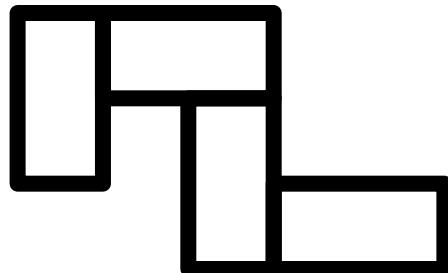
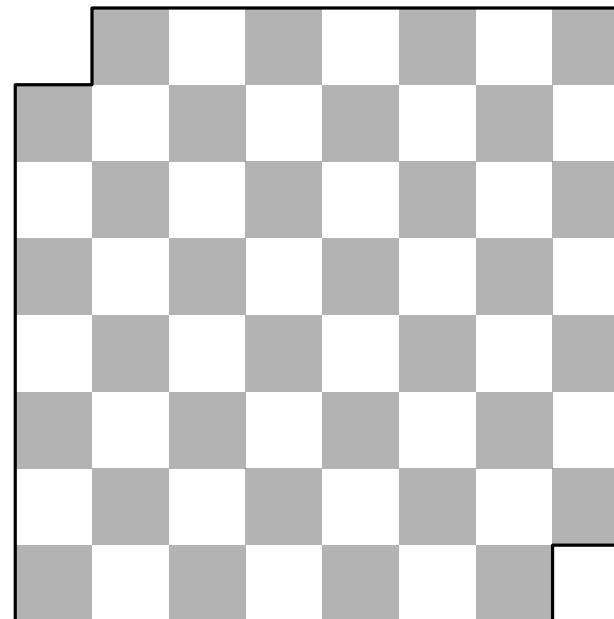


Tiling with Squares and Packing Dominos in Polynomial Time

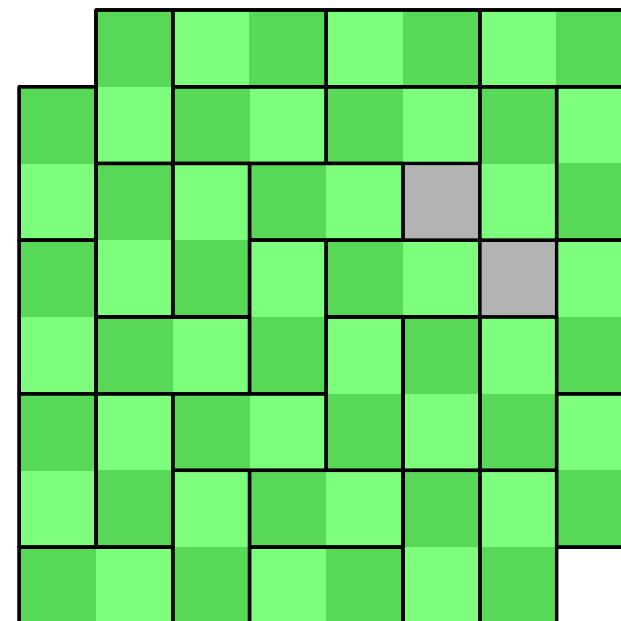
Anders Aamand, Mikkel Abrahamsen, Thomas D. Ahle, Peter M. R. Rasmussen



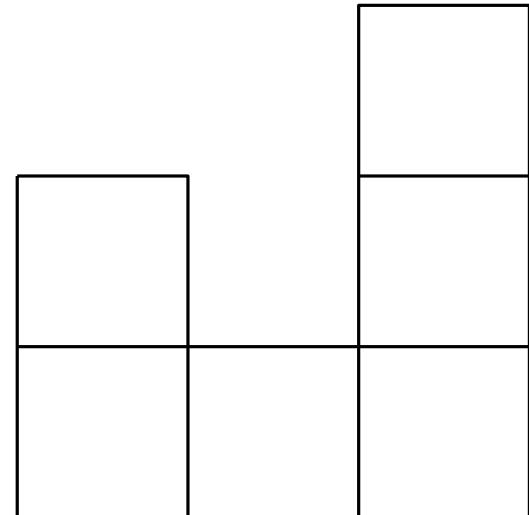
Max Black, 1946: Two diagonally opposite corners have been removed from a chessboard. Can 31 1×2 dominos be placed to cover the remaining squares?



Max Black, 1946: Two diagonally opposite corners have been removed from a chessboard. Can 31 1×2 dominos be placed to cover the remaining squares?



International Mathematical Olympiad 2004:
For which m and n can an $m \times n$ rectangle be tiled
with 'hooks' of the following type:



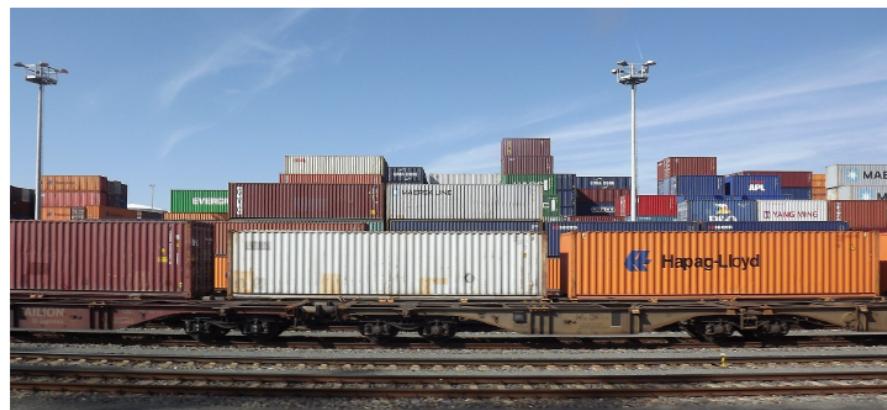
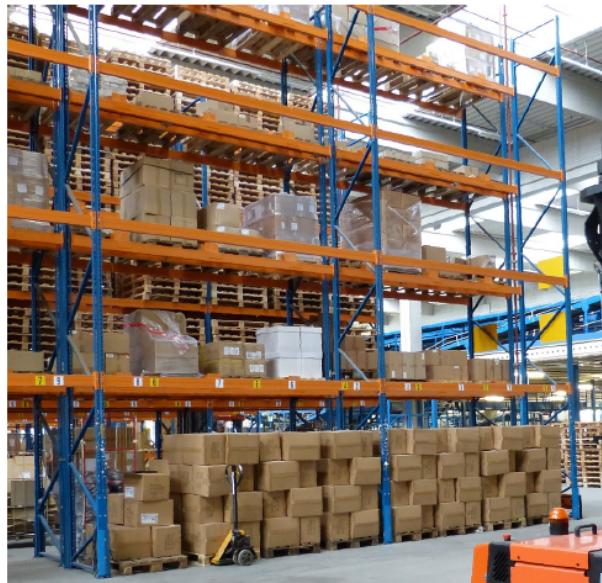
Motivation



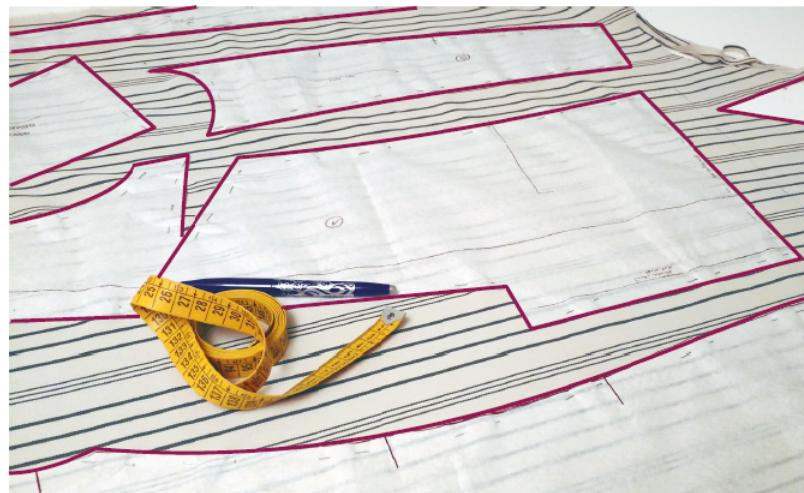
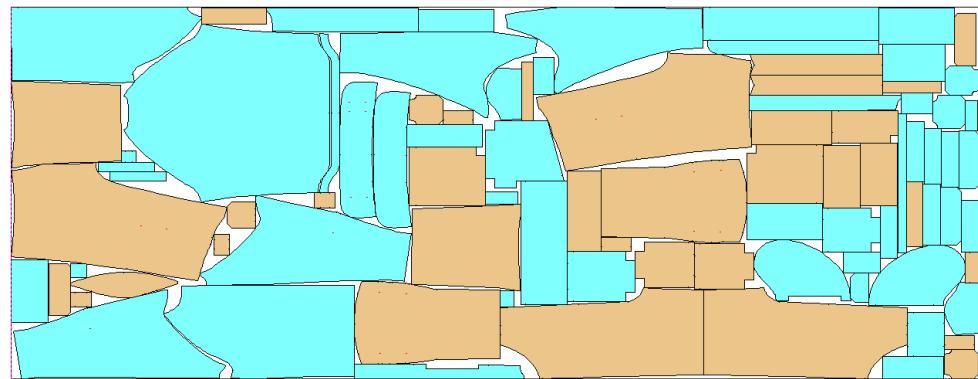
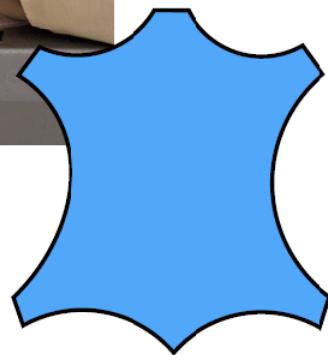
Motivation



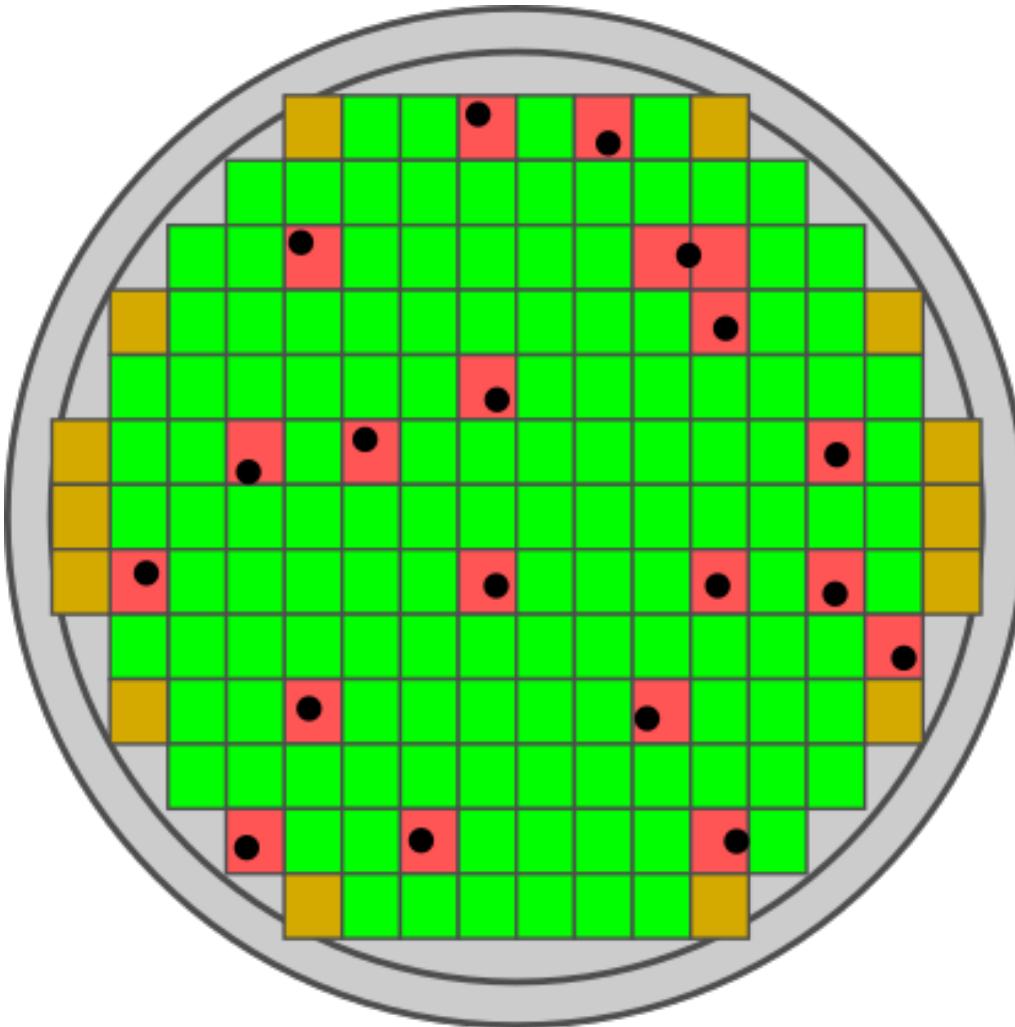
Motivation



Motivation

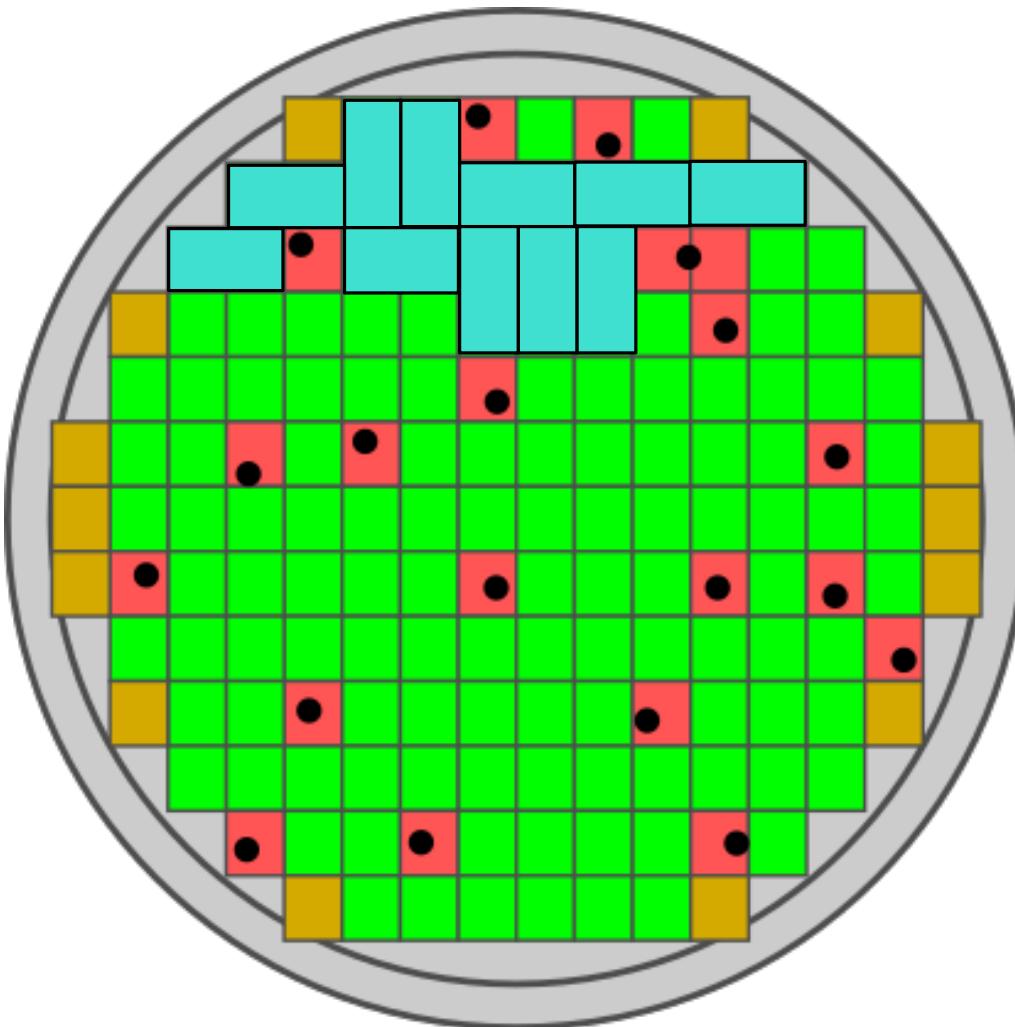


Motivation of domino packing



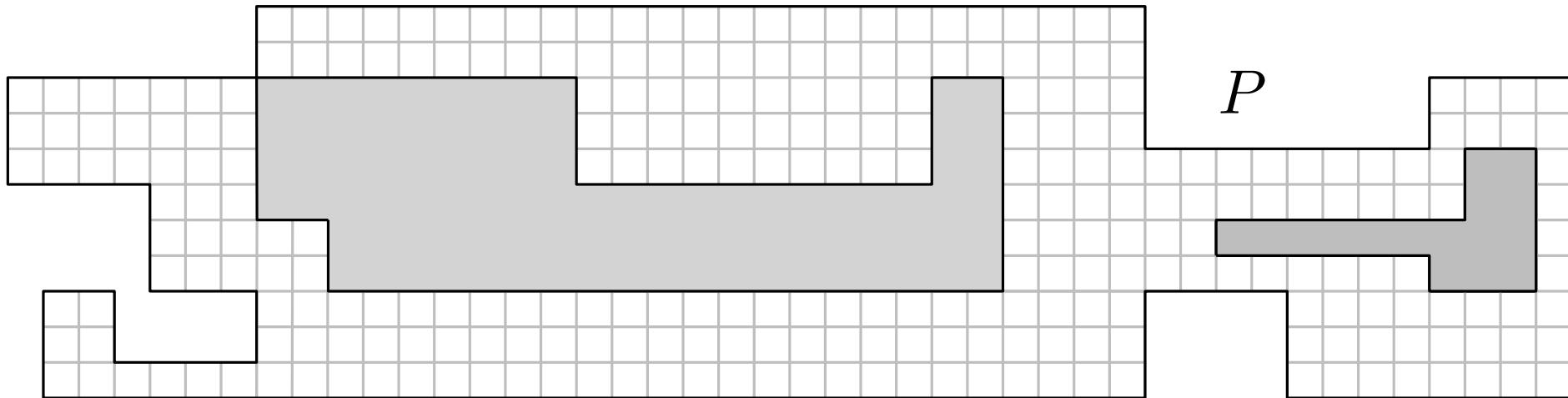
- - defect
- - defective die
- - good die
- - partial edge die

Motivation of domino packing

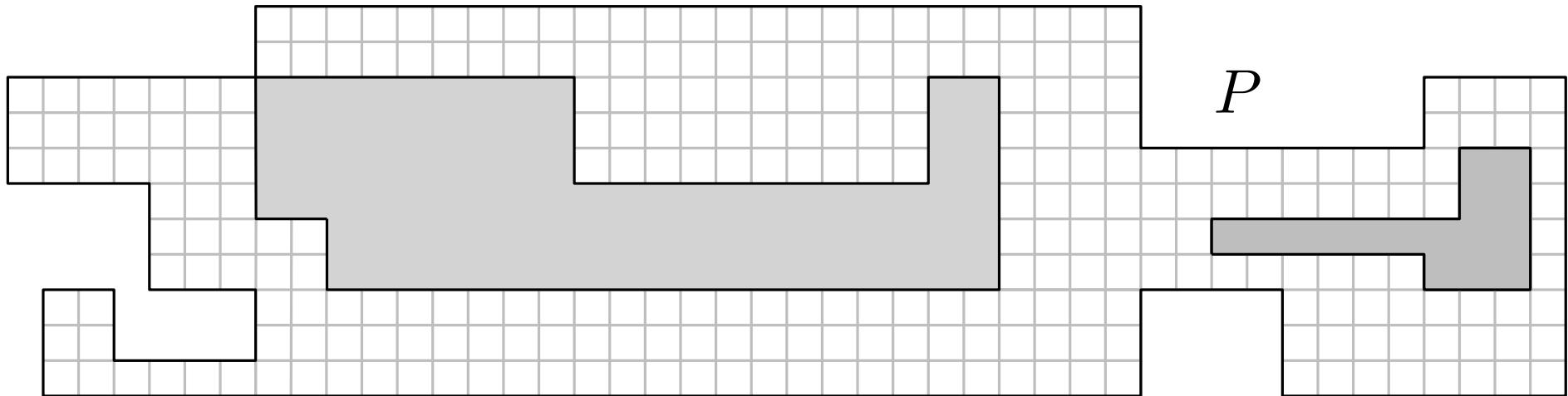


- - defect
- - defective die
- - good die
- - partial edge die

Polyomino: A polygonal region in the plane with axis-parallel edges and corners of integral coordinates.

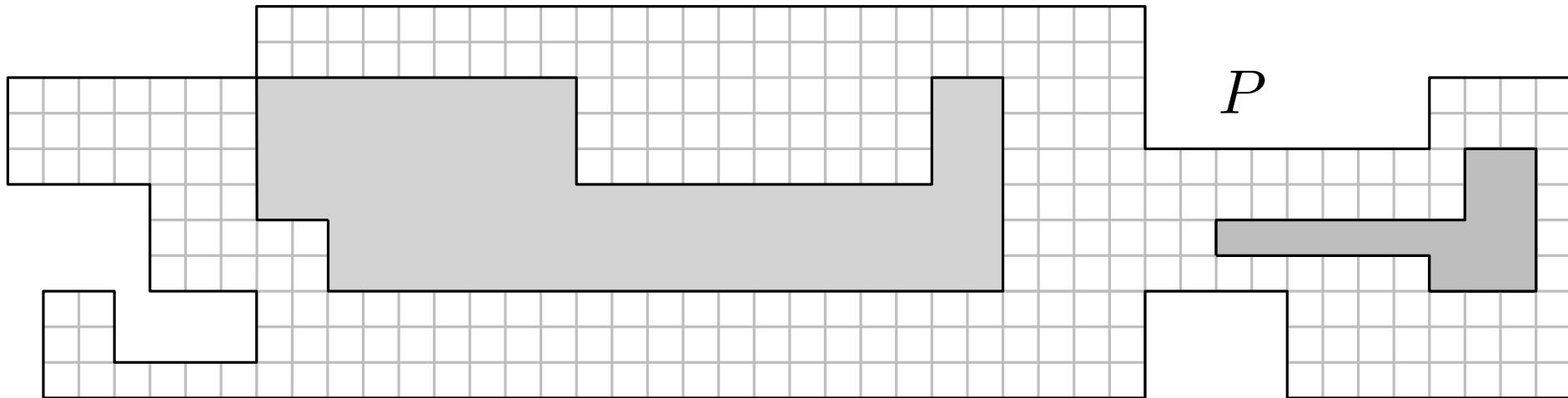


Polyomino: A polygonal region in the plane with axis-parallel edges and corners of integral coordinates.



Tiling: Can a given large polyomino P be tiled with copies of a given small polyomino Q ?

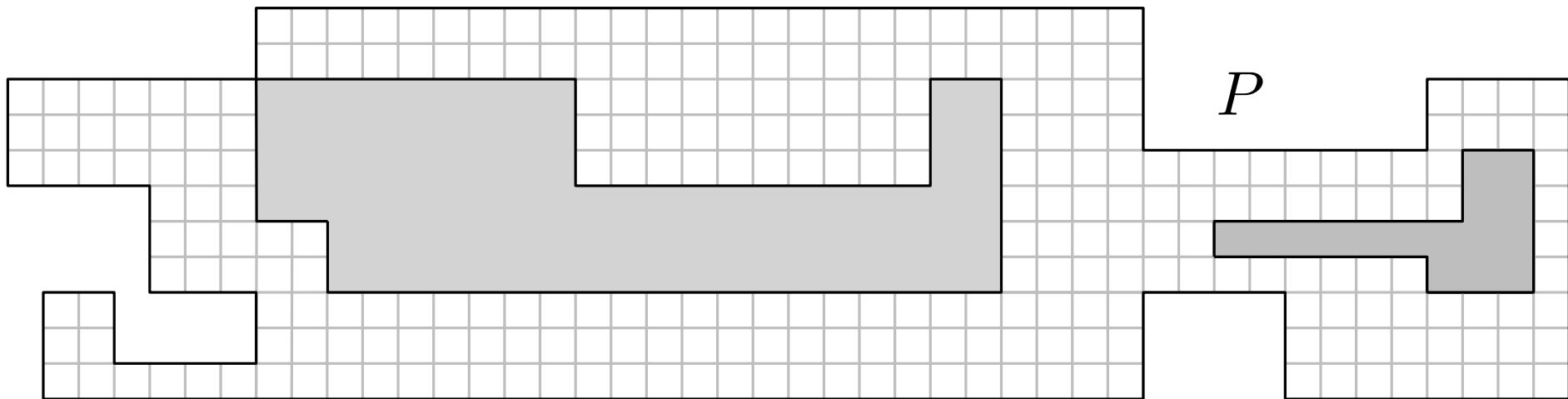
Polyomino: A polygonal region in the plane with axis-parallel edges and corners of integral coordinates.



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Packing: How many non-overlapping copies of Q can be fit inside P ?

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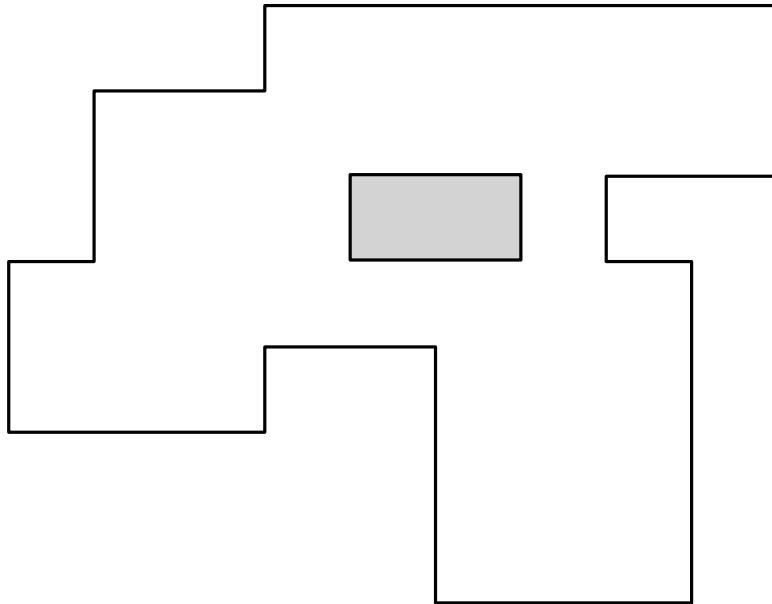


Tiling: Can a given large polyomino P be tiled with copies of a given small polyomino Q ?

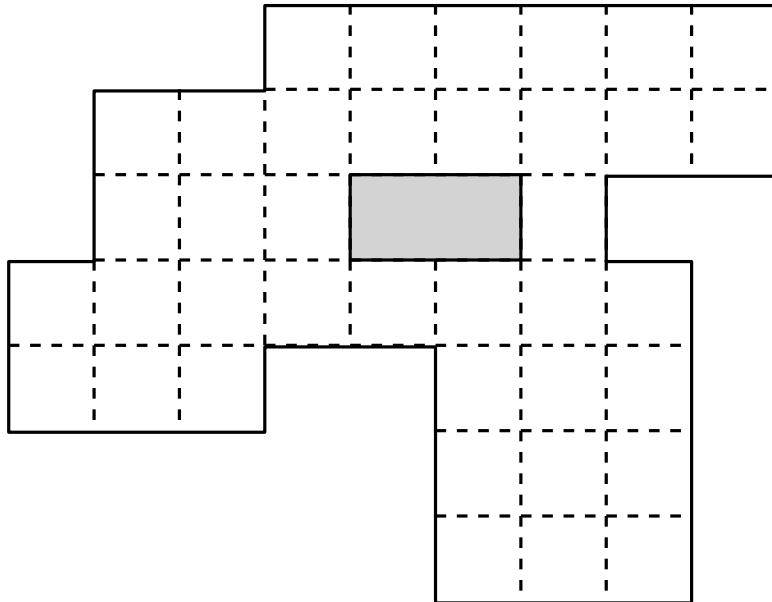
Packing: How many non-overlapping copies of Q can be fit inside P ?

Our paper: $Q \in \left\{ \begin{array}{c} \text{ } \\ \text{ } \end{array}, \begin{array}{|c|c|c|} \hline \text{ } & \text{ } & \text{ } \\ \hline \text{ } & \text{ } & \text{ } \\ \hline \text{ } & \text{ } & \text{ } \\ \hline \end{array} \right\}$

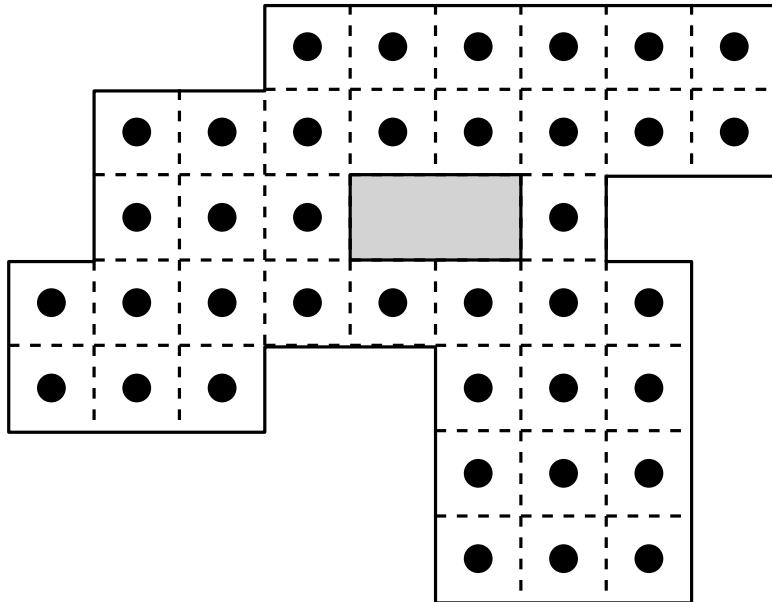
Representing a polyomino



Representing a polyomino



Representing a polyomino



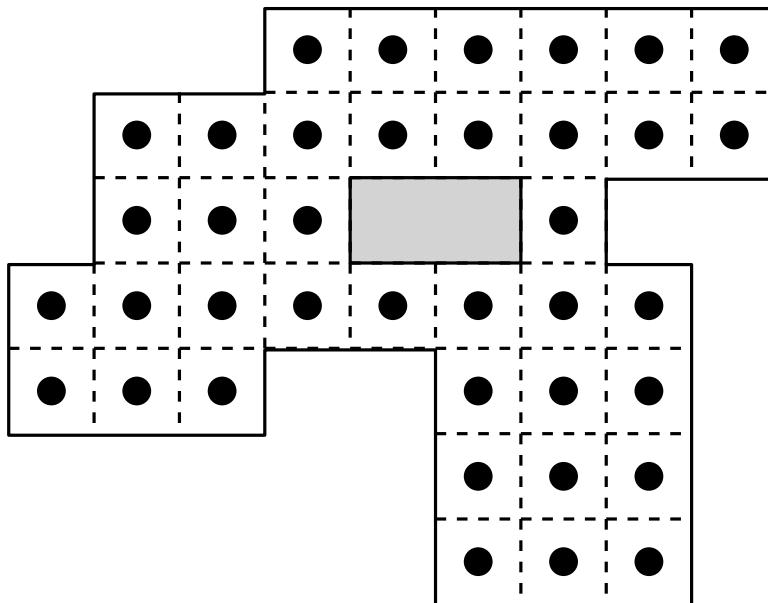
Usual way:

Store coordinates of each cell:

[● , ● , ● , ● , ● , ● , ...]

Area representation

Representing a polyomino

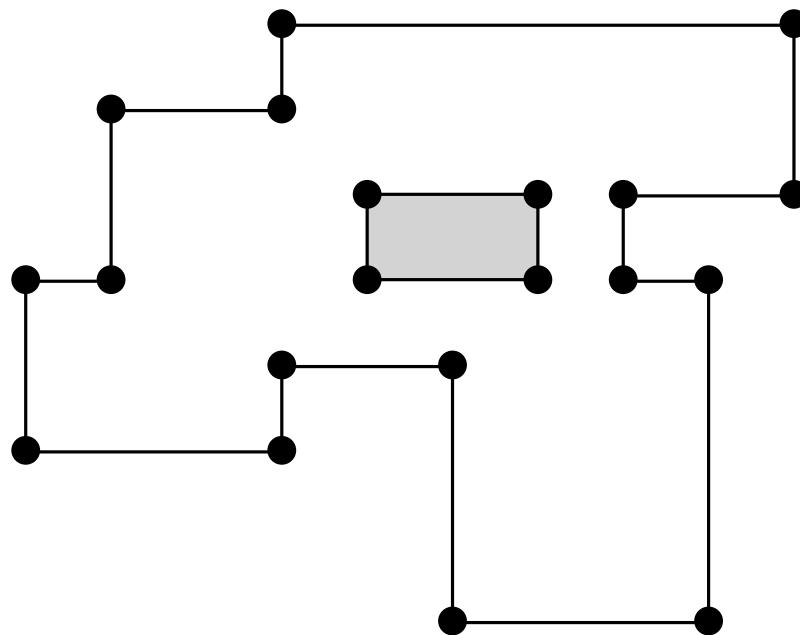


Usual way:

Store coordinates of each cell:

[• , • , • , • , • , • , ...]

Area representation

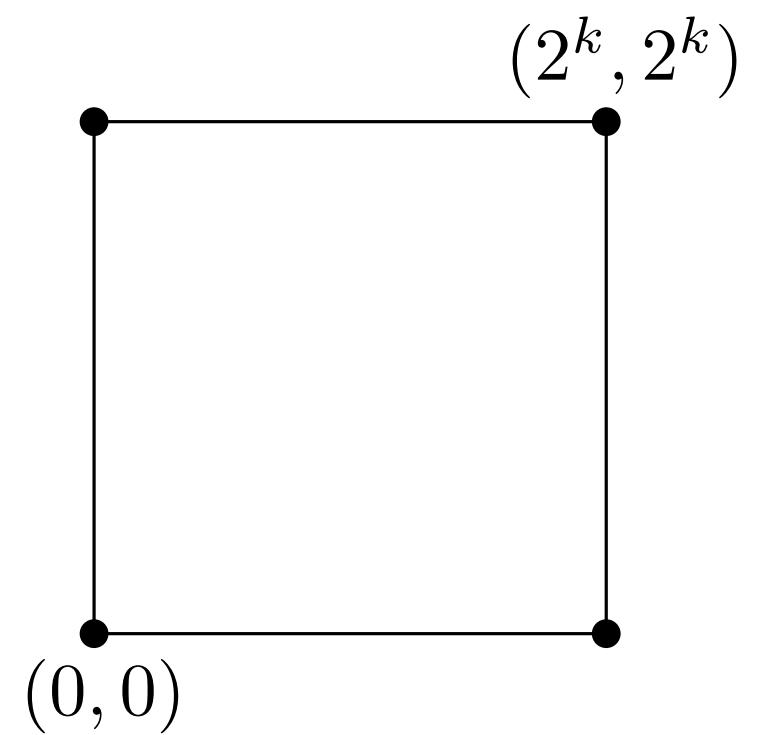


Compact way:

Store coordinates of corners.

