

## Thomas Welch

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### EDUCATION

M.A. University of Wisconsin–Madison 2018  
Media and Cultural Studies

B.A. Fordham University (magna cum laude) 2015  
Communications and Media Studies  
Women’s, Gender, and Sexuality Studies  
Minor in Visual Arts

### TEACHING AND ACADEMIC EXPERIENCE

#### Teaching Assistantships

Introduction to Digital Media Production 2015–Present  
University of Wisconsin–Madison

#### Project Assistantships

PodcastRE Podcasting Archive with Jeremy Morris 2017

### PUBLICATIONS

#### Book Reviews

Review. *Queer Game Studies*, ed. Bonnie Ruberg and Adrienne Shaw, 2018  
Minneapolis: UM Press, 2017. In *The Velvet Light Trap* 82 (Fall).

### PRESENTATIONS OF ART AND RESEARCH

#### Conference Presentations

“10,000 Bowls of Oatmeal: How Queer Independent Games Stand Out in an 2018  
Age of Technological Achievement”  
Media Industries

“Enshrining the Preposterous: Understanding the Queer Potential of Mods” 2017  
Backward Glances

#### Guest Lectures and Colloquia

“The Ethics of Non-Fiction Media Production” 2017

#### Gallery Presentations

Gryb (with Kyle Keller) 2015  
Playdate at Babycastles Gallery NYC

## **SERVICE**

### **Publications**

Playback—Editor-in-Chief 2018–Present

Velvet Light Trap—Editor 2016–Present

### **Outside Committees**

Peabody Awards Screening Committee: Radio/Podcasting 2018

## **AWARDS AND RECOGNITION**

### **Departmental Awards**

Herman Award 2017

## **RELEVANT WORK EXPERIENCE**

Software Development Intern February 2016–June 2016  
Sprinklr

Assistant Graphic Designer November 2015–February 2016  
Tommy Hilfiger

Graphic Design and Marketing Assistant January 2014–June 2015  
Fordham Law School

Talk Programming Intern May 2013–May 2014  
SiriusXM Satellite Radio

## **SKILLS**

### **Coding and Development**

HTML, CSS, and Javascript

Python

C#

R

SQL/MySQL and Database Management

### **Software**

Adobe Creative Suite (Photoshop, InDesign, Illustrator, Audition, After Effects, Premiere, Dreamweaver)

Unity and Twine

Final Cut

Pro Tools