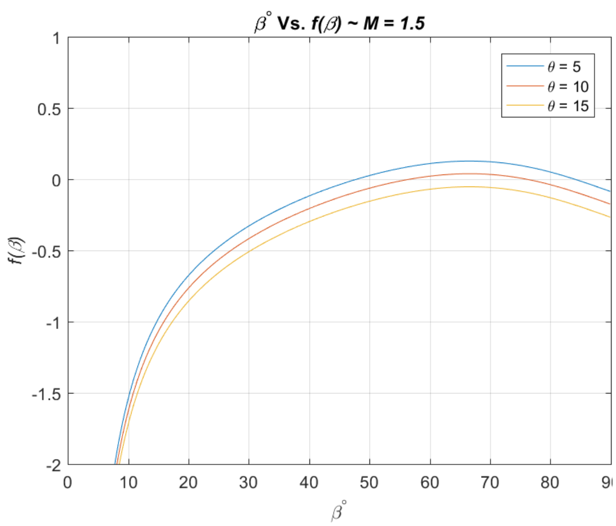
626263

2 Root finding

2.2 Graphical Solution

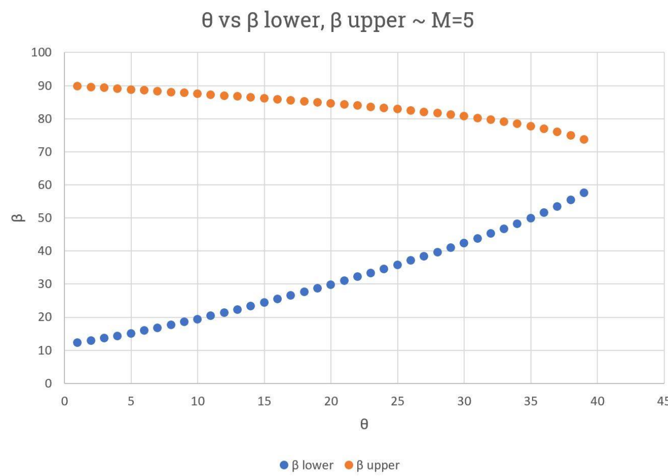




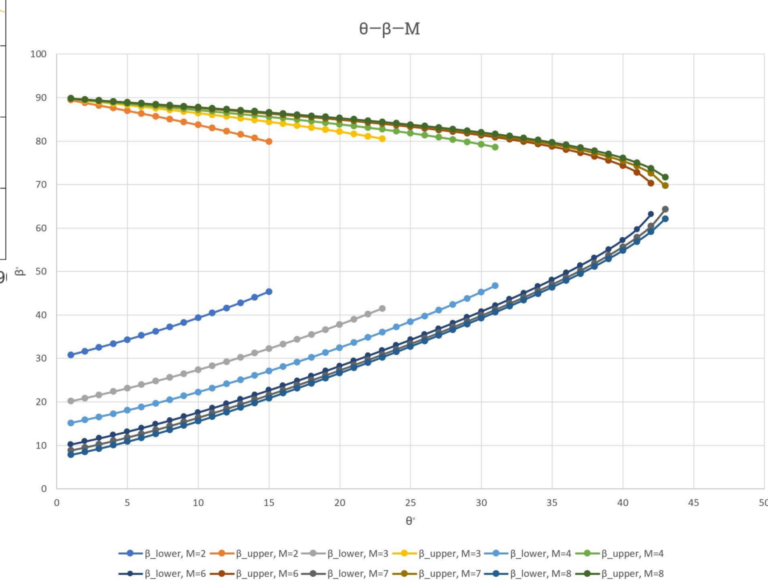
The figures above demonstrate how $f(\beta)$ varies when θ and M change. It can be seen that increasing θ causes a downward translation of the function. θ_{max} is the largest $theta$ for which $f(beta)$ has a solution. The graphs show that for M = 5, $f(beta)$ never crosses the axis at $\theta = 45°$, so $\theta_{max} \approx 40°$. Reducing M to 1.5 is shown to lower θ_{max}, which can be estimated to be $\approx 12°$.

