

EFFICIENT STRING INSTRUMENT SYNTHESIS

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Aims

- To introduce Digital Waveguide Modelling (DWG) approach to simulation of strings.
- To understand relationship with Finite Difference Schemes.
- To understand the functioning of all filter blocks involved in the DWG model.
- To understand how the SDL is constructed as an equivalent model.
- To understand the individual filter blocks and how they depend on the physical and numerical parameters.

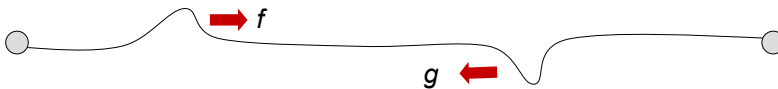
Travelling Waves

Wave equation:

$$\frac{\partial^2 y}{\partial t^2} = c^2 \frac{\partial^2 y}{\partial x^2}$$

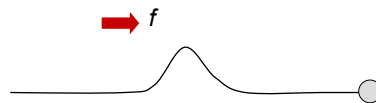
Travelling wave solution (d'Alembert, 1747):

$$\begin{aligned} y(x,t) &= f(t - x/c) + g(t + x/c) \\ &= y^+(x,t) + y^-(x,t) \end{aligned}$$

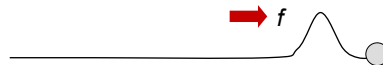


Ideal String: Reflection at Ends

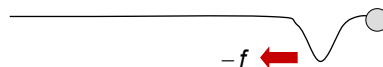
forward-travelling wave



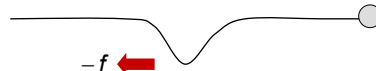
wave travels towards end



wave is reflected with inverted amplitude (reflection $R = -1$)



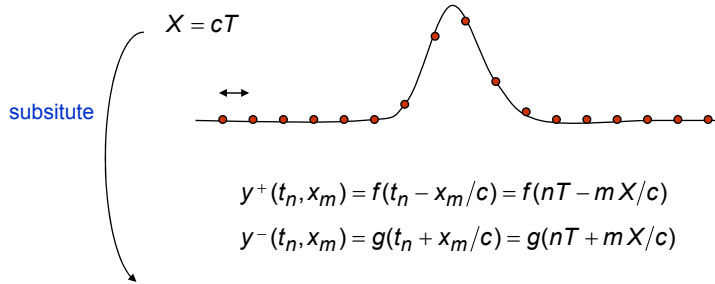
wave travels backwards towards other end



In general, reflections at boundaries depend on boundary conditions (clamped, supported, free etc). R can be frequency-dependent.

Sampling the Travelling Wave

In one time step T , the wave travels one step X in space:



$$y^+(t_n, x_m) = f(t_n - x_m/c) = f(nT - mX/c)$$

$$y^-(t_n, x_m) = g(t_n + x_m/c) = g(nT + mX/c)$$

$$y^+(t_n, x_m) = f([n - m]T) \rightarrow f(n - m)$$

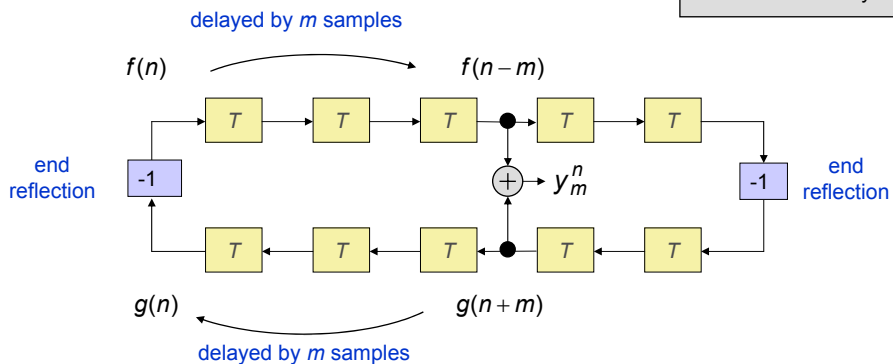
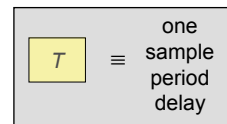
$$y^-(t_n, x_m) = g([n + m]T) \rightarrow g(n + m)$$