Corner representation

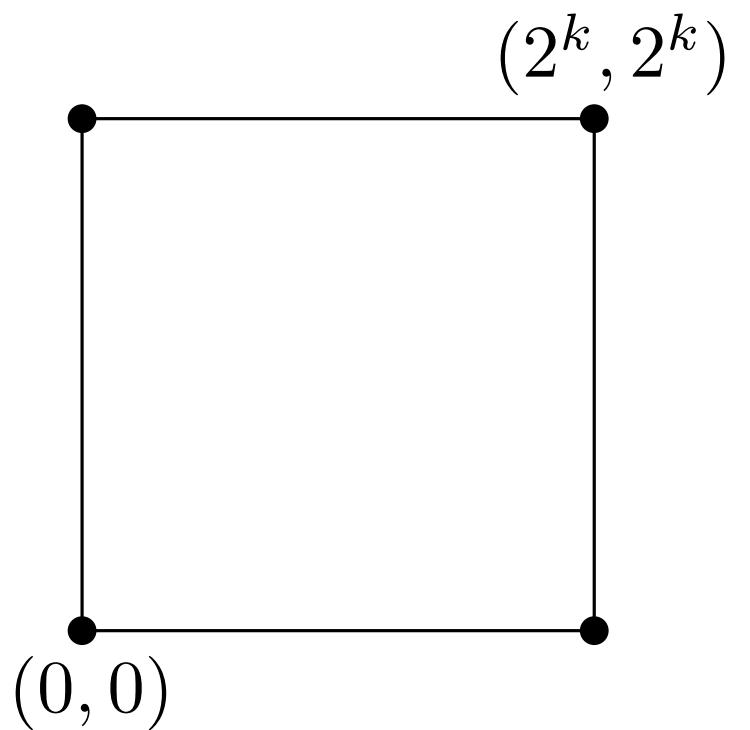
Example



Example

Corner representation:

$[(0, 0), (2^k, 0), (2^k, 2^k), (0, 2^k)]$



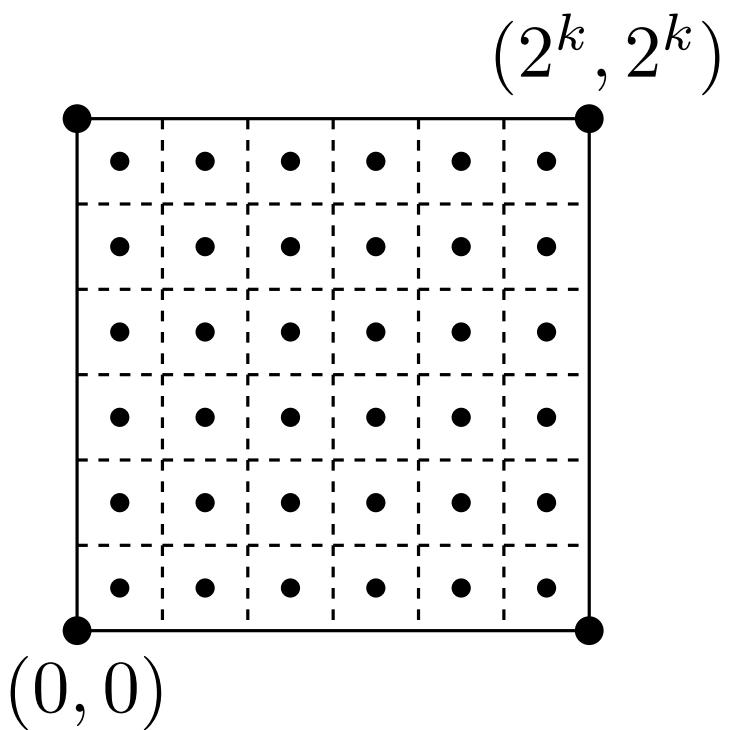
Example

Corner representation:

$$[(0, 0), (2^k, 0), (2^k, 2^k), (0, 2^k)]$$

Area representation:

$$\begin{aligned} & [(0, 0), (1, 0), (2, 0), \dots, (2^k, 0), \\ & (0, 1), (1, 1), (2, 1), \dots, (2^k, 1), \\ & \vdots \\ & (0, 2^k), (1, 2^k), (2, 2^k), \dots, (2^k, 2^k)] \end{aligned}$$

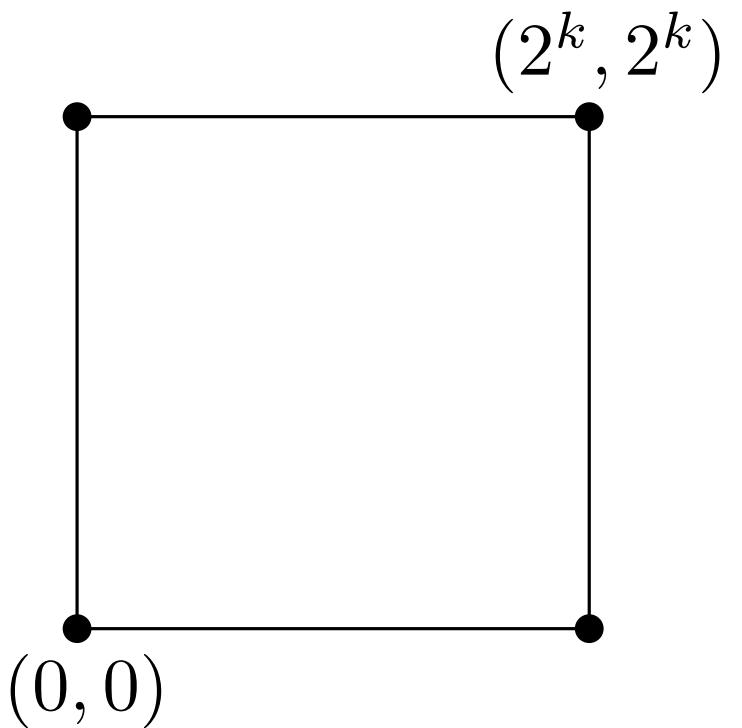


Goal

Known algorithms:

Assume area representation \Rightarrow

Time polynomial in the area.



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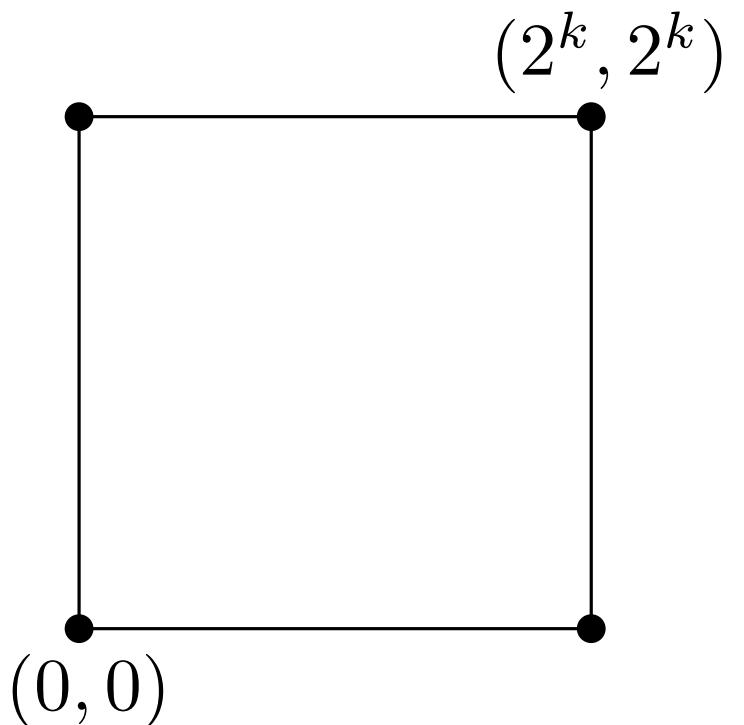
Goal:

Assume corner representation.

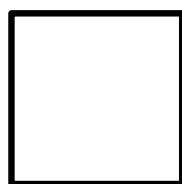
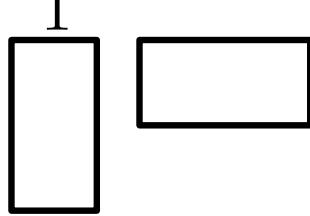
Find algorithms with running time

$O(\text{poly}(n))$.

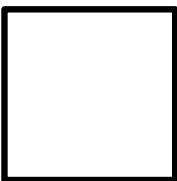
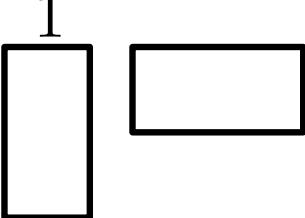
n : the number of corners.



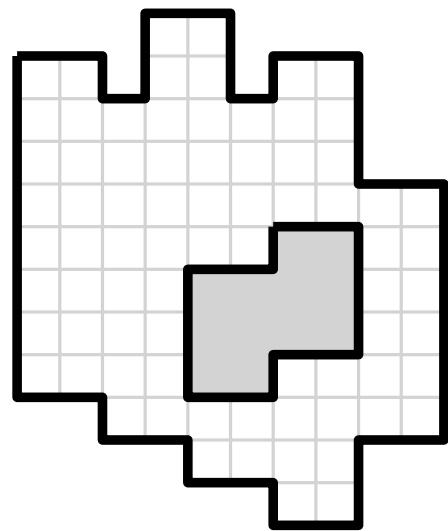
Results

Shapes	Tiling	Packing
2 	?	NP-complete
2 	?	?

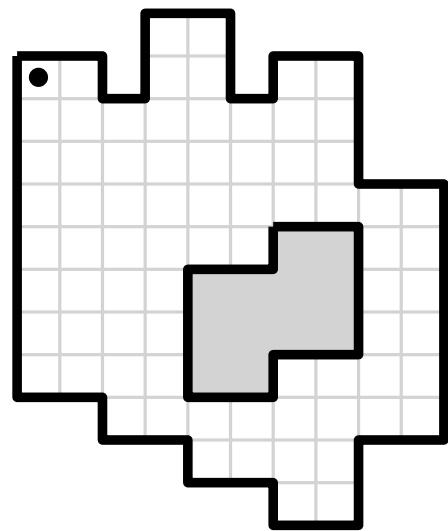
Results

Shapes	Tiling	Packing
2 	No holes: $O(n)$ Holes: $O(n \log n)$	NP-complete
2 	$\tilde{O}(n^3)$	$\tilde{O}(n^3)$

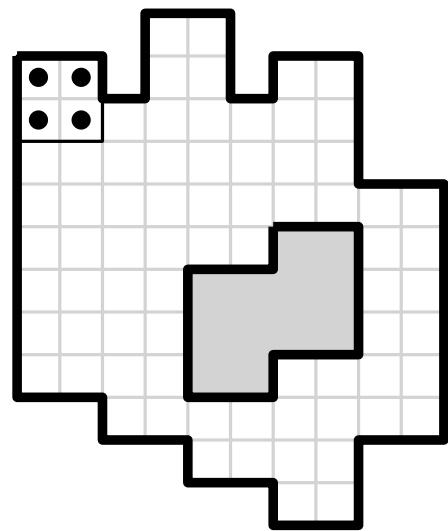
Tiling with 2×2 squares



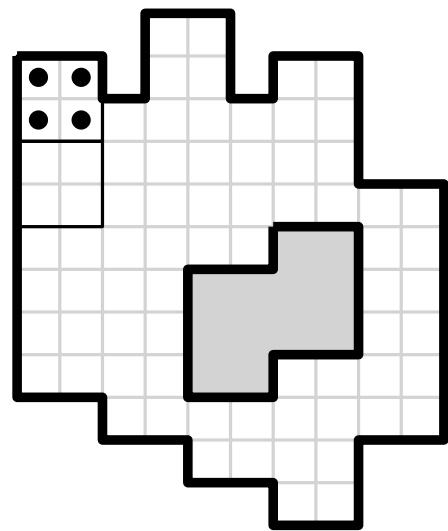
Tiling with 2×2 squares



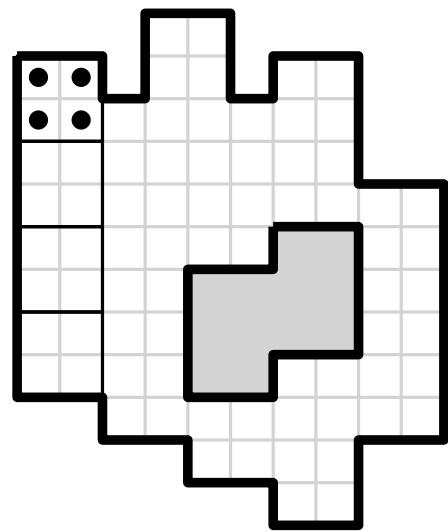
Tiling with 2×2 squares



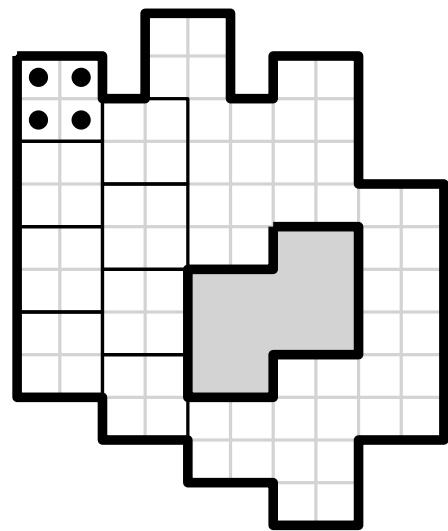
Tiling with 2×2 squares



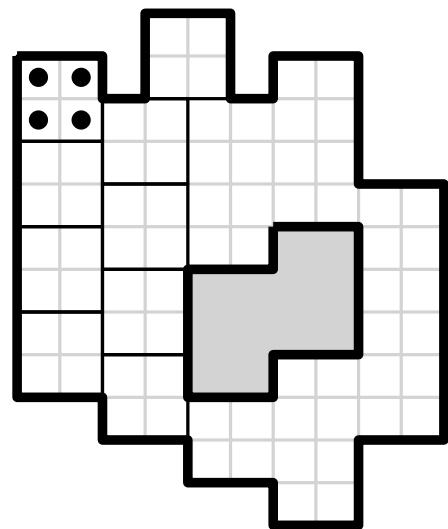
Tiling with 2×2 squares



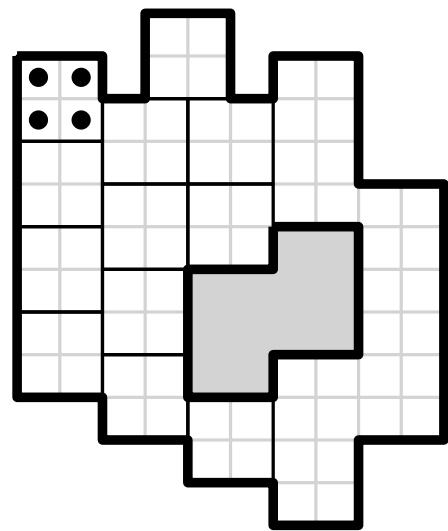
Tiling with 2×2 squares



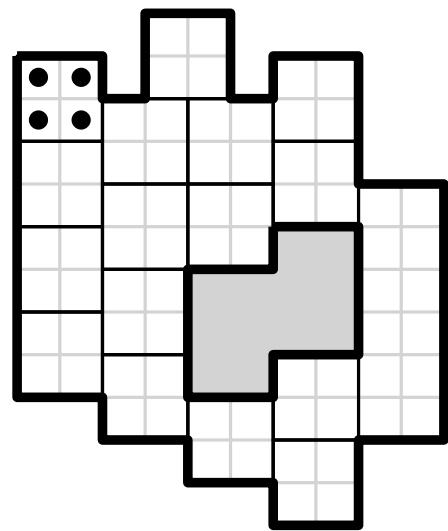
Tiling with 2×2 squares



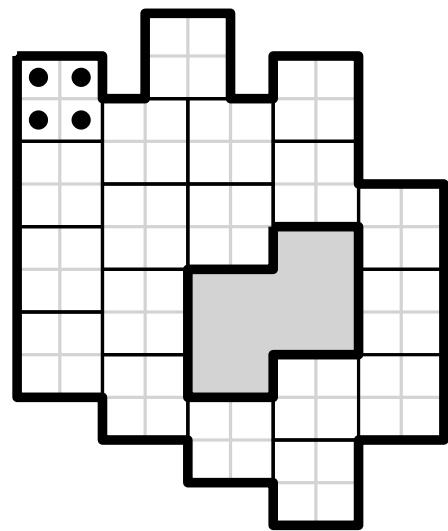
Tiling with 2×2 squares



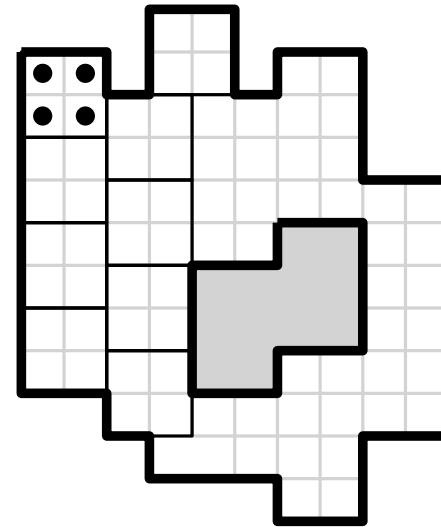
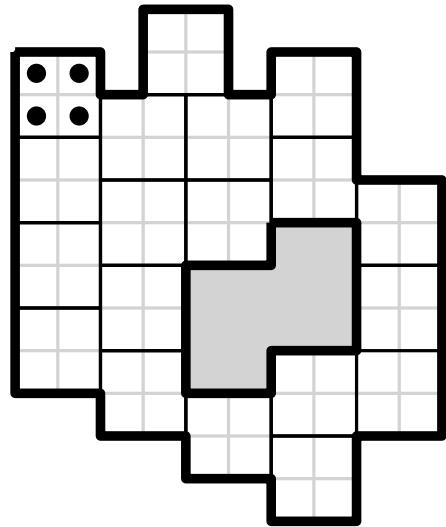
Tiling with 2×2 squares



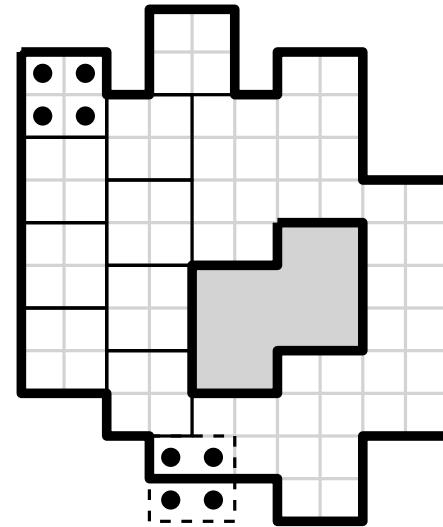
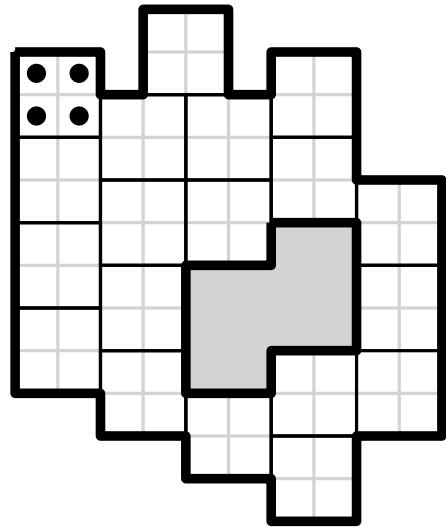
Tiling with 2×2 squares



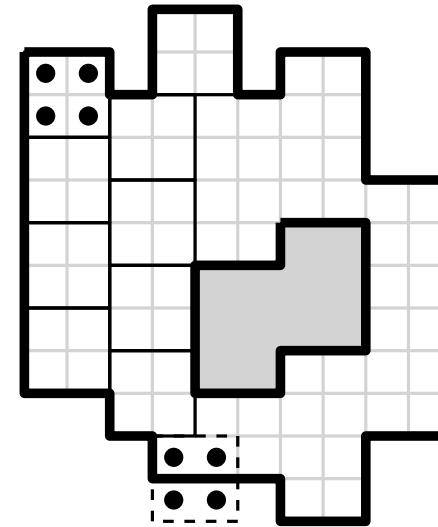
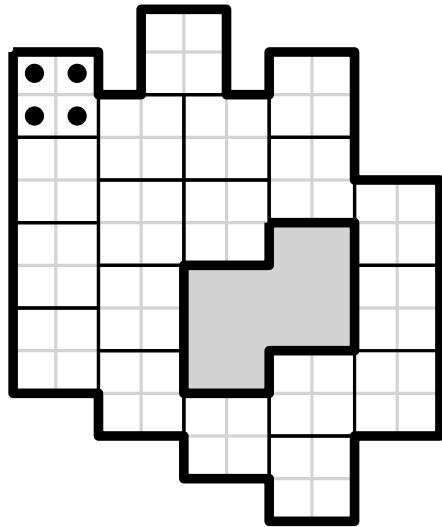
Tiling with 2×2 squares



Tiling with 2×2 squares

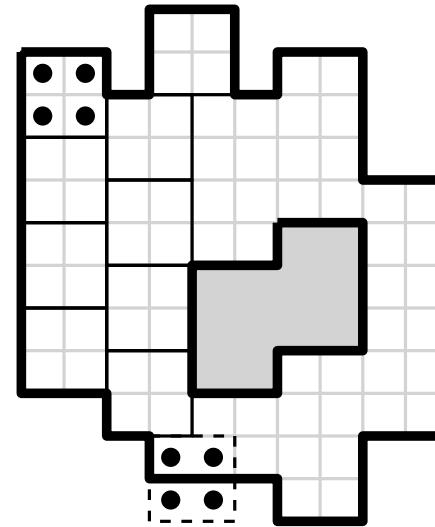
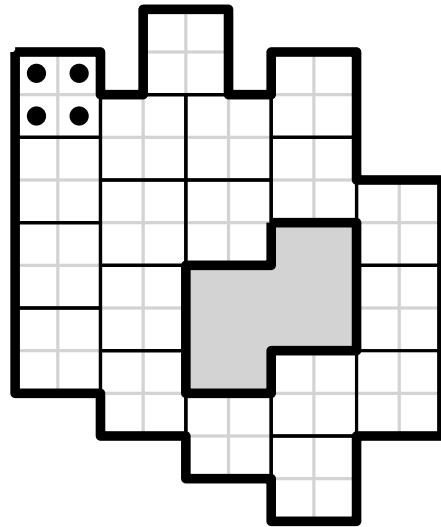


Tiling with 2×2 squares



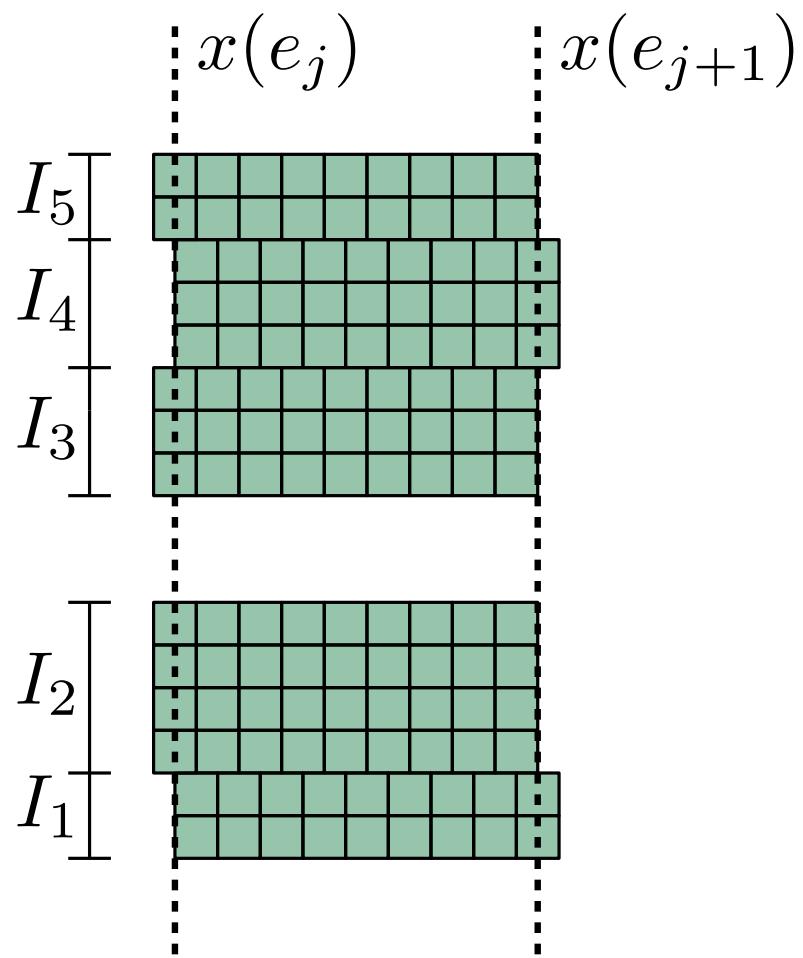
Can be done in $O(A)$ time.

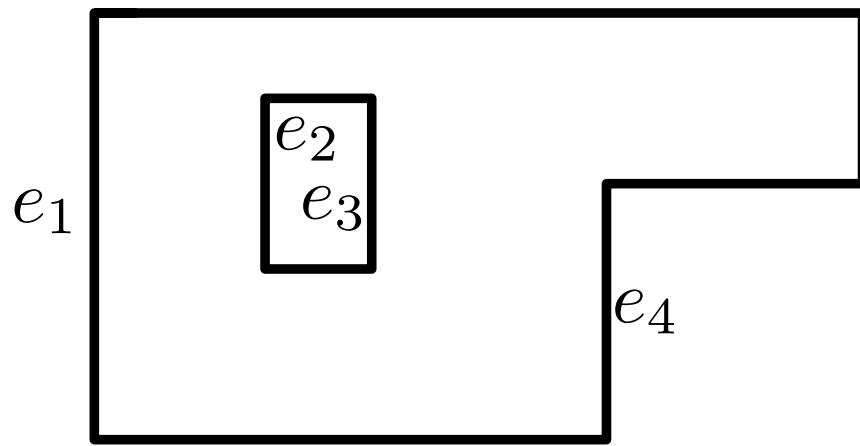
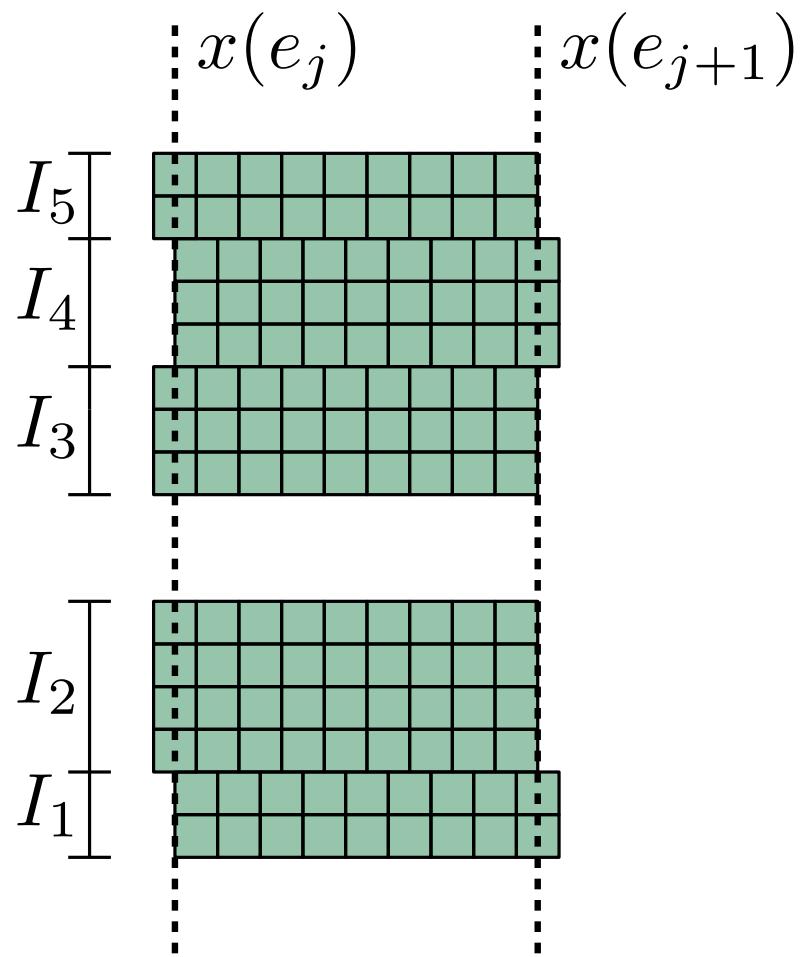
Tiling with 2×2 squares

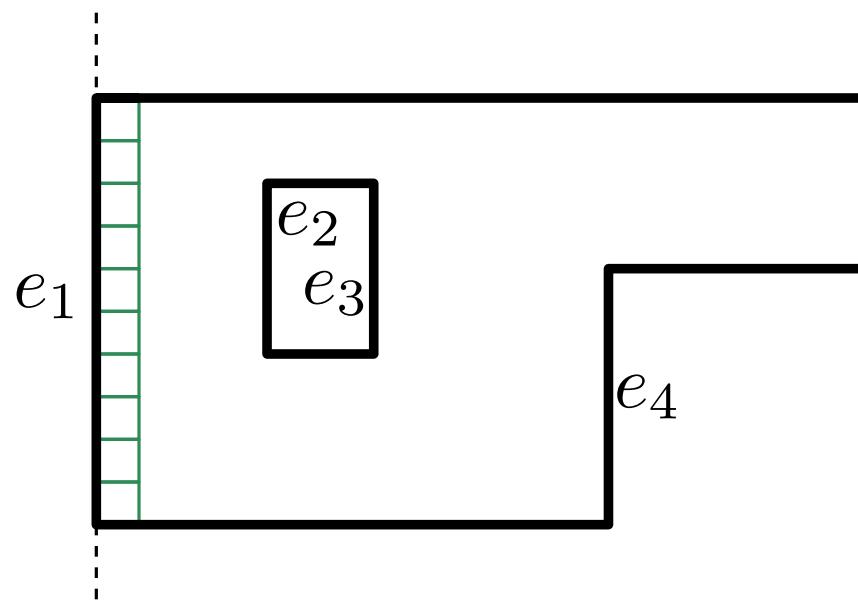
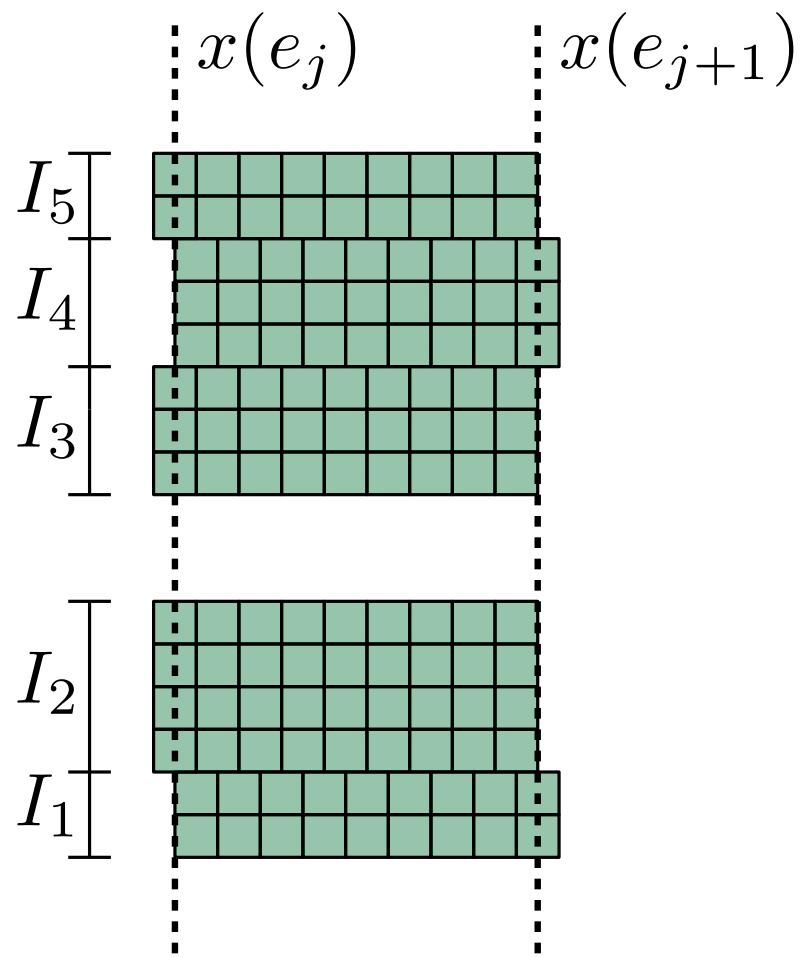


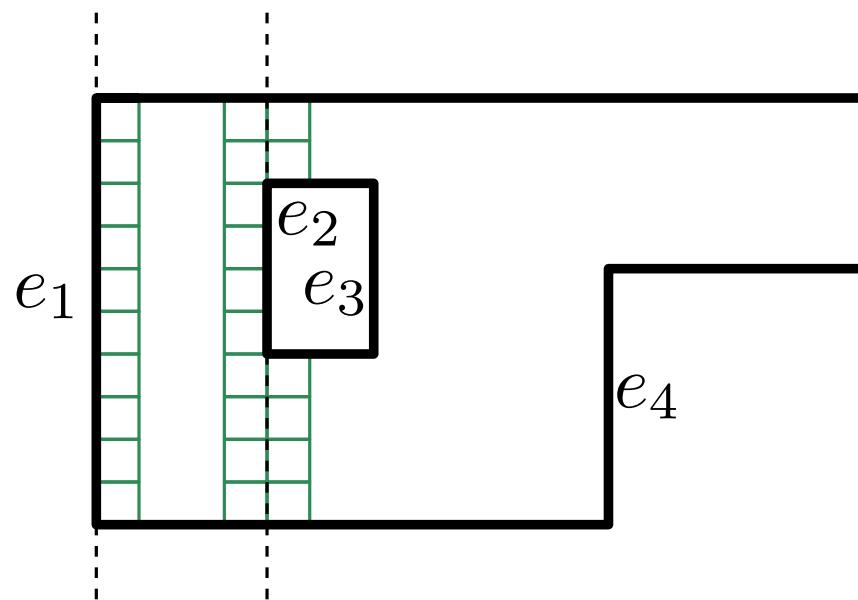
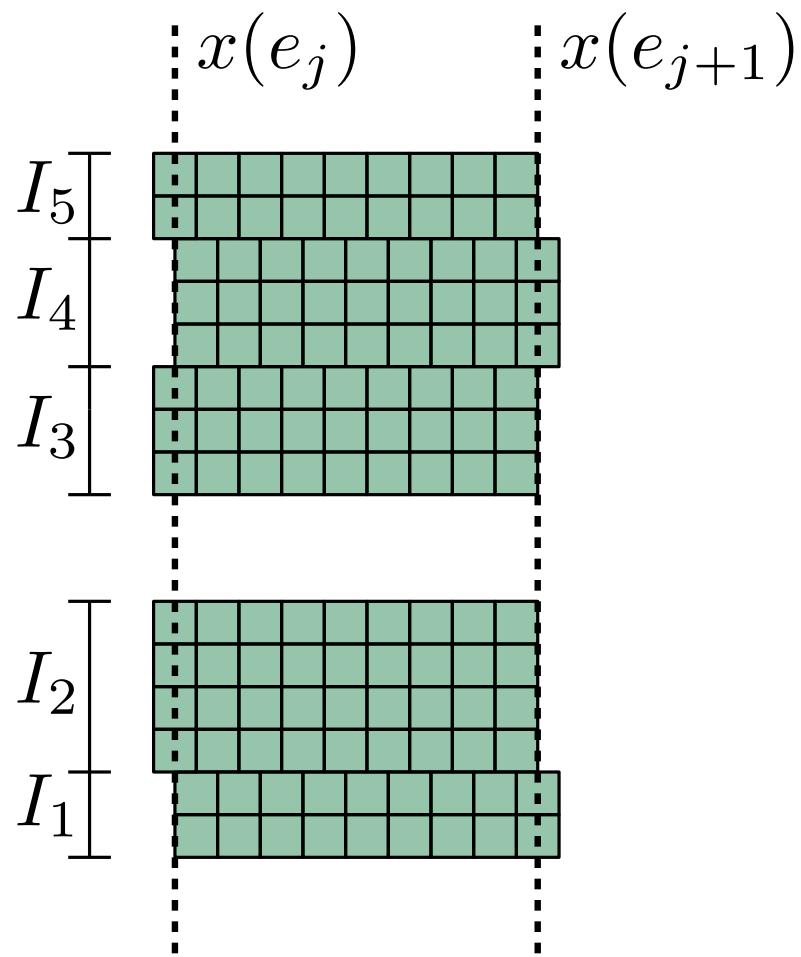
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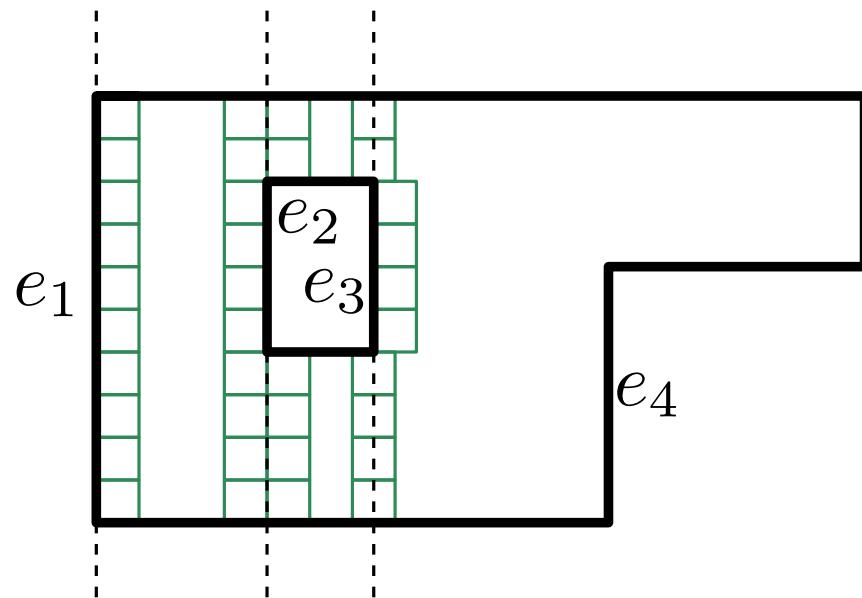
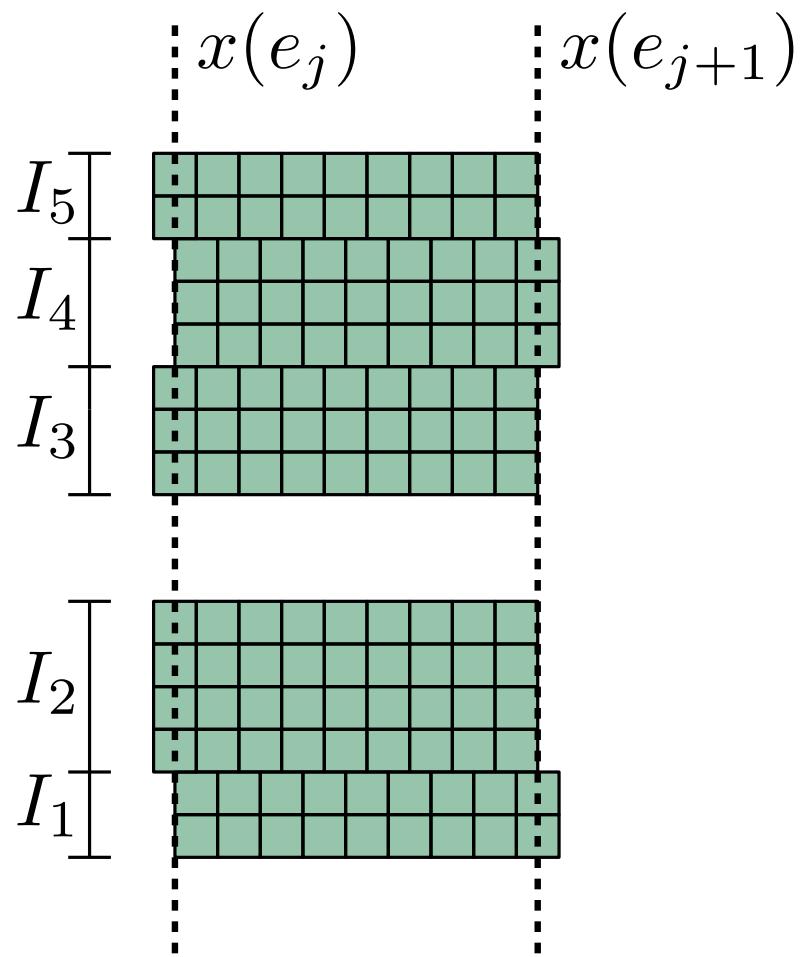
Polynomial-time algorithm but in the area of $P!$