2.3 Solving the shock-wave equation

(b)



(c)



2.4 Solving the shock-wave equation

3 Regression

Given that:

$$\begin{bmatrix} \sum_{i=1}^{N} x_i^2 & \sum_{i=1}^{N} x_i \\ \\ \sum_{i=1}^{N} x_i & N \end{bmatrix} \begin{bmatrix} a \\ \\ b \end{bmatrix} = \begin{bmatrix} \sum_{i=1}^{N} x_i y_i \\ \\ \sum_{i=1}^{N} y_i \end{bmatrix}$$

$$\text{let: } \begin{bmatrix} \sum_{i=1}^{N} x_i^2 & \sum_{i=1}^{N} x_i \\ \\ \sum_{i=1}^{N} x_i & N \end{bmatrix} = X$$

$$\Rightarrow X^{-1} = \frac{1}{N\sum_{i=1}^{N} x_i^2 - N^2\overline{x}^2} \begin{bmatrix} N & \sum_{i=1}^{N} x_i \\ \\ -\sum_{i=1}^{N} x_i & \sum_{i=1}^{N} x^2 \end{bmatrix}$$

$$\Rightarrow \begin{bmatrix} a \\ \\ b \end{bmatrix} = \frac{1}{N\sum_{i=1}^{N} x_i^2 - N^2\overline{x}^2} \begin{bmatrix} N & \sum_{i=1}^{N} x_i \\ \\ -\sum_{i=1}^{N} x_i & \sum_{i=1}^{N} x^2 \end{bmatrix} \begin{bmatrix} \sum_{i=1}^{N} x_i y_i \\ \\ \sum_{i=1}^{N} y_i \end{bmatrix} \quad (1)$$

$$\Rightarrow \begin{bmatrix} a \\ \\ b \end{bmatrix} = \frac{1}{N\sum_{i=1}^{N} x_i^2 - N^2\overline{x}^2} \begin{bmatrix} N\sum_{i=1}^{N} x_i y_i - N^2\overline{x}\cdot\overline{y} \\ \\ -N\overline{x}\sum_{i=1}^{N} x_i y_i - N\overline{y}\sum_{i=1}^{N} x^2 \end{bmatrix}$$

Thus,

$$\begin{aligned} a &= \frac{N\sum_{i=1}^{N} x_i y_i - N^2\overline{x}\cdot\overline{y}}{N\sum_{i=1}^{N} x_i^2 - N^2\overline{x}^2} \\ \Rightarrow a &= \frac{\sum_{i=1}^{N} x_i y_i - N\overline{x}\cdot\overline{y}}{\sum_{i=1}^{N} x_i^2 - N\overline{x}^2} \\ \Rightarrow a &= \frac{\sum_{i=1}^{N} x_i y_i - N\overline{x}\cdot\overline{y} - N\overline{x}\cdot\overline{y} + N\overline{x}\cdot\overline{y}}{\sum_{i=1}^{N} x_i^2 - 2N\overline{x}^2 + N\overline{x}^2} \\ \Rightarrow a &= \frac{\sum_{i=1}^{N} x_i y_i - \overline{x}\sum_{i=1}^{N} y_i - \overline{y}\sum_{i=1}^{N} x_i + \overline{x}\cdot\overline{y}\sum_{i=1}^{N} 1}{\sum_{i=1}^{N} x_i^2 - 2\overline{x}\sum_{i=1}^{N} x_i + \overline{x}^2\sum_{i=1}^{N} 1} \\ \Rightarrow a &= \frac{\sum_{i=1}^{N}(x_i y_i - \overline{x}y_i - x_i\overline{y} + \overline{x}\cdot\overline{y})}{\sum_{i=1}^{N}(x_i^2 - 2\overline{x}x_i + \overline{x}^2)} \\ \Rightarrow a &= \frac{\sum_{i=1}^{N}(x_i - \overline{x})(y_i - \overline{y})}{\sum_{i=1}^{N}(x_i - \overline{x})^2} \end{aligned} \quad (2)$$