switch to
different
notation

$$y_m^n = (y^+)_m^n + (y^-)_m^n = f(n - m) + g(n + m)$$

Digital Waveguide: Bi-Directional Delay-Line

$$y_m^n = (y^+)_m^n + (y^-)_m^n = f(n - m) + g(n + m)$$



Relationship to Finite Difference Schemes

The difference equation for ideal string, using centered-difference scheme:

$$y_m^{n+1} = \underbrace{a_{10}}_{2-2\lambda^2} y_m^n + \underbrace{a_{11}}_{\lambda^2} (y_{m+1}^n + y_{m-1}^n) + \underbrace{a_{20}}_{-1} y_m^{n-1}$$

If we choose $\lambda^2 = (cT/X)^2 = 1$ then we have a simpler equation!

$$y_m^{n+1} = y_{m+1}^n + y_{m-1}^n - y_m^{n-1}$$

If we use decomposition into travelling waves, this turns out to be exactly equivalent to:

$$y_m^{n+1} = (y^+)_m^{n+1} + (y^-)_m^{n+1} = f((n+1)-m) + b((n+1)+m)$$

In other words, the digital waveguide model is equivalent to a finite difference scheme on the stability bound!

Alternative Wave Variables

Displacement waves (y^+, y^-)

Velocity waves (\dot{y}^+, \dot{y}^-)

Acceleration waves (\ddot{y}^+, \ddot{y}^-)

Slope waves (y_x^+, y_x^-)

Any **temporal derivative**

(n th derivative indicated with n dot)

or **spatial derivative**

(n th derivative indicated with n x subscripts)

is possible as wave variable.

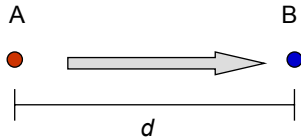
Force waves (F^+, F^-)

$$F = F^+ + F^- = R\dot{y}^+ - R\dot{y}^- = R(\dot{y}_+ - \dot{y}_-) \quad (R = \sqrt{T_e \sigma})$$

Strings:

Velocity waves is a good choice for strings because they are directly related to force through the string wave impedance (R).

Fractional Delays



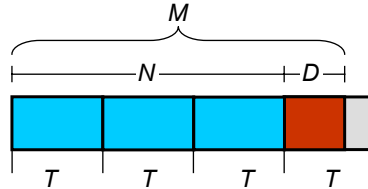
travel a distance d from (A) to (B):

propagation time (delay) is: $\tau_d = \frac{d}{c}$

The delay can be digitally realised with a delay-line of length

$$M = \frac{\tau_d}{T}$$

PROBLEM: Number of delays M to implement the delay is normally not an integer! Solution: split up delay-time into an **integer** and a **fractional** part:



$$M = t_d f_s = N + D$$

$N = \text{floor}(M)$ ← integer number of delays ← delay-line

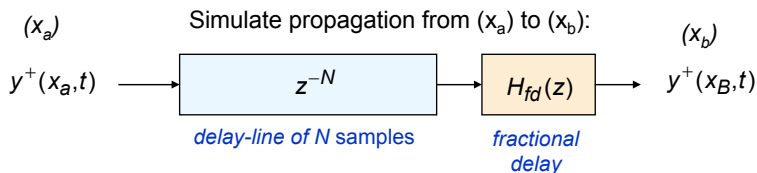
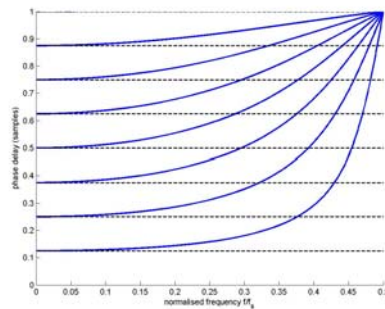
$D = M - N$ ← fractional number ($0 < D < 1$) ← filter

Fractional Delay Filters

Fractional Delay (FD) Filters approximate a non-integer delay. One option is a **first-order Thiran all-pass filter**:

$$H_{fd}(z) = \frac{a + z^{-1}}{1 + az^{-1}}, \quad a = \frac{1-D}{1+D}$$

phase delay expresses how much different frequency components are delayed by the filter