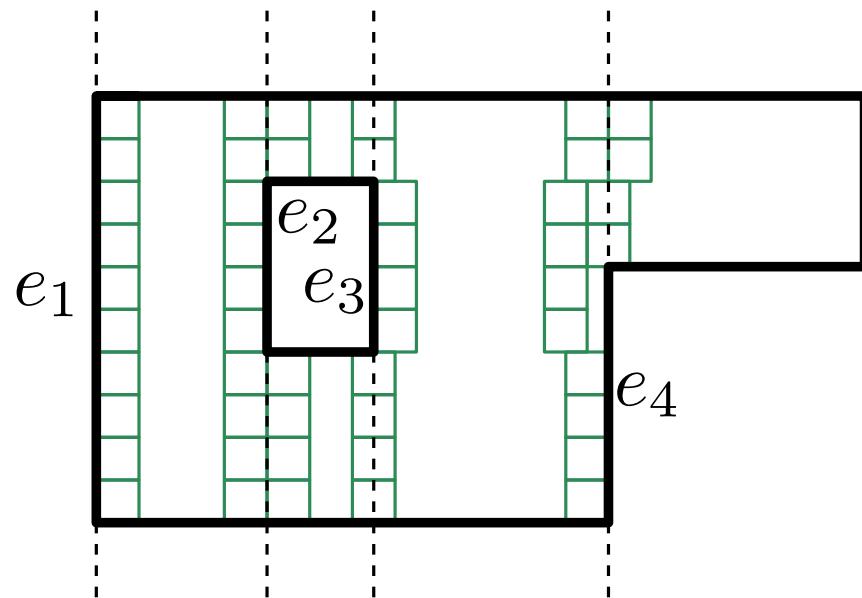
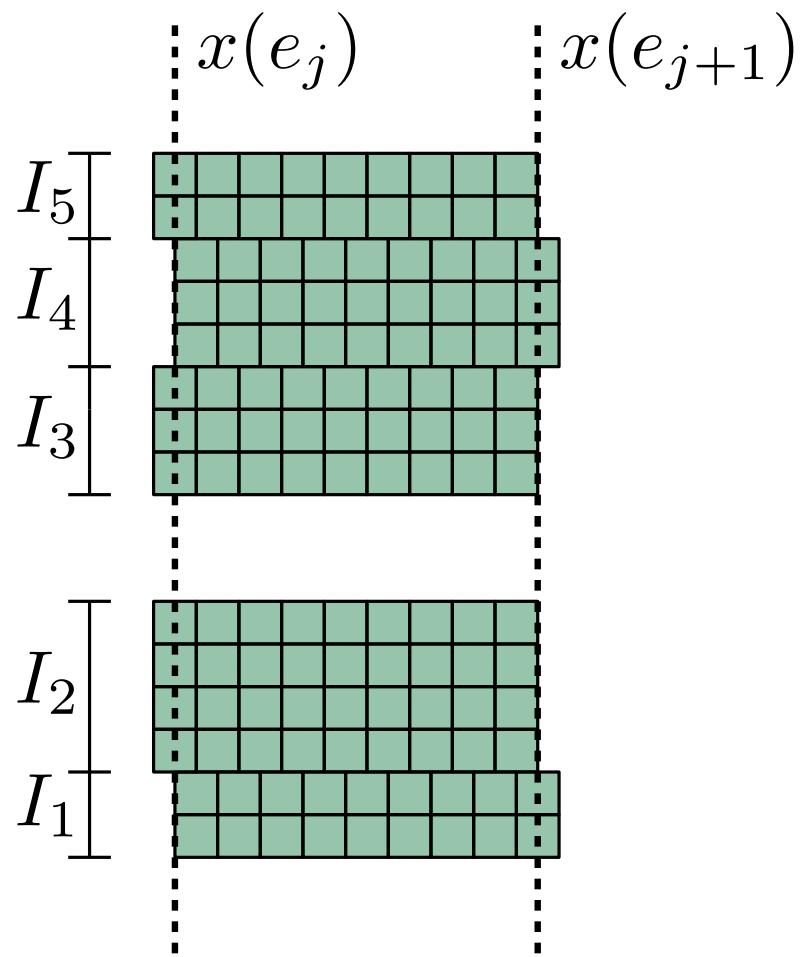


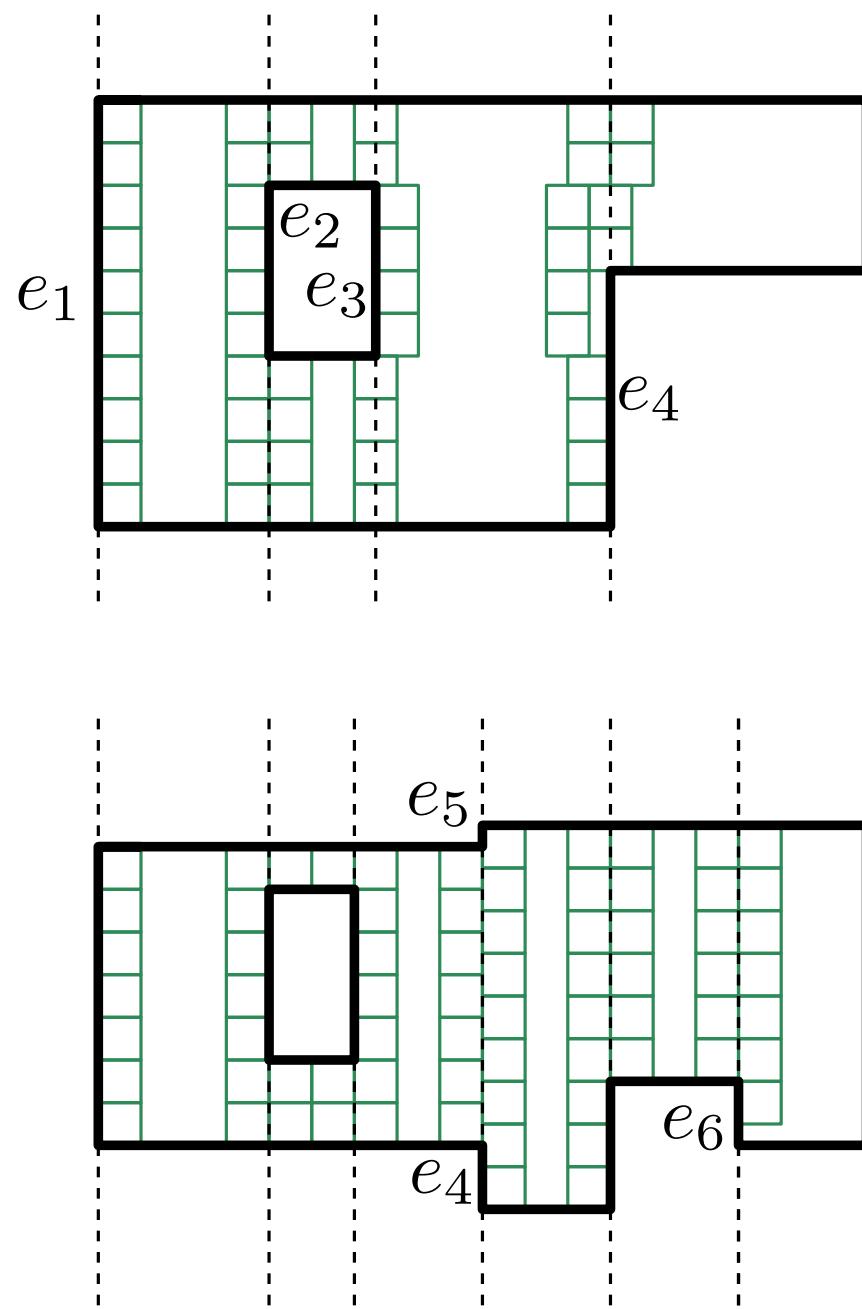
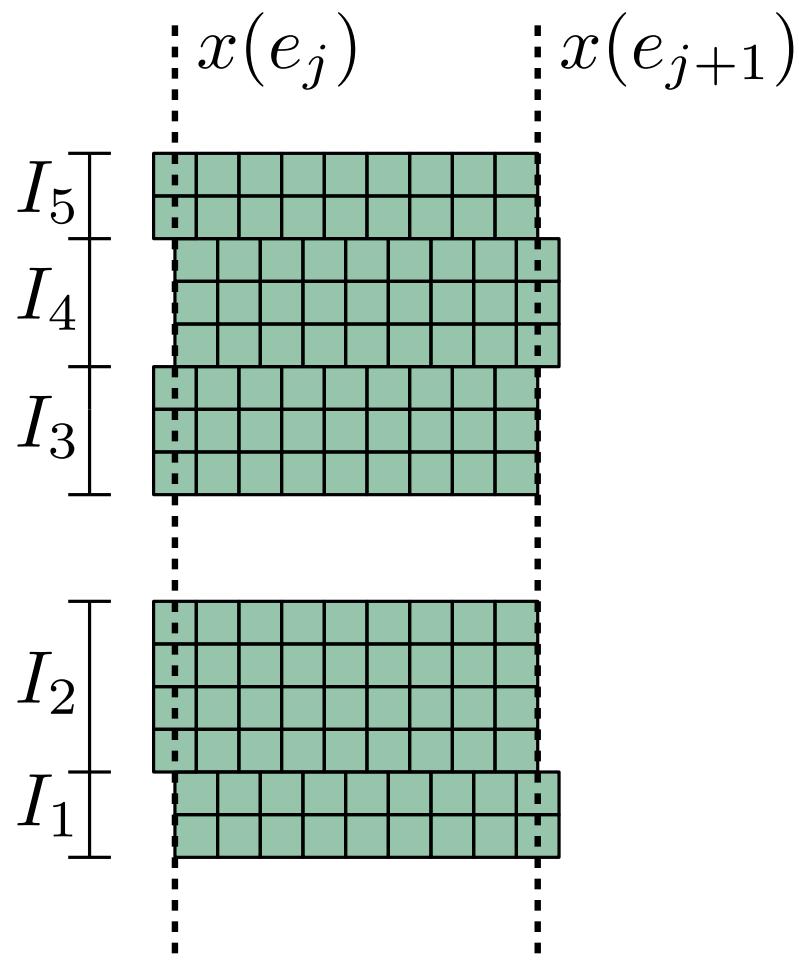




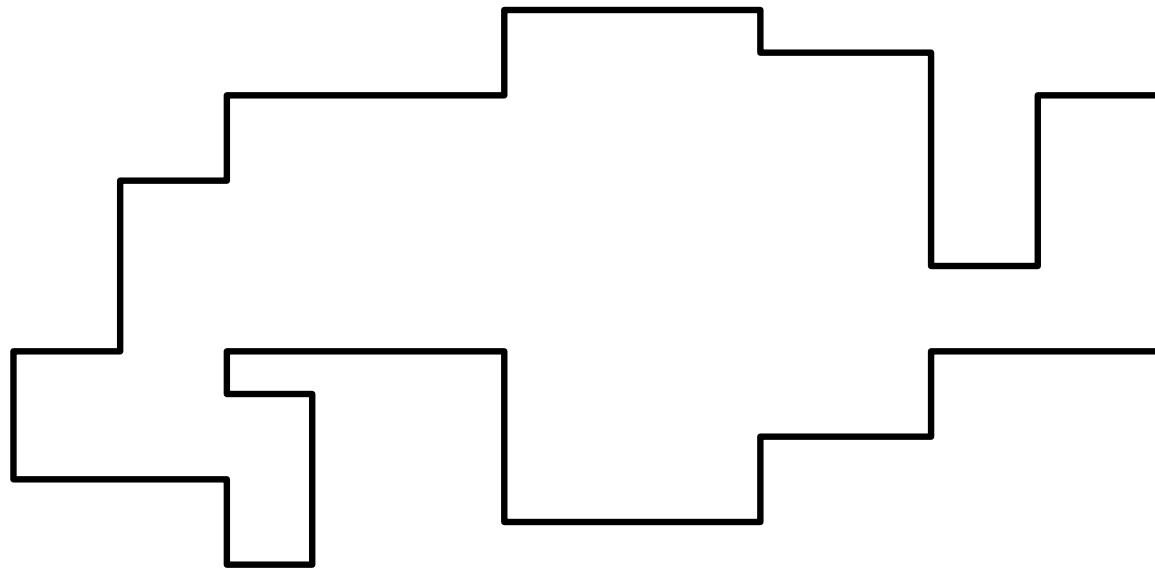




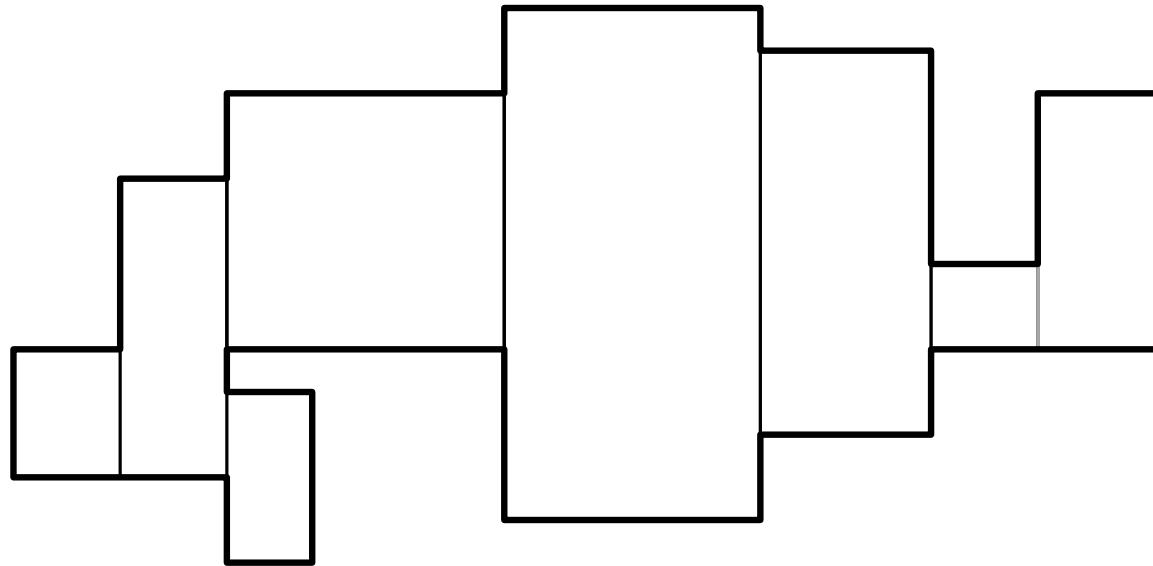




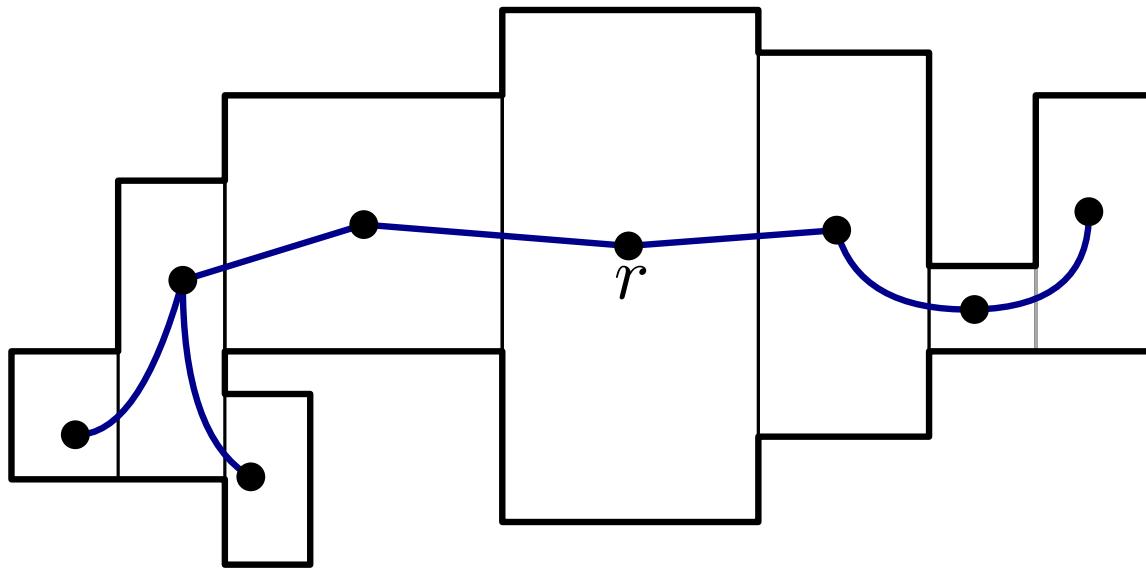
No holes: $O(n)$ time!



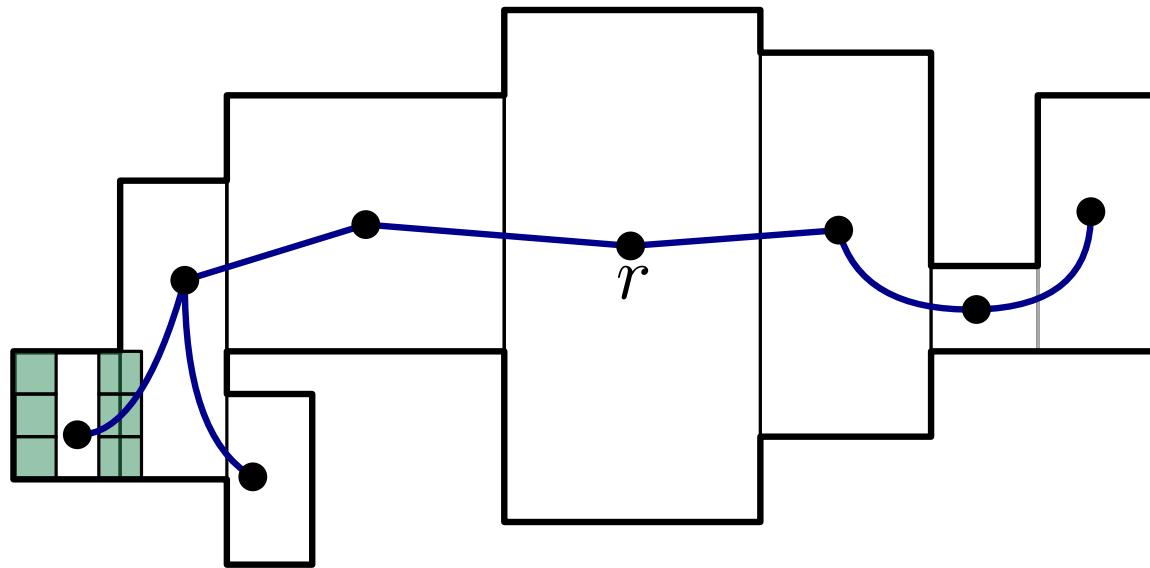
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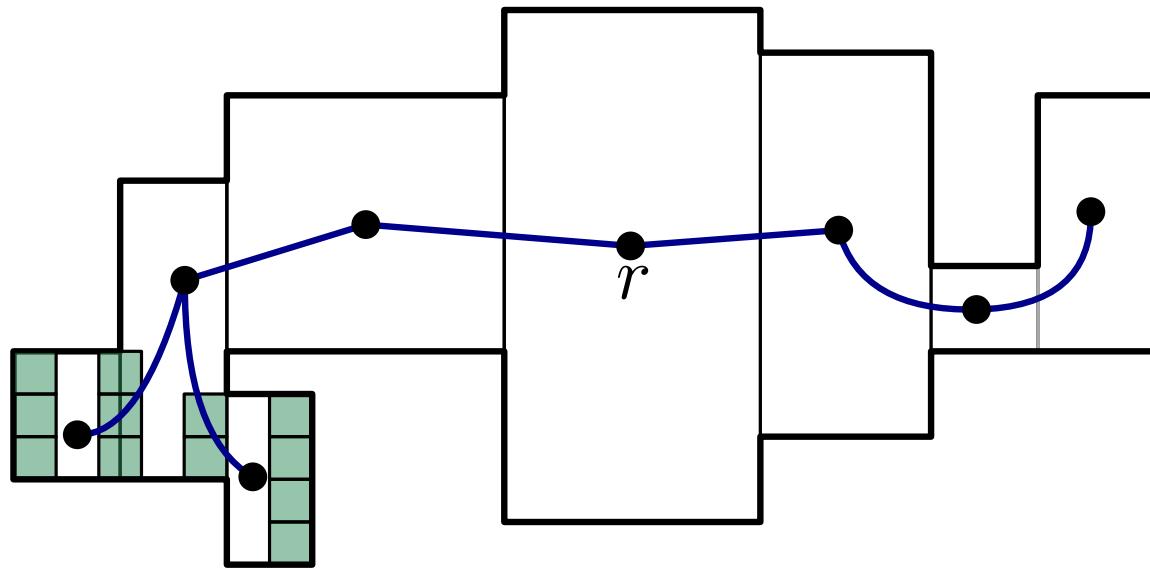
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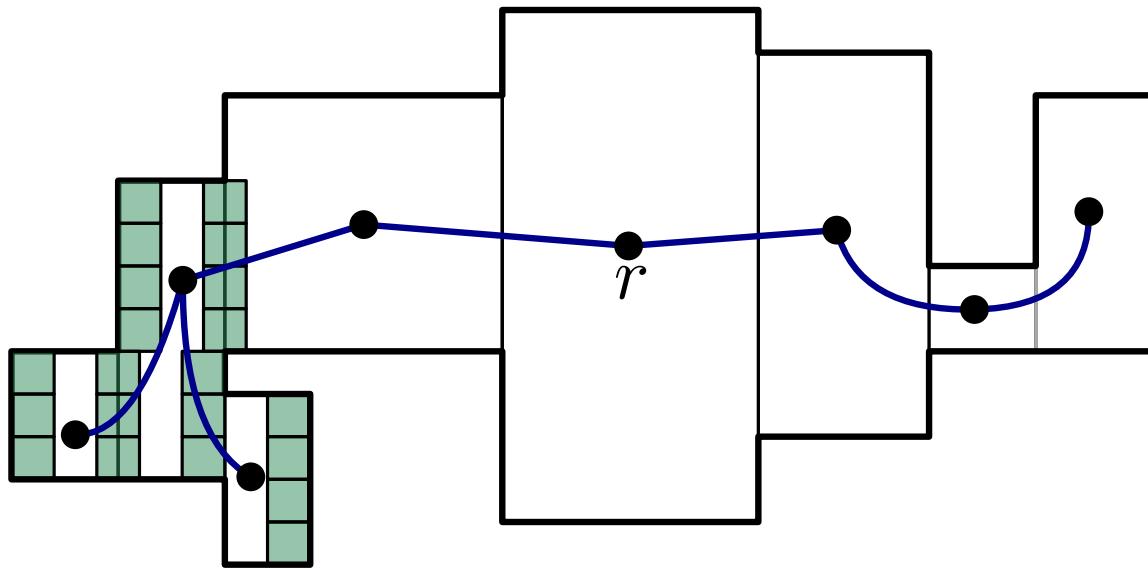
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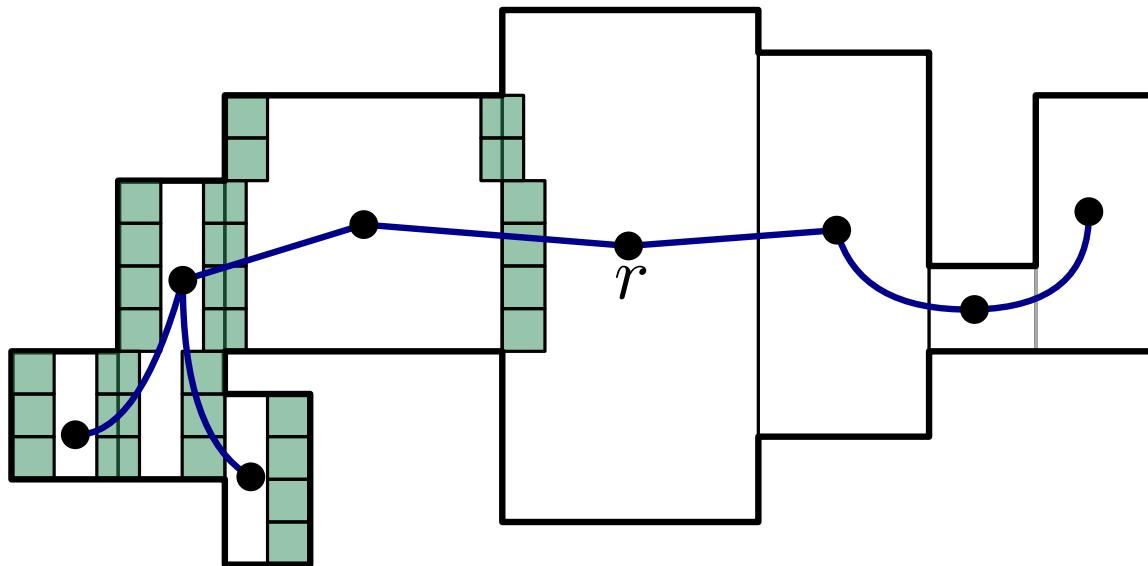
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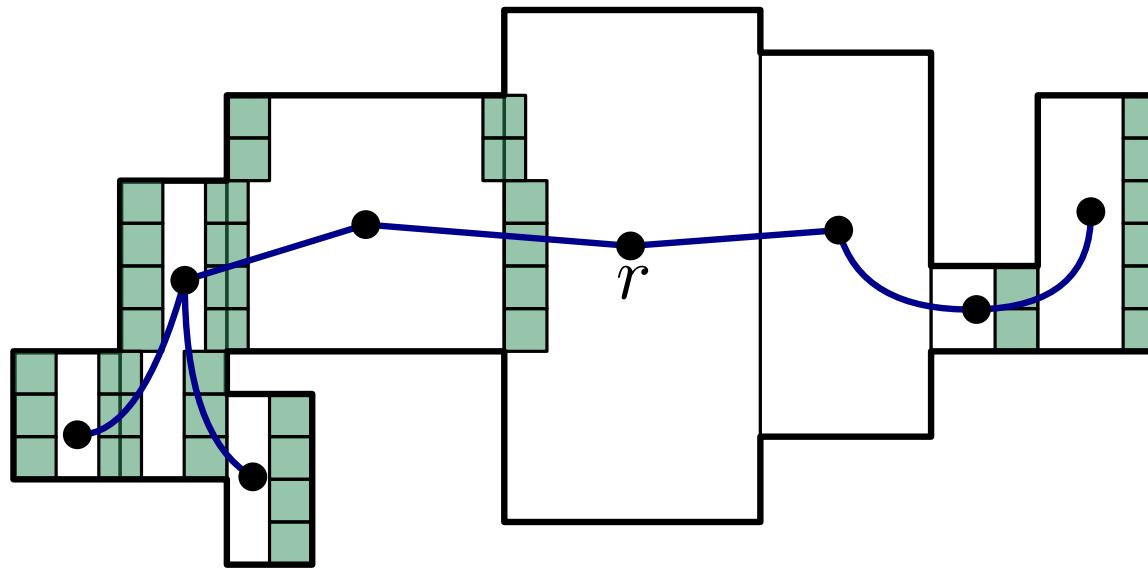
No holes: $O(n)$ time!



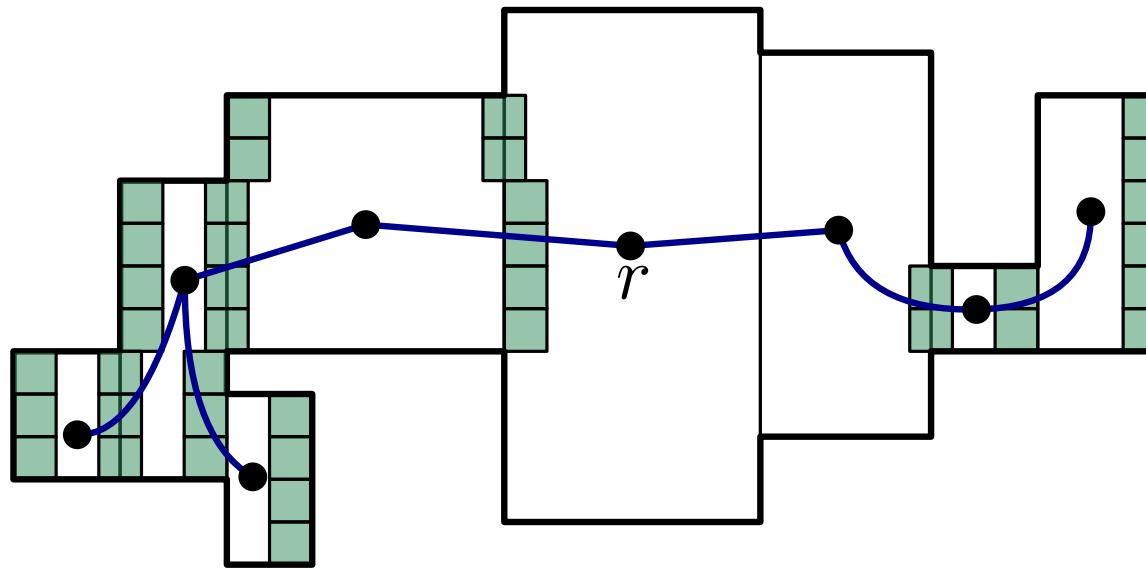
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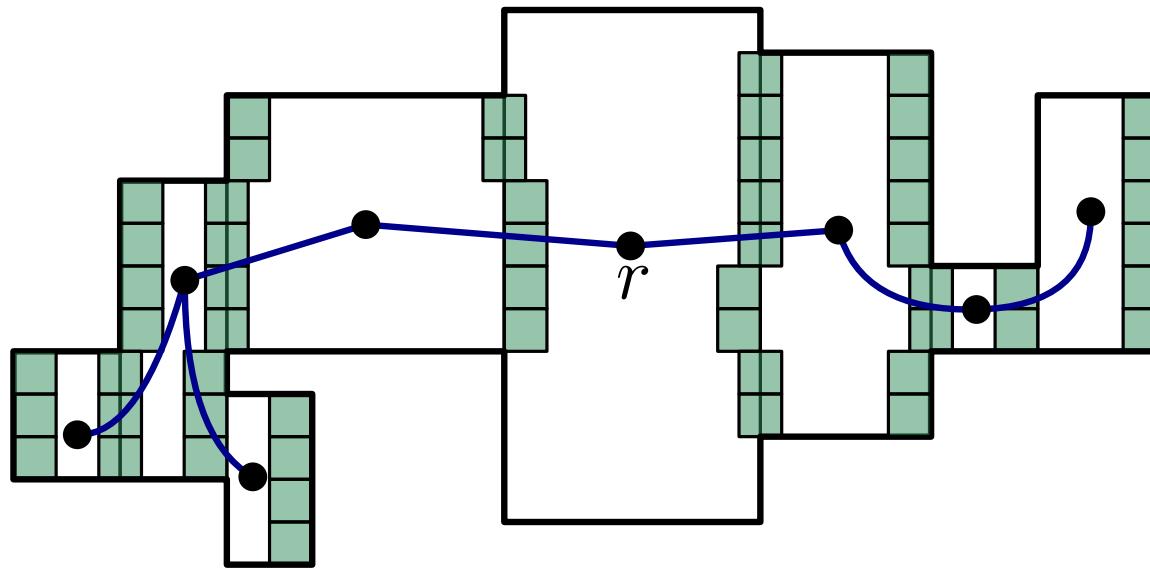
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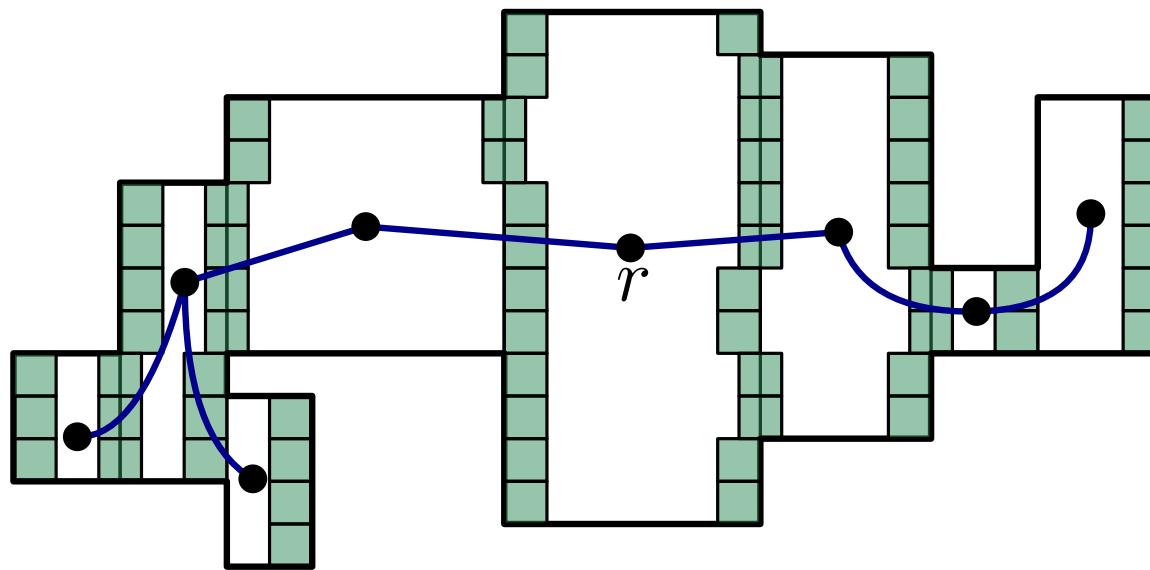
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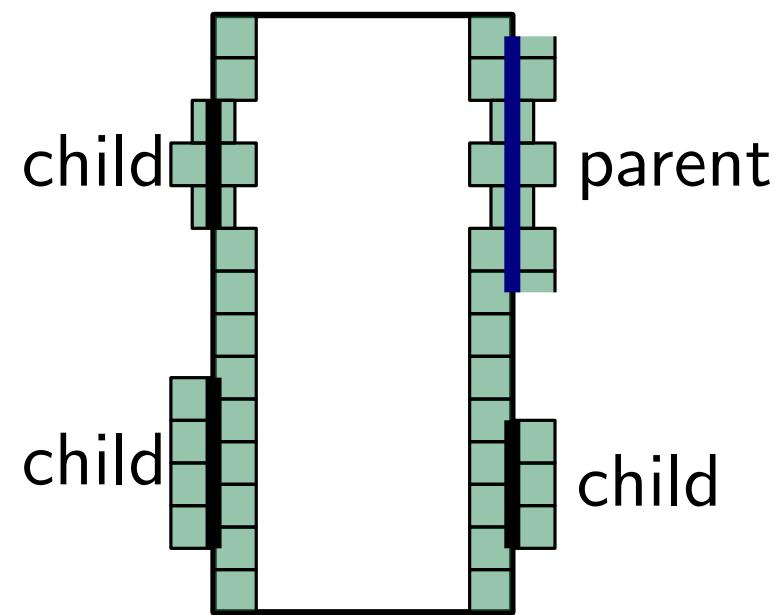
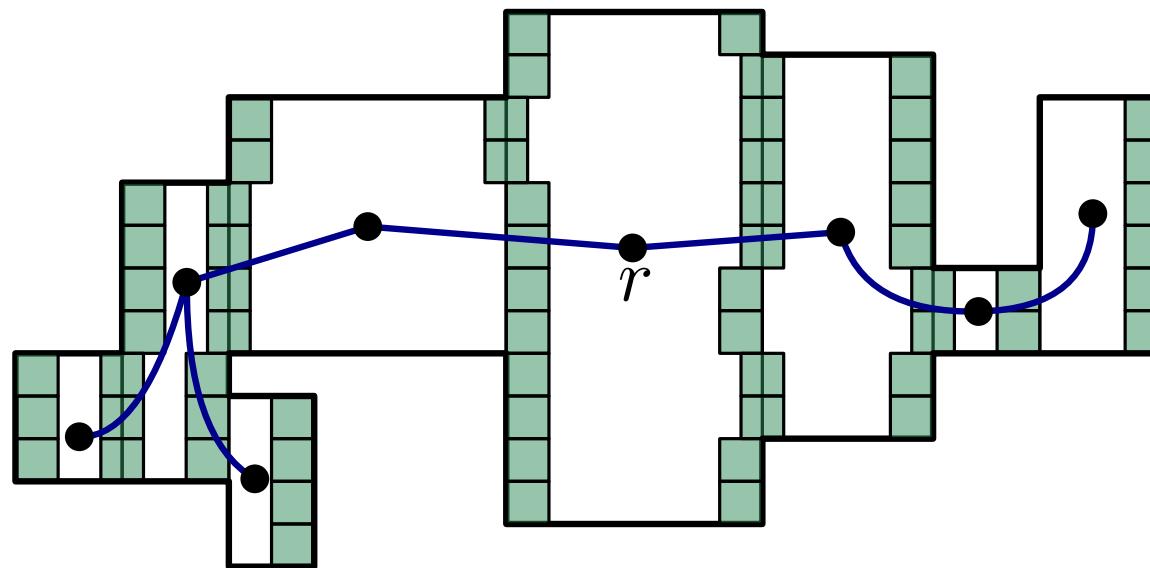
No holes: $O(n)$ time!



