## procedure SGA( $f : X \mapsto \mathbb{R}^+$ , ps. cr) ▶ for maximization! $x_{\rm B} \leftarrow \emptyset$ : $y_{\rm B} \leftarrow -\infty$ : ▷ best-so-far solution for $i \in 1 \dots ps$ do > random initial population randomly sample $S_0[j].x$ from X; $S_0[j].y \leftarrow f(S_0[j].x)$ ; if $S_0[j].y > y_B$ then $x_B \leftarrow S_0[j].x$ ; $y_B \leftarrow S_0[j].y$ ; for $i \in 0 \dots \infty$ do iterate "generations" for $i \in 1 \dots ps$ do $\triangleright$ new pop. via mutation and crossover

if  $\mathfrak{R}_{0}^{1} < cr$  then  $N_{i}[j].x \leftarrow \text{binary}(S_{i}[|\mathfrak{R}_{i}^{ps}|].x, S_{i}[|\mathfrak{R}_{i}^{ps}|].x);$ else  $N_i[j].x \leftarrow move(S_i[|\mathfrak{R}_i^{ps}|].x)$ ;  $N_i[i].y \leftarrow f(N_i[i].x)$ ;

 $S_{i+1} \leftarrow Roulette \ Wheel: select \ ps \ records \ from \ P_i = S_i \cup N_i$ 

such that, for each of the ps slots, the probability of  $P_i[j]$  to be chosen is **proportional to P\_i[j].y.**