$\square$

Expanding (1) gives:

$$\begin{bmatrix} a(\sum_{i=1}^{N} x_i^2) + b(\sum_{i=1}^{N} x_i) \\ a(\sum_{i=1}^{N} x_i) + Nb \end{bmatrix} = \begin{bmatrix} \sum_{i=1}^{N} x_i y_i \\ \\ \sum_{i=1}^{N} y_i \end{bmatrix}$$

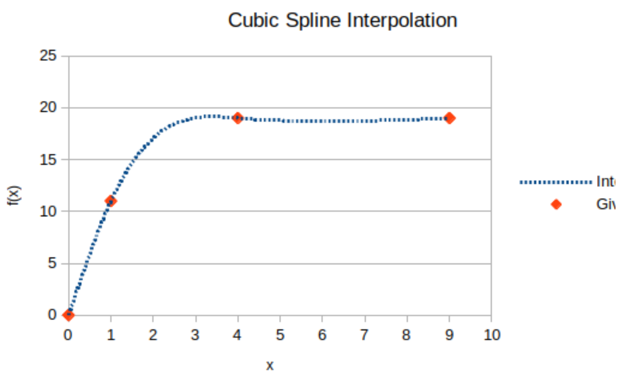
$$\Rightarrow a\sum_{i=1}^{N} x_i + Nb = \sum_{i=1}^{N} y_i$$

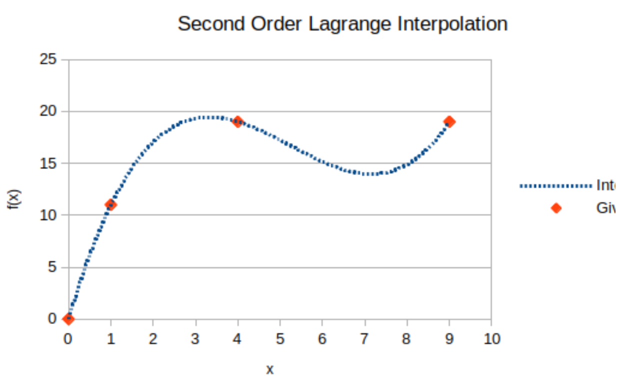
$$\Rightarrow a\overline{x} + b = a\overline{y}$$