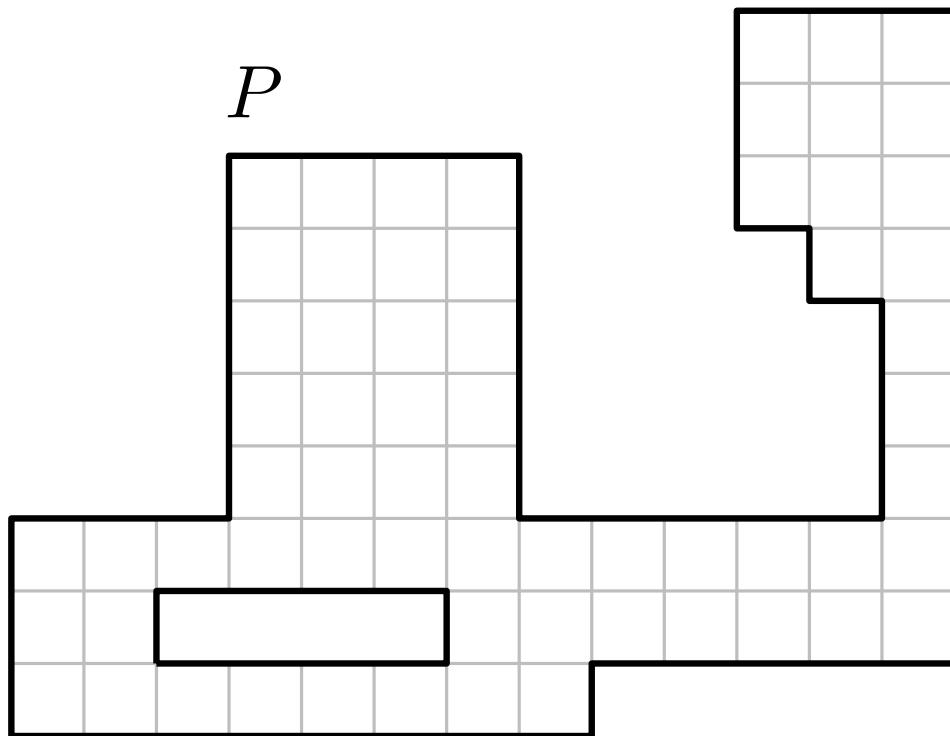
No holes: $O(n)$ time!



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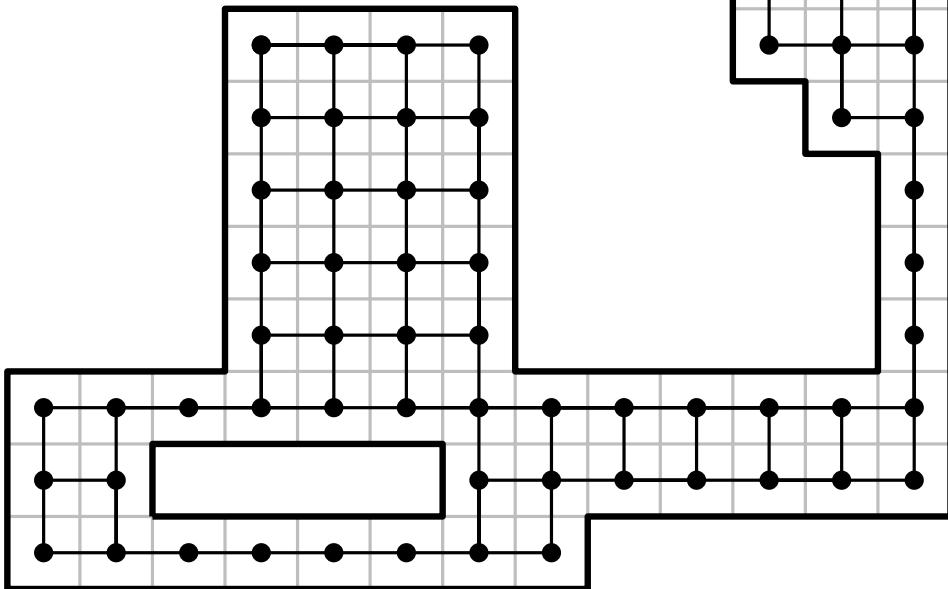


Packing dominos

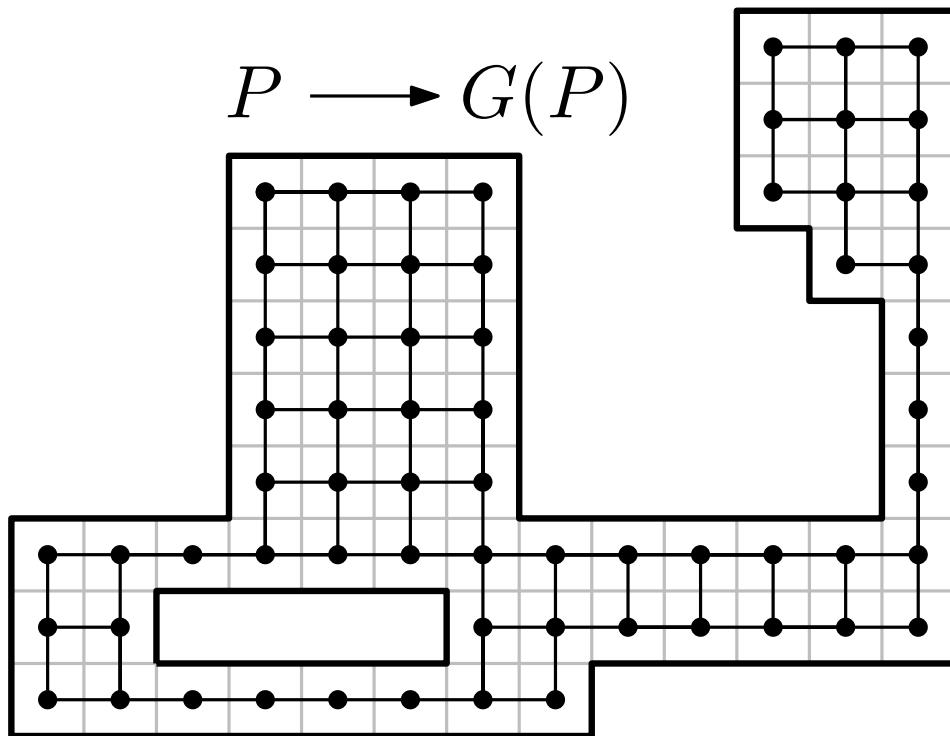


Packing dominos

$P \longrightarrow G(P)$

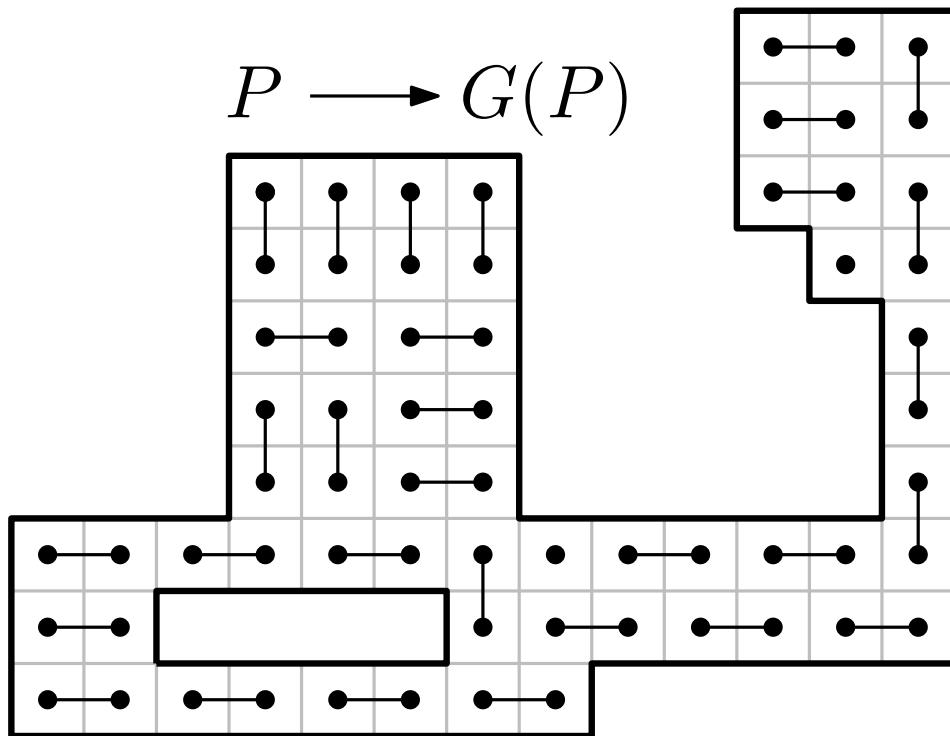


Packing dominos



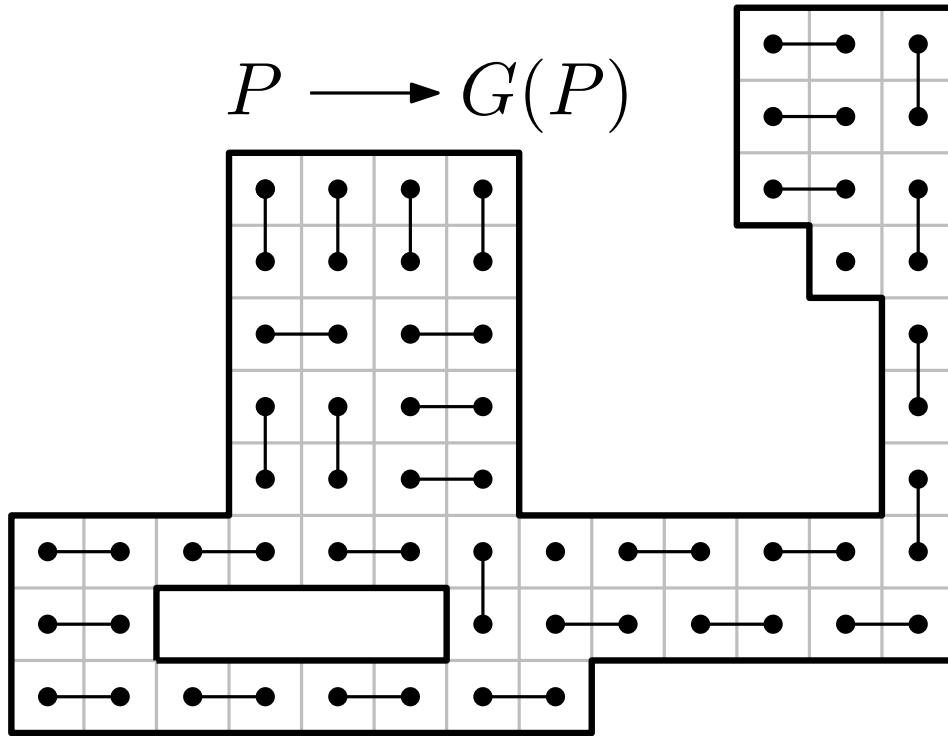
Maximum domino packing of $P \leftrightarrow$ Maximum matching of $G(P)$

Packing dominos



Maximum domino packing of $P \leftrightarrow$ Maximum matching of $G(P)$

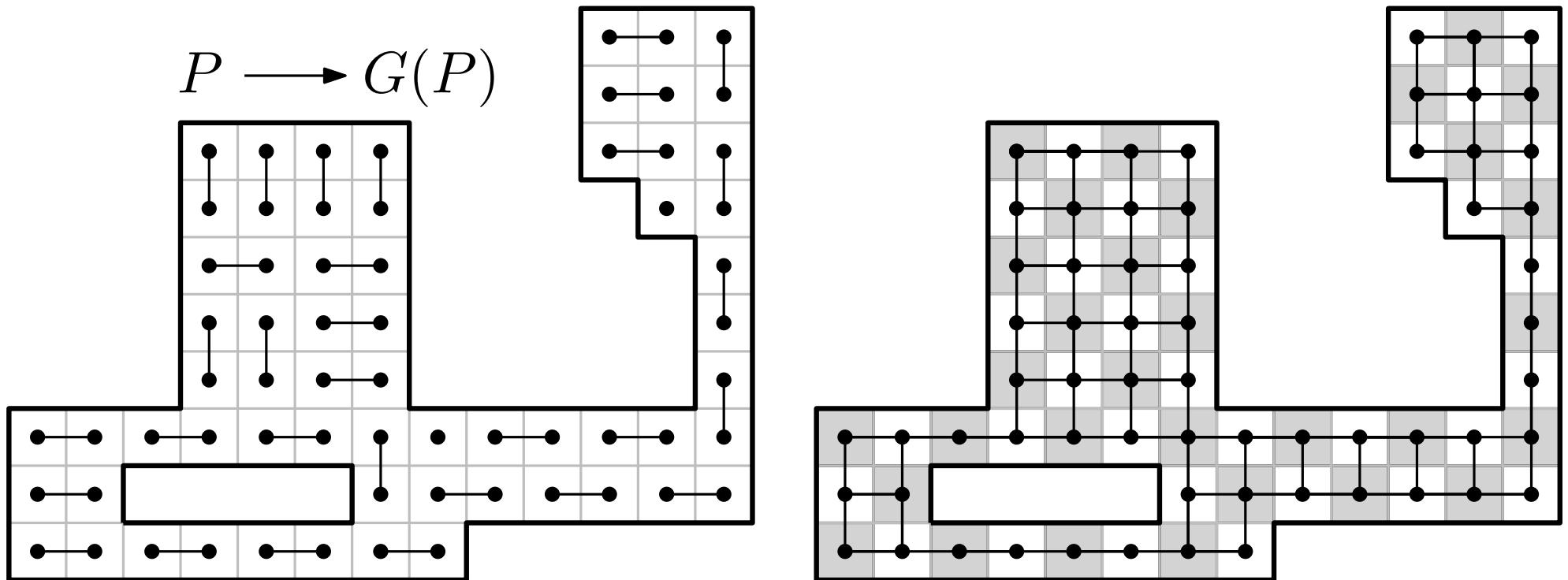
Packing dominos



Maximum domino packing of $P \leftrightarrow$ Maximum matching of $G(P)$

Time $O(A^{3/2})$ for maximum domino packing using Hopcroft-Karp, where A is the area of P (Berman et al. '82)

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Multiple source multiple sink maximum flow: $\tilde{O}(A)$ [Borradaile et al., SICOMP 2017].

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Berger '66:

Deciding if a finite set of polyominoes can tile the plane is Turing-complete

This Talk

Packing Dominos in $\tilde{O}(n^3)$ time

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Assume no holes

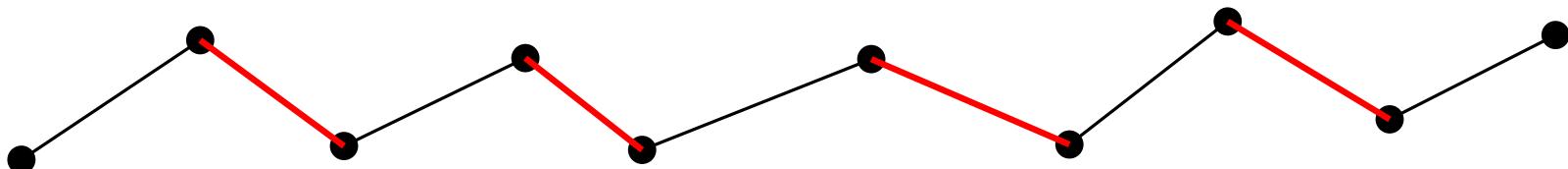
Augmenting paths

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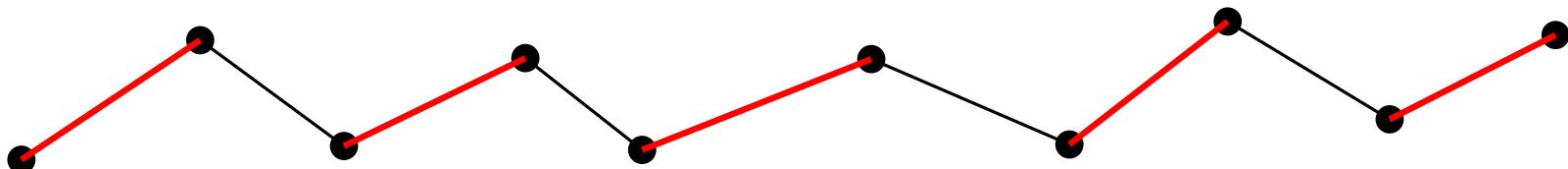
A path $P = v_1, v_2, \dots, v_{2k}$ of G is **augmenting** if v_1 and v_{2k} are unmatched and $(v_{2i}, v_{2i+1}) \in M$, $i = 1, \dots, k - 1$



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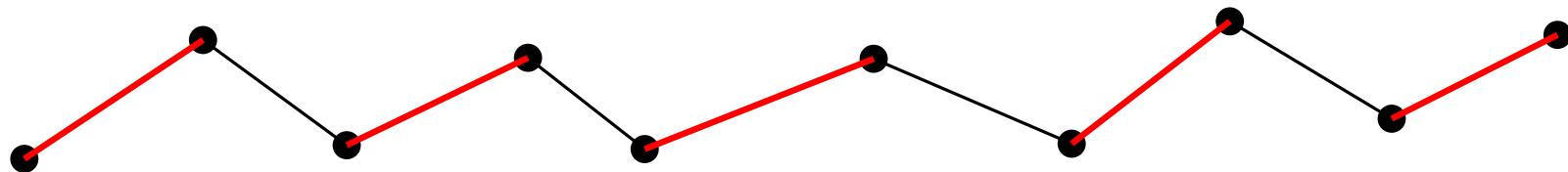
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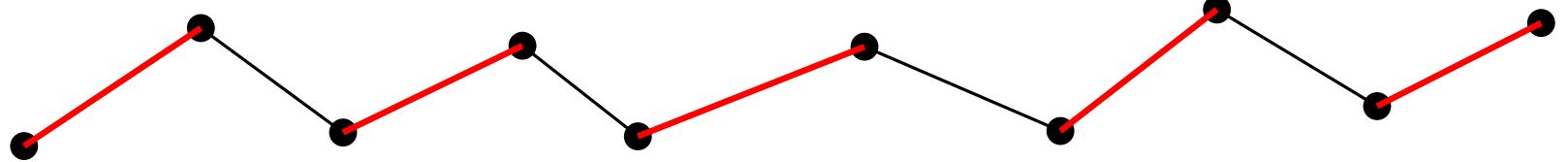


Lemma (Berge). Let G be a graph and M a matching of G which is not maximum. Then there exists an augmenting path between two unmatched vertices of G .

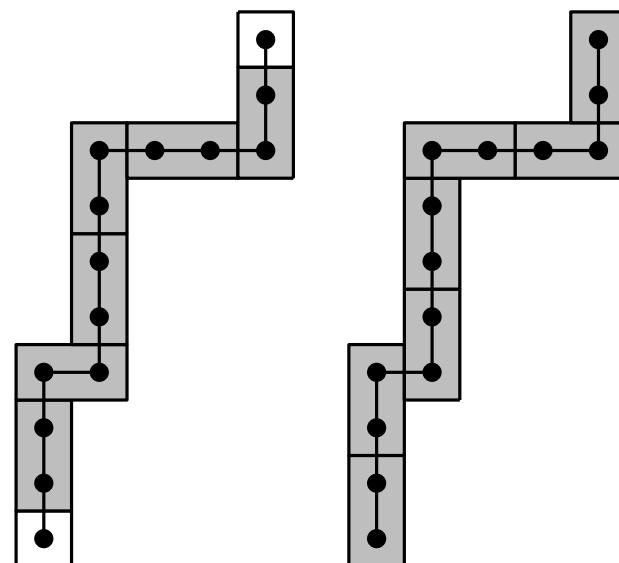
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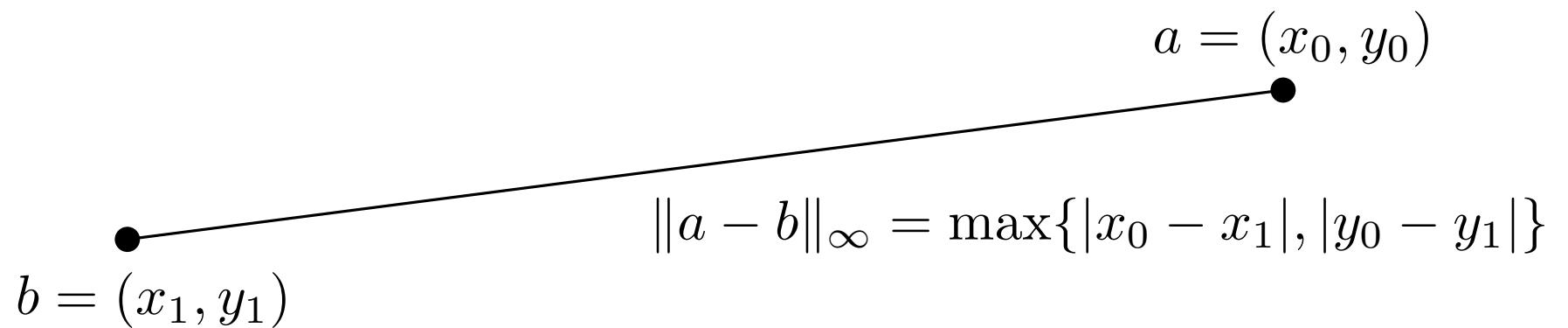


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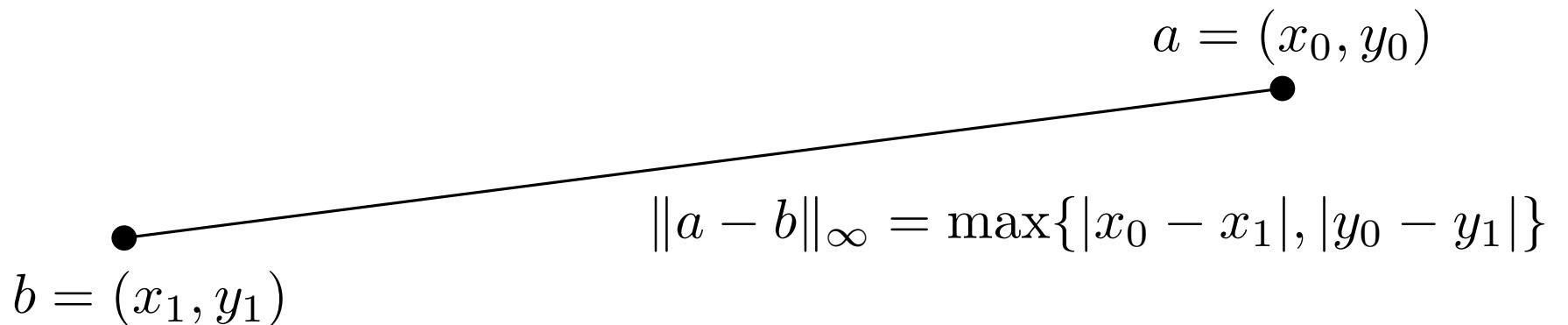


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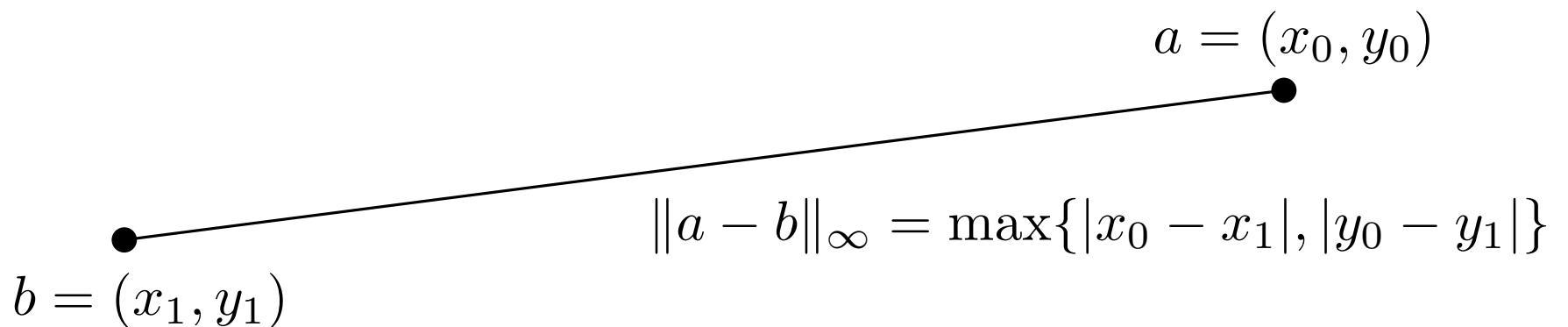
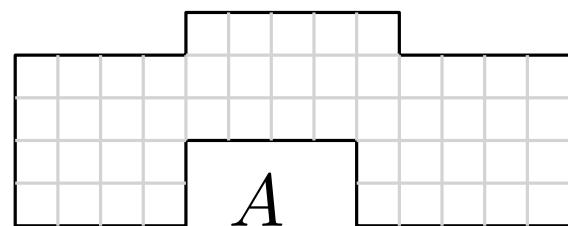


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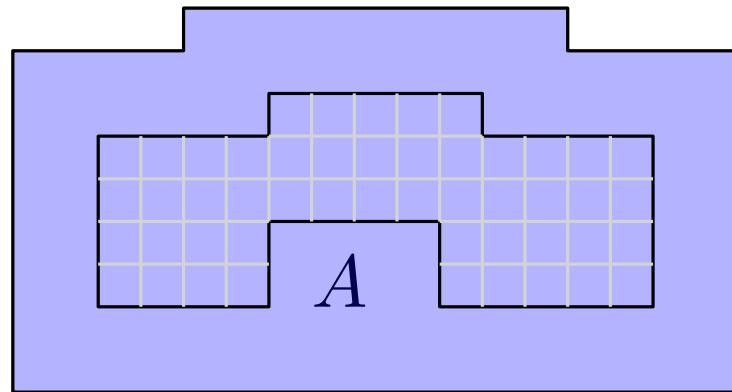


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$$B(A, 2)$$

$$a = (x_0, y_0)$$

A diagram showing two points, a and b, represented by black dots. A line segment connects them. The point a is labeled $a = (x_0, y_0)$ and the point b is labeled $b = (x_1, y_1)$. The distance between them is given by the formula $\|a - b\|_\infty = \max\{|x_0 - x_1|, |y_0 - y_1|\}$.

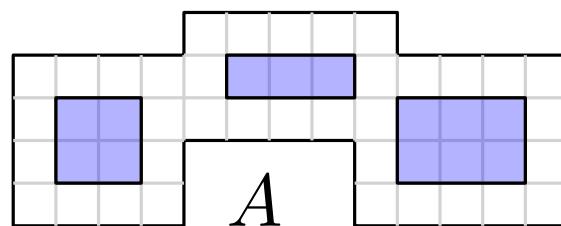
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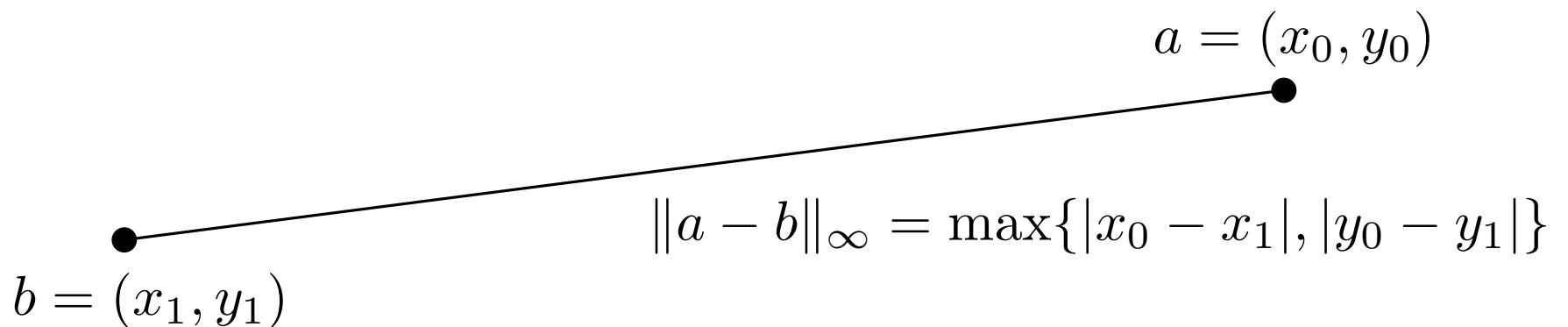
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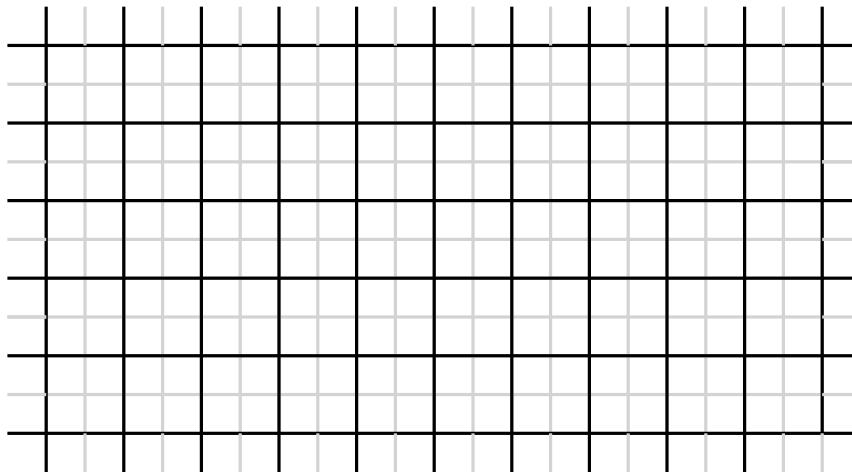
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A polyomino $P \subset \mathbf{R}^2$ has **consistent parity** if all first coordinates of corners of P have the same parity and vice versa for the second coordinates



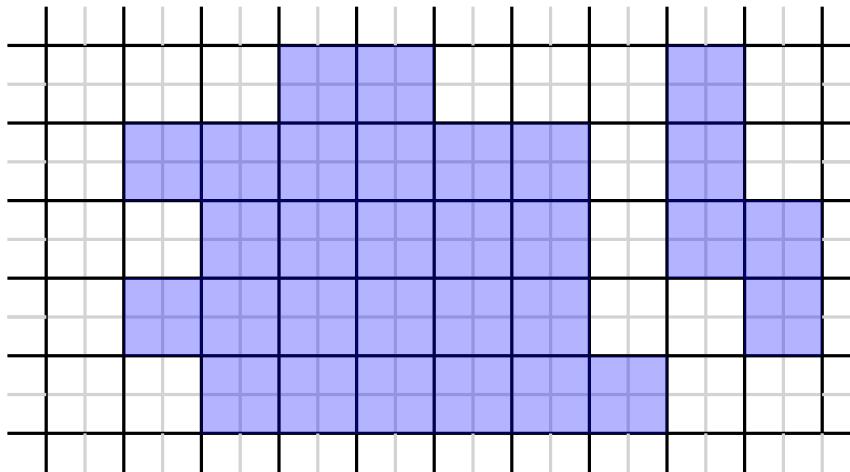
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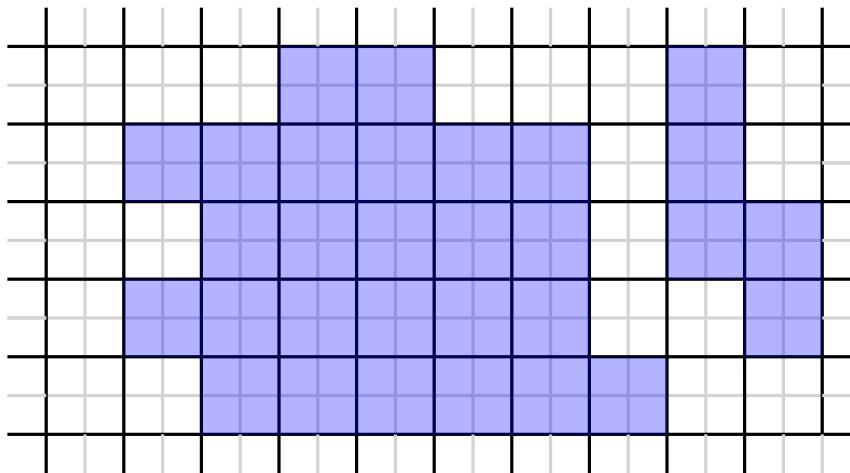
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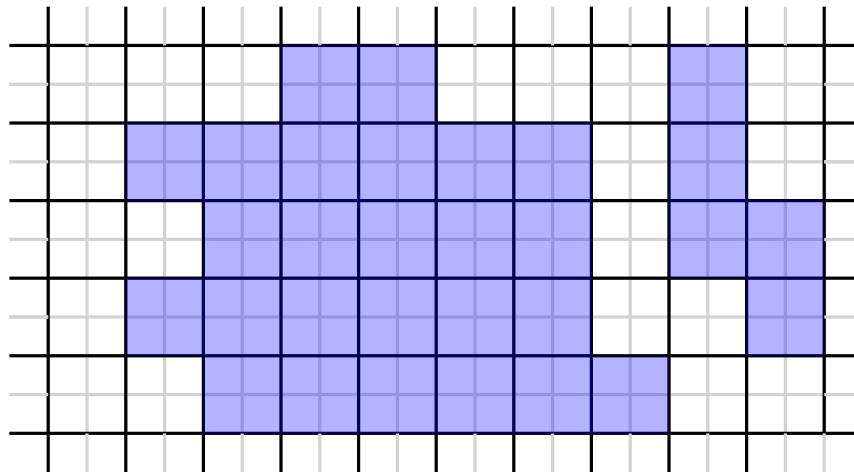
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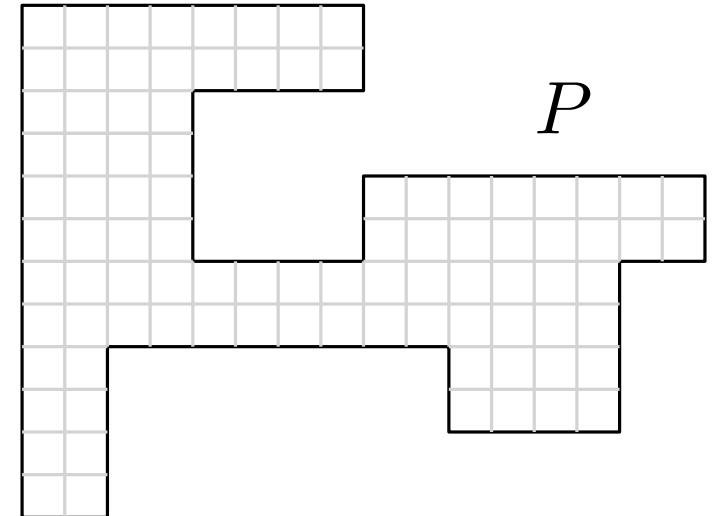
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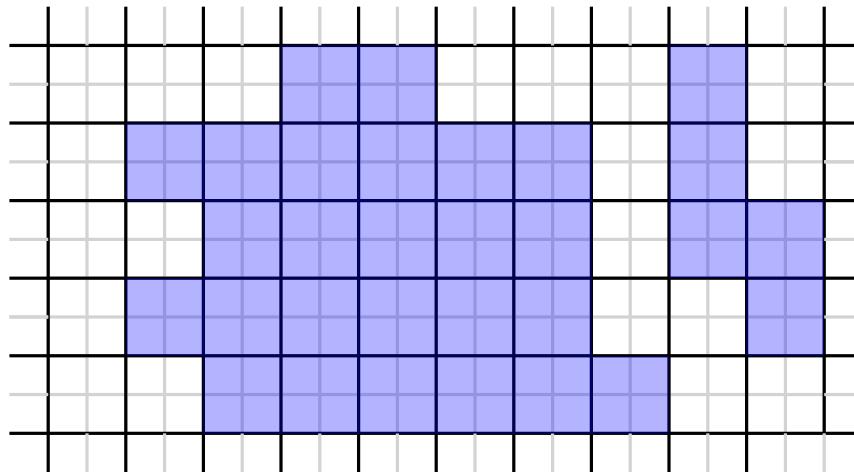


