

TCP

```

String sentence = inFromUser.readLine();
sendData = sentence.getBytes();
DatagramPacket sendPacket = new DatagramPacket(sendData, sendData.length, IPA
clientSocket.send(sendPacket);
DatagramPacket receivePacket = new DatagramPacket(receiveData, receiveData.le
clientSocket.receive(receivePacket);
String modifiedSentence = new String(receivePacket.getData());
System.out.println("FROM UDP SERVER:" + modifiedSentence);
clientSocket.close();
}

//-----TCPServer.java
//home/tovantran/Ctest/TCPServer.java --> 2015-03-14 by ./tv owner: tovantran

//https://systembash.com/a-simple-java-tcp-server-and-tcp-client/
//package mythread.tcpserver;

import java.io.*;
import java.net.*;

class TCPServer
{
    public static void main(String argv[]) throws Exception
    {
        String clientSentence;
        String capitalizedSentence;
        ServerSocket welcomeSocket = new ServerSocket(6789);
        // ServerSocket only port

        while(true)
        {
            Socket connectionSocket = welcomeSocket.accept(); // block call
            BufferedReader inFromClient =
                new BufferedReader(new InputStreamReader(connectionSocket.getInputStream()));
            DataOutputStream outToClient = new DataOutputStream(connectionSocket.getOutputStream());
            clientSentence = inFromClient.readLine();
            System.out.println("Received: " + clientSentence);
            capitalizedSentence = clientSentence.toUpperCase() + '\n';
            outToClient.writeBytes(capitalizedSentence);
        }
    }
}

//-----TCPClient.java
//home/tovantran/Ctest/TCPClient.java --> 2015-03-14 by ./tv owner: tovantran

//https://systembash.com/a-simple-java-tcp-server-and-tcp-client/
//package mythread.tcpclient;

import java.io.*;
import java.net.*;

class TCPClient
{
    public static void main(String argv[]) throws Exception
    {
        String sentence;
        String modifiedSentence;
        BufferedReader inFromUser = new BufferedReader(new InputStreamReader(System.in));
        Socket clientSocket = new Socket("localhost", 6789); //Socket(client) host and po
        DataOutputStream outToServer = new DataOutputStream(clientSocket.getOutputStream());
        BufferedReader inFromServer = new BufferedReader(new InputStreamReader(clientSocket.getInputStream()));
        sentence = inFromUser.readLine();
        outToServer.writeBytes(sentence + '\n');
        modifiedSentence = inFromServer.readLine();
        System.out.println("FROM TCP SERVER: " + modifiedSentence);
        clientSocket.close();
    }
}

```

SOCKET

//READ

//WRITE

Socket API → binding

Source IP

Src Port

Destination IP

Destination port

SOCK - STREAM

SOCK - DATAGRAM

int socket(int domain, int type, int protocol)

INET
UNIX

int bind(int socket, struct sockaddr * address, int len)

It binds the socket to the specified address.

socket Descriptors

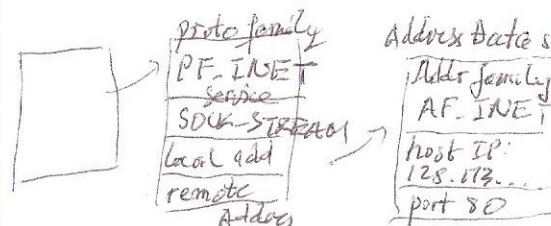
IN
OUT) OBJ

Descriptor each process

Socket descriptors are shared by threads

3 data structures

- socket descriptor table
- Socket data structure
- Address data structure



SOCKET
SOCKET STREAM

OUT) CREATE OBJ
IN

send

Rx