$$\Rightarrow b = \overline{y} - a\overline{x}$$

$\square$

5 Interpolation

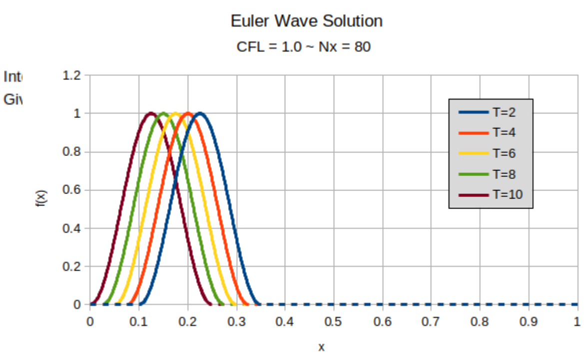


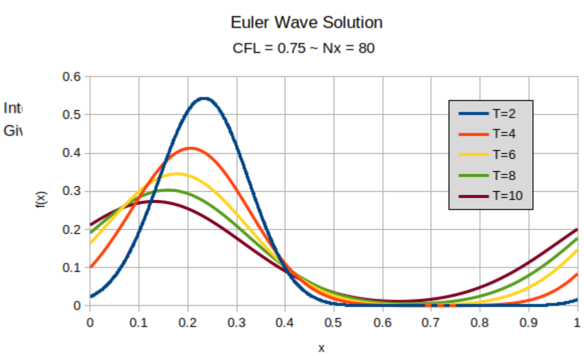


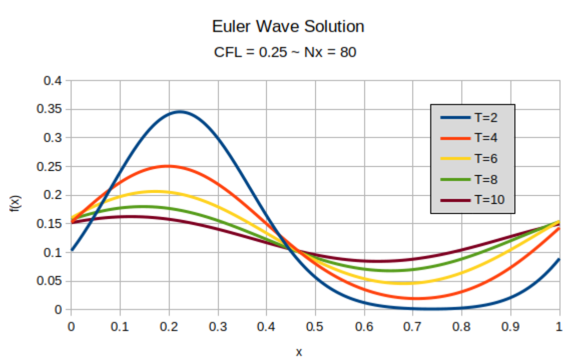
It can be seen from the plots above that the cubic spline interpolation provides a more accurate interpolation between any two data points. since each spline remains closer to each value either side of the point being estimated. With that said, if the true function representing the data points is known to be polynomial, and the data is sparse, it is possible that the Lagrange interpolation may be more accurate in certain specific cases. Furthermore, using a higher degree Lagrange interpolation would allow for fitting more closely to that of the spline method.