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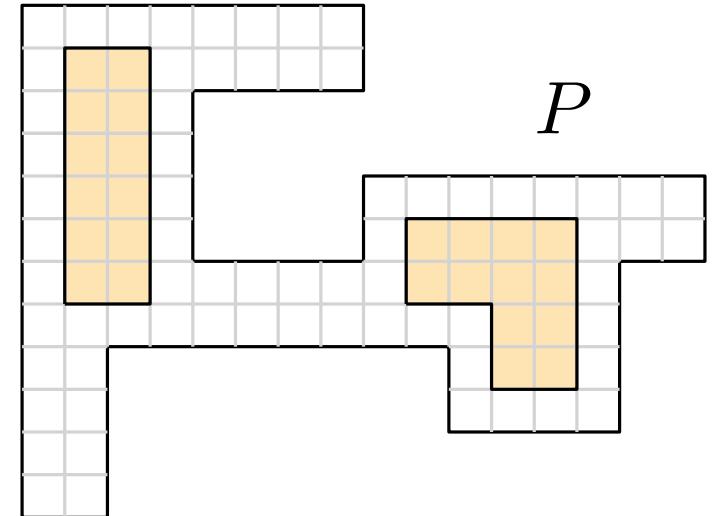


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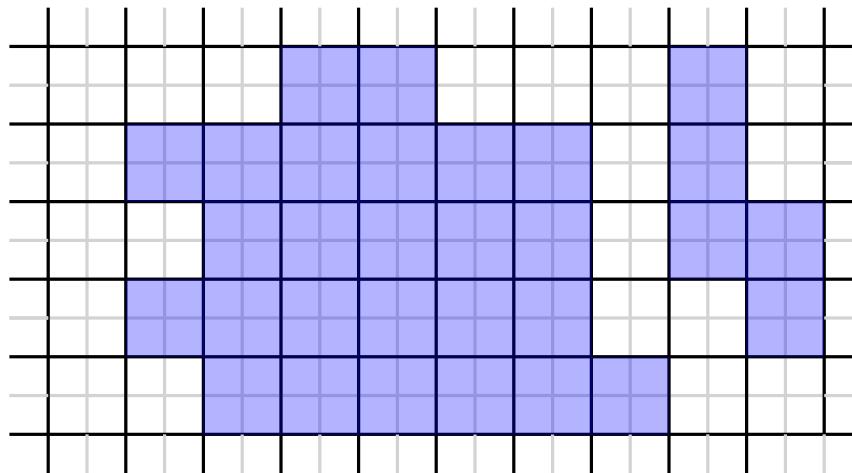


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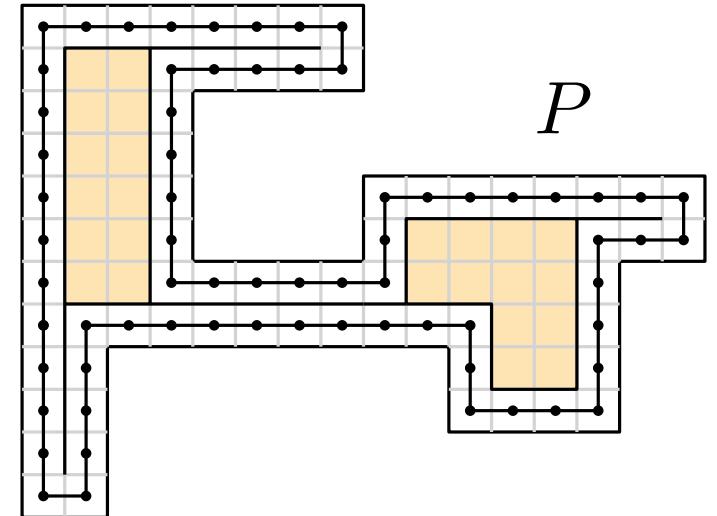


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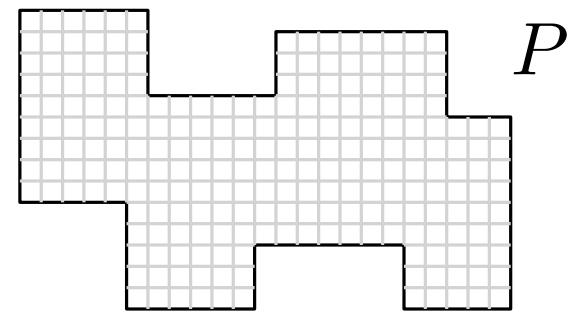


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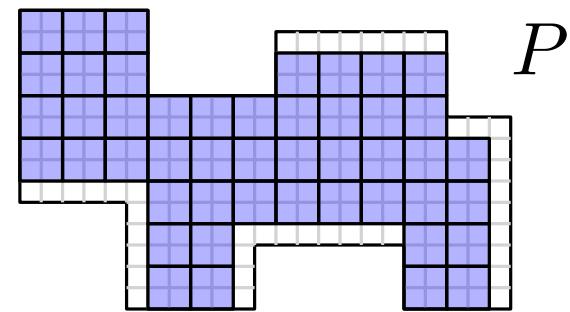
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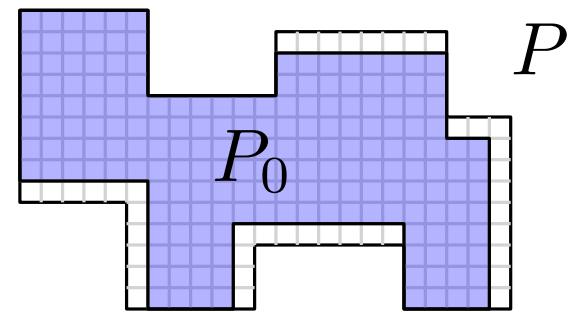
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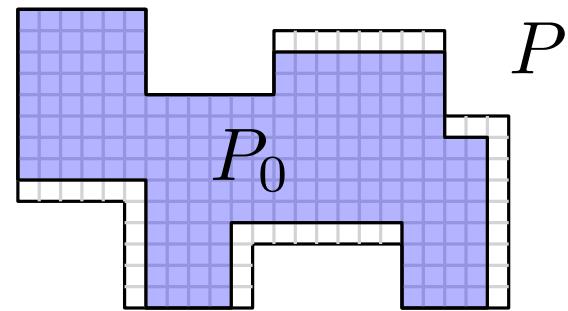
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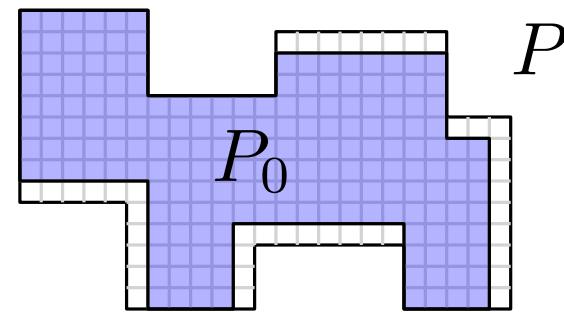
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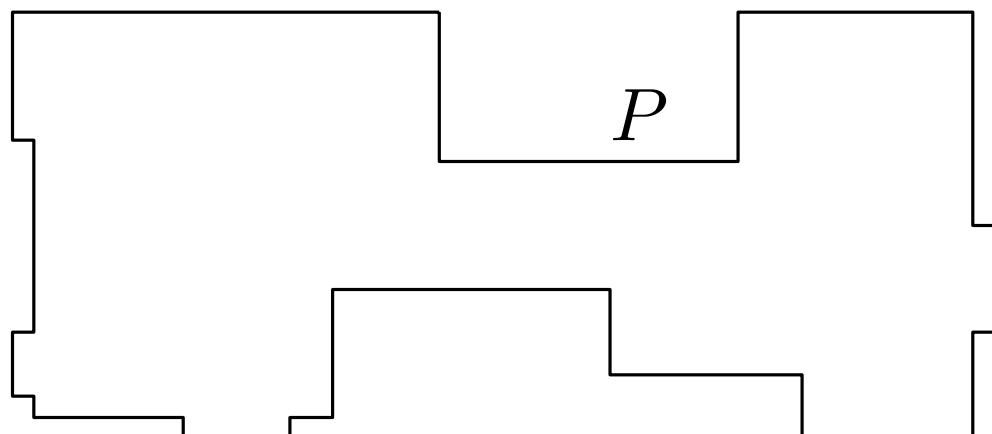
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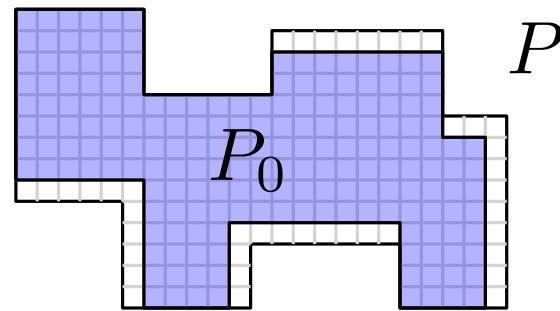


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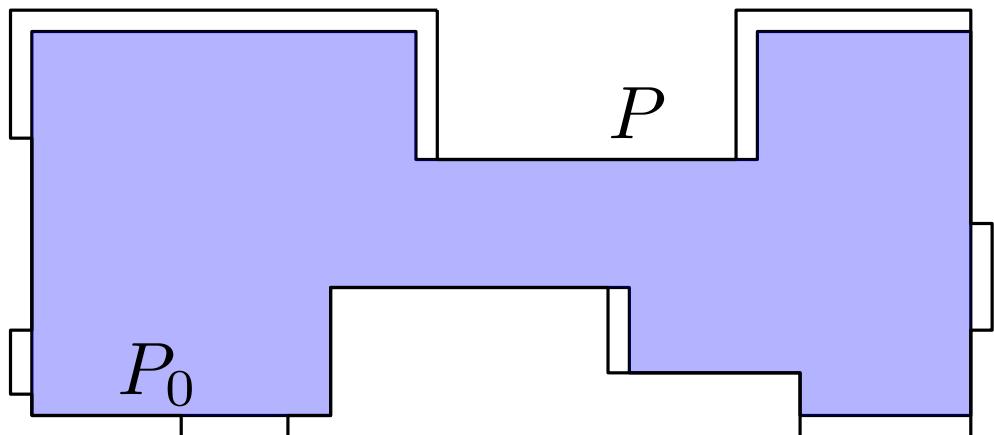


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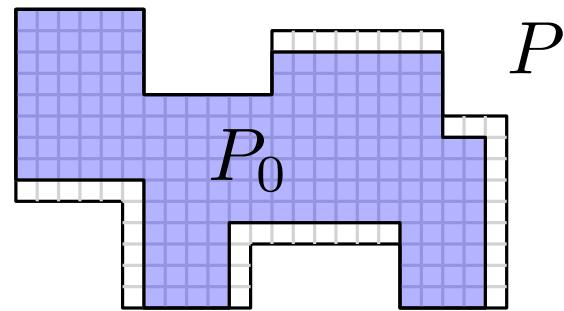


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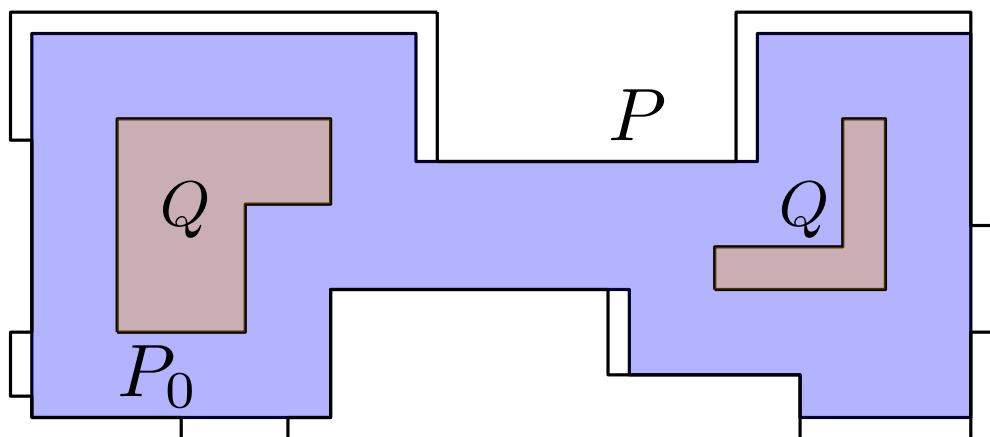


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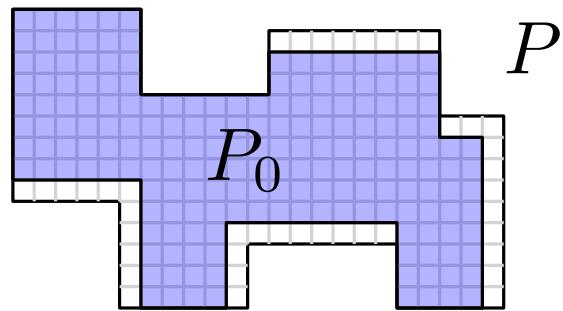


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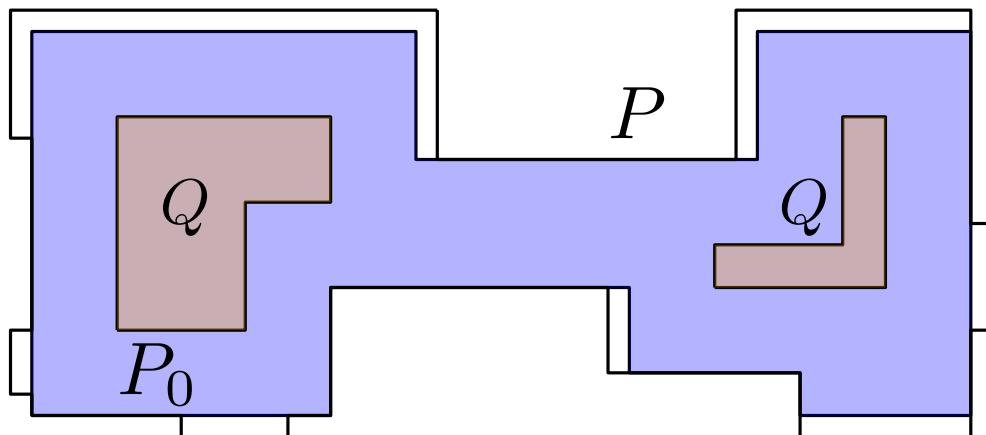


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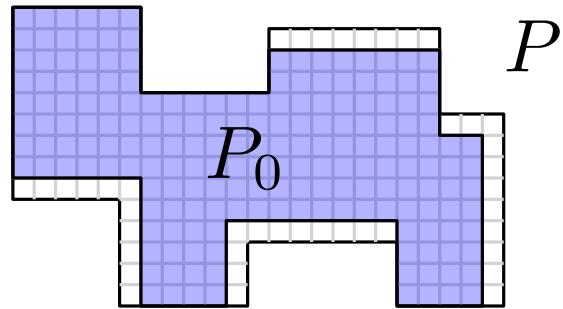
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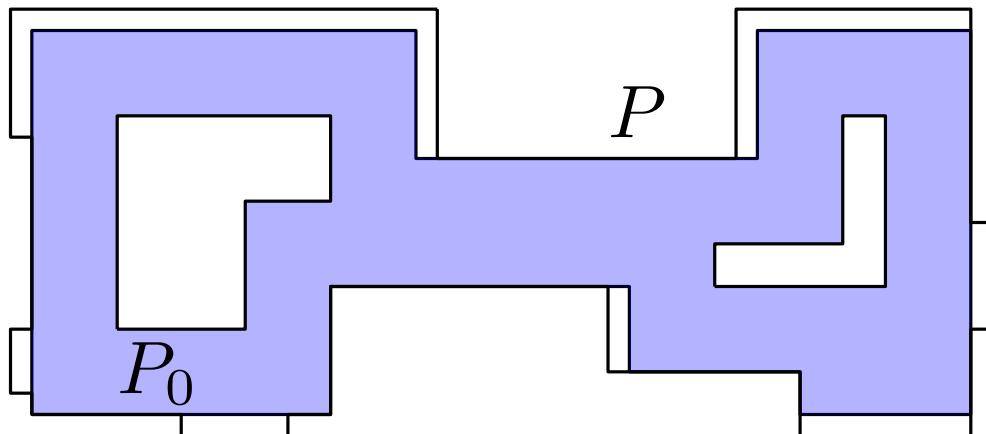
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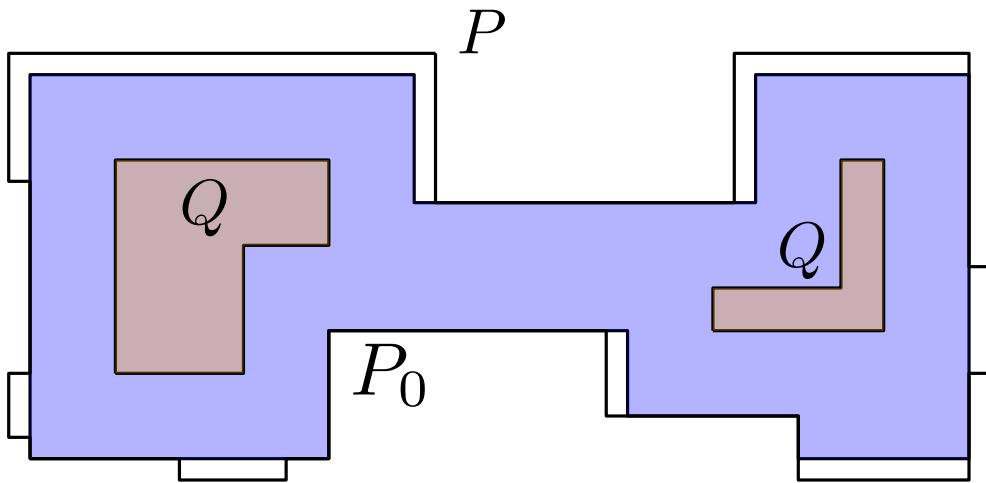
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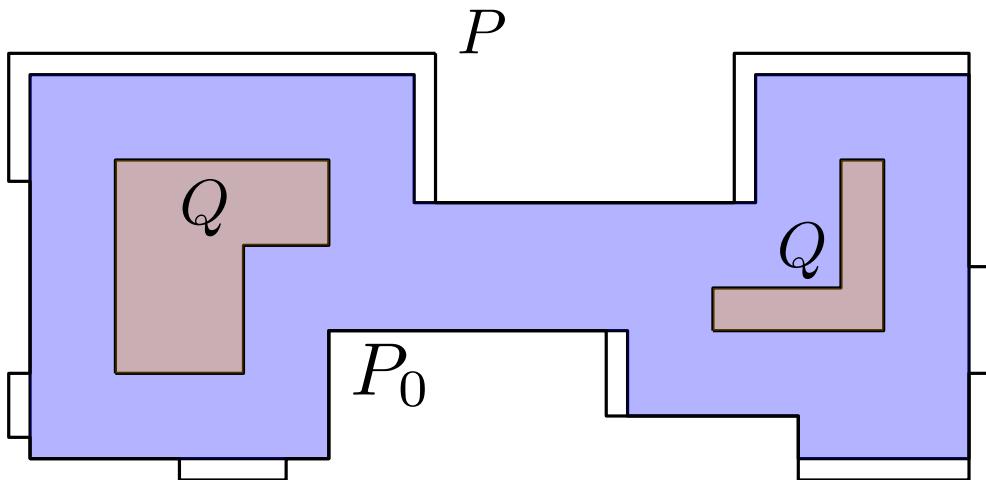
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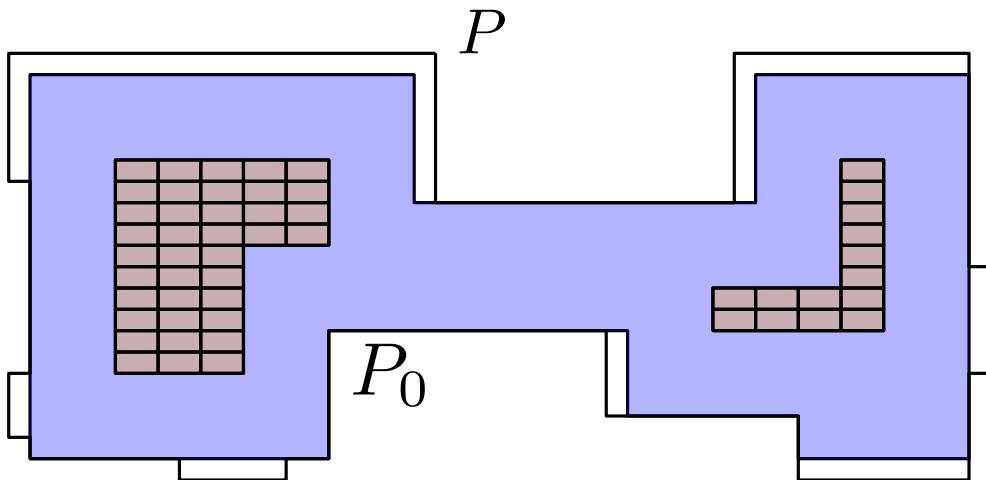


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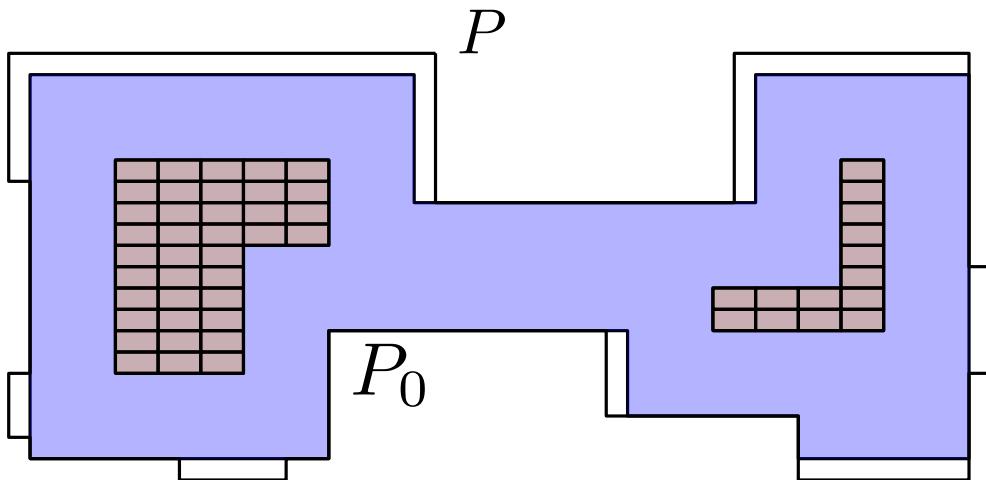
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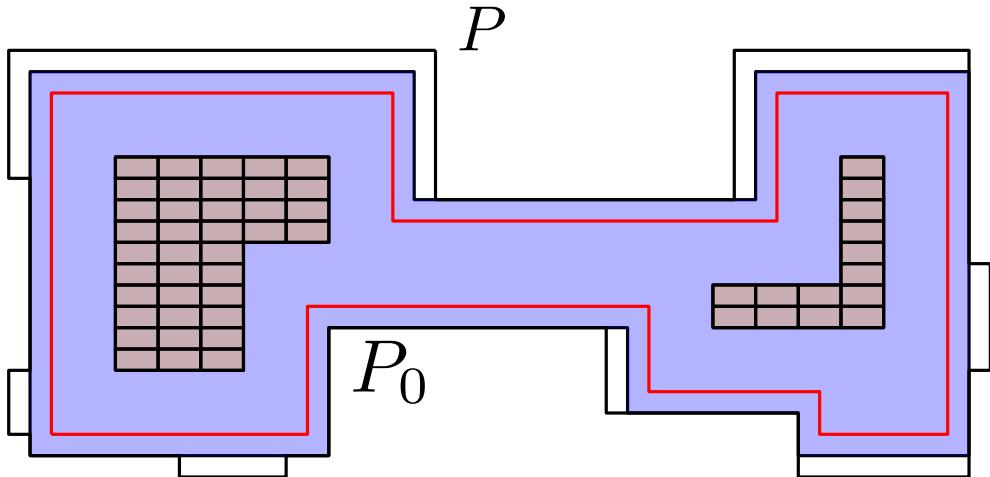
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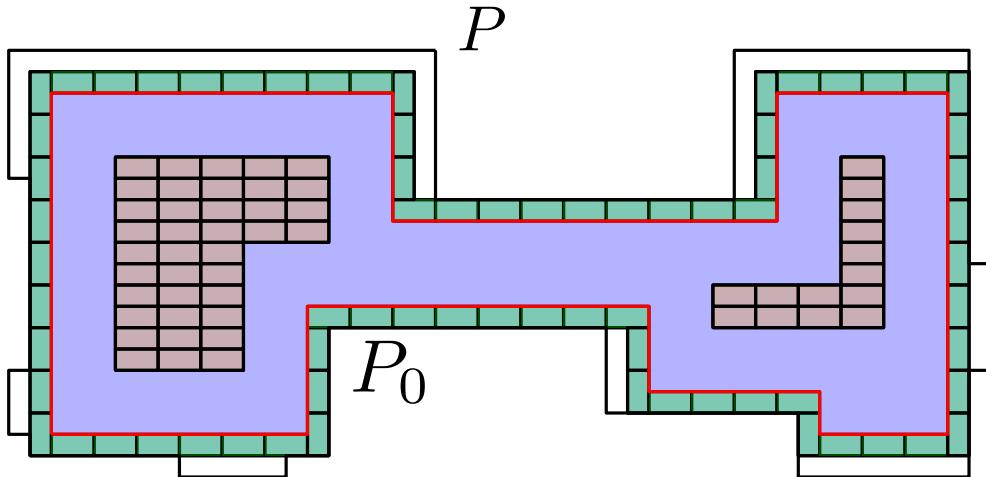
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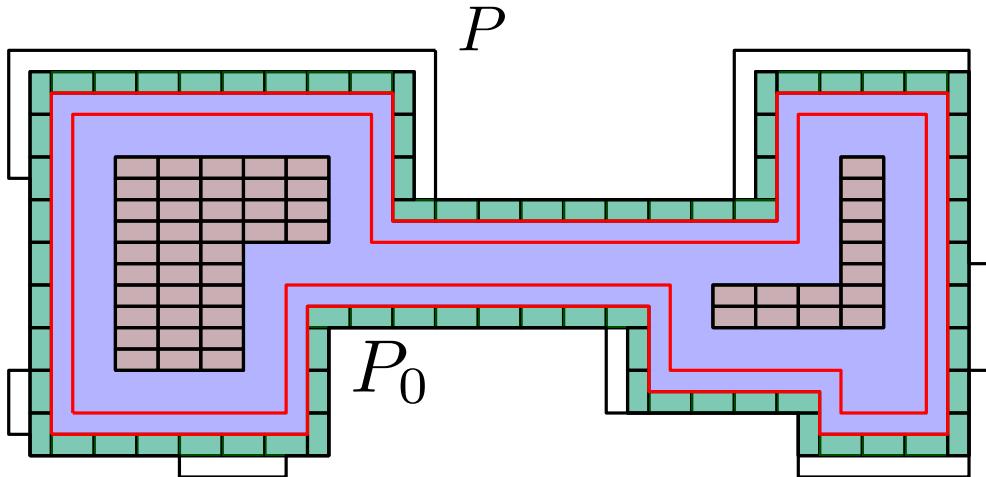
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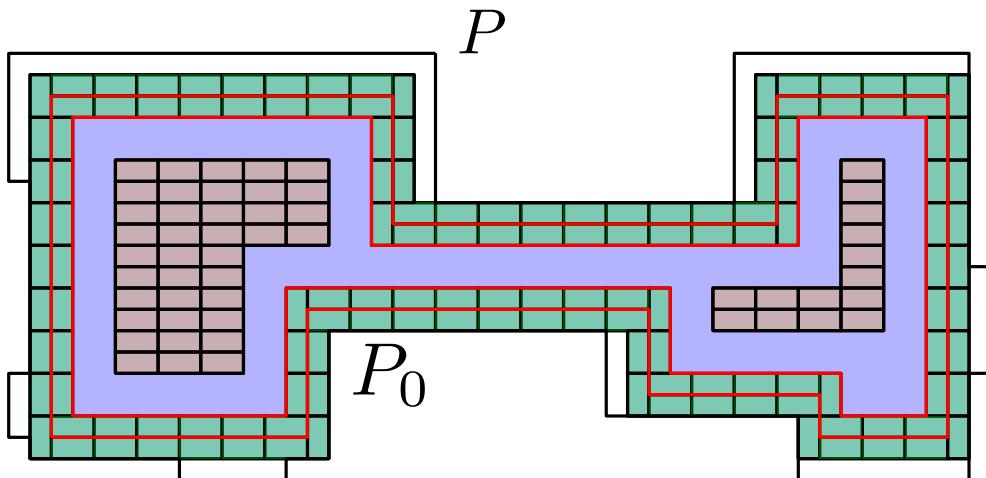
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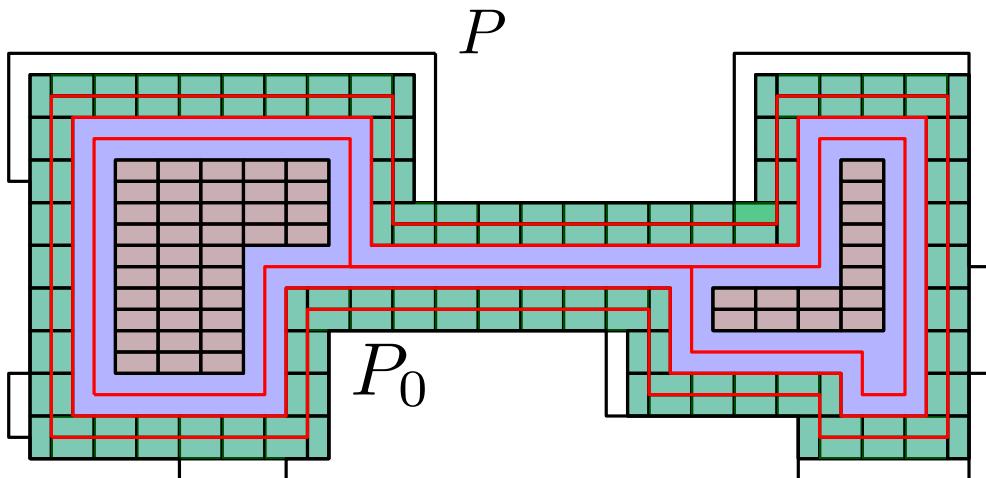
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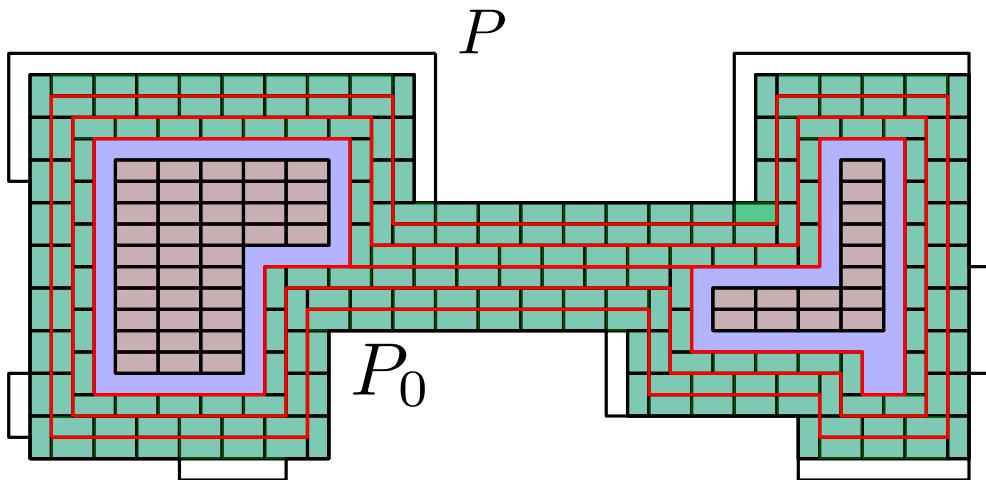
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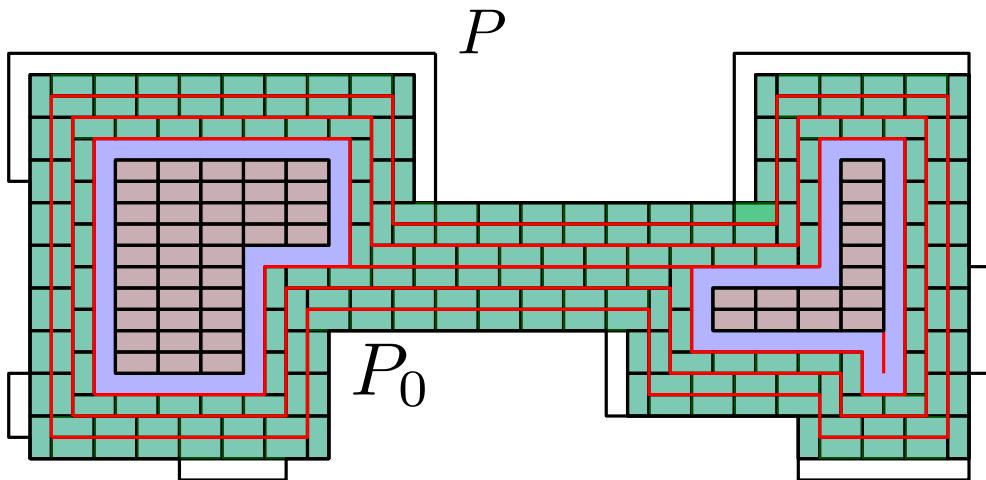
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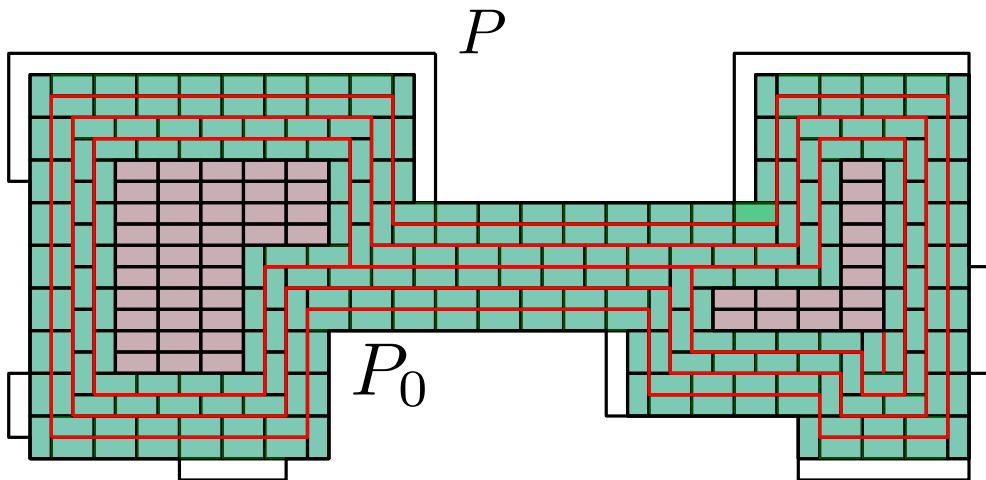
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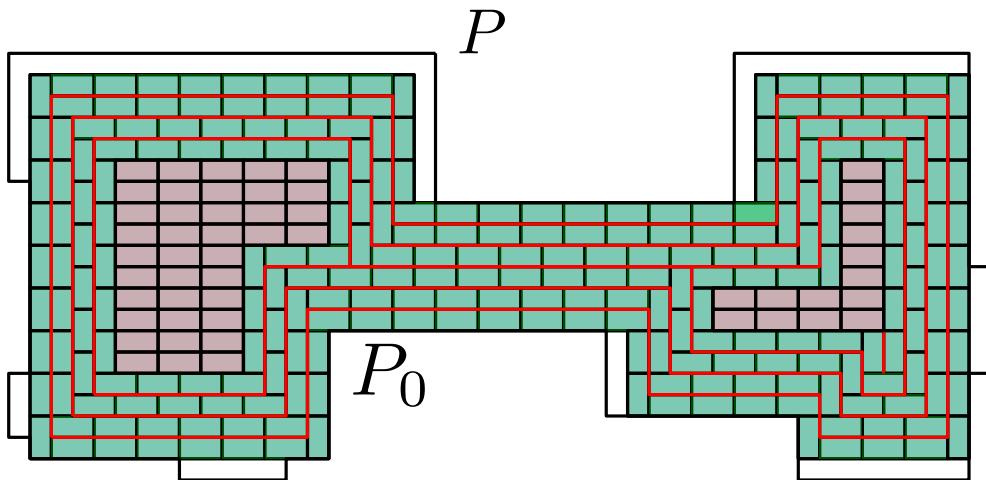
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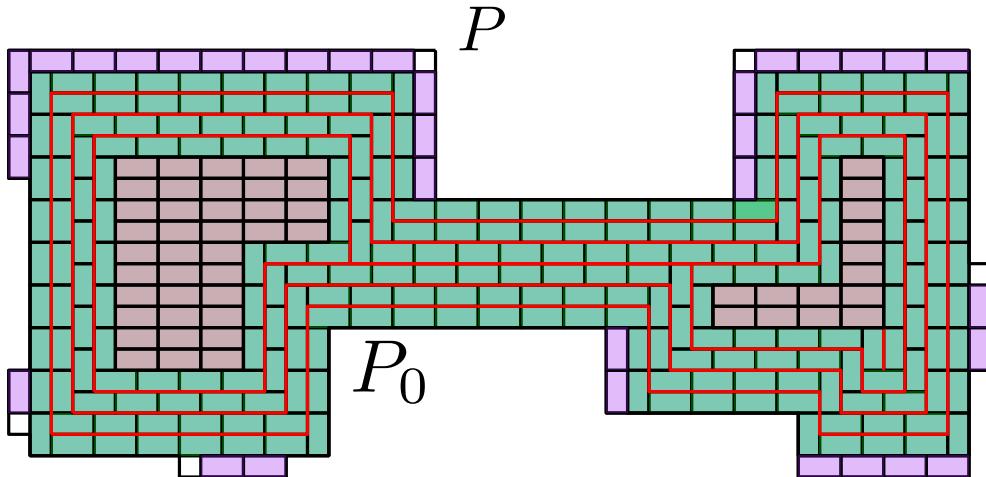


Main Lemma. *There exists a maximum domino packing of P restricting to a tiling of Q .*

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Finally pack dominos into $P \setminus P_0$, leaving at most n uncovered cells.