Attenuation Filters

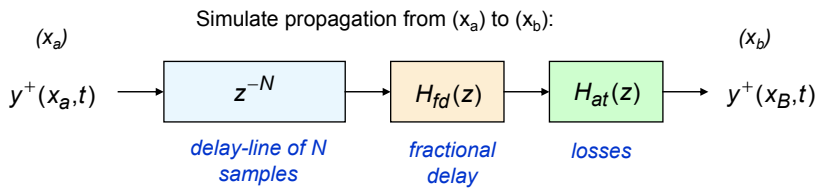
$$\begin{aligned}
 b_1 & \text{ air damping} \\
 b_2 & \text{ internal friction damping} \\
 \alpha(\omega_n) &= b_1 + b_2 k_n^2 \\
 \alpha(\omega) &\approx b_1 + b_2 (\omega/c)^2 \\
 H_{at}(\omega) &= e^{-\alpha(\omega)d}
 \end{aligned}$$



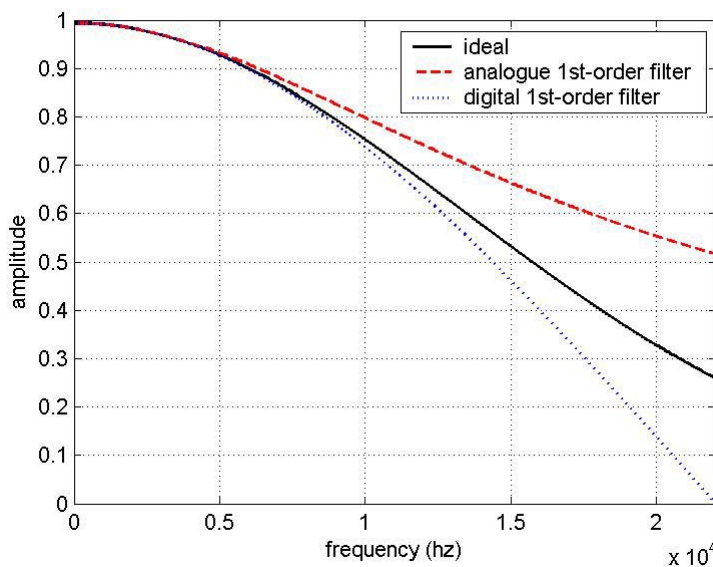
Approximate with first-order filter:

$$\begin{aligned}
 H_{at}(s) &= \frac{g\beta}{s + \beta} \\
 \text{Bilinear transform} \downarrow \\
 H_{at}(z) &= \frac{b_0 + b_1 z^{-1}}{1 + a_1 z^{-1}}
 \end{aligned}$$

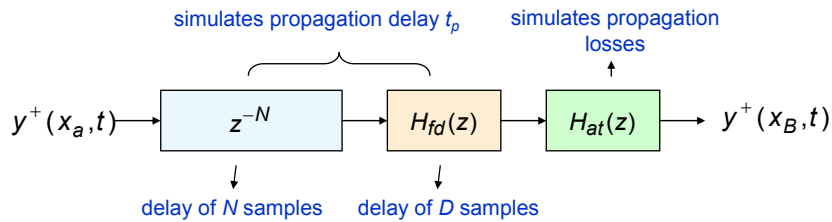
Filter 'found' by matching analogue filter to ideal response at $\omega = 0$ and $\omega = \omega_1$



Attenuation Filters (cont.)

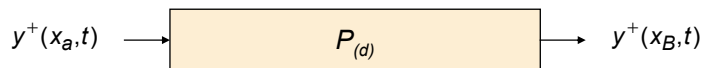


Summary of Modelling Wave Propagation

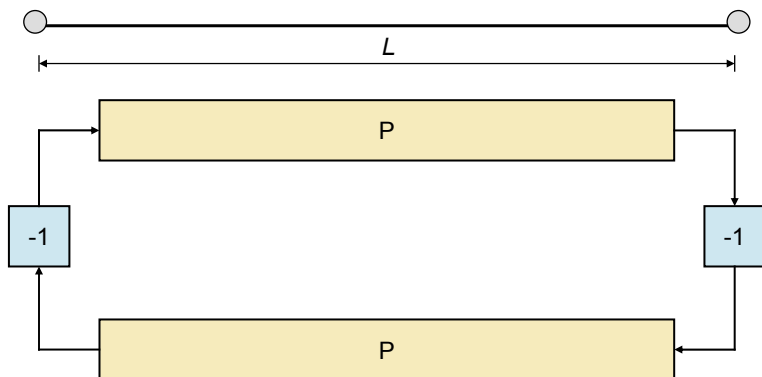


Implements propagation over distance: $d = MX = McT = c \underbrace{(NT + DT)}_{\tau_d}$

