

TCP

```
String sentence = inFromUser.readLine();
sendData = sentence.getBytes();
DatagramPacket sendPacket = new DatagramPacket(sendData, sendData.length, IP,
clientSocket, sendPacket);
DatagramPacket receivePacket = new DatagramPacket(receiveData, receiveData.length,
clientSocket, receivePacket);
String modifiedSentence = new String(receivePacket.getData());
System.out.println("FROM UDP SERVER: " + modifiedSentence);
clientSocket.close();
```

```
//-----TCPServer.java
//home/rovantran/Ctest/TCPServer.java --> 2015-03-14 by ./tv owner: rovantran
```

```
//https://systembash.com/a-simple-java-tcp-server-and-tcp-client/
//package mythread.tcpserver;
```

```
import java.io.*;
import java.net.*;
```

```
class TCPServer
```

```
{
    public static void main(String argv[]) throws Exception
```

```
{
    String clientSentence;
    String capitalizedSentence;
```

```
    ServerSocket welcomeSocket = new ServerSocket(6789);
    // ServerSocket only port
```

```
    while(true)
```

```
{
    Socket connectionSocket = welcomeSocket.accept(); // block call
    BufferedInputStream inFromClient =
        new BufferedInputStream(new InputStreamReader(connectionSocket.getInputStream()));
    DataOutputStream outToClient = new DataOutputStream(connectionSocket.getOutputStream());
    clientSentence = inFromClient.readLine();
    System.out.println("Received: " + clientSentence);
    capitalizedSentence = clientSentence.toUpperCase().trim();
    outToClient.writeBytes(capitalizedSentence);
}
```

SOCKET

\* // READ

// WRITE

```
//-----TCPClient.java
//home/rovantran/Ctest/TCPClient.java --> 2015-03-14 by ./tv owner: rovantran
```

```
//https://systembash.com/a-simple-java-tcp-server-and-tcp-client/
//package mythread.tcpclient;
```

```
import java.io.*;
import java.net.*;
```

```
class TCPClient
```

```
{
    public static void main(String argv[]) throws Exception
```

```
{
    String sentence;
    String modifiedSentence;
    BufferedInputStream inFromServer = new BufferedInputStream(new InputStreamReader(System.in));
    Socket clientSocket = new Socket("localhost", 6789); // Socket(client) host and port
    DataOutputStream outToServer = new DataOutputStream(clientSocket.getOutputStream());
    BufferedInputStream inFromServer = new BufferedInputStream(clientSocket.getInputStream());
    sentence = inFromServer.readLine();
    outToServer.writeBytes(sentence.trim());
    modifiedSentence = inFromServer.readLine();
    System.out.println("FROM TCP SERVER: " + modifiedSentence);
    clientSocket.close();
}
```

send

Rx

Socket API → binding

Source IP

Src Port

Destination IP

Destination Port

SOCK - STREAM

SOCK - DATAGRAM

```
int socket(int domain, int type, int protocol)
```

- INET  
- UNIX

```
int bind(int socket, struct sockaddr * address, int len)
```

It binds the socket to the specified address.

Socket Descriptors

IN OUT) OBJ

Descriptor each process

Socket descriptors are shared by threads

3 data structures:

- socket descriptor table
- Socket data structure
- Address data structure



SOCKET STREAM

IN OUT) CREATE OBJ