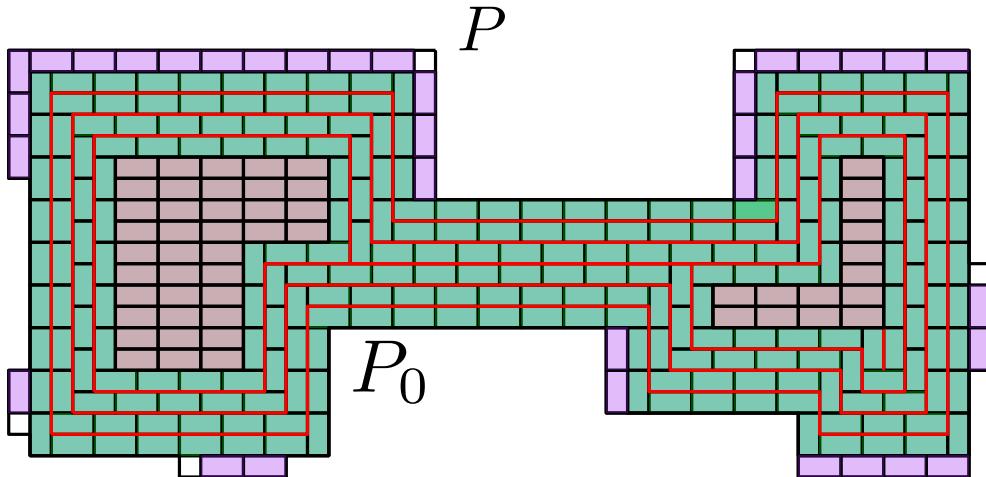


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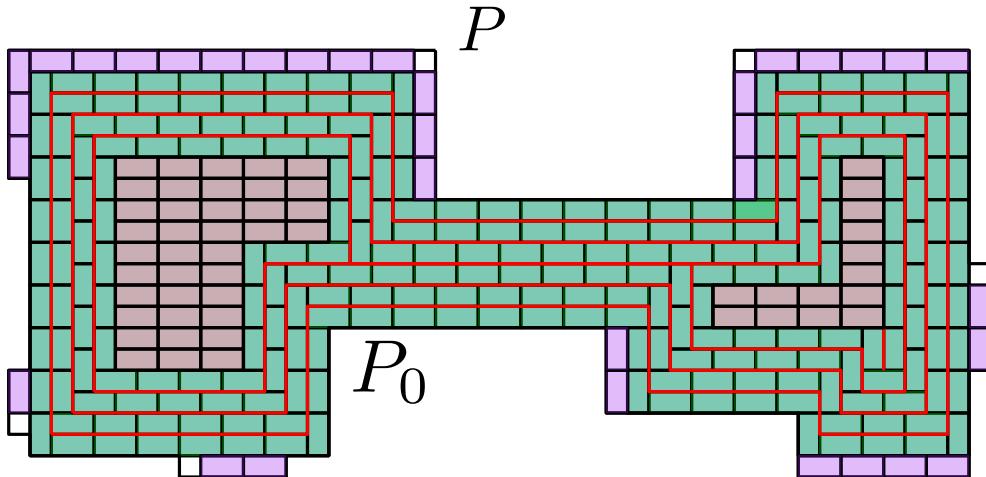
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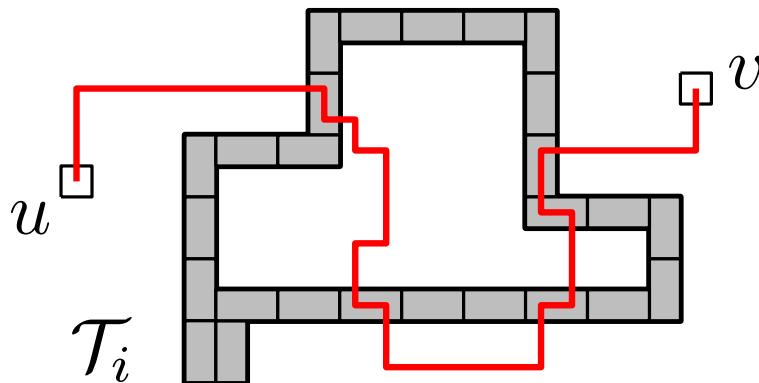
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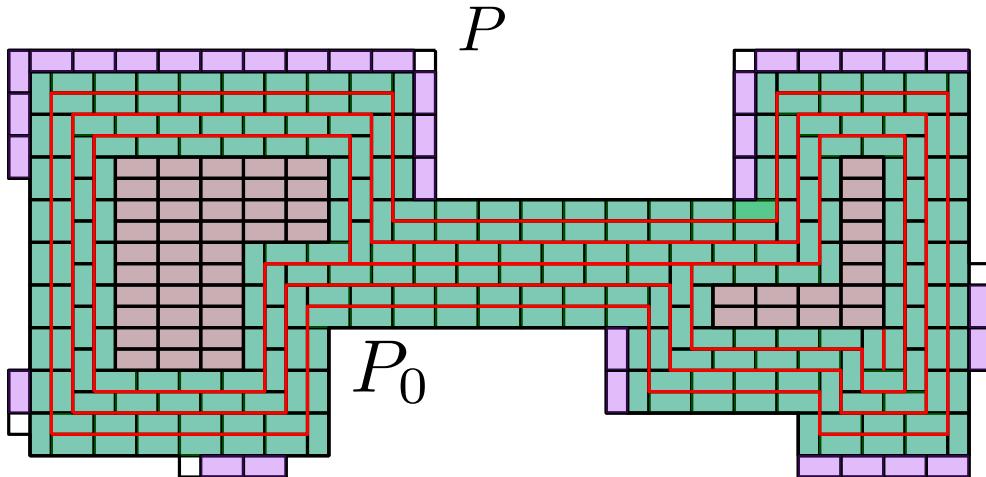
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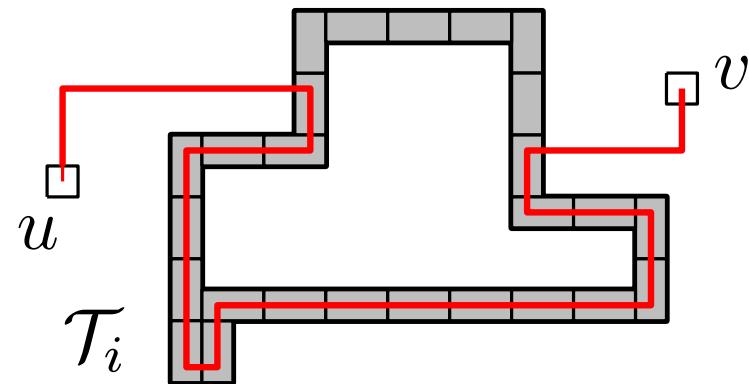
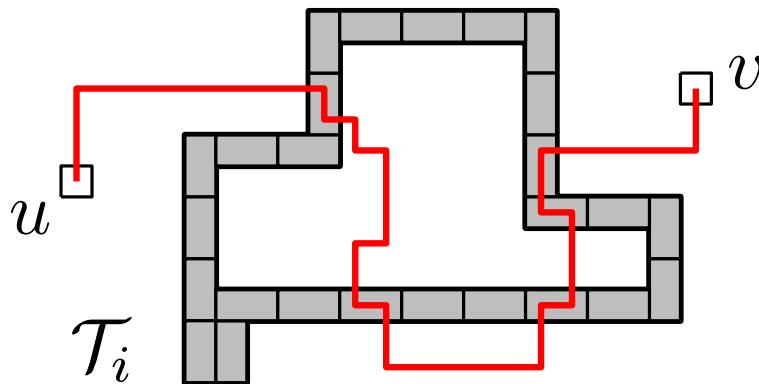
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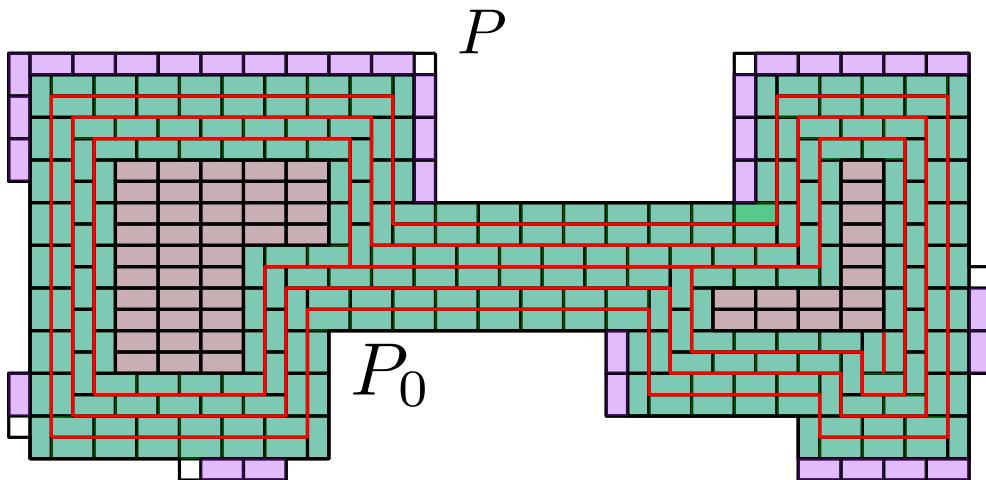
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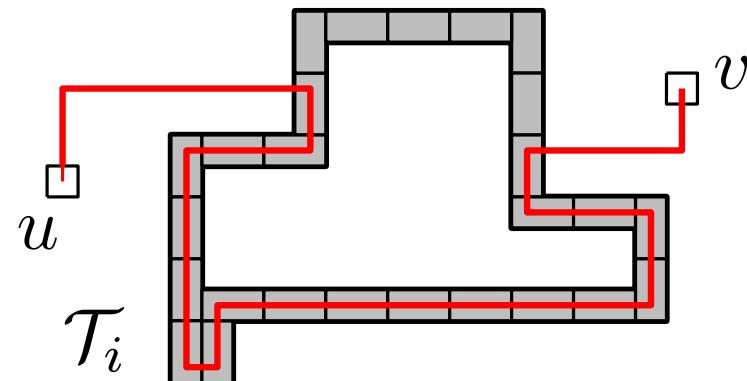
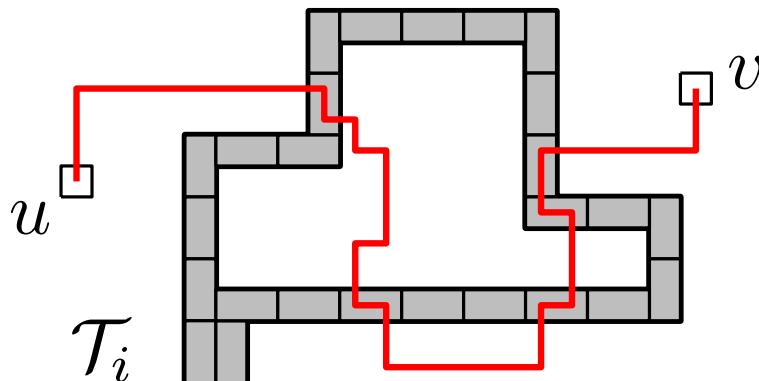
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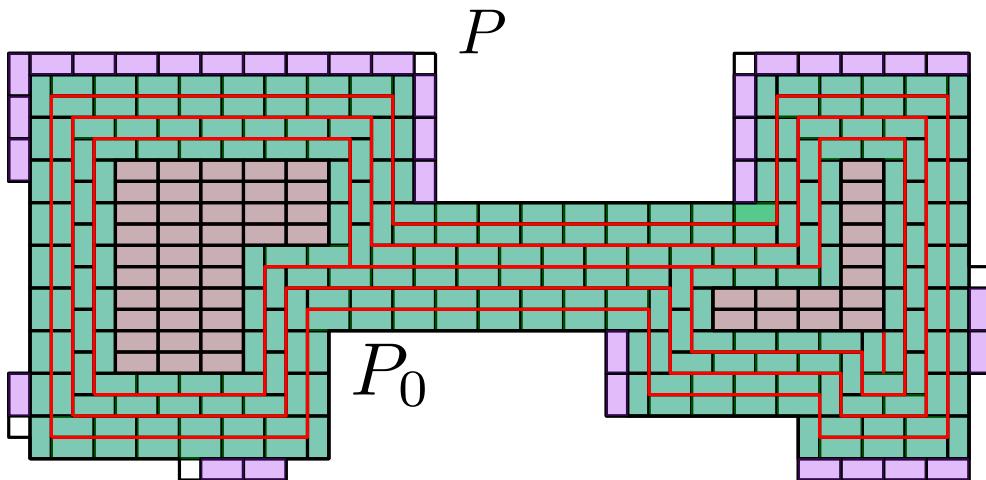
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Has to repeat at most $r = \lfloor n/2 \rfloor$ times

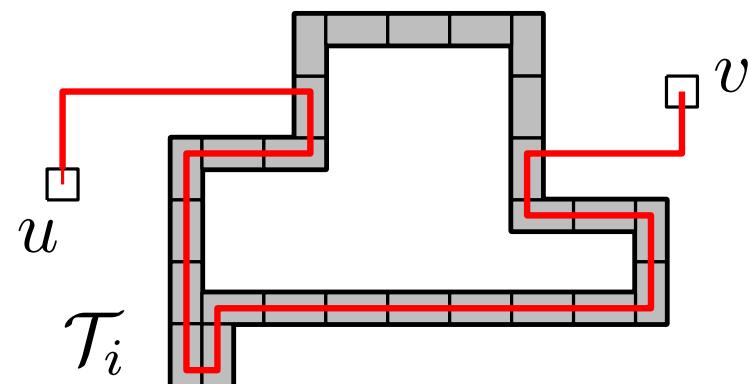
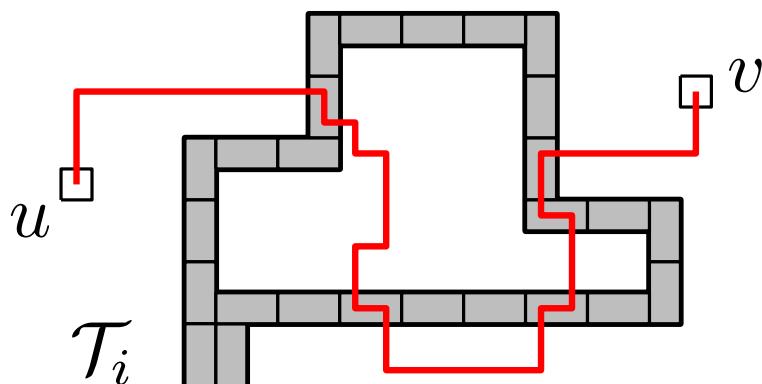


Main Lemma. There exists a maximum domino packing of P restricting to a tiling of Q .

Importantly:

P has no holes \Rightarrow

u and v are both 'outside' each of the Hamiltonian cycles.

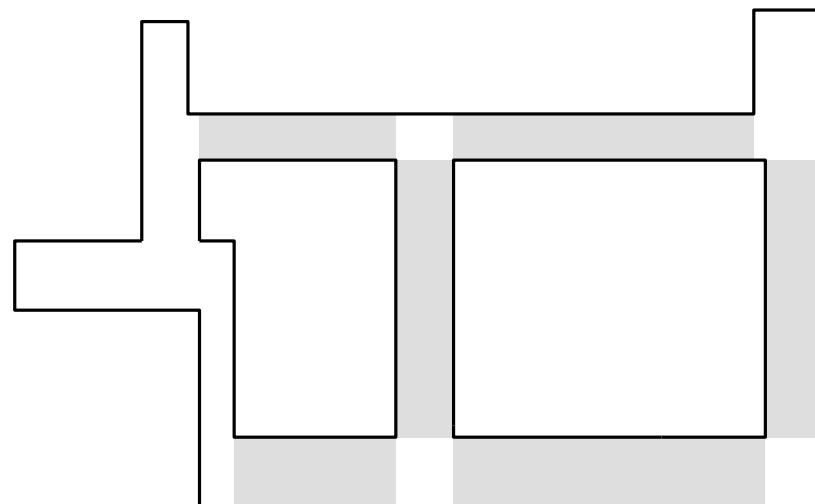


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The reduced instance

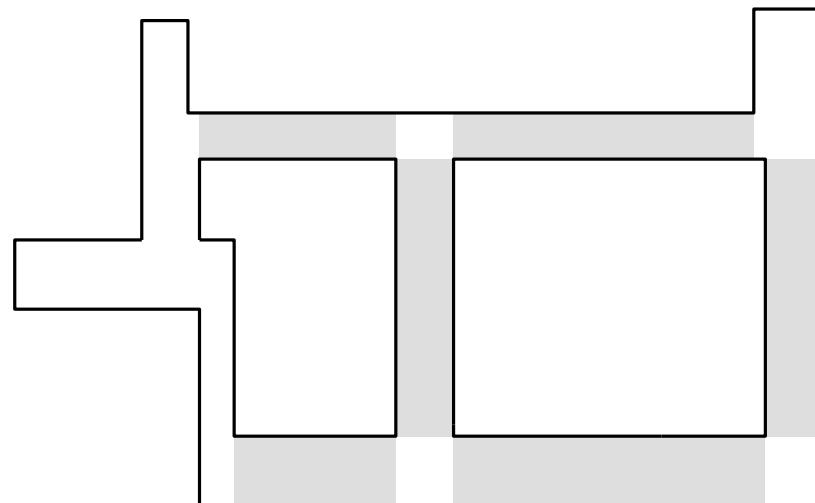
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Issue: There can be exponentially long and narrow 'pipes' \Rightarrow the size can be exponential.



The reduced instance

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However, any point of $P' = P \setminus Q$ is of distance $O(n)$ to $\partial P'$

Structural Result 2: Shortening Pipes

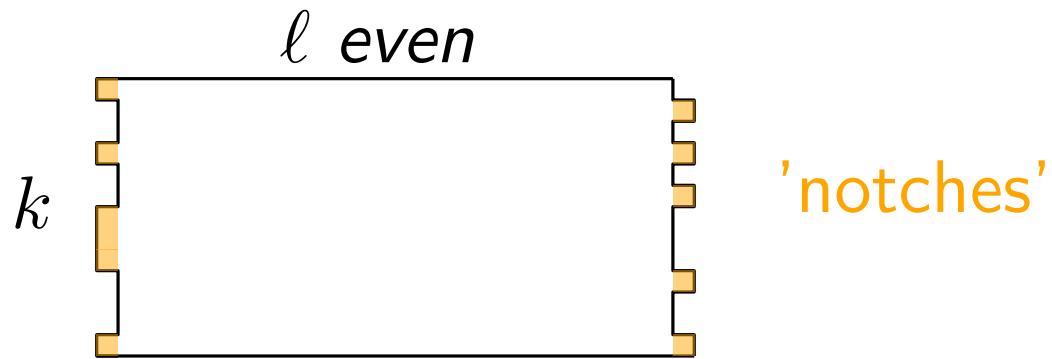
Structural Result 2: Shortening Pipes

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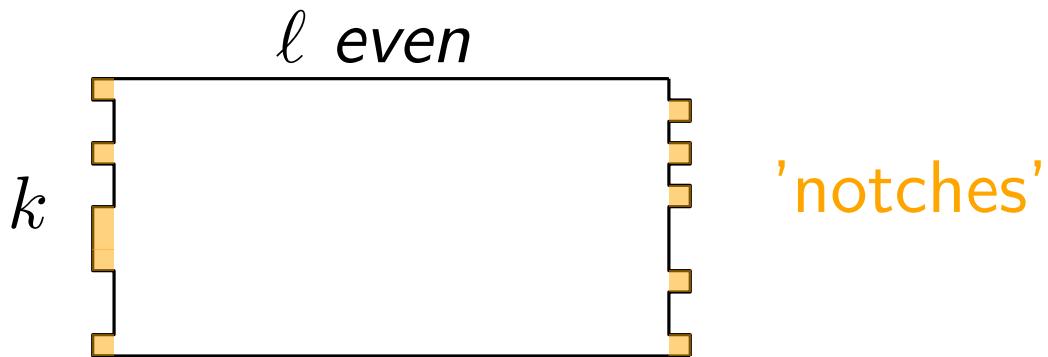
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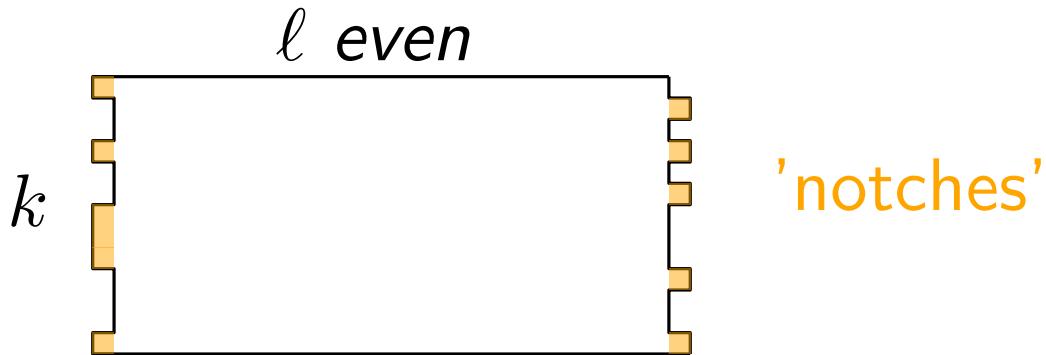
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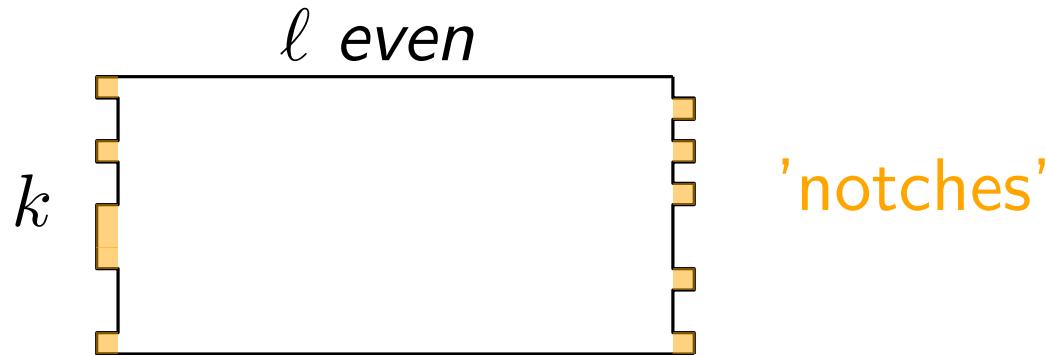


Color black and white in chessboard fashion with b black cells and w white cells. Assume $b \geq w$.

Lemma. If $\ell \geq 2k$, then
the number of uncovered
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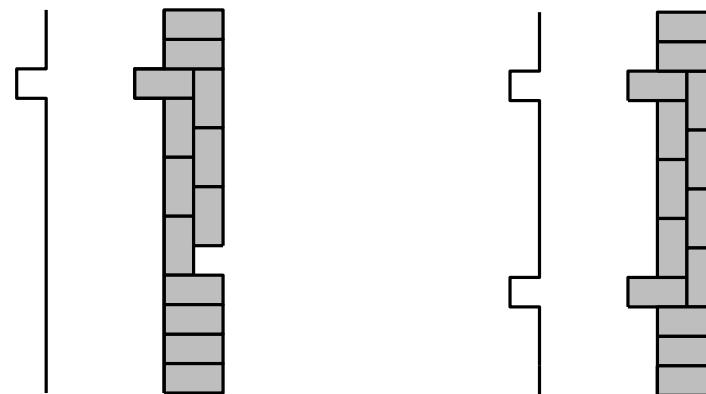
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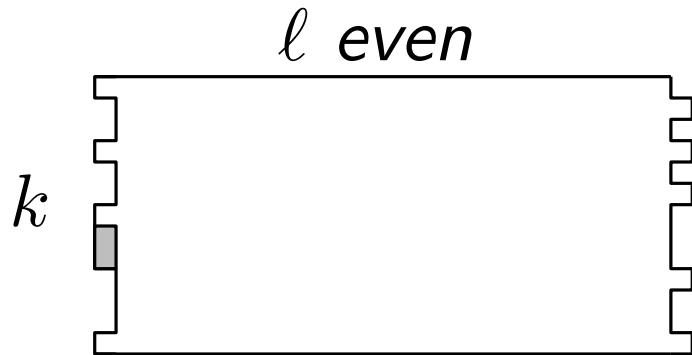
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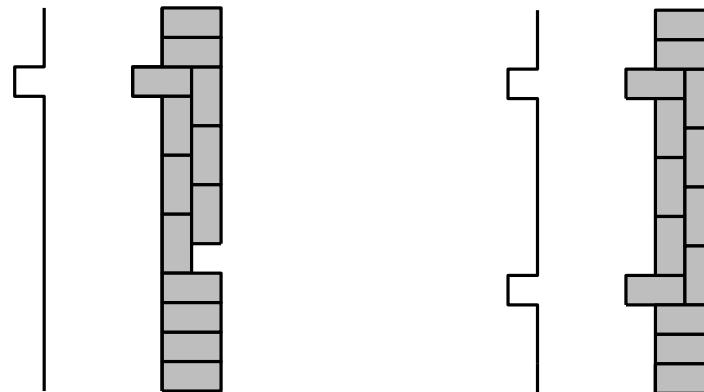
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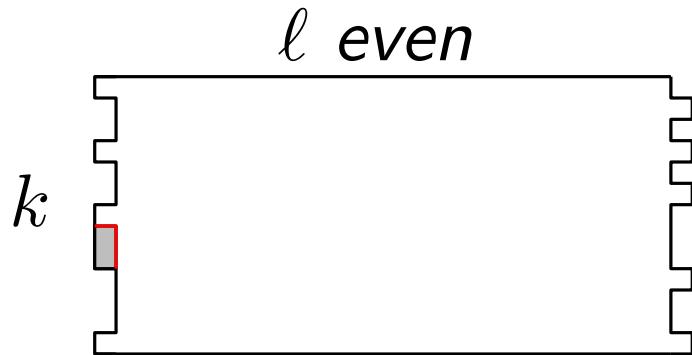
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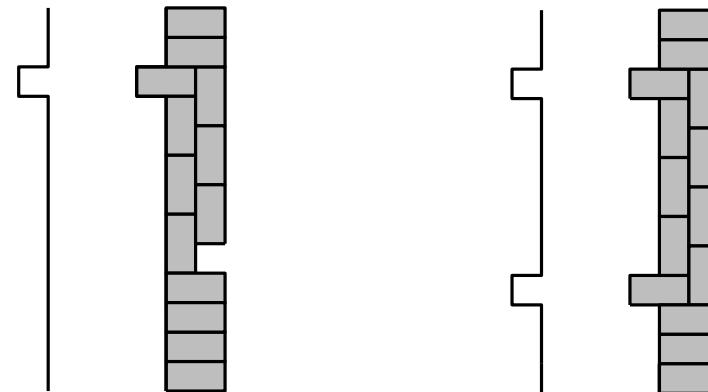
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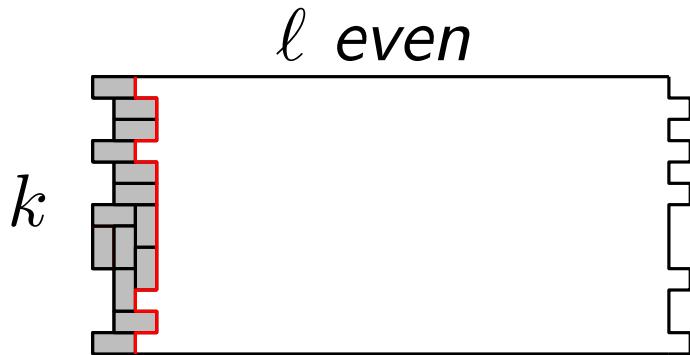
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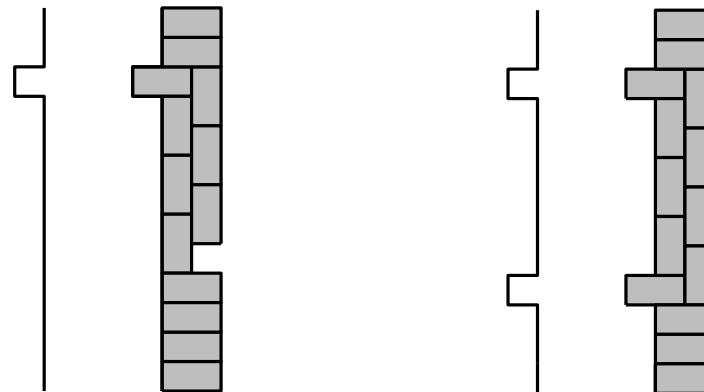
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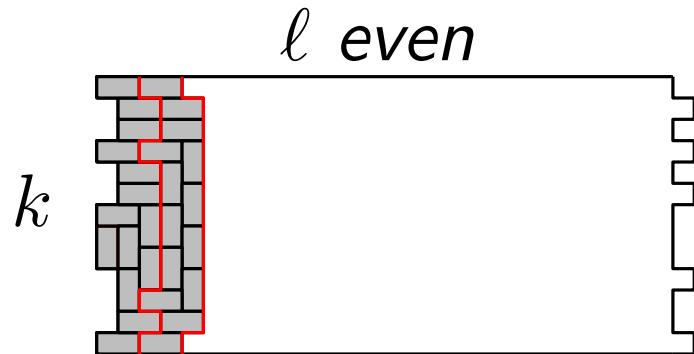
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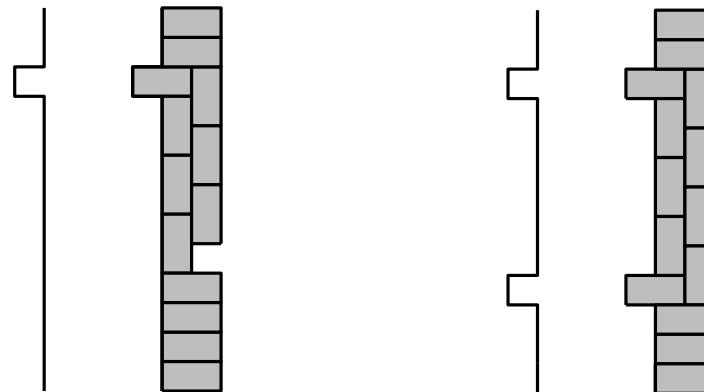
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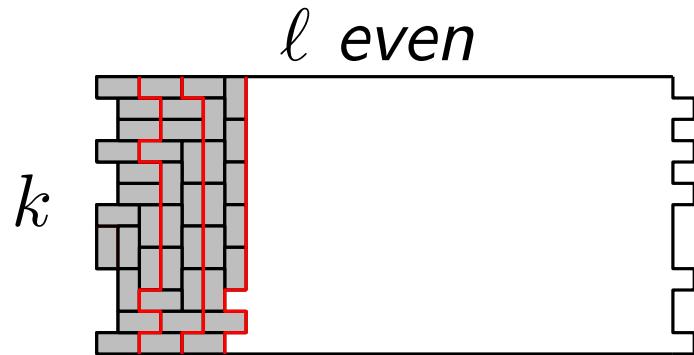
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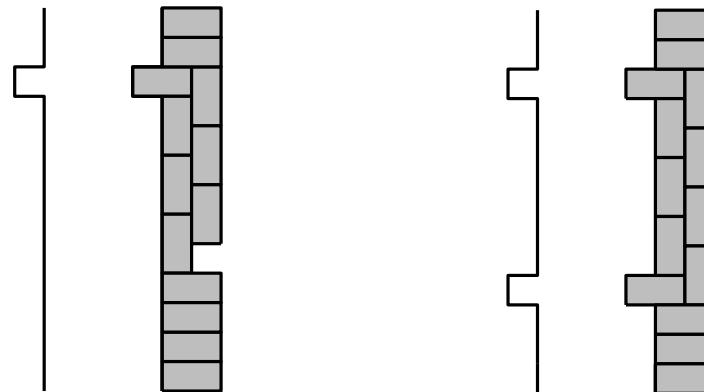
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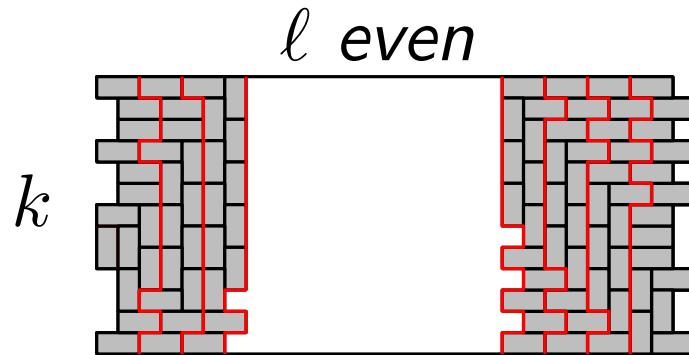
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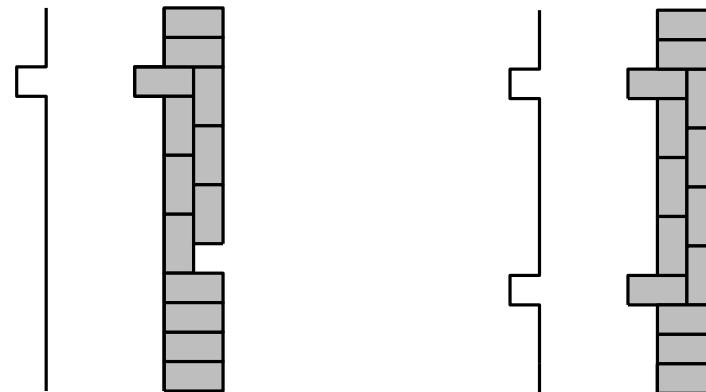
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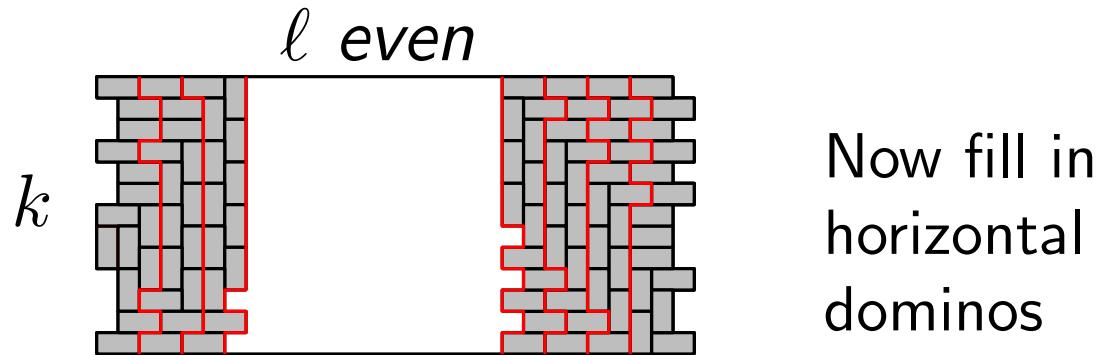
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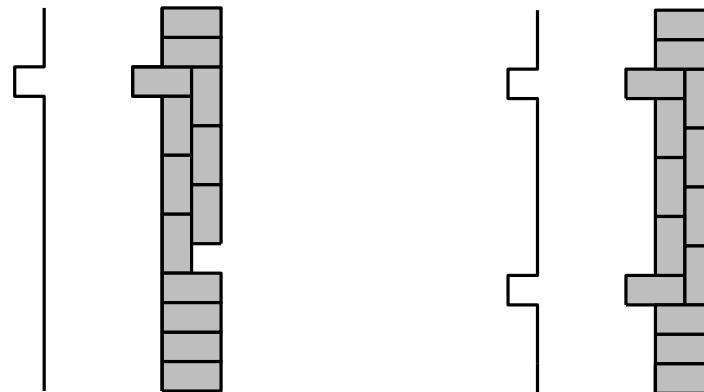
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Now fill in
horizontal
dominos