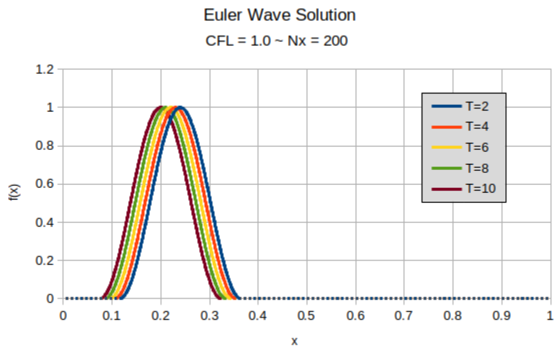
6 Differential Equations

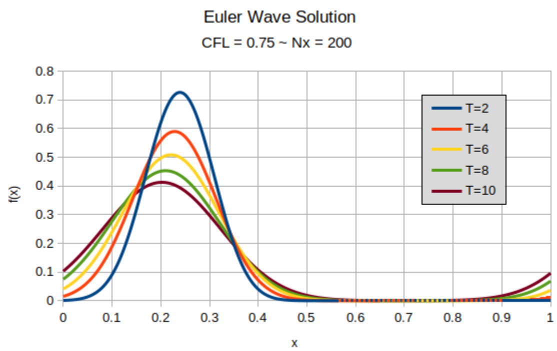
Euler

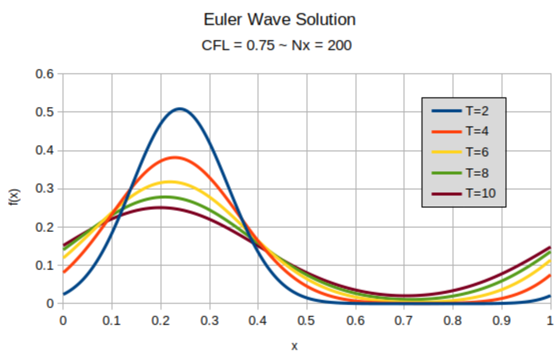




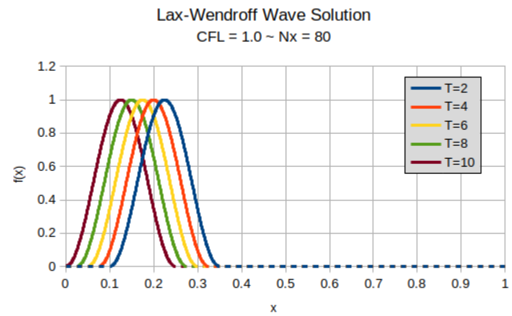


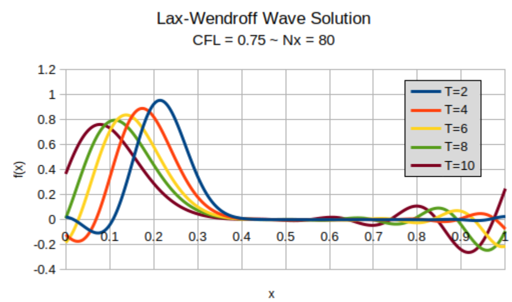


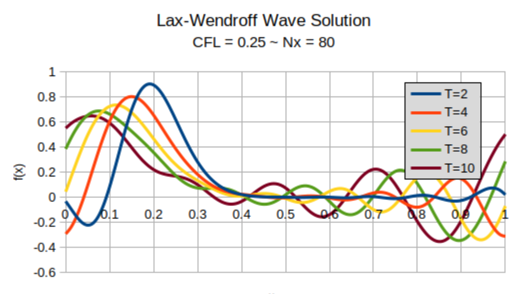


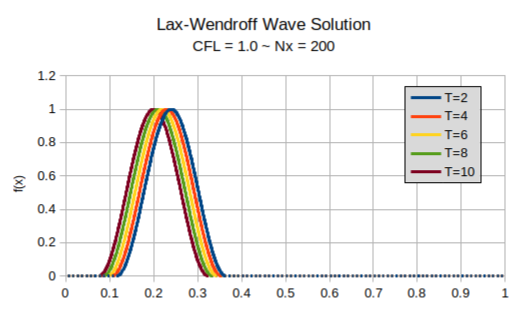


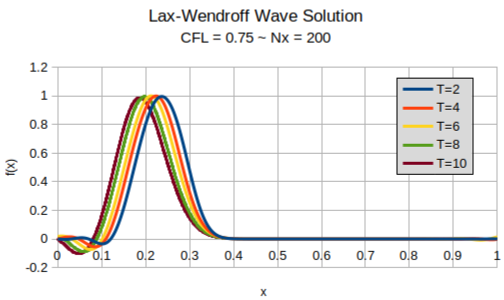
Lax-Wendroff

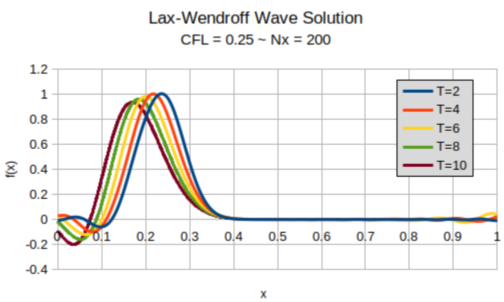




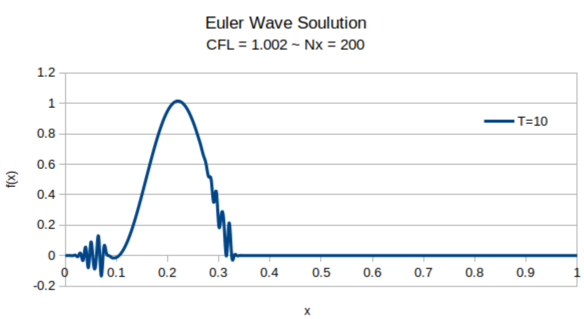


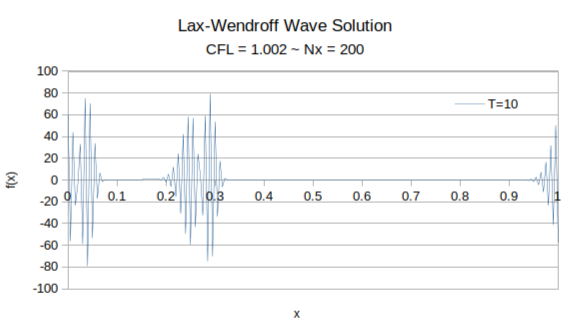



Lax-Wendroff Wave Solution
CFL = 0.75 ~ Nx = 200
T=2
T=4
T=6
T=8
T=10
f(x)
x


Lax-Wendroff Wave Solution
CFL = 0.25 ~ Nx = 200
T=2
T=4
T=6
T=8
T=10
f(x)
x

CFL > 1


Euler Wave Soulution
CFL = 1.002 ~ Nx = 200
T=10
f(x)
x


Lax-Wendroff Wave Solution
CFL = 1.002 ~ Nx = 200
T=10
f(x)
x