Let's depict one 'propagation block' with:

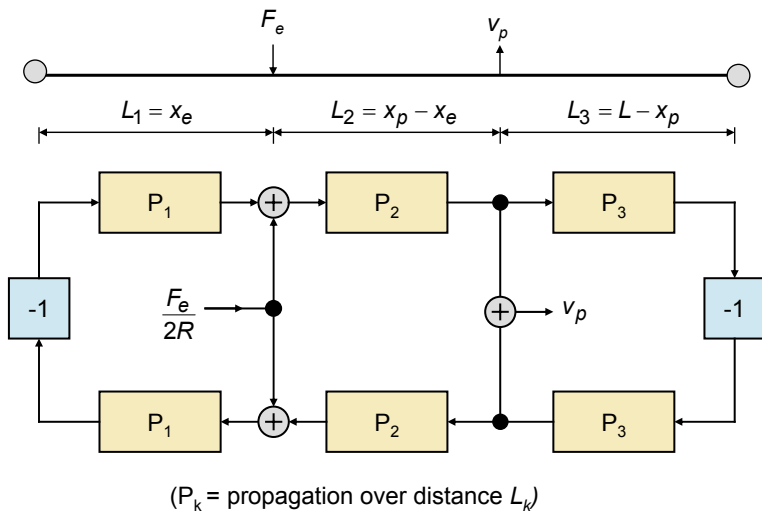


Digital Waveguide Model of an Ideal String Formulated with Velocity Waves (no input, no output)

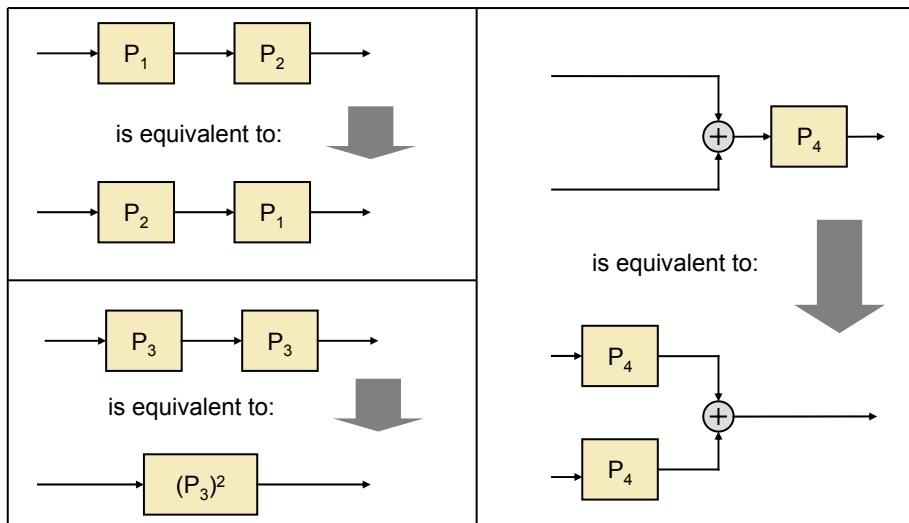


(P = propagation over distance L)

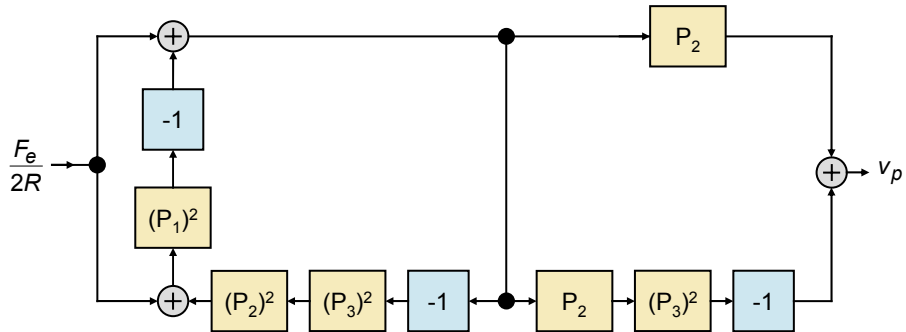
Digital Waveguide Model of an Ideal String Struck at $x=x_e$ and “Picked Up” at $x=x_p$