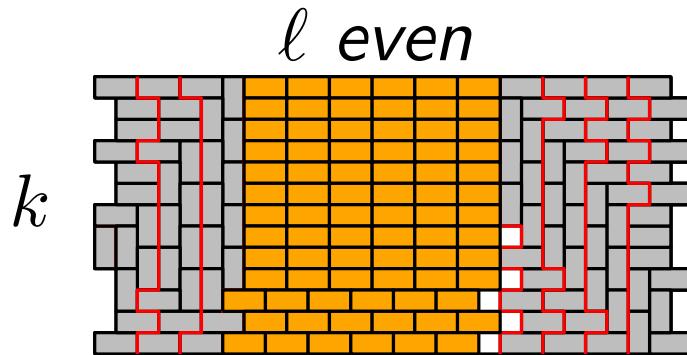
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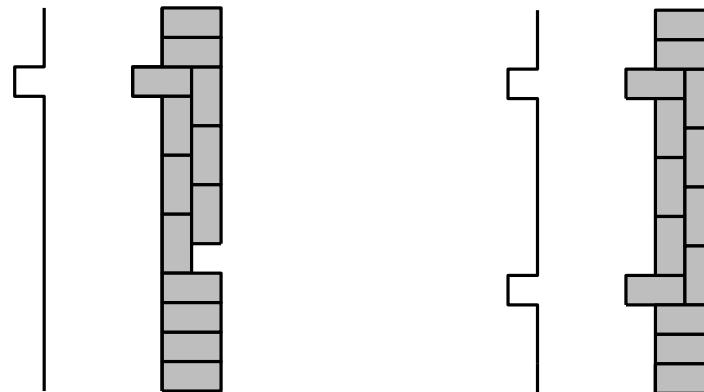
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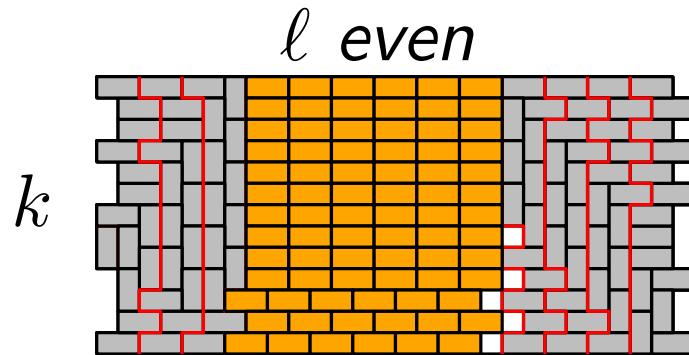
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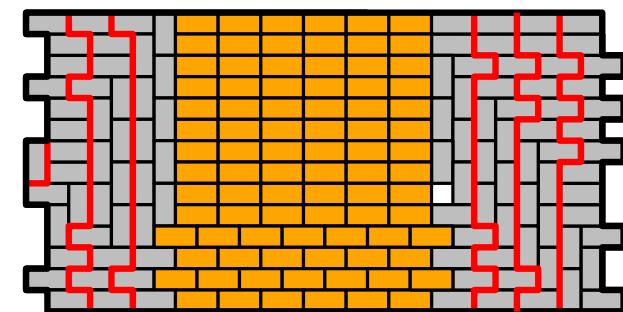


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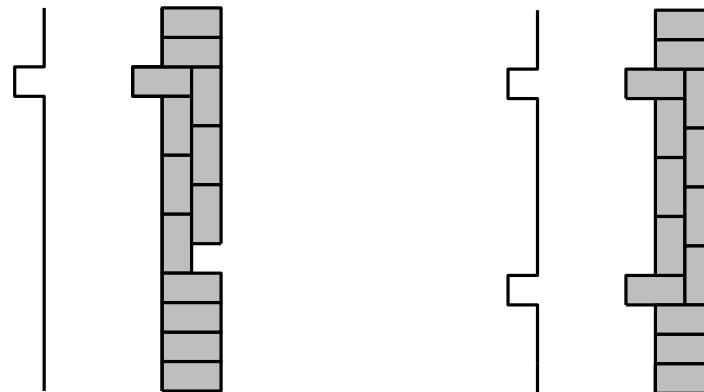


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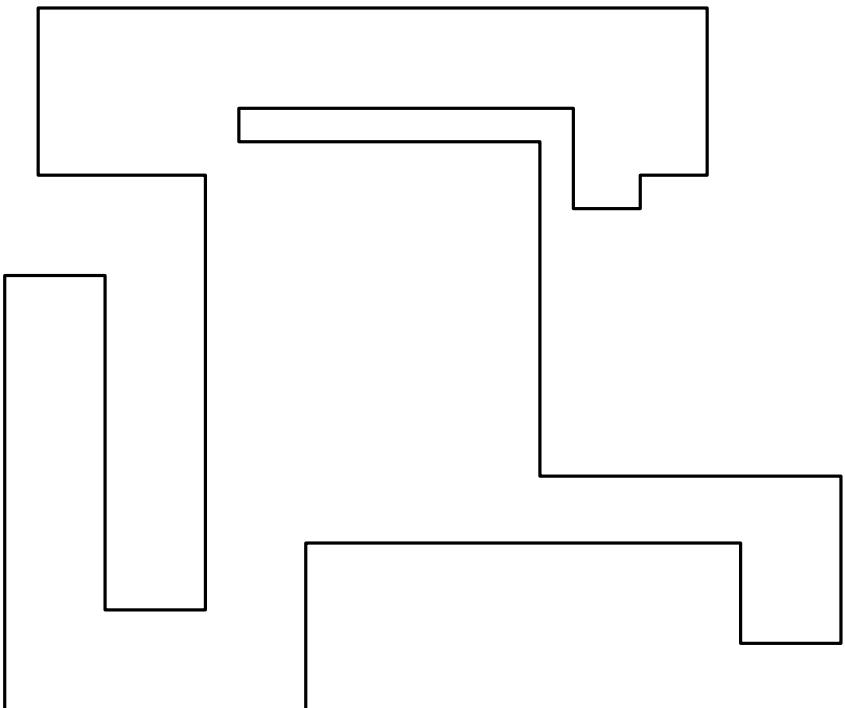
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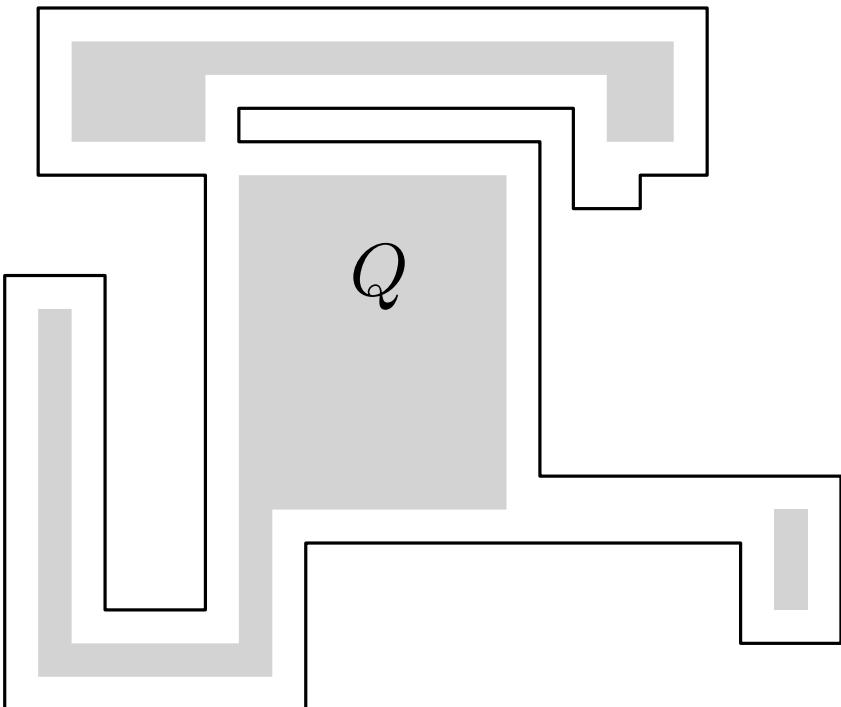
The final reduction

P



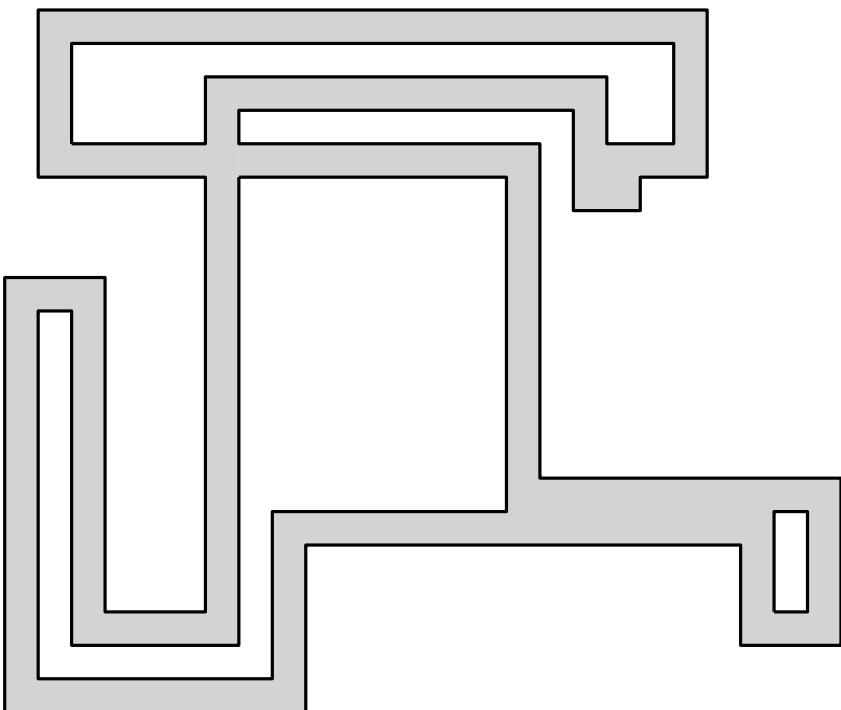
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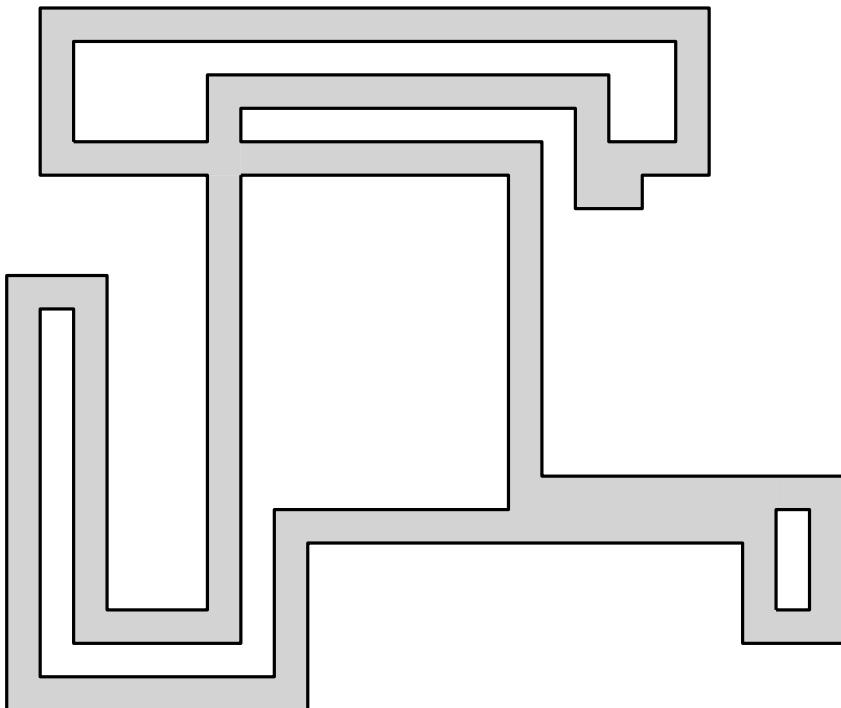
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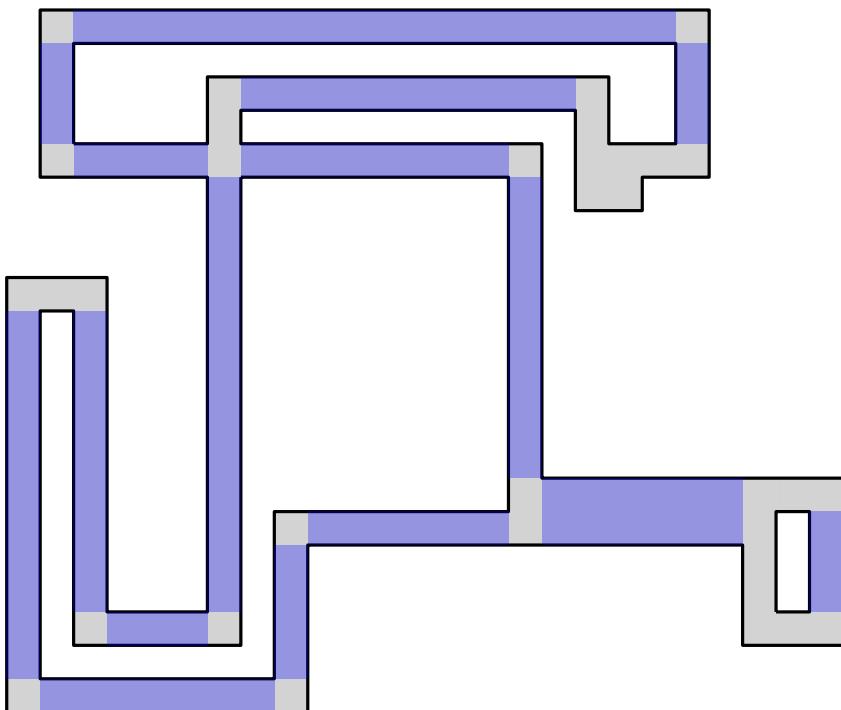
P



Find all pipes of length at least twice their width.

The final reduction

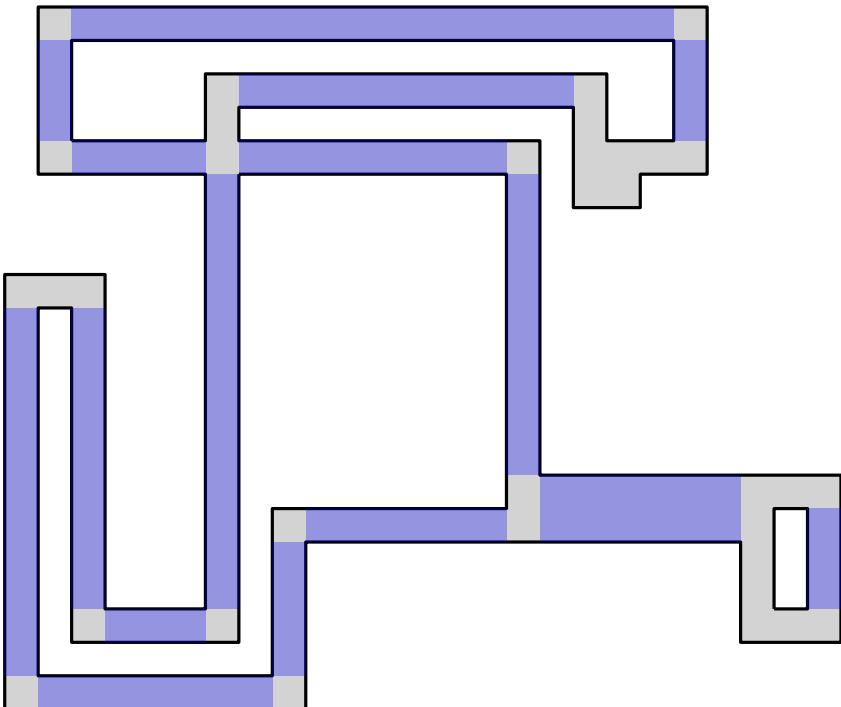
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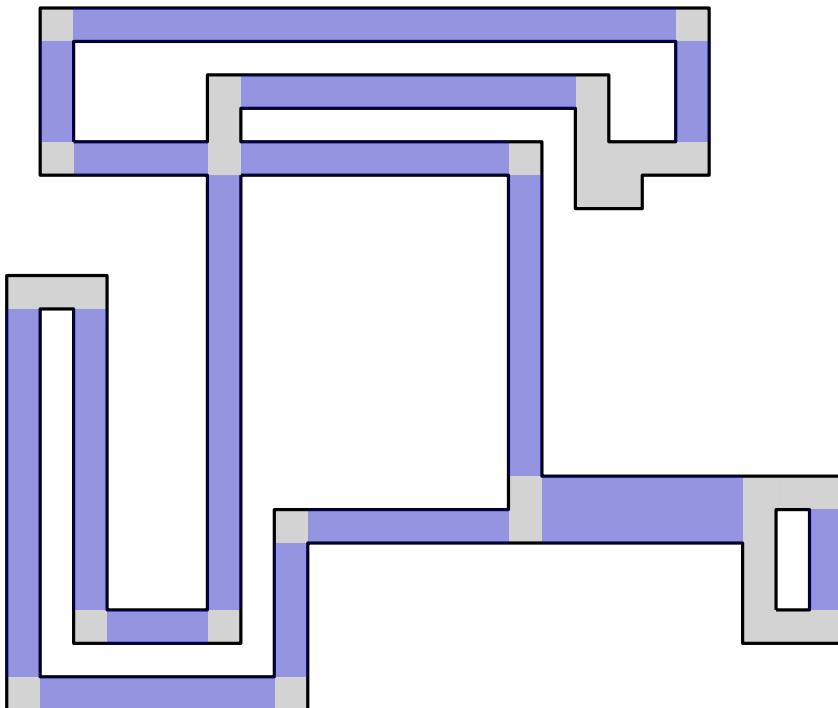


Find all pipes of length at least twice their width.

Perform the following operation
on each pipe of $G(P')$

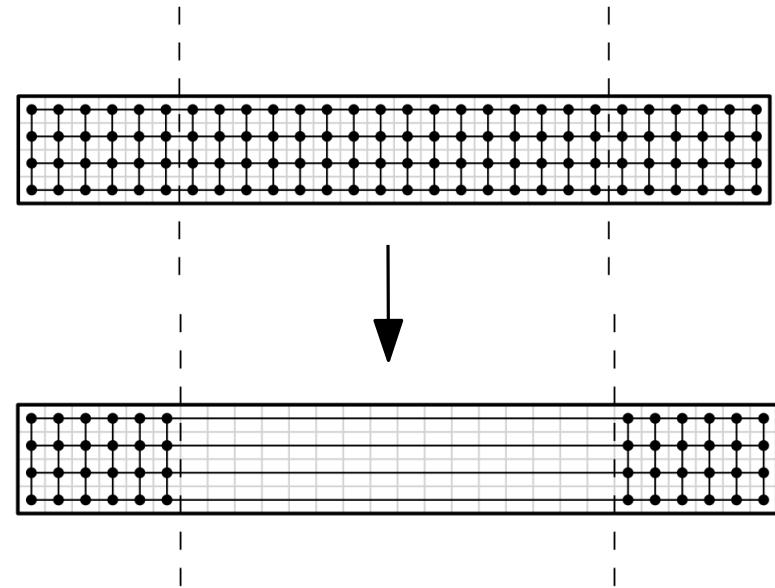
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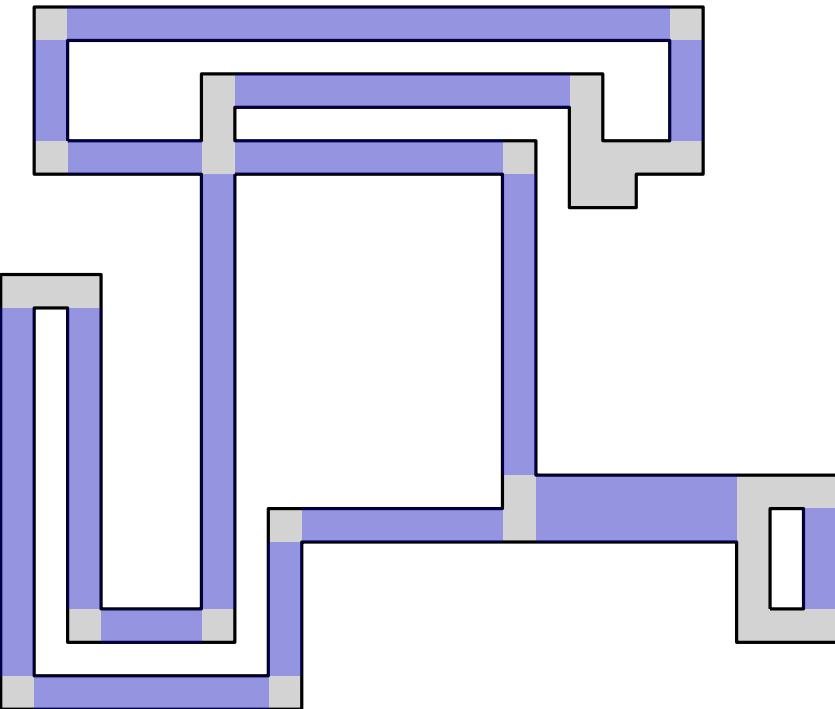
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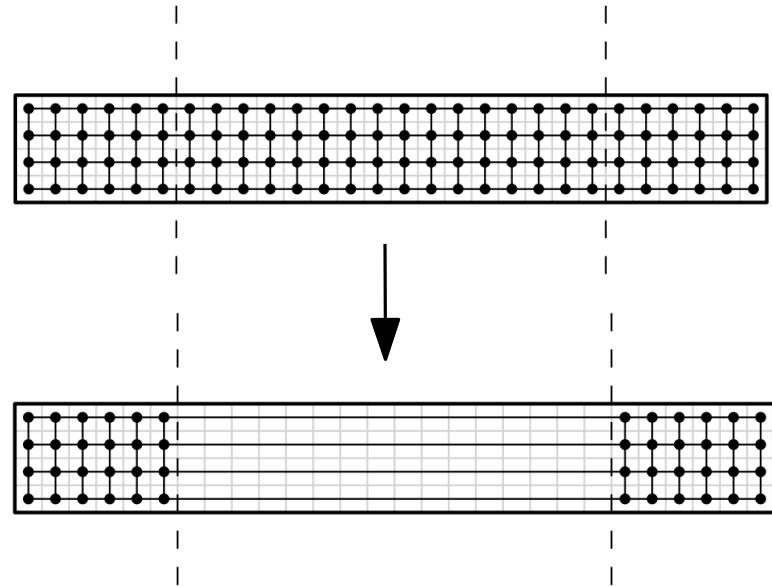
P



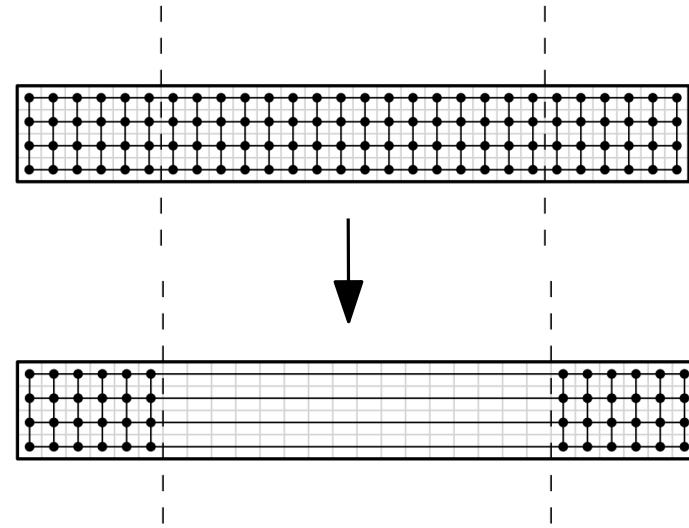
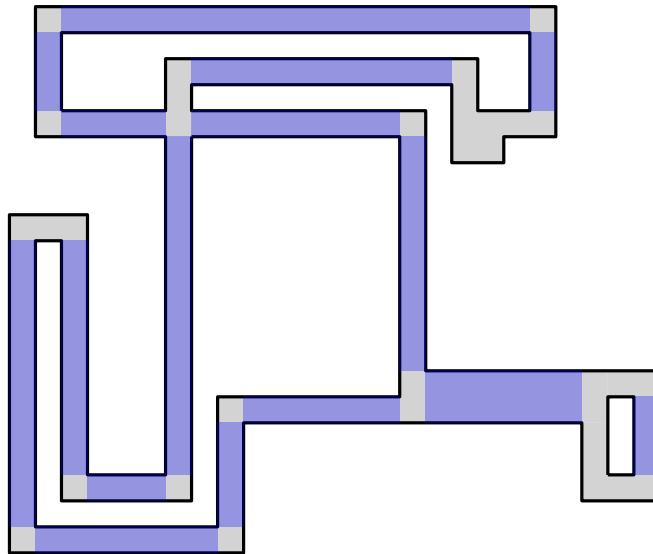
Lemma ensures that no. of unmatched vertices in a maximum matching remains the same

Find all pipes of length at least twice their width.

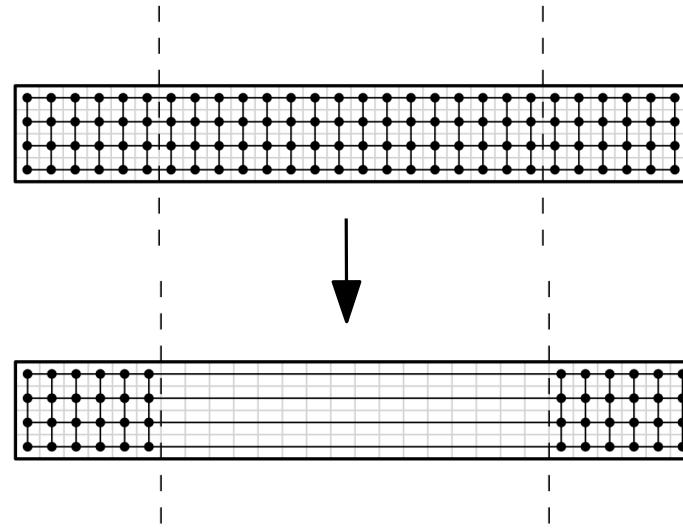
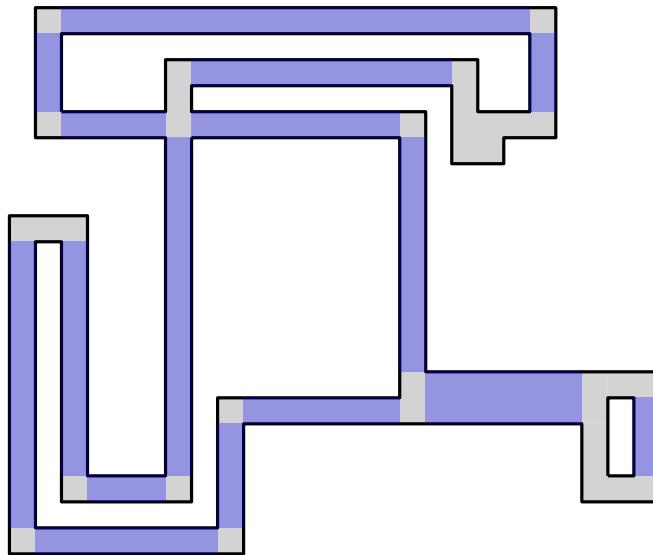
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Summing up the reduction

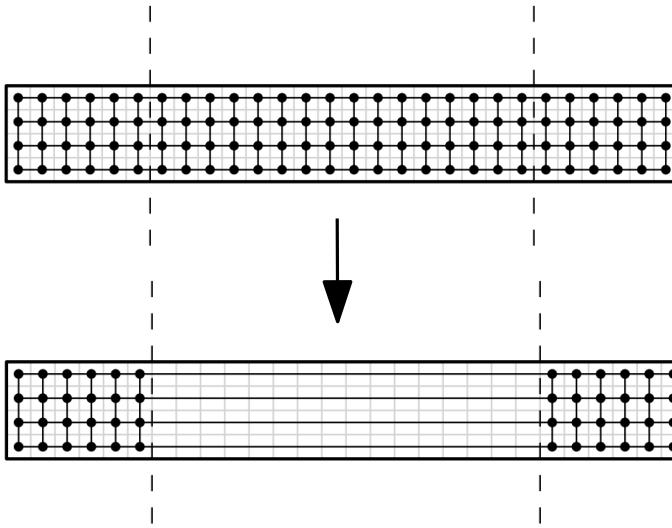
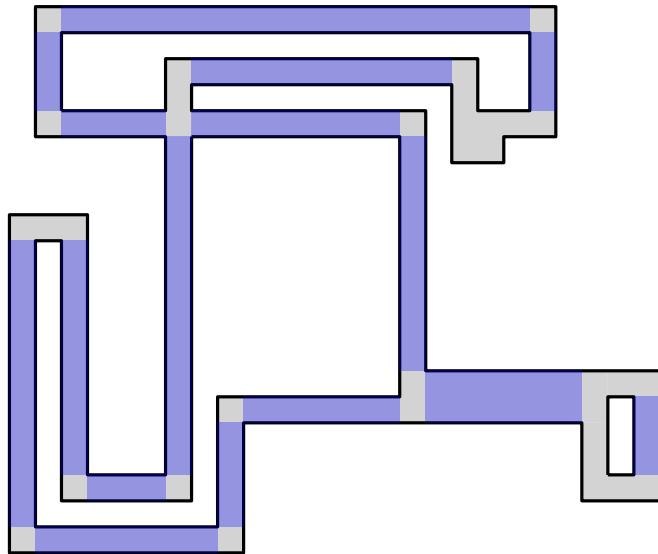


Summing up the reduction



In reduced instance G^* , each vertex is of distance $O(n)$ to a corner.

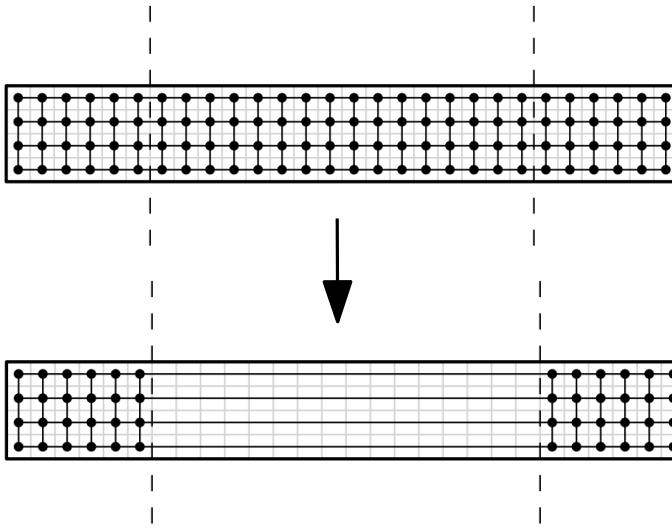
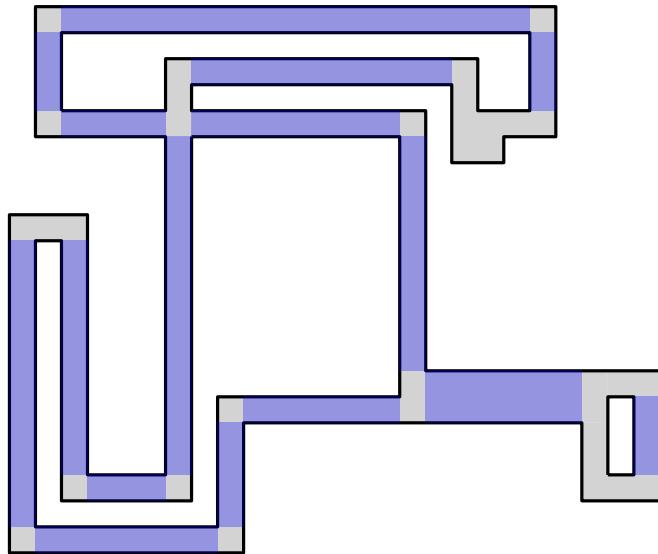
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Thus, G^* has order $O(n^3)$

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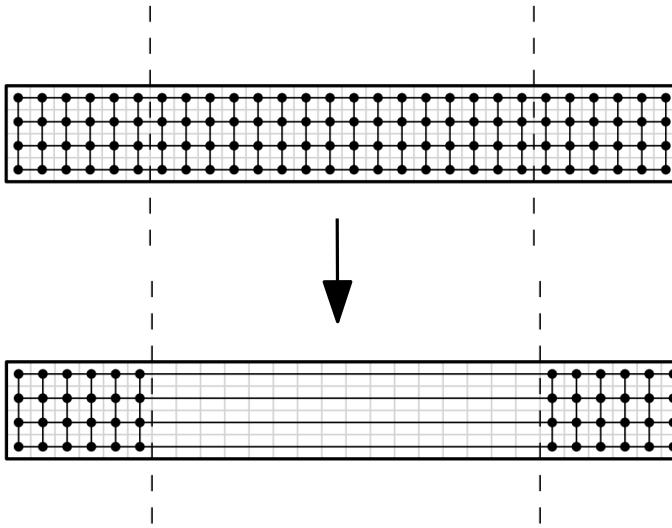
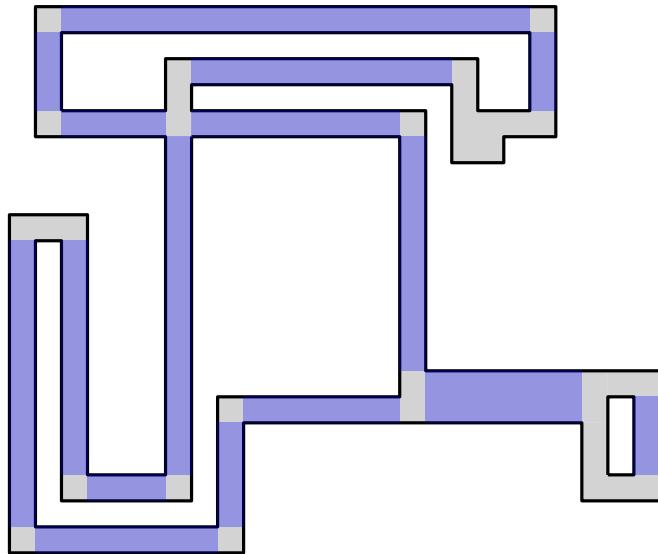


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G^* is planar and bipartite.

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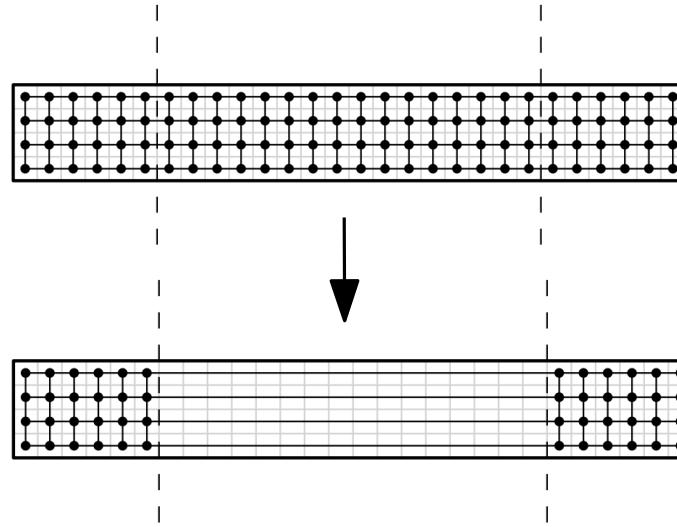
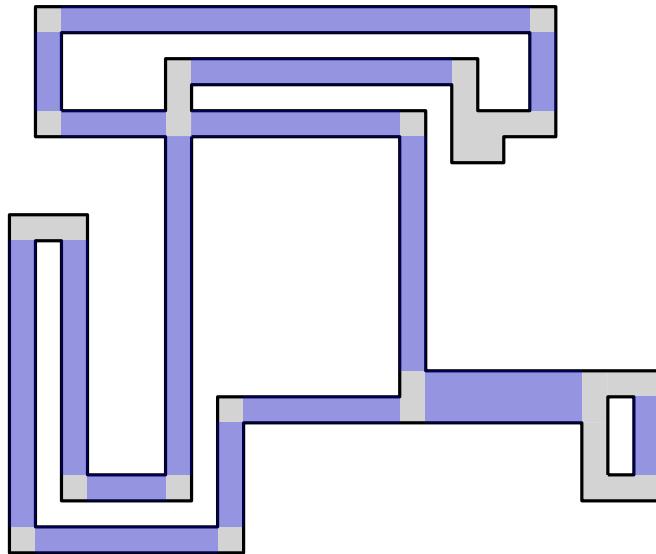
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Find maximum matching M using a multiple-source multiple-sink maximum flow alg., $O(n^3 \log^3 n)$ time.