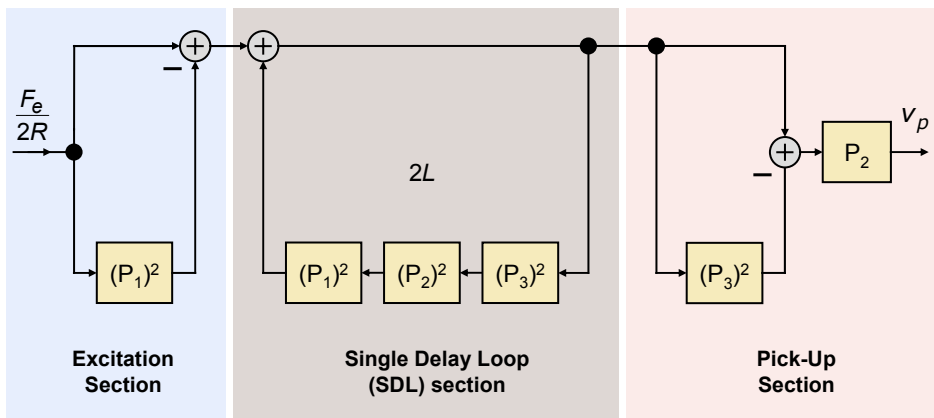
Equivalent Linear Block Structures



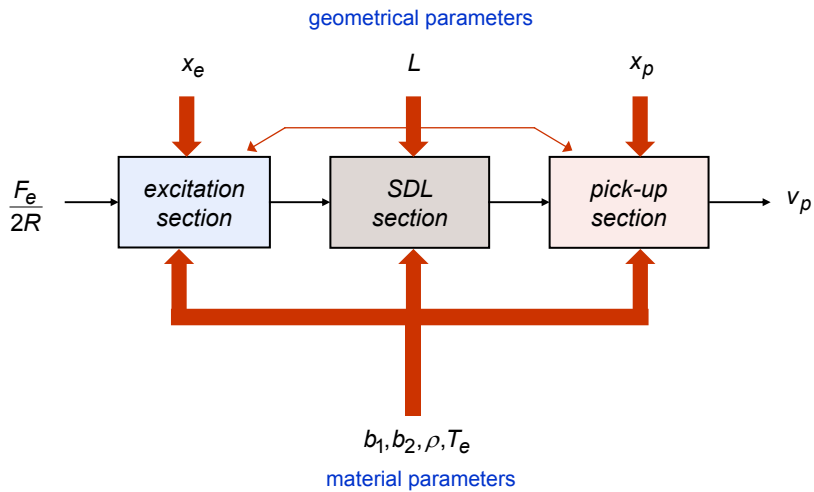
DW Equivalent Structure (1)



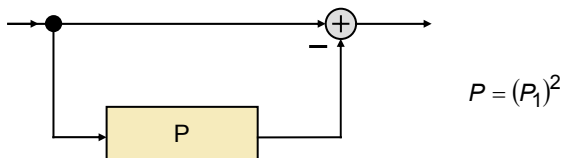
DW Equivalent Structure (2)