Summing up the reduction



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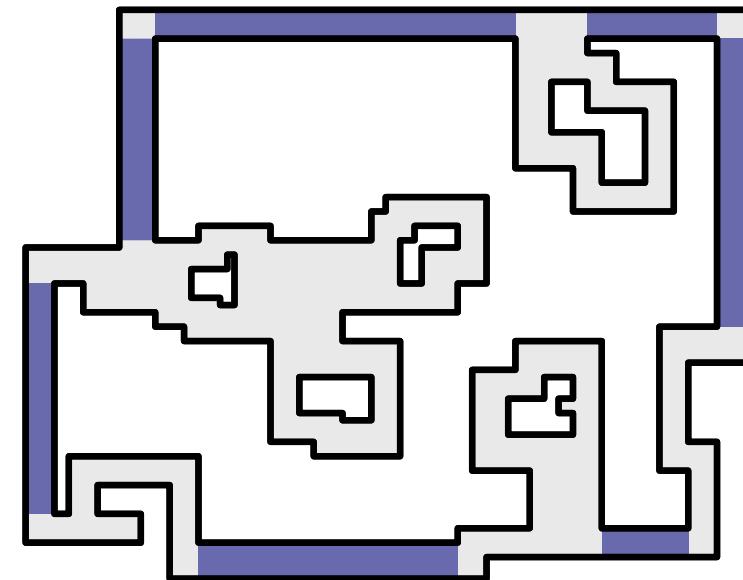
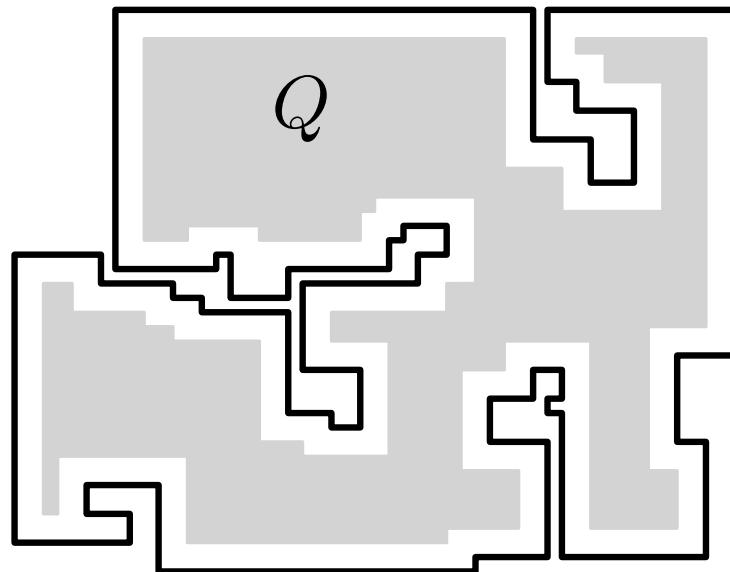
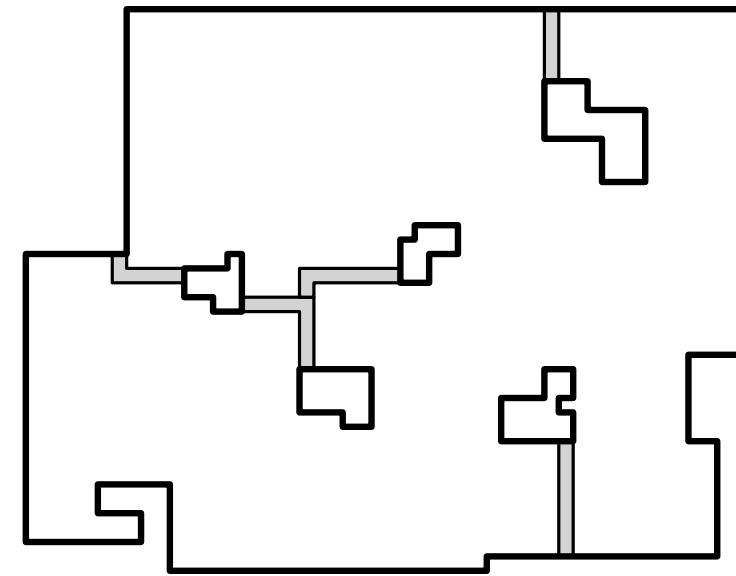
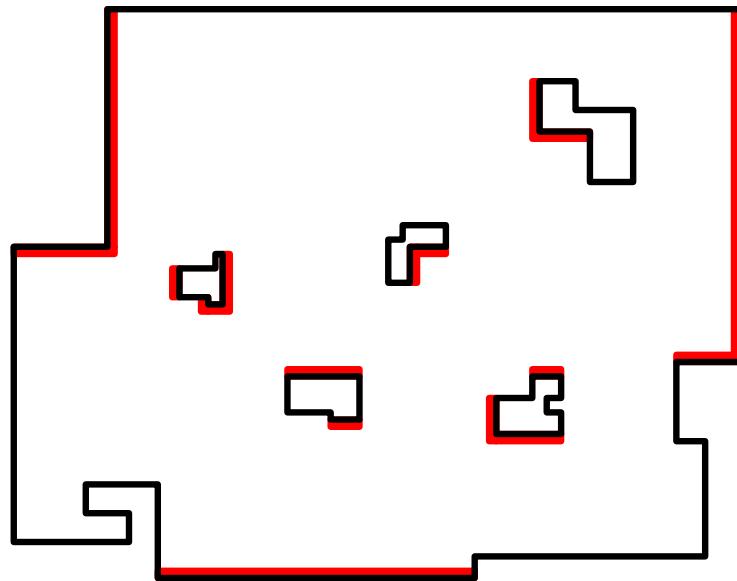
Find maximum matching M using a multiple-source multiple-sink maximum flow alg., $O(n^3 \log^3 n)$ time.

Return $|M| + \frac{\text{area}(P) - V(G^*)}{2}$.

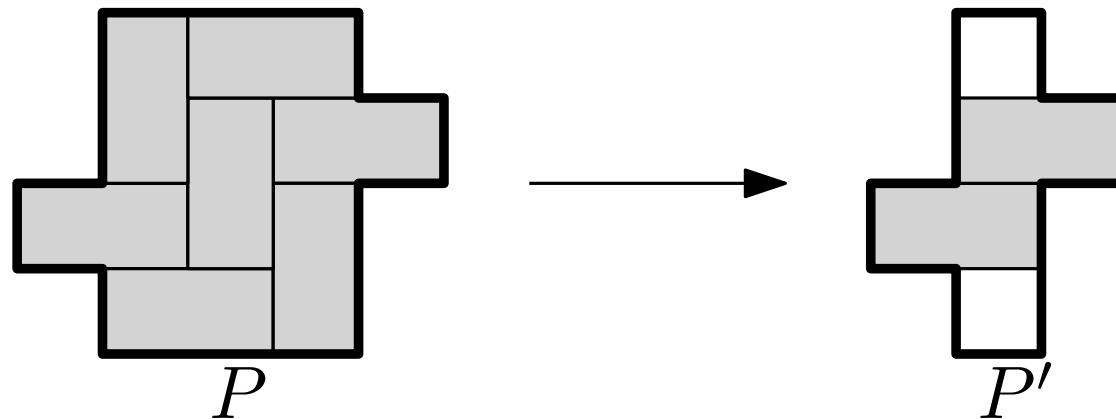
The total running time

	Running time:
Compute P_0	$O(n \log n)$
Compute offset	$O(n \log n)$
Find long pipes	$O(n \log n)$
Find maximum matching	$O(n^3 \log^3 n)$

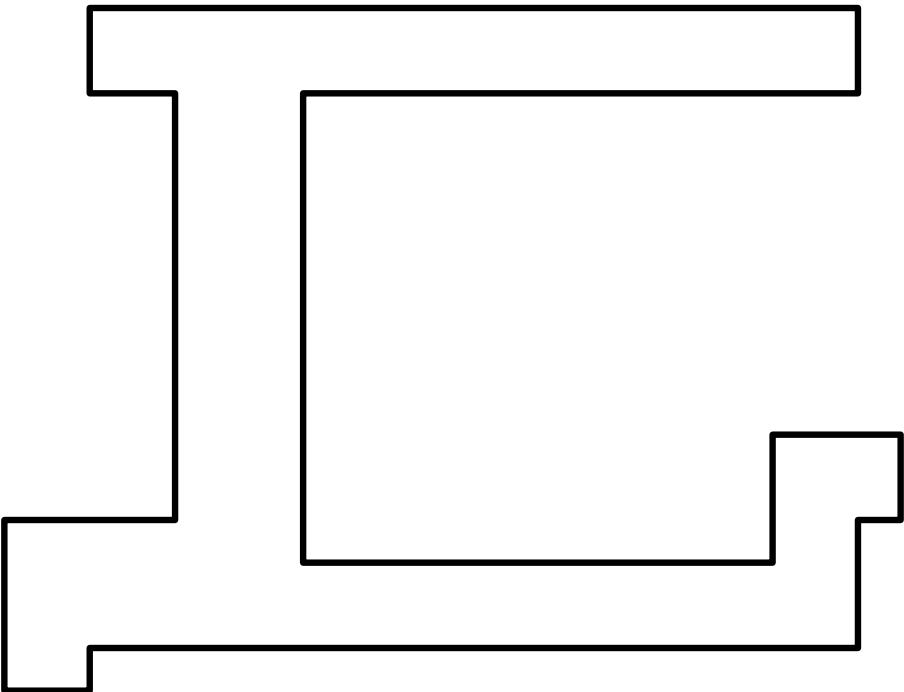
What if there are holes?



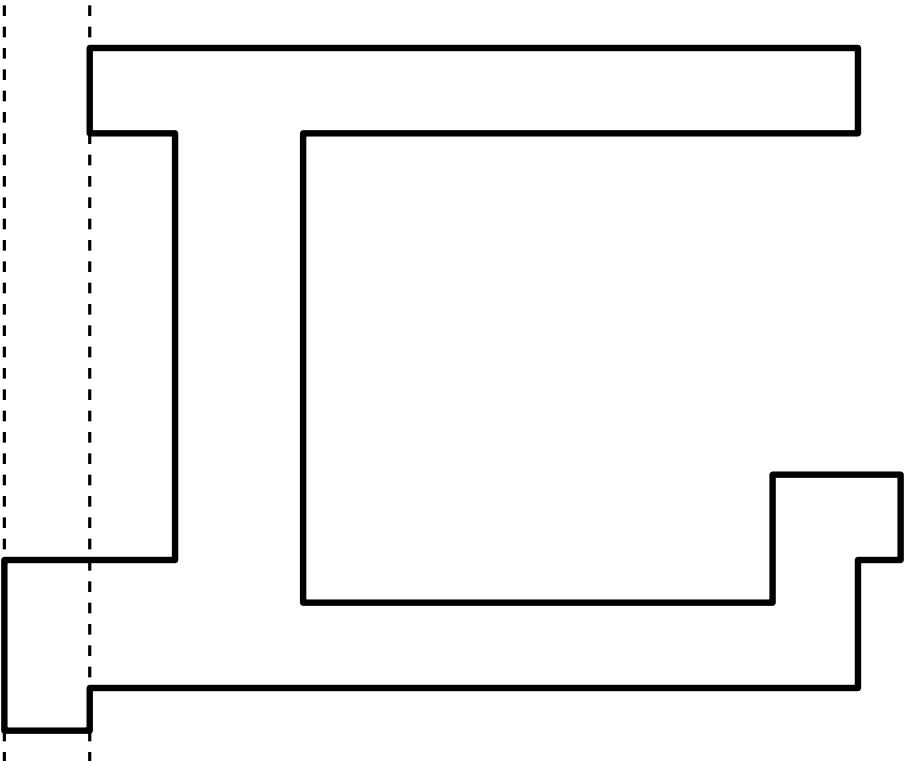
Simple algorithm



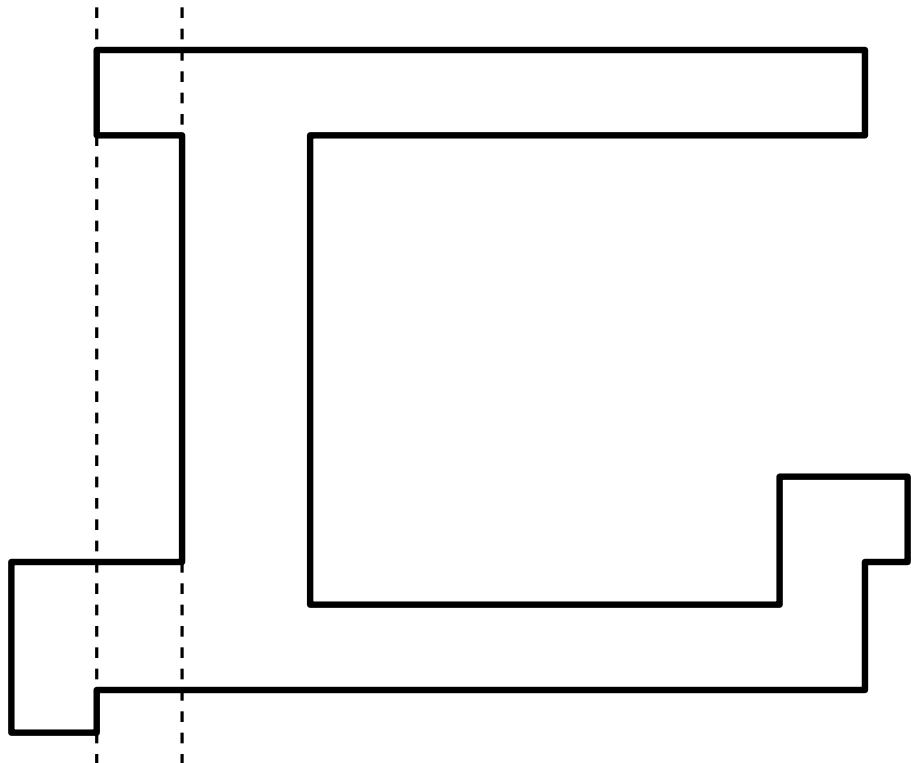
Simple algorithm



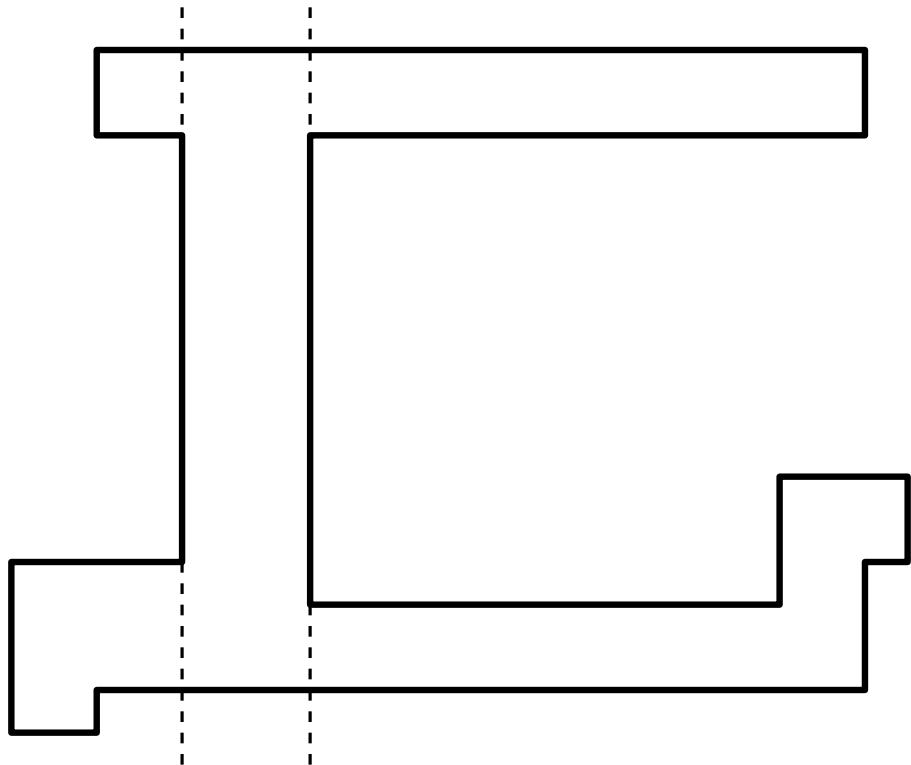
Simple algorithm



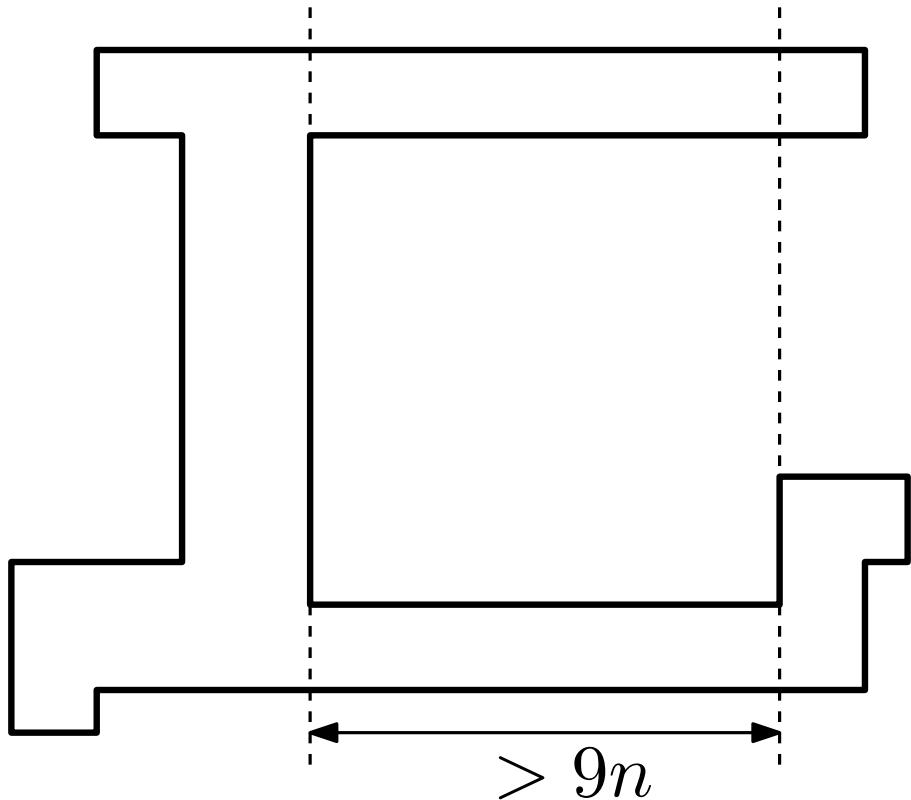
Simple algorithm



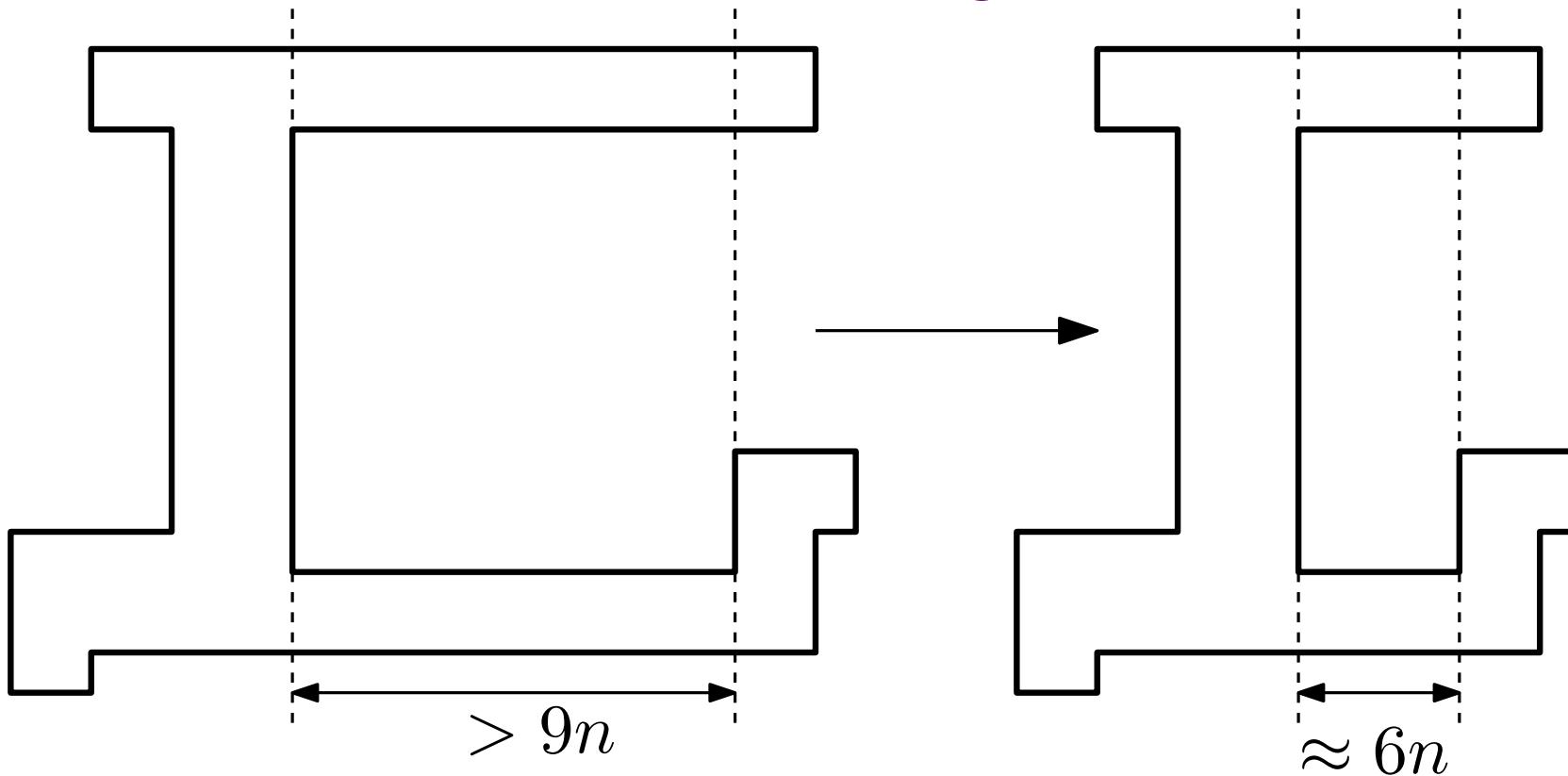
Simple algorithm



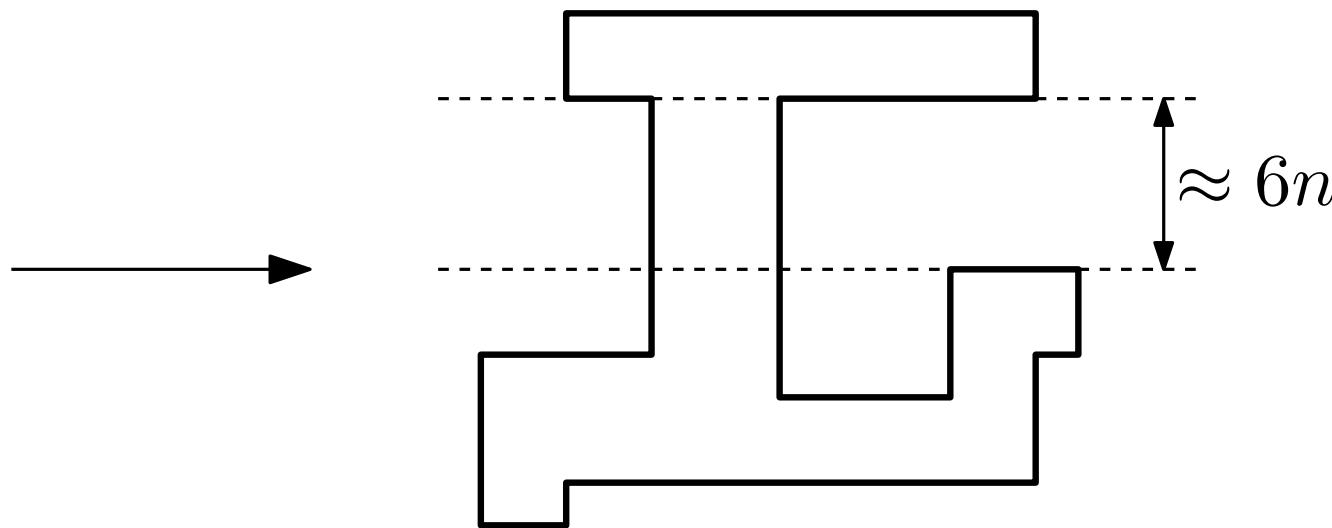
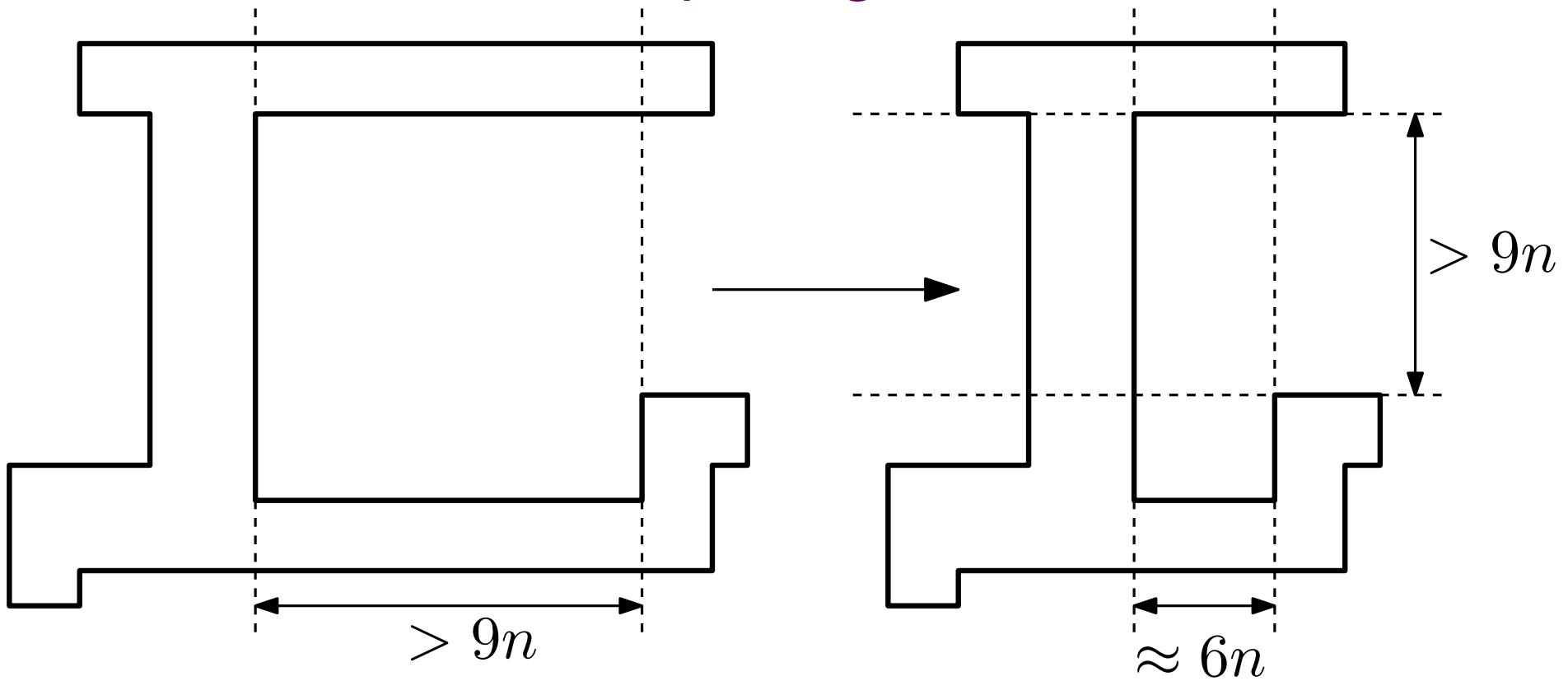
Simple algorithm



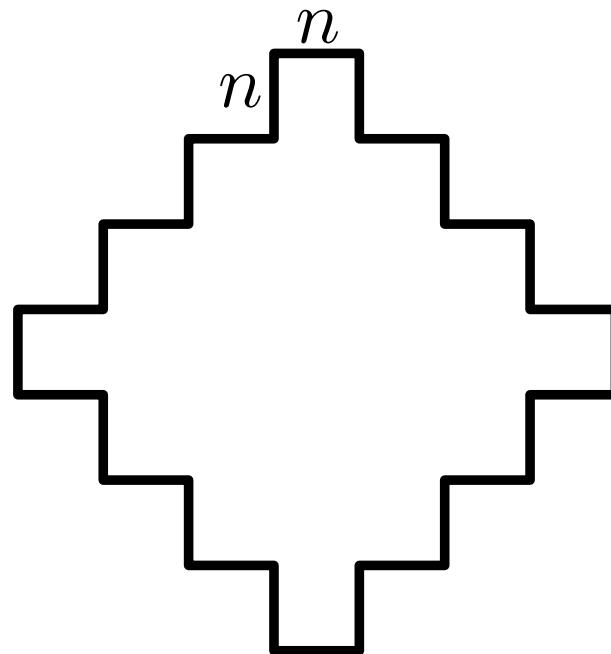
Simple algorithm



Simple algorithm

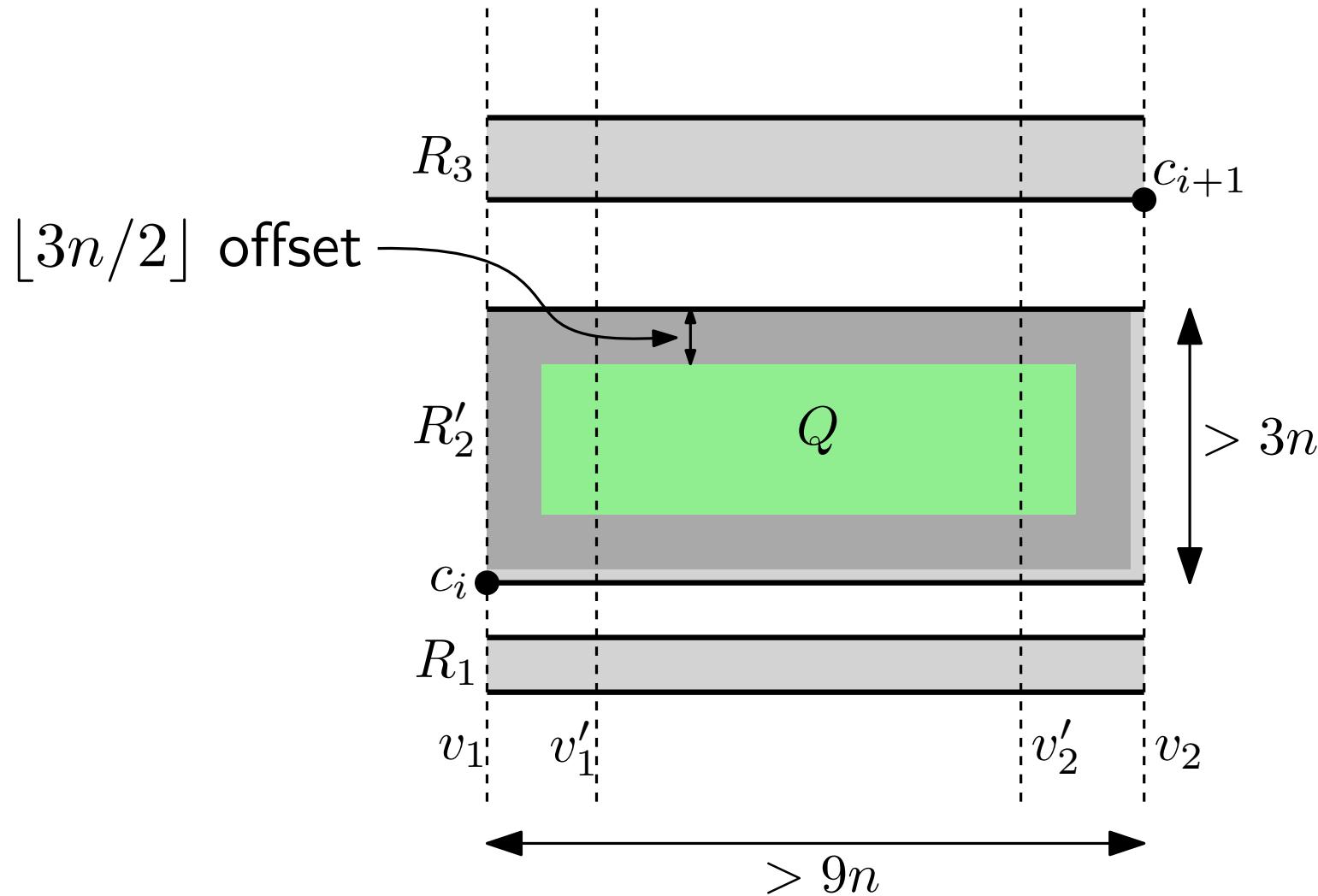


Running time



$$\tilde{O}(n^4)$$

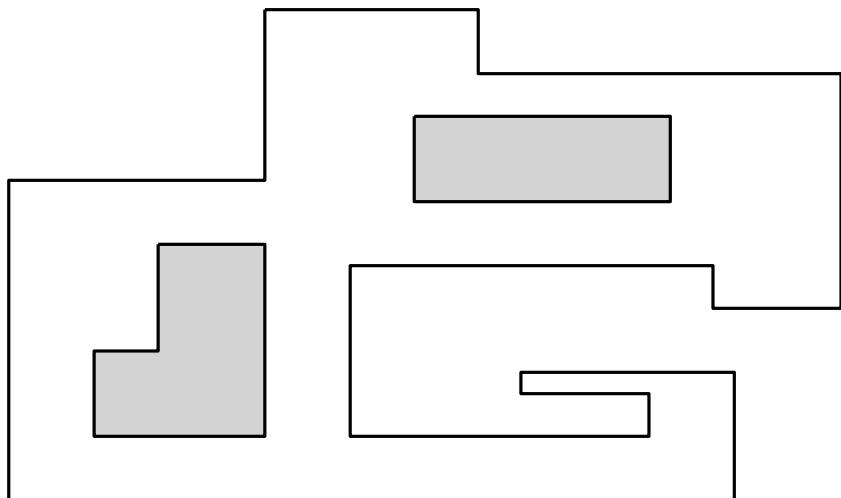
Correctness of simple algorithm



Open Problems

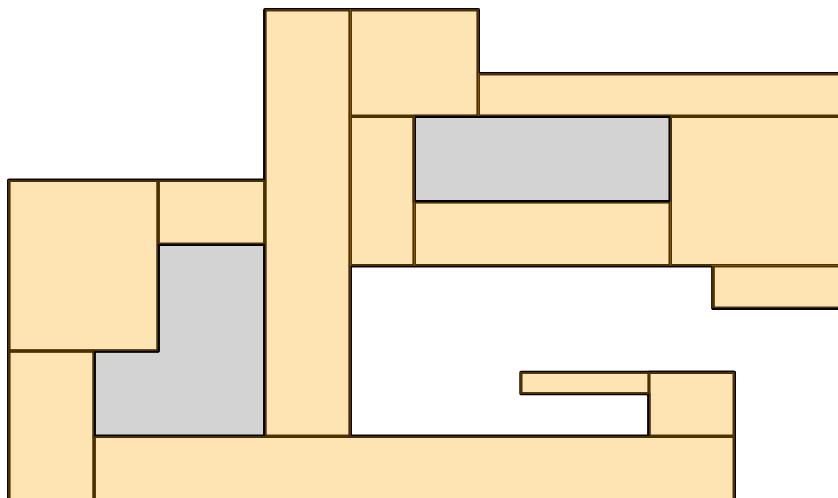
Open Problems

Can domino tiling/packing be solved faster with a reduction to a flow problem?



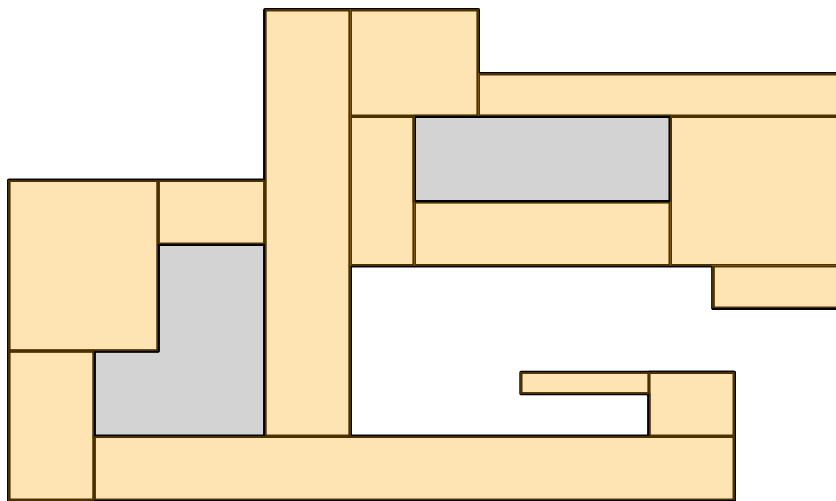
Open Problems

Can domino tiling/packing be solved faster with a reduction to a flow problem?



Open Problems

Can domino tiling/packing be solved faster with a reduction to a flow problem?



Packing 2×2 squares is NP-complete when P has holes. Can it be solved in polynomial time if P is hole-free?