Single Delay Loop (SDL) Model



Excitation Section



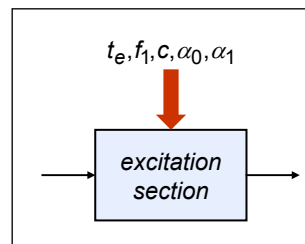
P models the propagation of a wave over a string length $2x_e$:

travelling time $t_p = \frac{2x_e}{c}$

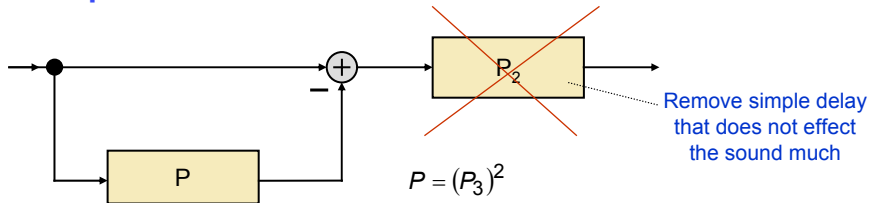
losses over distance $2x_e$

$\alpha_0 = b_1$

$\alpha_1 = b_1 + b_2 (\omega_1/c)^2$

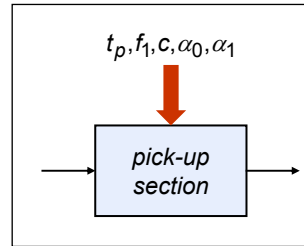


Pick-Up Section: Feed-Forward Section

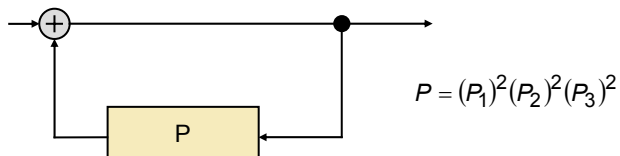


P models the propagation of a wave over a string length $2x_e$:

$$\begin{aligned} \text{travelling time} \quad t_p &= \frac{2(L - x_p)}{c} \\ \text{losses over distance} \quad 2(L - x_p) \\ \alpha_0 &= b_1 \\ \alpha_1 &= b_1 + b_2(\omega_1/c)^2 \end{aligned}$$

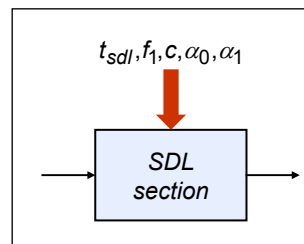


Single Delay Loop (SDL) Section

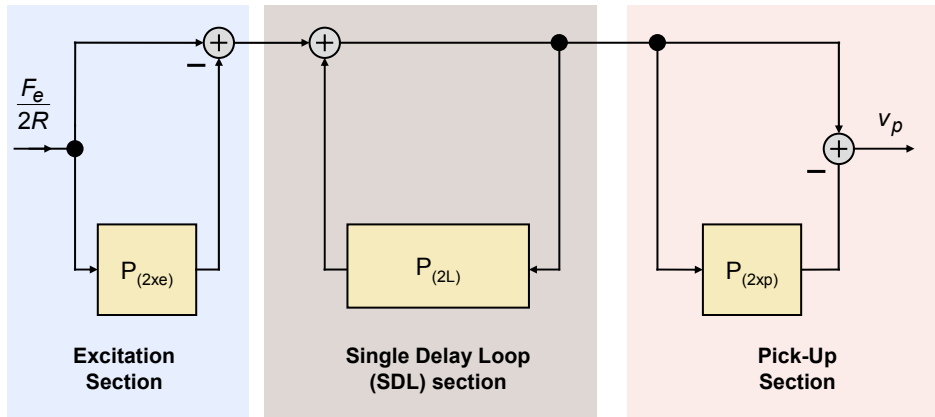


P models the propagation of a wave over a string length $2L$:

$$\begin{aligned} \text{travelling time} \quad t_{sdl} &= \frac{2L}{c} \\ \text{losses over distance} \quad 2L \\ \alpha_0 &= b_1 \\ \alpha_1 &= b_1 + b_2(\omega_1/c)^2 \end{aligned}$$



Final SDL Model



SDL & Finite Difference Scheme Sound Examples

FINITE DIFFERENCES



SDL



Created with `sdl.m` available
on the course website

Conclusions/Remarks (1)

- Vibrations governed by the wave equation can be simulated very efficiently using a digital waveguide.
- A basic digital waveguide (DWG) consists of two delay-lines that implement lossless forward- and backward wave propagation.
- Filters need to be inserted in order to model fractional delays and to incorporate propagation losses.
- The DWG model with one excitation and one pick-up point can be re-arranged into an SDL model that consist of three “filter blocks”.
- Added bonus of the DWG/SDL string model is that it is stable for all passive boundary conditions.